Rhino(script) and Python Cheat Sheet



Rhino Command Line (RCL)

https://www.rhino3d.com https://www.rhino3d.com/tutorials

Rhino Script Editor (RSE) Documentation

https://developer.rhino3d.com/guides/rhinopython/ https://developer.rhino3d.com/guides/rhinopython/primer-101/ Also see rhinoscriptsyntax documentation in Rhino Python Editor

Python 3.0 Documentation

https://docs.python.org/3/ https://www.py4e.com

RSE Libraries and Modules

import rhinoscriptsyntax as rs

Python Libraries and Modules

<= >= == l=

import random as rnd

+ - * / // % **

Operators, Comparators

RCL Point, line, surface, geo.

point

line curve circle rectangle

ellipse pipe box cone sweep1 sweep2

RSE Point, line, surface, geometry

rs.AddPoint()

rs.AddPoints()

rs.AddSrfPt()

rs.AddLine()

rs.AddCurve()

rs.AddCircle()

rs.AddRectangle()

rs.AddPlanarSrf()

rs.AddEllipse()

rs.AddPipe()

rs.AddBox()

rs.AddCone()

rs.AddSweep1() rs.AddSweep2()

SPACE FOR ADDITIONAL NOTES

not in and & | **Basic Operations**

and Conditions

min()

max()

len()

.get()

.values()

.keys()

.items()

.append()

.pop()

.sort()

range()

rnd.random()

print() -> outputs text to the console in rhino's python editor

Dictionary Operations

RCL - Transformations

move rotate

scale mirror

RCL - Transformations

rs.RotateObject()

rs.ScaleObject()

SPACE FOR ADDITIONAL NOTES

rs.MoveObject()

rs.MirrorObject()

RCL - Miscellaneous

RSE - Selection and Input

extend loft

offset

extrude

rs.GetString()

rs.GetReal()

rs.GetInteger()

rs.GetObject()

rs.GetObjects()

RSE - Miscellaneous

rs.ExtendCurve()

rs.AddLoftSrf()

rs.OffsetCurve()

rs.OffsetSurface()

rs.ExtrudeSurface()

rs.AddTextDot()

rs.ObjectColor()

rs.CopyObject()

rs.DeleteObject() rs.HideObject()

rs.EnableRedraw()

rs.CurvePerpFrame()

rs.WorldXYPlane()

rs.ReverseCurve()

rs.RebuildSurface()

rs.JoinCurves()

Function Definition

List Operations

def functionName(p1,p2): statement block/operation

return resultValue

(default is None if return not

Loop Statement

def functionName(p1,p2): else, elif, break, continue ! statement block/operation

RSE - Vectors

rs.PointCoordinates()

rs.PointAdd()

rs.VectorCreate()

rs.VectorUnitize()

rs.VectorAngle()

rs.VectorScale()

rs.VectorCreate()

rs.VectorLength()

RSE - Line, Curve and Surface Evaluation

rs.Distance()

rs.DivideCurve()

rs.CurveMidPoint()

rs.CurveAreaCentroid()

rs.CurveStartPoint()

rs.CurveEndPoint()

rs.CurveClosestPoint()

rs.CurveDomain()

rs.BrepClosestPoint()

rs.PointClosestObject()

rs.CurveDomain()

Optional loop controls: if,

rs.SurfaceDomain()

rs.SurfaceNormal()

rs.SurfaceAreaCentroid()

rs.EvaluateSurface()

rs.PlaneFromNormal() rs.DistanceToPlane()

rs.PlaneFromPoints()

Conditional Loop

while condition: statement block

Class Construction:

class ClassName():

def __init__(self, P1, P2):

self.p1 = P1

self.p2 = P2

see Function Definition