

# CCN and NDN TLV encodings in 802.15.4 packets

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# Contributions

- A new TLV encoding called 1+0:
  - 1 byte for T *and* L
  - assumes «contextual type values»
- Embeddable in fixed-length CCNx1.0 as well as variable size NDN codes
- Concrete IoT example, emphasizing security *important for IoT, think door locks etc*
- Take home message: size matters
  - permit for enough security bits
  - reduce air time (battery life)
  - avoid fragmentation

# Overview

- 802.15.4 intro, packet examples
- The case for 1-byte IoT TLV encoding
- Example using 1+0 encoding

# 802.15.4 PHY MTU of 127 bytes

- Same problems as IPv6 (RFC 4944)

	2-byte addr	8-byte addr
Maximum Payload	127	127
802.15.4 MAC header	-11	-23
802.15.4 Security header	-5	-5
AES-CCM-16 Encrypted MAC*	-16	-16
802.15.4 FCS	-2	-2
<b>Available Payload Size</b>	<b>93</b>	<b>81</b>

\* Encrypted Message Authentication Code

See also Sastry & Wagner, "Security considerations for IEEE 802.15.4", <http://www.cs.berkeley.edu/~daw/papers/15.4-wise04.pdf>

# 802.15.4 Packet Assumptions

- Use worst case 8-byte addresses with PAN ID
- AES-CCM-16 encryption with authentication
- Content Object/Data uses 16-byte HMAC sig
- Name `/abcd/efgh/ijkl` (4/4/4)
- Only mandatory fields
- 32-bytes of user payload
- No fragmentation! Fit in one packet.

# Disclaimer

- You can always twiddle fields or use less overhead, different names, etc.. If you hand craft CCN/NDN packets for 802.15.4, you can obviously do better – we wanted to stick with TLV.
- The 32-byte payload was picked before creating the packets to see if we could make that fit.
- One could use the 802.15.4 AES-CCM-16 signature and encryption instead of a CCN/NDN Signature on the Data -- has drawbacks.
- Comparing 1+0 with: 2+2 CCN, 1+1 CCN, 1+1 NDN

# CCN Encoding OCTETS

	PHY	Fixed	Data	2+2	1+1	1+0
--	-----	-------	------	-----	-----	-----

802.15.4 GFSK PHY header	6					
802.15.4 64-bit address		23				
802.15.4 Security header		5				
Fixed Header		8				
ContentObjectMessage TL				4	2	1
Name TL				4	2	1
Name Component TL				4	2	1
Name /abcd			4			
Name Component TL				4	2	1
Name /efgh			4			
Name Component TL				4	2	1
Name /ijkl			4			
Payload TL				4	2	1
Payload			32			
Validator Alg TL				4	2	1
Validator HMAC				4	2	1
KeyId TL				4	2	1
KeyId			2			
Validator Payload TL				4	2	1
Validator Payload (128-bit HMAC)			16			
802.15.4 AES-CCM-128 Auth		16				
802.15.4 FCS		2				

We kept 8 byte fixed header, this is obvious place to save

SUBTOTAL	6	54	62	40	20	10
TOTAL 802.15.4 PHY Payload				156	136	126
OVERHEAD				65%	32%	16%

A 2+2 or 1+1 CCN Encoding with Fixed Header is too large

Overhead = encoding / data (e.g. 40 / 62 = 0.65)

# NDN Encoding OCTETS

	PHY	Fixed	Data	NDN	1+0
--	-----	-------	------	-----	-----

802.15.4 GFSK PHY header  
 802.15.4 64-bit address  
 802.15.4 Security header

6  
 23  
 5

Data Packet TL  
 Name TL  
 Name Component TL  
 Name /abcd  
 Name Component TL  
 Name /efgh  
 Name Component TL  
 Name /ijkl  
 Content TL  
 Contents  
 Signature Info TL  
 Signature Type TL  
 Signature Type  
 KeyLocator TL  
 KeyId TL  
 KeyId  
 Signature Value TL  
 Signature (128-bit HMAC)

2 1  
 2 1  
 2 1  
 4  
 2 1  
 4  
 2 1  
 4  
 2 1  
 32  
 2 1  
 2 1  
 1  
 2 1  
 2 1  
 2  
 2 1  
 16

Note: No fixed header,  
 no nonce (it’s a Data  
 packet)

802.15.4 AES-CCM-16 Auth  
 802.15.4 FCS

16  
 2

SUBTOTAL	6	46	63	22	11
TOTAL 802.15.4 PHY Payload				131	120
OVERHEAD				35%	17%

Overhead = encoding / data (e.g. 22/63 = 0.35)

A 1+1 NDN encoding  
 is too large



# Maximum payload, Gain *when changing the encoding while keeping name and crypto bits fixed*

	absolute (octets)	relative increase
CCN 2+2	3	
CCN 1+1	23	667%
CCN 1+0	33	43%
NDN 1+1	28	
NDN 1+0	39	39%

Increase = (current – previous)/previous

# The case for 1+0 Encoding

- There are very few fields needed. You cannot really fit more anyway.
- Can mix 1+0 with other encodings when need more types or longer lengths (see next slides)
- It saves a lot of bytes.
- Requires a separate specification on packet format, as there are only 4 available “T”s per container in the 1+0 format.

# Embedding 1+0 in NDN: Encoding

Approach:

- Reserve some type code space for IoT encoding (**four type values**)
- Reserve some codes for overflow (announcing length of T)

*(y = type bit, x = length bit)*

```
001yyyyy <5-bit type> VAR-NUMBER(length)
00111101 2-byte(type) VAR-NUMBER(length)
00111110 4-byte(type) VAR-NUMBER(length)
00111111 8-byte(type) VAR-NUMBER(length)
000xxxxx type 0 length 0xxxxx (5-bit length)
01xxxxxx type 1 length xxxxxx (6-bit length)
10xxxxxx type 2 length xxxxxx (6-bit length)
11xxxxxx type 3 length xxxxxx (6-bit length)
```

# Embedding 1+0 in NDN: Pseudocode

```
if (type_val & 0b11100000 == 0b00100000) {  
    // VAR-NUMBER type processing  
    if (type_val < 0x3D) {  
        type = type_val & 0x1F;  
    } else if (type_val == 0x3D) {  
        // 2-byte VAR-NUMBER type follows  
    } else if (type_val == 0x3E) {  
        // 4-byte VAR-NUMBER type follows  
    } else {  
        // 8-byte VAR-NUMBER type follows  
    }  
    // VAR-NUMBER length follows  
} else {  
    // IOT processing  
    type = type_val >> 6;  
    length = type_val & 0b0011111;  
}
```

# Embedding 1+0 in CCN 2+2: Encoding & Pseudocode

*(y = type bit, x = length bit)*

```
001yyyyy yyyyyyyy xxxxxxxx xxxxxxxx (8K types, 64K length)
000xxxxx type 0 length 0xxxxx (5-bit length)
01xxxxxx type 1 length xxxxxx (6-bit length)
10xxxxxx type 2 length xxxxxx (6-bit length)
11xxxxxx type 3 length xxxxxx (6-bit length)
```

```
if (type_val & 0b11100000 == 0b00100000) {
    type = (uint16_t) type_val << 8 | next_byte;
    // 2-byte length follows
} else {
    // IOT processing
    type = type_val >> 6;
    length = type_val & 0b0011111;
}
```

```

+-----+-----+-----+-----+-----+-----+
|                               PHY HEADER                               | Control |
+-----+-----+-----+-----+-----+-----+
|  SN   |   Dest   |   Source   |   Aux. Sec. Hdr   | ~
+-----+-----+-----+-----+-----+-----+
| ~ Aux. Sec. Hdr | Ver | PktType | Packet Length | Reserved |
+-----+-----+-----+-----+-----+-----+
| Reserved | Flags | HdrLen |
+-----+-----+-----+
| 01110001 | // Content Object TL (49 bytes)
+-----+-----+
| 00001111 | // 1+0 Name TL (15 bytes)
+-----+-----+-----+-----+-----+-----+
| 00000100 | a       b       c       d |
+-----+-----+-----+-----+-----+-----+
| 00000100 | e       f       g       h |
+-----+-----+-----+-----+-----+-----+
| 00000100 | i       j       k       l |
+-----+-----+-----+-----+-----+-----+
| 10100000 | // 1+0 Payload TL
+-----+-----+-----+-----+-----+-----+
| ~ (32 bytes of payload) ~
+-----+-----+-----+-----+-----+-----+
| 10000011 | // 1+0 ValidatorAlg TL
+-----+-----+-----+-----+-----+-----+
| 01000011 | 01000010 | (2-byte keyid) | // 1+0 HAMC TL + KEYID TL
+-----+-----+-----+-----+-----+-----+
| 11010000 |
+-----+-----+-----+-----+-----+-----+
| ~ 16-byte CCN HMAC signature ~
+-----+-----+-----+-----+-----+-----+
| ~ 16-byte 802.15.4 AES-CCM-16 encrypted MAC ~
+-----+-----+-----+-----+-----+-----+
| 802.15.4 FCS |
+-----+-----+

```

# Conclusions

- The examples stimulate discussion – not absolute judgments on encodings
- 2+2 and 1+1 have a lot of overhead for IoT
- 802.15.4 case:
  - 1+1 formats (CCN and NDN) slightly too large for 32-byte payload with AES-CCM-16
  - 1+0 format works for 32-byte payload
- Graceful overflow: 1+0 format can be combined with existing NDN- and CCN-style encodings