

# Parallel Processing Spark and Spark SQL

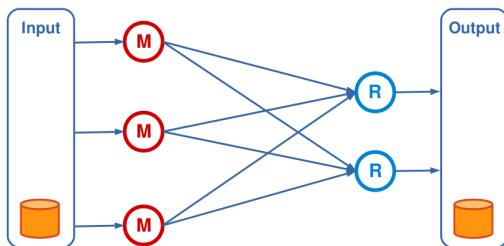
Amir H. Payberah  
amir@sics.se

KTH Royal Institute of Technology



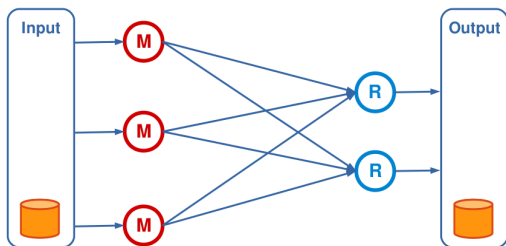
# Motivation (1/4)

- ▶ Most current **cluster programming models** are based on **acyclic data flow** from stable storage to stable storage.
- ▶ **Benefits** of data flow: runtime can decide **where** to run **tasks** and can **automatically recover** from **failures**.



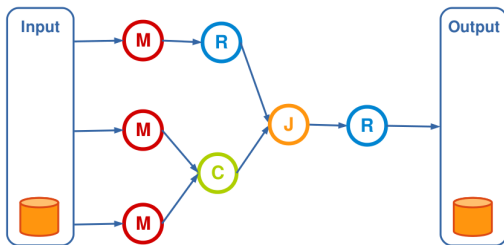
# Motivation (1/4)

- ▶ Most current **cluster programming models** are based on **acyclic data flow** from stable storage to stable storage.
- ▶ **Benefits** of data flow: runtime can decide **where** to run **tasks** and can **automatically recover** from **failures**.
- ▶ MapReduce greatly simplified **big data** analysis on large unreliable **clusters**.



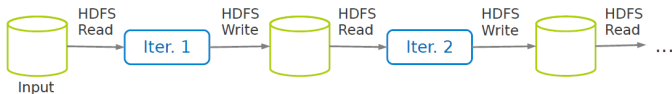
## Motivation (2/4)

- MapReduce programming model has not been designed for **complex** operations, e.g., **data mining**.



## Motivation (3/4)

- Very expensive (slow), i.e., always goes to disk and HDFS.

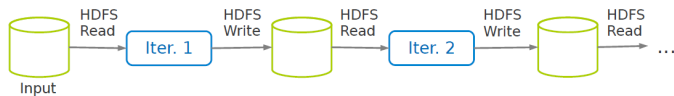


## Motivation (4/4)

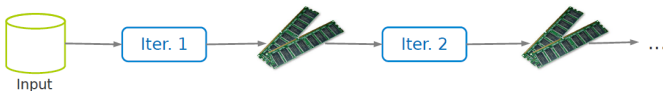
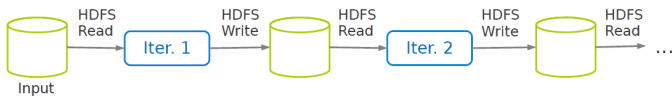
- ▶ Extends MapReduce with **more** operators.
- ▶ Support for advanced **data flow** graphs.
- ▶ **In-memory** and **out-of-core** processing.



# Spark vs. MapReduce (1/2)

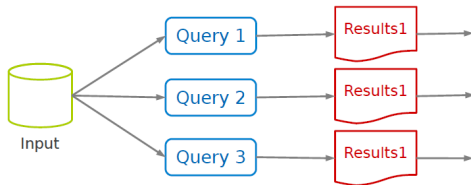


# Spark vs. MapReduce (1/2)

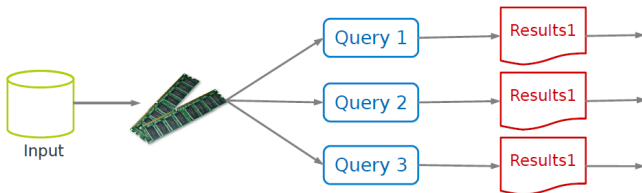
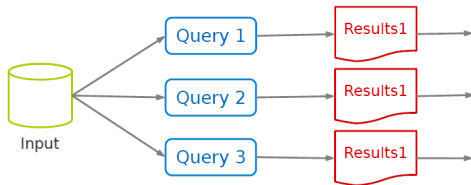




## Spark vs. MapReduce (2/2)



## Spark vs. MapReduce (2/2)



## Challenge

How to design a distributed memory abstraction that is both **fault tolerant** and **efficient**?

## Challenge

How to design a distributed memory abstraction that is both **fault tolerant** and **efficient**?

## Solution

Resilient Distributed Datasets (RDD)

# Resilient Distributed Datasets (RDD) (1/2)

- ▶ A **distributed memory** abstraction.
- ▶ **Immutable collections** of **objects** spread across a cluster.
  - Like a **LinkedList** `<MyObjects>`



## Resilient Distributed Datasets (RDD) (2/2)

- ▶ An **RDD** is divided into a number of **partitions**, which are **atomic** pieces of information.
- ▶ Partitions of an RDD can be stored on different **nodes** of a cluster.



## Resilient Distributed Datasets (RDD) (2/2)

- ▶ An **RDD** is divided into a number of **partitions**, which are **atomic** pieces of information.
- ▶ Partitions of an RDD can be stored on different **nodes** of a cluster.
- ▶ Built through **coarse grained transformations**, e.g., **map**, **filter**, **join**.



## Resilient Distributed Datasets (RDD) (2/2)

- ▶ An **RDD** is divided into a number of **partitions**, which are **atomic** pieces of information.
- ▶ Partitions of an RDD can be stored on different **nodes** of a cluster.
- ▶ Built through **coarse grained transformations**, e.g., **map**, **filter**, **join**.
- ▶ Fault tolerance via automatic **rebuild** (**no replication**).





# RDD Applications

- ▶ Applications **suitable** for RDDs
  - **Batch applications** that apply the **same operation** to **all elements** of a dataset.
- ▶ Applications **not suitable** for RDDs
  - Applications that make **asynchronous fine-grained updates** to shared state, e.g., storage system for a web application.

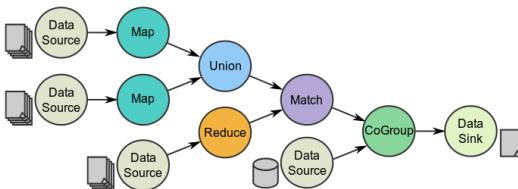
# Programming Model

# Spark Programming Model (1/2)

- ▶ Spark programming model is based on **parallelizable operators**.
- ▶ Parallelizable operators are **higher-order functions** that execute **user-defined functions** in parallel.

## Spark Programming Model (2/2)

- ▶ A **data flow** is composed of any number of **data sources**, **operators**, and **data sinks** by connecting their inputs and outputs.
- ▶ **Job** description based on **directed acyclic graphs (DAG)**.



# Higher-Order Functions (1/3)

- ▶ Higher-order functions: **RDDs** operators.
- ▶ There are two types of RDD operators: **transformations** and **actions**.

## Higher-Order Functions (2/3)

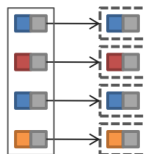
- ▶ **Transformations:** *lazy* operators that create *new* RDDs.
- ▶ **Actions:** launch a *computation* and return a *value* to the program or write data to the external storage.

# Higher-Order Functions (3/3)

<b>Transformations</b>	$\text{map}(f : T \Rightarrow U) : \text{RDD}[T] \Rightarrow \text{RDD}[U]$ $\text{filter}(f : T \Rightarrow \text{Bool}) : \text{RDD}[T] \Rightarrow \text{RDD}[T]$ $\text{flatMap}(f : T \Rightarrow \text{Seq}[U]) : \text{RDD}[T] \Rightarrow \text{RDD}[U]$ $\text{sample}(\text{fraction} : \text{Float}) : \text{RDD}[T] \Rightarrow \text{RDD}[T]$ (Deterministic sampling) $\text{groupByKey}() : \text{RDD}[(K, V)] \Rightarrow \text{RDD}[(K, \text{Seq}[V])]$ $\text{reduceByKey}(f : (V, V) \Rightarrow V) : \text{RDD}[(K, V)] \Rightarrow \text{RDD}[(K, V)]$ $\text{union}() : (\text{RDD}[T], \text{RDD}[T]) \Rightarrow \text{RDD}[T]$ $\text{join}() : (\text{RDD}[(K, V)], \text{RDD}[(K, W)]) \Rightarrow \text{RDD}[(K, (V, W))]$ $\text{cogroup}() : (\text{RDD}[(K, V)], \text{RDD}[(K, W)]) \Rightarrow \text{RDD}[(K, (\text{Seq}[V], \text{Seq}[W]))]$ $\text{crossProduct}() : (\text{RDD}[T], \text{RDD}[U]) \Rightarrow \text{RDD}[(T, U)]$ $\text{mapValues}(f : V \Rightarrow W) : \text{RDD}[(K, V)] \Rightarrow \text{RDD}[(K, W)]$ (Preserves partitioning) $\text{sort}(c : \text{Comparator}[K]) : \text{RDD}[(K, V)] \Rightarrow \text{RDD}[(K, V)]$ $\text{partitionBy}(p : \text{Partitioner}[K]) : \text{RDD}[(K, V)] \Rightarrow \text{RDD}[(K, V)]$
<b>Actions</b>	$\text{count}() : \text{RDD}[T] \Rightarrow \text{Long}$ $\text{collect}() : \text{RDD}[T] \Rightarrow \text{Seq}[T]$ $\text{reduce}(f : (T, T) \Rightarrow T) : \text{RDD}[T] \Rightarrow T$ $\text{lookup}(k : K) : \text{RDD}[(K, V)] \Rightarrow \text{Seq}[V]$ (On hash/range partitioned RDDs) $\text{save}(\text{path} : \text{String}) : \text{Outputs RDD to a storage system, e.g., HDFS}$

## RDD Transformations - Map

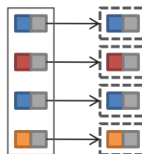
- ▶ All pairs are **independently** processed.





# RDD Transformations - Map

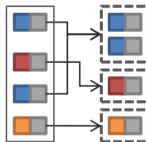
- All pairs are **independently** processed.



```
// passing each element through a function.  
val nums = sc.parallelize(Array(1, 2, 3))  
val squares = nums.map(x => x * x) // {1, 4, 9}  
  
// selecting those elements that func returns true.  
val even = squares.filter(x => x % 2 == 0) // {4}  
  
// mapping each element to zero or more others.  
nums.flatMap(x => Range(0, x, 1)) // {0, 0, 1, 0, 1, 2}
```

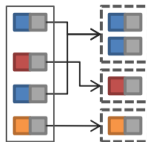
## RDD Transformations - Reduce

- ▶ Pairs with **identical key** are grouped.
- ▶ Groups are independently processed.



## RDD Transformations - Reduce

- ▶ Pairs with **identical key** are grouped.
- ▶ Groups are independently processed.



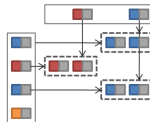
```
val pets = sc.parallelize(Seq(("cat", 1), ("dog", 1), ("cat", 2)))

pets.groupByKey()
// {(cat, (1, 2)), (dog, (1))}

pets.reduceByKey((x, y) => x + y)
// {(cat, 3), (dog, 1)}
```

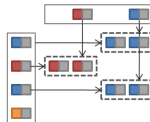
## RDD Transformations - Join

- ▶ Performs an **equi-join** on the key.
- ▶ Join candidates are independently processed.



## RDD Transformations - Join

- ▶ Performs an **equi-join** on the key.
- ▶ Join candidates are independently processed.



```
val visits = sc.parallelize(Seq(("index.html", "1.2.3.4"),
                                ("about.html", "3.4.5.6"),
                                ("index.html", "1.3.3.1")))

val pageNames = sc.parallelize(Seq(("index.html", "Home"),
                                    ("about.html", "About")))

visits.join(pageNames)
// ("index.html", ("1.2.3.4", "Home"))
// ("index.html", ("1.3.3.1", "Home"))
// ("about.html", ("3.4.5.6", "About"))
```

## Basic RDD Actions (1/2)

- ▶ Return all the elements of the RDD as an array.

```
val nums = sc.parallelize(Array(1, 2, 3))  
nums.collect() // Array(1, 2, 3)
```

## Basic RDD Actions (1/2)

- ▶ Return all the elements of the RDD as an array.

```
val nums = sc.parallelize(Array(1, 2, 3))  
nums.collect() // Array(1, 2, 3)
```

- ▶ Return an array with the first n elements of the RDD.

```
nums.take(2) // Array(1, 2)
```

## Basic RDD Actions (1/2)

- ▶ Return all the elements of the RDD as an array.

```
val nums = sc.parallelize(Array(1, 2, 3))  
nums.collect() // Array(1, 2, 3)
```

- ▶ Return an array with the first n elements of the RDD.

```
nums.take(2) // Array(1, 2)
```

- ▶ Return the number of elements in the RDD.

```
nums.count() // 3
```



## Basic RDD Actions (2/2)

- ▶ Aggregate the elements of the RDD using the given function.

```
nums.reduce((x, y) => x + y)  
or  
nums.reduce(_ + _) // 6
```

## Basic RDD Actions (2/2)

- ▶ Aggregate the elements of the RDD using the given function.

```
nums.reduce((x, y) => x + y)  
or  
nums.reduce(_ + _) // 6
```

- ▶ Write the elements of the RDD as a text file.

```
nums.saveAsTextFile("hdfs://file.txt")
```

# SparkContext

- ▶ Main entry point to Spark functionality.
- ▶ Available in shell as variable `sc`.
- ▶ Only one `SparkContext` may be active per JVM.

```
// master: the master URL to connect to, e.g.,  
// "local", "local[4]", "spark://master:7077"  
val conf = new SparkConf().setAppName(appName).setMaster(master)  
  
new SparkContext(conf)
```

# Creating RDDs

- ▶ Turn a collection into an RDD.

```
val a = sc.parallelize(Array(1, 2, 3))
```

# Creating RDDs

- ▶ Turn a collection into an RDD.

```
val a = sc.parallelize(Array(1, 2, 3))
```

- ▶ Load text file from local FS, HDFS, or S3.

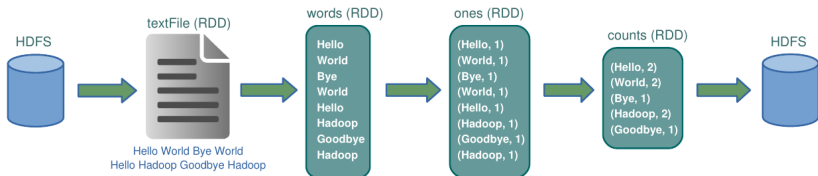
```
val a = sc.textFile("file.txt")  
val b = sc.textFile("directory/*.txt")  
val c = sc.textFile("hdfs://namenode:9000/path/file")
```

# Example 1

```
val textFile = sc.textFile("hdfs://...")

val words = textFile.flatMap(line => line.split(" "))
val ones = words.map(word => (word, 1))
val counts = ones.reduceByKey(_ + _)

counts.saveAsTextFile("hdfs://...")
```



## Example 2

```
val textFile = sc.textFile("hdfs://...")
val sics = textFile.filter(_.contains("SICS"))
val cachedSics = sics.cache()
val ones = cachedSics.map(_ => 1)
val count = ones.reduce(_ + _)
```

## Example 2

```
val textFile = sc.textFile("hdfs://...")
val sics = textFile.filter(_.contains("SICS"))
val cachedSics = sics.cache()
val ones = cachedSics.map(_ => 1)
val count = ones.reduce(_ + _)
```

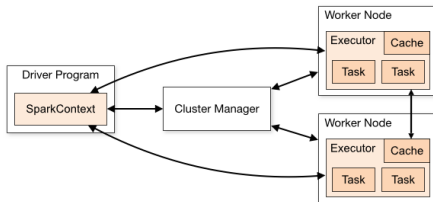
```
val textFile = sc.textFile("hdfs://...")
val count = textFile.filter(_.contains("SICS")).count()
```



# Execution Engine

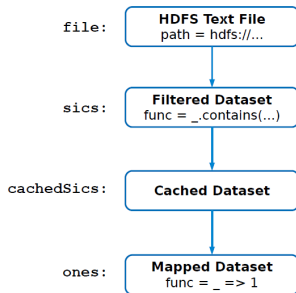
# Spark Programming Interface

- ▶ A Spark application consists of a **driver program** that runs the user's **main** function and executes various **parallel operations** on a cluster.



# Lineage

- ▶ **Lineage:** transformations used to build an RDD.
- ▶ **RDDs** are stored as a chain of objects capturing the **lineage** of each RDD.

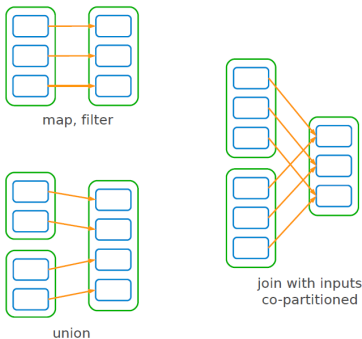


```
val file = sc.textFile("hdfs://...")
val sics = file.filter(_.contains("SICS"))
val cachedSics = sics.cache()
val ones = cachedSics.map(_ => 1)
val count = ones.reduce(_+_)
```

# RDD Dependencies (1/3)

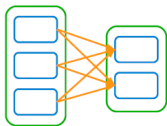
- ▶ Two types of dependencies between RDDs: **Narrow** and **Wide**.

## RDD Dependencies: **Narrow** (2/3)

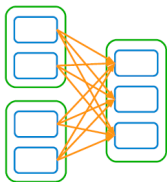


- **Narrow:** each **partition** of a parent RDD is used by **at most one partition** of the child RDD.
- Narrow dependencies allow **pipelined execution** on one cluster node, e.g., a **map** followed by a **filter**.

## RDD Dependencies: Wide (3/3)



groupByKey



Join with inputs not  
co-partitioned

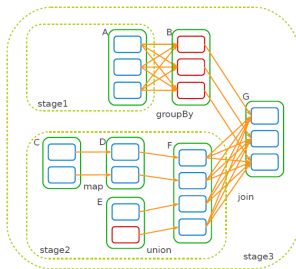
- **Wide:** each **partition** of a parent RDD is used by **multiple partitions** of the child RDDs.

# Job Scheduling (1/3)

- ▶ Similar to [Dryad](#).
- ▶ But, it takes into account which [partitions of persistent RDDs](#) are available in [memory](#).

## Job Scheduling (2/3)

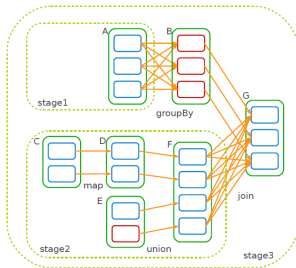
- ▶ When a user runs an **action** on an RDD: the scheduler builds a **DAG** of **stages** from the RDD **lineage** graph.
- ▶ A **stage** contains as many **pipelined transformations** with **narrow dependencies**.
- ▶ The **boundary** of a stage:
  - **Shuffles** for wide dependencies.
  - Already **computed partitions**.





## Job Scheduling (3/3)

- ▶ The scheduler launches **tasks** to compute **missing partitions** from each **stage** until it computes the target RDD.
- ▶ Tasks are assigned to machines based on data **locality**.
  - If a task needs a **partition**, which is available in the **memory** of a node, the task is sent to that node.



## RDD Fault Tolerance (1/2)

- ▶ RDDs maintain **lineage** information that can be used to **reconstruct** lost partitions.
- ▶ **Logging lineage** rather than the **actual data**.
- ▶ **No replication**.
- ▶ Recompute only the **lost partitions** of an RDD.

## RDD Fault Tolerance (2/2)

- ▶ The intermediate records of **wide dependencies** are **materialized** on the nodes holding the **parent** partitions: to **simplify** fault recovery.
- ▶ If a task fails, it will be re-ran on another node, as long as its **stages parents are available**.
- ▶ If some **stages** become **unavailable**, the tasks are submitted to compute the **missing partitions in parallel**.

# Memory Management (1/2)

- ▶ If there is **not enough space in memory** for a new computed RDD partition: a partition from the **least recently used** RDD is evicted.
- ▶ Spark provides three options for storage of persistent RDDs:
  - ① In **memory** storage as **deserialized** Java objects.
  - ② In **memory** storage as **serialized** Java objects.
  - ③ On **disk** storage.

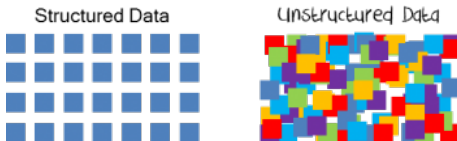
## Memory Management (2/2)

- ▶ When an RDD is `persisted`, each node stores any `partitions` of the RDD that it computes in memory.
- ▶ This allows future actions to be much `faster`.
- ▶ Persisting an RDD using `persist()` or `cache()` methods.

# Structured Data Processing

# Motivation

- ▶ Users often prefer writing **declarative** queries.
- ▶ Lack of **schema**.



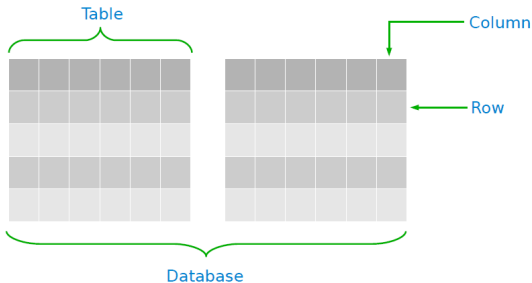
- ▶ A system for **managing** and **querying structured data** built on top of **MapReduce**.
- ▶ Converts a query to a **series of MapReduce phases**.
- ▶ Initially developed by **Facebook**.





# Hive Data Model

- ▶ Re-used from **RDBMS**:
  - **Database**: Set of Tables.
  - **Table**: Set of Rows that have the same **schema** (same **columns**).
  - **Row**: A single record; a set of columns.
  - **Column**: provides value and type for a single value.



## Hive API (1/2)

- ▶ HiveQL: [SQL-like](#) query languages

# Hive API (1/2)

- ▶ HiveQL: **SQL-like** query languages
- ▶ **DDL** operations (**Data Definition Language**)
  - Create, Alter, Drop

# Hive API (1/2)

- ▶ HiveQL: **SQL-like** query languages
- ▶ **DDL** operations (**Data Definition Language**)
  - Create, Alter, Drop
- ▶ **DML** operations (**Data Manipulation Language**)
  - Load and Insert (overwrite)
  - Does **not** support **updating** and **deleting**

# Hive API (1/2)

- ▶ HiveQL: **SQL-like** query languages
- ▶ **DDL** operations (**Data Definition Language**)
  - Create, Alter, Drop
- ▶ **DML** operations (**Data Manipulation Language**)
  - Load and Insert (overwrite)
  - Does **not** support **updating** and **deleting**
- ▶ **Query** operations
  - Select, Filter, Join, Groupby

## Hive API (2/2)

```
-- DDL: creating a table with three columns
CREATE TABLE customer (id INT, name STRING, address STRING)
ROW FORMAT DELIMITED FIELDS TERMINATED BY '\t';

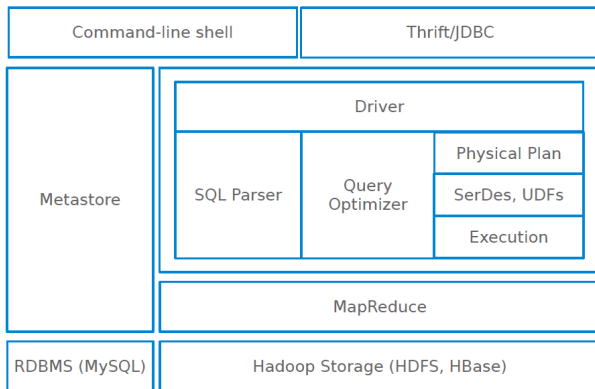
-- DML: loading data from a flat file
LOAD DATA LOCAL INPATH 'data.txt' OVERWRITE INTO TABLE customer;

-- Query: joining two tables
SELECT * FROM customer c JOIN order o ON (c.id = o.cus_id);
```

# Executing SQL Questions

- ▶ Processes **HiveQL statements** and generates the **execution plan** through three-phase processes.
  - ① **Query parsing**: transforms a query string to a parse tree representation.
  - ② **Logical plan generation**: converts the internal query representation to a logical plan, and **optimizes** it.
  - ③ **Physical plan generation**: split the optimized logical plan into multiple map/reduce and HDFS tasks.

# Hive Components (1/8)

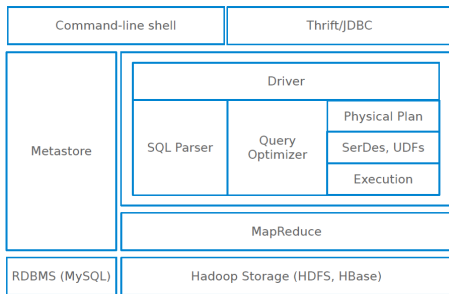




# Hive Components (2/8)

## ► External interfaces

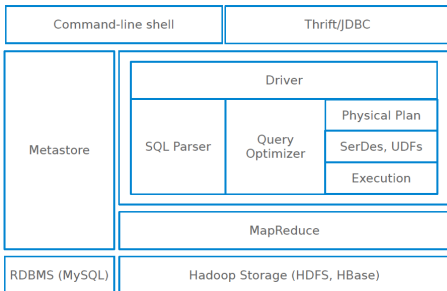
- User interfaces, e.g., CLI and web UI
- Application programming interfaces, e.g., JDBC and ODBC
- **Thrift**, a framework for **cross-language services**.



# Hive Components (3/8)

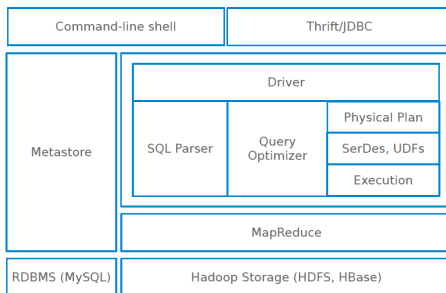
## ► Driver

- Manages the **life cycle** of a HiveQL statement during compilation, optimization and execution.



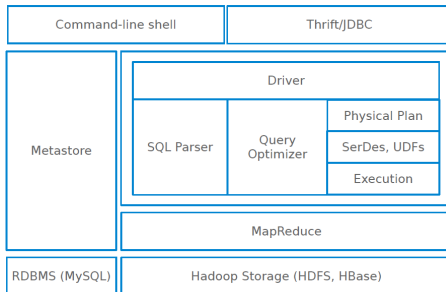
# Hive Components (4/8)

- Compiler (Parser/Query Optimizer)
  - Translates the HiveQL statement into a logical plan, and optimizes it.



# Hive Components (5/8)

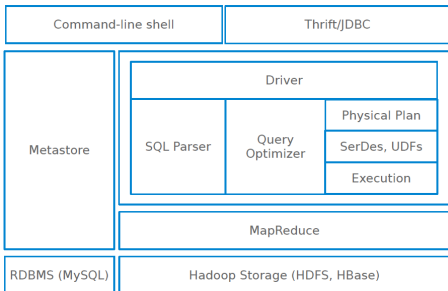
- ▶ Physical plan
  - Transforms the logical plan into a **DAG of Map/Reduce jobs**.



# Hive Components (6/8)

## ► Execution engine

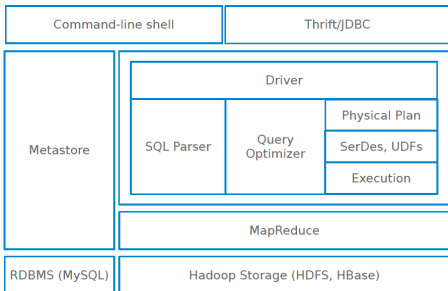
- The driver submits the individual mapreduce jobs from the DAG to the execution engine in a **topological order**.



# Hive Components (7/8)

## ► SerDe

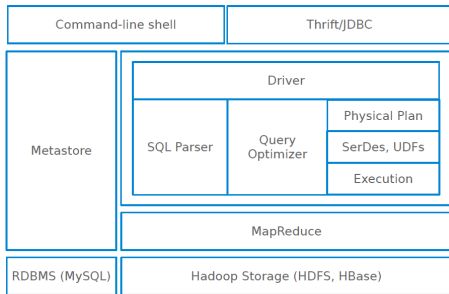
- **Serializer/Deserializer** allows Hive to read and write table rows in any **custom format**.



# Hive Components (8/8)

## ► Metastore

- The **system catalog**.
- Contains **metadata** about the tables.
- Metadata is **specified** during table **creation** and **reused** every time the table is referenced in HiveQL.
- Metadatas are stored on either a traditional **relational database**, e.g., MySQL, or **file system** and **not HDFS**.

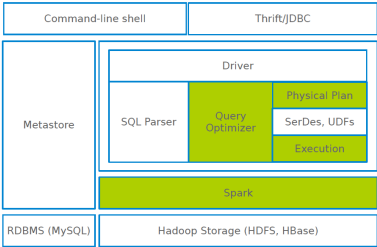
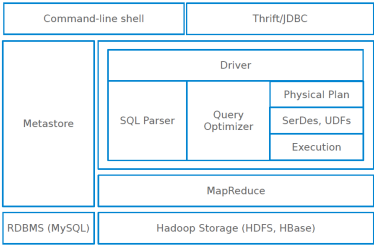


# Spark SQL





► **Shark** modified the **Hive** backend to run over **Spark**.



# In-Memory Column Store

- ▶ Simply caching Hive records as **JVM objects** is **inefficient**.
- ▶ 12 to 16 bytes of overhead per object in JVM implementation:
  - e.g., storing a 270MB table as JVM objects uses approximately 971 MB of memory.
- ▶ Shark employs **column-oriented** storage using arrays of primitive objects.

1	John	4.1
2	mike	3.5
3	sally	6.4

Row Storage

1	2	3
john	mike	sally
4.1	3.5	6.4

Column Storage

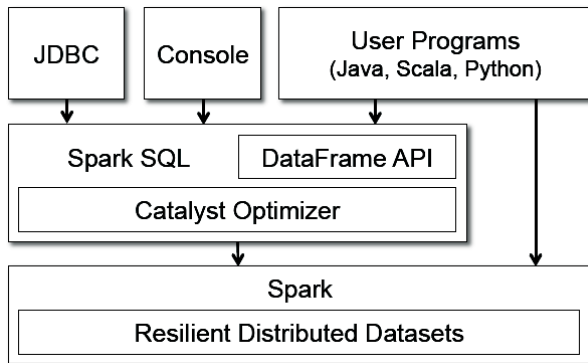
# Shark Limitations

- ▶ Limited integration with Spark programs.
- ▶ Hive optimizer not designed for Spark.

# From Shark to Spark SQL

- ▶ **Borrows** from Shark
  - Hive data loading
  - In-memory **column store**
- ▶ **Adds** by Spark
  - **RDD-aware optimizer** (**catalyst** optimizer)
  - Adds **schema** to RDD (**DataFrame**)
  - Rich language interfaces

# Spark and Spark SQL



# DataFrame

- ▶ A **DataFrame** is a **distributed collection of rows** with a **homogeneous schema**.
- ▶ it is equivalent to a **table** in a relational database.
- ▶ It can also be manipulated in similar ways to **RDDs**.
- ▶ **DataFrames** are **lazy**.

# Adding Schema to RDDs

- ▶ **Spark + RDD**: **functional** transformations on partitioned collections of **opaque objects**.
- ▶ **SQL + DataFrame**: **declarative** transformations on partitioned collections of **tuples**.



Name	Age	Height
Name	Age	Height
Name	Age	Height
Name	Age	Height
Name	Age	Height
Name	Age	Height
Name	Age	Height

# Creating DataFrames

- ▶ The **entry point** into all functionality in **Spark SQL** is the **SQLContext**.
- ▶ With a **SQLContext**, applications can create **DataFrames** from an **existing RDD**, from a **Hive table**, or from **data sources**.

```
val sc: SparkContext // An existing SparkContext.  
val sqlContext = new org.apache.spark.sql.SQLContext(sc)  
  
val df = sqlContext.read.json(...)
```



# DataFrame Operations (1/2)

- Domain-specific language for structured data manipulation.

```
// Show the content of the DataFrame
df.show()
// age  name
// null Michael
// 30    Andy
// 19    Justin

// Print the schema in a tree format
df.printSchema()
// root
// |-- age: long (nullable = true)
// |-- name: string (nullable = true)

// Select only the "name" column
df.select("name").show()
// name
// Michael
// Andy
// Justin
```

# DataFrame Operations (2/2)

- Domain-specific language for structured data manipulation.

```
// Select everybody, but increment the age by 1
df.select(df("name"), df("age") + 1).show()
// name      (age + 1)
// Michael null
// Andy      31
// Justin   20

// Select people older than 21
df.filter(df("age") > 21).show()
// age name
// 30  Andy

// Count people by age
df.groupBy("age").count().show()
// age  count
// null   1
// 19     1
// 30     1
```

# Running SQL Queries Programmatically

- ▶ Running **SQL queries programmatically** and returns the result as a DataFrame.
- ▶ Using the **sql** function on a SQLContext.

```
val sqlContext = ... // An existing SQLContext  
val df = sqlContext.sql("SELECT * FROM table")
```

# Converting RDDs into DataFrames

```
// Define the schema using a case class.
case class Person(name: String, age: Int)

// Create an RDD of Person objects and register it as a table.
val people = sc.textFile(...).map(_.split(","))
                      .map(p => Person(p(0), p(1).trim.toInt)).toDF()
people.registerTempTable("people")
```

# Converting RDDs into DataFrames

```
// Define the schema using a case class.
case class Person(name: String, age: Int)

// Create an RDD of Person objects and register it as a table.
val people = sc.textFile(...).map(_.split(","))
                      .map(p => Person(p(0), p(1).trim.toInt)).toDF()
people.registerTempTable("people")
```

```
// SQL statements can be run by using the sql methods provided by sqlContext.
val teenagers = sqlContext
    .sql("SELECT name, age FROM people WHERE age >= 13 AND age <= 19")

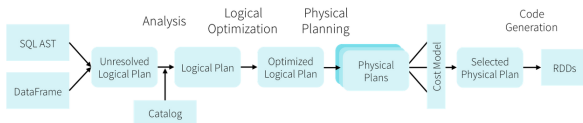
// The results of SQL queries are DataFrames.
teenagers.map(t => "Name: " + t(0)).collect().foreach(println)
teenagers.map(t => "Name: " + t.getAs[String]("name")).collect()
    .foreach(println)
```

# Catalyst Optimizer

# Using Catalyst in Spark SQL

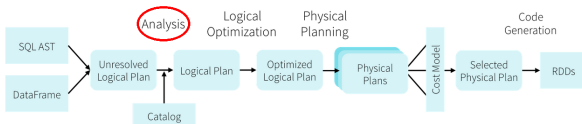
► The Catalyst is used in **four** phases:

- ① **Analyzing** a **logical plan** to resolve references
- ② Logical plan **optimization**
- ③ **Physical** planning
- ④ **Code generation** to compile parts of the query to Java bytecode



# Query Planning in Spark SQL - Analysis

- ▶ A **relation** may contain **unresolved attribute** references or relations
- ▶ **Example:**
  - SQL query `SELECT col FROM sales`
  - The `col` is **unresolved** until we look up the table `sales`.
- ▶ Spark SQL uses **Catalyst rules** and a **Catalog object** that **tracks the tables** in all data sources to resolve these attributes.





# Query Planning in Spark SQL - Logical Optimization (1/5)



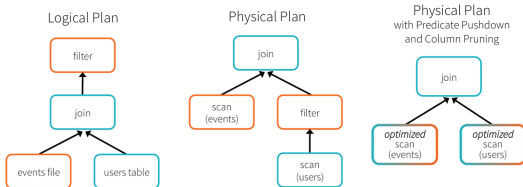
- Applies standard **rule-based optimizations** to the **logical plan**.

# Query Planning in Spark SQL - Logical Optimization (1/5)



- Applies standard **rule-based optimizations** to the **logical plan**.

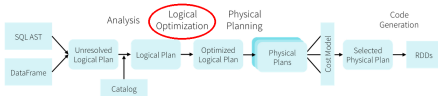
```
val users = sqlContext.read.parquet("...")
val events = sqlContext.read.parquet("...")
val joined = events.join(users, ...)
val result = joined.select(...)
```



# Query Planning in Spark SQL - Logical Optimization (2/5)

## ► Null propagation and constant folding

- Replace expressions that can be evaluated with some literal value to the value.
- $1 + \text{null} \Rightarrow \text{null}$
- $1 + 2 \Rightarrow 3$



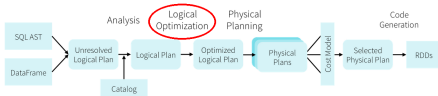
# Query Planning in Spark SQL - Logical Optimization (2/5)

## ► Null propagation and constant folding

- Replace expressions that can be evaluated with some literal value to the value.
- $1 + \text{null} \Rightarrow \text{null}$
- $1 + 2 \Rightarrow 3$

## ► Boolean simplification

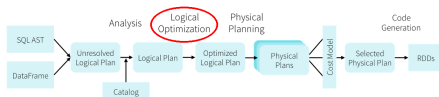
- Simplifies boolean expressions that can be determined.
- $\text{false AND } x \Rightarrow \text{false}$
- $\text{true AND } x \Rightarrow x$
- $\text{true OR } x \Rightarrow \text{true}$
- $\text{false OR } x \Rightarrow x$



# Query Planning in Spark SQL - Logical Optimization (3/5)

## ► Simplify filters

- Removes filters that can be evaluated trivially.
- `Filter(true, child) ⇒ child`
- `Filter(false, child) ⇒ empty`



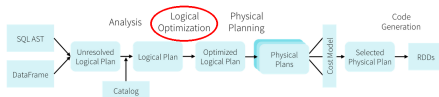
# Query Planning in Spark SQL - Logical Optimization (3/5)

## ► Simplify filters

- Removes filters that can be evaluated trivially.
- `Filter(true, child) ⇒ child`
- `Filter(false, child) ⇒ empty`

## ► Combine filters

- Merges two filters.
- `Filter($fc, Filter($nc, child))`  
⇒  
`Filter(AND($fc, $nc), child)`



# Query Planning in Spark SQL - Logical Optimization (4/5)

## ► Push predicate through project

- Pushes filter operators through project operator.

• `Filter(i == 1, Project(i, j, child))`

⇒

`Project(i, j, Filter(i == 1, child))`



# Query Planning in Spark SQL - Logical Optimization (4/5)

## ► Push predicate through project

- Pushes filter operators through project operator.

• `Filter(i == 1, Project(i, j, child))`

⇒

`Project(i, j, Filter(i == 1, child))`

## ► Push predicate through join

- Pushes filter operators through join operator.

• `Filter("left.i".attr == 1, Join(left, right))`

⇒

`Join(Filter(i == 1, left), right)`





# Query Planning in Spark SQL - Logical Optimization (5/5)

## ► Column pruning

- **Eliminates** the reading of unused columns.
- `Join(left, right, LeftSemi, "left.id".attr == "right.id".attr)`

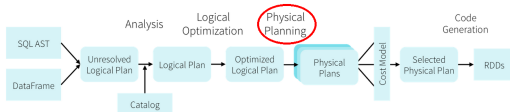
⇒

`Join(left, Project(id, right), LeftSemi)`



# Query Planning in Spark SQL - Physical Optimization

- ▶ Generates **one or more physical plans** using **physical operators** that match the Spark execution engine.
- ▶ Selects a plan using a **cost model**: based on **join** algorithms.
  - **Broadcast join** for small relations
- ▶ Performs **rule-based** physical optimizations
  - **Pipelining** projections or filters into one **map** operation.
  - **Pushing operations** from the logical plan into data **sources** that support predicate or projection pushdown.



# Project Tungsten

# Project Tungsten

- ▶ Spark workloads are increasingly **bottlenecked by CPU and memory** use rather than IO and network communication.
- ▶ **Goals of Project Tungsten**: improve the **memory and CPU efficiency** of Spark backend execution and push performance closer to the limits of modern hardware.

# Project Tungsten Initiatives

- ▶ Perform **manual memory management** instead of relying on Java objects.
  - **Reduce** memory footprint.
  - Eliminate **garbage collection overheads**.
  - Use java.unsafe and **off heap memory**.
- ▶ **Code generation** for expression evaluation.
  - **Reduce** virtual function calls and interpretation overhead.
- ▶ **Cache** conscious sorting.
  - **Reduce** bad memory access patterns.

# Summary

# Summary

- ▶ RDD: a distributed memory abstraction
- ▶ Two types of operations: transformations and actions
- ▶ Lineage graph
- ▶ DataFrame: structured processing
- ▶ Logical and physical plans
- ▶ Catalyst optimizer
- ▶ Tungsten project

# Questions?