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Predictive parsing relies on information about the first symbols that can be generated by a production body.

If we can always choose a unique production based only on the next input symbol, we are able to do predictive parsing without backtracking.

In simple cases, the right-hand sides of all productions for any given nonterminal start with distinct terminals, except at most one production whose right-hand side does not start with a terminal (i.e., it is an empty production, or the right-hand side of the production starts with a nonterminal). We chose the production whose righthand side does not start with a terminal whenever the input symbol does not match any of the terminal symbols that start the righthand sides other productions. We can extend the method to work also for grammars where more than one production for a given nonterminal have right-hand sides that do not start with terminals.

We just need to be able to select between these productions based on the input symbol, even when the right-hand sides do not start with terminal symbols.

نیاز به تعریف چند مفهوم داریم

With respect to a particular grammar, given a string γ of terminals and nonterminals,

- nullable(X) is true if X can derive the empty string.
- FIRST(γ) is the set of terminals that can begin strings derived from γ .
- FOLLOW(X) is the set of terminals that can immediately follow X. That is, $t \in \text{FOLLOW}(X)$ if there is any derivation containing Xt. This can occur if the derivation contains XYZt where Y and Z both derive ϵ .

نكته مهم دربارهٔ انتخاب رول مناسب

We choose a production $N \to \alpha$ on input symbol c if either

 $c \in FIRST(\alpha)$, or

 $ightharpoonup Nullable(\alpha)$ and $c \in \text{FOLLOW}(N)$.

If we can always choose a production uniquely by using these rules, this is called LL(1) parsing—the first L indicates the reading direction (left-to-right), the second L indicates the derivation order (left), and the (1) indicates that there is a one-symbol lookahead, i.e., that decisions require looking only at one input symbol (the next input symbol). A grammar where strings can be unambiguously parsed or rejected using LL(1) parsing is called an LL(1) grammar.

مثالهای دیگری از تجزیهٔ پیشبین بهصورت بازگشتی (کتاب اپل)

 $S \rightarrow E$ \$

 $T \rightarrow T * F$

 $F \rightarrow id$

 $E \rightarrow E + T$

 $T \rightarrow T / F$

 $F \rightarrow \text{num}$

 $E \rightarrow E - T$

 $T \to F$

 $F \rightarrow (E)$

 $E \rightarrow T$

GRAMMAR 3.10.

 $S \rightarrow \text{if } E \text{ then } S \text{ else } S$

 $S \rightarrow \text{begin } S L$

 $S \rightarrow \text{print } E$

 $L \rightarrow \text{end}$

 $L \rightarrow : SL$

 $E \rightarrow \text{num} = \text{num}$

GRAMMAR 3.11.

(استفاده از رویکرد موفق است) Grammar 3.11

```
final int IF=1, THEN=2, ELSE=3, BEGIN=4, END=5, PRINT=6,
          SEMI=7, NUM=8, EO=9;
int tok = getToken();
void advance() {tok=getToken();}
void eat(int t) {if (tok==t) advance(); else error();}
void S() {switch(tok) {
       case IF: eat(IF); E(); eat(THEN); S();
                   eat(ELSE): S(): break:
       case BEGIN: eat(BEGIN); S(); L(); break;
       case PRINT: eat(PRINT); E(); break;
       default: error():
void L() {switch(tok) {
       case END: eat(END); break;
       case SEMI: eat(SEMI); S(); L(); break;
       default: error();
void E() { eat(NUM); eat(EQ); eat(NUM); }
```

(استفاده از رویکرد موفق نیست) Grammar 3.10

```
void S() { E(); eat(EOF); }
 void E() {switch (tok) {
            case ?: E(); eat(PLUS); T(); break;
            case ?: E(); eat(MINUS); T(); break;
            case ?: T(); break;
            default: error();
 void T() {switch (tok) {
            case ?: T(); eat(TIMES); F(); break;
            case ?: T(); eat(DIV); F(); break;
            case ?: F(); break;
            default: error():
تابع نظیر متغیر F را هم به همین نحو میتوان نوشت. اما رویکرد تجزیهٔ پیشبین
```

There is a conflict here (i.e., in the recursive descent parser for Grammar 3.10): The E function has no way to know which clause to use. Consider the strings (1*2-3)+4 and (1*2-3). In the former case, the initial call to E should use the $E \to E + T$ production, but the latter case should use $E \to T$.

Recursive-descent, or predictive, parsing works only on grammars where the first terminal symbol of each subexpression provides enough information to choose which production to use.

در ادامه، بهصورت دقیق تری مفاهیم FIRST و FOLLOW را معرفی کرده، پیادهسازی مبتنی بر جدول را وصف میکنیم.

FIRST and FOLLOW

From the FIRST and FOLLOW sets for a grammar, we shall construct "predictive parsing tables," which make explicit the choice of production during top-down parsing.

The construction of both top-down and bottom-up parsers is aided by two functions, FIRST and FOLLOW, associated with a grammar G. During top-down parsing, FIRST and FOLLOW allow us to choose which production to apply, based on the next input symbol.

$FIRST(\alpha)$

Define $FIRST(\alpha)$, where α is any string of grammar symbols, to be the set of terminals that begin strings derived from α . If $\alpha \Rightarrow^* \varepsilon$, then ε is also in $FIRST(\alpha)$.

For a preview of how FIRST can be used during predictive parsing, consider two A-productions $A \to \alpha | \beta$, where $\mathrm{FIRST}(\alpha)$ and $\mathrm{FIRST}(\beta)$ are disjoint sets. We can then choose between these A-productions by looking at the next input symbol a, since a can be in at most one of $\mathrm{FIRST}(\alpha)$ and $\mathrm{FIRST}(\beta)$, not both. For instance, if a is in $\mathrm{FIRST}(\beta)$ choose the production $A \to \beta$.

نكتهٔ مهم

If two different productions $X \to \gamma_1$ and $X \to \gamma_2$ have the same left-hand-side symbol (X) and their right-hand sides have overlapping FIRST sets, then the grammar cannot be parsed using predictive parsing. If some terminal symbol I is in $\mathrm{FIRST}(\gamma_1)$ and also in $\mathrm{FIRST}(\gamma_2)$, then the X function in a recursive-descent parser will not know what to do if the input token is I.

FOLLOW(A)

Define FOLLOW(A), for nonterminal A, to be the set of terminals a that can appear immediately to the right of A in some sentential form; that is, the set of terminals a such that there exists a derivation of the form $S \to \alpha Aa\beta$, for some α and β . Note that there may have been symbols between A and a, at some time during the derivation, but if so, they derived ε and disappeared. In addition, if A can be the rightmost symbol in some sentential form, then \$ is in FOLLOW(A); recall that \$is a special "endmarker" symbol that is assumed not to be a symbol of any grammar.

Example

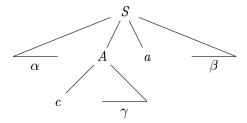


Figure 4.15: Terminal c is in FIRST(A) and a is in FOLLOW(A)

محاسبهٔ FIRST برای سمبلهای گرامر

To compute $\mathrm{FIRST}(X)$ for all grammar symbols X, apply the following rules until no more terminals or ε can be added to any FIRST set.

- 1. If X is a terminal, then $FIRST(X) = \{X\}.$
- 2. If X is a nonterminal and $X \to Y_1Y_2 \cdots Y_k$ is a production for some $k \ge 1$, then place a in FIRST(X) if for some i, a is in $\text{FIRST}(Y_i)$, and ϵ is in all of $\text{FIRST}(Y_1), \ldots, \text{FIRST}(Y_{i-1})$; that is, $Y_1 \cdots Y_{i-1} \stackrel{*}{\Rightarrow} \epsilon$. If ϵ is in $\text{FIRST}(Y_j)$ for all $j = 1, 2, \ldots, k$, then add ϵ to FIRST(X). For example, everything in $\text{FIRST}(Y_1)$ is surely in FIRST(X). If Y_1 does not derive ϵ , then we add nothing more to FIRST(X), but if $Y_1 \stackrel{*}{\Rightarrow} \epsilon$, then we add $\text{FIRST}(Y_2)$, and so on.
- 3. If $X \to \epsilon$ is a production, then add ϵ to FIRST(X).

 $(V \cup \Sigma)^*$ محاسبهٔ FIRST برای یک رشتهٔ دلخواه در

Now, we can compute FIRST for any string $X_1X_2\cdots X_n$ as follows. Add to FIRST $(X_1X_2\cdots X_n)$ all non- ε symbols of FIRST (X_1) . Also add the non- ε symbols of FIRST (X_2) , if ε is in FIRST (X_1) ; the non- ε symbols of FIRST (X_3) , if ε is in FIRST (X_1) and FIRST (X_2) ; and so on. Finally, add ε to FIRST $(X_1X_2\cdots X_n)$ if, for all i, ε is in FIRST (X_i) .

محاسبهٔ FOLLOW برای یک متغیر (غیرترمینال)

To compute FOLLOW(A) for all nonterminals A, apply the following rules until nothing can be added to any FOLLOW set.

- 1. Place \$ in FOLLOW(S), where S is the start symbol, and \$ is the input right endmarker.
- 2. If there is a production $A \to \alpha B\beta$, then everything in FIRST(β) except ϵ is in FOLLOW(B).
- 3. If there is a production $A \to \alpha B$, or a production $A \to \alpha B\beta$, where FIRST(β) contains ϵ , then everything in FOLLOW(A) is in FOLLOW(B).

Example:

- 1. FIRST(F) = FIRST(T) = FIRST(T) = {(, id}. To see why, note that the two productions for T have bodies that start with these two terminal symbols, id and the left parenthesis. T has only one production, and its body starts with T. Since T does not derive T0, FIRST(T1) must be the same as FIRST(T2). The same argument covers FIRST(T2).
- 2. FIRST $(E') = \{+, \epsilon\}$. The reason is that one of the two productions for E' has a body that begins with terminal +, and the other's body is ϵ . Whenever a nonterminal derives ϵ , we place ϵ in FIRST for that nonterminal.
- 3. FIRST $(T') = \{*, \epsilon\}$. The reasoning is analogous to that for FIRST(E').

- 4. FOLLOW(E) = FOLLOW(E') = {), \$}. Since E is the start symbol, FOLLOW(E) must contain \$. The production body (E) explains why the right parenthesis is in FOLLOW(E). For E', note that this nonterminal appears only at the ends of bodies of E-productions. Thus, FOLLOW(E') must be the same as FOLLOW(E).
- 5. FOLLOW(T) = FOLLOW(T') = {+,), \$}. Notice that T appears in bodies only followed by E'. Thus, everything except ε that is in FIRST(E') must be in FOLLOW(T); that explains the symbol +. However, since FIRST(E') contains ε (i.e., E' ⇒ ε), and E' is the entire string following T in the bodies of the E-productions, everything in FOLLOW(E) must also be in FOLLOW(T). That explains the symbols \$ and the right parenthesis. As for T', since it appears only at the ends of the T-productions, it must be that FOLLOW(T') = FOLLOW(T).
- 6. FOLLOW(F) = {+,*,),\$}. The reasoning is analogous to that for T in point (5).

Iterative computation of FIRST, FOLLOW, and nullable

Algorithm to compute FIRST, FOLLOW, and nullable. Initialize FIRST and FOLLOW to all empty sets, and nullable to all false. **for** each terminal symbol Z $FIRST[Z] \leftarrow \{Z\}$ repeat **for** each production $X \to Y_1 Y_2 \cdots Y_k$ if $Y_1 \dots Y_k$ are all nullable (or if k=0) **then** nullable $[X] \leftarrow \text{true}$ **for** each i from 1 to k, each j from i + 1 to k**if** $Y_1 \cdots Y_{i-1}$ are all nullable (or if i = 1) then $FIRST[X] \leftarrow FIRST[X] \cup FIRST[Y_i]$ **if** $Y_{i+1} \cdots Y_k$ are all nullable (or if i = k) then $FOLLOW[Y_i] \leftarrow FOLLOW[Y_i] \cup FOLLOW[X]$ if $Y_{i+1} \cdots Y_{i-1}$ are all nullable (or if i+1=j) then $FOLLOW[Y_i] \leftarrow FOLLOW[Y_i] \cup FIRST[Y_i]$ until FIRST, FOLLOW, and nullable did not change in this iteration.