

Michael Sean Hansen

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Boston, MA

Experience

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| Feb 2014 - Present | iOS Developer at RokketLaunch. Touching on all aspects of the apps, but my main focus has been custom UI, including smoothly scrolling media-heavy content, and a smart text view stack with rich text editing. |
| Feb 2013 - Feb 2014 | iOS Developer at Critical Pursuits, an iOS/web consulting firm. I touched on all aspects of app development, and have focused a lot on UI and custom transitions. |
| Apr 2011 - Feb 2013 | iOS Developer at HipGeo. (see http://hipgeo.com) I worked on all aspects of the app, including UI, maps, network, GPS, and storage. We utilized a number of 3rd party libraries including Three20. |
| Nov 2009 - Apr 2011 | Developer at Textopoly, a mobile marketing agency. I worked with high-profile clients including Google, Yamaha, Nestle, and more. Duties included building an iOS app, mobile websites, and a custom SMS platform. |
| May 2008 - Apr 2009 | New Media Developer at BYU Broadcasting. Programming web interfaces as well as back-end software. Named Employee of the Year. |

Education

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| August 2009 | Bachelor of Science in Computer Science, Animation Emphasis from Brigham Young University. Won the 2009 Demo Day capstone competition with an iPhone app. http://bit.ly/ZOXNdQ |
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Skills

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| Objective-C/iOS | UIKit and Core Frameworks Git, SVN CocoaPods Photoshop |
| Bonus | LAMP JavaScript/HTML/CSS ASP .NET Erlang |

Info

Please see my portfolio at <http://michaelseanhansen.com> for samples of my work.
References available on request.