Recommender Systems

ref. from book "Data Science from Scratch", Chap 23

```
begin

using Test
using Random
using PlutoUI
using LinearAlgebra
using CSV
using StringEncodings
using Printf
using Plots

push!(LOAD_PATH, "./src")
using YaWorkingData: DT, pca, transform
```

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- Item-Based Collaborative Filtering
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Recommending What is Popular

```
["libsvm", "regression", "support vector machines"]
15
AbstractArray
 • begin
       const VVS = Vector{Vector{S}} where S <: AbstractString</pre>
       const VVF = Vector{Vector{Float64}}
       const VS = Vector{String}
       const VP = Vector{Pair{String, Integer}}
      const VT_IF = Vector{Tuple{Integer, Float64}}
      const DSI = Dict{String, Integer}
       const AVT = AbstractArray{T, N} where {T <: Any, N}</pre>
gen_popular_interests (generic function with 1 method)
 function gen_popular_interests(ds::VVS)::DSI
     count_word = Dict{String, Integer}()
     for ui_s \in ds, w \in ui_s
       count_word[w] = get(count_word, w, 0) + 1
     count_word
most_popular_new_interests (generic function with 1 method)
 function most_popular_new_interests(ui::VS, pi::DSI; max_res=5)::VP
       suggestions = filter(((i, _{-}f)=t) -> i \notin ui,
           sort(collect(pi), by=t -> t[2], rev=true)
       )[1:max_res]
pop_interests =
 Dict("R" \Rightarrow 4, "MySQL" \Rightarrow 1, "Hadoop" \Rightarrow 2, "statsmodels" \Rightarrow 2, "artificial intell
Vector{Vector{String}} (alias for Array{Array{String, 1}, 1})
If you are user 2 (Users_Interests[2]) we recommend: [("R" => 4), ("Python" => 4),
("Java" => 3), ("Big Data" => 3), ("statistics" => 3)]:
Test Passed

    begin

       @test most_popular_new_interests(Users_Interests[2], pop_interests) == [
            ("R" => 4), ("Python" => 4), ("Java" => 3), ("Big Data" => 3), ("statistics" => 3)
       ]
If you are user 4, who is already interested in many of those things, you would get instead
[("HBase" => 3), ("Java" => 3), ("Big Data" => 3), ("Hadoop" => 2), ("statsmodels"
=> 2)]:
Test Passed
```

```
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```

```
• @test most_popular_new_interests(Users_Interests[4], pop_interests) == [
• ("HBase" => 3), ("Java" => 3), ("Big Data" => 3), ("Hadoop" => 2),
• ("statsmodels" => 2)
```

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User-Based Collaborative Filtering

One way of taking a user's interests into account is to look for users who are somehow similar to him/her, and then suggest the things that those users are interested in.

In order to do that we need to measure how similar two users are and for this we need a "distance". A typical one for this case is the cosine distance. To apply it, we will binary encode the user preference's vector. With this encoding, similar user (which means users with vectors pointing nearly in the same direction of the feature space) will have a similarity close to 1. Conversely, very dissimilar users will a similarity of 0. Otherwise the similarity will fall between 0 and 1.

To achieve this, let us start collecting the known (unique) interests.

```
const Uniq_Interests = Iterators.flatten(Users_Interests) |>
      collect |>
       sort |>
Test Passed

    Qtest Uniq_Interests[1:6] == String["Big Data", "C++", "Cassandra", "HBase",

 (36, 15)
gen_binary_vect (generic function with 2 methods)

    begin

  function gen_binary_vect(user_int::VS, uniq_int::VS)::BitArray
       v = BitArray(undef, length(uniq_int))
       for (ix, ui) ∈ enumerate(uniq_int)
           v[ix] = ui \in user\_int ? 1 : 0
       end
   end
   gen_binary_vect(user_int::VVS, uniq_int::VS) = gen_binary_vect.(user_int, uniq_int)
 BitVector[BitVector: [true, false, true, true, true, false, true, false, false,
 • ## NOTE: we need to prevent broadcasting on the second array => Ref()
36
```

Now user_interest_vect[i][j] is 1 if user i has interest in j and 0 otherwise.

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Let us define the cosine similarity:

```
cosine_similarity (generic function with 1 method)
```

```
function cosine_similarity(v<sub>1</sub>::AVT, v<sub>2</sub>::AVT)::Float64 # where {T <: Any}
dot(v<sub>1</sub>, v<sub>2</sub>) / (norm(v<sub>1</sub>) * norm(v<sub>2</sub>))
```

Test Passed

```
    begin
    Qtest cosine_similarity([1., 1, 1], [2., 2, 2]) ≈ 1. ## "same direction"
    Qtest cosine_similarity([-1., -1], [2., 2]) ≈ -1. ## "opposite direction"
    Qtest cosine_similarity([1., 0], [0., 1]) ≈ 0. ## "orthogonal"
```

Because we have a small dataset, it is not a problem to compute the pairwise similarities between all of our users (it is symetric):

User_Similarities =

```
Vector{Float64}[Float64[1.0, 0.338062, 0.0, 0.0, 0.0, 0.154303, 0.0, 0.0, 0.188

• # user_similarities = [
• # [cosine_similarity(u_i, u_j) for (i, u_i) \in enumerate(user_interest_vect)
• # for (j, u_j) \in enumerate(user_interest_vect) if j > i]
• # ]

• User_Similarities = [
• [cosine_similarity(u_i, u_j) for u_i \in User_Interest_Vect]
• for u_j \in User_Interest_Vect
```

user_similarities[i][j] gives us the similarity between users i and j (i < j)

```
Vector{Vector{Float64}} (alias for Array{Array{Float64, 1}, 1})
```

Test Passed

```
    ## Users 1 and 10 share interests in Hadoop, Java, and Big Data
    @test 0.56 ≤ User_Similarities[1][10] ≤ 0.58 ## several shared interests
```

Test Passed

```
## Users 1 and 9 share only one interest: Big Data
• @test 0.18 ≤ User_Similarities[1][9] ≤ 0.20 ## "only one shared interest"
• "" Other Color of the colo
```

In particular, user_similarities[i] is the vector of user i's similarities to every other user. We can use this to write a function that finds the most similar users to a given user (avoiding including the user himself/herself, nor any users with zero similarity). Then we will sort the results from most similar to least similar:

```
most_similar_users (generic function with 1 method)
```

How do we use this to suggest new interests to a user?

For each interest we can add up the user similarities of the other iuser interested in it:

user_based_suggestions (generic function with 1 method)

```
function user_based_suggestions(user_id::Integer, user_simil, user_inter::VVS;
    incl_curr_interests=false)

# suggs = Dict{String, Float64}()
for (o_uid, simil) ∈ most_similar_users(user_simil, user_id),
    inter ∈ user_inter[o_uid]
    suggs[inter] = get(suggs, inter, 0.) + simil
end

suggs = sort(collect(suggs), by=t -> t[end], rev=true) ## Vector of pairs

incl_curr_interests && (return suggs)

[(sugg, w) for (sugg, w) ∈ suggs if sugg ∉ user_inter[user_id]]
```

```
Tuple{String, Float64}[("MapReduce", 0.566947), ("Postgres", 0.507093), ("MongoDB"
```

This seems to make sense for someone whose stated interests are "Big Data" and database related.

Note however that this approach does not scale well and in large dimensional vector spaces, vectors are far apart.

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Item-Based Collaborative Filtering

An alternative approach is to compute similarities between interests directly. We can then generate suggestions for each user by aggregating interests that are similar to his/her current interests.

First let us transpose our userinterestvect (a list of column vector) into a matrix of row vector.

```
((15), Vector{BitVector} (alias for Array{BitArray{1}, 1}))
```

With this we can now use the cosine similarity again. If same users are interested in two topics, their similarity will be 1 and conversely when two users are interested in different topices tehir similarity will be 0.

```
Vector{Float64}[Float64[1.0, 0.0, 0.408248, 0.333333, 0.816497, 0.0, 0.666667, €

    const Interest_Similarities = [
        [cosine_similarity(uvecti, uvecti) for uvecti ∈ Interest_User_Matrix]
        for uvecti ∈ Interest_User_Matrix

most_similar_interests (generic function with 1 method)

    function most_similar_interests(inter_id::Integer, inter_similarities::VVF, uniq_inters)
        simils = inter_similarities[inter_id]

    [(uniq_inters[o_inter_id], sim) for (o_inter_id, sim) ∈ enumerate(simils)
        if inter_id ≠ o_inter_id && sim > 0.] |>
        pairs -> sort(pairs, by=pair -> pair[end], rev=true)
```

We can, for example, find the interests most similar to "big Data" (interest 1) using the following, which suggest these similar interests:

```
msit1 =
Tuple{String, Float64}[("Hadoop", 0.816497), ("Java", 0.666667), ("MapReduce", 0.
```

Test Passed

```
begin
Qtest msit1[1][1] == "Hadoop"
Qtest 0.815 < msit1[1][2] < 0.817</li>
Qtest msit1[2][1] == "Java"
Qtest 0.666 < msit1[2][2] < 0.667</li>
```

Thus now we can create recommendations for a user by summing up the similarities of the interests similar to his/her.

item_based_suggestions (generic function with 1 method)

```
user_inter_v = user_inter_vect[user_id]
       for (inter_id, is_inter) ∈ enumerate(user_inter_v)
           if is_inter == 1
               similar_inters = most_similar_interests(inter_id, inter_similarities,
                   uniq_inters)
               for (inter, sim) ∈ similar_inters
                   suggs[inter] = get(suggs, inter, 0.) + sim
               end
           end
       end
       # sort...
       suggs = collect(suggs) |>
           p -> sort(p, by=pair -> pair[end], rev=true)
       incl_curr_interests && (return suggs)
       [(sugg, w) for (sugg, w) ∈ suggs if sugg ∉ users_inter[user_id]]
 Tuple{String, Float64}[("MapReduce", 1.86181), ("Postgres", 1.3165), ("MongoDB",
 ibs1 = item_based_suggestions(1, User_Interest_Vect, Users_Interests,
Test Passed
 begin
       @test ibs1[1][1] == "MapReduce"
       @test 1.86 < ibs1[1][2] < 1.87</pre>
       @test ibs1[2][1] ∈ ("Postgres", "MongoDB") # A tie
       @test 1.31 < ibs1[2][2] < 1.32</pre>
```

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Matrix Factorization

```
"./recommender_data/ml-100k/u.data"
    begin
        const MOVIES = "./recommender_data/ml-100k/u.item"
        const RATINGS = "./recommender_data/ml-100k/u.data"

    struct Rating
        user_id:: String
        movie_id::String
        rating::Float32

    begin
        movies = Dict{String, String}()
        for row ∈ CSV.File(open(read, MOVIES, enc"ISO-8859-1"); delim="|")
        movies[string(row[1])] = row[2]
    end

Test Passed

String["519", "788", "1164", "774", "599", "491", "1195", "1470", "1377", "228"
```

"Treasure of the Sierra Madre, The (1948)"

```
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```

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```
    begin

       ratings= Rating[]
       for row ∈ CSV.File(open(read, RATINGS, enc"ISO-8859-1"); delim="\t")
           push!(ratings, Rating(string(row[1]), string(row[2]), Float32(row[3])))
       end
Test Passed
starwars_ratings =
 Dict("172" \Rightarrow Float32[], "50" \Rightarrow Float32[], "181" \Rightarrow Float32[])
 • ## Create a dictionary for ratings by movie ids
 • # starwars_ratings = Dict{String, Vector{Float32}}(
      movie_id => Float32[] for (movie_id, title) ∈ movies if occursin(r"Star
   Wars | Empire Strikes | Jedi", title |
 • starwars_ratings = reduce(
       (hsh, (movie_id, title)=r) -> (
           occursin(r"Star Wars|Empire Strikes|Jedi", title) &&
                (hsh[movie_id] = Float32[]); hsh
       movies;
       init=Dict{String, Vector{Float32}}()
   4.36 Star Wars (1977)
   4.20 Empire Strikes Back, The (1980)
   4.01 Return of the Jedi (1983)
   begin
       ## Iterate over ratings, accumulating the Star Wars ones
       for rating ∈ ratings
           rating.movie_id ∈ keys(starwars_ratings) &&
                (push!(starwars_ratings[rating.movie_id], rating.rating))
       end
       ## Compute avg rating for each movie
       avg_ratings = [
            (sum(title_ratings) / length(title_ratings), movie_id)
                for (movie_id, title_ratings) ∈ starwars_ratings
       ## then print them in order
       with_terminal() do
           for (avg_rating, movie_id) ∈ sort(avg_ratings, by=t -> t[1], rev=true)
                @printf("%.2f %5s\n", avg_rating, movies[movie_id])
           end
       end
```

Ok, let us try to come up with a model to predict these ratings. Our first step is to split the ratings data into 3 subsets: train, validation and test

```
Vector{Rating} (alias for Array{Rating, 1})
```

```
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```

```
(69999, 5001, 24999)

• begin

• Random.seed!(42)

• Random.shuffle!(ratings)

• s<sub>1</sub>, s<sub>2</sub> = round(Int, length(ratings) * .7), round(Int, length(ratings) * .05)

• train, valid = ratings[1:s<sub>1</sub>], ratings[s<sub>1</sub>+1:s<sub>1</sub>+1+s<sub>2</sub>]

• test = ratings[s<sub>1</sub>+2+s<sub>2</sub>:end]

• length(train), length(valid), length(test)

Test Passed

(Rating("807", "1066", 5.0), Vector{Rating} (alias for Array{Rating, 1}))
```

Let us define a baseline model which will predict the average rating. We will use MSE (Mean Squared Error) as our metric and check how the baseline does on our test set.

1.2706535f0

```
begin
bl_avg_ratings = map(row -> row.rating, train) |>
sum |> s -> s/length(train)
bl_error = map(row -> (row.rating - bl_avg_ratings) ^ 2, test) |>
sum |> s -> s/length(test);

Test Passed
```

Given our embeddings, the predicted ratings are given by the matrix product of the user embeddings and the movie embeddings. For a given user and movie, that value is just the dot product of the corresponding embeddings.

Let us start by creating the embeddings. We will represent them as dictionaries where the keys are IDs and the values are vectors, which will allow us to easily retrieve the embedding for a given ID:

```
Dict("1" \Rightarrow Float32[0.773162, 0.912781], "519" \Rightarrow Float32[0.512218, 0.231151], "78]
```

```
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```

Now, it is time to write our taining loop.

train_loop (generic function with 1 method)

```
function train_loop(ds::Vector{Rating}, ds_name::Symbol;
          η::Union{Float32, Nothing}=nothing)
      loss = 0.
      for (ix, rating) ∈ enumerate(ds)
          movie_v = movie_vects[rating.movie_id]
          user_v = user_vects[rating.user_id]
          ŷ = dot(user_v, movie_v)
          err = \hat{y} - rating.rating
          loss += err ^ 2
          if !isnothing(\eta)
               ## we have \hat{y} \equiv m_0 \times u_0 + m_1 \times u_1 + \dots + m_k \times u_k
               ## thus each uj contributes to output with coefficient mj
               ## and conv. each m_j contributes to output with coefficient u_j
               \nablauser = movie_v * err # [err * m<sub>j</sub> for m<sub>j</sub> ∈ movie_v]
               ∇movie = user_v * err
               user_v .-= η * ∀user
               movie_v .-= η * ∀movie
          end
          ix % 10_{-000} == 0 \&\& (printf("\t%5d: avg_loss: %3.6f\n", ix, loss / ix)
      end
      avg_loss = loss / length(ds)
      @printf("\tFinal avg_loss(%12s): %3.6f\n", ds_name, avg_loss)
      avg_loss
```

```
1 \Rightarrow \eta: 0.04500
                    10000: avg_loss: 4.526434
   20000: avg_loss: 3.063639
   30000: avg_loss: 2.461263
   40000: avg_loss: 2.142522
   50000: avg_loss: 1.937317
   60000: avg_loss: 1.792576
   Final avg_loss(
                        Training): 1.688028
  Final avg_loss( Validation): 1.042134
2 \Rightarrow \eta: 0.04050
                    10000: avg_loss: 1.029605
   20000: avg_loss: 1.023878
   30000: avg_loss: 1.016865
   40000: avg_loss: 1.019998
   50000: avg_loss: 1.017876
   60000: avg_loss: 1.013756
  Final avg_loss(
Final avg_loss(
                        Training): 1.012141
                    Validation): 1.008258
3 \Rightarrow \eta: 0.03645
                    10000: avg_loss: 0.983533
   20000: avg_loss: 0.983199
   30000: avg_loss: 0.977911
   40000: avg_loss: 0.982449
```

```
    begin
    η = Float32(0.05)
    avg_train_losses, avg_valid_losses = [], []
```

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```
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```

```
avg_test_loss = nothing

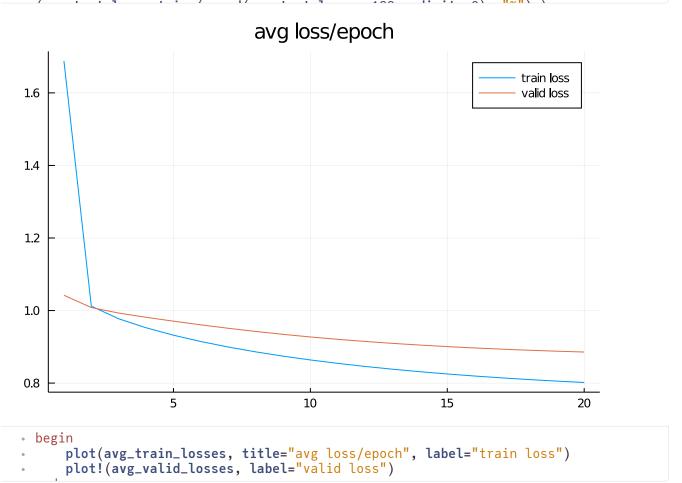
with_terminal() do
    for epoch ∈ 1:20
        global η *= Float32(0.9)
        @printf("%2d => η: %2.5f", epoch, η)

        #
        avg_train_loss = train_loop(train, :Training; η)
        avg_valid_loss = train_loop(valid, :Validation)
        push!(avg_train_losses, avg_train_loss)
        push!(avg_valid_losses, avg_valid_loss)

end

#
global avg_test_loss = train_loop(test, :Test)
end
```

```
(avg_test_loss = "92.96%")
```



Now, we will inspect the learned vectors. Because there is no reason to expect the two components to be particularly meaningful, we are going to use PCA.

```
Vector{Float32}[Float32[0.712455, 0.701718], Float32[-0.701556, 0.712614]]

• begin

• orig_vects = values(movie_vects) |> collect

• comps = pca(orig_vects, 2)
```

Let us transform our vectors to represent the principal components and join in the movie IDs and average ratings:

Tuple{String, Float32, String, Vector{Float32}}[("1", 3.87832, "_", Float32[1.9991

```
begin

ratings_by_movie = Dict{String, DT}()

for rating in ratings
    id = rating.movie_id
    ary = get(ratings_by_movie, id, DT{Float32}())
    push!(ary, rating.rating)
    ratings_by_movie[id] = ary

end

vs = [
    (
    movie_id,
    sum(ratings_by_movie[movie_id]) / length(ratings_by_movie[movie_id]),
    get(movies, movie_id, "_"),
    vect
    )
    for (movie_id, vect) ∈ zip(keys(movie_vects), transform(orig_vects, comps))
end
```

```
Tuple{String, Float32, String, Vector{Float32}}[("1449", 4.625, "Pather Panchali (1
    # top 25 by first principal component
```

```
Tuple{String, Float32, String, Vector{Float32}}[("1567", 1.0, "Careful (1992)", Float32}] # bottom 25 by first principal component
```

The top 25 are all highly rated, while the bottom 25 are *mostly* low-rated (or unrated in the training data), which suggests that the first principal component is mostly capturing "how good is this movie?"

It is hard to make much sense of the second component; and, indeed the 2-dimensional embeddings performed only slightly better than the one-dimensional embeddings, suggesting that whatever the second component captured is possibly very subtle...

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