CSGE602055 Operating Systems
CSF2600505 Sistem Operasi
Week 06: Concurrency: Processes & Threads

C. BinKadal

Sendirian Berhad

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Week	Topic[1])	OSC10[2])
Week 00	Overview (1), Assignment of Week 00	Ch. 1, 2
Week 01	Overview (2), Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	File System & FUSE	Ch. 13, 14, 15.
Week 04	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	Virtual Memory	Ch. 10.
Week 06	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	Scheduling + W06/W07	Ch. 5.
Week 09	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	I/O & Programming	Ch. 12.

[1]) For schedule, see https://os.vlsm.org/#idx02
[2]) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.
[3]) This information will be on **EVERY** page two (2) of this course material.

☐ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.:
Operating System Concepts, 10th Edition, 2018. (See
`https://codex.cs.yale.edu/avi/os-book/OS10/`).

☐ **Resources (`https://os.vlsm.org/#idx03`)**

  ☐ **SCELE** — `https://scele.cs.ui.ac.id/course/view.php?id=3841`.
    The enrollment key is **XXX**.

  ☐ **Download Slides and Demos from GitHub.com** —
    (`https://github.com/os2xx/docos/`)
    `os00.pdf` (W00), `os01.pdf` (W01), `os02.pdf` (W02), `os03.pdf` (W03), `os04.pdf` (W04), `os05.pdf` (W05),
    `os06.pdf` (W06), `os07.pdf` (W07), `os08.pdf` (W08), `os09.pdf` (W09), `os10.pdf` (W10).

  ☐ **Problems**
    `195.pdf` (W00), `196.pdf` (W01), `197.pdf` (W02), `198.pdf` (W03), `199.pdf` (W04), `200.pdf` (W05),
    `201.pdf` (W06), `202.pdf` (W07), `203.pdf` (W08), `204.pdf` (W09), `205.pdf` (W10).

  ☐ **LFS** — `http://www.linuxfromscratch.org/lfs/view/stable/`

  ☐ **This is How Me Do It!** — `https://doit.vlsm.org/`
    ☐ PS: "Me" rhymes better than "I", duh!

Agenda

Agenda (2)

- States and state diagrams
- Structures (ready list, process control blocks, and so forth)
- Dispatching and context switching
- The role of interrupts
- Managing atomic access to OS objects
- Implementing synchronization primitives
- Multiprocessor issues (spin-locks, reentrancy)

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[1]Source: ACM IEEE CS Curricula

- Describe the need for concurrency within the framework of an operating system. [Familiarity]
- Demonstrate the potential run-time problems arising from the concurrent operation of many separate tasks. [Usage]
- Summarize the range of mechanisms that can be employed at the operating system level to realize concurrent systems and describe the benefits of each. [Familiarity]
- Explain the different states that a task may pass through and the data structures needed to support the management of many tasks. [Familiarity]

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[1]Source: ACM IEEE CS Curricula

- Summarize techniques for achieving synchronization in an operating system (e.g., describe how to implement a semaphore using OS primitives). [Familiarity]
- Describe reasons for using interrupts, dispatching, and context switching to support concurrency in an operating system. [Familiarity]
- Create state and transition diagrams for simple problem domains. [Usage]

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[1]Source: ACM IEEE CS Curricula 2023 (beta)

- Chapter 3: Processes
  - Process Concept
  - Process Scheduling
  - Operations on Processes
  - Interprocess Communication
  - IPC in Shared-Memory Systems
  - IPC in Message-Passing Systems
  - Examples of IPC Systems
 - Communication in Client-Server Systems

- Chapter 4: Threads & Concurrency
  - Overview
  - Multicore Programming
  - Multithreading Models
  - Thread Libraries
  - Implicit Threading
  - Threading Issues
  - Operating System Examples

Week 06: Concurrency: Processes & Threads

- Reference: (OSC10-ch03 OSC10-ch04 demo-w06)
- Process Concept
    - Program (passive) $\leftrightarrow$ Process (active)
    - Process in Memory: | *Stack* $\cdots$ *Heap* | *Data* | *Text* |
    - Process State: | *running* | *waiting* | *ready* |
    - Process Control Block (PCB)
        - /proc/, Process State, Program Counter, Registers, Management Information.
- Process Creation
    - PID: Process Identifier (uniq)
    - The Parent Process forms a tree of Children Processes
    - fork(), new process system call (clone)
    - execlp(), replaces the clone with a new program.
- Process Termination
    - wait(), until the child process is terminated.
- PCB (Context) Switch

A PROCESS IN MEMORY
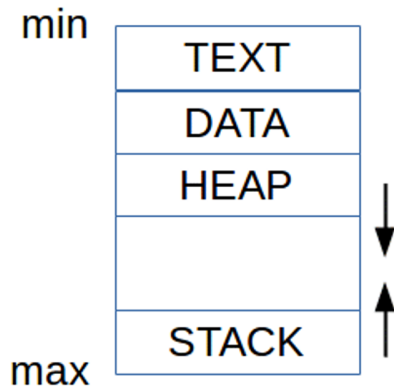
Figure: A Process in (**logical**) Memory

```
/*
 * Copyright (C) 2021 Rahmat M. Samik-Ibrahim
 * START: Sat 03 Apr 2021 06:20:43 WIB
 */

#include <stdio.h>
#include <stdlib.h>

typedef void* AnyAddrPtr;
typedef char* ChrPtr;
typedef char  Chr;

Chr     aGlobalArray[16];
ChrPtr aGlobalCharacter1;
ChrPtr aGlobalCharacter2;
ChrPtr aGlobalCharacterPointer=aGlobalArray;

void printMyAddress (AnyAddrPtr address, ChrPtr message) {
    printf("[%p] %s\n", address, message);
}

int main(void) {
    ChrPtr aHeapCharacterPointer=malloc(16);
    Chr     aLocalArray[16];
    ChrPtr aLocalCharacterPointer=aGlobalArray;
    ChrPtr aLocalCharacter1;
    ChrPtr aLocalCharacter2;

    // ...
}
```

Process Map (3)

```
[0x55559fcf9169] printMyAddress          (function, TEXT)
[0x55559fcf919c] main                    (function, TEXT)

[0x55559fcfc010] aGlobalCharacterPointer (global variable, DATA)
[0x55559fcfc030] aGlobalCharacter1       (global variable, DATA)
[0x55559fcfc040] aGlobalArray            (global variable, DATA)
[0x55559fcfc050] aGlobalCharacter2       (global variable, DATA)

[0x5555a0d192a0] aHeapCharacterPointer   (HEAP)

[0x7f9377bc9e10] printf                  (library, SHARED)
[0x7f9377c02260] malloc                  (library, SHARED)

[0x7fff8caa0010] aHeapCharacterPointer   (Pointer Variable, STACK)
[0x7ffd98ce1a10] aLocalCharacterPointer  (local variable, STACK)
[0x7ffd98ce1a18] aLocalCharacter1        (local variable, STACK)
[0x7ffd98ce1a20] aLocalCharacter2        (local variable, STACK)
[0x7ffd98ce1a30] aLocalArray             (local variable, STACK)
```
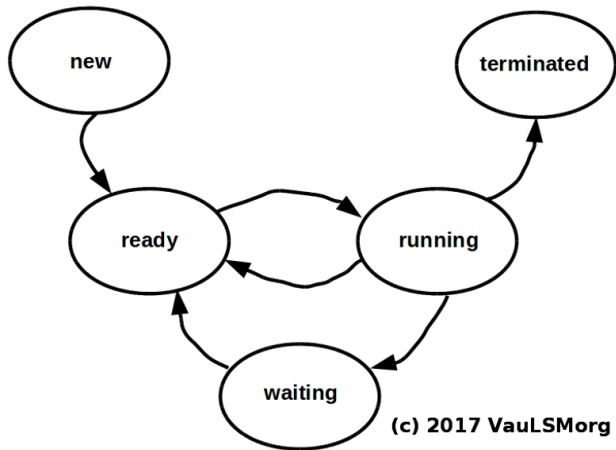
Figure: A Process State

Process Scheduling

- Scheduling Queue
- Schedulers
  - Long Term (non VM) vs Short Term (CPU)
  - (I/O vs CPU) Bound Processes
- Context Switch
- I/O Queue Scheduling
- Android Systems
  - Dalvik VM Performance Problem: Replaced with ART (Android Runtime).
  - Foreground Processes: with an User Interface (UI) for Videos, Images, Sounds, Texts, etc.
  - Background Processes: with a service with no UI and small memory footprint.

Inter-Process Communication (IPC)

- Independent vs Cooperating Processes.
  - Cooperation: Information Sharing, Computational Speedup, Modularity, Convenience.
- Shared Memory vs Message Passing.
  - Message Passing: Direct vs Indirect Comunication
- Client-Server Systems
  - Sockets
  - RPC: Remote Procedure Calls
  - Pipes

Threads

- Single vs Multithreaded Process
    - MultiT Benefits: Responsiveness, Resource Sharing, Economy, Scalability
- Multicore Programming
    - Concurrency vs. Parallelism
- Multithreading Models (Kernel vs User Thread)
    - Many to One
    - One to One
    - Many to Many
    - Multilevel Models
- Threading Issues
    - Parallelism on a multi-core system.
- Pthreads

Makefile

```
CC='gcc'
CFLAGS='-std=c99'

P00=00-show-pid
...
P15=15-uas171
P16=16-uas172

EXECS= \
    $(P00) \
    $(P01) \
    ....
    $(P15) \
    $(P16) \

all:  $(EXECS)

$(P00): $(P00).c
    $(CC) $(P00).c -o $(P00)

$(P01): $(P01).c
    $(CC) $(P01).c -o $(P01)
...

$(P16): $(P16).c
    $(CC) $(P16).c -o $(P16)

clean:
    rm -f $(EXECS)
```

00-show-pid

```c
/*
 * (c) 2016-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV07 Tue Mar 24 12:06:10 WIB 2020
 * START Mon Oct 24 09:42:05 WIB 2016
 */

#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>

void main(void) {
   printf("  [[[ This is 00-show-pid: PID[%d] PPID[%d] ]]]\n",
           getpid(), getppid());
}

>>>>> $ ./00-show-pid
```

01-fork

```
>>>>> $ cat 01-fork.c ; echo "======" ; ./01-fork
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
   char *iAM="PARENT";

   printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
   if (fork() > 0) {
      sleep(1);      /* LOOK THIS ************** */
      printf("PID[%d] PPID[%d] (IFF0:%s)\n", getpid(), getppid(), iAM);
   } else {
      iAM="CHILD";
      printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
   }
   printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
}
======
PID[5784] PPID[1350] (START:PARENT)
PID[5785] PPID[5784] (ELSE:CHILD)
PID[5785] PPID[5784] (STOP:CHILD)
PID[5784] PPID[1350] (IFF0:PARENT)
PID[5784] PPID[1350] (STOP:PARENT)
>>>>> $
```

```
>>>>> $ cat 02-fork.c ; echo "======" ; ./02-fork
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
   char *iAM="PARENT";

   printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
   if (fork() > 0) {
       printf("PID[%d] PPID[%d] (IFF0:%s)\n", getpid(), getppid(), iAM);
   } else {
       iAM="CHILD";
       printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
       sleep(1);      /* LOOK THIS ************** */
   }
   printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
}
======
PID[5792] PPID[1350] (START:PARENT)
PID[5792] PPID[1350] (IFF0:PARENT)
PID[5792] PPID[1350] (STOP:PARENT)
PID[5793] PPID[5792] (ELSE:CHILD)
>>>>> $ PID[5793] PPID[1] (STOP:CHILD)
>>>>> $
```

```
>>>>> $ cat 03-fork.c ; echo "======" ; ./03-fork
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 */
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
   char *iAM="PARENT";

   printf("PID[%d] PPID[%d] (START:%s)\n", getpid(), getppid(), iAM);
   if (fork() > 0) {
      wait(NULL);      /* LOOK THIS ************** */
      printf("PID[%d] PPID[%d] (IFF0:%s)\n", getpid(), getppid(), iAM);
   } else {
      iAM="CHILD";
      printf("PID[%d] PPID[%d] (ELSE:%s)\n", getpid(), getppid(), iAM);
   }
   printf("PID[%d] PPID[%d] (STOP:%s)\n", getpid(), getppid(), iAM);
}
======
PID[5799] PPID[1350] (START:PARENT)
PID[5800] PPID[5799] (ELSE:CHILD)
PID[5800] PPID[5799] (STOP:CHILD)
PID[5799] PPID[1350] (IFF0:PARENT)
PID[5799] PPID[1350] (STOP:PARENT)
>>>>> $
```

01-fork vs 02-fork vs 03-fork

```
>>>>> $ ./01-fork
PID[5803] PPID[1350] (START:PARENT)
PID[5804] PPID[5803] (ELSE:CHILD)
PID[5804] PPID[5803] (STOP:CHILD)
PID[5803] PPID[1350] (IFF0:PARENT)
PID[5803] PPID[1350] (STOP:PARENT)
>>>>> $ ./02-fork
PID[5805] PPID[1350] (START:PARENT)
PID[5805] PPID[1350] (IFF0:PARENT)
PID[5805] PPID[1350] (STOP:PARENT)
PID[5806] PPID[5805] (ELSE:CHILD)
>>>>> $ PID[5806] PPID[1] (STOP:CHILD)
>>>>> $ ./03-fork
PID[5807] PPID[1350] (START:PARENT)
PID[5808] PPID[5807] (ELSE:CHILD)
PID[5808] PPID[5807] (STOP:CHILD)
PID[5807] PPID[1350] (IFF0:PARENT)
PID[5807] PPID[1350] (STOP:PARENT)
>>>>> $
```

04-sleep

```c
#include <stdio.h>
#include <unistd.h>
void main(void) {
   int ii;
   printf("Sleeping 3s with fflush(): ");
   fflush(NULL);
   for (ii=0; ii < 3; ii++) {
      sleep(1); printf("x ");
      fflush(NULL);
   }
   printf("\nSleeping with no fflush(): ");
   for (ii=0; ii < 3; ii++) {
      sleep(1); printf("x ");
   }
   printf("\n");
}
Sleeping 3s with fflush(): x x x
Sleeping with no fflush(): x x x
```

```c
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
    printf("Start:          PID[%d] PPID[%d]\n", getpid(), getppid());
    fflush(NULL);
    if (fork() == 0) {
        /* START BLOCK
        execlp("./00-fork", "00-fork", NULL);
           END   BLOCK */
        printf("Child:          ");
    } else {
        wait(NULL);
        printf("Parent:         ");
    }
    printf(        "PID[%d] PPID[%d]  <<< <<< <<<\n", getpid(), getppid());
}

no execlp ==================
Start:          PID[6040] PPID[1350]
Child:          PID[6041] PPID[6040]  <<< <<< <<<
Parent:         PID[6040] PPID[1350]  <<< <<< <<<
```

```c
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
    printf("Start:          PID[%d] PPID[%d]\n", getpid(), getppid());
    fflush(NULL);
    if (fork() == 0) {
        /* START BLOCK
           END   BLOCK */
        execlp("./00-fork", "00-fork", NULL);
        printf("Child:          ");
    } else {
        wait(NULL);
        printf("Parent:         ");
    }
    printf(        "PID[%d] PPID[%d]  <<< <<< <<<\n", getpid(), getppid());
}

execlp ======================
Start:          PID[6007] PPID[1350]
  [[[ This is 00-show-pid: PID[6008] PPID[6007] ]]]
Parent:         PID[6007] PPID[1350]  <<< <<< <<<
```

```c
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/************************************************** main ** */
void main(void) {
    pid_t val1, val2, val3;
    val3 = val2 = val1 = 1000;
    printf("PID==%4d ==== ==== ==== ====\n", getpid());
/* ***** ***** ***** ***** START BLOCK *
    fflush(NULL);
    val1 = fork();
    wait(NULL);
    val2 = fork();
    wait(NULL);
    val3 = fork();
    wait(NULL);
    ***** ***** ***** ***** END** BLOCK */
    printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
======
PID==[13965] ==== ======= ==== =======
VAL1=[01000] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/*********************************************** main ** */
void main(void) {
    pid_t val1, val2, val3;
    val3 = val2 = val1 = 1000;
    printf("PID==%4d ==== ==== ==== ====\n", getpid());
    fflush(NULL);
    val1 = fork();
    wait(NULL);
/* ***** ***** ***** ***** START BLOCK *
    val2 = fork();
    wait(NULL);
    val3 = fork();
    wait(NULL);
    ***** ***** ***** ***** END** BLOCK */
    printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
======
PID==[13969] ==== ======= ==== =======
VAL1=[00000] VAL2=[01000] VAL3=[01000]
VAL1=[13970] VAL2=[01000] VAL3=[01000]
```

```
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/*********************************************** main ** */
void main(void) {
   pid_t val1, val2, val3;
   val3 = val2 = val1 = 1000;
   printf("PID==%4d ==== ==== ==== ====\n", getpid());
   fflush(NULL);
   val1 = fork();
   wait(NULL);
   val2 = fork();
   wait(NULL);
/* ***** ***** ***** ***** START BLOCK *
   val3 = fork();
   wait(NULL);
   ***** ***** ***** ***** END** BLOCK */
   printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
======
PID==[13971] ==== ======= ==== =======
VAL1=[00000] VAL2=[00000] VAL3=[01000]
VAL1=[00000] VAL2=[13973] VAL3=[01000]
VAL1=[13972] VAL2=[00000] VAL3=[01000]
VAL1=[13972] VAL2=[13974] VAL3=[01000]
```

```c
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
/*********************************************** main ** */
void main(void) {
   pid_t val1, val2, val3;
   val3 = val2 = val1 = 1000;
   printf("PID=%4d ==== ==== ==== ====\n", getpid());
   fflush(NULL);
   val1 = fork();
   wait(NULL);
   val2 = fork();
   wait(NULL);
   val3 = fork();
   wait(NULL);
/* ***** ***** ***** ***** START BLOCK * ***** ***** ***** ***** END** BLOCK */
   printf("VAL1=%4d VAL2=%4d VAL3=%4d\n", val1, val2, val3);
}
======
PID==[13976] ==== ======= ==== =======
VAL1=[00000] VAL2=[00000] VAL3=[00000]
VAL1=[00000] VAL2=[00000] VAL3=[13979]
VAL1=[00000] VAL2=[13978] VAL3=[00000]
VAL1=[00000] VAL2=[13978] VAL3=[13980]
VAL1=[13977] VAL2=[00000] VAL3=[00000]
VAL1=[13977] VAL2=[00000] VAL3=[13982]
VAL1=[13977] VAL2=[13981] VAL3=[00000]
VAL1=[13977] VAL2=[13981] VAL3=[13983]
```

```
>>>>> $ cat 07-execlp.c
/* (c) 2019-2020 Rahmat M. Samik-Ibrahim
 * https://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV01 Tue Mar 24 16:29:50 WIB 2020
 * START Mon Dec  9 16:28:36 WIB 2019
 */
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
void main(int argc, char* argv[]) {
   printf("START %11s PID[%d]\n", argv[0], getpid());
   if(argc == 1) {
      execlp(argv[0], "EXECLP", "WhatEver", NULL);
   } else {
      printf("ELSE  %11s PID[%d]\n", argv[1], getpid());
   }
   printf("END   %11s PID[%d]\n", argv[0], getpid());
}

$ ./07-execlp
START ./07-execlp PID[14172]
START        EXECLP PID[14172]
ELSE      WhatEver PID[14172]
END        EXECLP PID[14172]
$ ./07-execlp XYZZYPLUGH
START ./07-execlp PID[14174]
ELSE   XYZZYPLUGH PID[14174]
END   ./07-execlp PID[14174]
$
```

```
/* (c) 2005-2017 Rahmat M. Samik-Ibrahim https://rahmatm.samik-ibrahim.vlsm.org/ This is free software.
 * REV02 Thu Oct 26 12:27:30 WIB 2017
 * START 2005
 */
#include <sys/types.h>
#include <sys/wait.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
void main(void) {
   int ii=0;
   if (fork() == 0) ii++;
   wait(NULL);
   if (fork() == 0) ii++;
   wait(NULL);
   if (fork() == 0) ii++;
   wait(NULL);
   printf ("Result = %d \n",ii);
   exit(0);
}
======
Result = 3
Result = 2
Result = 2
Result = 1
Result = 2
Result = 1
Result = 1
Result = 0
>>>>> $
```

```
/*
 * (c) 2015-2017 Rahmat M. Samik-Ibrahim https://rahmatm.samik-ibrahim.vlsm.org/
 * REV03 Mon Oct 30 11:04:10 WIB 2017
 * REV00 Mon Oct 24 10:43:00 WIB 2016
 * START 2015
 */
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

void main(void) {
   int value;

   value=fork();
   wait(NULL);
   printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);

   value=fork();
   wait(NULL);
   printf("I am PID[%4d] -- The fork() return value is: %4d)\n", getpid(), value);
}
======
I am PID[6225] -- The fork() return value is:    0)
I am PID[6226] -- The fork() return value is:    0)
I am PID[6225] -- The fork() return value is: 6226)
I am PID[6224] -- The fork() return value is: 6225)
I am PID[6227] -- The fork() return value is:    0)
I am PID[6224] -- The fork() return value is: 6227)
>>>>> $
```

10-fork

```c
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim https://rahmatm.samik-ibrahim.vlsm.org/ This is free software.
 * REV02 Mon Oct 30 20:25:44 WIB 2017
 */

#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

void procStatus(int level) {
   printf("L%d: PID[%d] (PPID[%d])\n", level, getpid(), getppid());
   fflush(NULL);
}

int addLevelAndFork(int level) {
   if (fork() == 0) level++;
   wait(NULL);
   return level;
}

void main(void) {
   int level = 0;
   procStatus(level);
   level = addLevelAndFork(level);
   procStatus(level);
}
======
L0: PID[7540] (PPID[1350])
L1: PID[7541] (PPID[7540])
L0: PID[7540] (PPID[1350])
```

11-fork

```
/* (c) 2016-2017 Rahmat M. Samik-Ibrahim https://rahmatm.samik-ibrahim.vlsm.org/ This is free software.
 * REV02 Mon Oct 30 20:27:24 WIB 2017
 * START Mon Oct 24 09:42:05 WIB 2016
 */

#define  LOOP   3
#include <stdio.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

void procStatus(int level) {
    printf("L%d: PID[%d] (PPID[%d])\n", level, getpid(), getppid());
    fflush(NULL);
}

int addLevelAndFork(int level) {
    if (fork() == 0) level++;
    wait(NULL);
    return level;
}

void main(void) {
    int ii, level = 0;
    procStatus(level);
    for (ii=0;ii<LOOP;ii++) {
        level = addLevelAndFork(level);
        procStatus(level);
    }
}
```

11-fork (2)

```
L0: PID[7548] (PPID[1350])
L1: PID[7549] (PPID[7548])
L2: PID[7550] (PPID[7549])
L3: PID[7551] (PPID[7550])
L2: PID[7550] (PPID[7549])
L1: PID[7549] (PPID[7548])
L2: PID[7552] (PPID[7549])
L1: PID[7549] (PPID[7548])
L0: PID[7548] (PPID[1350])
L1: PID[7553] (PPID[7548])
L2: PID[7554] (PPID[7553])
L1: PID[7553] (PPID[7548])
L0: PID[7548] (PPID[1350])
L1: PID[7555] (PPID[7548])
L0: PID[7548] (PPID[1350])
```

```c
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
void waitAndPrintPID(void) {
    wait(NULL);
    printf("PID: %d\n", getpid());
    fflush(NULL);
}
void main(int argc, char *argv[]) {
    int rc, status;
    waitAndPrintPID();
    rc = fork();
    waitAndPrintPID();
    if (rc == 0) {
        fork();
        waitAndPrintPID();
        execlp("./00-fork", "00-fork", NULL);
    }
    waitAndPrintPID();
}
======
PID: 7614
PID: 7615
PID: 7616
  [[[ This is 00-fork: PID[7616] PPID[7615] ]]]
PID: 7615
  [[[ This is 00-fork: PID[7615] PPID[7614] ]]]
PID: 7614
PID: 7614
```

13-uas161

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

void main(void) {
   pid_t  pid1, pid2, pid3;

   pid1 = pid2 = pid3 = getpid();
   printf(" 2016    2015    Lainnya\n====================\n");
   printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
   fork();
   pid1 = getpid();
   wait(NULL);
   pid2 = getpid();
   if(!fork()) {
     pid2 = getpid();
     fork();
   }
   pid3 = getpid();
   wait(NULL);
   printf("[%5.5d][%5.5d][%5.5d]\n", pid1, pid2, pid3);
}
```

13-uas161

```
/*
# INFO: UTS 2016-1 (midterm)
 */

$ ./13-uas161
 2016    2015    Lainnya
====================
[14492][14492][14492]
[14493][14494][14495]
[14493][14494][14494]
[14493][14493][14493]
[14492][14496][14497]
[14492][14496][14496]
[14492][14492][14492]
```

```c
/* Copyright (C) 2016-2020 Rahmat M. Samik-Ibrahim http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software.
 * REV08 Tue Mar 24 16:40:28 WIB 2020
 * START Sun Dec 04 00:00:00 WIB 2016
 * wait()    = suspends until its child terminates.
 * fflush()  = flushes the user-space buffers.
 * getppid() = get parent PID
 * ASSUME pid >= 1000 && pid > ppid **
 */

#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/wait.h>
#define  NN 2

void main(void) {
   int ii, rPID, rPPID, id1000=getpid();
   for (ii=1; ii<=NN; ii++) {
       fork();
       wait(NULL);
       rPID = getpid()-id1000+1000; /* "relative" */
       rPPID=getppid()-id1000+1000; /* "relative" */
       if (rPPID < 1000 || rPPID > rPID) rPPID=999;
       printf("Loop [%d] - rPID[%d] - rPPID[%4d]\n", ii, rPID, rPPID);
       fflush(NULL);
   }
}
```

```
/*
# INFO: UTS 2016-2 (midterm)
 */

$ ./14-uas162
Loop [1] - rPID[1001] - rPPID[1000]
Loop [2] - rPID[1002] - rPPID[1001]
Loop [2] - rPID[1001] - rPPID[1000]
Loop [1] - rPID[1000] - rPPID[ 999]
Loop [2] - rPID[1003] - rPPID[1000]
Loop [2] - rPID[1000] - rPPID[ 999]
```

15-uas171

```c
/* Copyright (C) 2005-2020 Rahmat M. Samik-Ibrahim http://rahmatm.samik-ibrahim.vlsm.org/ This program is free script/software.
 * REV00 Wed May  3 17:07:09 WIB 2017
 * START 2005
 * fflush(NULL): flushes all open output streams
 * fork():       creates  a new process by cloning
 * getpid():     get PID (Process ID)
 * wait(NULL):   wait until the child is terminated
 */

#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <stdlib.h>

void main(void) {
   int firstPID = (int) getpid();
   int    RelPID;

   fork();
   wait(NULL);
   fork();
   wait(NULL);
   fork();
   wait(NULL);

   RelPID=(int)getpid()-firstPID+1000;
   printf("RelPID: %d\n", RelPID);
   fflush(NULL);
}
```

```
/*
# INFO: UTS 2017-1 (midterm)
 */

$ ./15-uas171
RelPID: 1003
RelPID: 1002
RelPID: 1004
RelPID: 1001
RelPID: 1006
RelPID: 1005
RelPID: 1007
RelPID: 1000
$
```

```
/*
 * (c) 2017-2020 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This is free software.
 * REV03 Tue Mar 24 16:42:16 WIB 2020
 * REV02 Mon Dec 11 17:46:01 WIB 2017
 * START Sun Dec  3 18:00:08 WIB 2017
 */

#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

#define LOOP    3
#define OFFSET 1000

void main(void) {
   int basePID = getpid() - OFFSET;

   for (int ii=0; ii < LOOP; ii++) {
      if(!fork()) {
         printf("PID[%d]-PPID[%d]\n",
                getpid()  - basePID,
                getppid() - basePID);
         fflush(NULL);
      }
      wait(NULL);
   }
}
```

```
/*
# INFO: UTS 2017-2 (midterm)
 */

$ ./16-uas172
PID[1001]-PPID[1000]
PID[1002]-PPID[1001]
PID[1003]-PPID[1002]
PID[1004]-PPID[1001]
PID[1005]-PPID[1000]
PID[1006]-PPID[1005]
PID[1007]-PPID[1000]
$
```

```
/*
 * Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV08: Sun 04 Apr 07:28:09 WIB 2021
 * REV07: Sun 04 Apr 00:11:43 WIB 2021
 * REV06: Sat 03 Apr 11:00:46 WIB 2021
 * REV05: Tue 30 Mar 14:55:36 WIB 2021
 * REV04: Tue 30 Mar 10:35:13 WIB 2021
 * START: Mon 22 Mar 16:14:36 WIB 2021
 *
# INFO: mylib.h
 */

#define TOKEN           "OS212W06"
#define WEEKFILE        "WEEK06-MEMORY-SHARE.bin"
#define FORKS           4

#define BUFFERSIZE      256
#define SSIZE           4
#define STAMPSIZE       11
#define CHMOD           0666
#define CMDSHA1 "echo %s | sha1sum | cut -c1-4 | tr '[:lower:]' '[:upper:]' "
#define MYFLAGS         O_CREAT|O_RDWR
#define MYPROTECTION    PROT_READ|PROT_WRITE
#define MYVISIBILITY    MAP_SHARED
```

```
#include <fcntl.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/mman.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <time.h>
#include <unistd.h>

typedef          char  Chr;
typedef          char* ChrPtr;
typedef  unsigned char  uChr;
typedef  unsigned char* uChrPtr;
typedef  struct {
    Chr counter;
    Chr blank;
    Chr stamp[FORKS][BUFFERSIZE];
    Chr end;
    Chr zero;
} memStruct;
typedef memStruct* memStructPtr;

void           chktoken      (uChrPtr result, uChrPtr token);
memStructPtr createShareMemory(memStructPtr mymap, int memorySize, ChrPtr memoryName);
void           getTimeStamp   (uChrPtr timeStamp);
void           mySHA1         (uChrPtr output, uChrPtr input, int length);
void           pickToken      (uChrPtr result, uChrPtr token);
void           verifyToken    (uChrPtr result, uChrPtr token, uChrPtr input);
```

mylib.c (1)

```
/*
 * Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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 * REV08: Sun 04 Apr 07:25:24 WIB 2021
 * REV07: Sun 04 Apr 00:11:43 WIB 2021
 * REV04: Tue 30 Mar 10:35:13 WIB 2021
 * START: Mon 22 Mar 16:14:36 WIB 2021
 *
# INFO: mylib.c
 */

#include "mylib.h"

void mySHA1(uChrPtr output, uChrPtr input, int length) {
    Chr     cmd[BUFFERSIZE];
    sprintf(cmd, CMDSHA1, input);
    FILE* filePtr = popen(cmd, "r");
    fgets(output, length+1, filePtr);
    output[length]=0;
    pclose(filePtr);
}

void getTimeStamp(uChrPtr timeStamp) {
    time_t tt    = time(NULL);
    struct tm tm = *localtime(&tt);
    sprintf(timeStamp, "%2.2d%2.2d", tm.tm_min, tm.tm_sec);
}
```

```c
void chktoken (uChrPtr result, uChrPtr token) {
    uChr timeStamp[] = "MMSS";
    getTimeStamp(timeStamp);
    uChr input [BUFFERSIZE];
    strcpy(input,timeStamp);
    uChrPtr user=getenv("USER");
    strcat(input,user);
    strcat(input,token);
    uChr    output [BUFFERSIZE];
    mySHA1(output, input, SSIZE);
    sprintf(result, "%s %s-%s", user, timeStamp, output);
}

void verifyToken(uChrPtr result, uChrPtr token, uChrPtr input) {
    uChr    tmpStr1[BUFFERSIZE];
    uChr    tmpStr2[BUFFERSIZE];
    strcpy(tmpStr1,input);
    uChrPtr user=strtok(tmpStr1," ");
    uChrPtr timeStamp=strtok(NULL,"-");
    strcpy(tmpStr2,timeStamp);
    strcat(tmpStr2,user);
    strcat(tmpStr2,token);
    uChr    output [BUFFERSIZE];
    mySHA1(output, tmpStr2, SSIZE);
    uChrPtr tmpStr3=strtok(NULL,"-");
    if (strcmp(output, tmpStr3) == 0 ) sprintf(result, "Verified");
    else sprintf(result, "Error");
}
```

```c
void pickToken (uChrPtr result, uChrPtr token) {
    uChr    tmpStr1[BUFFERSIZE];
    strcpy(tmpStr1,token);
    strtok(tmpStr1," ");
    strcpy(result, strtok(NULL," "));
}

memStructPtr createShareMemory(memStructPtr mymap, int memorySize, ChrPtr memoryName) {
    int     fd    = open(memoryName, MYFLAGS, CHMOD);
    fchmod    (fd, CHMOD);
    ftruncate(fd, memorySize);
    mymap = mmap(NULL, memorySize, MYPROTECTION, MYVISIBILITY, fd, 0);
    close(fd);
    return mymap;
}
```

chktoken.c (1)

```
/*
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# INFO: chktoken TOKEN
 * REV02 Sun 04 Apr 2021 08:05:57 WIB
 * REV01 Sun 04 Apr 2021 00:11:27 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */

#include "mylib.h"

int main(int argc, ChrPtr argv[]) {
    if (argc < 2) return -1;
    uChr    result1[BUFFERSIZE];
    chktoken (result1, argv[1]);
    printf("%s\n", result1);
}
```

```
/*
 * Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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# INFO: TOP (Table of Processes)
 * REV02 Sun 04 Apr 2021 07:24:22 WIB
 * REV01 Sun 04 Apr 2021 00:11:27 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */

#include "mylib.h"

int main(int argc, ChrPtr argv[]) {
    if (argc < 4) return -1;
    uChr     result1[BUFFERSIZE];
    uChr     result2[BUFFERSIZE];
    strcpy(result1,argv[2]);
    strcat(result1," ");
    strcat(result1,argv[3]);
    verifyToken(result2, argv[1], result1);
    printf("%s\n", result2);
}
```

```
/*
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# INFO: myfork00
 * START Sun 04 Apr 2021 11:00:01 AM WIB
 */

#include "mylib.h"

int main(void) {
    memStructPtr  mymap = createShareMemory(mymap, sizeof(memStruct), WEEKFILE);
    mymap->counter='1';
    int counter=mymap->counter-'1';
    mymap->blank=' ';
    mymap->end='\n';
    mymap->zero=0;
    uChr      result1[BUFFERSIZE];
    chktoken (result1, TOKEN);
```

```c
    if (fork() == 0) {
        sleep(1);
        mymap->counter++;
        counter=mymap->counter-'1';
        chktoken (result1, TOKEN);
        if (fork() == 0) {
            sleep(1);
            mymap->counter++;
            counter=mymap->counter-'1';
            chktoken (result1, TOKEN);
            if (fork() == 0) {
                sleep(1);
                mymap->counter++;
                counter=mymap->counter-'1';
                chktoken (result1, TOKEN);
            }
            wait(NULL);
        }
        wait(NULL);
    }
    wait(NULL);
    strcpy(mymap->stamp[counter], result1);
    strcat(mymap->stamp[counter], " ");
    printf("PID[%d][%s]-[%d]\n", getpid(), result1, counter);
    wait(NULL);
}
```

mytest.c (1)

```c
/*
 * Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim
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# INFO: TOP (Table of Processes)
 * REV01 Sun 04 Apr 2021 00:11:59 WIB
 * START Sat 03 Apr 2021 15:10:28 WIB
 */

#include "mylib.h"

int main(void) {
    uChr      result1[BUFFERSIZE];
    chktoken (result1, TOKEN);
    printf("%s\n", result1);
    uChr      result2[BUFFERSIZE];
    verifyToken (result2, TOKEN, result1);
    printf("%s: %s\n", TOKEN, result2);
    verifyToken (result2, "DODOLGRT", "rms46 0605-0687");
    printf("%s: %s\n", "DODOLGRT", result2);
    verifyToken (result2, "DODOLGRT", "rms46 1820-2A46");
    printf("%s: %s\n", "DODOLGRT", result2);
    sleep (1);
    chktoken (result1, TOKEN);
    printf("%s\n", result1);
    pickToken(result2, result1);
    printf("%s\n", result2);
}
```

```
#!/bin/bash
# REV01 Mon  5 Apr 17:08:58 WIB 2021
# START Sun  4 Apr 17:22:46 WIB 2021
# Copyright (C) 2021-2021 Rahmat M. Samik-Ibrahim http://rahmatm.samik-ibrahim.vlsm.org/
# This program is free script/software. This program is distributed in the
# hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
# implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: myfork00


CLEANFILE="WEEK06-MEMORY-SHARE.txt"
WEEKFILE="WEEK06-MEMORY-SHARE.bin"


TOKEN="OS212W06"

[ -f $CLEANFILE ] || { echo "No $CLEANFILE"; exit; }

sleep 1
echo "ZCZC $(date)"
echo -n "ZCZC $(./chktoken $TOKEN): "
echo "$(./verifyToken $TOKEN $(./chktoken $TOKEN))"
echo "ZCZC BINSIZE $(wc -c < $WEEKFILE)"
echo "ZCZC TXTSIZE $(wc -c < $CLEANFILE)"
FIRST=""
for II in $(cat $CLEANFILE) ; do
    [ ! -z "${II##*[!0-9]*}" ] && continue
    [ -z "$FIRST" ] && { FIRST=$II ; continue; }
    echo -n "ZCZC $FIRST $II: "
    echo "$(./verifyToken $TOKEN $FIRST $II)"
    FIRST=""
done
```

```
# REV03 Mon 05 Apr 17:55:47 WIB 2021
# REV02 Sun 04 Apr 07:22:23 WIB 2021
# REV01 Sat 03 Apr 10:51:58 WIB 2021
# START Tue 13 Sep 11:44:18 WIB 2016

# INFO: With this "Makefile", just run:
# INFO:                    make

CC            = gcc
CPP           = cpp
CFLAGS        = -std=gnu18
LDFLAGS       =
CPPFLAGS      =
DEPFLAGS      = -MM -MT $(@:.d=.o)
OUTPUT_OPTION = -o $@
COMPILE       = $(CC) $(DEPFLAGS) $(CFLAGS) $(CPPFLAGS) -c
SRCS          = $(wildcard *.c)
OBJ           = $(SRCS:.c=.o)
DEP           = $(OBJ:.o=.d)
PROGS         = $(SRCS:.c=  )

P01=mytest
P02=chktoken
P03=verifyToken
P04=myfork

L99=mylib
WEEKFILE=WEEK06-MEMORY-SHARE.bin
CLEANFILE=WEEK06-MEMORY-SHARE.txt
```

```
EXECS= \
    $(P01) \
    $(P02) \
    $(P03) \
    $(P04) \


all:  $(EXECS)

test: $(EXECS)
    ./$(P04)
    cat $(WEEKFILE) | wc -c > $(CLEANFILE)
    cat $(WEEKFILE) | tr -dc '[:alnum:]\n -_' >> $(CLEANFILE)
    bash mytest.sh

$(EXECS): %: %.c $(DEPS) $(L99).c
    $(CC) $(CFLAGS)  $(L99).c $< -o $@ $(LDFLAGS)

clean:
    rm -f $(EXECS)
    rm -f *.map
    rm -f $(WEEKFILE) $(CLEANFILE)

.phony: clean all test
```