This is a specification of SCP's balloting protocol. We work at a high level of abstraction where we do not explicitly model messges. Instead, we track what statements are voted/accepted prepared and committed by each node. What we do model explicitly is how each node n votes and accepts statements based on its current ballot ballot[n] and its highest confirmed-prepared ballot h[n].

We provide an inductive invariant that implies the agreement property, and we check its inductiveness exhaustively for small instances of the domain model.

An informal specification of SCP can be found at: https://datatracker.ietf.org/doc/html/draft-mazieres-dinrg-scp-05#section-3.5

EXTENDS DomainModel

```
VARIABLES
     ballot
    h
    vote To Prepare
    acceptedPrepared
    vote To Commit
    accepted \\ Committed
    externalized
    byz the set of malicious nodes
TypeOK \triangleq
     \land \ \ ballot \in [N \rightarrow BallotOrNull]
     \land h \in [N \rightarrow BallotOrNull]
     \land voteToPrepare \in [N \to \text{SUBSET } Ballot]
     \land \ acceptedPrepared \in [N \to \text{SUBSET} \ Ballot]
     \land voteToCommit \in [N \rightarrow SUBSET \ Ballot]
     \land \ \ acceptedCommitted \in [N \to \mathtt{SUBSET} \ Ballot]
     \land externalized \in [N \rightarrow \text{SUBSET } Ballot]
     \land byz \in \text{SUBSET } N
Init \triangleq
     \land ballot = [n \in N \mapsto nullBallot] current ballot of each node
     \wedge h = [n \in N \mapsto nullBallot] current highest confirmed-prepared ballot of each node
     \land voteToPrepare = [n \in N \mapsto \{\}]
     \land \ acceptedPrepared = [n \in N \mapsto \{\}]
     \land voteToCommit = [n \in N \mapsto \{\}]
     \land acceptedCommitted = [n \in N \mapsto \{\}]
     \land externalized = [n \in N \mapsto \{\}]
     \land byz \in FailProneSet \ byz is initially set to an arbitrary fail-prone set
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Node n enters a new ballot and votes to prepare it. Note that n votes to prepare its new ballot ballot'[n] regardless of whether it has previously vote to commit an incompatible ballot b. The main subtlety of the protocol is that this is okay because:

- 1) We must have $b \prec h[n]$ because we, when n votes to commit b (see Vote ToCommit), it sets h[n] = b if $h[n] \prec b$, and subsequently h[n] can only grow, and
- 2) therefore, if $h[n].value \neq b.value$, then n confirmed h[n] as prepared (by definition of how h[n] is updated) and thus we know that, even though n voted to commit b, b can never gather a quorum of votes to commit.

Note how this reasoning appears in the inductive invariant below.

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IncreaseBallotCounter(n, c) \triangleq
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- $\wedge c > 0$
- $\land c > ballot[n].counter$
- $\land h[n].counter \leq c$
- \land IF $h[n] \neq nullBallot$

THEN $ballot' = [ballot \ EXCEPT \ ![n] = bal(c, h[n].value)]$

ELSE $\exists v \in V : ballot' = [ballot \text{ EXCEPT } ! [n] = bal(c, v)]$

- $\land voteToPrepare' = [voteToPrepare EXCEPT ! [n] = @ \cup \{ballot[n]'\}]$
- \land UNCHANGED $\langle h, acceptedPrepared, voteToCommit, acceptedCommitted, externalized, byz <math>\rangle$

Next we describe when a node accepts and confirms ballots prepared. Nothing surprising here.

```
AcceptPrepared(n, b) \stackrel{\Delta}{=}
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 $\land \lor \exists Q \in Quorum : \forall n2 \in Q \setminus byz : b \in voteToPrepare[n2] \cup acceptedPrepared[n2]$ $\vee \exists Bl \in BlockingSet : \forall n2 \in Bl \setminus byz : b \in acceptedPrepared[n2]$

NOTE: here we could check that nothing less-and-incompatible is accepted committed. That would simplify the agreement

- \land acceptedPrepared' = [acceptedPrepared EXCEPT ![n] = @ \cup {b}]
- \land UNCHANGED (ballot, h, voteToPrepare, voteToCommit, acceptedCommitted, externalized, byz)

$ConfirmPrepared(n, b) \stackrel{\Delta}{=}$

- $\land b.counter > -1$
- $\wedge h[n] \prec b$
- $\land \exists Q \in Quorum : \forall n2 \in Q \setminus byz : b \in acceptedPrepared[n2]$
- $\wedge h' = [h \text{ EXCEPT } ! [n] = b]$
- \land UNCHANGED (ballot, vote ToPrepare, accepted Prepared, vote ToCommit, accepted Committed, externalize

When a node votes to commit a ballot, it must check that it has not already voted or accepted to abort it. This is crucial to avoid externalizing two different values in two different ballots. We also update h[n] if needed to reflect the new highest-confirmed prepared ballot.

```
VoteToCommit(n, b) \triangleq
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- $\land b.counter > 0$
- $\wedge b = ballot[n]$
- $\land \ \forall \ b2 \in Ballot : LessThanAndIncompatible(b, \ b2) \Rightarrow$ $b2 \notin voteToPrepare[n] \cup acceptedPrepared[n]$
- $\land b \prec h[n] \Rightarrow b.value = h[n].value$
- $\land \exists Q \in Quorum : \forall n2 \in Q \setminus byz : b \in acceptedPrepared[n2]$
- $\land voteToCommit' = [voteToCommit \ EXCEPT \ ![n] = @ \cup \{b\}]$
- \wedge IF $h[n] \leq b$
 - THEN h' = [h EXCEPT ! [n] = b]

```
AcceptCommitted(n, b) \triangleq
      \land b = ballot[n]
     \land \lor \exists Q \in Quorum : \forall n2 \in Q \setminus byz : b \in voteToCommit[n2]
           \forall \exists Bl \in BlockingSet : \forall n2 \in Bl \setminus byz : b \in acceptedCommitted[n2]
      \land \ \ acceptedCommitted' = [acceptedCommitted \ EXCEPT \ ![n] = @ \cup \{b\}]
      \land UNCHANGED \langle ballot, h, voteToPrepare, acceptedPrepared, voteToCommit, externalized, byz <math>\rangle
Externalize(n, b) \triangleq
      \land b = ballot[n]
      \land \ \exists \ Q \in \mathit{Quorum} : \forall \ n2 \in Q \setminus \mathit{byz} : b \in \mathit{acceptedCommitted}[n2]
      \land externalized' = [externalized EXCEPT ![n] = @ \cup {b}]
      \land UNCHANGED (ballot, h, vote To Prepare, accepted Prepared, vote To Commit, accepted Committed, byz)
 ByzantineHavoc \stackrel{\Delta}{=}
     \land \exists x \in [byz \rightarrow \text{SUBSET } Ballot]:
        voteToPrepare' = [n \in N \mapsto \text{if } n \in byz \text{ Then } x[n] \text{ else } voteToPrepare[n]]
     \land \exists x \in [byz \rightarrow \text{SUBSET } Ballot]:
        acceptedPrepared' = [n \in N \mapsto \text{if } n \in byz \text{ Then } x[n] \text{ else } acceptedPrepared[n]]
     \land \exists x \in [byz \rightarrow \text{SUBSET } Ballot]:
        voteToCommit' = [n \in N \mapsto \text{if} \ n \in byz \ \text{then} \ x[n] \ \text{else} \ voteToCommit[n]]
     \wedge \exists x \in [byz \rightarrow \text{SUBSET } Ballot]:
        acceptedCommitted' = [n \in N \mapsto \text{if} \ n \in byz \ \text{then} \ x[n] \ \text{else} \ acceptedCommitted[n]]
     \land UNCHANGED \langle h, externalized, byz \rangle
Finally we put everything together:
Next \triangleq
      \vee \exists n \in N \setminus byz, c \in BallotNumber, v \in V :
          LET b \triangleq bal(c, v)IN
                 \vee IncreaseBallotCounter(n, c)
                 \vee AcceptPrepared(n, b)
                 \vee ConfirmPrepared(n, b)
                 \vee VoteToCommit(n, b)
                 \vee AcceptCommitted(n, b)
                 \vee Externalize(n, b)
       \lor ByzantineHavoc
vars \triangleq \langle ballot, h, voteToPrepare, acceptedPrepared, voteToCommit, acceptedCommitted, externalized, byz \rangle
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
Agreement \triangleq
     \forall n1, n2 \in N \setminus byz : \forall b1, b2 \in Ballot :
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∧ UNCHANGED ⟨ballot, voteToPrepare, acceptedPrepared, acceptedCommitted, externalized, byz⟩

Next we describe when a node accepts and confirms ballots committed. Nothing surprising here.

ELSE UNCHANGED h

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Here is an inductive invariant that implies agreement:
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InductiveInvariant \triangleq
      First, the boring stuff:
     \land TypeOK
     \land byz \in FailProneSet
     \land \forall n \in N \setminus byz, c1, c2 \in BallotNumber, v1, v2 \in V:
         LET b1 \stackrel{\triangle}{=} bal(c1, v1)b2 \stackrel{\triangle}{=} bal(c2, v2)IN
              ballot[n].counter > -1 \Rightarrow ballot[n].counter > 0
              b1 \in voteToPrepare[n] \lor b1 \in voteToCommit[n] \Rightarrow b1.counter > 0 \land b1.counter \leq ballot[n].counter
              b1 \in acceptedPrepared[n] \Rightarrow \exists \ Q \in Quorum : \forall \ n2 \in Q \setminus byz : b1 \in voteToPrepare[n2]
              b1 \in acceptedCommitted[n] \Rightarrow \exists \ Q \in Quorum : \forall \ n2 \in Q \setminus byz : b1 \in voteToCommit[n2]
             h[n].counter > 0 \Rightarrow \exists Q \in Quorum : \forall n2 \in Q \setminus byz : h[n] \in acceptedPrepared[n2]
              b1 \in externalized[n] \Rightarrow \exists \ Q \in Quorum : \forall \ n2 \in Q \setminus byz : b1 \in acceptedCommitted[n2]
              b1 \in voteToPrepare[n] \lor b1 \in voteToCommit[n] \Rightarrow
               \land b1.counter \leq ballot[n].counter
               \land b1.counter = ballot[n].counter \Rightarrow b1.value = ballot[n].value
             bal(c1, v1) \in voteToPrepare[n] \land bal(c1, v2) \in voteToPrepare[n] \Rightarrow v1 = v2
              bal(c1, v1) \in voteToCommit[n] \land bal(c1, v2) \in voteToCommit[n] \Rightarrow v1 = v2
              b1 \in voteToCommit[n] \Rightarrow
                    \land \exists Q \in Quorum : \forall n2 \in Q \setminus byz : b1 \in acceptedPrepared[n2]
                    \land b1 \leq h[n] note this is important as it implies that, if we later vote to about b1, we must have confirmed
          Next, the crux of the matter:
          (in short, a node only overrides "commit v" if it is sure that "commit v" cannot reach quorum threshold)
          \land \land b1 \in voteToCommit[n]
              \land LessThanAndIncompatible(b1, b2)
              \land b2 \in voteToPrepare[n]
              \Rightarrow \forall Q \in Quorum : \exists n2 \in Q \setminus byz :
                     b1 \notin voteToCommit[n2] \land ballot[n2].counter > b1.counter
      Finally, our goal:
     \land Agreement
AcceptNeverContradictory \triangleq \forall b1, b2 \in Ballot, n1, n2 \in N \setminus byz:
     \land b1 \in acceptedCommitted[n1]
     \land b2 \in acceptedPrepared[n2]
     \wedge b1 \prec b2
     \Rightarrow b1.value = b2.value
```