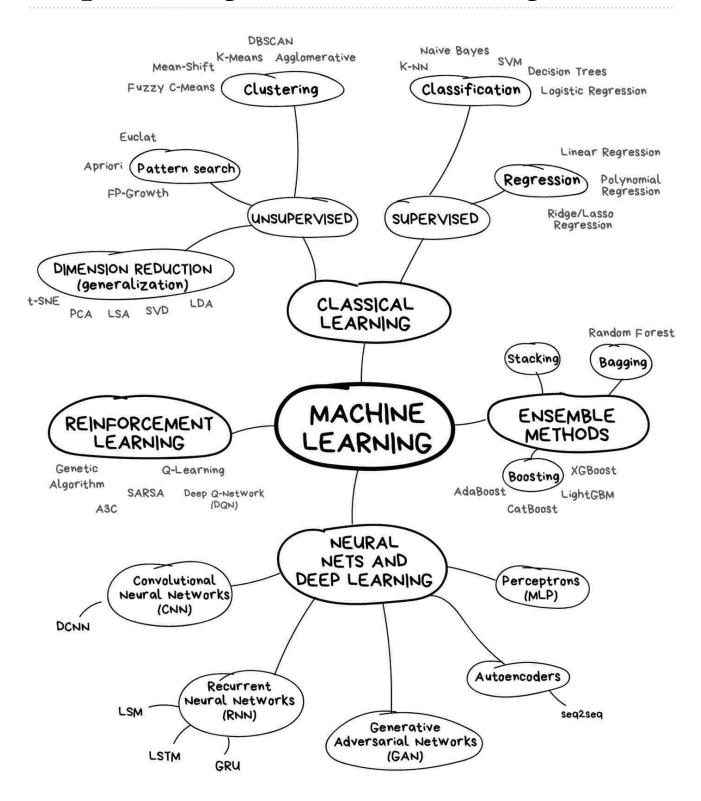
present

### **Deep Learning** $\subset$ **Machine Learning** $\subset$ **AI**

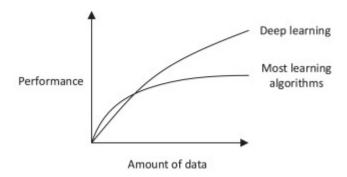


## **Why Did Deep Learning Become so**

- Does not plateau with increase of data input.
- Better computation ressources: GPU and cloud computing.
- Packages allowing fast implementation (e.g. TensorFlow, PyTorch, Theano, Keras...). However this leads to a large community of users but a comparatively small one when it comes to understand the underlying principles!

#### **Examples of Application:**

- Data analysis.
- Image processing.
- Time series prediction.
- Control and system identification (learning the right-hand side of an ODE or even PDE).
- Anomaly detection.
- Natural language processing (NLP). Most famous example: GPT-3.



### **Introduction to Deep Learning**

In this tutorial, you'll be walked through:

- An affine regression with a shallow network.
- The same regression on noisy data.
- A nonlinear regression with a deeper network.
- The common problems that can arise when using deep learning methods.
- Some previews of more complex architectures.

For this purpose we will use Julia as programming language, Pluto as notebook interface and Flux as deep learning package.

## **Linear Regression with Shallow**

#### 📍 main.jl — Pluto.jl

#### importing rackages

- Flux: a deep learning package that allows you to go pretty low-level, while being still user-freindly.
- Makie: a plotting package with several backend. Here the Cairo one has been chosen.
- PlutoUI: a package allowing the use of widgets.
- Random: a package for generating random outputs.
- LinearAlgebra: will provide us the matrix-norm functions.

```
    using Flux , CairoMakie , PlutoUI , Random , LinearAlgebra
```

### **Linear Function as Ground Truth**

Here we will construct some data that should be fitted by the ANN. To this end we create a random but reproduceable matrix M and bias vector p.

```
    @bind nx PlutoUI.Slider(2:2:20, show_value=true, default=4)

 • @bind ny PlutoUI.Slider(2:2:20, show_value=true, default=4)
 • @bind nm PlutoUI.Slider(100:100:2000, show_value=true, default=1000)
input_range = 100
 • input_range = 100
4×4 Matrix{Float64}:
                      -0.6
         0.38
               0.68
 -0.9
 -0.76
         0.54
               0.78
                     -0.98
 -0.21 -0.83 -0.72
                       0.18
 -0.95
         0.71 - 0.3
                       0.6
 begin
       Random.seed!(1)
```

```
[25.4006, 31.012, -38.7865, -6.5715]

    linearmap([4.91, 11.90, 39.32, 2.40])

4×1000 Matrix{Float64}:
  25.3963 -78.5113
                       -53.2501
                                     -25.3599 ...
                                                    -62.5419
                                                               -36.9306
                                                                          -41.281
                                                                                      -37.2457
            -88.1898
  31.0071
                       -39.0641
                                     -46.9691
                                                    -54.4798
                                                               -21.4411
                                                                          -44.8547
                                                                                     -23.245
 -38.798
            -69.1123
                       -95.275
                                     -33.0573
                                                    -44.3955
                                                               -55.6806
                                                                          -92.3828
                                                                                      -94.1014
                                                                            22.1939
  -6.5692
             37.4928
                          0.125554
                                      12.0246
                                                    -46.0414
                                                               -64.8993
                                                                                     -91.3689
  begin
        Random.seed!(1)
        X = \underline{input\_range} .* rand(\underline{nx}, \underline{nm})
        Y = mapslices(<u>linearmap</u>, X; dims=1)
   end
```

## **Build a Dense Layer**

Dense layers have exactly the same structure as the above defined deterministic linear mapping!

$$y = Wx$$

The question now is: can we recover the entries of M by only using the data pair  $\{X,Y\}$ ? Mathematically speaking:

minimise 
$$dist(W, M)$$

We will now initialise such a layer with random parameters. In deep learning, parameters describe any value that can be optimised during the loss minimisation, e.g.  $W_{11}$ . In opposition, hyperparameters describe numerical values that will not be tuned at training time! For instance we can think of the dimension of the matrix W.

# **Constructing the Loss**

The distance between model and reality is quantified by a loss w.r.t. the output of the model  $\hat{Y}$ . In other word, if the predicted data is similar to the ground truth, we consider the model to be suited. Our goal can now be formulated rigorously:

$$\underset{W}{\text{minimise}} \quad L(\hat{Y},Y)$$

As an intuitive error measure, we choose the mean square error:

$$egin{align} l(\hat{y},y) &= rac{1}{2}(\hat{y}-y)^{\mathrm{T}}(\hat{y}-y) \ L(\hat{Y},Y) &= rac{1}{n_m} \sum\limits_{\hat{y},y} l(\hat{y},y). \end{split}$$

loss (generic function with 1 method)

```
begin

α = 1e-4

ps = params(predict)

gs(x,y) = Flux.gradient(() -> loss(x,y), ps)

grad1 = gs(X[:,1], Y[:,1])

dW = grad1.grads[grad1.params[1]]

predict.layers[1].W .-= α .* dW

end
```

```
249.0228824649704
```

```
• loss(X[:,1], Y[:,1])
```

Hurray! The cost decreased and if we repeat this several times, we might get a near-zero loss!

### Split the Data

Before going to the full training procedure, we perform a common step called *data-splitting*. While a fraction  $f_1$  is used for training, a fraction  $f_2$  is used to control the generalisation error during the training. Finally a fraction  $f_3$  is kept aside to evaluate the generalisation performance on data that was never evaluated by the ANN. Commonly,  $f_3$  is chosen. Typical values of  $f_3$ 

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size  $\dot{b}$ . This allows to update the parameters on a small number of experiments, thus avoiding some drawbacks:

- $\bullet$  If  $n_b=1$  , we get our previous update method. This is noisy and not well-suited in the vicinity of the minimum.
- If  $n_b \doteq n_m$ , updating takes a long time and we miss some noisiness to leave local minima.



• @bind batch\_size PlutoUI.Slider(10:10:200, show\_value=true, default=100)

```
train_loader =
```

```
plot_loss (generic function with 1 method)
```

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```
Yn = mapslices(<u>noisy_linearmap</u>, <u>X</u>; dims=1)
end
```