

LinksPlatform's Platform.IO Class Library

1.1 ./ConsoleCancellation.cs

```
1  using System;
2  using System.Runtime.CompilerServices;
3  using System.Threading;
4  using Platform.Disposables;
5  using Platform.Threading;
6
7  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
8
9  namespace Platform.IO
10 {
11     public class ConsoleCancellation : DisposableBase
12     {
13         public CancellationTokenSource Source
14         {
15             [MethodImpl(MethodImplOptions.AggressiveInlining)]
16             get;
17         }
18
19         public CancellationToken Token
20         {
21             [MethodImpl(MethodImplOptions.AggressiveInlining)]
22             get;
23         }
24
25         public bool IsRequested
26         {
27             [MethodImpl(MethodImplOptions.AggressiveInlining)]
28             get => Source.IsCancellationRequested;
29         }
30
31         public bool NotRequested
32         {
33             [MethodImpl(MethodImplOptions.AggressiveInlining)]
34             get => !Source.IsCancellationRequested;
35         }
36
37         [MethodImpl(MethodImplOptions.AggressiveInlining)]
38         public ConsoleCancellation()
39         {
40             Source = new CancellationTokenSource();
41             Token = Source.Token;
42             Console.CancelKeyPress += OnCancelKeyPress;
43         }
44
45         [MethodImpl(MethodImplOptions.AggressiveInlining)]
46         public void ForceCancellation() => Source.Cancel();
47
48         [MethodImpl(MethodImplOptions.AggressiveInlining)]
49         public void Wait()
50         {
51             while (NotRequested)
52             {
53                 ThreadHelpers.Sleep();
54             }
55         }
56
57         [MethodImpl(MethodImplOptions.AggressiveInlining)]
58         protected override void Dispose(bool manual, bool wasDisposed)
59         {
60             if (!wasDisposed)
61             {
62                 Console.CancelKeyPress -= OnCancelKeyPress;
63                 Source.DisposeIfPossible();
64             }
65         }
66
67         [MethodImpl(MethodImplOptions.AggressiveInlining)]
68         private void OnCancelKeyPress(object sender, ConsoleCancelEventArgs e)
69         {
70             e.Cancel = true;
71             if (NotRequested)
72             {
73                 Source.Cancel();
74             }
75         }
76     }
77 }
```

1.2 ./ConsoleHelpers.cs

```
1 using System;
2 using System.Diagnostics;
3 using System.Runtime.CompilerServices;
4 using Platform.Collections;
5
6 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
7
8 namespace Platform.IO
9 {
10     public static class ConsoleHelpers
11     {
12         [MethodImpl(MethodImplOptions.AggressiveInlining)]
13         public static void PressAnyKeyToContinue()
14         {
15             Console.WriteLine("Press any key to continue.");
16             Console.ReadKey();
17         }
18
19         [MethodImpl(MethodImplOptions.AggressiveInlining)]
20         public static string GetOrReadArgument(int index, params string[] args) =>
21             ↪ GetOrReadArgument(index, $"{index + 1} argument", args);
22
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public static string GetOrReadArgument(int index, string readMessage, params string[]
25             ↪ args)
26         {
27             string result;
28             if (args != null && args.Length > index)
29             {
30                 result = args[index];
31             }
32             else
33             {
34                 Console.Write($"{readMessage}: ");
35                 result = Console.ReadLine();
36             }
37             result = (result ?? "").Trim().TrimSingle(' ').Trim();
38             return result;
39         }
40
41         [Conditional("DEBUG")]
42         public static void Debug(string format, params object[] args) =>
43             ↪ Console.WriteLine(format, args);
44     }
45 }
```

1.3 ./FileHelpers.cs

```
1 using System;
2 using System.IO;
3 using System.Runtime.CompilerServices;
4 using Platform.Unsafe;
5
6 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
7
8 namespace Platform.IO
9 {
10     public static class FileHelpers
11     {
12         [MethodImpl(MethodImplOptions.AggressiveInlining)]
13         public static char[] ReadAllChars(string path) => File.ReadAllText(path).ToCharArray();
14
15         [MethodImpl(MethodImplOptions.AggressiveInlining)]
16         public static T[] ReadAll<T>(string path)
17             where T : struct
18         {
19             using var reader = File.OpenRead(path);
20             return reader.ReadAll<T>();
21         }
22
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public static T ReadFirstOrDefault<T>(string path)
25             where T : struct
26         {
27             using var fileStream = GetValidFileStreamOrDefault<T>(path);
28             return fileStream?.ReadOrDefault<T>() ?? default;
29         }
30
31         [MethodImpl(MethodImplOptions.AggressiveInlining)]
32     }
```

```

32 private static FileStream GetValidFileStreamOrDefault<TStruct>(string path) where
    ↳ TStruct : struct => GetValidFileStreamOrDefault(path, Structure<TStruct>.Size);
33
34 [MethodImpl(MethodImplOptions.AggressiveInlining)]
35 private static FileStream GetValidFileStreamOrDefault(string path, int elementSize)
36 {
37     if (!File.Exists(path))
38     {
39         return null;
40     }
41     var fileSize = GetSize(path);
42     if (fileSize % elementSize != 0)
43     {
44         throw new InvalidOperationException($"File is not aligned to elements with size
    ↳ {elementSize}.");
45     }
46     return fileSize > 0 ? File.OpenRead(path) : null;
47 }
48
49 [MethodImpl(MethodImplOptions.AggressiveInlining)]
50 public static T ReadLastOrDefault<T>(string path)
51     where T : struct
52 {
53     var elementSize = Structure<T>.Size;
54     using var reader = GetValidFileStreamOrDefault(path, elementSize);
55     if (reader == null)
56     {
57         return default;
58     }
59     var totalElements = reader.Length / elementSize;
60     reader.Position = (totalElements - 1) * elementSize; // Set to last element
61     return reader.ReadOrDefault<T>();
62 }
63
64 [MethodImpl(MethodImplOptions.AggressiveInlining)]
65 public static void WriteFirst<T>(string path, T value)
66     where T : struct
67 {
68     using var writer = File.OpenWrite(path);
69     writer.Position = 0;
70     writer.Write(value);
71 }
72
73 [MethodImpl(MethodImplOptions.AggressiveInlining)]
74 public static FileStream Append(string path) => File.Open(path, FileMode.Append,
    ↳ FileAccess.Write);
75
76 [MethodImpl(MethodImplOptions.AggressiveInlining)]
77 public static long GetSize(string path) => File.Exists(path) ? new FileInfo(path).Length
    ↳ : 0;
78
79 [MethodImpl(MethodImplOptions.AggressiveInlining)]
80 public static void SetSize(string path, long size)
81 {
82     using var fileStream = File.Open(path, FileMode.OpenOrCreate);
83     if (fileStream.Length != size)
84     {
85         fileStream.SetLength(size);
86     }
87 }
88 }
89 }

```

1.4 ./StreamExtensions.cs

```

1 using System.IO;
2 using System.Runtime.CompilerServices;
3 using Platform.Unsafe;
4
5 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7 namespace Platform.IO
8 {
9     public static class StreamExtensions
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         public static void Write<T>(this Stream stream, T value)
13             where T : struct
14         {
15             var bytes = value.ToBytes();

```

```

16         stream.Write(bytes, 0, bytes.Length);
17     }
18
19     [MethodImpl(MethodImplOptions.AggressiveInlining)]
20     public static T ReadOrDefault<T>(<this Stream stream>
21         where T : struct
22     {
23         var size = Structure<T>.Size;
24         var buffer = new byte[size];
25         return stream.Read(buffer, 0, size) == size ? buffer.ToStructure<T>() : default;
26     }
27
28     [MethodImpl(MethodImplOptions.AggressiveInlining)]
29     public static T[] ReadAll<T>(<this Stream stream>
30         where T : struct
31     {
32         var size = Structure<T>.Size;
33         var buffer = new byte[size];
34         var elementsLength = stream.Length / size;
35         var elements = new T[elementsLength];
36         for (var i = 0; i < elementsLength; i++)
37         {
38             stream.Read(buffer, 0, size);
39             elements[i] = buffer.ToStructure<T>();
40         }
41         return elements;
42     }
43 }
44 }

```

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