Creating stuff on our Database

James Condron

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Abstract

This session we're going to add data to our database, replace data to our database and maybe do some shit.

0.1 Constraints

To see our constraints we can use our old friend describe table_name:

mysql> describe users;

_		, +						L	_
	Field	Type		Null	•		Default	•	
+ + + +	username city country sex email signup	<pre> varchar(32) tinytext tinytext enum('M','F','N') varchar(256) datetime</pre>	-+· 	NO NO NO NO NO NO	+ PRI 	·+ 	NULL NULL NULL NULL NULL	+ 	+ +

⁶ rows in set (0.00 sec)

0.2 Inserting

- 1. Create a new game (Hint: the date will be 2013-07-04)
- 2. Try and create the same game again with a different description. What happens?
- 3. Order the users table by city, take the first one, and set that user's score on the new game to 9999

0.3 Updating

- 1. How many users from United Kingdom wont tell us their sex?
- 2. Lets assume they're all actually women. Set them as women. How many rows does it update?
- 3. There has been a military coup in Egypt and the country has been renamed to 'Gaytopia'. How many rows does changing this update?
- 4. Uh-oh! The crazy French have invaded Germany and taken it over! Better update this. How many French users do we have now?