

Nuri ACAR

[Cyber Weapon Coder, Intelligence Analyst]

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Hi.

I am a Cyber Weapon Coder and Intelligence Analyst with a background in the conservatory and audiovisual arts career.

I do:

- Coding with C, Python, Bash, Common Lisp and Julia programming languages
- Intelligence Analysis
- Arduino based hacking hardware development
- Penetration Test
- Social Engineering
- Computer Forensics
- Information Security/Cyber Security Awareness Instructor
- Udemio Instructor
- Developing art and math toys

Some of the codes I wrote are at the following links:

[GitHub] [<https://github.com/nuriacar>]

[cevizlab®] [<https://nuriacar.com/cevizlab/>]

I hope there is a common thread that we can work with. In such a case, I would be pleased in contact:

[na@nuriacar.com] [+905052827654]

See you!

1. Education

- [11/2018 - ...] [[Uni. of Helsinki & Aalto, Finland, Computer Science, MOOC](#)]
 - [Introduction to Cyber Security, F-Secure](#)
 - [Elements of Artificial Intelligence, Reaktor](#)
 - [Building Artificial Intelligence, Reaktor](#)
- [9/2020 - 01/2021 (Quit)] [[International Akhmet Yassawi Uni. Computer Engineering](#)]
- [9/2007 - 1/2015] [[Anadolu Uni. Bussiness Management](#)]
- [9/2004 - 12/2014 (Quit)] [[Istanbul Uni. Mechanical Engineering](#)]

1.1. Course, Certificate

- Common Lisp, Artificial Intelligence, [Enterprise Knowledge Graphs](#)
 - Data Revolution: The Emergence of the Decentralized Enterprise Knowledge Graph. (Tony Seale, Information Architect)
 - The future of AI in the Enterprise: Entity-Event Knowledge Graphs for Data-Centric Organizations (Jans Aasman, CEO, Franz Inc)
 - Knowledge Graphs for Data Integrity, Innovation and Digitalization in Professional Services (Symeon Vasileiadis, Knowledge Engineer, EngineB)

2. Skill

- OS: Windows, Unix-like OS's
- Programming Languages: C, Python, Common Lisp, Julia, Bash, MS-DOS
- Programs:
 - CGI & Video:
 - Autodesk: Maya, 3dsMax
 - Adobe: After Effects, Premiere, Photoshop, Illustrator
 - Avid: Media Composer
 - Editshare: Lightworks
 - Sony: Vegas
 - Blender Foundation: Blender
 - Gimp, Inkscape
 - Audio:
 - Avid: ProTools
 - Presonus: StudioOne
 - Sony: Acid
 - Audacity
- Foreign Languages: English [3,5 / 5]

3. Work Experience

- [6/2012 - ...] [[cevizlab](#) & [muucit](#)]

[Entrepreneur]

- [cevizlab: Cyber Arts : cevizlab.com](#)
 - Cyber Weapon Coding with C, Python, Common Lisp, Julia, Bash, MS-DOS
 - Artificial Intelligence
 - Experiencing on Unix-like OS's.
 - Cryptography
 - Cyber Security, Penetration Test
 - Computer Forensics
 - Hacking Hardware
 - Philosophy, Sociology, Psychology, Culture, Analysis
 - Social Engineering, Manipulation
 - Intelligence Analysis
 - Hacker Culture
 - Information & Cyber Security Awareness
 - [Udemy](#)
- [muucit: Mathematic and Art Toys, Puzzles, Objects : muucit.com](#)
 - Mathematic and Art Toys Design

- [11/2021 - 4/2022] [[Nefer Defense Inc.](#)]

[Information Technology & Cyber Security Advisor and Architect]

- Information Technology & Cyber Security Advisory and Architecture
- Protocol, Standardization, Continuity
- Research & Development
- Phishing, Social Engineering
- DoS / DDoS
- Information & Cyber Security Awareness Training

- [2/2021 - 10/2021] [[LoreSecurity](#)]

[Red Team Lead, Penetration Tester & Coder]

- Local Network Penetration Test
- Computer Forensics
- Phishing, Social Engineering, Mysterious Guest
- DoS/DDoS
- Information & Cyber Security Awareness Training
- Protocol, Standardization, Continuity

- [10/2019 - 12/2019] [**Freelance**] [[StemistLab](#)]

[Visionary]

In StemistLab Mars workshop, I taught about 500 students on space, soilless agriculture and problem solving, and did visionary.

- [8/2015 - 10/2019] [[TürkMedya](#)]
[Live Broadcast Audio Operator]
- [9/2014 - 5/2015] [Agah International Motion Picture Association]
[Co-Founder]
- [7/2014 - 9/2014] [**Freelance**] [Fethi Gemuhluoğlu Documentary]
[Artist, Soundtrack Composer, Performer, Recording Engineer]
[Soundtrack Album](#)
- [5/2014 - 6/2014] [**Freelance**] [Ciklet Games]
[Rigger, 3D Animator]
[Subway Scooters](#)
- [2014] [[SIR, N01 Album](#)]
[Artist, Composer, Performer, Recording Engineer]
- [7/2013 - 5/2014] [Animaj Productions]
[Sound Designer, Editor, Composer]
 - [UK2911 Soundtrack & Teaser Album](#)
 - [Matrix Demoreel](#)
 - [Nuri ACAR, IMDB](#)
- [5/2013 - 7/2013] [**Freelance**] [Atasoy Müftüoğlu Documentary]
[Artist, Soundtrack Composer, Performer, Recording Engineer]
[Soundtrack Album](#)
- [9/2012 - 5/2013] [Bilgikum Morpsy Entertainment]
[Supervisor, Scriptwriter, 3D Animator, Sound Effects Designer]
Turkish Airlines & Anadolu JET multiplatform game design, scriptwriting, 3D animation, sound design and supervisory.
 - [Turkish Airlines Demo](#)
 - [Anadolu JET Demo](#)
- [3/2012 - 8/2012] [Paradox Production]
[Motion Graphic Artist, 3D Animator]
Graniser Ceramic advertisement shooting and post production.
- [3/2012 - 6/2012] [**Freelance**] [[3D Akademi](#)]
[Autodesk Maya Instructor]

- [2/2012 - 4/2012] [**Freelance**] [Unity Production & Procter&Gamble]
[Rigger, 3D Animator]
[Procter & Gamble, Prima Olympics & Fetus](#)
- [7/2011 - 2/2012] [Renk Mobil Bilişim]
[Supervizor, Composer, 3D Animator]
Cem Yılmaz, Ata Demirer and Mercedes mobile game and application.
- [2011] [[SIR, Amesia Newborn Album](#)]
[Artist, Composer, Performer, Recording Engineer]
- [9/2010 - 6/2011] [DYM / TMC Productions]
[3D Animator]
Endless War 3D cartoon.
- [4/2010 - 6/2010] [**Freelance**] [[Bilge Adam](#)]
[Adobe After Effects Instructor]
- [2/2010 - 4/2010] [**Freelance**] [Post Pro Production]
[3D Animator]
[Quadruped Animations](#)
- [1/2010 - 8/2010] [[Digiflame](#)]
[3D Animator]
 - Advertisement: [Vestel Mehabots](#)
 - Motion Picture: [Eyyvah Eyvah, Türkler Çıldırılmış Olmalı, Ay Lav Yu](#)
 - TV Series: Bez Bebek, Adanalı
 - [Nuri ACAR, IMDB](#)
- [8/2009 - 12/2009] [[Düşyeri](#)]
[3D Animator]
Pepee, 3D Cartoon, TRT
- [10/2008 - 7/2009] [Animax]
[3D Animator]
[Keloğlan Masalları, 3D Cartoon, TRT](#)

4. Extra

- Active Driver (B, D1 Licenses)