

PiSec: Internet-Exposed Raspberry Pi 1B Hardening Guide

This document expands the architecture and operating model for legacy Raspberry Pi 1B deployments exposed directly to the Internet (no NAT protection), with emphasis on reproducibility, minimal attack surface, and rapid recovery.

High-Level Scope

- Host OS Provisioning: Alpine Linux diskless (RAM boot) setup.
- Network Architecture: Port redirection (80 → 8080) and interface hardening.
- Sandbox Engine: Replace Docker with bwrap (Bubblewrap) for ARMv6 compatibility.
- Payload Preparation: Cross-compile Go static binaries vs bundling Python in mini-rootfs.
- Exfiltration & Observability: Unified I/O for logs and app data over one exposed port.
- Persistence Loop: Use .apkolv to store intentional, immutable configuration.
- Development Workflow: Flash-Boot-Test-Refactor as the standard deployment cycle.
- Optional Extension: Remote attestation / integrity assurance.

1) Host OS Provisioning: Alpine Diskless (RAM Boot)

Objective

Boot from known-good artifacts and keep runtime state in RAM so every power cycle resembles a factory reset.

Security Posture

- SD card stores boot artifacts and declared configuration only.
- Root filesystem lives in RAM and is recreated at boot.
- Runtime drift is discarded on reboot.

Recommended Controls

- Minimize installed packages (no compiler toolchain on target).
- Disable unused services and interactive admin paths where possible.
- Keep startup scripts deterministic and checksummed.

```
flowchart LR
    SD[SD Card: kernel + initramfs + apkolv + payload] --> BOOT[Alpine boot]
    BOOT --> RAMFS[Root filesystem in RAM]
    RAMFS --> INIT[dmz-init.start]
    INIT --> PREP[entropy + clock sync + integrity checks]
    PREP --> RUN[launch sandboxed app]
    RUN --> SERVE[expose service via hardened network policy]
```

2) Network Architecture: Redirect + Interface Hardening

Objective

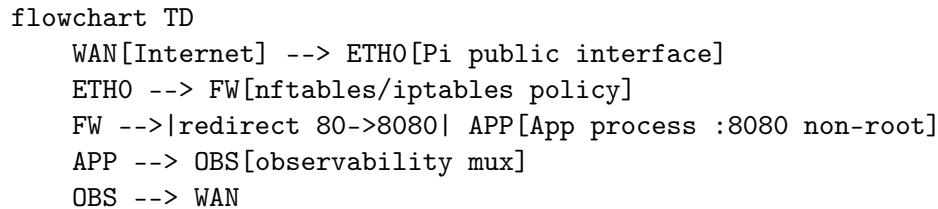
Expose one public entry point while keeping the application unprivileged internally.

Pattern

- Public ingress on :80.
- Local redirect to app process on :8080.
- App runs as non-root.

Hardening Baseline

- Default DROP inbound; allow only explicit service ports.
- Restrict outbound traffic to essentials (DNS/NTP/telemetry).
- Apply connection/rate limiting to reduce brute-force and scanning impact.



3) Sandbox Engine: Bubblewrap for ARMv6

Objective

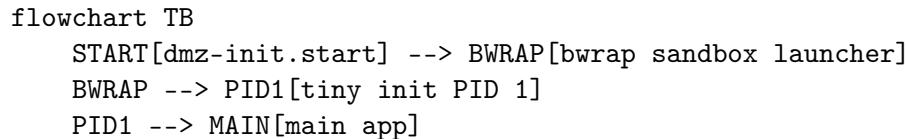
Contain application execution without Docker daemon overhead or ARMv7+ assumptions.

Why Bubblewrap

- Works on constrained systems.
- Lightweight namespace/filesystem isolation.
- No resident container daemon.

Critical Runtime Detail

Use a tiny init (tini or dumb-init) as PID 1 in the sandbox to reap children and prevent zombie buildup.



```
MAIN --> CHILD[child process]
CHILD --> EXIT[child exits]
EXIT --> PID1
```

4) Payload Preparation: Go Static vs Python Mini-RootFS

Objective

Produce architecture-correct payloads that run reliably on Pi 1B (ARMv6-class).

Go Path (Preferred)

- Cross-compile static binary:
 - GOOS=linux
 - GOARCH=arm
 - GOARM=6
 - CGO_ENABLED=0
- Verify artifact architecture before release.

Python Path (When Required)

- Bundle interpreter + dependencies in mini-rootfs.
- Ensure dependency wheels and binary extensions are ARMv6-compatible.
- Avoid pulling generic ARMv7+/aarch64 packages.

```
flowchart LR
    SRC[Source] --> DECIDE{runtime choice}
    DECIDE -->|Go| GO[build static armv6 binary]
    DECIDE -->|Python| PY[assemble mini-rootfs + deps]
    GO --> PKG[signed payload bundle]
    PY --> PKG
    PKG --> DEPLOY[write artifacts to SD]
```

5) Exfiltration & Observability: Unified I/O on Single Port

Objective

Keep one exposed port while preserving separation between user traffic and operator diagnostics.

Core Risk

If app traffic and logs share one socket with no framing, traffic classes blur and leak risk increases.

Pattern

- Route normal traffic through application endpoints (for example /api/*).

- Gate diagnostics with explicit auth and framing (for example /debug/logs).
- Redact sensitive fields before log emission.
- Keep bounded in-memory log windows to avoid memory exhaustion.

`sequenceDiagram`

```

    participant Client
    participant App as App:8080
    Client->>App: GET /api/data
    App-->>Client: business response
    Client->>App: GET /debug/logs (auth required)
    App-->>Client: framed/structured log stream

```

6) Persistence Loop: .apkowl as Immutable Intent

Objective

Persist only what you intentionally declare; reset everything else each boot.

What Belongs in .apkowl

- Startup scripts and launch policy.
- Network/firewall baseline.
- Trusted keys and integrity metadata.
- Minimal runtime configuration.

Security Consequence

Compromise without SD modification is non-persistent across reboot.

`stateDiagram-v2`

```

[*] --> PowerOn
PowerOn --> BootRAM
BootRAM --> LoadAPKOWL
LoadAPKOWL --> ApplyBaseline
ApplyBaseline --> StartSandbox
StartSandbox --> ServeTraffic
ServeTraffic --> PowerOff
PowerOff --> [*]

```

7) Development Workflow: Flash -> Boot -> Test -> Refactor

Objective

Eliminate pet server drift by making redeployments the only mutation path.

Workflow

1. Build payload + configuration artifacts.
2. Flash/update SD artifacts.
3. Boot and run acceptance checks.
4. Capture telemetry and failures.
5. Refactor and repeat.

Benefit

Highly reproducible recovery and lower chance of hidden manual config changes.

Difficulties You Are Not Foreseeing (And Practical Mitigations)

A) Single-Port Log Conflict

- **Problem:** User traffic and system logs collide on one port.
- **Mitigation:** Protocol-level multiplexing with explicit endpoint boundaries and auth.

B) ARMv6 Instruction Set Gap

- **Problem:** ARMv7/v8 binaries crash with Illegal instruction on Pi 1B.
- **Mitigation:** Strict GOARM=6 and architecture verification in CI/release checks.

C) Entropy Starvation

- **Problem:** TLS/keygen can block at boot with low entropy.
- **Mitigation:** Seed entropy early (haveged or rng-tools) before TLS-dependent services.

D) Clock Drift (TLS Killer)

- **Problem:** No RTC means invalid system time after cold boot.
- **Mitigation:** Time sync gate (for example ntpdate/chrony) before app startup.

E) Zombie Process Accumulation

- **Problem:** No proper PID 1 reaping in minimalist sandbox.
- **Mitigation:** Use tini/dumb-init as sandbox entrypoint.

High-Level Operating Model: Pi as a State Machine

- SD card is the ROM (declared artifacts).
- RAM is the register set (ephemeral execution state).
- Deployment equals a controlled factory reset.

This model intentionally avoids SSH in and fix live as an operational norm.

```

stateDiagram-v2
[*] --> ProvisionImage
ProvisionImage --> PowerCycle
PowerCycle --> DeterministicBoot
DeterministicBoot --> ValidateIntegrity
ValidateIntegrity --> RunService
RunService --> Observe
Observe --> RefactorArtifacts
RefactorArtifacts --> ProvisionImage

```

8) Remote Attestation (Recommended Addition)

For Pi 1B, full TPM-backed measured boot is typically unavailable, but practical integrity assurance is still possible.

Pragmatic Attestation Pattern

- Compute boot-time hashes of kernel/initramfs/.apkova/payload.
- Sign and send an integrity report to a verifier service.
- Include nonce/timestamp to prevent replay.
- Quarantine if measured hashes diverge from expected baseline.

```

sequenceDiagram
    participant Pi as Pi 1B
    participant Verifier
    Pi->>Pi: hash boot artifacts
    Pi->>Pi: sign report with device key
    Pi->>Verifier: send attestation + nonce response
    Verifier-->>Pi: allow or quarantine decision

```

Decision

Yes: add this section. It closes a key trust gap for unattended Internet-exposed nodes.