## radiant.R.

mcint

## 2021-09-27

```
# Converts dates to an easily comparably float
numeric.date <- function(date, format = "%Y%m%d", tz = "UTC") {</pre>
  date <- strptime(date, format, tz = tz)</pre>
  date <- strftime(date, format, tz = tz)</pre>
 date <- as.numeric(date)</pre>
 return(date)
# Returns all events that fall between the start date and end date. If no end
# date is provided, return events that occured on the start.date.
find.events <- function(events,</pre>
                         start.date,
                         end.date = NULL,
                         format = "%Y%m%d",
                         tz = "UTC") {
  # Sanity check
  if (length(start.date) != 1) {
    stop("Invalid length of start.date in find.events ")
  else if (!is.null(end.date) && length(end.date) != 1) {
    stop("Invalid length of end.date in find.eventss ")
  else if (length(start.date == 1) && is.null(end.date)){
    end.date = start.date
  }
  start.date <- numeric.date(start.date, format = format, tz = tz)</pre>
  end.date <- numeric.date(end.date, format = format, tz = tz)</pre>
  event.dates <- as.numeric(event.calendar.date(events))</pre>
 return(events[(event.dates >= start.date) &
                   (event.dates <= end.date)])</pre>
}
# From a list of showers, return that with the given name and year
find.shower <- function(name, year, showers) {</pre>
  return(showers[(((name == showers$name) |
                      (name == showers$abbrev) |
                      name == showers$number
 )
  & year == substr(showers$start.date, 1, 4)), ])
```

```
#Returns the cross product of two 3 dimensional vectors
cross.product.3d <- function(vector1, vector2) {</pre>
  if ((length(vector1) != 3) || (length(vector2) != 3)) {
    stop("radiant - cross.product.3d: Invalid dimensions (D[3] X D[3])")
  }
  i = vector1[[2]] * vector2[[3]] - vector1[[3]] * vector2[[2]]
  j = vector1[[3]] * vector2[[1]] - vector1[[1]] * vector2[[3]]
 k = vector1[[1]] * vector2[[2]] - vector1[[2]] * vector2[[1]]
 return(c(i, j, k))
#Converts from equatorial coordinates to Cartesian coordinates
equatorial.to.cartesian <- function(ra, dec = NULL) {
  #If the data is being passed as a table, break it into two vectors
  if ((length(dec) == 0) && (length(ra) == 2)) {
   dec <- sapply(ra, function(ra) {</pre>
      return(ra[2])
   })
   ra <- sapply(ra, function(ra) {
      return(ra[1])
   })
  #If the ha is provided, break it off
  else if (!is.null(names(ra)) &&
           all(names(ra) == c("ra", "dec", "ha"))) {
   dec <- ra$dec
   ha <- ra$ha
   ra <- ra$ra
  }
  #Null case
  else if ((length(ra) == 0) && (length(dec)) == 0) {
   return()
  else if (length(ra) != length(dec)) {
    stop("Invalid length of ra or dec. Haulting execution.")
 r <- sapply(1:length(ra), function(i, ra, dec) {</pre>
   x = cos(dec[[i]] * pi / 180) * cos(ra[[i]] * pi / 180)
   y = cos(dec[[i]] * pi / 180) * sin(ra[[i]] * pi / 180)
   z = sin(dec[[i]] * pi / 180)
   return(c(x, y, z))
  }, ra, dec)
 return(r)
}
# Returns the radiant given 2 events of the form (ra, dec, antirad), where
\# antirad = 0 means true radiant, antirad = 1 means antiradiant, and
# antirad = -1 is an indication that one of these events is an outlier
```

```
radiant <- function(event1, event2) {</pre>
  #Get Cartesian coordinates for the start and end points of the events
  r1.start <-
    equatorial.to.cartesian(event.start.equatorial(event1))
  r1.end <- equatorial.to.cartesian(event.end.equatorial(event1))</pre>
  r2.start <-
    equatorial.to.cartesian(event.start.equatorial(event2))
  r2.end <- equatorial.to.cartesian(event.end.equatorial(event2))</pre>
  #Crossing the start point with the end point gives a norm for the plane
  # in which the movement exists
  n1 <- cross.product.3d(r1.start, r1.end)</pre>
  n2 <- cross.product.3d(r2.start, r2.end)
  #Crossing the norm of the resulting plane above yields the vector of the
  # line intersecting the two plance, which points towards (or directly away
  # from) the point of intersection
  rad <- cross.product.3d(n1, n2)</pre>
  rad <- rad / norm(rad)</pre>
  #Check if the antiradiant was found. Test if the result is
  # closer to the start of the events (thus its source) or the end of the
     events (thus its termination).
  if ((norm(r1.start - rad) > norm(r1.end - rad)) &&
      (norm(r2.start - rad) > norm(r2.end - rad))) {
    #confirmed antiradiant
    rad <- -rad
    antirad <- 1
  } else if ((norm(r1.start - rad) > norm(r1.end - rad)) ||
             (norm(r2.start - rad) > norm(r2.end - rad))) {
    #An error flag, this result doesn't correlate to anything that would
    # be expected to happen if both events were from a meteor shower.
    antirad <- -1
  } else {
    antirad <- 0 #confirmed radiant
  x <- rad[[1]]
  y <- rad[[2]]
  z \leftarrow rad[[3]]
  #Convert cartesian coordinates to equatorial
  rho \leftarrow norm(c(x, y))
  ra <- (acos(x / rho) * 180 / pi) %% 360
  if (y < 0) {
    ra <- 360 - ra
  rho <- norm(rad)</pre>
  dec \leftarrow asin(z / rho) * 180 / pi
```

```
return(data.frame(
   ra = ra,
   dec = dec,
   antirad = antirad
 ))
}
# Generates the radiants for all intersections of the given events
shower.radiants <- function(events, verbose = TRUE) {</pre>
 n.events <- length(events)</pre>
  if (n.events < 2) {</pre>
    # Cannot even be considered a shower with under 2 events
    print("Too few events passed to shower.radiants")
    return(data.frame(
     ra = NULL,
     dec = NULL,
      antirad = NULL,
     event1 = NULL,
     event2 = NULL
   ))
  }
  # Go over every event (except the last) and check the radiant with every
  # event that comes after (including the last)
  radiants <- lapply(events[-n.events], function(event1) {</pre>
    next.event <- match(event.name(event1), event.name(events)) + 1</pre>
    if (verbose) {
      cat(next.event - 1, "/", n.events - 1, " events ")
    radiant <- lapply(events[next.event:n.events], function(event2) {</pre>
      rad <- radiant(event1, event2)</pre>
      rad$event1 <- event.name(event1)</pre>
      rad$event2 <- event.name(event2)</pre>
      if (verbose) {
        cat(".")
      }
      return(rad)
    })
    if (verbose) {
      cat("X\n")
    return(radiant)
  })
  radiants <- bind_rows(radiants)</pre>
 return(radiants)
# Uses a Fisher distribution fit (vmf.mle) to determine the mean direction of
# a shower's events' radiants. Returns a lot of info. Option to recalculate
# radiant data if the formula has changed, along with the option to remove
# remove outliers based on the given aggression.
```

```
mean.radiant <- function(events,</pre>
                           shower = NULL,
                           recalc.radiants = FALSE,
                           aggression = 0.0,
                           verbose = TRUE){
  if (is.null(shower)){
    shower.events <- events
    recalc.radiants <- TRUE
  } else{
    shower.events <- find.events(events, shower$peak.date)</pre>
  n.events <- length(shower.events)</pre>
  if (n.events < 2){
    return(data.frame(n.events = n.events, n.radiants = 0))
  if(!recalc.radiants && file.exists(paste("./save-files/radiants/",
                                              shower$abbrev,
                                              substr(shower$start.date, 1, 4),
                                              ".txt",
                                              sep=""))){
    radiants <- load.radiant(shower)</pre>
    n.events \leftarrow 0.5 * (sqrt(8 * nrow(radiants) + 1) - 1)
  } else{
    radiants <- shower.radiants(shower.events)</pre>
  n.radiants <- nrow(radiants)</pre>
  if (n.radiants < 2){</pre>
    return(data.frame(n.events = n.events, n.radiants = n.radiants))
  r <- equatorial.to.cartesian(radiants$ra, radiants$dec)
  r \leftarrow t(r)
  if(aggression > 0.0){
    bad.events <- suspect.events(radiants, aggression = aggression)</pre>
    n.bad.events <- length(bad.events)</pre>
    radiants <- remove.event(radiants, bad.events)</pre>
    n.bad.radiants <- n.radiants - nrow(radiants)</pre>
    n.radiants <- nrow(radiants)</pre>
    if (n.radiants < 2){</pre>
      return(data.frame(n.events = n.events,
                         n.radiants = n.radiants,
                         n.bad.events = n.bad.events,
                         n.bad.radiants = n.bad.radiants))
    }
  } else{
    n.bad.events <- -1
    n.bad.radiants <- -1
  }
  r <- equatorial.to.cartesian(radiants$ra, radiants$dec)</pre>
  r <- t(r)
```

```
fishkent.p.value \leftarrow fishkent(r, B = 1)[2]
kent <- kent.mle(r)</pre>
vmf <- vmf.mle(r)</pre>
# mu represents the mean direction of the radiants
x <- vmf$mu[1]
y <- vmf$mu[2]
z <- vmf$mu[3]
#Convert cartesian coordinates to equatorial
rho \leftarrow norm(c(x, y))
mean.ra \leftarrow (acos(x / rho) * 180 / pi) %% 360
if(y < 0){
 mean.ra <- 360 - mean.ra
rho <- norm(mean)</pre>
mean.dec \leftarrow asin(z / rho) * 180 / pi
#Convert cartesian coordinates to equatorial
rho \leftarrow norm(c(x, y))
mean.ra <- (acos(x / rho) * 180 / pi) %% 360
if(y < 0){
  mean.ra <- 360 - mean.ra
kent.mu <- kent$G[,1]</pre>
sdom <- sqrt(vmf$kappa ^ -1) / sqrt(n.events - n.bad.events) * 180 / pi</pre>
return(data.frame(mean.ra = mean.ra,
                   mean.dec = mean.dec,
                   sdom = sdom,
                   n.events = n.events,
                   n.radiants = n.radiants,
                   n.bad.events = n.bad.events,
                   n.bad.radiants = n.bad.radiants,
                   fishkent.p.value = fishkent.p.value,
                   vmf.mu.x = vmf$mu[1],
                   vmf.mu.y = vmf$mu[2],
                   vmf.mu.z = vmf$mu[3],
                   vmf.kappa = vmf$kappa,
                   kent.mu.x = kent.mu[1],
                   kent.mu.y = kent.mu[2],
                   kent.mu.z = kent.mu[3],
                   kent.kappa = kent$param[1]))
```