Specification of SCP's balloting protocol following the IETF draft at:

https://datatracker.ietf.org/doc/html/draft-mazieres-dinrg-scp-05#section-3.5

This specification abstracts over some aspects of the protocol (e.g. increasing the ballot counter), but it does explicitly represent balloting messages. There are also some differences compared to the IETF draft, due to I suspect are omissions in the IETF draft.

Currently this specification covers only the PREPARE and COMMIT phases.

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EXTENDS DomainModel
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Phase \triangleq \{\text{"PREPARE"}, \text{"COMMIT"}, \text{"EXTERNALIZE"}\}
SCPPrepare \triangleq [
    type: { "PREPARE" }
   ballot:Ballot\\
   prepared : BallotOrNull
   aCounter: Ballot Number
   hCounter: BallotNumber
   cCounter: BallotNumber]
SCPCommit \triangleq [
    type : { "COMMIT" }
   ballot:Ballot\\
   prepared Counter: Ballot Number
   hCounter: BallotNumber
   cCounter: BallotNumber]
SCPExternalize \triangleq [
    type: { "EXTERNALIZE" }
   commit:Ballot\\
   hCounter: BallotNumber]
Message \triangleq
    SCPPrepare \cup SCPCommit \cup SCPExternalize
Some well-formedness conditions on messages:
MessageInvariant(m) \triangleq
    \land m.type = "PREPARE" \Rightarrow
        \land m.ballot.counter > 0
        \land \quad m.prepared.counter > \ -1 \Rightarrow
            \land m.prepared \leq m.ballot
            \land \quad m.aCounter \leq m.prepared.counter
        \land m.prepared.counter = -1 \Rightarrow m.aCounter = 0
        \land m.cCounter \le m.hCounter
    \land m.type = \text{"COMMIT"} \Rightarrow
        \land m.cCounter > 0
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\land m.cCounter \leq m.hCounter
      TODO: Page 13 mentions that we should have m.hCounter \leq m.ballot.counter in a PREPARE message
      This seems superfluous.
      I guess the sender should have increased its ballot counter before sending the message, but it's not a safety problem.
      Meaning of the messages in terms of logical, federated-voting messages.
      We will use this to show that this specification refines the AbstractBalloting specification.
 LogicalMessages(m) \triangleq
                  CASE m.type = \text{"PREPARE"} \rightarrow [
                                                               voteToAbort \mapsto \{b \in Ballot : 
                                                                                  LessThanAndIncompatible(b, m.ballot)\},
                                                                acceptedAborted \mapsto \{b \in Ballot : acceptedAborted : acceptedAbor
                                                                                    \vee LessThanAndIncompatible(b, m.prepared)
                                                                                    \vee b.counter < m.aCounter\},
                                                               confirmedAborted \mapsto
                                                                                 IF m.hCounter = 0 THEN \{\}
                                                                                     ELSE \{b \in Ballot : absolut : absol
                                                                                                   LET h \stackrel{\Delta}{=} [counter \mapsto m.hCounter, value \mapsto m.ballot.value]
                                                                                                   IN LessThanAndIncompatible(b, h),
                                                               voteToCommit \mapsto \text{if } m.cCounter = 0 \text{ THEN } \{\}
                                                                                     ELSE \{b \in Ballot : 
                                                                                                      \land m.cCounter \leq b.counter \land b.counter \leq m.hCounter
                                                                                                      \land b.value = m.ballot.value\},
                                                               acceptedCommitted \mapsto \{\}]
                  \square m.type = "COMMIT" \rightarrow [
                                                     voteToAbort \mapsto \{b \in Ballot : b.value \neq m.ballot.value\},\
                                                     acceptedAborted \mapsto
                                                                      LET maxPrepared \stackrel{\Delta}{=} [counter \mapsto m.preparedCounter, value \mapsto m.ballot.value]
                                                                     IN \{b \in Ballot : LessThanAndIncompatible(b, maxPrepared)\},\
                                                     confirmedAborted \mapsto
                                                                     LET maxPrepared \stackrel{\triangle}{=} [counter \mapsto m.hCounter, value \mapsto m.ballot.value]
                                                                     IN \{b \in Ballot : LessThanAndIncompatible(b, maxPrepared)\},\
                                                     voteToCommit \mapsto \{b \in Ballot : 
                                                                       m.cCounter \leq b.counter \wedge b.value = m.ballot.value\},
                                                     acceptedCommitted \mapsto \{b \in Ballot : acceptedCommitted : accepted : ac
                                                                         \land m.cCounter \leq b.counter \land b.counter \leq m.hCounter
                                                                         \land b.value = m.ballot.value\}
VARIABLES
                  ballot ballot [n] is the current ballot being prepared or committed by node n
               phase phase[n] is the current phase of node n
               prepared prepared[n] is the highest accepted-prepared ballot by node n
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 $\land m.cCounter \leq m.ballot.counter$

aCounter[n] is such that all lower ballots are accepted as aborted

h and c track:

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in the COMMIT phase, the highest and lowest accepted committed ballot
      in the EXTERNALIZE phase, the highest and lowest confirmed committed ballot
     In phase PREPARE, h.value could be different from ballot.value
    sent \ sent[n] is the set of messages sent by node n
    byz the set of Byzantine nodes
Init \stackrel{\triangle}{=}
     \land \ ballot = [n \in N \mapsto nullBallot]
     \land phase = [n \in N \mapsto "PREPARE"]
     \land prepared = [n \in N \mapsto nullBallot]
     \land aCounter = [n \in N \mapsto 0]
     \wedge h = [n \in N \mapsto nullBallot]
     \land c = [n \in N \mapsto nullBallot]
     \land sent = [n \in N \mapsto \{\}]
     \land byz \in FailProneSet
TypeOK \triangleq
     \land \quad ballot \in [N \rightarrow BallotOrNull]
     \land phase \in [N \rightarrow Phase]
     \land prepared \in [N \rightarrow BallotOrNull]
     \land \quad aCounter \in [N \rightarrow BallotNumber]
     \land h \in [N \to BallotOrNull]
     \land c \in [N \to BallotOrNull]
         sent \in [N \to \text{SUBSET } Message]
          byz \in \text{Subset } N
 faulty nodes can send any message they want
ByzStep \triangleq \exists msgs \in [byz \rightarrow \text{SUBSET } Message]:
     \land sent' = [n \in N \mapsto \text{if } n \notin byz \text{ Then } sent[n] \text{ else } msgs[n]]
     \land UNCHANGED (ballot, phase, prepared, aCounter, h, c, byz)
```

in the PREPARE phase, the highest and lowest confirmed-prepared ballot

We start by specifying how a node updates its local state depending on the messages it receives.

At any point in time, we may increase the ballot counter and set the ballot value to the value of the highest confirmed prepared ballot, if any, or, if none, arbitrarily.

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\wedge if b=1
         Then c' = [c \text{ except } ! [n] = ballot'[n]]
         ELSE UNCHANGED c
    \land UNCHANGED \langle phase, prepared, aCounter, h, c, sent, byz <math>\rangle
VotesToPrepare(b, m) \triangleq
     \lor \land m.type = "PREPARE"
         \land \lor \land b.counter \leq m.ballot.counter
                 \land b.value = m.ballot.value
             \lor \land b.counter \leq m.prepared.counter
                 \land b.value = m.prepared.value
             \lor b.counter < m.aCounter
    \lor \land m.type = \text{``COMMIT''}
         \land b.value = m.ballot.value
AcceptsPrepared(b, m) \stackrel{\Delta}{=}
     \lor \land m.type = "PREPARE"
         \land \lor \land b.counter < m.prepared.counter
                 \land b.value = m.prepared.value
             \lor b.counter < m.aCounter
    \lor \land m.type = "COMMIT"
         \land b.counter \leq m.preparedCounter
         \land b.value = m.ballot.value
 whether b is aborted given aCounter and prepared:
Aborted(b, a, p) \stackrel{\Delta}{=}
     \lor b.counter < a
     \vee LessThanAndIncompatible(b, p)
 update prepared and aCounter given a new accepted-prepared ballot
UpdatePrepared(n, b) \stackrel{\Delta}{=}
      TODO: what's commented out might be needed for liveness:
      If prepared[n] \prec b
      THEN
         \land prepared' = [prepared EXCEPT ! [n] = b]
         \land IF prepared[n].counter > -1 \land prepared[n].value <math>\neq b.value
             THEN aCounter' = [aCounter \ EXCEPT \ ![n] =
                 IF prepared[n].value < b.value
                  THEN prepared[n].counter
                  ELSE prepared[n].counter + 1]
              ELSE UNCHANGED aCounter
      ELSE
        IF b.value \neq prepared[n].value \land b.counter \geq aCounter[n]
         THEN aCounter' = [aCounter \ EXCEPT \ ![n] =
           \quad \text{if} \quad prepared [n]. value < b. value
           THEN prepared[n].counter
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ELSE prepared[n].counter + 1]
        ELSE
           ELSE UNCHANGED aCounter
 Update what is accepted as prepared:
AcceptPrepared(n, b) \triangleq
    \land prepared[n] \prec b
    \land \lor \exists Q \in Quorum : \forall m \in Q : \exists msq \in sent[m] : VotesToPrepare(b, msq)
        \vee \exists B \in BlockingSet : \forall m \in B : \exists msg \in sent[m] : AcceptsPrepared(b, msg)
    \land UpdatePrepared(n, b)
     Reset c to nullBallot if it has been aborted:
    \land IF c[n].counter > -1 \land Aborted(c[n], aCounter'[n], prepared'[n])
         THEN c' = [c \text{ EXCEPT } ! [n] = nullBallot]
         ELSE UNCHANGED c
    \land UNCHANGED \langle ballot, phase, h, sent, byz \rangle
 Update what is confirmed as prepared:
ConfirmPrepared(n, b) \triangleq
    \wedge h[n] \prec b
    \land \exists Q \in Quorum : \forall m \in Q : \exists msg \in sent[m] : AcceptsPrepared(b, msg)
    \wedge h' = [h \text{ EXCEPT } ! [n] = b]
     TODO what if we confirm prepared something that's lower and incompatible with prepared?
     Should we update a Counter? (see commented-out part of UpdatePrepared)
    \land IF prepared[n] \prec b confirmed prepared implies accepted prepared
         THEN UpdatePrepared(n, b)
         ELSE UNCHANGED (prepared, aCounter)
     Update c (either reset to nullBallot, if it has been aborted, or set it to b):
    \wedge IF \wedge c[n].counter > -1
             \land \lor Aborted(c[n], aCounter'[n], prepared'[n])
                 \vee LessThanAndIncompatible(c[n], b)
        THEN c' = [c \text{ EXCEPT } ! [n] = nullBallot]
         ELSE
            IF \wedge c[n].counter = -1
                 \wedge b = ballot[n]
                 \land \neg Aborted(b, aCounter'[n], prepared'[n])
             THEN c' = [c \text{ EXCEPT } ! [n] = b]
             ELSE UNCHANGED c
    \land IF b.counter > 0 \land ballot[n].counter < b.counter
         THEN ballot' = [ballot \text{ EXCEPT } ! [n] = b] not strictly necessary, but might help curb the statespace
         ELSE UNCHANGED ballot
    \land UNCHANGED \langle phase, sent, byz \rangle
NOTE this should be consistent with LogicalMessages
VotesToCommit(b, m) \stackrel{\triangle}{=}
    \lor \land m.type = "PREPARE"
        \land m.cCounter > 0
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\land m.cCounter \leq b.counter
         \land b.counter \leq m.hCounter
         \land b.value = m.ballot.value
     \lor \land m.type = "COMMIT"
         \land m.cCounter \leq b.counter
         \land b.value = m.ballot.value
 NOTE this should be consistent with Logical Messages
AcceptsCommitted(b, m) \stackrel{\Delta}{=}
     \land m.type = "COMMIT"
     \land b.value = m.ballot.value
    \land m.cCounter \leq b.counter
     \land b.counter \leq m.hCounter
AcceptCommitted(n, b) \stackrel{\Delta}{=}
     \land b = ballot[n] \ TODO  okay?
     \land IF phase[n] = "PREPARE"
         THEN phase' = [phase \ \text{EXCEPT} \ ![n] = \text{"COMMIT"}] \land c' = [c \ \text{EXCEPT} \ ![n] = b]
         ELSE UNCHANGED \langle phase, c \rangle
     \land phase[n] = \text{"COMMIT"} \Rightarrow h[n] \prec b
     \land \lor \exists Q \in Quorum : \forall m \in Q : \exists msg \in sent[m] : VotesToCommit(b, msg)
         \forall \exists B \in BlockingSet : \forall m \in B : \exists msg \in sent[m] : AcceptsCommitted(b, msg)
     \wedge h' = [h \text{ EXCEPT } ! [n] = b]
     \land IF prepared[n] \prec b accepted committed implies accepted prepared
         THEN UpdatePrepared(n, b)
         ELSE UNCHANGED \langle prepared, aCounter \rangle
     \land UNCHANGED \langle ballot, sent, byz \rangle
Now we specify what messages can be sent by a node
 Summarize what has been prepared, under the constraint that prepared is less than or equal to ballot:
SummarizePrepared(n) \stackrel{\Delta}{=}
    IF prepared[n] \leq ballot[n]
     THEN [prepared \mapsto prepared[n], aCounter \mapsto aCounter[n]]
     ELSE
         IF ballot[n].value > prepared[n].value \lor aCounter[n] > ballot[n].counter
         THEN [
             prepared \mapsto [counter \mapsto ballot[n].counter, value \mapsto prepared[n].value],
             aCounter \mapsto Min(aCounter[n], ballot[n].counter)
             IF aCounter[n] = ballot[n].counter
              TODO okay?
              THEN [
                  prepared \mapsto [counter \mapsto ballot[n].counter, value \mapsto ballot[n].value],
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 $aCounter \mapsto aCounter[n]]$

ELSE [

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prepared \mapsto [counter \mapsto ballot[n].counter - 1, value \mapsto prepared[n].value],
                  aCounter \mapsto Min(aCounter[n], ballot[n].counter - 1)
SendPrepare(n) \triangleq
     \land \ \ ballot[n].counter > 0
     \land phase[n] = "PREPARE"
     \wedge Let msq \triangleq [
              type \mapsto "PREPARE"
             ballot \mapsto ballot[n]
            prepared \mapsto SummarizePrepared(n).prepared
             aCounter \mapsto SummarizePrepared(n).aCounter
            hCounter \mapsto
                 IF h[n].counter > -1 \land h[n].value = ballot[n].value
                  Then h[n].counter
                  ELSE 0
             cCounter \mapsto Max(c[n].counter, 0)
        IN
             sent' = [sent \ EXCEPT \ ![n] = sent[n] \cup \{msg\}]
     \land UNCHANGED (ballot, phase, prepared, aCounter, h, c, byz)
SendCommit(n) \triangleq
     \land \ \ phase[n] = \text{``COMMIT''}
     \wedge LET msg \stackrel{\triangle}{=} [
              type \mapsto \text{``COMMIT''}
             ballot \mapsto ballot[n]
            preparedCounter \mapsto prepared[n].counter
            hCounter \mapsto h[n].counter
             cCounter \mapsto c[n].counter]
        IN
             sent' = [sent \ EXCEPT \ ![n] = sent[n] \cup \{msg\}]
     \land UNCHANGED \langle ballot, phase, prepared, aCounter, h, c, byz <math>\rangle
SendExternalize(n) \triangleq
     \land phase[n] = "EXTERNALIZE"
     \wedge Let msg \stackrel{\triangle}{=} [
              type \mapsto \text{``EXTERNALIZE''}
            commit \mapsto ballot[n]
            hCounter \mapsto h[n].counter]
        IN
             sent' = [sent \ EXCEPT \ ![n] = sent[n] \cup \{msg\}]
     \land UNCHANGED \langle ballot, phase, prepared, aCounter, h, c, byz <math>\rangle
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We can now give the full specification

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Next \triangleq
      \lor ByzStep
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\vee \exists n \in N \setminus byz:
          \lor \exists cnt \in BallotNumber : IncreaseBallotCounter(n, cnt)
          \vee \exists b \in Ballot:
              \vee AcceptPrepared(n, b)
              \vee ConfirmPrepared(n, b)
              \vee AcceptCommitted(n, b)
          \vee SendPrepare(n)
          \vee SendCommit(n)
          \vee SendExternalize(n)
vars \stackrel{\Delta}{=} \langle ballot, phase, prepared, aCounter, h, c, sent, byz \rangle
Spec \triangleq
    Init \wedge \Box [Next]_{vars}
We now turn to correctness properties
Invariant \triangleq
     \land TypeOK
     \land \forall n \in N \setminus byz:
          \land \forall m \in sent[n] : MessageInvariant(m)
          \land \ \ ballot[n].counter = \ -1 \lor ballot[n].counter > 0
          \land prepared[n].counter > -1 \Rightarrow aCounter[n] < prepared[n].counter
          \land prepared[n].counter = -1 \Rightarrow aCounter[n] = 0
          \land h[n] \leq prepared[n]
          \land c[n].counter = -1 \lor c[n].counter > 0
          \land c[n].counter < h[n].counter
         \land c[n].counter \leq ballot[n].counter
          \land c[n].counter > 0 \Rightarrow
                   \land c[n].value = h[n].value
                   \land c[n].value = prepared[n].value
                   \land c[n].value = ballot[n].value
 Next we instantiate the AbstractBalloting specification
voteToAbort \stackrel{\triangle}{=} [n \in N \mapsto UNION \{LogicalMessages(m).voteToAbort : m \in sent[n]\}]
acceptedAborted \stackrel{\triangle}{=} [n \in N \mapsto \text{UNION } \{LogicalMessages(m).acceptedAborted : } m \in sent[n]\}]
confirmedAborted \stackrel{\Delta}{=} [n \in N \mapsto UNION \{LogicalMessages(m).confirmedAborted : m \in sent[n]\}]
voteToCommit \triangleq [n \in N \mapsto \text{UNION } \{LogicalMessages(m).voteToCommit : } m \in sent[n]\}]
acceptedCommitted \stackrel{\triangle}{=} [n \in N \mapsto \text{UNION } \{LogicalMessages(m).acceptedCommitted : } m \in sent[n]\}]
externalized \triangleq [n \in N \mapsto \{\}]
AB \triangleq \text{INSTANCE } AbstractBalloting
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We have a correct refinement: THEOREM $Spec \Rightarrow AB!Spec$

To check the refinement with TLC: $InitRefinement \triangleq AB!Init$ $NextRefinement \triangleq \Box [AB!Next]_{vars}$