Programming Assignment 2: Lexical Scoping

Caching The Inverse of a Matrix

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Introduction:

This programming exercise constructs an R function system that is able to cache potentially time consuming computations. Matrix inversion is usually a costly computation given that inverse of a matrix needs to be used multiple times when solving for a linear system or even when using it in a loop. Taking advantage of the scoping rules of the R language, this programming exercise creates a preserve state inside of an R object, which computes the inverse of a matrix and can cache it in the memory for future use.

This short note begins with introducing the mathematical properties of invertible matrices as well as how an inverse matrix is computed in R. It then presents the core mechanism of the R function-pair that are constructed. The body of the note ends by discussing the implication of scoping rules in this sort of a project.

The document also includes two detailed appendices that demonstrate step by step evaluation of the functions (**Appendix A**) and reports some test results (**Appendix B**)using different variations of square matrices.

Inverse Matrix

If A is a square $(n \times n)$ and non-singular $(\det(A) \neq 0)$ matrix then an inverse matrix of A is denoted by A^{-1} such that $AA^{-1} = A^{-1}A = I$; where I is the identity matrix.

As only non-zero real numbers can have an inverse, in matrix algebra only non-singular square matrices have an inverse. Therefore, for A to be invertible a matrix A^{-1} must exist.

Consider the following 2 by 2 matrix:

$$X = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$X^{-1} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

For the above square matrix X, an inverse X^{-1} exists, only if $ad - bc \neq 0$. Also note that (ad - bc) is the determinant of X.

One simple but necessary point to consider for this particular assignment is that getting the inverse of an invertible numeric matrix is as simple as dividing the identity matrix with the matrix itself, i.e., $X^{-1}X = I$ or, $X^{-1} = \frac{I}{X}$.

Inverse Matrix in R

There are several methods that can be used to calculate inverse of a matrix in R. For this assignment though the scope is confined to the solve function.

The solve function in R is typically used to solve a linear system. Following are the default arguments used:

```
solve(a, b, ...)
a : A square numeric or complex matrix containing the coefficients of the linear system.
b : A numeric or complex vector or matrix giving the right-hand side of the linear system.
... : Further arguments passed to or from other methods
```

This function basically solves the linear equation $a \times x = b$ for x; where b can be a matrix or a vector. The argument b is also defined such that if it is not included as an argument in the function, it is assumed to be an identity matrix by R. This characteristic of b allows the calculation on an inverse of a by using the solve (a) function.

When b is missing in the function the generic equation becomes $a \times x = I$ or, $x = \frac{I}{a} = a^{-1}$. Therefore, given that a is an invertible square matrix, x is simply the inverse of that matrix.

The Cache Matrix

The makeCacheMatrix function takes an invertible matrix 'x' as an argument and then creates a special 'matrix' object which enables an environment that can both cache and retrieve the inverse of the input matrix 'x'.

The function makeCacheMatrix is defined in the global environment (workspace). A list of 4 other functions has been created inside it for which the defining environment is the inside of the host function. The parent for this child environment inside the host function is the global environment. These 4 functions provide the following functionality:

- 1. Set the value of the matrix set
- 2. Get the value of the matrix get
- 3. Set the value of the inverse matrix setinv
- 4. Get the value of the inverse matrix getinv

Solving for the Inverse Matrix

The cacheSolve function solves for the inverse of the matrix returned by makeCacheMatrix function above. Using an if-else control structure, it first checks to see if the inverse matrix has already been produced. If so,

then, it skips the computation and returns the inverse matrix from the cache via **getinv** function. Otherwise, it gets the data on the original matrix 'x' via 'get', computes the inverse of 'x' using 'solve' function, stores the output in cache memory via **setinv** function, and then prints the output.

```
cacheSolve <- function(x, ...) {
    IM <- x$getinv()
    if(!is.null(IM)) {
        message("getting cached data (inverse matrix)")
            return (IM)
    }
    data <- x$get()
    IM <- solve(data, ...)
    x$setinv(IM)
    IM
}</pre>
```

Appendix A discusses how these system of functions work step by step through different environments abiding R's scoping rules. Test outputs using matrices of different dimensions have been presented in **Appendix B**.

Implication of Scoping Rules

Scoping rules followed by R are crucial to the design of the mechanism discussed so far. Scoping rules determine how a value is bound to a free variable (not a formal argument) in a function. The scoping rules followed by R are known as 'lexical scoping' which is also known as 'static scoping'.

Under lexical scoping, values for free variables are primarily searched in the environment in which the function was defined. Such an environment is is typically the 'global environment' or the user's workspace.

An exact opposite to lexical scoping is dynamic scoping. Under dynamic scoping, values for free variables are primarily searched in the environment from which the function was called. In R such an environment is known as the 'parent frame'. Example of a parent frame can be an R-package.

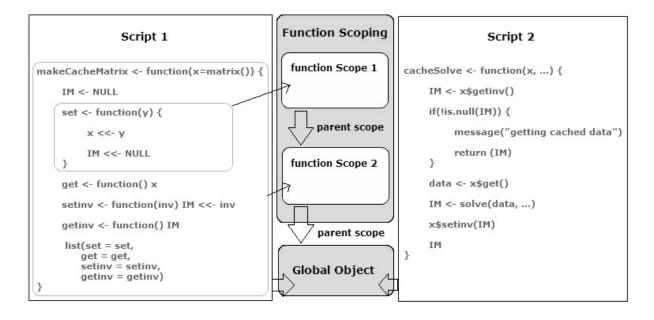


Figure: Lexical Scoping Rules in R

Coming back to lexical scoping, if a value cannot be found in the environment in which the function was defined then R will look for it in its parent environment and then the parent of the parent environment and so on until a match is found. If a function is defined inside the global environment (workspace) then the top level environment is the global environment itself. However if the function is defined in a package then the top-level environment is the namespace of that package. After the top level environment has been searched, R will look for the value in the search list until it hits the 'empty environment' which is the parent to the base package. R will come up with an error message if the value cannot be found after reaching the empty environment. The empty environment does not have a parent environment.

An interesting feature of R is that a function can be defined within a function. In other words, a function can return another function as an output. For the function which is defined within another function, the primary environment is the inside of the host function. R usually defines a temporary environment inside the host whenever such a system of function is sourced. R will first search for a value in the host function, then in the global environment, and then across the search list until a match is found. This feature of R functions combined with the manipulation of scoping rules makes it possible to undertake the project in hand and many other complex programming projects.

The figure above provides an sketch as to how the scoping rules would treat the assignment in hand. Both makeCacheMatrix and cacheSolve functions are global objects as for both of them the 'defining environment' is the global environment. For the set, get, setinv and getinv functions the defining environment is the inside of the makeCacheMatrix function. To bind a value to the set function, R will first look inside the the host function makeCacheMatri and then the global environment. Similarly, for a free variable inside set, R will first look for a value inside the function itself, then in its parent function and finally in the global environment.

A more technical demonstration of R environments has been presented in **Appendix A**, using the **environment** function in R and some of its applications. The **parent.env** function has been used to demonstrate the scoping hierarchy.

Appendix A: R-Environment and Scoping Hierarchy

The Construct of 'makeCacheMatrix'

The makeCacheMatrix function, if run without an argument, returns the skeleton of its construction. It simply lists the 4 sub-functions defined within it with name space of the temporary environment created inside of the host function (defining environment for the sub-functions).

```
source("cachematrix.R")
makeCacheMatrix()
```

```
## $set
## function (y)
## {
##
       x <<- y
##
       IM <<- NULL
## }
##
  <environment: 0x000000000a51d448>
##
## $get
## function ()
## x
## <environment: 0x000000000a51d448>
##
## $setinv
```

```
## function (inv)
## IM <<- inv
## <environment: 0x000000000a51d448>
##
## $getinv
## function ()
## IM
## <environment: 0x000000000a51d448>
```

Global Environment

Both makeCacheMatrix and cacheSolve are global objects defined in the global environment (workspace)

```
environment(makeCacheMatrix)

## <environment: R_GlobalEnv>

environment(cacheSolve)

## <environment: R_GlobalEnv>

ls(environment(makeCacheMatrix))

## [1] "cacheSolve" "makeCacheMatrix"

ls.str(environment(makeCacheMatrix))

## cacheSolve : function (x, ...)
## makeCacheMatrix : function (x = matrix())
```

How the System of Functions Work

Making the Special "Matrix"

When an invertible square matrix is run through the makeCacheMatrix function and stored in an R object (here, M), the object it enlisted in the global environment equipped with all its functionality.

```
M <- makeCacheMatrix(matrix(c(13, 5, 18, 10), 2, 2))
ls(environment(makeCacheMatrix))

## [1] "cacheSolve" "M" "makeCacheMatrix"

ls.str(environment(makeCacheMatrix))</pre>
```

```
## cacheSolve : function (x, ...)
## M : List of 4
## $ set :function (y)
## $ get :function ()
## $ setinv:function (inv)
## $ getinv:function ()
## makeCacheMatrix : function (x = matrix())
```

Environment of the Subfunctions Before Implementing 'cacheSolve'

It is easy to show that all 4 functions defined inside the special matrix are objects in the same temporary environment created by R.

```
environment(M$set)

## <environment: 0x000000007658c40>
environment(M$get)

## <environment: 0x000000007658c40>

environment(M$setinv)

## <environment: 0x000000007658c40>
environment(M$getinv)

## <environment: 0x0000000007658c40>

ls(environment(M$set))

## [1] "get" "getinv" "IM" "set" "setinv" "x"
```

An expanded view of the list of objects in the environment shows that \mathtt{get} and \mathtt{getinv} functions do not take arguments but fetches corresponding values from the memory. On the other hand \mathtt{set} and \mathtt{setinv} functions take intermediate arguments and sets corresponding values respectively to the objects \mathtt{x} and \mathtt{IM} (inverse matrix object).

Before running the cacheSolve function, x has the data on the input matrix and IM is NULL. Extracting the Inputted Matrix and Its Inverse demonstrates the point.

```
ls.str(environment(M$set))
```

```
## get : function ()
## getinv : function ()
## IM : NULL
## set : function (y)
## setinv : function (inv)
## x : num [1:2, 1:2] 13 5 18 10
M$get()
```

```
## [,1] [,2]
## [1,] 13 18
## [2,] 5 10
```

```
M$getinv()
```

NULL

Implementing 'cacheSolve'

In accordance with the defined functionality of cacheSolve, it sets (caches) and produces the inverse of the input matrix.

```
cacheSolve(M)
```

```
## [,1] [,2]
## [1,] 0.250 -0.450
## [2,] -0.125 0.325
```

Environment of the Subfunctions After Implementing 'cacheSolve'

As shown below, the environment inside of M does not change after implementing cacheSolve, but data on the value of the newly created inverse matrix is stored in IM. It is the work of the setinv function.

The value of the inverse matrix can now be retrieved from the cache using either M\$getinv or more formally using cacheSolve. The latter also prints a message confirming that the result was fetched from the cache memory.

```
ls(environment(M$set))
## [1] "get"
                "getinv" "IM"
                                  "set"
                                            "setinv" "x"
ls.str(environment(M$set))
## get : function ()
## getinv : function ()
## IM : num [1:2, 1:2] 0.25 -0.125 -0.45 0.325
## set : function (y)
## setinv : function (inv)
## x : num [1:2, 1:2] 13 5 18 10
M$getinv()
##
          [,1]
                 [,2]
## [1,] 0.250 -0.450
## [2,] -0.125 0.325
cacheSolve(M)
## getting cached data (inverse matrix)
##
          [,1]
                 [,2]
## [1,] 0.250 -0.450
## [2,] -0.125 0.325
```

Scoping Hierarchy

The following results demonstrate how R searches through a list of environments abiding by the lexical scoping rules that it follows. The process usually starts from the defining environment of a function or a free variable for which R is searching for a value match. The scoping continues maintaining an hierarchy of parent environments and ends with the empty environment.

In this exercise, the primary environment is the environment inside the special matrix M. R defines a temporary environment for this purpose. Parent to the temporary environment is the Global environment where the M matrix itself was defined. Parent to the global environment in the search list is the stats package and so on.

```
beta <- environment(M$set)</pre>
beta
## <environment: 0x000000007658c40>
alpha <- parent.env(beta)
alpha
## <environment: R_GlobalEnv>
search1 <- parent.env(alpha)</pre>
search1
## <environment: package:stats>
## attr(,"name")
## [1] "package:stats"
## attr(,"path")
## [1] "C:/Program Files/R/R-3.2.1/library/stats"
search2 <- parent.env (search1)</pre>
search2
## <environment: package:graphics>
## attr(,"name")
## [1] "package:graphics"
## attr(,"path")
## [1] "C:/Program Files/R/R-3.2.1/library/graphics"
```

Scoping will continue till it reaches the 'base environment' unless a match is found on the way. The parent for the base is typically the empty environment. When scoping reaches the empty environment, the process stops. An empty environment does not have a parent. Base, Global and Empty are system environments.

```
baseenv()
## <environment: base>
parent.env(baseenv())
## <environment: R_EmptyEnv>
Appendix B: Test Outputs
2 \times 2 \text{ matrix}
source("cachematrix.R")
M <- makeCacheMatrix(matrix(10:13, 2, 2))</pre>
M$get()
        [,1] [,2]
## [1,] 10 12
## [2,]
        11
               13
M$getinv() # no data on inverse matrix is cached yet
## NULL
cacheSolve(M)
      [,1] [,2]
##
## [1,] -6.5 6
## [2,] 5.5 -5
cacheSolve(M) # the data on inverse matrix is cached already
## getting cached data (inverse matrix)
##
        [,1] [,2]
## [1,] -6.5
## [2,] 5.5
3 \times 3 matrix
source("cachematrix.R")
M <- makeCacheMatrix(matrix(c(20, 13, 9, 51, 18, 33, 9, 101, 47), 3, 3))
M$get()
```

```
[,1] [,2] [,3]
## [1,]
          20
              51
## [2,]
               18 101
         13
## [3,]
               33
                   47
           9
M$getinv() # no data on inverse matrix is cached yet
## NULL
cacheSolve(M)
                [,1]
                             [,2]
## [1,] 0.077382619 0.065341174 -0.155231961
## [2,] -0.009272224 -0.026727652 0.059211550
## [3,] -0.008307664  0.006254084  0.009427798
cacheSolve(M) # the data on inverse matrix is cached already
## getting cached data (inverse matrix)
##
                [,1]
                             [,2]
                                          [,3]
## [1,] 0.077382619 0.065341174 -0.155231961
## [2,] -0.009272224 -0.026727652 0.059211550
## [3,] -0.008307664  0.006254084  0.009427798
4 x 4 matrix
source("cachematrix.R")
M <- makeCacheMatrix(matrix(c(15, 11, 34, 50, 19, 68, 44, 12, 30, 11, 56, 98, 88, 1, 26, 10), 4, 4))
M$get()
##
       [,1] [,2] [,3] [,4]
## [1,]
        15
              19
                   30
                        88
## [2,]
        11
              68
                         1
                    11
## [3,]
         34
               44
                   56
                         26
## [4,]
        50
              12
                   98
                        10
M$getinv() # no data on inverse matrix is cached yet
## NULL
cacheSolve(M)
                [,1]
                             [,2]
                                          [,3]
## [1,] -0.085666715 -0.179583600 0.357613044 -0.157968463
## [2,] 0.006943442 0.029508340 -0.028894926 0.011073682
## [3,] 0.041815295 0.088620384 -0.179581022 0.090074022
## [4,] 0.010211551 -0.005971773 0.006502711 -0.006171519
```

cacheSolve(M) # the data on inverse matrix is cached already

getting cached data (inverse matrix)

```
## [,1] [,2] [,3] [,4]

## [1,] -0.085666715 -0.179583600 0.357613044 -0.157968463

## [2,] 0.006943442 0.029508340 -0.028894926 0.011073682

## [3,] 0.041815295 0.088620384 -0.179581022 0.090074022

## [4,] 0.010211551 -0.005971773 0.006502711 -0.006171519
```

A Technical Note:

The inverse of a singular matrix, a matrix that incurs a determinant of zero (0), is not defined and cannot be computed. R will produce the error, "system is exactly singular." in such cases. It is advisable to use a non-singular matrix for evaluating this exercise.

Example:

```
source("cachematrix.R")
M <- makeCacheMatrix(matrix(1:16, 4, 4))
M$get()</pre>
```

```
##
         [,1] [,2] [,3] [,4]
## [1,]
            1
                  5
                       9
            2
## [2,]
                  6
                      10
                            14
## [3,]
            3
                  7
                            15
                      11
## [4,]
                      12
                            16
```

```
det(M$get()) # determinant of the singular matrix
```

```
## [1] 0
```

The cacheSolve function will produce the following error message:

```
> cacheSolve(M)
```

```
Error in solve.default(data, ...) :
  Lapack routine dgesv: system is exactly singular: U[3,3] = 0
```