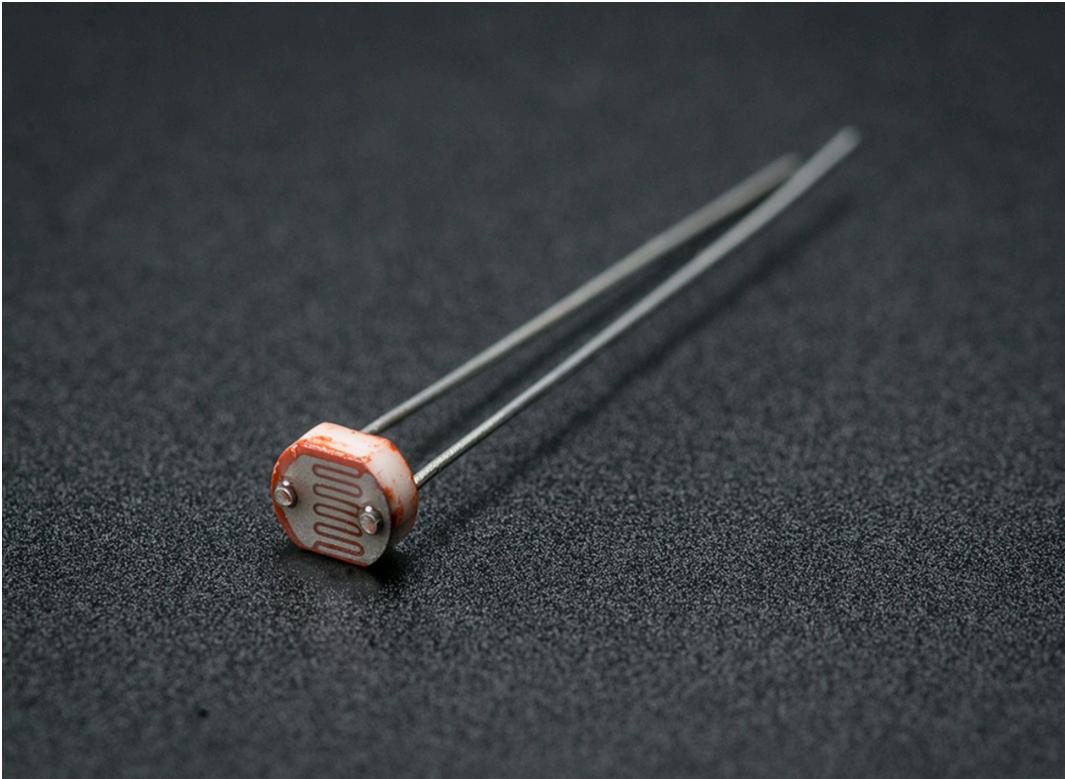


# PHOTORESISTORS AND HOW TO USE THEM

Professor Jon E. Froehlich

@jonfroehlich | [jonf@cs.uw.edu](mailto:jonf@cs.uw.edu)

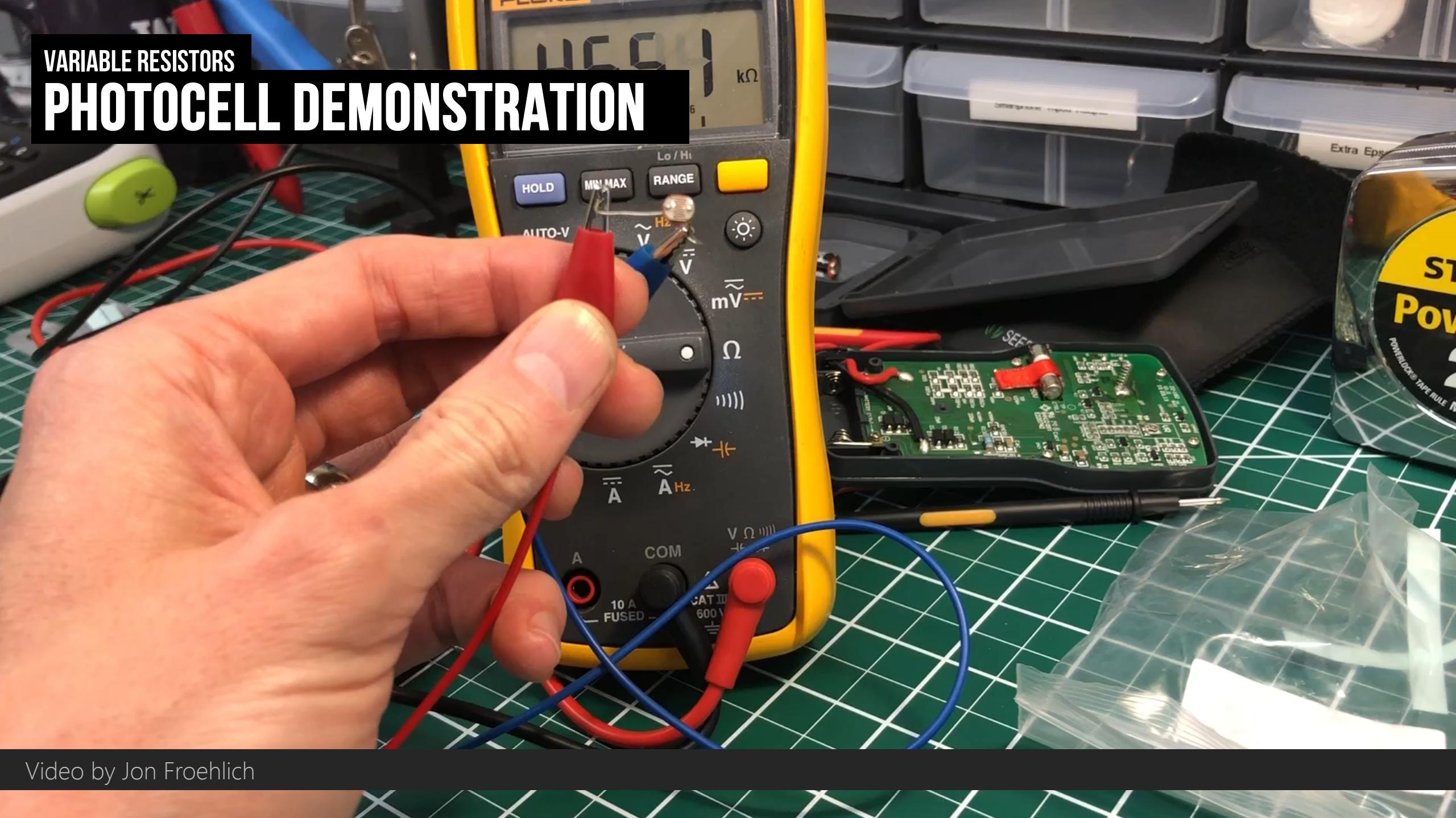
# THE PHOTOSENSITIVE RESISTOR



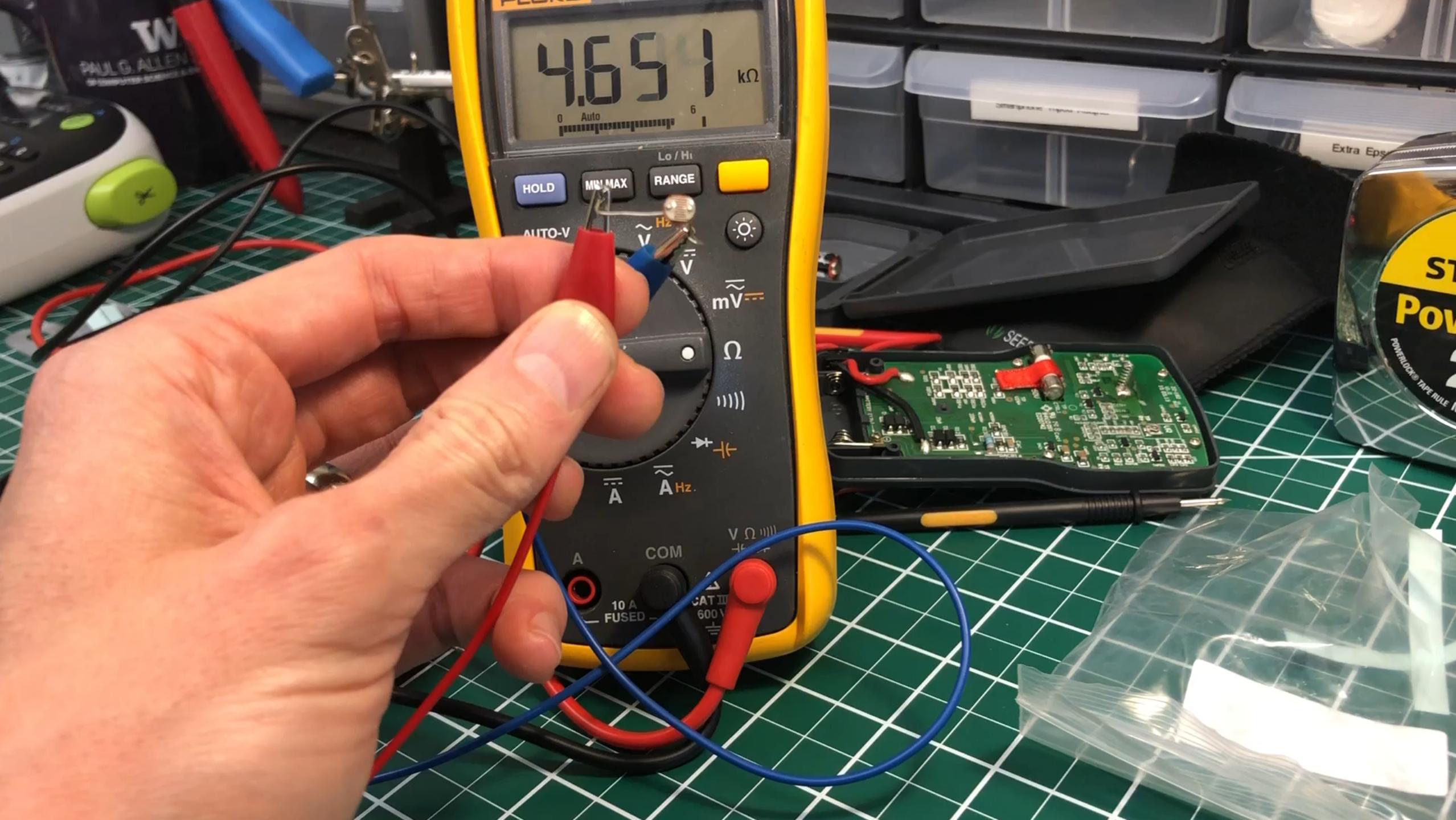
Photosensitive resistors or photocells **change their resistance based on light levels**. When light levels go up, resistance goes down.

VARIABLE RESISTORS

# PHOTOCELL DEMONSTRATION



Video by Jon Froehlich



VARIABLE RESISTORS

# PHOTOCELLS ARE EVERYWHERE!



TEKLINE  
CRAFTS LEARN

Melissa & Doug

~crafted by hand~

# SOUND PUZZLE

FIRE TRUCK

COUNTY  
FIRE DEPT

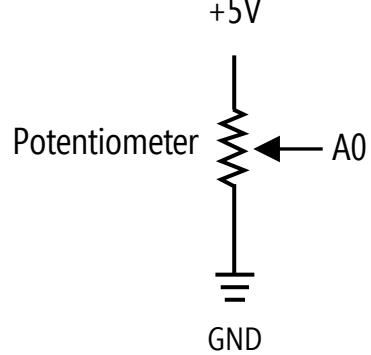
6

9-1-1

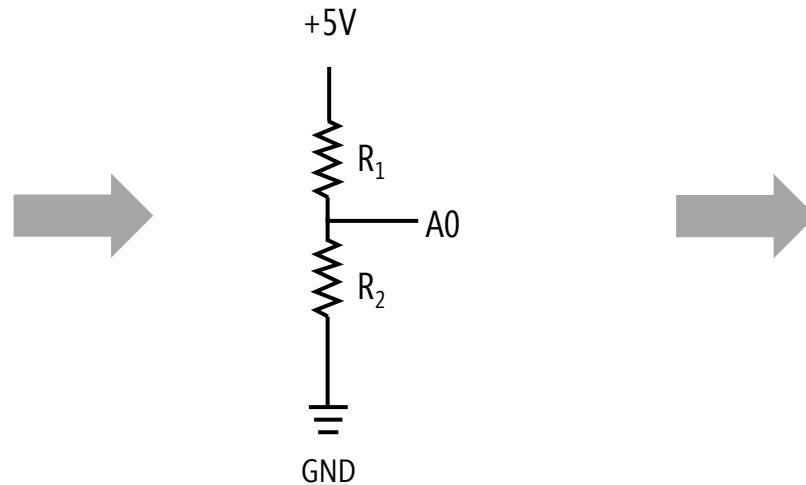


ANALOG INPUT

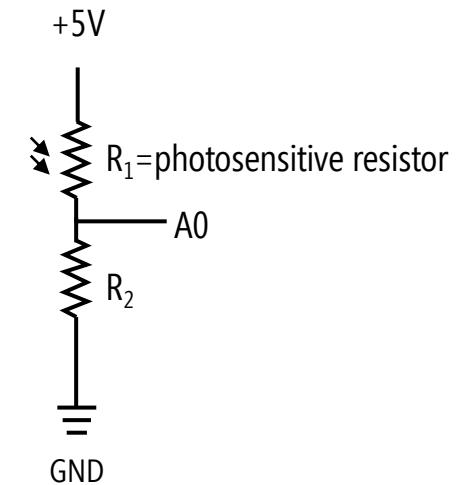
# REPLACE POT WITH PHOTOSENSITIVE RESISTOR



Potentiometer  
input circuit



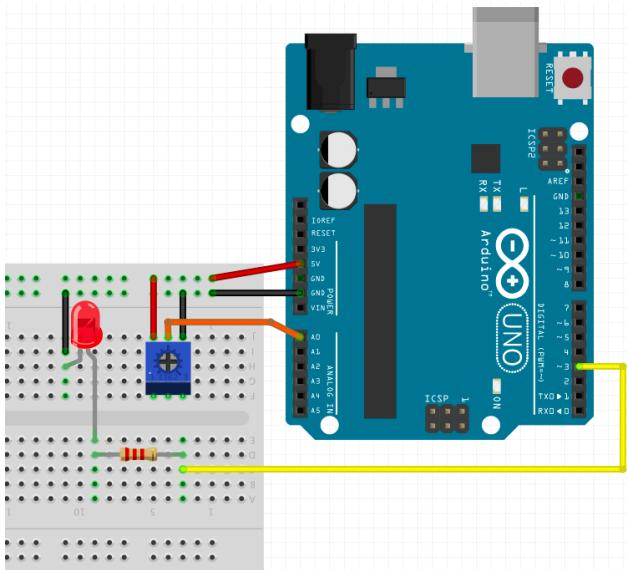
Potentiometer  
input circuit is, by  
design, a voltage divider



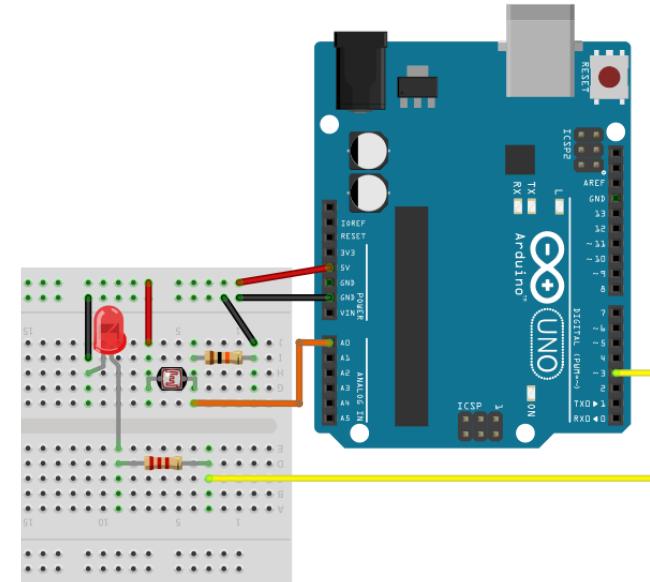
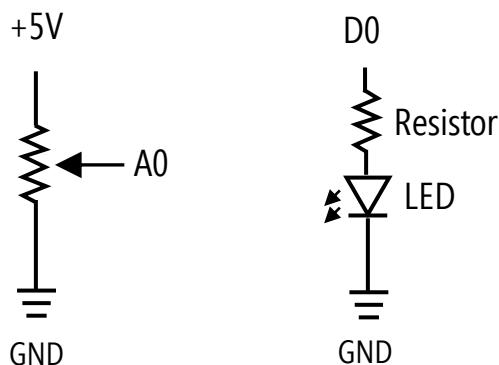
Let's make a similar  
circuit but with a  
photosensitive resistor

ANALOG INPUT

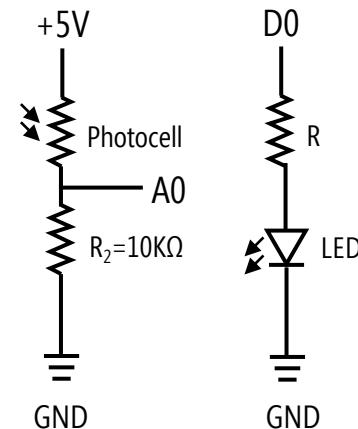
# REPLACE POT WITH PHOTOSENSITIVE RESISTOR



Old Circuit with Potentiometer

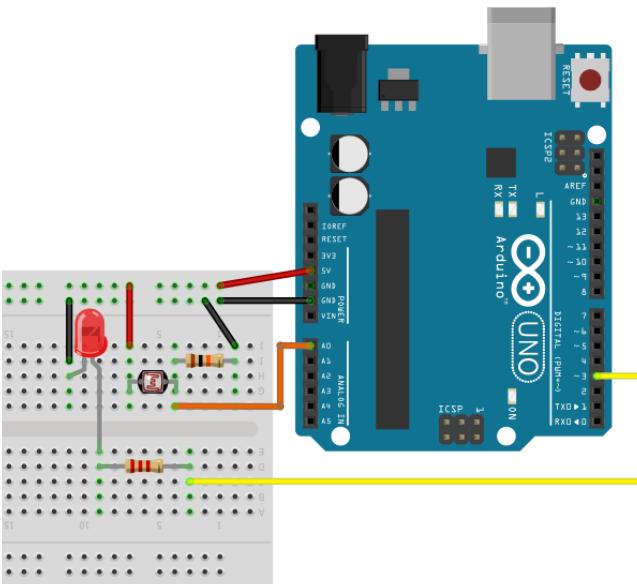


New Circuit with Photocell

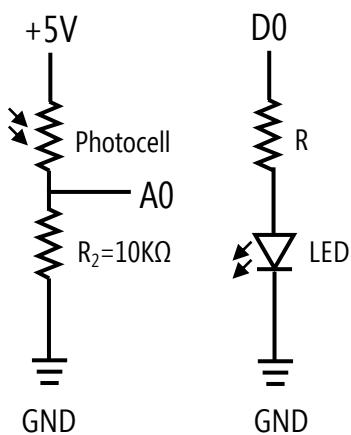


ANALOG INPUT

# PHOTOCELL HOOKUP DIAGRAM

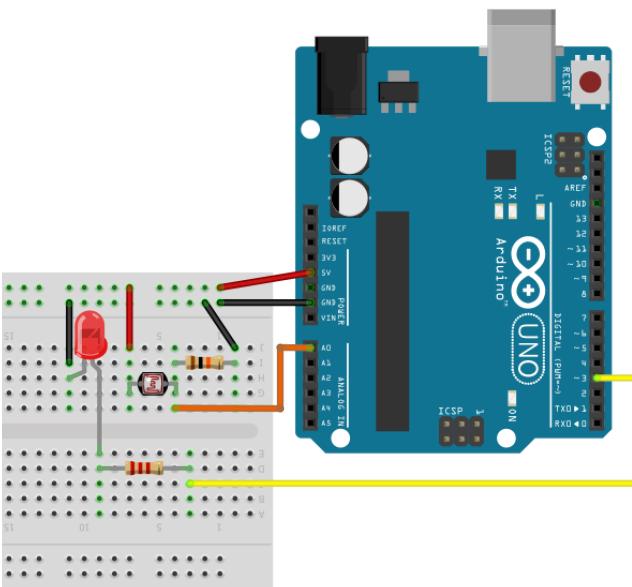


Correct Circuit with Photocell

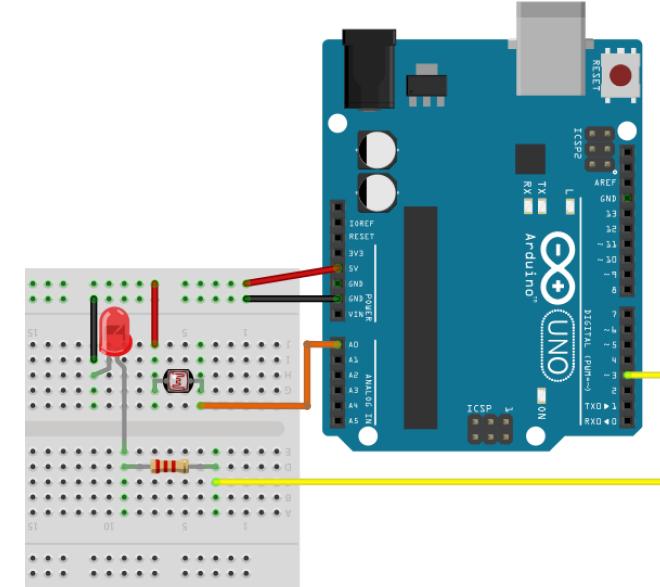
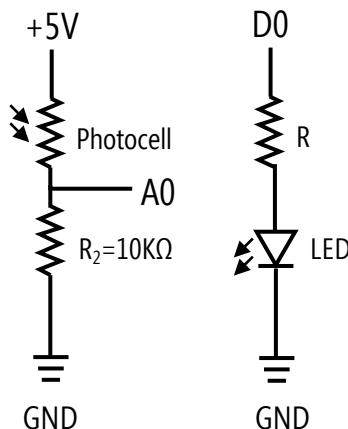


ANALOG INPUT

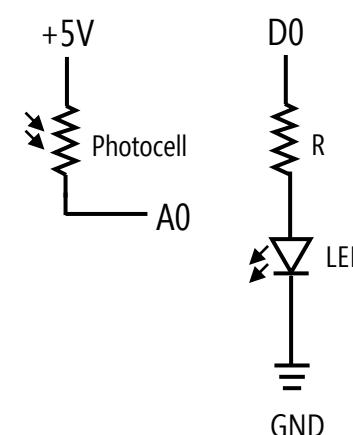
# WHY CAN'T WE DO THIS?



Correct Circuit with Photocell

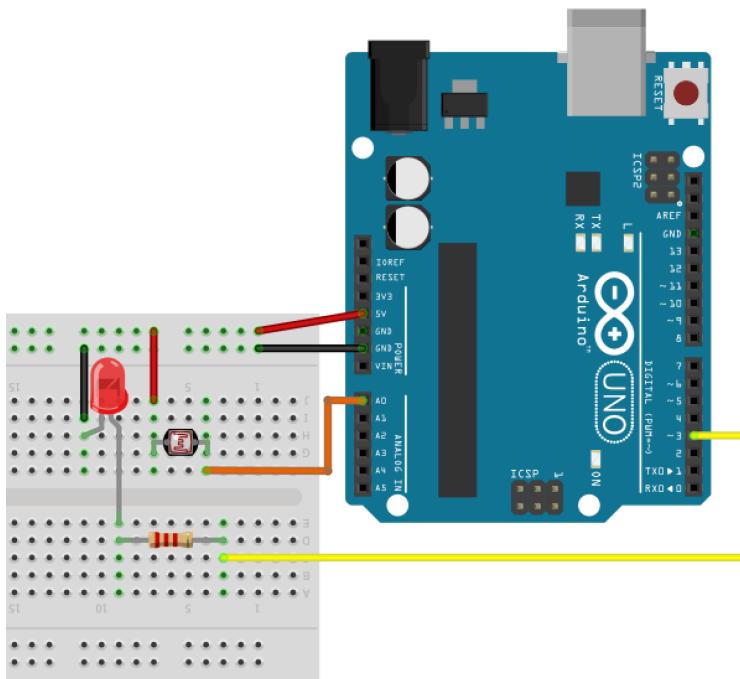


Incorrect Circuit with Photocell

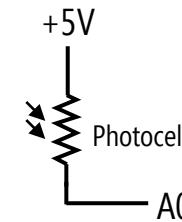


ANALOG INPUT

# WHY CAN'T WE JUST DO THIS?

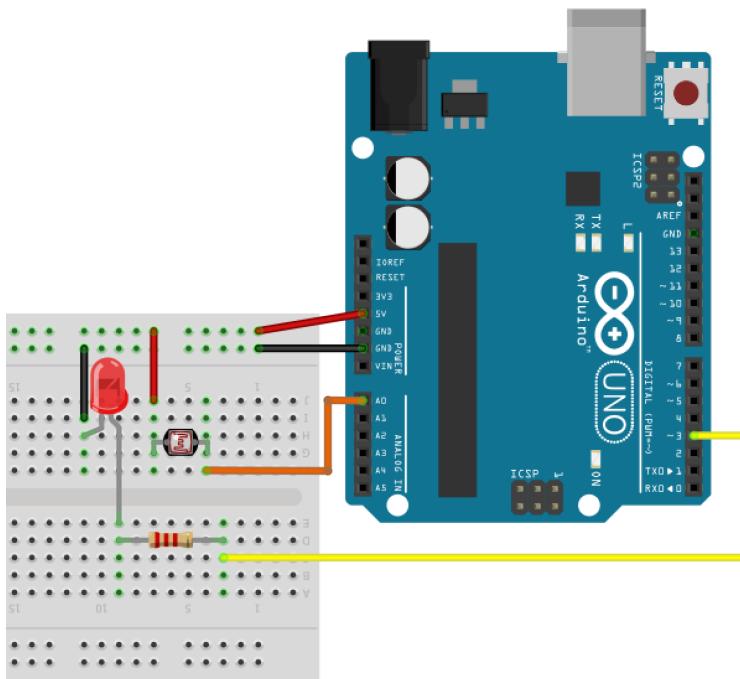


What's wrong with this circuit?

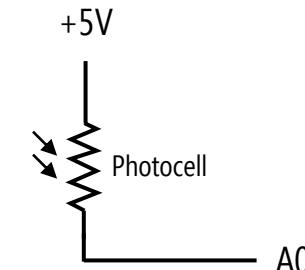


ANALOG INPUT

# WHY CAN'T WE JUST DO THIS?

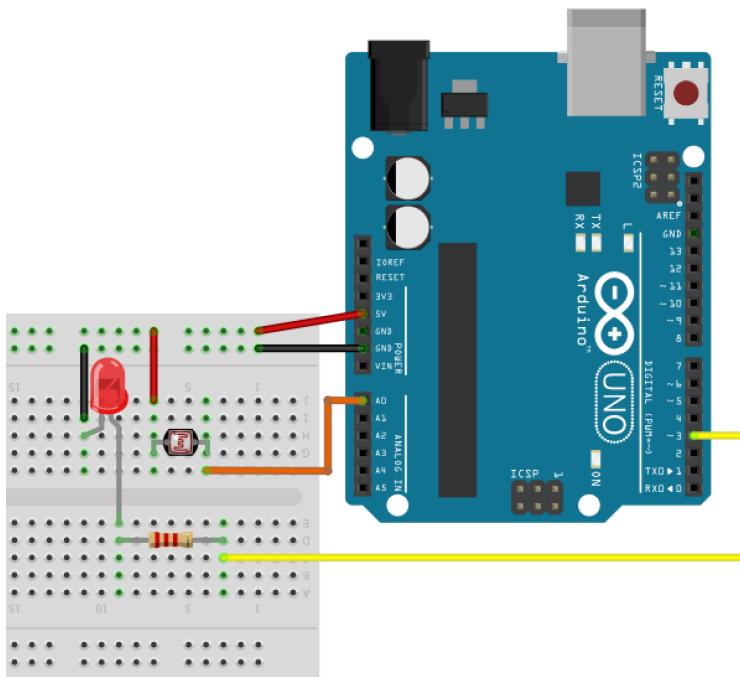


What's wrong with this circuit?

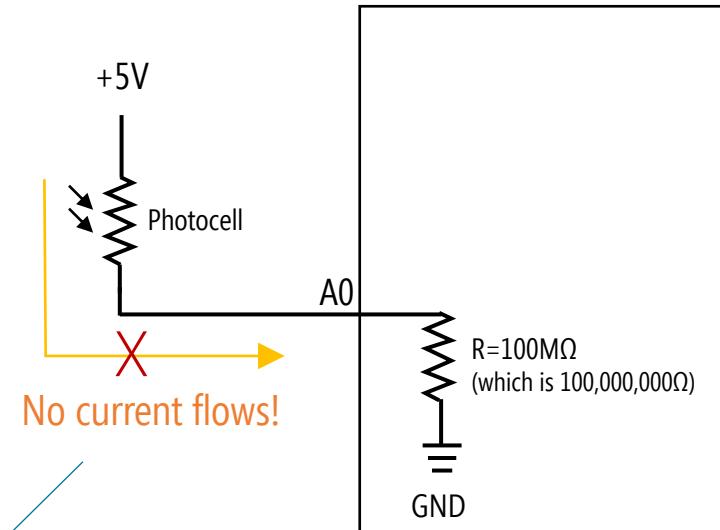


## ANALOG INPUT

# WHY CAN'T WE JUST DO THIS?



What's wrong with this circuit?

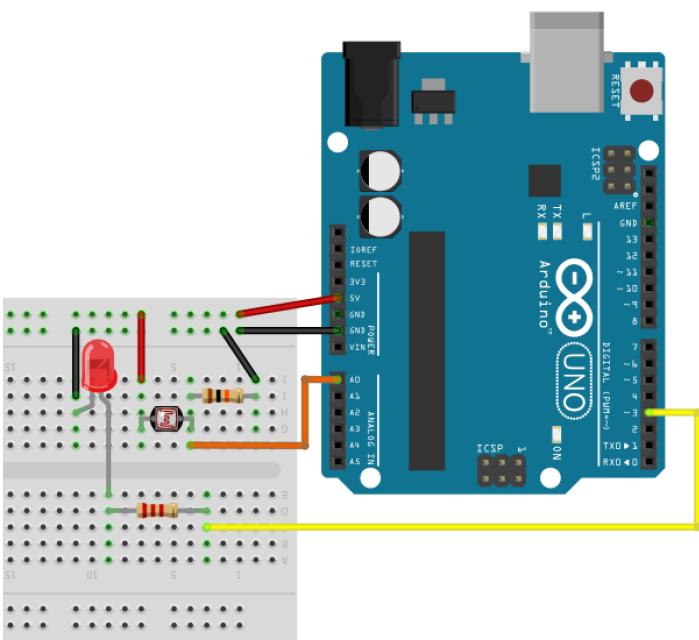


**1. No current** flows into the input pin because of extremely high resistance in the microcontroller

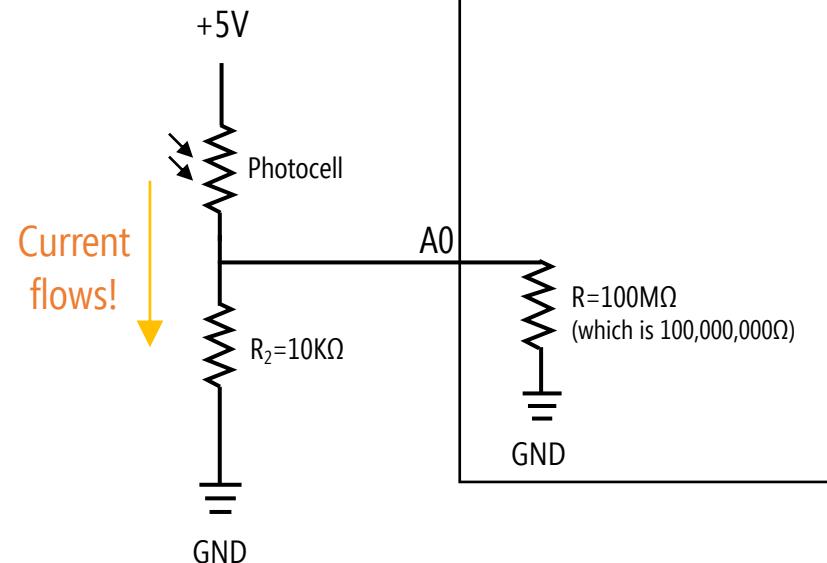
**2. Microcontrollers read changes in voltage** & not resistance or current

ANALOG INPUT

# THE CORRECT CIRCUIT DESIGN

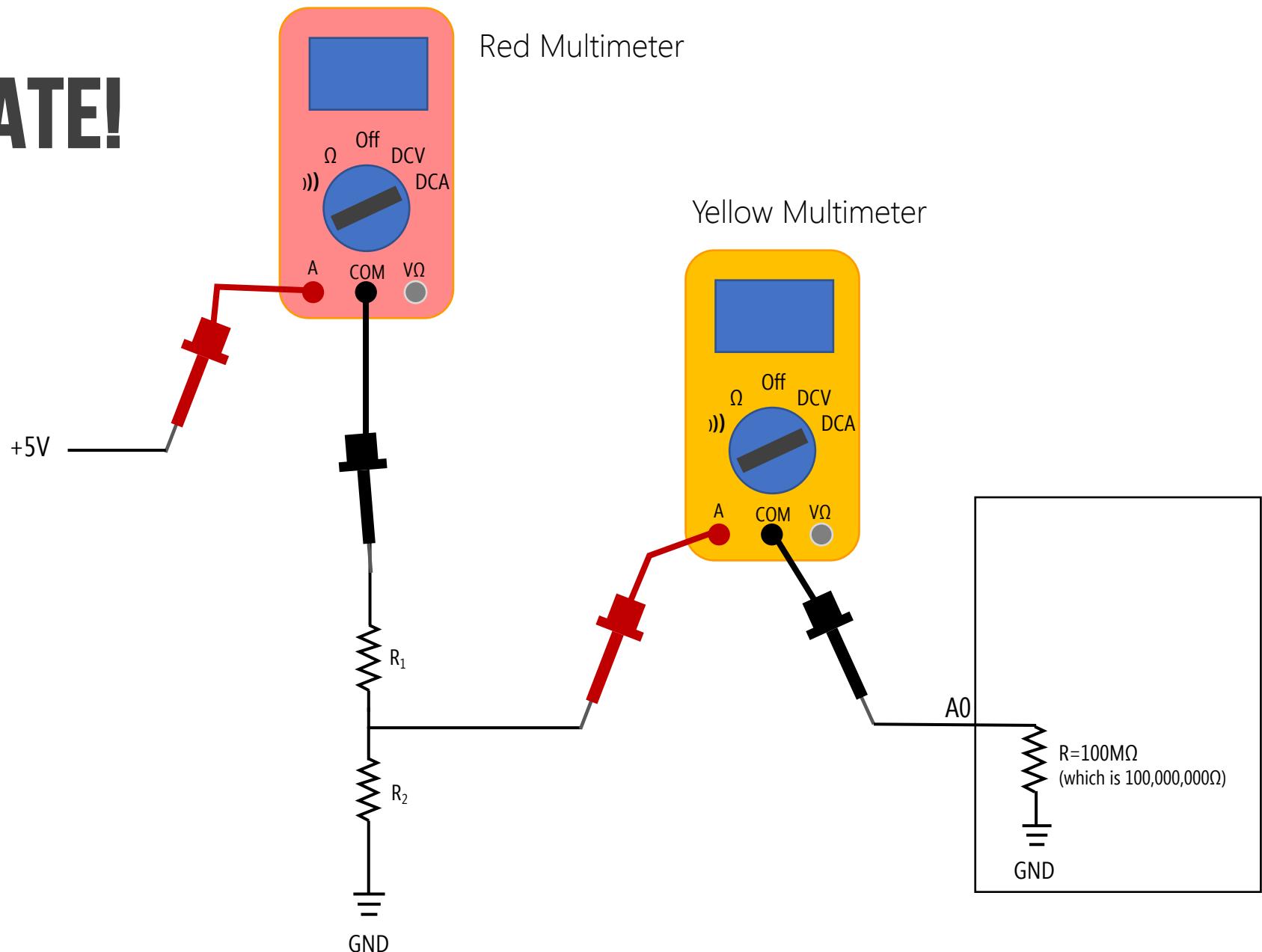


The correct circuit design



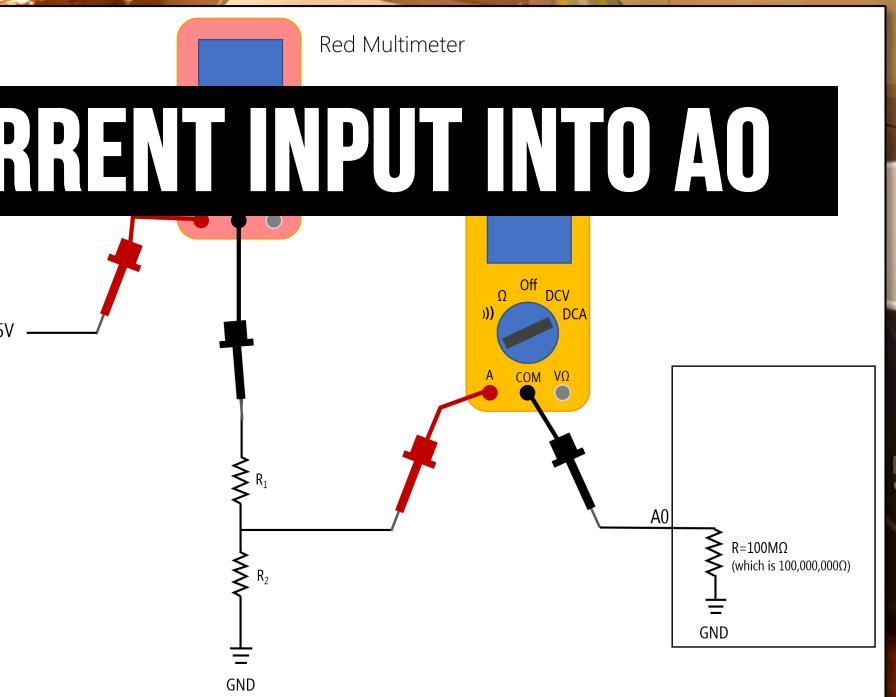
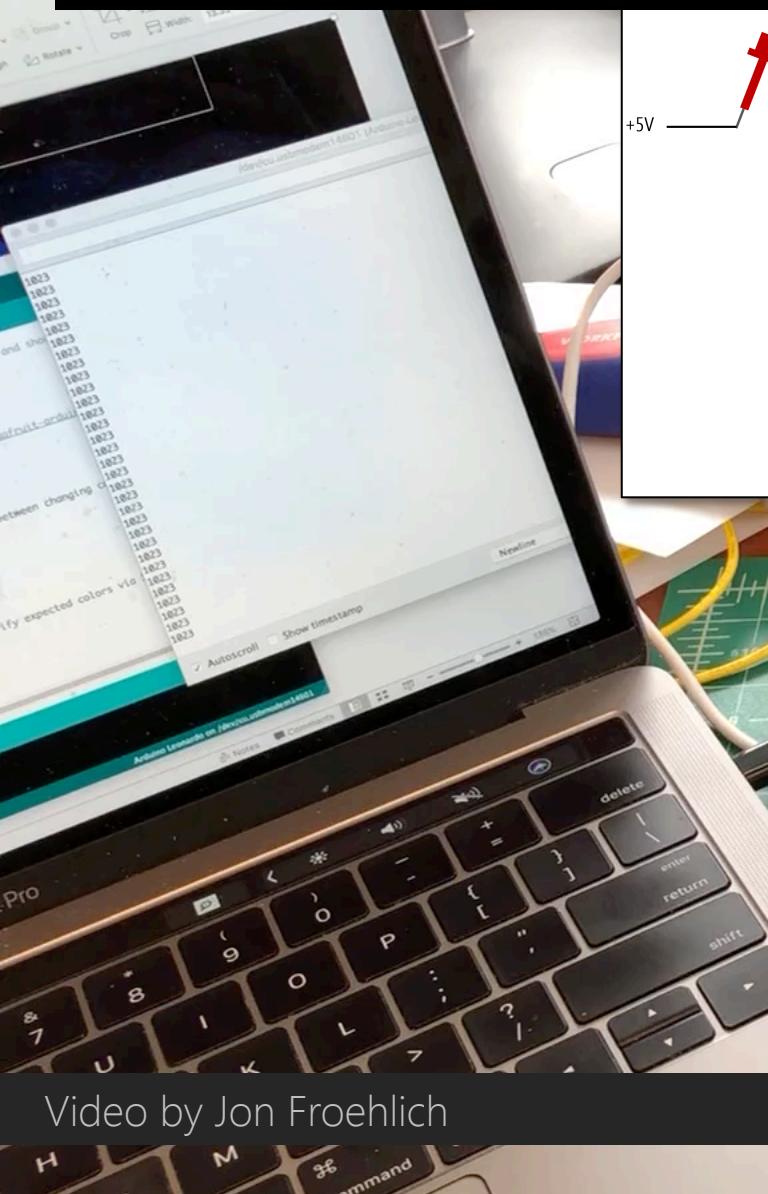
ANALOG INPUT

# LET'S INVESTIGATE!

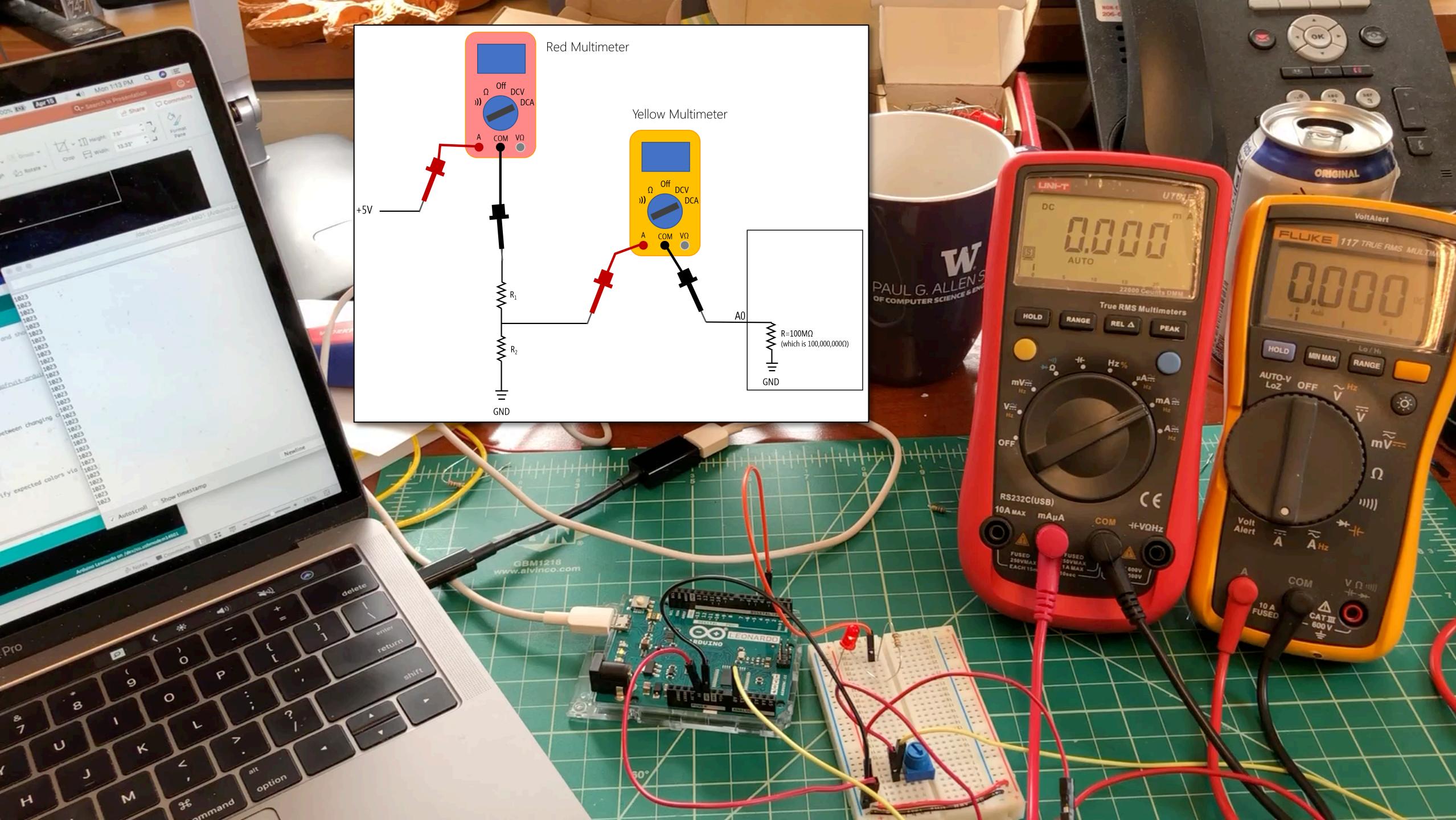


ANALOG INPUT

# MEASURING CURRENT INPUT INTO AO

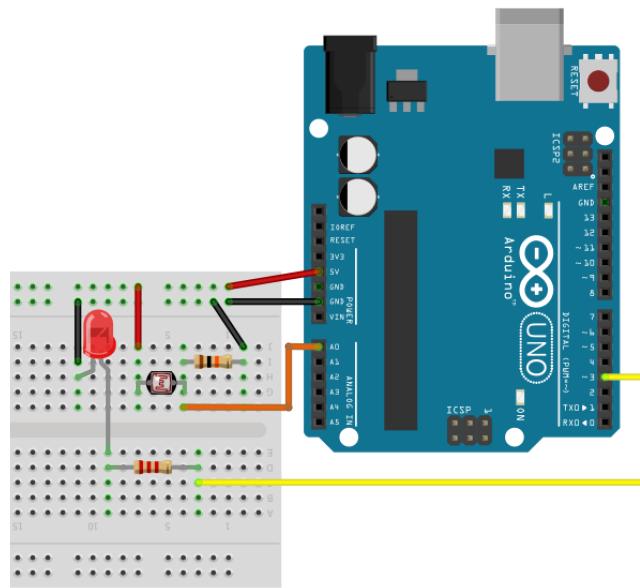


Video by Jon Froehlich

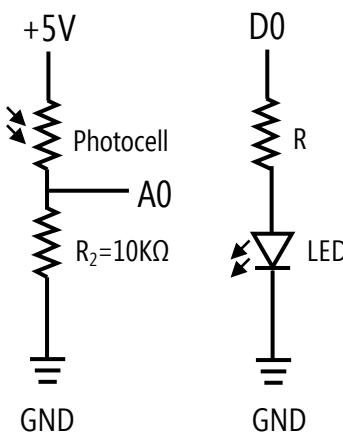


## ANALOG INPUT

# HOOKING UP PHOTOCELL



Correct Circuit with Photocell



## PhotocellLED

```
const int LED_OUTPUT_PIN = 3;
const int PHOTOCELL_INPUT_PIN = A0;

// Set the min and max photocell values (this will be based on
// the brightness of your environment and the size of the voltage-divider
// resistor that you selected). So, the best way to set these values
// is to view the photocellVal in the Serial Monitor or Serial Plotter
// under different expected lighting conditions and observe the values
const int MIN_PHOTOCELL_VAL = 150; // Photocell reading in dark
const int MAX_PHOTOCELL_VAL = 1023; // Photocell reading in ambient light

void setup() {
    pinMode(LED_OUTPUT_PIN, OUTPUT);
    pinMode(PHOTOCELL_INPUT_PIN, INPUT);
    Serial.begin(9600);
}

void loop() {

    // Read the photo-sensitive resistor value. If you have the photocell resistor hooked
    // up as Rtop in the voltage divider (that is, one leg of the photocell is connected to 5V),
    // then higher values correspond to brightness. If you have the photocell hooked up as Rbottom
    // in the voltage divider (that is, one leg of the photocell is connected to GND), then
    // higher values correspond to darkness.
    int photocellVal = analogRead(PHOTOCELL_INPUT_PIN);

    // Remap the value for output.
    int ledVal = map(photocellVal, MIN_PHOTOCELL_VAL, MAX_PHOTOCELL_VAL, 0, 255);

    // The map function does not constrain output outside of the provided range
    // so, we need to make sure that things are within range for the led
    ledVal = constrain(ledVal, 0, 255);

    // We want to invert the LED (it should be brighter when environment is darker)
    // This assumes the photocell is Rtop in the voltage divider
    ledVal = 255 - ledVal;

    // Print the raw photocell value and the converted led value (e.g., for Serial Plotter)
    Serial.print(photocellVal);
    Serial.print(",");
    Serial.println(ledVal);

    // Write out the LED value.
    analogWrite(LED_OUTPUT_PIN, ledVal);

    delay(100);
}
```

ANALOG INPUT

# CONTROL LED BRIGHTNESS WITH A PHOTOCELL

```
* By Jon Froehlich
* http://makeabilitylab.io
*
*/
const int LED_OUTPUT_PIN = 3;
const int PHOTOCELL_INPUT_PIN = A0;

// Set the min and max photocell values (this will be based on
// the brightness of your environment and the size of the voltage-
// divisor that you selected). So, the best way to set these values
// is to view the photocellVal in the Serial Monitor or Serial Plotter
// under different expected lighting conditions and observe the values.
const int MIN_PHOTOCELL_VAL = 500; // Photocell reading in dark
const int MAX_PHOTOCELL_VAL = 850; // Photocell reading in ambient light

void setup() {
}

void loop() {
    // Read the value from the analog pin
    int photocellVal = analogRead(PHOTOCELL_INPUT_PIN);

    // Map the value to a brightness level between 0 and 255
    int brightness = map(photocellVal, MIN_PHOTOCELL_VAL, MAX_PHOTOCELL_VAL, 0, 255);

    // Set the brightness of the LED
    analogWrite(LED_OUTPUT_PIN, brightness);
}
```

Upload done. Thank you.

Contributors

Simon Monk

The photocell is at the bottom of the breadboard.

```
const int TRIG_PIN = 7;
HC_PIN = 8;
```

/dev/cu.usbmodem14401 (Arduino/Genuino Uno)

Send

Autoscroll  Show timestamp

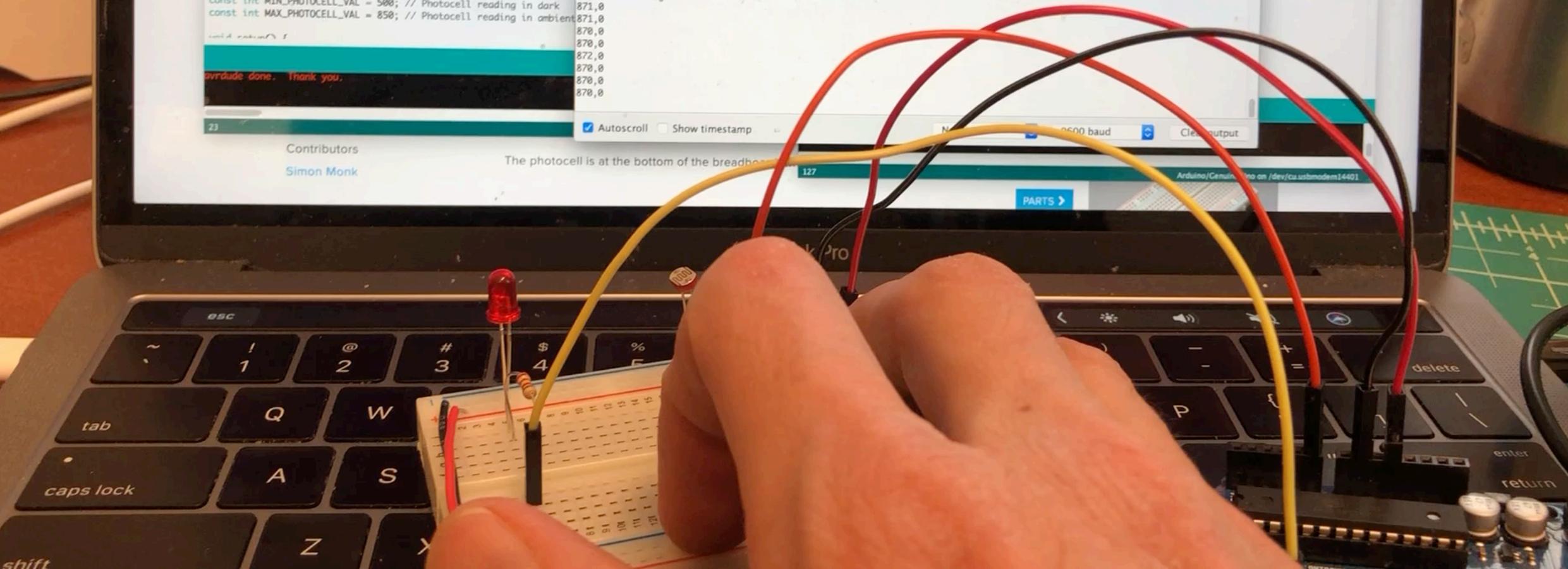
N

2500 baud

Clear output

Arduino/Genuino Uno on /dev/cu.usbmodem14401

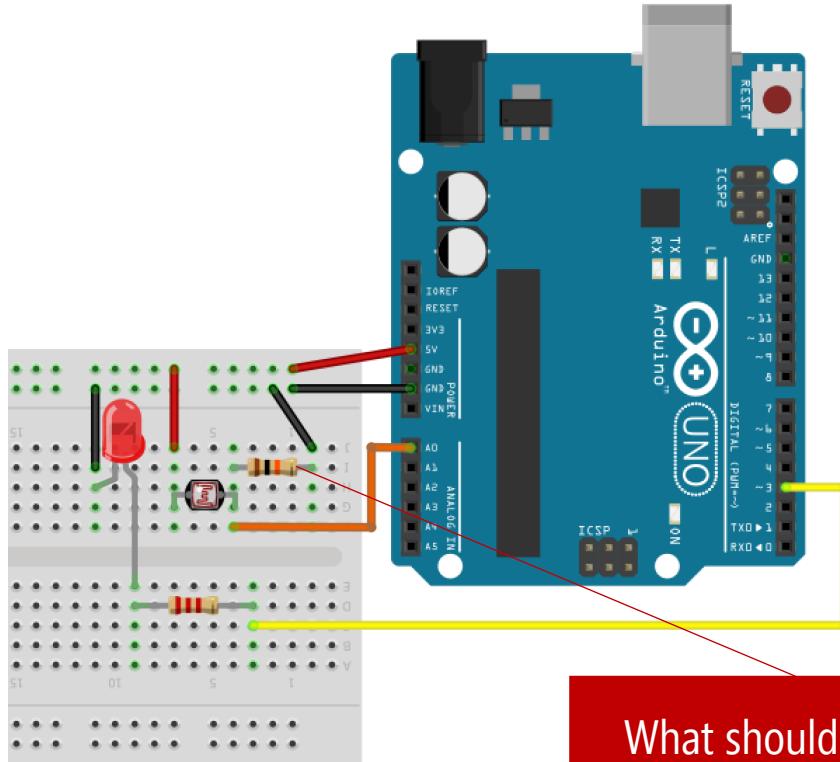
PARTS >



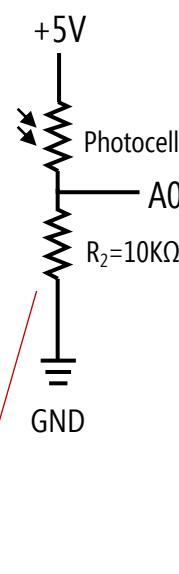
USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = V_{in} * \frac{R_2}{R_1 + R_2}$$

# HOW DO I KNOW WHAT TO SELECT FOR R<sub>2</sub>?



What should we make this **R<sub>2</sub> resistor value**? And how do we know?



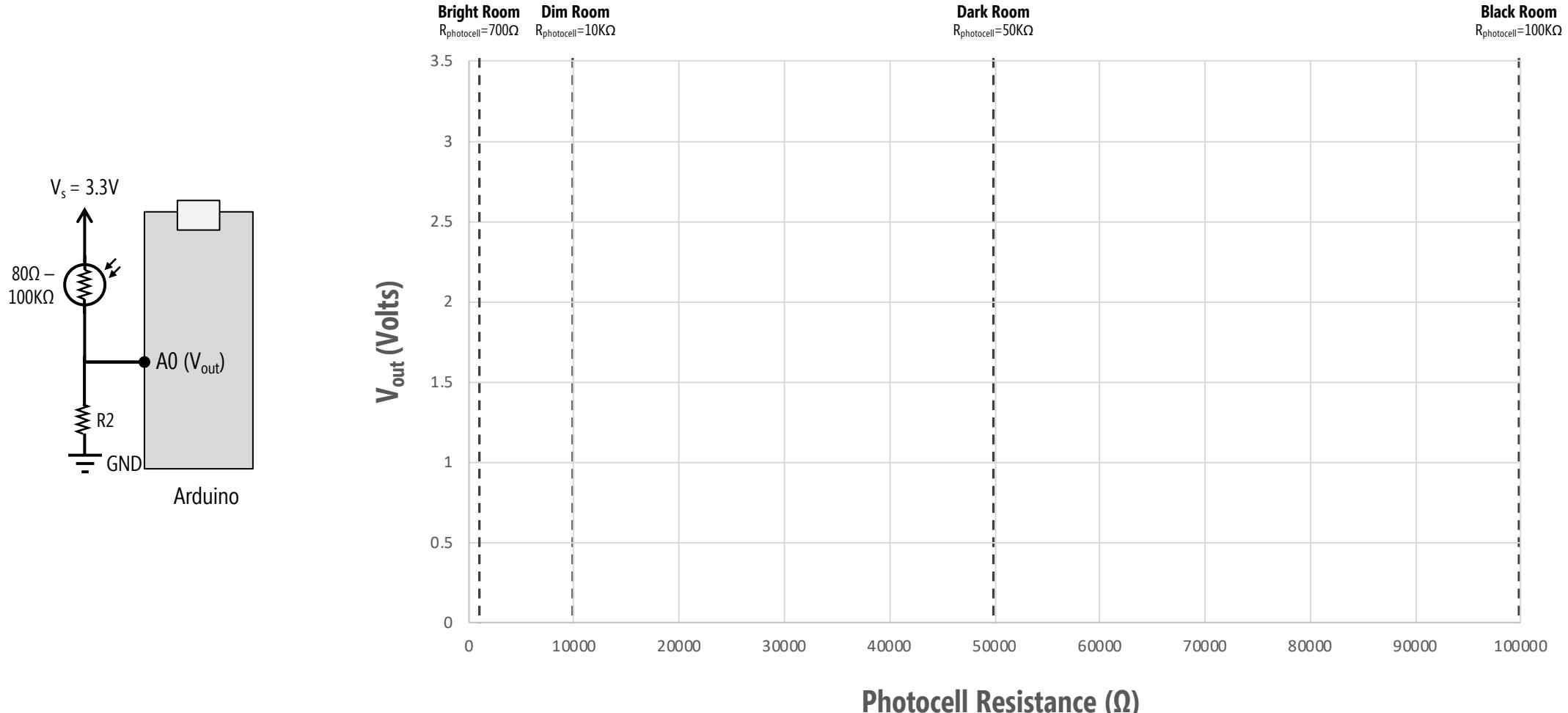
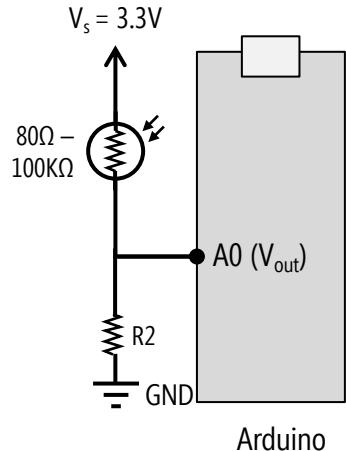
It depends on the **resistance range** of your variable resistor (R<sub>1</sub>)

It depends on the **context of use** (what's the expected resistance range of R<sub>1</sub>)

USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

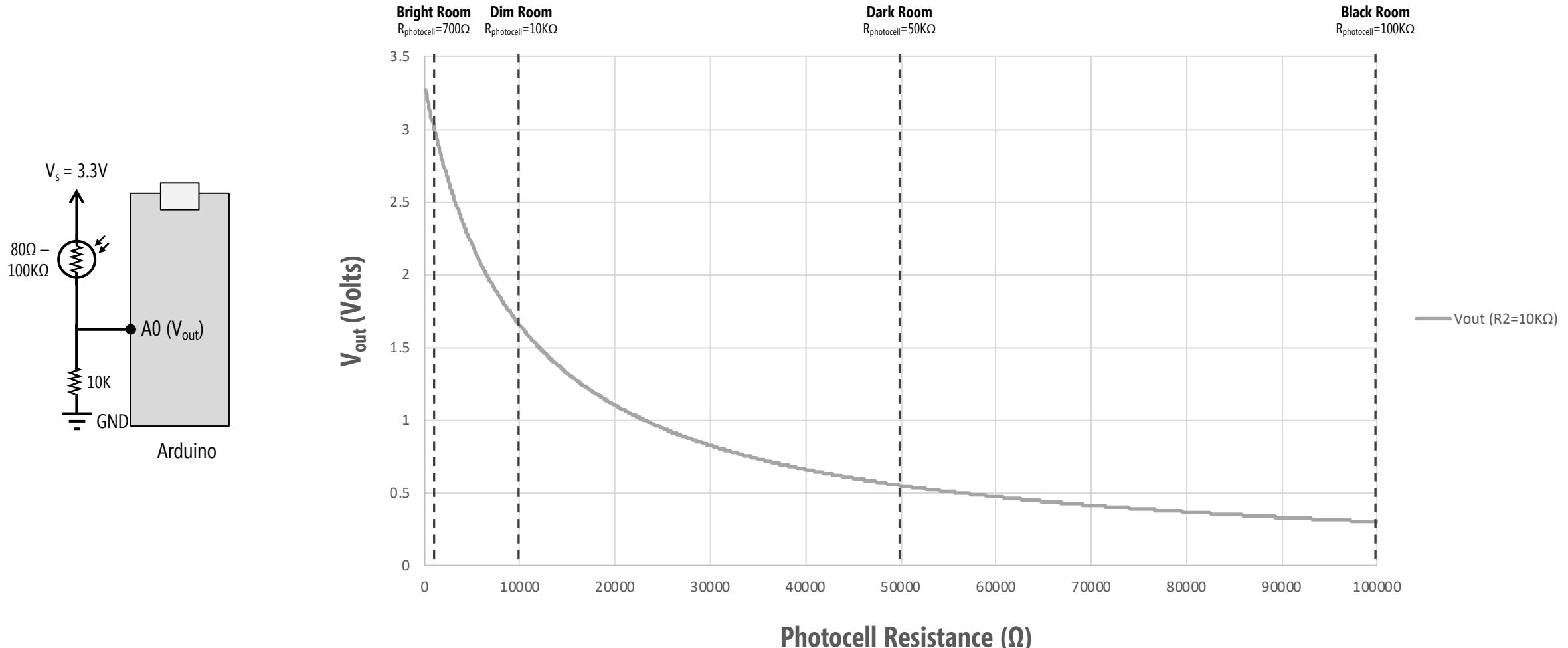
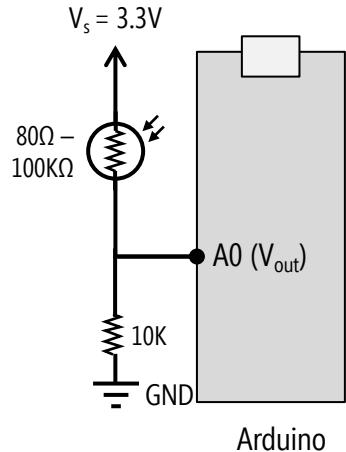
# GRAPHING VOUT FOR PHOTOCELL



USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

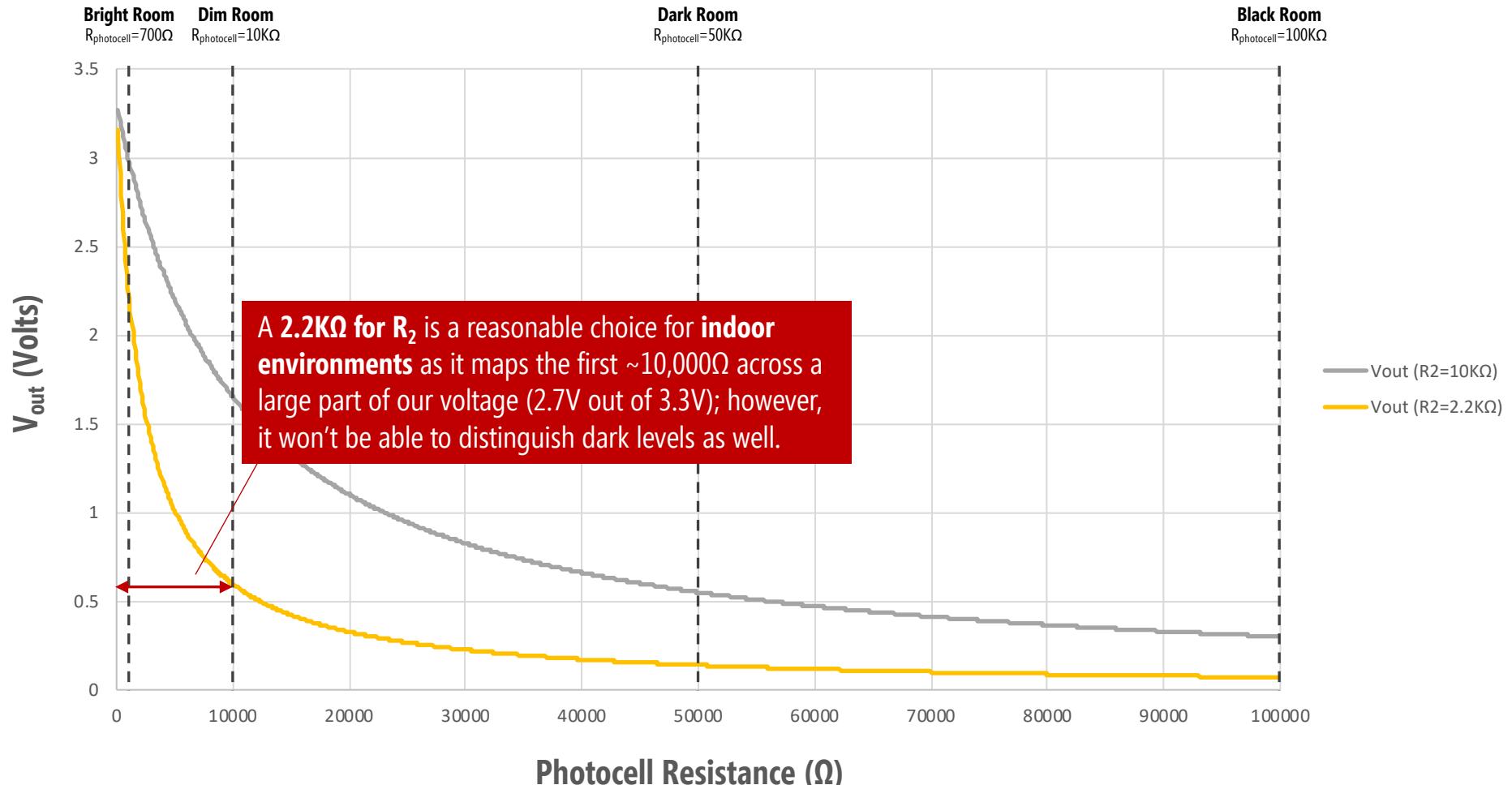
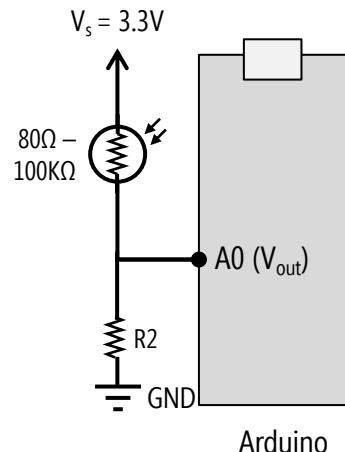
# GRAPHING VOUT FOR PHOTOCELL



USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

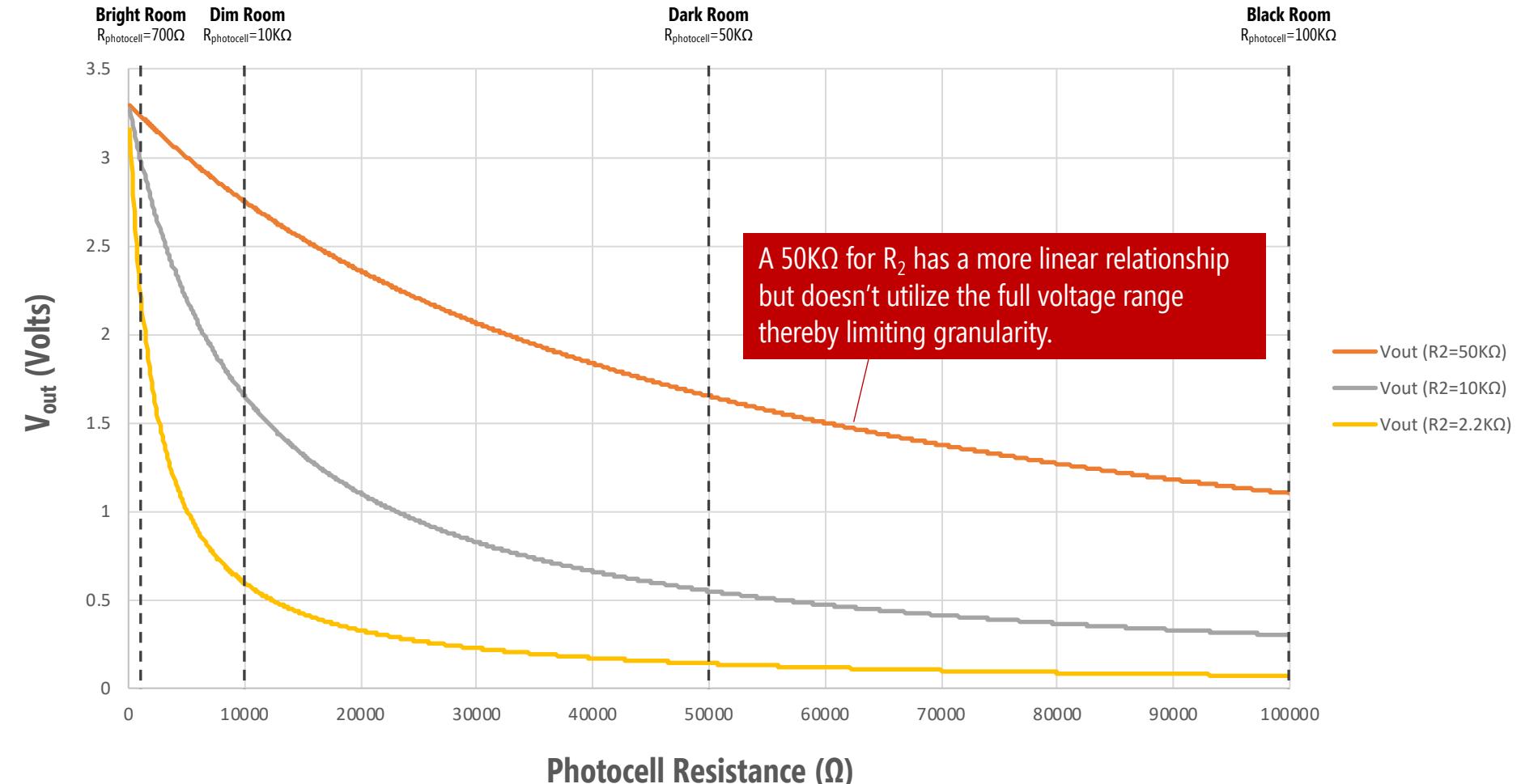
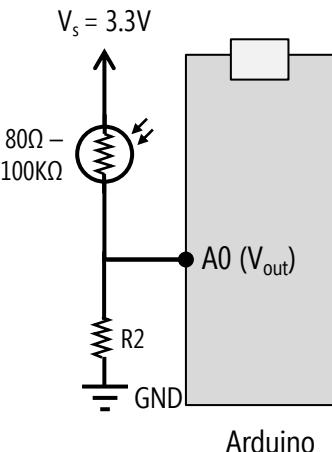
# GRAPHING VOUT FOR PHOTOCELL



USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

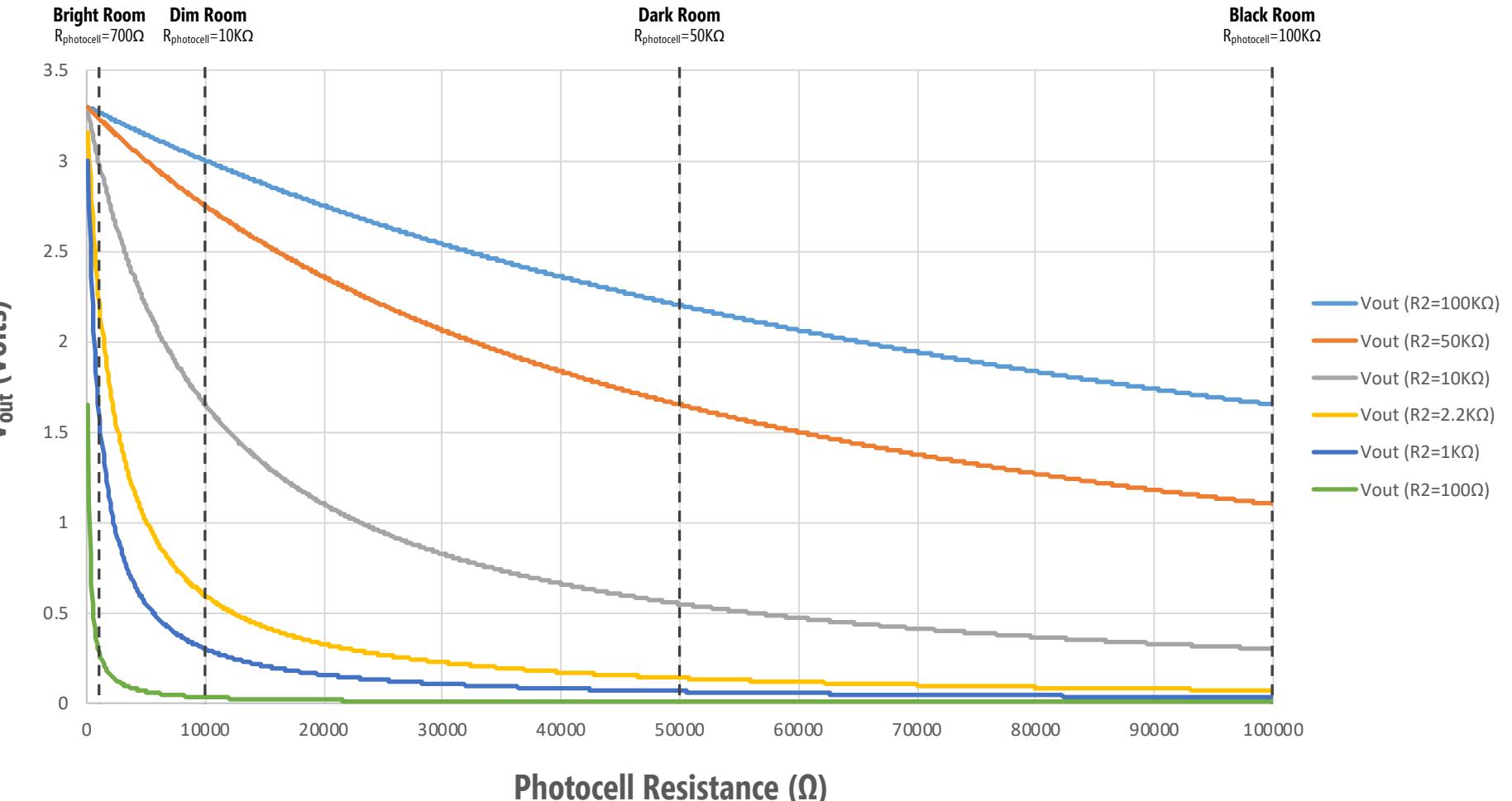
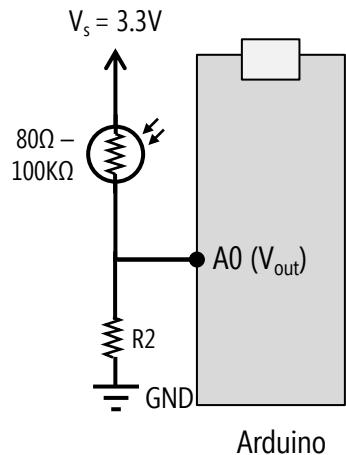
# GRAPHING VOUT FOR PHOTOCELL



USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

# GRAPHING VOUT FOR PHOTOCELL

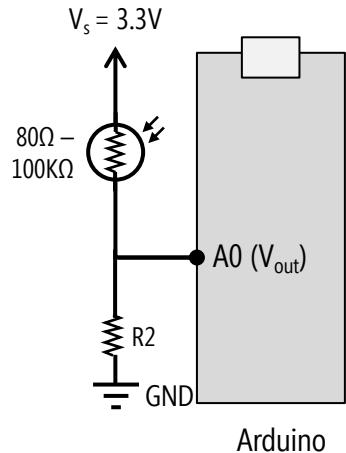


USING A VARIABLE RESISTIVE SENSOR

$$V_{out} = Vin * \frac{R_2}{R_1 + R_2}$$

# AXEL BENZ FORMULATION FOR R2

First, measure the  $R_{min}$  and  $R_{max}$  values for your specific environment using a multimeter



Then use these measurements to find the value for  $R_2$

$$R_2 = \sqrt{R_{1min} * R_{1max}}$$

$$R_2 = \sqrt{80\Omega * 10,000\Omega}$$

$$R_2 = \sim 900\Omega$$

## USING A VARIABLE RESISTIVE SENSOR

# EXPERIMENTATION

You'll also experiment with setting thresholds in the mapping function based on empirical observation

RedBearDuoReadPhotocellFadeLED

```
SYSTEM_MODE(MANUAL);

const int LED_OUTPUT_PIN = D0;
const int PHOTOCELL_INPUT_PIN = A0;

// Set the min and max photocell values (this will be based on
// the brightness of your environment and the size of the voltage-divider
// resistor that you selected).
const int MIN_PHOTOCELL_VAL = 1200; // Photocell reading in dark
const int MAX_PHOTOCELL_VAL = 3700; // Photocell reading in ambient light (tested in my office)
```

```
void setup() {
  pinMode(LED_OUTPUT_PIN, OUTPUT);
  pinMode(PHOTOCELL_INPUT_PIN, INPUT);
  Serial.begin(9600);
}
```

```
void loop() {
  // Read the photo-sensitive resistor value
  int photocellVal = analogRead(PHOTOCELL_INPUT_PIN);
```

```
// Remap the value for output.
int ledVal = map(photocellVal, MIN_PHOTOCELL_VAL, MAX_PHOTOCELL_VAL, 0, 255);
```

```
// The map function does not constrain output outside of the provided range
// so, we need to make sure that things are within range for the led
ledVal = constrain(ledVal, 0, 255);
```

```
// We want to invert the LED (it should be brighter when environment is darker)
ledVal = 255 - ledVal;
```

```
// Print the raw photocell value and the converted led value (e.g., for Serial Plotter)
Serial.print(photocellVal);
Serial.print(",");
Serial.println(ledVal);
```

Use Serial Plotter to figure out good min and max values for map