

## Software Goals

### Illustrate and Exemplify the CCN Protocols.

A reference implementation for the CCN protocol specifications.

Packet formats, semantics...

Application protocols, Manifests, ...

### Provide a Platform for New Research and New Development.

CCN enables more than just doing old things in a new-fangled way.



## Software Expectations

#### This is Work-In-Progress.

Expect changes to the functionality, the APIs, even behavior.

Changes will come from use, reuse, experimentation.

Changes will result in new releases.

Ideally Change = Progress

#### **Don't Panic!**

If something is not implemented,

it doesn't mean that it's not important.

— It just means it's not finished.



# Software Principles

#### Modular

Write simple parts connected by clean interfaces

## **Clarity**

Clarity is better than cleverness

## **Transparency**

Inspection, debugging, measurement

#### **Predictable**

Always do the least surprising thing

#### Fail fast

Fail noisily and as soon as possible

#### **Extensible**

Design for the future — it will be here faster than you think

#### **Data Driven**

Put knowledge into data, not program logic



# Software Requirements

### **Consistent code style**

Strunk and White for source code

## **Consistent naming**

Reduce coupling

### **Consistent organization**

Stop hunting

### **Clarity trumps cleverness**

Must be easy to understand

#### Single responsibility

"You've got one job...."

#### **Extension not modification**

Build upon existing facilities, don't modify them.

#### Substitutable implementations

Reduce coupling, increase cohesion

#### **Task specific interfaces**

....vs large, general purpose, omnibus APIs

#### **Dependency inversion**

Write to interfaces, not specific implementations



## General Overview

Layered Software Stack

Foundation

**CCNx Core** 

Application Programming Interfaces

Reference "down" never "up"

Information Data Framework Portal Transport **CCNx Library PARC Library** LongBow



# PARC Foundation: LongBow

### LongBow

Debugging and code visibility.

Programming contract enforcement.

Code metrics measurement and evaluation.

Native C language unit testing.



# PARC Foundation: Libparc

## Libparc

PARC Object - reference counted objects in C

Data structures - Lists, maps, queues

Concurrency - Atomic values, barriers, lock-free primitives

Developer Aids - "Safe" memory, runtime examination



## **CCNx** Library

#### Libccnx

Bridges CCN specifications to CCN implementations

Programmatic representations of:

Name, Interest, Content Object

Independent of packet formats.

Support the basic messaging and chunked protocols.



## Transport

## **Transport Framework**

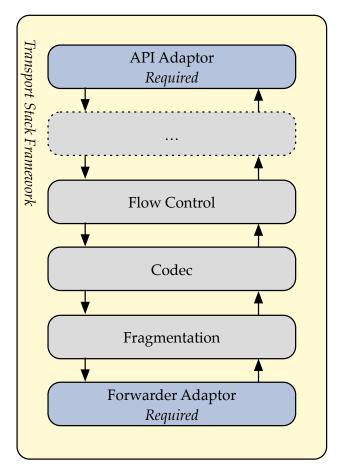
Builds and manages stacks

## **Transport Stacks**

Provides basic protocols

Blocking/Non-blocking

Message/Chunked





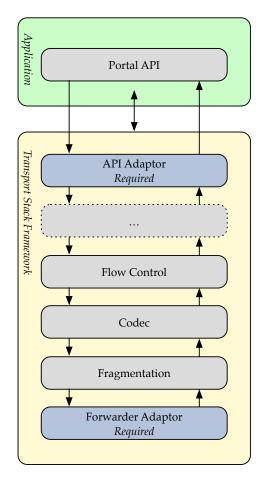
## Portal

### **Portal**

Transmit and receive Interests/Content Objects

Control stack construction behavior

API to the basic protocols





## Information Data Framework

- A CRUD interface to data in the network.
  - Simple semantics for Create, Read, Write, Delete.
  - Data is provided and consumed without the details of Interests and Content Objects.
  - Security concerns are handled for the application.
  - Implementations may support varying ACID semantics.



# Contact <u>csltracker.parc.com</u>

