This is a high-level specification of SCP focusing on the nomination protocol.

Currently, as implemented, before voting for a txset hash, nodes wait to obtain its preimage. Delaying the point at which we wait for the pre-image would leave more room for disseminating the txset in parallel to nomination. However this has to be done carefully to maintain the main property of nomination: assuming that there is a nomination round with a good leader and during which the network is fast engough, at least a Tier-1 quorum must eventually enter balloting.

In the version specified in this document, we do not wait on the pre-image to vote for a txset hash, but we do wait for the pre-image before accepting it.

In the previous version of this document, we even accepted without a pre-image. There is a problem with this: it could create a situation in which not enough nodes can start balloting (i.e. not a full quorum) and the whole system is stuck.

The problem stems from the fact that, in the nomination protocol, nodes that confirm a candidate then stop voting for new values (otherwise nomination is not guaranteed to converge). So if a blocking set B confirms a candidate but somehow other nodes cannot get the pre-images they need to do so, more nomination rounds will not help because the members of B have stopped voting, which blocks the progress of any new candidate. Depending on how pre-images are disseminated, this can potentially be exploited by an attacker to halt the system.

So accepting without a pre-image is only workable if there is some way to guarantee that, once a Tier-1 blocking set has a pre-image, then everybody in Tier-1 eventually gets it.

Another problem is that we want it to be likely that a quorum starts balloting already in agreement and roughly at the same time. If we delay checking pre-images to the confirm stage, an attacker could first send the pre-image to a set A of nodes, which then enter balloting at time T_-A , but not send the pre-image to another set B of nodes, which then enter balloting at time T_-B) T_-A because they need to get the pre-image from A before starting balloting. For example, if it takes 500ms for members of B to get the pre-image from members of A, then $T_-B = T_-A + 500ms$. This can cause the first ballot to end without a decision. Members of B could also start a new nomination round before T_-B and then enter balloting not only late but also with a different value than members of A.

EXTENDS Naturals, FiniteSets

 $preImage, leader\rangle$

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CONSTANTS V, \  \, \text{validators} \\ TxSet, \  \, \text{blocks} \\ Bot, \  \, \text{default value} \\ Quorum(\_), \  \, Quorum(v) \text{ is the set of quorums of validator } v \\ Blocking(\_), \  \, Blocking(v) \text{ is the set of blocking sets of validator } v \\ Combine(\_), \  \, \text{the functions that combines candidates to produce a txset for balloting } H, \  \, \text{domain of hashes} \\ Hash(\_) \  \, \text{hash function} \\ \text{VARIABLES } txSetForBalloting, voted, accepted, round, candidates, } \\ preImage, leader \\ vars \triangleq \langle txSetForBalloting, voted, accepted, round, candidates, \\ \end{array}
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Init \stackrel{\triangle}{=}
      \land txSetForBalloting = [v \in V \mapsto Bot]
     \land voted = [v \in V \mapsto \{\}]
     \land accepted = [v \in V \mapsto \{\}]
     \wedge round = [v \in V \mapsto 0]
     \land \; candidates \, = [v \in \, V \mapsto \{\}]
     \land \mathit{preImage} = [v \in V \mapsto [h \in H \mapsto \mathit{Bot}]]
     \land leader = [v \in V \mapsto Bot]
StartRound(v) \triangleq
     \land round' = [round \ EXCEPT \ ![v] = round[v] + 1]
      \land \exists l \in V:
          \wedge leader' = [leader EXCEPT ! [v] = l]
          \wedge if l = v
                  THEN \wedge \exists txs \in TxSet:
                                 \land preImage' = [preImage \ EXCEPT \ ![v][Hash(txs)] = txs]
                                 \land voted' = [voted \ \texttt{EXCEPT} \ ![v] = voted[v] \cup \{Hash(txs)\}]
                  ELSE UNCHANGED \langle voted, preImage \rangle
    \land UNCHANGED \langle txSetForBalloting, accepted, candidates <math>\rangle
Vote(v) \triangleq
      \land IF candidates[v] = {}
             THEN \land leader[v] \neq Bot
                      \wedge LET hs \stackrel{\triangle}{=} voted[leader[v]]IN
                            \land \ hs \neq \{\}
                            \land voted' = [voted \ EXCEPT \ ![v] = voted[v] \cup hs]
             ELSE UNCHANGED voted
       \land UNCHANGED \langle txSetForBalloting, accepted, round, candidates, preImage, leader <math>\rangle
VotedHashes \stackrel{\triangle}{=} UNION \{voted[v] : v \in V\}
GetTxSet(v, txs) \triangleq
      \wedge Hash(txs) \in VotedHashes
     \land preImage' = [preImage \ EXCEPT \ ![v][Hash(txs)] = txs]
     \land UNCHANGED \langle txSetForBalloting, voted, accepted, round, candidates, leader <math>\rangle
Accept(v, h) \stackrel{\Delta}{=}
     \land preImage[v][h] \neq Bot
     \land \lor \exists Q \in Quorum(v) : \forall w \in Q : h \in voted[w] \lor h \in accepted[w]
         \forall \exists Bl \in Blocking(v) : \forall w \in Bl : h \in accepted[w]
      \land accepted' = [accepted \ EXCEPT \ ![v] = accepted[v] \cup \{h\}]
      \land Unchanged \langle txSetForBalloting, voted, round, candidates, preImage, leader <math>\rangle
Confirm(v, h) \triangleq \exists Q \in Quorum(v) :
     \land preImage[v][h] \neq Bot
     \land \quad \forall \, w \in Q : h \quad \in accepted[w]
     \land candidates' = [candidates \ EXCEPT \ ![v] = candidates[v] \cup \{preImage[v][h]\}]
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\land txSetForBalloting' = [txSetForBalloting EXCEPT ! [v] = Combine(candidates'[v])]
          UNCHANGED (voted, accepted, round, preImage, leader)
Next \triangleq \exists v \in V, txs \in TxSet, h \in H:
      \vee StartRound(v)
      \vee Vote(v)
      \vee GetTxSet(v, txs)
      \vee Accept(v, h)
      \vee Confirm(v, h)
 Here we assume that all agree on a leader in round 3 and stay in round 3 forever (for liveness)
LeaderAgreement \triangleq
      \land \exists l \in V : \forall v \in V : round[v] = 3 \Rightarrow leader[v] = l
      \land \, \forall \, v \in \, V : round[v] \leq 3
Spec \triangleq
      \land \mathit{Init}
      \wedge \Box [Next \wedge LeaderAgreement']_{vars}
      \land \forall v \in V, txs \in TxSet, h \in H:
           \land WF_{vars}(StartRound(v) \land round[v] \leq 2)
           \wedge \operatorname{WF}_{vars}(\operatorname{Get}Tx\operatorname{Set}(v,\ txs))
           \wedge \operatorname{WF}_{vars}(Vote(v))
           \wedge \operatorname{WF}_{vars}(Accept(v, h))
           \wedge \operatorname{WF}_{vars}(Confirm(v, h))
The type-safety invariant:
TypeOkay \triangleq
      \land txSetForBalloting \in [V \rightarrow TxSet \cup \{Bot\}]
      \land voted \in [V \to \text{SUBSET } H]
      \land accepted \in [V \to \text{SUBSET } H]
      \land round \in [V \rightarrow Nat]
      \land candidates \in [V \rightarrow \text{SUBSET } TxSet]
      \land preImage \in [V \rightarrow [H \rightarrow TxSet \cup \{Bot\}]]
      \land leader \in [V \rightarrow V \cup \{Bot\}]
Liveness: if a validator enters balloting, then eventually all do.
Liveness \triangleq
     \forall v \in V : \Box(txSetForBalloting[v] \neq Bot
         \Rightarrow \exists t \in TxSet : \Diamond(\forall w \in V : txSetForBalloting[w] = t))
Liveness: eventually, all converge on a txset for balloting.
Liveness2 \triangleq
     \exists t \in TxSet : \Diamond(\forall v \in V : txSetForBalloting[v] = t)
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Definition for model-checking:

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Concrete hashing for the model-checker:  TestH \triangleq 1 \dots Cardinality(TxSet)   TestHash(b) \triangleq  Let f \triangleq \text{Choose } f \in [TxSet \to H] : \forall txs1, txs2 \in TxSet : txs1 \neq txs2 \Rightarrow f[txs1] \neq f[txs2]  In f[b] Debugging canaries:  Canary2 \triangleq \forall v \in V : Cardinality(candidates[v]) \leq 1   Canary3 \triangleq \forall v \in V : txSetForBalloting[v] = Bot   TestQuorums \triangleq \{Q \in \text{SUBSET } V : 2 * Cardinality(Q) > Cardinality(V) \}   TestBlocking \triangleq \{Bl \in \text{SUBSET } V : Cardinality(Bl) > 1 \}
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- \ ∗ Modification History
- * Last modified Fri Mar 31 11:17:40 PDT 2023 by nano
- \ * Created Fri Jan 13 09:09:00 PST 2023 by nano