

**NAME**

**o2c** – Oberon-2 to C compiler

**SYNOPSIS**

**o2c** [*option*]... *filename*  
**o2c** [-M|--make] [*option*]... *module* [*command*]

**DESCRIPTION**

**o2c** has two major modes of operation: compile and make.

*compile* No option **-M** or **--make** is set. Translates one or more files into C code. This is quite fast since no object files are generated, useful to check a given module for syntactic or semantic errors.

Example:

**o2c Hello.Mod** compiles the module **Hello**. If no errors are found, the files **Hello.c**, **Hello.OSym**, and **Hello.h** are generated (the latter two only if the symbol file has changed).

*make* Option **-M** or **--make** is set. All modules imported directly or indirectly by a given main module are recompiled if necessary, including compilation into *.o* files. In a final step the object files are linked together to form an executable.

Example:

**o2c -M Hello World** generates the executable file **Hello\_World**. **World** is the name of a parameterless procedure exported by module **Hello**. It's called right after the module initialization. In the terminology of the Oberon System it would be a command.

**o2c -M o2c** generates the executable **o2c**. Since the startup code of module **o2c** doesn't terminate, no special command has to be executed.

Errors are reported like this:

In file lib/Hello.Mod:

14:139 ';' expected

The first number is the error's position in the source code, i.e. file *lib/Hello.Mod*. It's a character position, not a line number. After the colon follow the error number and the error message. If you prefer a different output format, e.g. if you'd like to read error messages in the source text context, use the filter **o2ef** (see also *o2ef(1)*).

**o2c** uses the following suffixes for its input and output files:

<b>.Mod</b>	Oberon-2 source
<b>.OSym</b>	symbol file
<b>.c</b>	intermediate C code
<b>.h</b>	intermediate header file
<b>.m</b>	marker file, generated for EXTERNAL modules
<b>.o</b>	object file, generated by gcc

The file *%o2c.red* tells the compiler where to search for existing files and where to create new files, depending on their suffix. The file is a list of rules of the form

pattern {" , pattern } = path {" ; path } [+RCS].

*pattern* is a string of characters that may contain ? to match a single arbitrary character and \* to match zero or more characters. E.g. *\*.Mod* would match all files ending in *.Mod*.

To locate a file *file* the path lists of the patterns matching *file* are searched from left to right. The first path containing the file *file* is used. If +RCS is set for a source file *M.Mod*, RCS files *RCS/M.Mod,v* or *M.Mod,v* will be found in addition to the perfect match *M.Mod*. The compiler will automatically retrieve the working file *M.Mod* by calling **co** and will use it as input file.

For files generated by the compiler (e.g. symbol files or C code) the first path in the list associated with the first matching pattern will be used to store the file.

If file paths stored in *%o2c.red* are relative to a directory, the compiler (and the browser) must be executed in this directory. Otherwise the compiler will complain about files not found.

## OPTIONS

Single character options may be grouped together. **-MA** is equivalent to **-M -A** or **--make --all**.

### **--make, -M**

Make an executable. The main module and all modules it depends on are checked for consistency and are recompiled if necessary. **gcc** is called to generate the object files and to build an executable.

### **--all, -A**

Force (re-)compilation of all imported modules. Ignored unless **--make** is set.

### **--makefile <file>**

Write a makefile for the given module into file *<file>*. No compilation will be done.

### **--warn, -W**

Print additional warnings. Without this option only errors will be reported.

### **--redir <file>**

Use *<file>* as redirection table (instead of the default *%o2c.red*).

### **--help, -h**

Give a summary on how to call the compiler.

### **--version, -V**

Print compiler version.

### **--verbose, -v**

Print calls to **co** or **gcc** and recompilation steps. Useful in connection with **--make**.

**-a** Disable assertions. Any calls to the predefined function **ASSERT** will be ignored.

**-R** Normally the compiler will produce code to detect the following illegal program states:

- a function is left without a return statement
- a CASE expression does not match any label
- a NIL pointer is being dereferenced
- an array index is out of range
- a SET index is out of range
- RECORD assignment fails
- a type guard or test is applied to a NIL pointer
- a type guard fails
- all guards of a WITH statement fail

The option **-R** will disable all those checks.

Note: These checks are fairly expensive, since all of them are performed on C level.

**-O** Optimize code, i.e. set *-O2* when calling **gcc**.

**--usegc** Include support for **gc** package. This overrides the compiler's default setting. **o2c** has to be compiled with the correct path to the **gc** library. Note: It's dangerous to mix *.o* files that are compiled for **gc** with ones that are not.

**--nogc** Disable support for **gc** package. This overrides the compiler's default setting. Note: It's dangerous to mix *.o* files that aren't compiled for **gc** with ones that are.

**-g** Include debug information on C level, i.e. set *-g3* when calling **gcc**.

**-s** Strip executable. Don't use this together with **-g** since **-s** will cancel the effects of **-g**.

**-p** Include profiler information (for **gprof**).

### **--cflags <string>**

Pass *<string>* as parameter(s) to the C compiler.

### **--ldflags <string>**

Pass *<string>* as parameter(s) to the linker.

The options **-a**, **-R**, **-O**, **-g**, **-s**, **-p**, **--cflags**, and **--ldflags** will only take effect during a *make*, in particular

only for those files that are compiled by **gcc** while these options are set. If you want to make sure that these options are in effect for all modules, use the options **--make --all**, or **-MA** for short, to recompile all modules.

## FILES

~/.o2c.red	path list
ErrorList.txt	error messages
file.Mod	Oberon-2 source file
file.OSym	symbol file
file.c	intermediate C file
file.h	intermediate header file
file.o	object file
file.m	stores time of last compilation of EXTERNAL

## DIAGNOSTICS

The exit status is non zero if and only if an error occurred during compilation.

## SEE ALSO

[o2b\(1\)](#), [o2ef\(1\)](#), [o2whereis\(1\)](#)

## AUTHORS

Michael van Acken, Juergen Zimmermann