Michael Sean Hansen

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Experience

Feb 2014 - PresentiOS Developer at RokketLaunch. Touching on all aspects of the apps, but my main focus has been custom UI, including smoothly scrolling

media-heavy content, and a smart text view stack with rich text editing.

Feb 2013 - Feb 2014 iOS Developer at Critical Pursuits, an iOS/web consulting firm. I

touched on all aspects of app development, and have focused a lot on

UI and custom transitions.

Apr 2011 - Feb 2013 iOS Developer at HipGeo. (see http://hipgeo.com) I worked on all

aspects of the app, including UI, maps, network, GPS, and storage. We

utilized a number of 3rd party libraries including Three20.

Nov 2009 - Apr 2011 Lead Developer at Textopoly, a mobile marketing agency. I worked with

high-profile clients including Google, Yamaha, Nestle, and more. Duties included building an iOS app, mobile websites, and a custom SMS

platform.

May 2008 - Apr 2009 New Media Developer at BYU Broadcasting. Programming web

interfaces as well as back-end software. Named Employee of the Year.

Education

August 2009 Bachelor of Science in Computer Science, Animation Emphasis from

Brigham Young University. Won the 2009 Demo Day capstone

competition with an iPhone app. http://bit.ly/ZOXNdQ

Skills

Objective-C/iOS UIKit and Core Frameworks

Git, SVN CocoaPods Photoshop

Bonus LAMP

JavaScript/HTML/CSS

ASP .NET Erlang

Info

Please see my portfolio at http://michaelseanhansen.com for samples of my work. References available on request.