

launchdarkly::client
_side::IEventProcessor



```
graph BT; A[launchdarkly::client_side::EventProcessor] --> B[launchdarkly::client_side::IEventProcessor];
```

A UML class diagram showing inheritance. A blue arrow points from the bottom class to the top class. The top class is 'launchdarkly::client_side::IEventProcessor' and the bottom class is 'launchdarkly::client_side::EventProcessor'.

launchdarkly::client
_side::EventProcessor