



**OASIS**

Stevens Institute of Technology  
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# How the Problem Statement Changed

Original Problem Statement:

**“Women in need do not have adequate access to facilities and services.”**

# How the Problem Statement Changed

## Refined Problem Statement:

“Women who are **victims of domestic violence** and **homelessness** do not have **adequate access** to facilities and services largely **due to informational restraints**.”

1. Narrowed down the **“Users”**

2. Specified the **“Need of Users”**

3. Suggested the **“Solution”** :

→ Hence, we will remove informational restraint by providing users with:

- accurate and updated information on facilities and shelters
- map with accurate geolocations of different services



# Testing Methodology

- Manual Testing:
  - Up to now, the team has been relying on manual testing to verify that the system functions as intended, as development has been focused on UI
- Plans for the future:
  - Looking into implementing testing scripts for various functions of the system
  - Looking into adding a CD/CI Pipeline to the project such as TravisCI



# Testing Methodology

## Usability Testing

- Discovered a local user base through the Hoboken Shelter
- Stakeholder insisted that accessibility be optimized with regards to the elderly as well as people with dyslexia or autism
- Plans for the future: speak in an informal setting to potential users, reach out to Women's Rising, develop a mobile version of the web app



Demo!



# Development Progress

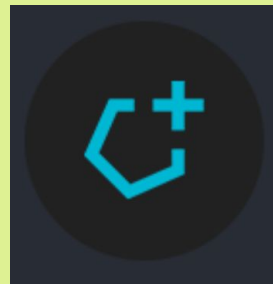
- **Cyclomatic Complexity:**

- Quantified by CodeMetrics (VS Extension)
- Majority of functions with cyclomatic complexity  $< 7$
- Some functions with cyclomatic complexity  $\geq 10$

- **Code Size:** ~18k lines of code

- **Adherence to Standards:**

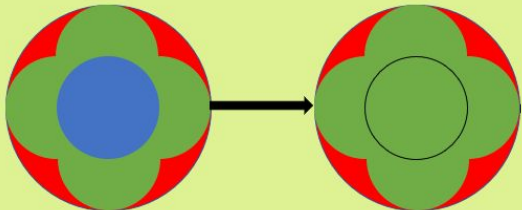
- Pair Programming to review code before creating a pull request
- Splitting code into multiple smaller functions with a single responsibility
- Naming Conventions
- Clean, consistent code



```
▼ LandingPageCompon.  
▼ FiltersComponent  
  # Filters.css  
  JS Filters.js  
▼ MapComponent  
  # Map.css  
  JS Map.js  
# LandingPage.css  
JS LandingPage.js  
▼ NavbarComponent  
  # Navbar.css  
  JS Navbar.js  
▼ ResourcesPageComp..  
  JS data.js  
  JS ResourceCard.js  
  # Resources.css  
  JS Resources.js  
# App.css  
JS App.js
```

# Development Progress

- Increased maximum nearby search output (80 instead of 20)
  - Procedurally generate places using smaller search radii
  - Risk: More API calls
- Resource page development
  - Modularization: React Props for sharing code between React components
  - Contain highly reliable resources (received from the director of Hoboken shelter)
  - Prioritize HCI to make it easier to use



Sep 12, 2021 – Dec 7, 2021

Contributions: Commits ▼

Contributions to main, excluding merge commits and bot accounts





# Technical Debt

- Refactoring effort has been applied to reduce **Code Complexity**
  - Maintainability
  - Readability
  - Modularization
- May face performance issues depending on API use
  - 20 Results ~ 1s
  - 80 Results ~ 2s
- Cannot prevent Maps API nearby search keyword ambiguity
  - Mitigation: Develop our own filtering system



# Ethical Concerns

- Requires users to allow their browser to access their location, creating privacy concerns
  - Transportation can be an issue for those far away, too
- Potential issues with leaving reviews: disclosing information that is personal/private to others or themselves that risks harm
  - Shelter may try to identify people and create positive/negative bias





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