

This is a high-level specification of *SCP* focusing on the nomination protocol.

Currently, as implemented, before voting for a txset hash, nodes wait to obtain its preimage. Delaying the point at which we wait for the pre-image would leave more room for disseminating the txset in parallel to nomination. However this has to be done carefully to maintain the main property of nomination: assuming that there is a nomination round with a good leader and during which the network is fast enough, at least a Tier-1 quorum must eventually enter *balloting*.

In the version specified in this document, we do not wait on the pre-image to vote for a txset hash, but we do wait for the pre-image before accepting it.

In the previous version of this document, we even accepted without a pre-image. There is a problem with this: it could create a situation in which not enough nodes can start *balloting* (*i.e.* not a full quorum) and the whole system is stuck.

The problem stems from the fact that, in the nomination protocol, nodes that confirm a candidate then stop voting for new values (otherwise nomination is not guaranteed to converge). So if a blocking set *B* confirms a candidate but somehow other nodes cannot get the pre-images they need to do so, more nomination rounds will not help because the members of *B* have stopped voting, which blocks the progress of any new candidate. Depending on how pre-images are disseminated, this can potentially be exploited by an attacker to halt the system.

So accepting without a pre-image is only workable if there is some way to guarantee that, once a Tier-1 blocking set has a pre-image, then everybody in Tier-1 eventually gets it.

Another problem is that we want it to be likely that a quorum starts *balloting* already in agreement and roughly at the same time. If we delay checking pre-images to the confirm stage, an attacker could first send the pre-image to a set *A* of nodes, which then enter *balloting* at time  $T_A$ , but not send the pre-image to another set *B* of nodes, which then enter *balloting* at time  $T_B \gg T_A$  because they need to get the pre-image from *A* before starting *balloting*. For example, if it takes 500ms for members of *B* to get the pre-image from members of *A*, then  $T_B = T_A + 500ms$ . This can cause the first ballot to end without a decision. Members of *B* could also start a new nomination round before  $T_B$  and then enter *balloting* not only late but also with a different value than members of *A*.

EXTENDS *Naturals*, *FiniteSets*

CONSTANTS

*V*, validators

*TxSet*, blocks

*Bot*, default value

*Quorum*(*\_*), *Quorum*(*v*) is the set of quorums of validator *v*

*Blocking*(*\_*), *Blocking*(*v*) is the set of blocking sets of validator *v*

*Combine*(*\_*), the functions that combines candidates to produce a txset for *balloting*

*H*, domain of hashes

*Hash*(*\_*) hash function

--algorithm *SCP*{

variables global variables (*e.g.* representing messages or cross-component variables like *ballotingTxSet*):

*ballotingTxSet* = [*v* ∈ *V* ↦ *Bot*]; for each validator, the nominated txset for *balloting*

*decision* = [*v* ∈ *V* ↦ *Bot*]; for each validator, the *balloting* decision

*voted* = [*v* ∈ *V* ↦ {}]; X in the whitepaper (nomination Section)

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    accepted =  $[v \in V \mapsto \{\}];$   Y in the whitepaper (nomination Section)
process ( nomination  $\in V$  )
    variables    local variables:
        round = 0;  nothing happens in round 0; the protocol start at round 1
        candidates =  $\{\};$   Z in the whitepaper (nomination Section)
        preImage =  $[h \in H \mapsto Bot];$   the pre-images the validator knows about
        leader = Bot;  leader for the current round
    {
ln1:  while ( TRUE )
    either {  timeout and go to next round (this also starts round 1)
        round := round + 1;
        with ( l  $\in V$  ) {  pick a leader
            leader := l;
            if ( l = self )  if the leader is the current node, pick a txset and vote for it
            with ( txs  $\in TxSet$  ) {
                preImage[Hash(txs)] := txs;
                voted[self] := voted[self]  $\cup \{Hash(txs)\}$ 
            }
        }
    }
    or if ( candidates =  $\{\}$  ) {  vote for what the leader voted for, unless we have a candidate already
        when leader  $\neq Bot$ ;
        with ( hs = voted[leader] ) {
            await hs  $\neq \{\}$ ;  wait to hear from the leader
            voted[self] := voted[self]  $\cup hs$   vote for what the leader has voted for
            in the whitepaper version, we would only vote for the hashes for which we have a pre-image:
            with ( hsWithPreimage =  $\{h \in hs : preImage[h] \neq Bot\}$  )
            voted[self] := voted[self]  $\cup hsWithPreimage$ 
        }
    }
    or with ( Q  $\in Quorum(self)$ , h  $\in H$  ) {  accept when voted or accepted by a quorum and we have the pre-image
        when preImage[h]  $\neq Bot$ ;  we must have received the block
        when  $\forall w \in Q : h \in voted[w] \vee h \in accepted[w];$   a quorum has voted or accepted h:
        accepted[self] := accepted[self]  $\cup \{h\};$   accept h
    }
    or with ( Bl  $\in Blocking(self)$ , h  $\in H$  ) {  accept when accepted by a blocking set and we have the pre-image
        when preImage[h]  $\neq Bot$ ;  we must have received the block
        when  $\forall w \in Bl : h \in accepted[w];$ 
        accepted[self] := accepted[self]  $\cup \{h\};$   accept h
    }
    or with ( txs  $\in TxSet$  ) {  receive a txset
        preImage[Hash(txs)] := txs;
    }
    or with ( Q  $\in Quorum(self)$ , h  $\in H$  ) {  confirm b as candidate
        when preImage[h]  $\neq Bot$ ;  we must have received the block
    }

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    when  $\forall w \in Q : h \in \text{accepted}[w]$ ; a quorum has accepted  $h$ :
    candidates := candidates  $\cup \{\text{preImage}[h]\}$ ; add  $h$  to the confirmed candidates
    update the block used in balloting:
    ballotingTxSet[self] := Combine(candidates); this starts the balloting protocol (see below)
  }
}
as a first approximation, balloting just decides on one of the balloting blocks:
note we cannot reuse the process ID identifiers used in nomination, so we add the “balloting” tag
process ( balloting  $\in \{\langle v, \text{“balloting”}\rangle : v \in V\}$  ) {
lb1: await ballotingTxSet[self[1]]  $\neq \text{Bot}$ ; wait for a confirmed candidate from nomination
lb2: with (  $b \in \{\text{ballotingTxSet}[v] : v \in V\} \setminus \{\text{Bot}\}$  ) {
    when  $\forall w \in V : \text{decision}[w] \neq \text{Bot} \Rightarrow b = \text{decision}[w]$ ;
    decision[self[1]] :=  $b$ ;
  }
}
}

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The type-safety invariant:

$$\begin{aligned}
\text{TypeOkay} &\triangleq \\
&\wedge \text{ballotingTxSet} \in [V \rightarrow \text{TxSet} \cup \{\text{Bot}\}] \\
&\wedge \text{decision} \in [V \rightarrow \text{TxSet} \cup \{\text{Bot}\}] \\
&\wedge \text{voted} \in [V \rightarrow \text{SUBSET } H] \\
&\wedge \text{accepted} \in [V \rightarrow \text{SUBSET } H] \\
&\wedge \text{round} \in [V \rightarrow \text{Nat}] \\
&\wedge \text{candidates} \in [V \rightarrow \text{SUBSET } \text{TxSet}] \\
&\wedge \text{preImage} \in [V \rightarrow [H \rightarrow \text{TxSet} \cup \{\text{Bot}\}]] \\
&\wedge \text{leader} \in [V \rightarrow V \cup \{\text{Bot}\}]
\end{aligned}$$

Next we specify a liveness property that we can easily check with the *TLC* model-checker.

This property is that, if a validator  $v$  enters *balloting*, then eventually all validators enter *balloting*. This will hold in simple configurations where the whole network is top tier.

For the property to hold, we also need to add fairness assumptions (*e.g.* if a node can vote for a value, it will eventually do so). Unfortunately the TLA+ code generated from the *PlusCal* specification is in a form that makes stating fairness assumptions hard. It seems that we would need to rewrite this in pure TLA+ to tackle liveness.

$$\begin{aligned}
\text{NominationLiveness} &\triangleq \\
&\forall v, w \in V : \Box(\text{ballotingTxSet}[v] \neq \text{Bot} \Rightarrow \Diamond(\text{ballotingTxSet}[w] \neq \text{Bot}))
\end{aligned}$$

Definition for model-checking:

Concrete hashing for the model-checker:

$$\begin{aligned}
\text{TestH} &\triangleq 1 \dots \text{Cardinality}(\text{TxSet}) \\
\text{TestHash}(b) &\triangleq \\
\text{LET } f &\triangleq \text{CHOOSE } f \in [\text{TxSet} \rightarrow H] : \forall \text{txs1}, \text{txs2} \in \text{TxSet} : \text{txs1} \neq \text{txs2} \Rightarrow f[\text{txs1}] \neq f[\text{txs2}]
\end{aligned}$$

IN  $f[b]$

Debugging canaries:

$Canary1 \triangleq \forall v \in V : decision[v] = Bot$

$Canary2 \triangleq \forall v \in V : Cardinality(candidates[v]) \leq 1$

$Canary3 \triangleq \forall v \in V : ballotingTxSet[v] = Bot$

$TestQuorums \triangleq \{Q \in \text{SUBSET } V : 2 * Cardinality(Q) > Cardinality(V)\}$

$TestBlocking \triangleq \{Bl \in \text{SUBSET } V : Cardinality(Bl) > 1\}$

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\ \* Modification History

\ \* Last modified *Thu Mar 30 20:16:04 PDT 2023* by *nano*

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