

Metagraph:

How to Make Graphs More Accessible

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Outline

- 1 | The Problem with Graphs
- 2 | Metagraph
- 3 | GraphBLAS in Python
- 4 | Plans and Final Thoughts



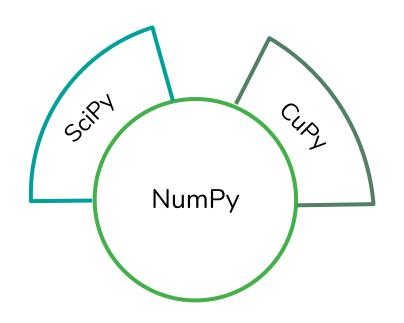


The Problem with Graphs



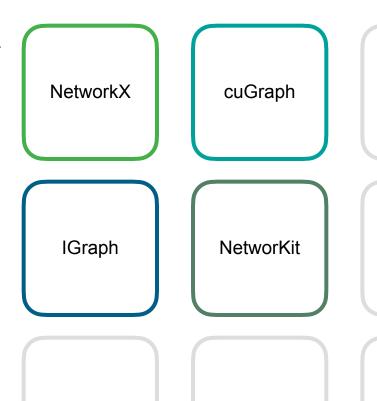
Graphs are not a "monolithic" software domain

- Some software domains have:
 - One standard binary data representation
 - One (mostly) standard set of basic data operations and/or API
- Example: Array computing
 - Data: in-memory dense vector with shape, stride, and dtype
 - API: Whatever NumPy does
- New hardware target? New operations?
 Adopt existing data layout or API



Graphs are a software domain with no "center"

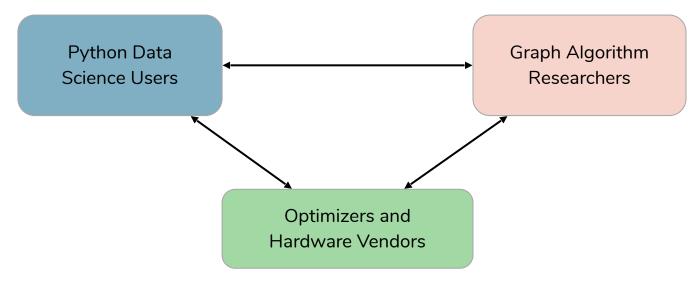
- Many possible sets of basic operations:
 - Vertex-centric, edge-centric, sparse linear algebra, ...
- Many possible data representations:
 - Dense, CSR, Block CSR, edge lists, dictionaries, ...
- Many possible hardware targets:
 - CPUs, GPUs, FPGAs, ...
- Result: many interesting, but isolated projects!



Who are we solving for?

Run Conway's Law backwards:

 Design software to create the interactions that lead to long term innovation and success.





A Vertical Spike Through the Problem Space

User-facing API and Integration Layer

Building blocks for graph algorithms

Framework for optimizing graph algorithms for multiple targets

Metagraph

GraphBLAS in Python: grblas

MLIR GraphBLAS (not talking about this today)





Metagraph





Metagraph: building a graph library from other libraries

- Metagraph is an experiment in blending graph libraries together:
 - Multiple-dispatch function system
 - Dispatching between implementations driven by extensible type system
 - Automatic data translation
 - Data is translated as needed to move from one function to the next
 - Dask support
 - Build end-to-end Dask computations that include Metagraph operations
 - Dask DAG compilation
 - Identify task subgraphs and fuse into JIT-compiled functions
 - Everything is a plugin
 - Types, APIs, implementations, translators, and compilers



Metagraph Status

Plugins

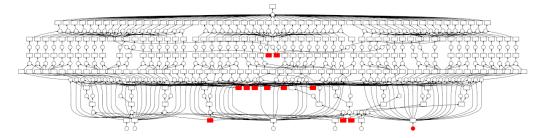
- Ships with core package:
 - graphblas, scipy, pandas, numpy
- External:
 - igraph
 - cuda
 - stellargraph
 - karateclub
 - cogdl
 - katanagraph
 - numba
 - mlir

API categories

- Clustering / Community Detection
- Graph / Node Embedding
- Flow
- Graph Matching
- Subgraph Selection
- Traversal / Path Selection
- Vertex Ranking





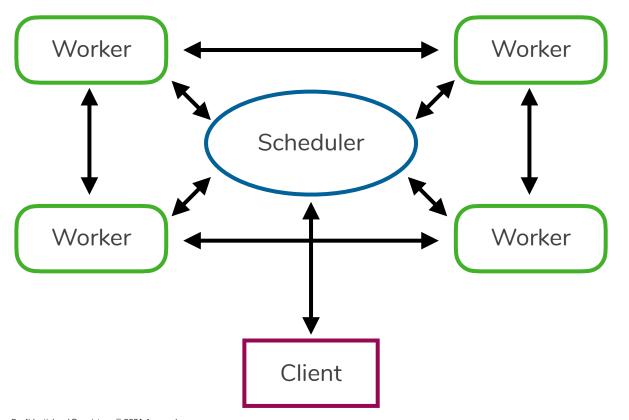


Easy, powerful parallel programming for Python

- Familiar: Implements parallel NumPy and Pandas objects
- Fast: Optimized for demanding for numerical applications
- Flexible: for sophisticated and messy algorithms
- Scales up: Runs resiliently on clusters of 100s of machines
- Scales down: Pragmatic in a single process on a laptop
- Interactive: Responsive and fast for interactive data science http://dask.pydata.org



Dask for distributed computing

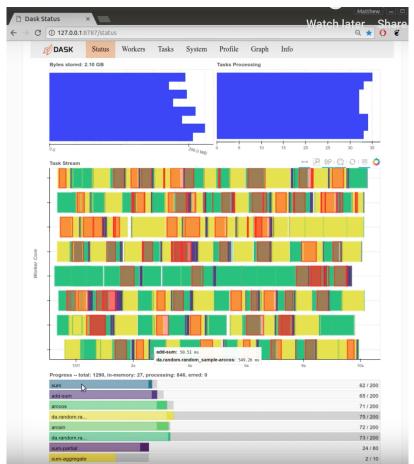


- Dask API works the same distributed as locally
- You can run the distributed scheduler on a single system!



Dask dashboard

- Web interface provided by scheduler showing diagnostics on the cluster
- What tasks are running where?
- Progress on current computations
- Resource usage
- Profiling data



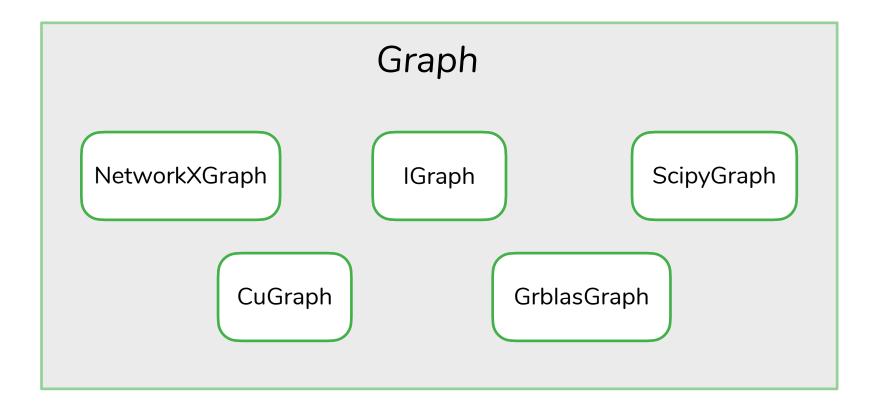


Why is Metagraph using Dask?

- Surprise: it isn't for partitioned graph computation!
 - Distributed graphs are hard, leave it to the professionals (i.e. the library backends)
- Dask provides:
 - Robust support for arrays and dataframes
 - Where do graphs come from? Arrays and dataframes.
 - Excellent distributed I/O support for scalable data loading
 - Parallel task scheduling
 - "Definition by execution" of task graphs
 - Lazy evaluation creates opportunities for inter-task optimization



Stitching together separate libraries: Types





Notes on Types

- Abstract Types:
 - Equivalence classes of Concrete Types, not a "base class"
 - Define a category of types that could potentially be converted between each other
- Concrete Types:
 - Define an in-memory data layout in a specific memory space
 - Ex: "SuiteSparse adjacency matrix in CPU memory" or "cuGraph in GPU memory"
- Property system that allows both abstract and concrete types to have specialization without multiplying distinct types



Stitching together separate libraries: Algorithms

pagerank(Graph)

nx_pagerank(NetworkXGraph)

grblas_pagerank(GrblasGraph)

cuda_pagerank(CuGraph)



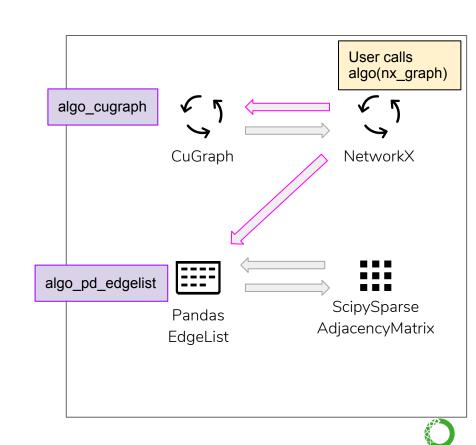
Notes on Algorithms

- Abstract Algorithms:
 - Type signature can only refer to Abstract Types (or common Python types like lists of Abstract types, numeric scalars, strings)
- Concrete Algorithms:
 - Indicate which abstract algorithm they implement
 - Type signature can only refer to Concrete Types (or common Python types)
- Both use Python type annotations to indicate this metadata

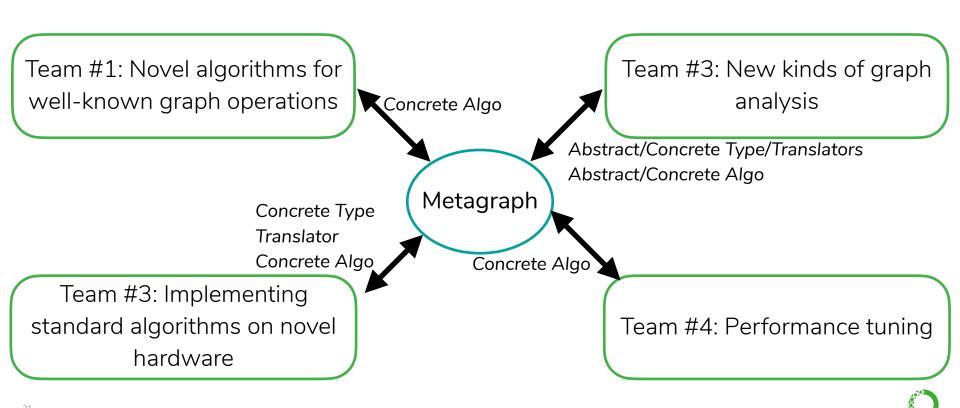


Automatic data translation + multiple dispatch

- The glue that binds the system together
- Dispatcher has list of translators between the concrete types
- Multi-stage translation allowed
- Current dispatcher heuristic tries to minimize translation steps for all arguments
 - Will likely need to get more sophisticated in future
- User can always force a specific algorithm backend if desired

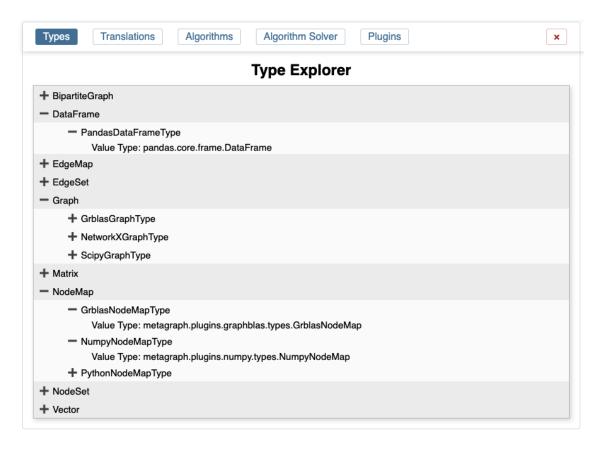


Designing for Community Interactions



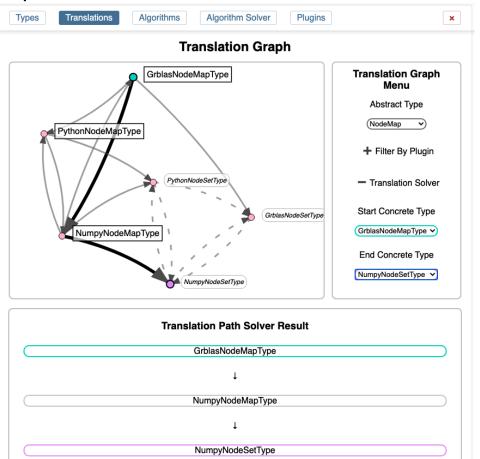


Metagraph Explorer: Types



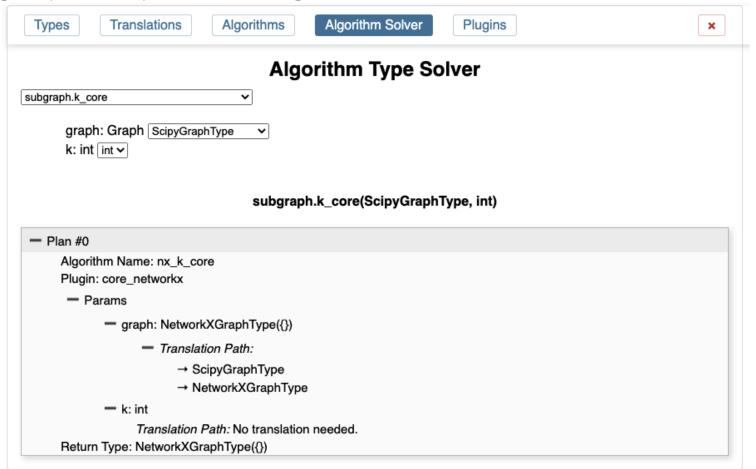


Metagraph Explorer: Translations





Metagraph Explorer: Algorithm Solver





Custom Dask visualize()

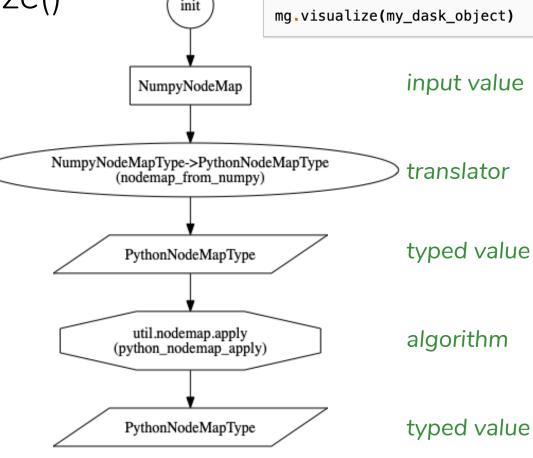
init mg.visualize(my_dask_object)

import metagraph as mg

Built-in Dask visualize() is very extensible with custom graphviz attributes:

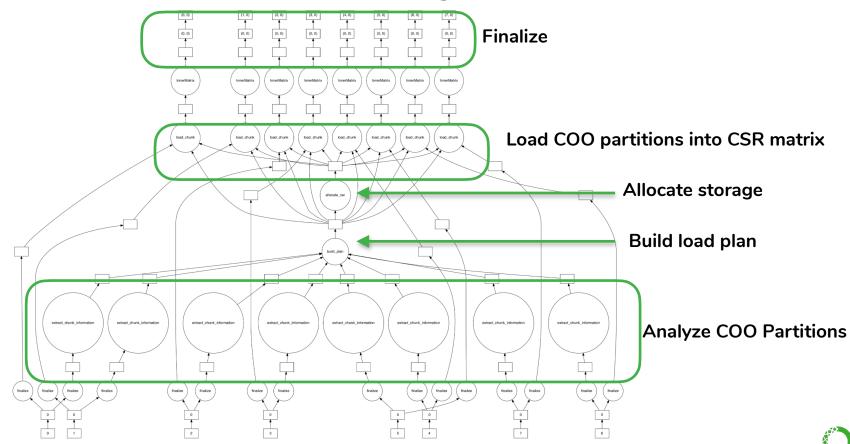
function_attributes: task key → dict

data attributes: task key → dict

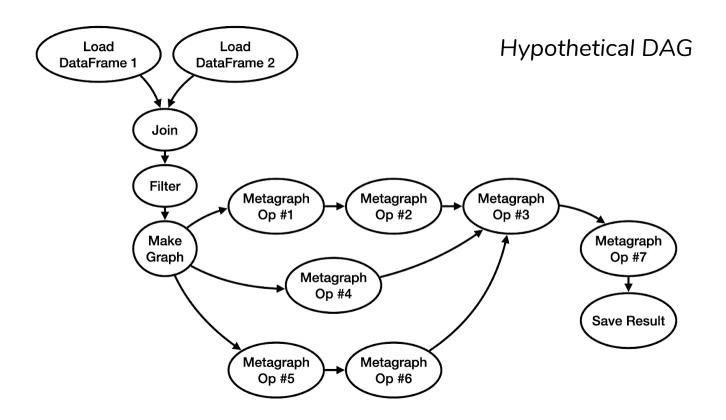




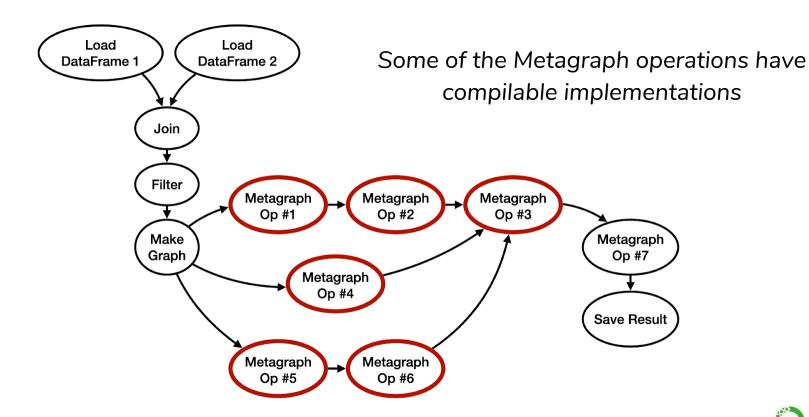
Distributed COO->CSR loading





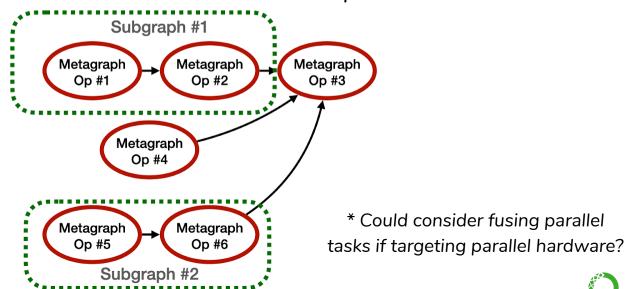


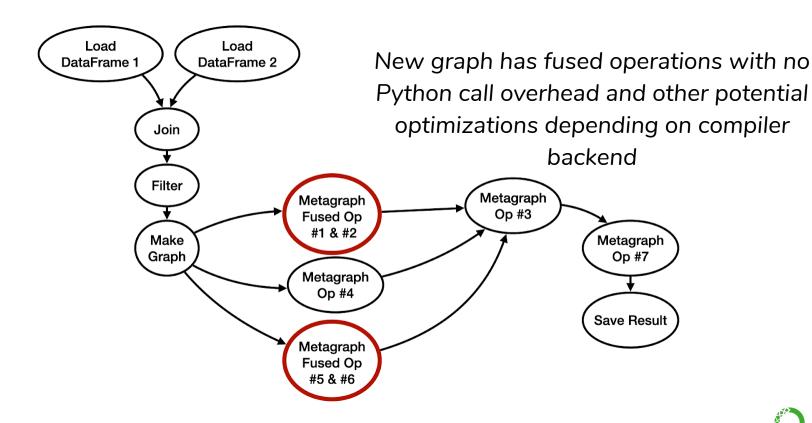






Extract the subgraphs which form linear chains and will not reduce overall parallelism*









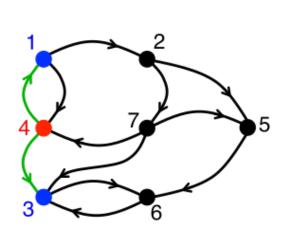
GraphBLAS & Python

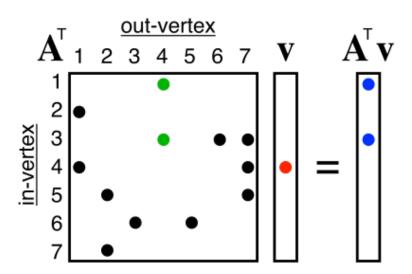


GraphBLAS



A set of graph primitives defined in the language of linear algebra







Basics of GraphBLAS

- Sparse matrix / vector operations with optional masking and update / accumulation inplace
 - Matrix * Matrix, Matrix * Vector, Vector * Vector
 - Elementwise binary operations, and unary apply operation
 - Reductions
 - Extract ranges from matrices/vectors and assign into matrices/vectors
- Missing data is not the same as zero!
- Linear algebra with semirings
 - \oplus : Monoid binary operator & identity (associative & commutative)
 - ⊗: Binary operator



grblas: a Python interpretation of GraphBLAS

- Code: https://github.com/metagraph-dev/grblas
- Install: pip install grblas or conda install -c conda-forge grblas
- Pure Python
 - We worked with Michel Pelletier to create python-suitesparse-graphblas
 - Now grblas and pygraphblas both share the same base and are always compatible
- Currently wraps SuiteSparse:GraphBLAS
 - But we plan to support others
- Apache 2 license
- 26 months old
- Thoroughly tested (~100% code coverage)
- Authors: Erik Welch and Jim Kitchen

- Emphasis on usability, interactivity, and good error messages
- Many new features, enhancements, and improved syntax in the last year
- We expect the API to be stable going forward
- See full changelog here: https://github.com/
 metagraph-dev/grblas/releases



A "High Level" API? What does that look like?

Let's dive into the anatomy of a GraphBLAS call

```
GrB mxm(C, M, GrB MIN FP64, GrB MIN PLUS SEMIRING FP64, A, B, GrB DESC RST0T1);
           C(mask=M.S, replace=True, accum=op.min) << semiring.min_plus(A.T @ B.T)</pre>
Python
      Python (alt)
                         C(M.S, replace, op.min) << A.T.mxm(B.T, semiring.min_plus)
                        Assign and sub-assign examples
                                     GrB_Matrix_assign(C, M, NULL, E, (GrB_Index[]){0, 1, 2, 3}, 4, (GrB_Index[]){0, 1, 2, 3}, 4, GrB_DESC_T0)
    C(M.V)[rows, cols] << E.T</pre>
```

A "High Level" API? What does that look like?

grblas decomposes a monolithic C call into a composition of expressions

- grblas is like the GraphBLAS math notation
 - But instead of pseudo-code, it is actual code!
 - We construct expressions lazily to avoid expensive and unnecessary computations
- Anything expressible in GraphBLAS C can be expressed naturally in grblas
- One should never need to specify descriptors explicitly
 - A.T for transpose; A.S and ~A.V for structural and complemented value mask descriptors
- grblas is a more natural way to read, write, learn, and think about GraphBLAS
 - Because math notation is much more natural than the C API
 - No confusion about how to translate between C API and grblas (both ways!)
 - With the Recorder, grblas can emit the equivalent C calls!

```
with Recorder() as rec:
    C(M.S)[0, cols] << w</pre>
```

Example: SSSP

```
# matrix A is the graph adjacency matrix
v = Vector.new(m.dtype, m.nrows)
v[1] << 0  # initialize starting vertex (1) with distance of zero
v_dup = gb.Vector.new(v.dtype, size=N)
i = 0
while True:
    i += 1
    v_dup << v
    v(op.min) << A.mxv(v, op.min_plus)
    if v.isequal(v_dup):
        break</pre>
```





Plans and Final Thoughts



Next Steps

- Metagraph:
 - Can we upstream some of concepts into Dask itself?
 - Other packages that need plugins?
 - Look for more user feedback
- Grblas
 - Promote GraphBLAS more in Python communities
 - File formats and I/O?



Conclusions

- Graphs are a hard problem! We must design assuming we don't have a complete answer.
- The graph community includes several difference constituencies:
 - Users:
 - Looking for integration and flexibility to solve complete workflows
 - Algorithm developers:
 - Want to focus on the performance of specific algorithms without solving for every user concern
 - Optimizers and hardware vendors:
 - Need hooks to swap out individual or sets of operations
- All the projects described here are open source:
 - Metagraph: https://metagraph.readthedocs.io/
 - grblas; https://github.com/metagraph-dev/grblas

