

1	<code>allRolls :: DiceChoice -&gt; DiceState -&gt; [ DiceState ]</code>	1	<code>allRolls :: DiceChoice -&gt; DiceState -&gt; [ DiceState ]</code>
2	<code>allRolls choices (vs, n) = case pop choices vs of</code>	2	<code>allRolls choices (vs, n) = case pop choices vs of</code>
3	<code>Nothing -&gt; [ ([], n-1) ]</code>	3	<code>Nothing -&gt; fmap (, n-1) [ [] ]</code>
4	<code>Just (chosen, v). (choices, vs) -&gt; do</code>	4	<code>Just (chosen, v). (choices, vs) -&gt; do</code>
5	<code>  (roll, ) &lt;- allRolls choices (vs, n-1)</code>	5	<code>  (roll, ) &lt;- allRolls choices (vs, n-1)</code>
6	<code>  [ (d:roll, n-1)   d &lt;- rollList ]</code>	6	<code>  fmap (, n-1) [ d:roll   d &lt;- rollList ]</code>
7		7	