

15. Approximate Set Cover and Bin Packing

CPSC 535

Kevin A. Wortman



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Set Cover: Intuition

- ▶ list of **needs**
- ▶ list of **services**
 - ▶ each service meets some of the needs
- ▶ **puzzle:** shortest list of products that meets all the needs?

Set Cover: Formal Definition

set cover problem

input: a universe set X , and family \mathcal{F} of subsets of X , such that $X = \bigcup_{S \in \mathcal{F}} S$

output: a minimum size subfamily $\mathcal{C} \subseteq \mathcal{F}$ whose members cover all of X , so $X = \bigcup_{S \in \mathcal{C}} S$

Application: Streaming Services

- ▶ **needs:** stream TV shows A, B, C, D, E, F
- ▶ $X = \{A, B, C, D, E, F\}$
- ▶ **services:** alternative streaming services; each offer only some shows
- ▶ $\mathcal{F} = \{\{A, F\}, \{A, C, E\}, \{B, E\}, \dots\}$
- ▶ **puzzle:** subscribe to smallest number of services that provide all desired shows

Application: Menu Design

- ▶ **needs:** menu has a food option available for various dietary needs
- ▶ $X = \{\text{carnivore}, \text{vegan}, \text{kosher}, \text{halal}, \text{glutenfree}, \dots\}$
- ▶ **services:** alternative entrees
- ▶ $\mathcal{S} = \{\{\text{carnivore}, \text{halal}\}, \{\text{vegan}\}, \{\text{kosher}, \text{carnivore}\}, \dots\}$
- ▶ **puzzle:** design a menu with the fewest number of food options so that everyone can eat something

Set Cover Hardness

- ▶ set cover is *NP*-complete
- ▶ baseline algorithm: for each subset $\mathcal{C} \subseteq \mathfrak{F}$, check if the sets in \mathcal{C} contain all elements, keep track of the smallest such \mathcal{C}
- ▶ $\Theta(2^n \cdot n)$ time, slow

Set Cover Approximation Algorithm

```
1: function APPROX-SET-COVER( $X, \mathfrak{F}$ )
2:    $U_0 = \emptyset$  ▷ still-uncovered elements
3:    $\mathcal{C} = \emptyset$ 
4:    $i = 0$ 
5:   while  $U_i \neq \emptyset$  do
6:     // choose set with most currently-uncovered elements
7:     Find  $S \in \mathfrak{F}$  that maximizes  $|S \cap U_i|$ 
8:      $U_{i+1} = U_i - S$ 
9:      $\mathcal{C} = \mathcal{C} \cup \{S\}$ 
10:     $i = i + 1$ 
11:  end while
12:  return  $\mathcal{C}$ 
13: end function
```

Efficiency Analysis

- ▶ while loop: $\Theta(n)$ iterations
 - ▶ Find: $\Theta(n)$ time (assuming fast data structure to look up U_i)
 - ▶ $U_{i+1} = U_i - S$: $\Theta(n)$ time
- ▶ other steps: $\Theta(1)$ time each
- ▶ total time $\Theta(n^2)$
- ▶ can be sped up to $\Theta(n)$ (CLRS Exercise 35.3-3)

Approximation Ratio

Theorem: APPROX-SET-COVER is a $O(\lg n)$ -approximation algorithm

Proof sketch:

- ▶ Let \mathcal{C}^* be the optimal cover and $k = |\mathcal{C}^*|$
- ▶ \mathcal{C}^* covers all of X , and each $U_i \subseteq X$, so \mathcal{C}^* covers every U_i
- ▶ each U_i can be covered with $\leq k$ sets from \mathcal{F}
- ▶ on average, \mathcal{C}^* covers n/k elements/set
- ▶ so at least one set in \mathcal{F} covers $\geq n/k$ elements
- ▶ APPROX-SET-COVER picks the set that covers the most elements, so each S covers at least n/k additional elements, and

$$|U_{i+1}| \leq |U_i| - |U_i|/k = |U_i|(1 - 1/k)$$

Approximation Ratio (continued)

$$U_{i+1} \leq |U_i|(1 - 1/k)$$

- ▶ algorithm stops when some $|U_i| = 0$
- ▶ as a recurrence,

$$T(n) = (1 - 1/k)n$$

- ▶ algebra and log rules show $T(n) \in O(k \lg n)$
- ▶ each iteration adds one set to \mathcal{C} , so APPROX-SET-COVER picks $O(k \lg n)$ sets
- ▶ k is the optimal number of sets, so
- ▶ \therefore APPROX-SET-COVER is a $O(\lg n)$ -approximation algorithm \square

Set Cover Summary

- ▶ set cover is *NP*-complete, exact algorithm takes exponential time
- ▶ fast $O(\lg n)$ -approximate algorithm
- ▶ showed $\Theta(n^2)$ time
- ▶ $\Theta(n)$ time is possible

Big Idea: Linear Programming Relaxation

Recall:

- ▶ linear programming with real-valued variables is fast (polynomial time)
- ▶ integer linear programming (MIP) is *NP*-complete and slow (exponential time)

Idea:

- ▶ formulate our problem as a MIP
- ▶ “cheat” and solve it as a LP
- ▶ round off each solution variable to the nearest integer

Big Idea: Linear Programming Relaxation

- ▶ **LP relaxation:** MIP formulation where no variables are required to be integer
- ▶ not correct in general
- ▶ **but**, sometimes we can prove an approximate performance ratio
- ▶ next: algorithm that uses LP relaxation to solve vertex cover

Review: Vertex Cover

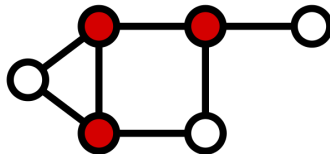
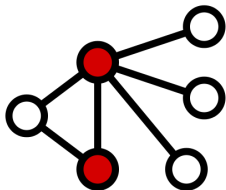
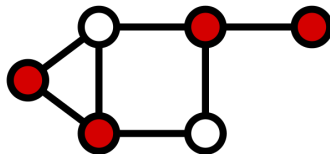
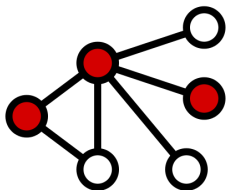
vertex cover problem

input: undirected graph $G = (V, E)$

output: set of vertices $C \subseteq V$, of minimal size $|C|$, such that every edge in E is incident on at least one vertex in C

- ▶ NP -complete
- ▶ previous slides: greedy algorithm, 2-approximate, $\Theta(m + n)$ time
- ▶ goal: better performance ratio (smaller)
- ▶ expect algo. to be more complicated, slower, or both

Vertex Cover Example



Images credit: Wikipedia user Miyum, [CC BY-SA 3.0](https://commons.wikimedia.org/wiki/File:Vertex-cover.svg),

<https://commons.wikimedia.org/wiki/File:Vertex-cover.svg>,

<https://commons.wikimedia.org/wiki/File:Minimum-vertex-cover.svg>

Review: Formulating Vertex Cover

Variables: for each $v \in V$, create an integer variable x_v such that

$$x_v = 1 \Leftrightarrow v \in C$$

Objective: minimize

$$\sum_{v \in V} x_v$$

Constraints:

$0 \leq x_v \leq 1$	$\forall v \in V$	(0 or 1 indicator)
$x_u + x_v \geq 1$	$\forall (u, v) \in E$	(each edge is covered)

Review: Vertex Cover Outcomes

- ▶ **Infeasible:**

- ▶ never happens
- ▶ \exists a solution: setting all $x_v = 1$ satisfies all constraints

- ▶ **Unbounded:**

- ▶ never happens
- ▶ objective is bounded: the objective function is to minimize

$$\sum_{v \in V} x_v;$$

since every $x_v \geq 0$, the minimum objective value is zero, which is finite, so the program is never unbounded

- ▶ **Solution:** Construct C as

$$C = \{v \mid v \in V \text{ and } x_v = 1\}$$

Vertex Cover LP Relaxation

Variables: for each $v \in V$, create a real-valued variable x_v such that

$$x_v = 1 \Leftrightarrow v \in C$$

Objective: minimize

$$\sum_{v \in V} x_v$$

Constraints:

$0 \leq x_v \leq 1$	$\forall v \in V$	(<u>fuzzy</u> 0 or 1 indicator)
$x_u + x_v \geq 1$	$\forall (u, v) \in E$	(each edge is covered)

LP Relaxation Vertex Cover Algorithm

```
1: function APX-VC-RELAX( $G = (V, E)$ )
2:    $C = \emptyset$ 
3:    $LP$  = the linear program from the previous slide
4:    $\bar{x} = \text{SOLVE-LP}(LP)$  ▷ assume  $LP$  has solution
5:   for each vertex  $v \in V$  do
6:     if  $x_v \geq \frac{1}{2}$  then ▷ using  $x_v \in \bar{x}$ 
7:        $C = C \cup \{v\}$ 
8:     end if
9:   end for
10:  return  $C$ 
11: end function
```

Correctness

- ▶ LP is never unbounded or infeasible
- ▶ must prove that C is a valid vertex cover
- ▶ need, for each edge $\{u, v\} \in E$, that $u \in C$ or $v \in C$ (or both)
- ▶ LP relaxation has constraints
$$x_u + x_v \geq 1 \quad \forall (u, v) \in E \quad (\text{each edge is covered})$$
- ▶ solution \bar{x} satisfies all constraints, so

$$x_u + x_v \geq 1$$

is true and

$$x_u \geq \frac{1}{2} \text{ and } x_v \geq \frac{1}{2}$$

- ▶ so the **for** loop adds at least one of u, v to C

Efficiency Analysis

- ▶ create $LP : \Theta(n + m)$
- ▶ solve LP : polynomial
- ▶ post-processing **for** loop: $\Theta(n)$
- ▶ total time

$$\Theta(n + m) + \Theta(\text{solve LP}) + \Theta(n) = \Theta(\text{solve LP})$$

- ▶ polynomial time

Approximation Ratio

Theorem: APX-VC-RELAX is a 2-approximation algorithm

Proof sketch:

- ▶ let C^* be an optimal vertex cover for G
- ▶ need to prove $|C| \leq 2|C^*|$
- ▶ use a “common ground” comparison between $|C|$ and $|C^*|$
- ▶ let

$$\begin{aligned} z^* &= \text{objective function value of LP} \\ &= \sum_{v \in V} x_v \text{ using each } x_v \in \bar{x} \end{aligned}$$

- ▶ we use z^* to relate $|C|$ to $|C^*|$

Relating z^* to $|C^*|$

- ▶ z^* is objective value $f(C)$ for our relaxed LP
- ▶ C^* is solution to MIP, with more constraints (integer x_v)
- ▶ so

$$\begin{aligned} z^* &\leq f(C^*) \\ &= |C^*| \end{aligned}$$

Relating z^* to $|C|$

- ▶ now relate z^* to $|C|$:

$$\begin{aligned} z^* &= \sum_{v \in V} x_v \\ &\geq \sum_{v \in V, x_v \geq 1/2} x_v \\ &\geq \sum_{v \in V, x_v \geq 1/2} \left(\frac{1}{2}\right) \\ &= \sum_{v \in C} \frac{1}{2} \\ &= \frac{1}{2}|C| \end{aligned}$$

Completing the Proof of Approximation Ratio

Combine

$$z^* \leq |C^*|$$

with

$$z^* \geq \frac{1}{2}|C|$$

to obtain

$$\frac{1}{2}|C| \leq z^* \leq |C^*|$$

or

$$|C| \leq 2 \cdot |C^*|.$$

Vertex Cover LP Relaxation Summary

- ▶ LP relaxation approach:
 - ▶ formulate vertex cover as MIP
 - ▶ remove integer constraints, solve as LP
 - ▶ round each solution variable to nearest integer
- ▶ same polynomial runtime as linear programming
- ▶ 2-approximation
- ▶ compared to greedy algorithm in previous slides, this algo. is
 - ▶ simpler
 - ▶ slower
- ▶ generalizes to **weighted** case (see textbook section 35.5)

Bin Packing: Intuition

- ▶ have a collection of **objects**
- ▶ want to **pack** them tightly into containers
- ▶ **puzzle**: which items go together in each container?

Bin Packing: Formal Definition

bin packing problem

input: a multiset $I = \{i \in \mathbb{Q}, 0 < i \leq 1\}$ of items

output: a partition I_1, I_2, \dots, I_k of I into k sets, such that the sum of each I_j is at most 1

- ▶ bin capacity is 1
- ▶ each item $i \in I$ has a fractional size
- ▶ ex. $I = \{\frac{2}{3}, \frac{1}{2}, \frac{1}{9}, \frac{1}{2}, \dots\}$
- ▶ k = number of bins used

Bin Packing Examples

Bin Packing Hardness

Bin Packing Approximation Algorithm

Efficiency Analysis

Approximation Ratio

Bin Packing Summary