

A micro:bit MicroPython cheatsheet

Imports

Import every class, function and variable
from microbit import *

Import only the display class
from microbit import display

Import the microbit library
import microbit

Buttons

Was a button pressed?
button_a.was_pressed()

Is a button currently pressed?
buttonb.is_pressed()

Music

Play happy birthday
music.play(music.BIRTHDAY)

Create an array called **tune** of
"NOTE OCTAVE:DURATION" then play it.
**tune = ["C4:4", "E4:4", "G4:4",
"C5:4", "G4:4", "E4:4"]**
music.play(tune)

Play a pitch (Frequency[Hz], Duration[ticks])
music.pitch(440, 6)

Set the tempo
music.set_tempo(ticks=4, bpm=120)

Input/Output Pins

Is a pin currently being touched?
pin0.is_touched()

Return the current value on a pin
pin1.read_analog()

Write a value to a pin
pin2.write-digital(1)

LED Display

Scroll a string across the display
display.scroll('hello world')

Show an image on the display
display.show(Image.DUCK)

Return the light level from the display
display.read_light_level()

Sleep

Pause the program for a number
of milliseconds (ms)
sleep(500)

Accelerometer

Gestures: **up, down, left, right,
face up, face down, freefall,
3g, 6g, 8g, shake**

Was the micro:bit shaken?
accelerometer.was_gesture("shake")

Is the micro:bit currently falling?
accelerometer.is_gesture("freefall")

What is the value of the accelerometer x axis?
accelerometer.get_x()

Compass

Run the compass calibration routine
compass.calibrate()

What is the compass heading from 0 - 360
degrees?
compass.heading()

What is the field strength on the y axis in
nano teslas?
compass.get_y()

Radio

Import the radio module
import radio

Turn the radio on or off
radio.on()

Send a string via radio
radio.send('duck')

Return whatever radio message was received
radio.receive()

Temperature

What is the current temperature?
temperature()

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Images

```
HEART, HEART_SMALL, HAPPY, SMILE, SAD, CONFUSED, ANGRY, ASLEEP,
SURPRISED, SILLY, FABULOUS, MEH, YES, NO, CLOCK12, CLOCK11, CLOCK10,
CLOCK9, CLOCK8, CLOCK7, CLOCK6, CLOCK5, CLOCK4, CLOCK3, CLOCK2, CLOCK1,
ARROW_N, ARROW_NE, ARROW_E, ARROW_SE, ARROW_S, ARROW_SW, ARROW_W,
ARROW_NW, TRIANGLE, TRIANGLE_LEFT, CHESSBOARD, DIAMOND, DIAMOND_SMALL,
SQUARE, SQUARE_SMALL, RABBIT, COW, MUSIC_CROTCHET, MUSIC_QUAVER,
MUSIC_QUAVERS, PITCHFORK, XMAS, PACMAN, TARGET, TSHIRT, ROLLERSKATE,
DUCK, HOUSE, TORTOISE, BUTTERFLY, STICKFIGURE, GHOST, SWORD, GIRAFFE,
SKULL, UMBRELLA, SNAKE
```

Music

```
DADADADUM, ENTERTAINER, PRELUDE, ODE, NYAN, RINGTONE, FUNK, BLUES,
BIRTHDAY, WEDDING, FUNERAL, PUNCHLINE, PYTHON, BADDY, CHASE, BA_DING,
WAWAWAWAA, JUMP_UP, JUMP_DOWN, POWER_UP, POWER_DOWN
```

Neopixels

Import the Neopixel module

```
import neopixel
```

Initialise a strip of Neopixels (pin, number of Neopixels)

```
neopixel.Neopixel(pin0, 10)
```

Send the current colour data to the Neopixels

```
neopixel.Neopixel.show()
```

Conditions

Play happy birthday

```
if accelerometer.was_gesture("left"):
    display.scroll('Left')
elif accelerometer.was_gesture("right"):
    display.scroll('Right')
else:
    display.clear()
```

Loops

Show a beating heart forever:

```
while True:
    display.show(Image.HEART)
    sleep(10)
    display.show(Image.HEART_SMALL)
    sleep(10)
```

Variables

Set the compass heading to a variable

```
direction = compass.heading()
```

Set the received radio message to a variable

```
incoming = radio.receive()
```