

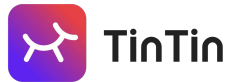
第一课: 初识**Rust**

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Rust语言的Slogan



A language empowering everyone to build reliable and efficient software.

一门赋予每个人构建可靠的高效软件能力的语言。

Rust语言的主要特点

- 高性能
- 内存安全
- 无忧并发(程序的开发)

高性能

- 与C/C++一个级别的运行速度
- 方法抉择：
 - Zero Cost Abstract 零开销抽象
 - 无GC的自动内存管理 RAII
 - 可做到与C ABI一致的内存模型

内存安全

- 使用Rust(非unsafe部分)写出来的代码, 保证内存安全
- 方法抉择:
 - Ownership, move语义
 - Borrowchecker
 - 强类型系统
 - 无空值(Null, nil等)设计

无忧并发

- 使用Rust进行多线程以及多任务并发代码开发, 不会出现数据竞争和临界值破坏
- 方法抉择:
 - 对并发进行了抽象 Sync, Send
 - 融入类型系统
 - 基于Ownership, Borrowchecker实现, 完美的融合性

打开几个辅助网站

<https://play.rust-lang.org/?version=stable&mode=debug&edition=2021>

<https://doc.rust-lang.org/std/index.html>

<https://doc.rust-lang.org/book/title-page.html>

<https://doc.rust-lang.org/rust-by-example/index.html>

创建一个工程

cargo new --bin helloworld

cargo build

cargo build --release

cargo run

cargo run --release

Hello, World

```
fn main() {  
    println!("Hello, world!");  
}
```

赋值

```
fn main() {  
    let a: u32 = 1;  
}
```

数字类型

| 长度 | 有符号 | 无符号 |
|---------|-------|-------|
| 8-bit | i8 | u8 |
| 16-bit | i16 | u16 |
| 32-bit | i32 | u32 |
| 64-bit | i64 | u64 |
| 128-bit | i128 | u128 |
| arch | isize | usize |

整数字面量

| Number literals | Example |
|-----------------|-------------|
| Decimal | 98_222 |
| Hex | 0xff |
| Octal | 0o77 |
| Binary | 0b1111_0000 |
| Byte (u8 only) | b'A' |

浮点数

f32

f64

思考：

有没有类似于JavaScript中的那种统一的数字类型？

布尔类型

`bool: true or false`

字符 `char`

```
fn main() {  
    let c = 'z';  
    let z: char = 'Z';  
    let heart_eyed_cat = '😻';  
}
```

[Unicode Scalar Value](#). Any Unicode [code point](#) except high-surrogate and low-surrogate code points. In other words, the ranges of integers 0 to $D7FF_{16}$ and $E000_{16}$ to $10FFFF_{16}$ inclusive. (See definition D76 in [Section 3.9, Unicode Encoding Forms](#).)

https://unicode.org/glossary/#unicode_scalar_value

<https://doc.rust-lang.org/std/primitive.char.html>

字符串 **String**

String内部存储的Unicode字符串的UTF8编码。

```
let s = String::from("initial contents");  
let hello = String::from("السلام عليكم");  
let hello = String::from("Dobrý den");  
let hello = String::from("Hello");  
let hello = String::from("こんにちは");  
let hello = String::from("안녕하세요");  
let hello = String::from("你好");
```

字符串不能使用索引操作

注意: Rust中的String不能通过下标去访问:

```
let hello = String::from("你好");
```

```
let a = hello[0]; // 你可能想把“你”字取出来, 但实际上这样是错误的
```

因为String存储的UTF8编码, 这样访问即使能成功, 也只能取出一个字符的UTF8编码的一部分, 其是没有意义的。因此Rust直接对String禁止了这个索引操作。

```
error[E0277]: the type `String` cannot be indexed by `{integer}`
```

思考：如何将字符串转换为字符数组？

`String -> [char] 或 Vec<char>`

原始字符串字面量

```
fn main() {  
  
    let raw_str = r"Escapes don't work here: \x3F \u{211D}";  
  
    println!("{}", raw_str);  
  
  
    let quotes = r#"And then I said: "There is no escape!"#;  
  
    println!("{}", quotes);  
  
  
    let longer_delimiter = r###"A string with "#" in it. And even "##!"###;  
  
    println!("{}", longer_delimiter);  
  
}
```

字节串

```
fn main() {  
    let bytestring: &[u8; 21] = b"this is a byte string";  
    println!("A byte string: {:?}", bytestring);  
    let escaped = b"\x52\x75\x73\x74 as bytes";  
    println!("Some escaped bytes: {:?}", escaped);  
    let raw_bytestring = br"\u{211D} is not escaped here";  
    println!("{:?}", raw_bytestring);  
    let _quotes = br#"You can also use "fancier" formatting, \  
        like with normal raw strings"#;  
    let shift_jis = b"\x82\xe6\x82\xa8\x82\xb1\x82\xbb"; // ようこそ in SHIFT-JIS  
}
```

数组 - 定长数组

```
fn main() {  
    let a: [i32; 5] = [1, 2, 3, 4, 5];  
  
    let a = [1, 2, 3, 4, 5];  
  
    let months = ["January", "February", "March", "April",  
"May", "June", "July", "August", "September", "October",  
"November", "December"];  
}
```

下标索引数组元素

```
fn main() {  
    let a: [i32; 5] = [1, 2, 3, 4, 5];  
    let b = a[0];  
    println!("{}", b)  
}
```

如果下标索引越界了会发生什么？

数组 - 动态数组

```
let v: Vec<i32> = Vec::new();
```

```
let v = vec![1, 2, 3];
```

```
let mut v = Vec::new();
```

```
v.push(5);
```

```
v.push(6);
```

```
v.push(7);
```

```
v.push(8);
```

能否使用下标索引动态数组？

下标索引动态数组

```
fn main() {  
    let v = vec![1, 2, 3];  
    let a = v[0];  
}
```

```
fn main() {  
    let v = vec![1, 2, 3];  
    let a = v[3];    // ??  
}
```

哈希表

```
use std::collections::HashMap;

fn main() {

    let mut scores = HashMap::new();

    scores.insert(String::from("Blue"), 10);

    scores.insert(String::from("Yellow"), 50);

    println!("{:?}", scores);

}
```

元组

```
fn main() {  
    let tup: (i32, f64, u8) = (500, 6.4, 1);  
}
```

```
fn main() {  
    let x: (i32, f64, u8) = (500, 6.4, 1);  
    let five_hundred = x.0;  
    let six_point_four = x.1;  
    let one = x.2;  
}
```

结构体

```
struct User {  
    active: bool,  
    username: String,  
    email: String,  
    age: u64,  
}
```

枚举

```
enum IpAddrKind {  
    V4,  
    V6,  
}  
  
let four = IpAddrKind::V4;  
  
let six = IpAddrKind::V6;
```

分支语句 **if else**

```
let number = 6;

if number % 4 == 0 {
    println!("number is divisible by 4");
} else if number % 3 == 0 {
    println!("number is divisible by 3");
} else if number % 2 == 0 {
    println!("number is divisible by 2");
} else {
    println!("number is not divisible by 4, 3, or 2");
}
```

if else 其实可以返回值

```
fn main() {  
    let x = 1;  
    let y = if x == 0 {  
        100  
    } else {  
        101  
    };  
    println!("y is {}", y);  
}
```

循环语句 **loop, while, for**

```
fn main() {  
    let mut counter = 0;  
    let result = loop {  
        counter += 1;  
        if counter == 10 {  
            break counter * 2;  
        }  
    };  
    println!("The result is {result}");  
}
```


while

```
fn main() {  
    let mut number = 3;  
    while number != 0 {  
        println!("{number}!");  
        number -= 1;  
    }  
    println!("LIFTOFF!!!");  
}
```

`while true {}` 是不是等于 `loop {}` ?

for

```
fn main() {  
    let a = [10, 20, 30, 40, 50];  
    for element in a {  
        println!("the value is: {element}");  
    }  
}
```

range ..

```
fn main() {  
    for number in 1..4 {  
        println!("{number}");  
    }  
  
    for number in 1..=4 {  
        println!("{number}");  
    }  
  
    for number in (1..4).rev() {  
        println!("{number}");  
    }  
}
```

range的文档

<https://doc.rust-lang.org/std/ops/struct.Range.html>

range a..z

```
fn main() {  
    for ch in 'a'..='z' {  
        println!("{}", ch);  
    }  
}
```

<https://play.rust-lang.org/?version=stable&mode=debug&edition=2021&gist=7ec48585c881acee685a6c33dda94dec>

函数 **fn**

```
fn print_a_b(value: i32, unit_label: char) {  
    println!("The value of a b is: {value}{unit_label}");  
    println!("The value of a b is: {}{}", value, unit_label);  
}  
  
fn main() {  
    print_a_b(5, 'h');  
}
```

模块

backyard

└─ Cargo.lock

└─ Cargo.toml

└─ src

└─ garden

└─ └─ vegetables.rs

└─ garden.rs

└─ main.rs

模块的另一种组织形式

backyard

├ Cargo.lock

├ Cargo.toml

└ src

├ garden

│ └ mod.rs

│ └ vegetables.rs

└ main.rs

Cargo.toml

<https://doc.rust-lang.org/cargo/>

<https://github.com/hyperium/hyper/blob/master/Cargo.toml>

作业

创建一个Rust工程,

- 添加一个一层子模块, 循环打印从'a'~'Z' 之间的所有字符
- 添加一个二层子模块, 循环打印从'A'~'z' 之间的所有字符
- 使用Cargo编译运行此工程

Q&A

