

$a^2 + b^2 = c^2$

$\in \forall \exists$

# MATHESIS

$e^{i\pi} + 1 = 0$

THE MATHEMATICAL FOUNDATIONS  
OF COMPUTING

*"In mathematics, you don't understand things.  
You just get used to them."*

— JOHN VON NEUMANN



. . . . .

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— + —

$\int$

Mahdi

LIVING FIRST EDITION · 2025

# MATH

## THE MATHEMATICAL FOUNDATIONS OF COMPUTING

*"From ancient counting stones to quantum algorithms  
every data structure tells the story of human ingenuity."*

LIVING FIRST EDITION

*Updated October 31, 2025*

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## MATHESIS:

*A Living Architecture of Computing*

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# Preface

I KEPT HITTING a wall. Not in my code that worked fine. Not in algorithms I could trace through them step by step. The wall was deeper. It was in understanding *why* things worked.

You know that feeling when you follow a proof mechanically, nodding along, getting the right answer... but something's missing? That was me. I could solve problems. I couldn't *see* them.

Writing *Arliz* and *The Art of Algorithmic Analysis* forced me to confront this. How can you explain something you don't truly understand? I'd write a section on recurrence relations, realize I was just regurgitating formulas, delete it, and start over. Again. And again.

So I stopped. Put everything on hold. Went back to the beginning.

Not back to "Intro to Discrete Math." Further. Back to Aristotle trying to formalize human reasoning. To al-Khwarizmi figuring out how to solve equations systematically. To Euclid asking "what can we build from almost nothing?" To Ibn Sina synthesizing Greek logic with Islamic mathematics. To Descartes having his crazy idea that geometry and algebra were the same thing.

I read their actual works. Not summaries. Not textbooks about them. Their words.

And something clicked.

These people weren't just discovering math. They were *thinking* wrestling with hard problems, making wrong turns, having insights, building frameworks. Mathematics wasn't this pristine thing handed down from on high. It was messy. Human. Incomplete. Always evolving.

That's what I want to share here.

## What This Book Is

*Mathesis* is my attempt to understand mathematics the way it actually developed as a series of insights, each solving a real problem or answering a genuine question.

Not "here are 50 formulas to memorize" but "here's why someone needed this idea, here's what they were trying to do, here's how it connects to everything else."

This book sits between three others I'm writing:

- *Mathesis* the mathematical foundations
- *The Art of Algorithmic Analysis* how to analyze algorithms rigorously
- *Arliz* data structures in depth

You can read any of them independently. But together they form a path from "what is a number?" to "how do we build efficient software?"

## How It's Different

Most math-for-CS books treat mathematics as vegetables you have to eat before dessert. Get through the boring prerequisite chapters, then you can do the fun stuff.

That's backwards.

Mathematics *is* the fun stuff. It's just taught badly.

I'm not going to give you formulas without context. Every major idea in here starts with a question: What problem were people trying to solve? Why did existing tools fail? What insight made progress possible?

Sometimes that means historical context—seeing how Babylonians tackled problems differently than Greeks, or how Islamic scholars built bridges between cultures. Sometimes it means showing failed approaches that seem reasonable but don't work. Sometimes it means proving something rigorously because the proof itself is enlightening.

The goal isn't to turn you into a mathematician. It's to give you *mathematical intuition*—the ability to look at a problem and think "oh, this is really about X" or "I bet Y technique would work here."

## Who Helped (Across Centuries)

I owe debts to people I'll never meet. Aristotle for showing thought could be systematic. Al-Khwarizmi for making algebra algorithmic. Ibn Sina for treating math as part of a bigger intellectual picture. Descartes for unifying geometry and algebra. Leibniz for dreaming of universal logical languages. Turing for proving limits of computation.

Also to readers of my other books who asked questions that made me realize I didn't understand something as well as I thought. You made this better.

## A Warning

This is hard. Not "memorize 100 formulas" hard. "Change how you think" hard.

There will be moments where your brain hurts. Where a proof seems impossible to follow. Where you read the same paragraph five times and still don't get it.

That's normal. That's the process. Every mathematician goes through it.

The reward? Eventually might take days, might take months something clicks. Patterns emerge. Connections form. You start seeing structure everywhere. It's worth it.

## One More Thing

This book is alive. I keep learning. Readers point out mistakes. I find better ways to explain things. New connections become clear.

So the version you're reading now isn't finished. It's a snapshot of current understanding. Check back in six months and parts will be better. That's the nature of genuine learning it never stops.

Let's begin.

*Mahdi*

2025

# Acknowledgments

I would like to express my gratitude to everyone who supported me during the creation of this book. Special thanks to the open-source community for their invaluable resources and to all those who reviewed early drafts and provided feedback.

# Introduction

**M**ATHEMATICS IS a language. But unlike English or Persian, it's not something you pick up by immersion. You have to build it, concept by concept, proof by proof, insight by insight.

This book is that construction project.

## What We're Actually Doing Here

Think of mathematics as having three layers:

**The Surface Layer**Formulas, notation, procedures. This is what most textbooks teach. "Here's the quadratic formula. Memorize it. Moving on."

**The Structural Layer**Why those formulas work. How concepts connect. What patterns repeat across different areas. This is what mathematicians actually think about.

**The Foundation Layer**What is proof? What is number? What is computation? What can we know and how can we know it? This is where philosophy meets mathematics.

Most books give you the surface, maybe hint at structure, ignore foundation entirely.

We're going to build all three. From the ground up.

## How This Works

Each part of this book tackles a major mathematical domain. Not a surveya complete development. We start with motivation (why does this matter?), build formal machinery (what exactly are we talking about?), prove major results (how do we know it's true?), then connect to computation (where does this appear in real systems?).

Some parts are foundationallogic, set theory, algebra. You need these to understand anything else.

Some parts are computational asymptotic analysis, optimization, numerical methods. These are your tools for designing and analyzing algorithms.

Some parts are applied machine learning, cryptography, computer vision. These show how abstract mathematics becomes practical technology.

The parts are ordered to build progressively. But they're also modular if you need quantum computing mathematics right now, jump to that part. Prerequisites are clearly marked. Come back for foundations when you're ready.

## Prerequisites? What Prerequisites?

Here's what you actually need: willingness to think hard about abstract ideas.

That's it.

Yes, comfort with algebra helps. Yes, calculus background is useful. Yes, programming experience provides context.

But none of that is required. If you can follow logical arguments and tolerate temporary confusion, you can handle this material.

The limiting factor isn't prior knowledge. It's patience. Mathematical understanding doesn't arrive in sudden flashes of insight. It arrives slowly, through repeated engagement with difficult ideas. You'll read things that don't make sense. You'll work problems that seem impossible. You'll feel stuck.

That's normal. That's the process. Stay with it.

## Why Rigor Matters

You might wonder: why prove everything? Why not just show me how to use this stuff?

Because understanding *why* something works changes how you use it. It shows you when it applies and when it doesn't. It reveals connections to other techniques. It lets you adapt methods to new situations.

Hand-waving might feel faster in the moment. But it leaves you helpless when you hit problems slightly different from examples you've seen. Rigor gives you tools to think through genuinely novel situations.

Plus and this might sound strange proofs are beautiful. There's aesthetic pleasure in seeing how a few simple assumptions lead inevitably to surprising conclusions. Once you develop taste for it, you'll seek out proofs the way you seek out good novels or films.

## A Map Is Not The Territory

This introduction can't capture what actually working through this material feels like. It'll be harder than you expect in some places. Easier in others. More interesting than you anticipate in ways you can't predict.

The only way to know what this book contains is to read it. To work through examples. To attempt exercises. To struggle with concepts until they click.

So let's stop talking about mathematics and start doing mathematics.

Turn the page.

*"The only way to learn mathematics is to do mathematics."* — PAUL HALMOS



**Part I**

**Logic and the Foundations of  
Reasoning**

**B**EFORE MATHEMATICS, *there was logic. Before we can reason about numbers, structures, or algorithms, we must understand reasoning itself. This part develops the formal systems of propositional and predicate logic, proof theory, and the philosophical foundations that make mathematics possible.*

***What Makes This Different:***

- ***Philosophical Depth:*** *From Aristotelian syllogisms to modern proof assistants*
- ***Complete Formalization:*** *Natural deduction, sequent calculus, resolution*
- ***Computational Connection:*** *Logic as the foundation of programming languages*
- ***Metamathematical Results:*** *Completeness, soundness, decidability*

*“Logic is the beginning of wisdom, not the end.”*

— SPOCK (AND ARISTOTLE, ESSENTIALLY)

# **Chapter 1**

## **Propositional Logic and the Calculus of Reasoning**

## **Chapter 2**

# **Predicate Logic and Quantificational Reasoning**

## **Chapter 3**

# **Modal Logic: Necessity, Possibility, and Temporal Reasoning**

## **Chapter 4**

# **Intuitionistic Logic and Constructive Mathematics**

## **Chapter 5**

# **Mathematical Proof: Structure and Technique**

## **Chapter 6**

# **Proof Theory and Natural Deduction**



## **Chapter 7**

# **The Curry-Howard Correspondence: Proofs as Programs**

## **Chapter 8**

# **Automated Theorem Proving and Proof Assistants**

## **Chapter 9**

# **Metalogic: Completeness, Soundness, and Decidability**

## **Chapter 10**

# **Gödel's Incompleteness Theorems: The Limits of Formal Systems**

## **Part II**

# **Set Theory: The Language of Mathematical Objects**

**S**ETS ARE *the atoms of mathematical discourse. Every mathematical object—numbers, functions, spaces, categories—is ultimately constructed from sets. This part develops axiomatic set theory from ZFC, explores the paradoxes that necessitate axiomatization, and examines the philosophical implications of mathematical existence.*

***What Makes This Different:***

- ***Axiomatic Rigor:*** Full development of Zermelo-Fraenkel set theory
- ***Philosophical Context:*** What does mathematical existence mean?
- ***Computational Relevance:*** Sets as data structures, type theory
- ***Foundations of Infinity:*** Cantor's paradise and its implications

*"No one shall expel us from the Paradise that Cantor has created."*

— DAVID HILBERT

## **Chapter 11**

### **Naive Set Theory and Its Paradoxes**

## **Chapter 12**

### **Axiomatic Set Theory: ZFC**



## **Chapter 13**

# **Relations, Functions, and Mappings**

## **Chapter 14**

# **Cardinality and the Arithmetic of Infinity**

## **Chapter 15**

# **Ordinal Numbers and Transfinite Induction**

## **Chapter 16**

# **The Axiom of Choice and Its Equivalents**

## **Chapter 17**

# **Large Cardinals and the Set-Theoretic Universe**

## **Chapter 18**

# **Constructible Universe and Forcing**

## **Chapter 19**

# **Set Theory and Type Theory**

## **Chapter 20**

# **Alternative Foundations: Category Theory and HoTT**



## **Part III**

# **Algebraic Structures: Symmetry and Abstraction**

**A**LGEBRA IS the study of structure. By abstracting the essential properties of mathematical operations—associativity, commutativity, identity, inverses—we discover profound unifying patterns. This part develops abstract algebra from groups through categories, revealing how seemingly disparate areas of mathematics share deep structural unity.

**What Makes This Different:**

- **Structural Thinking:** Focus on morphisms and universal properties
- **Computational Algebra:** Algorithms for algebraic computation
- **Cryptographic Applications:** Group theory in RSA, elliptic curves
- **Categorical Perspective:** Algebra as the study of categories with structure

*“Algebra is the offer made by the devil to the mathematician... All you need to do is give me your soul: give up geometry.”*

— MICHAEL ATIYAH

## **Chapter 21**

# **Groups: Symmetry and Transformation**

## **Chapter 22**

# **Rings and Fields: Arithmetic Structures**

## **Chapter 23**

# **Vector Spaces and Linear Algebra**

## **Chapter 24**

# **Modules and Representation Theory**

## **Chapter 25**

# **Boolean Algebra and Logic Circuits**

## **Chapter 26**

# **Lattices and Order Theory**



## **Chapter 27**

# **Universal Algebra and Algebraic Theories**

## **Chapter 28**

# **Category Theory: The Mathematics of Mathematics**

## **Chapter 29**

# **Homological Algebra and Derived Functors**

## **Chapter 30**

# **Algebraic Topology and Fundamental Groups**

## **Part IV**

# **Number Theory: The Integers and Their Mysteries**

**N**UMBER THEORY once dismissed as the purest of pure mathematics now underpins modern cryptography, pseudorandom generation, and algorithmic complexity. This part develops both classical and computational number theory, from Euclid's algorithm to elliptic curves.

**What Makes This Different:**

- **Computational Focus:** Complexity analysis of every algorithm
- **Cryptographic Applications:** RSA, Diffie-Hellman, ECC in depth
- **Analytic Methods:** Connection to complex analysis and the Riemann hypothesis
- **Algorithmic Number Theory:** Primality, factorization, discrete logarithm

*"Mathematics is the queen of sciences, and number theory is the queen of mathematics."*

— CARL FRIEDRICH GAUSS

## **Chapter 31**

# **Divisibility and the Fundamental Theorem of Arithmetic**

## **Chapter 32**

# **Modular Arithmetic and Congruences**



## **Chapter 33**

# **The Euclidean Algorithm and Its Complexity**

## **Chapter 34**

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## **Chapter 40**

# **Elliptic Curves and Cryptography**



## **Chapter 41**

# **Analytic Number Theory: The Prime Number Theorem**

## **Chapter 42**

# **The Riemann Hypothesis and Zeta Function**

## **Part V**

# **Discrete Mathematics: Combinatorics and Graph Theory**

**D**ISCRETE MATHEMATICS is the native language of computer science. Unlike continuous mathematics, we deal with countable, finite, or denumerable structures: graphs, permutations, recursive sequences. This part develops the combinatorial and graph-theoretic foundations essential for algorithm design and analysis.

**What Makes This Different:**

- **Algorithmic Emphasis:** Every result connects to computation
- **Generating Functions:** Systematic enumeration techniques
- **Graph Algorithms:** From Euler to modern network science
- **Ramsey Theory:** The mathematics of inevitable structure

*“Combinatorics is an honest subject. No adèles, no sigma-algebras. You count balls in a box, and you either have the right number or you haven’t.”*

— GIAN-CARLO ROTA

## **Chapter 43**

# **Fundamental Counting Principles**

## **Chapter 44**

# **Permutations, Combinations, and Binomial Coefficients**

## **Chapter 45**

# **Generating Functions and Recurrence Relations**

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## **Chapter 53**

# **Network Flows and Matching Theory**

# **Chapter 54**

## **Spectral Graph Theory**



## **Chapter 55**

# **Random Graphs and Probabilistic Methods**

## **Chapter 56**

### **Extremal Combinatorics**

## **Part VI**

# **Mathematical Analysis: Limits, Continuity, and Infinity**

**A**NALYSIS IS *the mathematics of the infinite and the infinitesimal. From calculus to measure theory, we study limits, continuity, convergence the machinery needed to reason about algorithms' asymptotic behavior. This part builds rigorous foundations for continuous mathematics and its discrete approximations.*

***What Makes This Different:***

- ***Asymptotic Focus:*** Everything connects to algorithm analysis
- ***Rigorous  $\varepsilon$ - $\delta$ :*** No hand-waving about limits
- ***Lebesgue Integration:*** Modern measure-theoretic approach
- ***Functional Analysis:*** Infinite-dimensional perspectives

*“In mathematics, you don’t understand things. You just get used to them.”*

— JOHN VON NEUMANN

## **Chapter 57**

# **Real Numbers: Construction and Completeness**

## **Chapter 58**

### **Sequences and Series**

## **Chapter 59**

### **Limits and Continuity**

## **Chapter 60**

# **Differentiation and Taylor Series**



## **Chapter 61**

### **Integration: Riemann and Lebesgue**

## **Chapter 62**

# **Stirling's Approximation and Asymptotic Expansions**

## **Chapter 63**

# **Fourier Analysis and Signal Processing**

## **Chapter 64**

# **Complex Analysis and Residue Theory**

## **Chapter 65**

# **Measure Theory and Probability Spaces**

## **Chapter 66**

# **Functional Analysis and Hilbert Spaces**

## **Chapter 67**

# **Operator Theory and Spectral Methods**

## **Chapter 68**

# **Distribution Theory and Weak Derivatives**



## **Part VII**

# **Probability Theory: Randomness and Expectation**

**P**ROBABILITY THEORY provides the mathematical framework for reasoning under uncertainty. From randomized algorithms to machine learning, probabilistic thinking permeates modern computation. This part develops probability from measure-theoretic foundations to concentration inequalities and stochastic processes.

***What Makes This Different:***

- **Measure-Theoretic Rigor:** Probability as a branch of analysis
- **Concentration Bounds:** Chernoff, Hoeffding, Azuma inequalities
- **Randomized Algorithms:** Probabilistic method and derandomization
- **Stochastic Processes:** Markov chains, martingales, Brownian motion

*“The theory of probability is at bottom nothing but common sense reduced to calculus.”*

— PIERRE-SIMON LAPLACE

## **Chapter 69**

# **Probability Spaces and Measure Theory**

## **Chapter 70**

# **Random Variables and Distributions**

# **Chapter 71**

## **Expectation and Linearity**

## **Chapter 72**

# **Variance, Covariance, and Correlation**

## **Chapter 73**

### **Markov, Chebyshev, and Chernoff Bounds**

## **Chapter 74**

### **Limit Theorems: Law of Large Numbers and CLT**



## **Chapter 75**

# **Markov Chains and Ergodic Theory**

## **Chapter 76**

# **Martingales and Stopping Times**

## **Chapter 77**

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# **Coding Theory and Error Correction**

## **Chapter 80**

# **Probabilistic Method in Combinatorics**

## **Part VIII**

# **Topology: Continuity and Connectedness**

**T**OPOLOGY STUDIES *properties preserved under continuous deformation. While initially abstract, topological thinking appears throughout computer science: fixed-point theorems in semantics, computational topology in data analysis, homotopy type theory in foundations.*

***What Makes This Different:***

- ***Computational Topology:*** Persistent homology and TDA
- ***Homotopy Type Theory:*** Topological foundations for CS
- ***Fixed-Point Theorems:*** Applications to program semantics
- ***Metric Spaces:*** Foundations for analysis and optimization

*“Topology is the mathematics of continuity.”*

— HENRI POINCARÉ



## **Chapter 81**

# **Metric Spaces and Topological Spaces**

## **Chapter 82**

# **Continuity and Homeomorphisms**

## **Chapter 83**

# **Compactness and Connectedness**

## **Chapter 84**

# **Separation Axioms and Metrizability**

## **Chapter 85**

# **Fundamental Group and Covering Spaces**

## **Chapter 86**

# **Homology and Cohomology Theory**

## **Chapter 87**

# **Manifolds and Differential Topology**

## **Chapter 88**

# **Knot Theory and Low-Dimensional Topology**



## **Chapter 89**

# **Fixed-Point Theorems and Applications**

## **Chapter 90**

# **Computational Topology and Persistent Homology**

# **Chapter 91**

## **Homotopy Type Theory**

## **Part IX**

# **Formal Languages and Automata Theory**

**C**OMPUTATION IS *symbolic manipulation following formal rules. This part develops the theory of formal languages, automata, and computabilitythe mathematical foundations of what computers can and cannot do.*

***What Makes This Different:***

- ***Philosophical Depth:*** *What is computation?*
- ***Chomsky Hierarchy:*** *The structure of syntactic complexity*
- ***Decidability:*** *The limits of algorithmic solvability*
- ***Complexity Theory:*** *P vs NP and beyond*

*“Computer science is no more about computers than astronomy is about telescopes.”*

— EDSGER DIJKSTRA

## **Chapter 92**

# **Finite Automata and Regular Languages**

## **Chapter 93**

# **Context-Free Grammars and Pushdown Automata**

## **Chapter 94**

# **Turing Machines and Computability**



## **Chapter 95**

### **The Church-Turing Thesis**

## **Chapter 96**

# **Decidability and the Halting Problem**

## **Chapter 97**

# **Reducibility and Undecidability**

## **Chapter 98**

# **Complexity Theory: Time and Space Classes**

## **Chapter 99**

### **P vs NP: The Millennium Problem**

## **Chapter 100**

# **NP-Completeness and Cook's Theorem**

## **Chapter 101**

# **Approximation Algorithms and Hardness**

## **Chapter 102**

# **Randomized Complexity Classes**



## **Chapter 103**

# **Interactive Proofs and Zero-Knowledge**

## **Part X**

# **Mathematical Logic and Foundations**

**W**HAT ARE *the foundations of mathematics itself? This part examines the deepest questions: Can mathematics be reduced to logic? Are there mathematical truths beyond proof? What is the relationship between syntax and semantics?*

***What Makes This Different:***

- ***Metamathematics:*** *Mathematics studying itself*
- ***Model Theory:*** *Structures and their theories*
- ***Proof Theory:*** *The mathematics of proofs*
- ***Philosophical Implications:*** *What can we know?*

*“In mathematics, the art of asking questions is more valuable than solving problems.”*

— GEORG CANTOR

## **Chapter 104**

# **Frege's Logical Foundations of Arithmetic**

## **Chapter 105**

### **Russell's Paradox and Type Theory**

## **Chapter 106**

# **Principia Mathematica and Logicism**

## **Chapter 107**

### **Hilbert's Program and Formalism**

## **Chapter 108**

# **Gödel's Completeness Theorem**



## **Chapter 109**

# **Gödel's Incompleteness Theorems (Detailed Proof)**

## **Chapter 110**

### **Model Theory and Satisfaction**

## **Chapter 111**

### **Proof Theory and Cut Elimination**

## **Chapter 112**

# **Intuitionistic and Constructive Mathematics**

## **Chapter 113**

### **Reverse Mathematics**

## **Chapter 114**

# **Large Cardinals and Consistency Strength**