```c
#include <stdlib.h>

typedef struct {
        int n2;
        double *arr2;
        double coeff2;
} mainstruct_lev2_t;

typedef struct {
        int n;
        mainstruct_lev2_t *arr;
        double coeff;
} mainstruct_t;

#define N 10000

int main() {
        mainstruct_t *main_p;

        main_p = (mainstruct_t*) malloc(sizeof(mainstruct_t));
        main_p->arr = (mainstruct_lev2_t*) malloc(sizeof(mains
truct_lev2_t));

        main_p->arr->n2 = N;
        main_p->arr->arr2 = (double*) malloc(sizeof(double) *
main_p->arr->n2);

        #pragma acc parallel loop
        for(int i=0;i<main_p->arr->n2;i++) {
                main_p->arr->arr2[i] = i;
        }

        return main_p->arr->arr2[0] * main_p->arr->arr2[N-1] !
= 0;
}
```