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- 1. BENEATH THE MOORS, Arkham House, 1974.
- 2. BURROWERS BENEATH, THE: 'DAW' Books, 1974.
- 3. TRANSITION OF TITUS CROW, DAW Books, 1975.
 - 4. SPAWN OF THE WIND, Jove/HBJ 1978.
 - 5. IN THE MOONS OF BOREA, Jove/HBJ 1979.
- 6. HERO OF DREAMS, Paul Ganley, Pub. Buffalo, N. York 1986.
- 7. MAD MOON OF DREAMS, forthcoming in 1987, Paul Ganley, Pub.
 - 8. ELYSIA, forthcoming, Paul Ganley, Pub. 1987.
- 9. RETURN OF THE DEEP ONES, in serial, in 'Fantasybook' No.s 1,2, and 3 of Vol. 3.

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- 10. SISTER CITY: in 'Tales of the Cthulhu Mythos', Arkham, 1969.
- 11. SECOND WISH, THE: in 'New Tales of the Cthulhu Mythos', Arkham, 1971.
- 12. CALLER OF THE BLACK, THE: Title story of the book, Arkham 1971.
 - 13. LAST RITE, THE: in 'Witchcraft & Sorcery' No. 10, 1974.
 - 14. AUNT HESTER, in 'The Satyr's Head & Others', Corgi, 1975.
 - 15. WHAT DARK GOD?, in 'Nameless Places', Arkham House, 1975.
- 16. MYLAKHRION THE IMMORTAL, in 'Fantasy Tales' No. 1, 1977, (and most recently seen in 20 benturer #3).
 - 17. KISS OF BUGG-SHASH, Cthulhu 3', Spectre 1978.
 - 18. SORCERER'S DREAM, THE: in 'Whispers' 4, 1979.
 - 19. CEMENT SURROUNDINGS, in 'Tales of the Cthulhu Mythos' Arkham, 1979.
 - 20. RECOGNITION, in Weirdbook 15', 1981, (and more recently in Adventurer #8).
 - 21. NAME AND NUMBER, in 'Kadath' No. 5, 1982.
 - 22. BLACK RECALLED, THE: in 'World Fantasy Convention Book' 1983.
 - 23. STATEMENT OF ONE JOHN GIBSON, in 'Crypt of Cthulhu' 19, 1984.
 - 24. HOUSE OF CTHULHU, THE: in book of same title, Weirdbook Press, 1984.
 - 25. THE COMPLEAT CROW, forthcoming in 1987; Paul Ganley, Pub.
 - 26. DE MARIGNY'S CLOCK, in 'The Caller of the Black', (see 12).
 - 27. MIRROR OF NITOCRIS, THE: in 'The Caller of the Black', (see 12).
 - 28. THING FROM THE BLASTED HEATH, THE: in 'The Caller of the Black', (see 12).
 - 29. NIGHT SEA-MAID WENT DOWN, THE: in 'The Caller of the Black', (see 12).
 - 30. RUNNING MAN, THE: forthcoming.

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- 31. RISING WITH SURTSEY, in 'Dark Things', Arkham House, 1971.
- 32. FAIRGROUND HORROR, THE: in 'Disciples of Cthulhu', DAW 1971.
- 33. HAGGOPIAN, in 'Mag. of Fantasy & Sci-Fi', June 1973. (and most recently seen in 20 venturer #5).
 - 34. BORN OF THE WINDS, in 'Mag. of Fantasy & Sci-Fi', Dec '75.
 - 35. HORROR AT OAKDEENE, THE: in book of same title, Arkham 1977.
 - 36. HOUSE OF THE TEMPLE, THE: in 'Kadath' No. 3, 1980.
 - 37. LORD OF THE WORMS, in 'Weirdbook 17', 1984.
- 38. CURSE OF THE GOLDEN GUARDIANS, in the 'House of Cthulhu & Others'. Weirdbook Press, USA, 1984.
 - 39. SPAGHETTI, in 'Weird book' 21, 1986.
 - 40. DAGON'S BELL, in 'Weirdbook' 23, forthcoming in 1987.
 - 41. DYLATH-LEEN, in 'The Caller of the Black'.
 - 42. IN THE VAULTS BENEATH, in The Caller of the Black', (see 12).
 - 43. STATEMENT OF DR. HENRY WORTHY, in 'Horror at Oakdeene', (see 35).

POETRY COLLECTION:

44. GHOUL WARNING & OTHER OMENS, Spectre, 1982



AN INSIGHT TO THE WORK OF BRIAN LUMLEY BY STE DILLON

In late 1967, August Derleth - H.P. Lovecraft's friend and correspondent until Lovecraft's death, and afterwards his principal publisher-invited an ardent British fan, Brian Lumley, to 'try his hand' at writing stories set against the fabulous backdrop of Lovecraft's Cthulhu Mythos. Derleth was specifically searching for stories to use in his forthcoming collection of old and new tales, to be titled: 'TALES OF THE CTHULHU MYTHOS'. Lumley is now the foremost author still writing in that genre, and the following list, (1st. appearances only) barring some articles, poems and 'tringe' Mythos material, is an up-to-date bibliography of his Mythos work. For players of the Call Of Cthulhu game, this will provide an indispensible source-list; the stories themselves should remain a constant inspiration.

With the exception of "Ghoul Warning and Other Omens", Brian Lumley's poetry has been omitted; however, one poem has to be mentioned, namely: 'City out of Time'. "City" is so Mythos-redolent that we produce it here, with the author's permission:

1st Published in Fantasy Tales 2, 1977.

Brian Lumley's principal additions to the Cthulhu Mythos consist of several 'famous names', a number of 'eldritch tomes', and not least, a trio of 'gods' from

the dark spaces 'out there'!

In the first category we find Sir Amery Wendy-Smith, that ill-fated seismographer whose study of earthquakes brought him to such a shudde-ry end in 'Cement Surroundings'; he was one of the first to tell the world (or to try to tell us) about 'The Burrowers Beneath!' Then there's 'Titus Crow', one of the world's most foremost occultists, finally forced to tlee from this sphere of existence by 'Ithaqua the Wind-Walker' on the night that Blowne House (Crow's bungalow retreat) literally was, blown right out of this world in a 'freak localised storm...'

Crow, too, before he incurred the wrath of Ithaqua, had stumbled on the secret of the Cthonlans. In order to escape the 'Wind-Walker, he used a device once owned by 'Etienne Laurent de Marigny', the famous New Orleans mystic - 'de Marigny's Clock!' Incidentally, Crow's somewhat younger protege in occult matters is none other than the son of that same mage: Hanri-Laurent de Marigny. Anyone who read the story 'The Mirror of Nitocris' in an early issue of 'Imagine' will know why Henri has a strong dislike for looking-glasses. (And also possibly why Imagine is now defunct!)

Lumley also gave us Ithaqua's arch-enemy Hank Silberhutte, in the memorable novels 'Spawn of the Wind' and 'In the Moons of Borea'. Hank is about to make a comeback in 'Elysla', soon to be published in USA. This is the big novel which pulls all of the Titus Crow books, the Primal Land books, and Lumley's 'Dreamlands' series to a compelling conclussion - when the stars finally come right and Cthulhu is set free!

Of course, the above mentioned 'names' are only the good guys - but Lumley has given us some bad guys, too-and some of them are beauties. Anyone fortunate (unfortunate?) enough to own copies of the 'Cthaat Aquadingen', a transcribed 'G'harne Fragments' and possibly the '7th Book of D'harsis', will already know something of these pantheon-prowlers. Probably too much! We suggest he burn said books and enter a monastery soonest!

The Bad Guys (old ones) we're talking about are of course (no SAN points for guessing) Shudde-M'ell, the 'Prime Burrower' and 'Lord of the Cthonians', Yibb Tstll of the 'Vacillating Eyeballs', and Bugg-Shash who's a mite too free with his kisses! Shudde-M'ell first saw light of print in Lumley's short story 'Cement Surroundings'; but he kept on burrowing right through the novel 'The

Burrowers Beneath'. He leads the subterranean Cthonians, creatures like faceless squids that can tunnel through rock like a warm knife through butter!

Incidentally, on the spelling of "Cthonians":

Lumley's 'Primal Land' stories (House of Cthulhu & Other Tales of the Primal Land) make use of several primal 'gods': Mam-the Mother of gods; Ylbb-Tstll - who controls the unwilling nlght-gaunts; Cthulhu, and so on. In these tales, the 'God of Darkness' is Cthon, "who sits beyond the edge of the world waiting to snare the sun in his nets each night and pull him down." Cthon is therefore the 'god of subterranean things'. Cthonians take their name from him, not from the classical 'Chthonian' gods of Greek myth. In fact, the latter probably derives from Cthonian and not the other way about, for the primal land existed aeons before the first Greek or Achean!

We make this distinction especially for RPGamers, so that for now on they'll know they were right first time, no matter how it's spelled on the cover of certain books.

And so back to books:

The British Museum has a copy of the Cthàat Aquadingen, (Aqua: Latin, 'Water'; and Dingen: German, 'Things') and so does (Did?) Titus Crow. Crow's copy was bound in human skinwhich went right on sweating! Who could blame it? The book is mainly a compendium of spells for raising up water beings (Cthulhu, Dagon, Deep Ones, Krakens, Naiads, etc) but its more instructive chapters are so well encoded that only a master linguist and cryptographer could ever transcribe them. Well, let's all thank Azathoth (clap of rolling thunderl) for that!

The Cthåat Aquadingen is probably Lumley's best known addition to the Mythos, but it shouldn't be allowed to overshadow

the G'harne Fragments. Originally, these were in the form of many fragments or shards of shattered stone, found on the site of dead G'harne in Africa. The first explorers of the region gathered them up and brought them back to England, and Sir Amery Wendy-Smith discovered (and disrupted) several caches of star-shaped stones, many of which they also brought back. Except -

They were the 'star stones of Mnar', which kept Shudde-M'ell and the Cthonians prisoned in their deep, dark....

....Ah! But that's a Mythos tale you can read for yourself in an up-coming issue of Moventurer! Yes in the not too distant future, we plan to reprint for the first time since 1975, the story which first gave to the world Shudde-M'ell and the Burrowers Beneath. Look out for Cement Surroundings, by Brian Lumley, in Moventurer soon!

Ed.s note:- Latest books of horror by Brian Lumley, and available in your bookshops or by ordering now, are: Psychomech, Psychosphere, Psychamok!, and the massive,



monstrous... "Necroscope". And for those who haven't yet bought a copy, there's still a chance to get Hero of Dreams, Ship of Dreams and The Compleat Crow from the Abbenturer Club. Don't miss them.

