

launchdarkly::server
_side::IClient



```
graph BT; Client[launchdarkly::server_side::Client] --> IClient[launchdarkly::server_side::IClient];
```

A UML class diagram showing an inheritance relationship. A light gray box at the bottom represents the 'launchdarkly::server_side::Client' class. A dark gray box at the top represents the 'launchdarkly::server_side::IClient' interface. A blue arrow points from the Client class to the IClient interface, indicating that Client inherits from or implements IClient.

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