

Leveraging MLIR to Compile a Basis-Oriented Quantum Programming Language

2025 US LLVM Developers' Meeting

Austin Adams

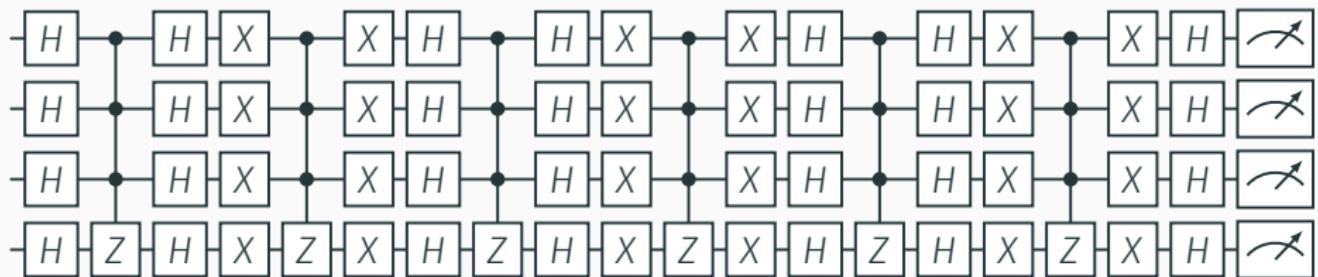
October 28th, 2025

Georgia Tech

Background: Quantum Computing

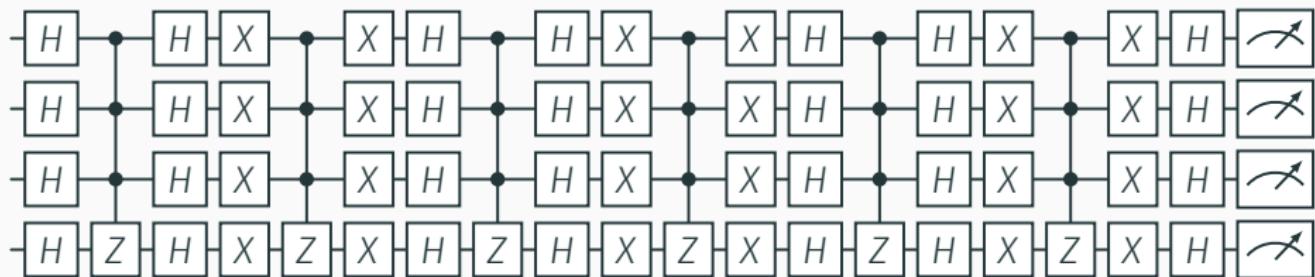
- Quantum computers promise exponential speedup for important problems (e.g., integer factoring and physics simulation)
- ...but current quantum programming languages (e.g., Q# or Qiskit) require programming in low-level quantum assembly (quantum *gates* and *circuits*)

Background: Example Quantum Circuit



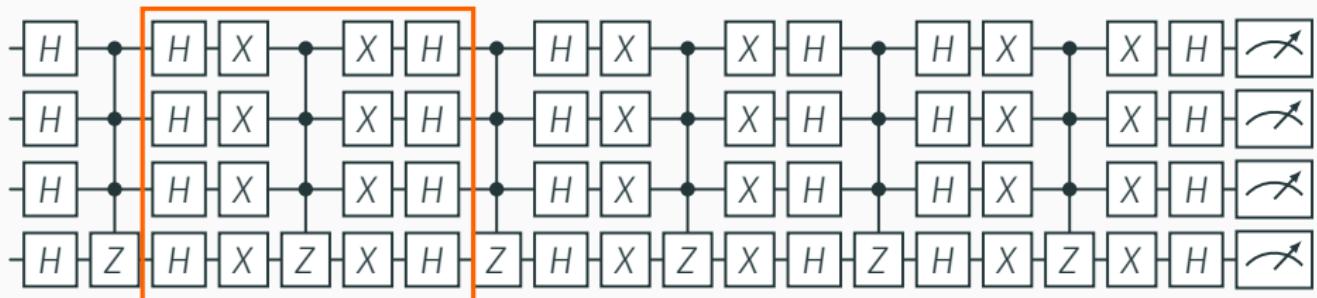
Background: Example Quantum Circuit

Search algorithm:



Background: Example Quantum Circuit

Search algorithm:



Quantum Programming Today

QCL (2000)

```
1 operator diffuse(qureg q) {  
2     H(q);  
3     Not(q);  
4     CPhase(pi,q);  
5     !Not(q);  
6     !H(q);  
7 }
```

Quantum Programming Today

QCL (2000)

```
1 operator diffuse(qureg q) {
2     H(q);
3     Not(q);
4     CPhase(pi,q);
5     !Not(q);
6     !H(q);
7 }
```

Q# (2025)

```
1 operation Diffuse(q : Qubit[])
2                                     : Unit {
3     within {
4         ApplyToEachA(H, q);
5         ApplyToEachA(X, q);
6     } apply {
7         Controlled Z(Most(q),
8                           Tail(q));
9     }
10 }
```

Qwerty: High-Level Quantum DSL Embedded in Python

```
'p'**4 >> - 'p'**4
```

Qwerty: High-Level Quantum DSL Embedded in Python

'p'**4 >> - 'p'**4

Basis translation

Qwerty: High-Level Quantum DSL Embedded in Python

@classical

```
def oracle(x: bit[4]) -> bit:  
    return x.and_reduce()
```

@qpu

```
def grover_iter(q):  
    return (q | oracle.sign  
           | 'p'**4 >> -'p'**4)
```

Basis translation

@qpu

```
def grover():  
    return ('p'**4 | grover_iter  
           | grover_iter  
           | grover_iter  
           | measure**4)
```

Qwerty: High-Level Quantum DSL Embedded in Python

```
@classical
def oracle(x: bit[4]) -> bit:
    return x.and_reduce()
```

Classical oracle

```
@qpu
def grover_iter(q):
    return (q | oracle.sign
           | 'p'**4 >> -'p'**4)
```

Basis translation

```
@qpu
def grover():
    return ('p'**4 | grover_iter
           | grover_iter
           | grover_iter
           | measure**4)
```

Qwerty: High-Level Quantum DSL Embedded in Python

```
@classical
def oracle(x: bit[4]) -> bit:
    return x.and_reduce()
```

Classical oracle

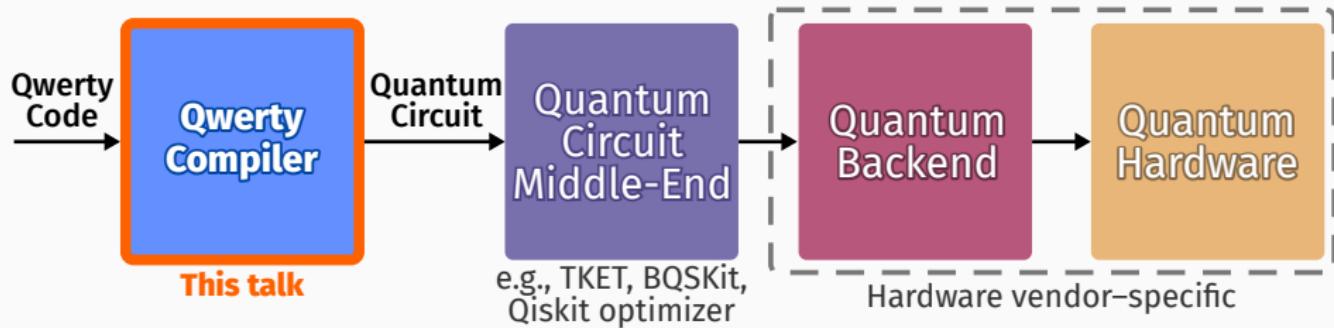
```
@qpu
def grover_iter(q):
    return (q | oracle.sign
           | 'p'**4 >> -'p'**4)
```

Basis translation

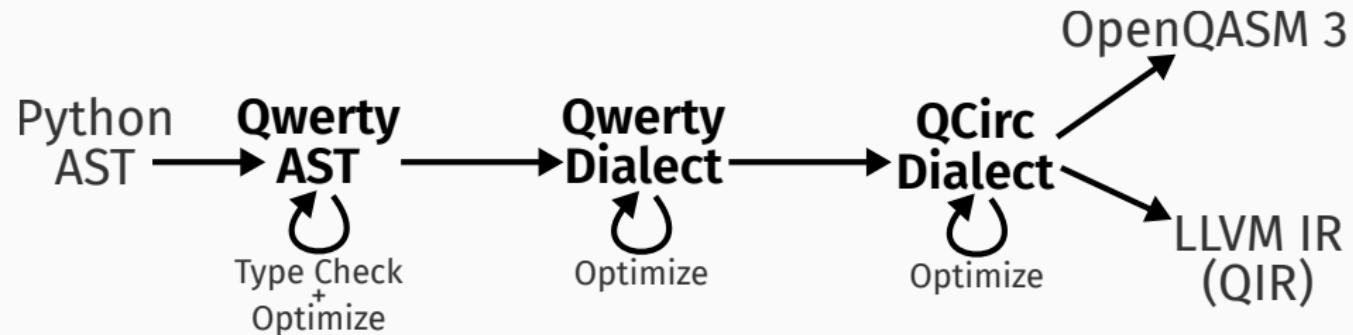
```
@qpu
def grover():
    return ('p'**4 | grover_iter
           | grover_iter
           | grover_iter
           | measure**4)
```

Qubit literal

Motivation: Qwerty Needs a Compiler



Overview of the Qwerty Compiler



Qwerty MLIR dialect

- Our Qwerty dialect is the quantum MLIR dialect with the highest known level of abstraction
- Example: '`p`'*4 >> -'`p`'**4 becomes

```
%12 = arith.constant 3.14159
```

```
%13 = qwerty.btrans %8 by {"pppp"} >> {"pppp"@(%12)}
```

Qwerty MLIR dialect

- Our Qwerty dialect is the quantum MLIR dialect with the highest known level of abstraction
- Example: '`p`'*4 >> -'`p`'**4 becomes

```
%12 = arith.constant 3.14159
```

```
%13 = qwerty.btrans %8 by {"pppp"} >> {"pppp"@(%12)}
```



Qwerty IR has basis-oriented ops rather than gate ops

Qwerty Dialect

Two kinds of **ops**:

1. Basis ops: **btrans**, **measure**
2. Function ops: **func**, **call**, etc.

Calling Functions in Qwerty

Three ways to call a Qwerty function `f`:

Calling Functions in Qwerty

Three ways to call a Qwerty function `f`:

1. Run `f` forward: `f(arg)`

Calling Functions in Qwerty

Three ways to call a Qwerty function f :

1. Run f forward: $f(\text{arg})$
2. Run f backward: $(\sim f)(\text{arg})$

Calling Functions in Qwerty

Three ways to call a Qwerty function f :

1. Run f forward: $f(arg)$
2. Run f backward: $(\sim f)(arg)$
3. Run f in a proper subspace (*predicate*):
 $(f \text{ if } '1_1' \text{ else } \text{id})(arg)$

Calling Functions in Qwerty

Three ways to call a Qwerty function **value** f :

1. Run f forward: $f(arg)$
2. Run f backward: $(\sim f)(arg)$
3. Run f in a proper subspace (*predicate*):
 $(f \text{ if } '1_1' \text{ else } \text{id})(arg)$



Function value

Calling Functions in Qwerty

Three ways to call a Qwerty function **value** f :

1. Run f forward: $f(arg)$
2. Run f backward: $(\sim f)(arg)$
3. Run f in a proper subspace (*predicate*):

$(f \text{ if } '1_1' \text{ else } id)(arg)$



Function value

✓ $(\sim(f \text{ if } '1_1' \text{ else } id))(arg)$

Handling Reverse Calls

(~f)(arg)

Handling Reverse Calls

$(\sim f)(arg)$



↓ Lower from AST

%0 = qwerty.func_const @f

%1 = qwerty.func_rev %0

%2 = qwerty.call_indirect %1(%arg)

Handling Reverse Calls

$(\sim f)(arg)$



Lower from AST

$\%0 = \text{qwerty}.func_const \ @f$

$\%1 = \text{qwerty}.func_rev \ \%0$

$\%2 = \text{qwerty}.call_indirect \ \%1(\%arg)$



Canonicalize

$\%1 = \text{qwerty}.call \ rev \ @f(\%arg)$

Handling Reverse Calls

$(\sim f)(arg)$



Lower from AST

$\%0 = \text{qwerty}.func_const \ \text{@f}$

$\%1 = \text{qwerty}.func_rev \ \%0$

$\%2 = \text{qwerty}.call_indirect \ \%1(\%arg)$



Canonicalize

$\%1 = \text{qwerty}.call \ rev \ \text{@f}(\%arg)$

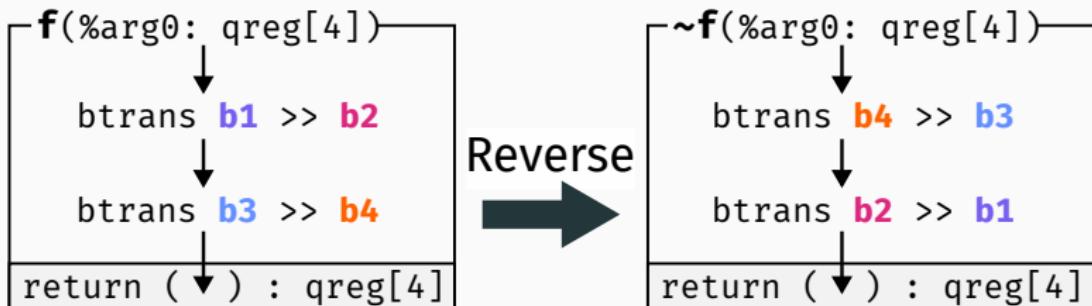


Inline

?

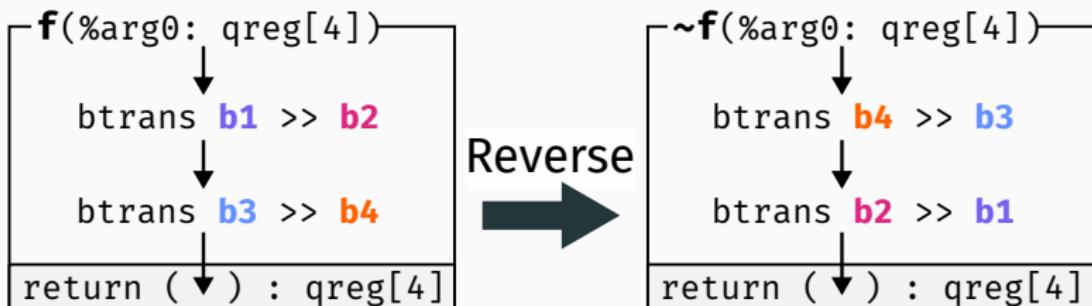
Reversing Basic Blocks

- Qwerty allows getting the reversed form of a function f with $\sim f$
- Example:



Reversing Basic Blocks

- Qwerty allows getting the reversed form of a function f with $\sim f$
- Example:



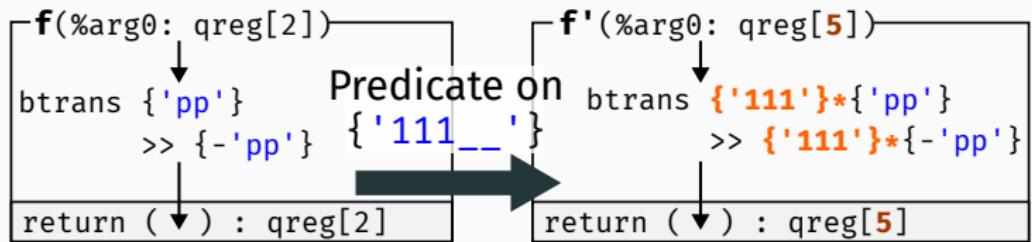
- Novel Reversible op interface

Predicating Basic Blocks

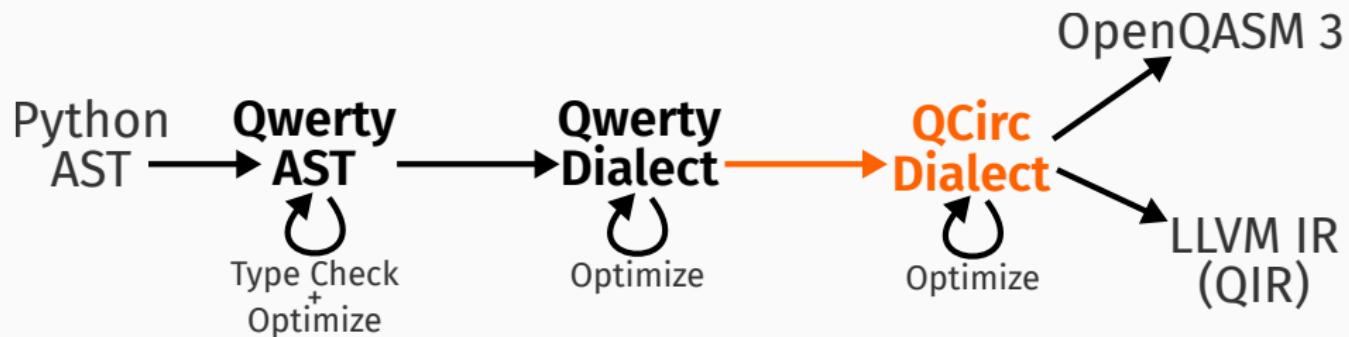
- Qwerty syntax for *predicating* a function f on basis pattern '**111__**':

```
f if '111__' else id
```

- Novel **Predicatable** op interface
- Example:



Next: Quantum Circuit Synthesis



General quantum circuit dialect

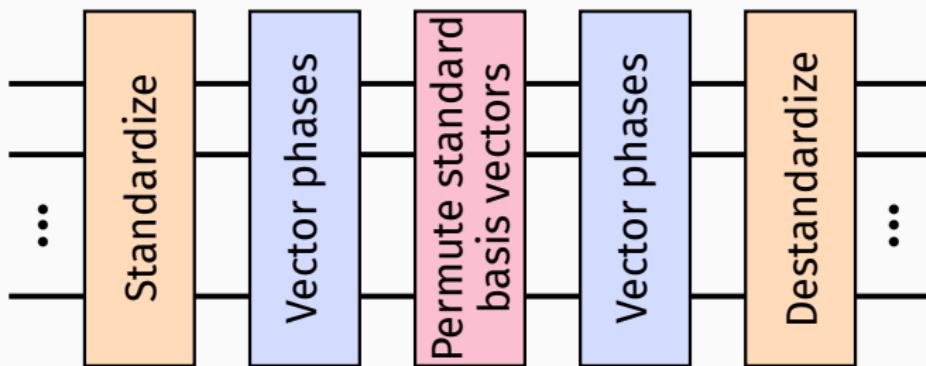
Example:

```
%c3, %c4, %t5 = gate Z [%c0, %c1](%t2)
```

Similar dialects:

1. McCaskey and Nguyen: MLIR dialect for QIR
2. QSSA, QIRO: Quantum SSA
3. Commercial: IBM (qe-compiler), Xanadu (Catalyst), Nvidia (Quake)

Basis Translation Synthesis



Basis Translation Synthesis: Example

```
%0 = arith.constant 3.14159
%out_reg = btrans {'pp'} >> {'pp'@(%0)} %in_reg
```

↓ Lower

```
%0 = arith.constant 3.14159
%1:2 = unpack %in_reg
```

Basis Translation Synthesis: Example

```
%0 = arith.constant 3.14159
%out_reg = btrans {'pp'} >> {'pp'@(%0)} %in_reg
```

↓ Lower

```
%0 = arith.constant 3.14159
%1:2 = unpack %in_reg
%t0 = gate H [](%1#0) // Standardize
%t1 = gate H [](%1#1)
```

Basis Translation Synthesis: Example

```
%0 = arith.constant 3.14159
%out_reg = btrans {'pp'} >> {'pp'@(%0)} %in_reg
```

↓ Lower

```
%0 = arith.constant 3.14159
%1:2 = unpack %in_reg
%t0 = gate H [](%1#0) // Standardize
%t1 = gate H [](%1#1)
%t2 = gate X [](%t0) // Vector phase
%t3 = gate X [](%t1)
%c4, %t5 = gate P(%0) [%t2](%t3)
%t6 = gate X [](%c4)
%t7 = gate X [](%t5)
```

Basis Translation Synthesis: Example

```
%0 = arith.constant 3.14159
%out_reg = btrans {'pp'} >> {'pp'@(%0)} %in_reg
```

↓
Lower

```
%0 = arith.constant 3.14159
%1:2 = unpack %in_reg
%t0 = gate H [](%1#0) // Standardize
%t1 = gate H [](%1#1)
%t2 = gate X [](%t0) // Vector phase
%t3 = gate X [](%t1)
%c4, %t5 = gate P(%0) [%t2](%t3)
%t6 = gate X [](%c4)
%t7 = gate X [](%t5)
%t8 = gate H [](%t6) // Destandardize
%t9 = gate H [](%t7)
```

Basis Translation Synthesis: Example

```
%0 = arith.constant 3.14159
%out_reg = btrans {'pp'} >> {'pp'@(%0)} %in_reg
```

↓
Lower

```
%0 = arith.constant 3.14159
%1:2 = unpack %in_reg
%t0 = gate H [](%1#0) // Standardize
%t1 = gate H [](%1#1)
%t2 = gate X [](%t0) // Vector phase
%t3 = gate X [](%t1)
%c4, %t5 = gate P(%0) [%t2](%t3)
%t6 = gate X [](%c4)
%t7 = gate X [](%t5)
%t8 = gate H [](%t6) // Destandardize
%t9 = gate H [](%t7)
%out_reg = pack %t8, %t9
```

Reminder: Classical Functions

```
@classical
```

```
def oracle(x: bit[4]) -> bit:  
    return x.and_reduce()
```

Classical oracle



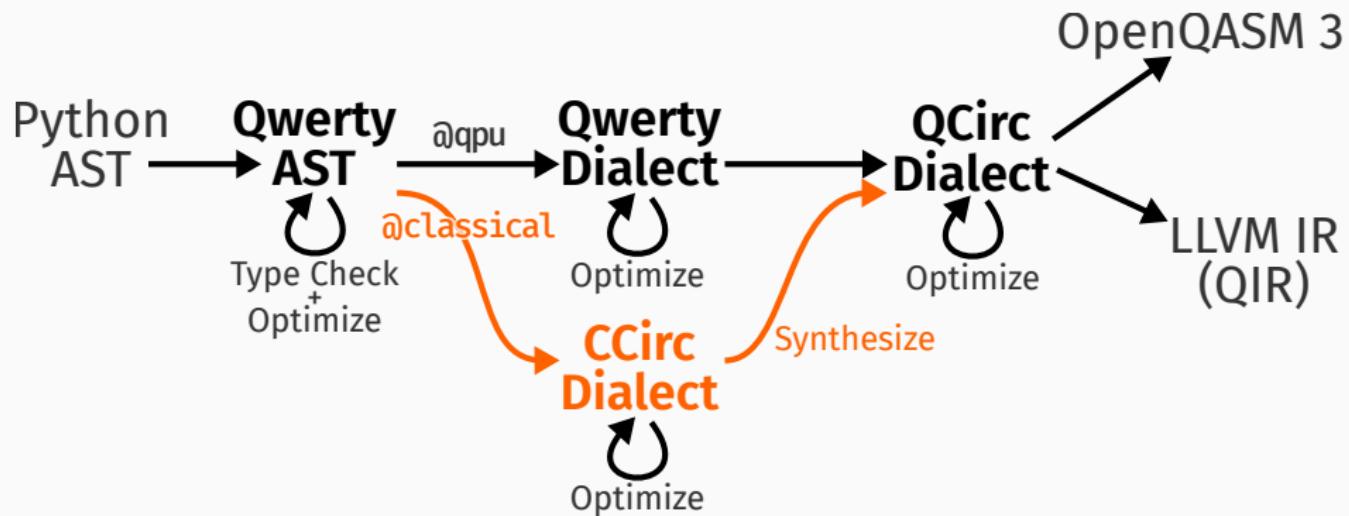
```
@qpu
```

```
def grover_iter(q):  
    return (q | oracle.sign  
           | 'p'**4 >> -'p'**4)
```

```
@qpu
```

```
def grover():  
    return ('p'**4 | grover_iter  
           | grover_iter  
           | grover_iter  
           | measure**4)
```

Classical to Quantum Synthesis

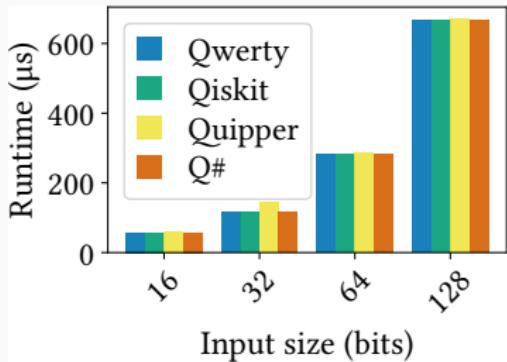


Evaluation

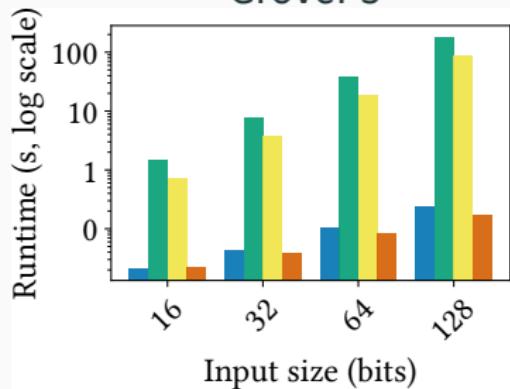
How do circuits we synthesize compare to handwritten circuits?

Evaluation: Fault-Tolerant Runtime

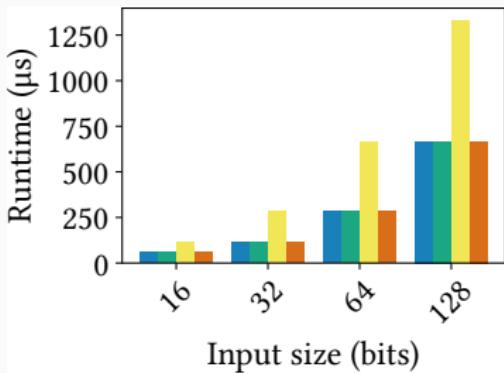
Bernstein–Vazirani



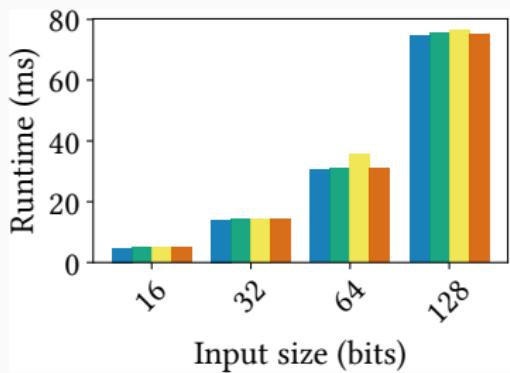
Grover's



Simon's



Period finding



Evaluation Takeaway

Overall, the Qwerty compiler keeps pace with handwritten circuits compiled with gate-oriented compilers.

Conclusion

In this talk, I presented the Qwerty compiler, which leverages both MLIR and novel basis-oriented compilation techniques to enable Qwerty's high-level quantum programming paradigm with minimal overhead.

Conclusion

In this talk, I presented the Qwerty compiler, which leverages both MLIR and novel basis-oriented compilation techniques to enable Qwerty's high-level quantum programming paradigm with minimal overhead.

Qwerty paper:



QCE '25

Compiler paper:



CGO '25

GitHub:



gt-tinker/qwerty

Thank you to: Sharjeel Khan, Arjun Bhamra, Ryan Abusaada, Cameron Hoechst, Jaehun Baek, Owen Sigg, Tom Conte, and more

Backup Slides

Span Equivalence Checking

- Core Qwerty primitive: **basis translation** $b_1 \gg b_2$, where b_1 and b_2 are bases
- Qwerty type checking requires $\text{span}(b_1) = \text{span}(b_2)$

Span Equivalence Checking

- Core Qwerty primitive: **basis translation** $b_1 \gg b_2$, where b_1 and b_2 are bases
- Qwerty type checking requires $\text{span}(b_1) = \text{span}(b_2)$
- Examples:
 - ✓ $\{'0', '1'\} \gg \{'0', '1'\} @90$

Span Equivalence Checking

- Core Qwerty primitive: **basis translation** $b_1 \gg b_2$, where b_1 and b_2 are bases
- Qwerty type checking requires $\text{span}(b_1) = \text{span}(b_2)$
- Examples:

✓ $\{'0', '1'\} \gg \{'0', '1'\} @90$

✗ $\{'0'\} \gg \{'1'\}$

Span Equivalence Checking

- Core Qwerty primitive: **basis translation** $b_1 \gg b_2$, where b_1 and b_2 are bases
- Qwerty type checking requires $\text{span}(b_1) = \text{span}(b_2)$
- Examples:
 - ✓ $\{'0', '1'\} \gg \{'0', '1'\} @90$
 - ✗ $\{'0'\} \gg \{'1'\}$

Efficient! (Not exponential time)

Basis Translation Synthesis: Permutation

```
%out_reg = btrans {'01','10'}  
              >> {'10','01'} %in_reg
```



```
%0:2 = unpack %in_reg
```

Basis Translation Synthesis: Permutation

```
%out_reg = btrans {'01','10'}  
                  >> {'10','01'} %in_reg
```



```
%0:2 = unpack %in_reg  
%c0, %t1 = gate X [%0#0](%0#1) // Permutation  
%c2, %t3 = gate X [%t1](%c0)  
%c4, %t5 = gate X [%t3](%c2)
```

Basis Translation Synthesis: Permutation

```
%out_reg = btrans {'01','10'}  
                >> {'10','01'} %in_reg
```



```
%0:2 = unpack %in_reg  
%c0, %t1 = gate X [%0#0](%0#1) // Permutation  
%c2, %t3 = gate X [%t1](%c0)  
%c4, %t5 = gate X [%t3](%c2)  
%out_reg = pack %c4, %t5
```

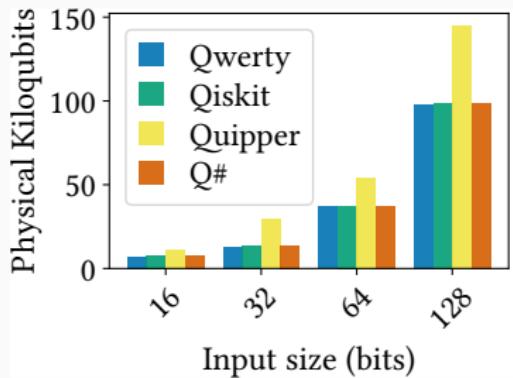
Basis Translation Synthesis: Permutation

```
%out_reg = btrans {'01','10'}  
                  >> {'10','01'} %in_reg  
  
↓ Lower  
  
%0:2 = unpack %in_reg  
%c0, %t1 = gate X [%0#0](%0#1) // Permutation  
%c2, %t3 = gate X [%t1](%c0)  
%c4, %t5 = gate X [%t3](%c2)  
%out_reg = pack %c4, %t5
```

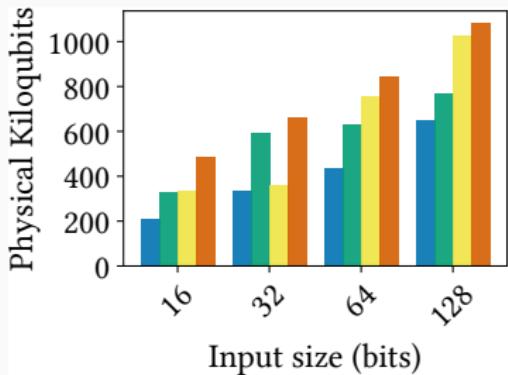
Permutation uses Tweedledum from EPFL

Evaluation: Fault-Tolerant Physical Qubits

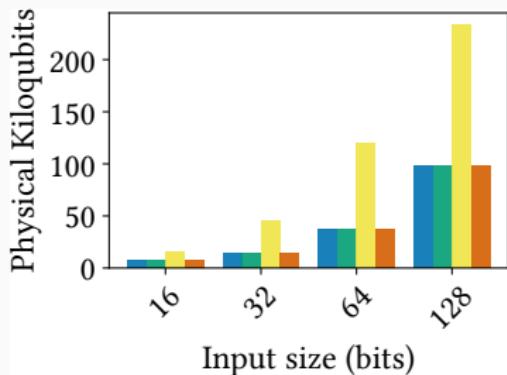
Bernstein–Vazirani



Grover's



Simon's



Period finding

