13. Integer Linear Programming

CPSC 535

Kevin A. Wortman

CALIFORNIA STATE UNIVERSITY FULLERTON

Recall: General LP Problem

general-form linear programming problem

input:

- Boolean for whether f is maximized/minimized
- vector $c \in \mathbb{R}^n$
- vector $b \in \mathbb{R}^m$
- vector $o \in \{\leq, =, \geq\}^m$
- $m \times n$ matrix A of real numbers

output: one of

1. "unbounded";
2. "infeasible"; or
3. "solution" with a vector $x \in \mathbb{R}^n$ maximizing the objective function

Recall: General LP Problem

- integer *linear programming:* like general form, but all variables are integers instead of real
- i.e. each $x_i \in \mathbb{Z}$
- *Mixed Integer Programming (MIP):* mixture of real and integer variables
- i.e. a subset $I \subseteq \{x_1, \ldots, x_n\}$ of variables are restricted to integers

MIP problem

mixed-integer programming problem (MIP)

input:

- Boolean for whether f is maximized/minimized
- vector $c \in \mathbb{R}^n$
- vector $b \in \mathbb{R}^m$
- vector $o \in \{\leq, =, \geq\}^m$
- $m \times n$ matrix A of real numbers
- set $I \subset \{1, \ldots, n\}$

output: one of

1. "unbounded";
2. "infeasible"; or
3. "solution" with a vector $x \in \mathbb{R}^n$ maximizing the objective function; if $i \in I$ then $x_i \in \mathbb{Z}$

MIP Applications

- **discrete variables:** can formulate a business-logic whole number concept with
  - variable $x_i, i \in I$
  - example: you can buy 3 or 4 airplanes but not 3.7
- **true/false decision:** can formulate a true/false choice with
  - variable $x_i,\ i \in I$
  - constraints $0 \leq x_i$ and $x_i \leq 1$
- **choose among k alternatives:** more generally, can formulate a choice from $\{a, \ldots, b\} \subset \mathbb{Z}$ with
  - variable $x_i, i \in I$
  - constraints $a \leq x_i$ and $x_i \leq b$

MIP Hardness

- Recall: hardness of general LP is an open question
- not proven in P, not proven NP-hard
- MIP **is** NP-complete
- specifying integer variables seems to make the problem substantially harder
- worst-case MIP programs are intractible
- **but** MIP solvers use lots of clever heuristics
- so specific MIP formulations are often computationally feasible in practice

Formulating Sudoku

Sudoku: input is a 9x9 grid, some cells are integers $\{1, \ldots, 9\}$, others are blank

			2	6		7		1
6	8			7			9	
1	9				4	5		
8	2		1				4	
		4	6		2	9		
	5				3		2	8
		9	3				7	4
	4			5			3	6
7		3		1	8			

Rules:

1. Objective: fill every blank
2. Each row contains $\{1, \ldots, 9\}$
3. Each column contains $\{1, \ldots, 9\}$
4. Each 3×3 subgrid contains $\{1, \ldots, 9\}$
5. (implies none of these regions has duplicates)

Formulating Sudoku: Variables

Create binary decision variables

$$x_{ijv} = 1 \Leftrightarrow \text{ row } i, \text{ column } j, \text{ is assigned value } v$$

Specify that every x_{ijv} is an integer variable.

Add constraints for the variables to be used properly:

$$\begin{array}{lll} 0 \leq x_{ijv} \leq 1 & \forall i, j, v \in \{1, \ldots, 9\} & \text{(0 or 1 indicator)} \\ \sum_{v=1}^{9} x_{ijv} = 1 & \forall i, j \in \{1, \ldots, 9\} & \text{(each cell has exactly one value)} \end{array}$$

Rule 1: Pre-Filled Cells

For each pre-filled cell at row i, column j, filled with value v, add one constraint

$$x_{ijv} = 1$$

Rules 2, 3: Each Row, Column is Filled Properly

"Row j is filled in properly" $\Leftrightarrow$ each value v appears exactly once in row j
(and for columns, resp.)

Add constraints:

$$
\begin{array}{lll}
\sum_{j=1}^{9} x_{ijv} = 1 & \forall i, v \in \{1, \ldots, 9\} & \text{rows are filled properly} \\
\sum_{i=1}^{9} x_{ijv} = 1 & \forall j, v \in \{1, \ldots, 9\} & \text{columns are filled properly}
\end{array}
$$

Rule 4: Each Subgrid is Filled Properly

For $r, c \in \{1, 2, 3\}$, let

$G(r, c) = \{(i, j) : i, j \in \{1, \ldots, 9\}$ and (i, j) is a cell of subgrid $r, c\}$.

Add constraints:

$\sum_{(i,j) \in G(r,c)} x_{ijv} = 1 \quad \forall v \in \{1, \ldots 9\}; r, c \in \{1, 2, 3\}$ subgrids

Objective Function

- Those constraints model all the rules of Sudoku!
- Still need an objective function
- Sudoku does not involve minimizing or maximizing anything
- Any arbitrary objective function works
- Define objective:
  maximize 0

Outcomes of MLP

- **Infeasible:**
  - it is impossible to fill the grid without breaking a rule
  - the pre-filled cells must break a rule and be invalid
- **Unbounded:** the objective function

  maximize 0

  is a constant function, so is certainly bounded. So our MIP will never be unbounded.
- **Solution:** To fill in the grid: for each row i and column j, search for the v such that

$$x_{ijv} = 1$$

  and then write v into cell (i, j).

References

http://profs.sci.univr.it/~rrizzi/classes/PLS2015/sudoku/doc/497_Olszowy_Wiktor_Sudoku.pdf

https://towardsdatascience.com/using-integer-linear-programming-to-solve-sudoku-puzzles-1