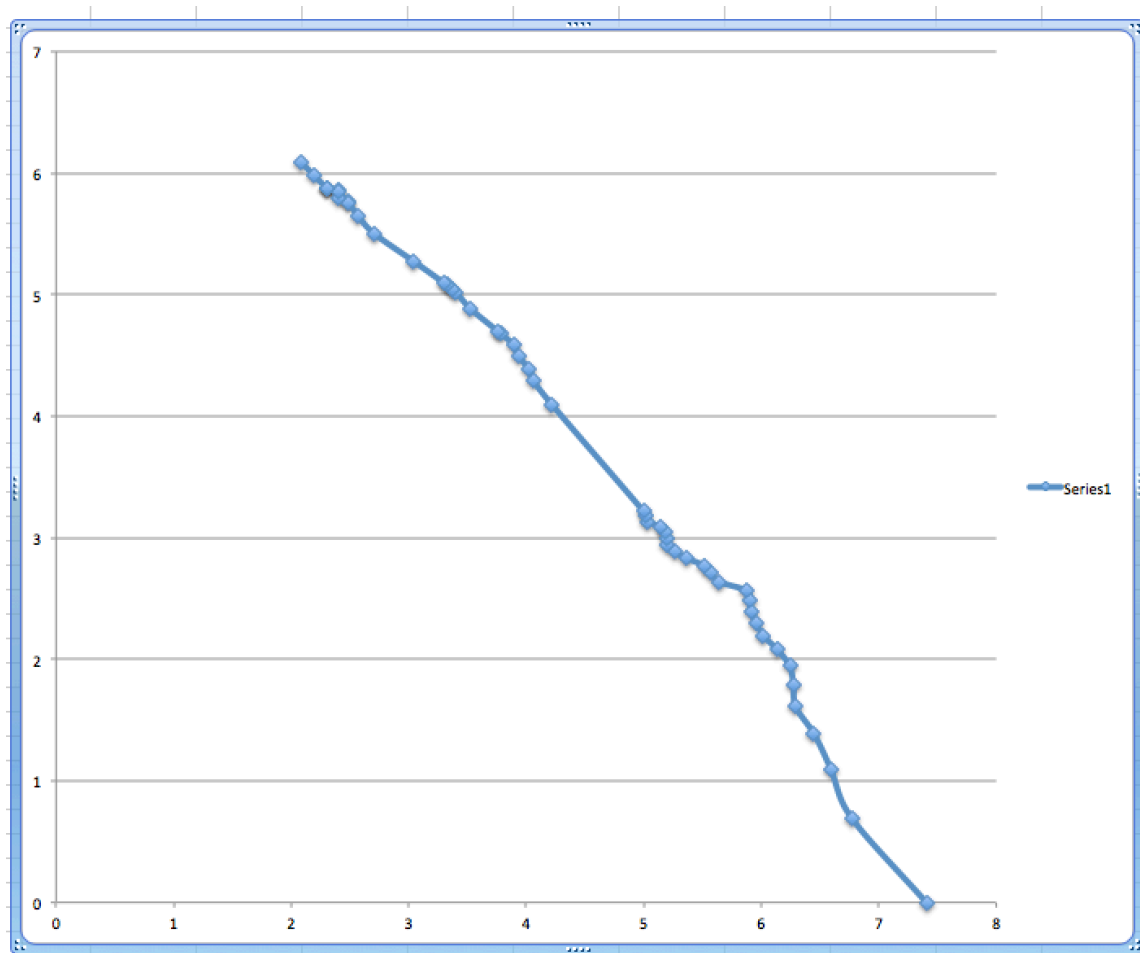


Answer 2 a:



X-axis: log (frequency)

Y-axis: log (rank)

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According to Zipf's law the probability of finding a  $r^{\text{th}}$  word in the English language is given by :

$$P(r) = 0.1/r$$

$$\Rightarrow P(r) * r = 0.1$$

Word : the

Frequency : 1644

Rank : 1

Probability : 0.0615801806811

---

Word : and

Frequency : 872

Rank : 2

Probability : 0.0326677406062

Product : 0.0653354812123

---

Word : to

Frequency : 729

Rank : 3

Probability : 0.0273105308508

Product : 0.0819315925524

---

Word : a

Frequency : 632

Rank : 4

Probability : 0.0236766193384

Product : 0.0947064773536

---

Word : minutes

Frequency : 11

Rank : 349

Probability : 0.000412093058105

---

Word : mind

Frequency : 11

Rank : 327

Probability : 0.000412093058105

Product : 0.13475443

---

Word : makes

Frequency : 11

Rank : 345

Probability : 0.000412093058105

Product : 0.142172105046

---

Word : mine

Frequency : 10

Rank : 356

Probability : 0.000374630052823

Product : 0.133368298805

---

Word : mouth

Frequency : 10

Probability : 0.000374630052823

Product : 0.133742928858

---

Word : mean

Frequency : 10

Rank : 355

Probability : 0.000374630052823

Product : 0.132993668752

---

Word : matter

Frequency : 9

Rank : 395

Probability : 0.000337167047541

Product : 0.133180983779

---

Word : making

Frequency : 8

Rank : 443

Probability : 0.000299704042258

Product : 0.13276889072

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- If one can observe that the product value for all the words is approximately coming equal to 0.1 for all ranks and especially for higher ranks, which states that the code follows the Zipf's law. Also there is the graph which has been plotted via  $\log(\text{frequency})$  and  $\log(\text{rank})$ , it is a linear graph which is usually plotted for values following Zipf's law.