In the name of Allah

Hello Everybody

Let's get started!

Library

A library, also known as a module or package, is a collection of pre-written code and functions that can be imported and used in your Python programs.

Import

Before you can use a library, you need to ensure it's installed on your system. Many libraries are not part of the Python standard library, so you may need to install them separately. After installing the library, you need to import it into your Python script or program using the import statement.

```
import numpy
# or
import numpy as np # Using an alias
(common for libraries with long names)
```

Built-in Libraries

Python has a vast ecosystem of simple and common libraries that cover a wide range of tasks

math

The math module provides a wide range of mathematical functions, including basic arithmetic, trigonometry, and more advanced mathematical operations.

import math

random

The random module provides functions for generating random numbers, making it useful for tasks like simulation, games, and cryptography.

import random

Generate a random integer between 1 and 100 (inclusive)

```
import random

random_integer = random.randint(1, 100)

print(f"Random integer: {random_integer}")
```

Generate a random floating-point number between 0 and 1

```
import random

random_float = random.random()

print(f"Random float: {random_float}")
```

Generate a random floating-point number within a specified range

```
import random

random_range = random.uniform(2.0, 5.0)
print(f"Random float within range:
{random_range}")
```

Shuffle a list randomly

```
import random
```

```
my_list = [1, 2, 3, 4, 5]
random.shuffle(my_list)
print(f"Shuffled list: {my_list}")
```

Randomly choose an item from a list

```
choices = ['apple', 'banana', 'cherry',
  'date', 'fig']
random_choice = random.choice(choices)
print(f"Random_choice: {random_choice}")
```

import random

Randomly sample multiple items from a list without replacement

```
import random

random_sample = random.sample(choices, 2)
# Choose 2 items

print(f"Random sample: {random_sample}")
```

datetime

The datetime module is a built-in library for working with dates and times. It provides classes and functions for parsing, formatting, and performing calculations with dates and times.

Get the current date and time

```
import datetime
current_datetime = datetime.datetime.now()
print("Current date and time:",
current_datetime)
```

Get the current date

```
current_date = datetime.date.today()
orint("Current date:", current date)
```

Create a specific date

```
specific_date = datetime.date(2023, 9, 15)
print("Specific date:", specific_date)
```

Format a date as a string

```
specific_date = datetime.date(2023, 9, 15)
formatted_date =
specific_date.strftime("%Y-%m-%d")
print("Formatted_date:", formatted_date)
```

Parse a date from a string

```
date_string = "2023-09-15"
parsed_date =
datetime.datetime.strptime(date_string,
"%Y-%m-%d").date()
print("Parsed_date:", parsed_date)
```

Calculate the difference between two dates

```
import datetime
```

```
delta = specific_date - current_date
print("Time difference:", delta)
```

Add or subtract days from a date

```
import datetime

new_date = specific_date +
datetime.timedelta(days=7)
print("New date after adding 7 days:",
new date)
```

OS

The os module provides a way to interact with the operating system, including functions for file and directory manipulation, environment variables, and more.

import os

List files and directories in the current directory

```
import os

directory_contents = os.listdir()
print("Directory contents:",
directory_contents)
```

Check if a file or directory exists

```
import os
file_exists = os.path.exists("example.txt")
print("Does example.txt exist?",
file exists)
```

Create a new directory

```
import os

new_directory = "my_new_directory"
os.mkdir(new_directory)
print("Created directory:", new_directory)
```

json

The json module is used for encoding and decoding JSON (JavaScript Object Notation) data. It's commonly used for working with data in JSON format, which is a popular data interchange format.

import json

Serialize and Deserialize JSON

```
"city": "New York"
# Serialize (encode) the dictionary to JSON
print(json data)
# Deserialize (decode) JSON data to a
Python dictionary
decoded data = json.loads(json data)
print (decoded data)
```

Working with JSON files

```
import json
# Write JSON data to a file
    json.dump(data, json file)
# Read JSON data from a file
    loaded data = json.load(json file)
print(loaded data)
```

CSV

The csv module allows you to work with CSV (Comma-Separated Values) files, making it easy to read and write structured data stored in text files.

import csv

Reading from a CSV File

```
import csv
    csv reader = csv.reader(csv file)
        print(f"Name: {name}, Age: {age},
Location: {location}")
```

Writing to a CSV File

```
import csv
# Data to write to the CSV file
# Open a new CSV file for writing
with open ('new data.csv', mode='w',
newline='') as csv file:
    # Create a CSV writer object
    csv writer = csv.writer(csv file)
    # Write the header row
'Location'])
    # Write the data rows
    csv writer.writerows(data to write)
```

Reading from a CSV File Using DictReader

```
import csv
as csv file:
    # Create a DictReader object
    csv reader = csv.DictReader(csv file)
        name = row['Name']
        age = int(row['Age'])
        location = row['Location']
        print(f"Name: {name}, Age: {age},
Location: {location}")
```

Writing to a CSV File Using DictWriter

```
import csv
# Data to write to the CSV file
data to write = [
    {'Name': 'Alice', 'Age': 25, 'Location':
'New York'}
# Specify the fieldnames (column names)
fieldnames = ['Name', 'Age', 'Location']
# Open a new CSV file for writing
newline='') as csv file:
    # Create a DictWriter object
    csv writer = csv.DictWriter(csv file,
fieldnames = fieldnames)
    # Write the header row
    csv writer.writeheader()
    # Write the data rows
    csv writer.writerows (data to write)
```

That's all for today!