

1. Program Information  
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# KOLT Python

## Introduction

Ahmet Uysal

Tuesday 28<sup>th</sup> January, 2020



**KOC**  
**UNIVERSITY**

OFFICE OF LEARNING AND TEACHING

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# Agenda

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## 1. Program Information

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## Course Outcomes



## Course Outcomes

- Apply basic programming concepts using Python

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- Apply basic programming concepts using Python
  - Demonstrate how Python can be used in different areas or disciplines

## Course Outcomes

- Apply basic programming concepts using Python
  - Demonstrate how Python can be used in different areas or disciplines
  - Create code that is easy to understand

## Course Outcomes

- Apply basic programming concepts using Python
  - Demonstrate how Python can be used in different areas or disciplines
  - Create code that is easy to understand
  - **Implement practical challenges** by gaining experience in Python

## 1. Program Information

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## Why Python?



# Why Python?

- Easy Syntax

# Why Python?

- Easy Syntax
  - Beginner Friendly -most popular language for introductory CS courses in top universities[1]-

## Why Python?

- Easy Syntax
  - Beginner Friendly -most popular language for introductory CS courses in top universities[1]-
  - Wide usage area

## Why Python?

- Easy Syntax
  - Beginner Friendly -most popular language for introductory CS courses in top universities[1]-
  - Wide usage area
  - Large and growing community

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## Some of the Usage Areas [2]



## Some of the Usage Areas [2]

- Data Analysis



## Some of the Usage Areas [2]

- Data Analysis
  - Web Development



## Some of the Usage Areas [2]

- Data Analysis
  - Web Development
  - System Administration



## Some of the Usage Areas [2]

- Data Analysis
  - Web Development
  - System Administration
  - Machine Learning

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## Some of the Usage Areas [2]

- Data Analysis
- Web Development
- System Administration
- Machine Learning
- Web Parsers/Crawlers

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## Some of the Usage Areas [2]

- Data Analysis
- Web Development
- System Administration
- Machine Learning
- Web Parsers/Crawlers
- Testing

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## Some of the Usage Areas [2]

- Data Analysis
- Web Development
- System Administration
- Machine Learning
- Web Parsers/Crawlers
- Testing
- Education

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## Some of the Usage Areas [2]

- Data Analysis
- Web Development
- System Administration
- Machine Learning
- Web Parsers/Crawlers
- Testing
- Education
- Network Programming

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## Some of the Usage Areas [2]

- Data Analysis
- Web Development
- System Administration
- Machine Learning
- Web Parsers/Crawlers
- Testing
- Education
- Network Programming
- ...

## 1. Program Information

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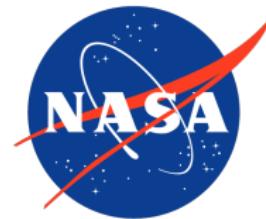
## 5. References

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## Python at Industry



Google



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# Python at Industry [3]

## Web Service Efficiency at Instagram with Python



Instagram Engineering [Follow](#)

Jun 21, 2016 · 6 min read

Instagram currently features the world's largest deployment of the Django web framework, which is written entirely in Python. We initially chose to use Python because of its reputation for simplicity and practicality, which aligns well with our philosophy of "do the simple thing first." But simplicity can

**PyTransit**

<https://github.com/mrtommmyb/ktransit>

Fast and easy-to-use tools for exoplanet transit light curve modelling with Python. PyTransit implements the quadratic Mandel & Agol and the Giménez transit models with various optimisations, and offers both a simple interface for model evaluation and a lower-level access for fine-tuning the model.

#Kepler

GNU General Public License (GPL) version 3

---

**ktransit**

<https://github.com/mrtommmyb/ktransit>

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# Python Everywhere



imgflip.com

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# Who Are We?



Ahmet Uysal

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# Who Are We?



Ahmet Uysal



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# Who Are We?



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Ceren Kocaoğullar



Hasan Can Aslan

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# Who Are We?



Ahmet Uysal



Ceren Kocaoğullar



Hasan Can Aslan



Necla Mutlu

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# Who Are We?



Ahmet Uysal



Ceren Kocaoğullar



Hasan Can Aslan



Necla Mutlu



Fırat Tamur

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# Who Are We?



Ahmet Uysal



Ceren Kocaoğullar



Hasan Can Aslan



Necla Mutlu



Fırat Tamur



Ayşe Turşucular

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# Who Are We?



Ahmet Uysal



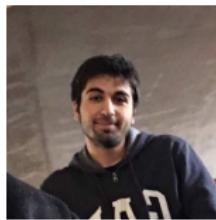
Ceren Kocaoğullar



Hasan Can Aslan



Necla Mutlu



Fırat Tamur



Ayşe Turşucular



Haluk Ceyhun Gün

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# Who Are We?



Ahmet Uysal



Ceren Kocaoğullar



Hasan Can Aslan



Necla Mutlu



Fırat Tamur



Ayşe Turşucular



Haluk Ceyhun Gün



Halil Eralp Koçtaş

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## What Will We Do?

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# What Will We Do?

**Lecture** Tuesday 14:30–15:45 @SNA 158

- New concepts about Python & programming in general
-

## What Will We Do?

**Lecture** Tuesday 14:30-15:45 @SNA 158

- New concepts about Python & programming in general
  -

## Section

- Starting next week
  - You will receive a Form with possible Section slots
  - Please select **every** option that suits you
  - Exercise questions for **you** to solve

We need your feedback to get better, don't hesitate to talk with us!

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# Programming Assignments

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## Programming Assignments

- 3-4 in total

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# Programming Assignments

- 3-4 in total
- Review sessions to **help you**

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  - Some assignments will have **autograders** to help you find your mistakes and test your code.

# Programming Assignments

- 3-4 in total
  - Review sessions to **help you**
  - Some assignments will have **autograders** to help you find your mistakes and test your code.
  - Later assignments will be based on **your interests!**  
Feel free to recommend subjects.

1. Program Information  
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# Certificate Requirements

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## Certificate Requirements

- At most **3 unexcused absences**, including sections.

## 1. Program Information

## 2. Logistics



### 3. Installations

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## Certificate Requirements

- At most **3 unexcused absences**, including sections.
  - Working on and submitting all homework assignments. Submissions that do not pass the autograders will be examined by us.

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- At most **3 unexcused absences**, including sections.
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  - We do not expect that you ace all programming assignments. But, we expect that you **spend time** on them!

## Certificate Requirements

- At most **3 unexcused absences**, including sections.
  - Working on and submitting all homework assignments. Submissions that do not pass the autograders will be examined by us.
  - We do not expect that you ace all programming assignments. But, we expect that you **spend time** on them!
  - Complying to *Koç University Code of Conduct*.

1. Program Information  
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## Extra

We will also organize complementary events throughout the semester,

- Workshops
- Hackathons
- Programming Contests
- ...

These are not mandatory, but we highly encourage you to attend.

**Stay tuned :)**

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# Attendance

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## Attendance

Fill out the attendance form:

[tiny.cc/koltpython](http://tiny.cc/koltpython)

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## Attendance

Fill out the attendance form:

[tiny.cc/koltpython](http://tiny.cc/koltpython)

Password: Canada

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# Installing Python

- Go to [python.org/downloads](https://python.org/downloads)

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# Installing Python

- Go to [python.org/downloads](https://python.org/downloads)
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# Installing Python

- Go to [python.org/downloads](http://python.org/downloads)
  - Install the latest version of Python for your operating system
  - (Windows only) Make sure to add python to the environment variables by checking the corresponding permission on the installation or by hand

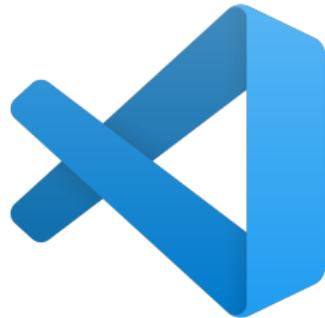
# Installing Python

- Go to [python.org/downloads](https://python.org/downloads)
- Install the latest version of Python for your operating system
- (Windows only) Make sure to add python to the environment variables by checking the corresponding permission on the installation or by hand
- Check the installation by running **python**(Windows)/**python3**(macOS/Linux) in terminal.

```
C:\Users\auysal>python
Python 3.8.0 (tags/v3.8.0:fa919fd, Oct 14 2019, 19:37:50) [MSC v.1916 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> print('Hello, world!')
Hello, world!
```

# Installing an Editor/IDE(Integrated Development Environment)

- Having a specialized editor/IDE can help a lot.
  - We will use Visual Studio Code but you are free to use any editor/IDE of your choice.
  - Get Visual Studio Code from [code.visualstudio.com/download](http://code.visualstudio.com/download)



# Configuring Visual Studio Code for Python

- Install Python extension for VS Code.

# Configuring Visual Studio Code for Python

- Install Python extension for VS Code.
  - Select the Python(3.8.1) Interpreter in VS Code.

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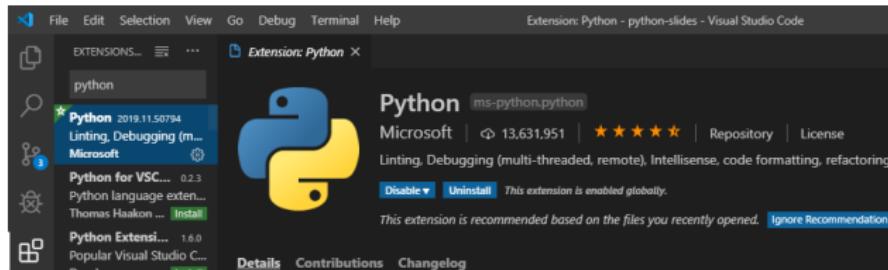
3. Installations  
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# Configuring Visual Studio Code for Python

- Install Python extension for VS Code.
- Select the Python(3.8.1) Interpreter in VS Code.
- For more information, visit *VS Code Python Tutorial*.



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## Comments

```
# Single line comments start with a '#'
```

```
"""
```

Multiline comments can be written between three "s and are often used as function and module comments.

```
"""
```

```
print('Hello, stranger!')
```

Python will basically ignore comments, they are purely written **for humans!**

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# Variables

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# Variables

- How to represent/store values in Python?

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# Variables

- How to represent/store values in Python?
- The answer is:
- **VARIABLES!**

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# Variables

- How to represent/store values in Python?
- The answer is:
- **VARIABLES!**
- But what are variables?

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# Variables

Think of them as

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# Variables

Think of them as



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# Variables

Tiny boxes in the computer memory

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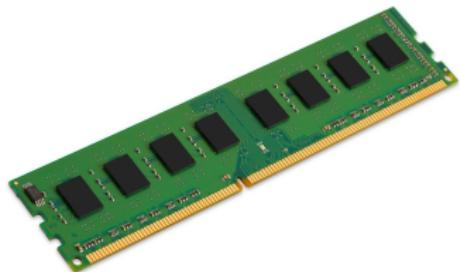
3. Installations  
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# Variables

Tiny boxes in the computer memory



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# Variables

- Which kind of values we need to keep in these boxes (variables)?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?
  - Individual Characters?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?
  - Individual Characters?
  - Starting time of the class?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?
  - Individual Characters?
  - Starting time of the class?
  - Colors?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?
  - Individual Characters?
  - Starting time of the class?
  - Colors?
  - Truth Values?

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# Variables

- Which kind of values we need to keep in these boxes (variables)?
  - Numbers?
  - Texts?
  - Individual Characters?
  - Starting time of the class?
  - Colors?
  - Truth Values?
  - People?

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# Variables

Type	Explanation	Examples
<b>int</b>	represent <b>integers</b>	3, 4, 17, -10
<b>float</b>	represent <b>real numbers</b>	3.0, 1.11, -109.123123
<b>bool</b>	represent <b>boolean</b> truth values	True, False
<b>str</b>	A sequence of characters.	'Hello', ", '3'
<b>NoneType</b>	special and has one value, None	None

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# Variables

Type	Explanation	Examples
<b>int</b>	represent <b>integers</b>	3, 4, 17, -10
<b>float</b>	represent <b>real numbers</b>	3.0, 1.11, -109.123123
<b>bool</b>	represent <b>boolean</b> truth values	True, False
<b>str</b>	A sequence of characters.	'Hello', ", '3'
<b>NoneType</b>	special and has one value, None	None

OK, but how do we create one?

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# Variables

```
x = 2
x * 7
# => 14

x
# => 2
x = x * 7


y = 'Hello'
y + ' World!'
# => 'Hello World!'
```

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# Variables

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# Variables

- Andy could fit all his toys into one box, but this is not the Toy Story.

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# Variables

- Andy could fit all his toys into one box, but this is not the Toy Story.
- These variable boxes can keep only **one thing at a time.**



# How about types of variables?

Special method called `type()`

```
type(1) # => <class 'int'>
type('Hello') # => <class 'str'>
type(None) # => <class 'NoneType'>
type('') # => <class 'str'>

type(int) # => <class 'type'>
type(type(int)) # => <class 'type'>
```

Python knows variables' type even if you don't know it!

1. Program Information  
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2. Logistics  
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3. Installations  
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4. Introduction  
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5. References  
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# Console I/O(Input/Output)

Now we can store the data we know,

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# Console I/O(Input/Output)

Now we can store the data we know, how about interacting with the user?

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# Console I/O(Input/Output)

Now we can store the data we know, how about interacting with the user?

```
print(), input()
```

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# Console I/O(Input/Output)

Now we can store the data we know, how about interacting with the user?

`print(), input()`

Let's write our first program!

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## Console I/O(Input/Output)

Now we can store the data we know, how about interacting with the user?

`print(), input()`

Let's write our first program!

```
# Print descriptive text to console
# and assign input to variable
name = input('Enter a sentence:')
# Greet user
print('Hello from Python,', name)
```

1. Program Information  
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# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

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# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments

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# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default

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# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default
- Adds newline character '\n' to end by default

# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default
- Adds newline character '\n' to end by default

```
input([prompt])
```

# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default
- Adds newline character '\n' to end by default

```
input([prompt])
```

- Prints the prompt to Console

# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default
- Adds newline character '\n' to end by default

```
input([prompt])
```

- Prints the prompt to Console
- Program is paused until user enters something

# Console I/O(Input/Output)

```
print(*args, sep=' ', end='\n')
```

- Can take arbitrary number of arguments
- Separates elements with space by default
- Adds newline character '\n' to end by default

```
input([prompt])
```

- Prints the prompt to Console
- Program is paused until user enters something
- **returns an str object!**

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## Example Program

```
number = input('Rate us out of 100 :')
# Assume user entered 34
result = number + (100 - number)
# What will we see in console?
print(result)
```

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2. Logistics  
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## Example Program

```
number = input('Rate us out of 100 :')
# Assume user entered 34
result = number + (100 - number)
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# References

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