

```
domjandaniel@eurollvm-2025:~$ berlin  
berlin: symbol lookup error: libeurollvm.so.2025: undefined symbol:  
_Z11abiBreakingChange  
domjandaniel@eurollvm-2025:~$
```

berlin: symbol lookup error

\_Z11abiBreakingChange

domjandaniel@eurotllvm-20



mangled\_name\_reproducer.cpp

```
#include <complex>
```

```
void abiBreaking(_Complex unsigned char, signed char,  
                 __int128, __float128, long double);
```



mytalk.h

```
#ifndef MYTALK_H
#define MYTALK_H

#include <complex>

void abiBreaking(_Complex unsigned char, signed char,
                 __int128, __float128, long double);

#endif
```



mytalk.cpp

```
#include "mytalk.h"

#include <iostream>

void abiBreaking(_Complex unsigned char, signed char,
                 __int128, __float128, long double) {
    std::cout << "Hello EuroLLVM!\n";
}
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so  
domjandaniel@eurollvm-2025:~$
```

~\$ berLin

: libeurotUvm.s0.2025: u

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so  
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so  
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk  
domjandaniel@eurollvm-2025:~$
```

domjandanield@eurotllvm-20

berlin: symbol lookup error

\_Z11abiBreakingChange

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domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so  
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domjandaniel@eurollvm-2025:~$ ld berlin.o -l:libeurollvm.so.2025 -o berlin  
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Hello EuroLLVM!
domjandaniel@eurollvm-2025:~$
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mytalk.h

```
#ifndef MYTALK_H
#define MYTALK_H

#include <complex>

void abiBreaking(_Complex unsigned char, signed char,
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#endif
```



mytalk.h

```
#ifndef MYTALK_H
#define MYTALK_H

#include <complex>

void abiBreaking(_Complex unsigned char, signed char,
                 __int128, __float128, long double, bool);

#endif
```



mytalk.h

```
#ifndef MYTALK_H
#define MYTALK_H

#include <complex>

void abiBreaking(_Complex unsigned char, signed char,
                 __int128, __float128, long double, bool = false);

#endif
```

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk
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berlin: symbol lookup error: libeurollvm.so.2025: undefined symbol:
_Z11abiBreakingChange
domjandaniel@eurollvm-2025:~$
```

# **Shared Library**

# Shared Library

libeurollvm.so.2025

.text:

\_Z8eurollvmv:

sub rsp, 0x18

...

call \_Z11abiBreakingChange@PLT

add rsp, 0x18

ret

.dynamic:

Shared library: [libmytalk.so]

# Shared Library

Only referenced  
in applications

libeurollvm.so.2025

.text:

\_Z8eurollvmv:

sub rsp, 0x18

...

call \_Z11abiBreakingChange@PLT

add rsp, 0x18

ret

.dynamic:

Shared library: [libmytalk.so]

# Shared Library

Only referenced  
in applications

Loaded in  
runtime

libeurollvm.so.2025

.text:

\_Z8eurollvmv:

sub rsp, 0x18

...

call \_Z11abiBreakingChange@PLT

add rsp, 0x18

ret

.dynamic:

Shared library: [libmytalk.so]

# Shared Library

Only referenced in applications

Loaded in runtime

Easy to break compatibility

libeurollvm.so.2025

.text:

\_Z8eurollvmv:

sub rsp, 0x18

...

call \_Z11abiBreakingChange@PLT

add rsp, 0x18

ret

.dynamic:

Shared library: [libmytalk.so]

# **Source Compatibility**

Refers to the ability of existing consumers of an API to recompile against a newer version without any source changes.

<https://learn.microsoft.com/en-us/dotnet/core/compatibility/categories#source-compatibility>

# **Binary Compatibility**

Refers to the ability of a consumer of an API to use the API on a newer version without recompilation.

<https://learn.microsoft.com/en-us/dotnet/core/compatibility/categories#binary-compatibility>

## Application Programming Interface

	DEF	CALL
OLD	void abiBreaking(...);	abiBreaking(...);
NEW	void abiBreaking(..., bool = false);	abiBreaking(...);

## Application Programming Interface

	DEF	CALL
OLD	void abiBreaking(...);	abiBreaking(...);
NEW	void abiBreaking(..., bool = false);	abiBreaking(...);

## Application Binary Interface

	DEF	CALL
OLD	_Z11abiBreakingChange:	call _Z11abiBreakingChange
NEW	_Z11abiBreakingChangeb:	call _Z11abiBreakingChangeb

```
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ ld eurollvm.o -shared -o libeurollvm.so.2025 -lmytalk
domjandaniel@eurollvm-2025:~$ ld berlin.o -l:libeurollvm.so.2025 -o berlin
domjandaniel@eurollvm-2025:~$ berlin
Hello EuroLLVM!
domjandaniel@eurollvm-2025:~$ clang++ mytalk.cpp -fpic -shared -o libmytalk.so
domjandaniel@eurollvm-2025:~$ berlin
berlin: symbol lookup error: libeurollvm.so.2025: undefined symbol:
_Z11abiBreakingChange
domjandaniel@eurollvm-2025:~$
```

**But there are already multiple tools detecting them...**

**Analyse the content of the binary...**

# ELF, PE, Mach-O



**Multiple platforms use DWARF...**

PDB 

# Analyze the source code...

No such tool for C++ 

# LibTooling



# LibASTMatchers







old/header.h

```
class Class {  
    void privateMethod();  
  
public:  
    void publicMethod() {  
        privateMethod();  
    }  
};
```



new/header.h

```
class Class {  
    void privateMethod(int);  
  
protected:  
    void protectedMethod();  
  
public:  
    void publicMethod(void) {  
        privateMethod(0);  
    }  
};
```



old/header.h

```
class Class {  
    void privateMethod();  
  
public:  
    void publicMethod() {  
        privateMethod();  
    }  
};
```



new/header.h

```
class Class {  
    void privateMethod(int);  
  
protected:  
    void protectedMethod();  
  
public:  
    void publicMethod(void) {  
        privateMethod(0);  
    }  
};
```

ASTContext

ASTContext

TranslationUnitDecl 0xA0

`-FunctionDecl 0xA1 main 'int ()'

`-CompoundStmt 0xA2

| -CallExpr 0xA3

| ` -ImplicitCastExpr 0xA4

| ` -DeclRefExpr 0xA5 'eurollvm'

`-ReturnStmt 0xA6

`-IntegerLiteral 0xA7 'int' 0

ASTContext

```
TranslationUnitDecl 0xA0
`-FunctionDecl 0xA1 main 'int ()'
```

```
bool IsSameDecl (Decl *A,
                  Decl *B) {
    return A == B;
}
```

ASTContext

TranslationUnitDecl 0xA0

`-FunctionDecl 0xA1 main 'int ()'

`-CompoundStmt 0xA2

`-...

ASTContext

TranslationUnitDecl 0xB0

`-FunctionDecl 0xB1 main 'int ()'

`-CompoundStmt 0xB2

`-...

ASTContext

TranslationUnitDecl 0xA0

  `-FunctionDecl 0xA1 main 'int ()'

  `-CompoundStmt 0xA2

  `-...

ASTContext

TranslationUnitDecl 0xB0

  `-FunctionDecl 0xB1 main 'int ()'

  `-CompoundStmt 0xB2

  `-...

ODRHash

0xAABBCCDD

ODRHash



[github.com/isuckatcs/abicorn-on-graduation-ceremony](https://github.com/isuckatcs/abicorn-on-graduation-ceremony)

Public

 Star ▾

It's exactly like those graduation gift balloons, except this is a Clang Tool that detects library-level API and ABI compatibility breaking changes based on source code. 🎓

● C++

☆ 2

Updated yesterday



old/mytalk.h

```
void abiBreaking(_Complex unsigned char, signed char,  
                 __int128, __float128, long double);
```



new/mytalk.h

```
void abiBreaking(_Complex unsigned char, signed char,  
                 __int128, __float128, long double, bool = false);
```

domjandaniel@eurollvm-2025:~\$ abicorn

domjandaniel@eurollvm-2025:~\$ abicorn --old old/mytalk.h

```
domjandaniel@eurollvm-2025:~$ abicorn --old old/mytalk.h --new new/mytalk.h
```

```
domjandaniel@eurollvm-2025:~$ abicorn --old old/mytalk.h --new new/mytalk.h
.../old/my_talk.cpp:5:6: warning: overload of 'abiBreaking' not found in the new
library [function-checker]
5 | void abiBreaking(_Complex unsigned char, signed char, __int128, __float128,
|   ^
.../new/my_talk.cpp:5:6: note: found similar function [function-checker]
5 | void abiBreaking(_Complex unsigned char, signed char,
|   ^
domjandaniel@eurollvm-2025:~$
```

## **Review #1B**

I see that we in LLVM do ... libclang-abi-tests ...

## **Review #1A**

One way to evaluate the tool would be to compare LLVM "dot" releases, which are supposed to be ABI compatible ...

## **Review #1C**

Since the tool is based on AST comparison, it'd be also useful to know how the tool differs from the existing clang-diff tool that's already a part of LLVM.

domjandaniel@eurollvm-2025:~\$ abicorn

```
domjandaniel@eurollvm-2025:~$ abicorn \
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f)
```

```
domjandaniel@eurollvm-2025:~$ abicorn \
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-old=llvm-15-0-0/build
```

```
domjandaniel@eurollvm-2025:~$ abicorn \
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-old=llvm-15-0-0/build \
> --new $(find llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-new=llvm-15-0-1/build
```

```
domjandaniel@eurollvm-2025:~$ abicorn \
> --old $(find llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-old=llvm-15-0-0/build \
> --new $(find llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize -type f) \
> --p-new=llvm-15-0-1/build
...
llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:140:19: warning:
field 'Symbolizer' is missing from the old library [field-checker]
140 |     LLVM::Symbolizer &Symbolizer;
|           ^
llvm-15-0-0/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:33:3: warning:
overload of 'MarkupFilter' not found in the new library [method-checker]
33 |     MarkupFilter(raw_ostream &OS, Optional<bool> ColorsEnabled = llvm::None);
|     ^
llvm-15-0-1/llvm/include/llvm/DebugInfo/Symbolize/MarkupFilter.h:35:3: note:
found similar method [method-checker]
35 |     MarkupFilter(raw_ostream &OS, LLVM::Symbolizer &Symbolizer,
|     ^
domjandaniel@eurollvm-2025:~$
```



llvm-15-0-0/.../MarkupFilter.h

```
class MarkupFilter {  
public:  
    MarkupFilter(raw_ostream &,  
                 Optional<bool> = None);  
  
private:  
    raw_ostream &OS;  
    const bool ColorsEnabled;  
    ...  
};
```



llvm-15-0-1/.../MarkupFilter.h

```
class MarkupFilter {  
public:  
    MarkupFilter(raw_ostream &,  
                 LLVMSymbolizer &,  
                 Optional<bool> = None);  
  
private:  
    raw_ostream &OS;  
    LLVMSymbolizer &Symbolizer;  
    const bool ColorsEnabled;  
    ...  
};
```



## TooSimpleToGoWrong.cpp

```
#include <llvm/DebugInfo/Symbolize/MarkupFilter.h>

int main() {
    llvm::symbolize::MarkupFilter MF(llvm::errs());
    return 0;
}
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0  
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.1
domjandaniel@eurollvm-2025:~$
```

```
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.0
domjandaniel@eurollvm-2025:~$ clang++ TooSimpleToGoWrong.cpp \
> $(llvm-config --cxxflags --ldflags) -l:libLLVM-15.so -o this-is-fine
domjandaniel@eurollvm-2025:~$ ./this-is-fine
domjandaniel@eurollvm-2025:~$ please-install-me-llvm-util --version 15.0.1
domjandaniel@eurollvm-2025:~$ ./this-is-fine 🔥🐶💬☕🔥
./this-is-fine: symbol lookup error: ./this-is-fine: undefined symbol: _ZN4llvm9symbolize12MarkupFilterC1ERNS_11raw_ostreamENS_8OptionalIbEE, version LLVM_15
domjandaniel@eurollvm-2025:~$
```

Q/A