Trustworthy Aritificial Intelligence: K-Nearest Neighbors, Linear Regression, Logistic Regression

Presented by

Dr. Narinder Singh Punn,

Assistant Professor,

Dept. of CSE,

ABV-IIITM Gwalior



K-nearest neighbors

- Given n data points, a distance function d and a new point x to classify, select the class of x based on the majority vote in the K closest points.
 - This requires the definition of a distance function or similarity measure between samples.
 - We also need to determine K beforehand.
- From a probabilistic view, KNN tries to approximate the Bayes decision rule on a subset of data.
 - We compute P(x | y), P(y) and P(x) for some small region around our sample, and the size of that region will be dependent on the distribution of the test sample. How?

K-nearest neighbors

Let z be the new point we want to classify. Let V be the volume of the m dimensional ball \mathcal{R} around z containing the K nearest neighbors for z (where m is the number of features). Also assume that the distribution in R is uniform.

Consider the probability P that a data point chosen at random is in \mathcal{R} . On one hand, because there are K points in \mathcal{R} out of a total of N points, $P = \frac{K}{N}$. On the other hand, let P(x) = q be the density at a point $x \in \mathcal{R}$ (q is constant because \mathcal{R} has uniform distribution).

Then $P = \int_{x \in \mathcal{R}} P(x) dx = qV$. Hence we see that the marginal probability of z is

$$P(z) = q = \frac{P}{V} = \frac{K}{NV}.$$

Similarly, the conditional probability of z given a class i is

$$P(z \mid y = i) = \frac{K_i}{N_i V}.$$

Finally, we compute the prior of class i:

$$P(y=i) = \frac{N_i}{N}.$$

Using Bayes formula:

$$P(y = i \mid z) = \frac{P(z \mid y = i)P(y = i)}{P(z)} = \frac{K_i}{K}.$$

Using the Bayes decision rule we will choose the class with the highest probability, which corresponds to the class with the highest K_i - the number of samples in K.

Linear Regression

Given an input x we would like to compute an output y as

$$y = wx + \epsilon$$
,

where w is a parameter and ϵ represents measurement of noise.

• Our goal is to estimate w from training data of (x_i, y_i) pairs. One way is to find the least square error (LSE)

$$\hat{w}_{LR} = \underset{w}{\operatorname{arg\,min}} \sum_{i} (y_i - wx_i)^2$$

$$\epsilon_i \sim \mathcal{N}(0, \sigma^2)$$
(3.1)

Which minimizes squared distance between measurements and predicted lines.

LSE Interpretation

$$y_i = wx_i + \epsilon_i$$
, where $\epsilon_i \sim \mathcal{N}(0, \sigma^2)$

Density:
$$f(\epsilon_i) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{\epsilon_i^2}{2\sigma^2}\right)$$

Since $\epsilon_i = y_i - wx_i$, likelihood for y_i :

$$f(y_i|w,x_i) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y_i-wx_i)^2}{2\sigma^2}\right).$$

For *n* observations: $L(w) = \prod_{i=1}^{n} f(y_i|w,x_i)$.

$$L(w) = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y_i - wx_i)^2}{2\sigma^2}\right).$$

LSE Interpretation

Log-likelihood:

$$\log L(w) = -\frac{n}{2} \log(2\pi\sigma^2) - \frac{1}{2\sigma^2} \sum_{i=1}^{n} (y_i - wx_i)^2.$$

Maximizing log L(w) minimizes $\sum_{i=1}^{n} (y_i - wx_i)^2$.

Linear Regression

- LSE has a probabilistic interpretation.
- The solution is

$$\hat{w} = \frac{\sum_{i} x_i y_i}{\sum_{i} x_i^2}$$

We take the derivative w.r.t w and set to 0:

$$0 = \frac{\partial}{\partial w} \sum_{i} (y_i - wx_i)^2 = -2 \sum_{i} x_i (y_i - wx_i),$$

which yields

$$\sum_{i} x_{i} y_{i} = \sum_{i} w x_{i}^{2} \Rightarrow w = \frac{\sum_{i} x_{i} y_{i}}{\sum_{i} x_{i}^{2}}$$

Linear Regression

If the line does not pass through the origin, simply change the model to

$$y = w_0 + w_1 x + \epsilon$$

and following the same process gives

$$w_0 = \frac{\sum_i y_i - w_1 x_i}{n}, \quad w_1 = \frac{\sum_i x_i (y_i - w_0)}{\sum_i x_i^2}$$

If we have several inputs, this becomes a multivariate regression problem:

$$y = w_0 + w_1 x_1 + \ldots + w_k x_k + \epsilon$$

- However, not all functions can be approximated using the input values directly.
 In some cases we would like to use polynomial or other terms based on the input data.
- As long as the coefficients are linear, the equation is still a linear regression problem. For instance,

$$y = w_0 x_1 + w_1 x_1^2 + \ldots + w_k x_k^2 + \epsilon$$

- Typical non-linear basis functions include:
 - Polynomial $\phi_j(x) = x^j$
 - Gaussian $\phi_j(x) = \frac{(x-\mu_j)^2}{2\sigma_j^2}$
 - Sigmoid $\phi_j(x) = \frac{1}{1 + \exp(-s_j x)}$
- Using this new notation, we formulate the general linear regression problem:

$$y = \sum_{j} w_{j} \phi_{j}(x)$$

 Now assume the general case where we where have n data points and each data point has k features. Again using LSE to find the optimal solution

$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(n)}, y^{(n)})$$

feature j of $x^{(i)}$ is denoted $x_j^{(i)}$

$$\Phi = \begin{pmatrix}
\phi_0(x^{(1)}) & \phi_1(x^{(1)}) & \dots & \phi_k(x^{(1)}) \\
\phi_0(x^{(2)}) & \phi_1(x^{(2)}) & \dots & \phi_k(x^{(2)}) \\
\vdots & \vdots & \dots & \vdots \\
\phi_0(x^{(n)}) & \phi_1(x^{(n)}) & \dots & \phi_k(x^{(n)})
\end{pmatrix} = \begin{pmatrix}
-\phi(x^{(1)})^T - \\
-\phi(x^{(2)})^T - \\
\dots \\
-\phi(x^{(n)})^T -
\end{pmatrix},$$
(3.4)

$$w = (\Phi^T \Phi)^{-1} \Phi^T y$$

Our goal is to minimize the following loss function:

$$J(w) = \sum_{i} (y^{(i)} - \sum_{j} w_{j} \phi_{j}(x^{(i)}))^{2} = \sum_{i} (y^{(i)} - w^{T} \phi(x^{(i)}))^{2},$$

where w and $\phi(x^{(i)})$ are vectors of dimension k+1 and $y^{(i)}$ is a scalar. Setting the derivative w.r.t w to 0:

$$0 = \frac{\partial}{\partial w} \sum_{i} (y^{(i)} - w^{T} \phi(x^{(i)}))^{2} = 2 \sum_{i} (y^{(i)} - w^{T} \phi(x^{(i)})) \phi(x^{(i)})^{T},$$

which yields

$$\sum_{i} y^{(i)} \phi(x^{(i)})^{T} = w^{T} \sum_{i} \phi(x^{(i)}) \phi(x^{(i)})^{T}.$$

Hence, defining Φ as in (3.4) would give us

$$(\Phi^T \Phi) w = \Phi^T y \Rightarrow w = (\Phi^T \Phi)^{-1} \Phi^T y$$

General Linear Regression

Input: Given n input data $\{(x^{(i)}, y^{(i)})\}_{i=1}^n$ where $x^{(i)}$ is $1 \times m$ and $y^{(i)}$ is scalar, as well as m basis functions $\{\phi_j\}_{j=1}^m$, we find

$$\hat{w} = \underset{w}{\operatorname{arg\,min}} \sum_{i=1}^{n} (y^{(i)} - w^{T} \phi(x^{(i)}))^{2}$$

by the following procedure:

- 1. Compute Φ as in (3.4).
- 2. Output $\hat{w} = (\Phi^T \Phi)^{-1} \Phi^T y$.

Ridge Regression

- What if $\Phi^T\Phi$ is not invertible?
- Recall that full rank matrices are invertible, and that

$$\operatorname{rank}(\Phi^T \Phi) = \operatorname{the number of non-zero eigenvalues of } \Phi^T \Phi$$

 $\leq \min(n, k) \operatorname{since } \Phi \operatorname{ is } n \times k$

- In other words, $\Phi^T \Phi$ s not invertible if n < k, i.e., there are more features than data point. More specifically, we have n equations and k > n unknowns this is an undetermined system of linear equations with many feasible solutions.
- One way, for example, is Ridge Regression using L2 norm as penalty to bias the solution to "small" values of w (so that small changes in input don't translate to large changes in output)

Ridge Regression

$$\hat{w}_{Ridge} = \arg\min_{w} \sum_{i=1}^{n} (y_i - x_i w)^2 + \lambda \|w\|_2^2$$

$$= \arg\min_{w} (\Phi w - y)^T (\Phi w - y) + \lambda \|w\|_2^2, \quad \lambda \ge 0$$

$$= (\Phi^T \Phi + \lambda I)^{-1} \Phi^T y.$$

• This addition ensures that $\Phi^T\Phi + \lambda I$ becomes full rank, even if $\Phi^T\Phi$ was not. A full-rank square matrix is always invertible.

Lasso Regression

We could also use Lasso Regression (L1 penalty)

$$\hat{w}_{Lasso} = \underset{w}{\operatorname{arg \, min}} \sum_{i=1}^{n} (y_i - x_i w)^2 + \lambda \|w\|_1$$

There is no closed form solution. Multiple subgradients value possible.

$$\partial ||w||_1 / \partial w_j = \begin{cases} 1 & \text{if } w_j > 0 \\ -1 & \text{if } w_j < 0 \\ [-1, 1] & \text{if } w_j = 0 \end{cases}$$

Iterative method is needed.

General Linear Regression

In general, we can phrase the problem as finding

$$\hat{w} = \underset{w}{\operatorname{arg\,min}} (\Phi w - y)^{T} (\Phi w - y) + \lambda \operatorname{pen}(w)$$

Logistic Regression

- We know that regression is for predicting real-valued output Y, while classification is for predicting discrete-valued Y.
- But is there a way to connect regression to classification?
- Can we predict the probability of a class label?
- The answer is generally yes, but we have to keep in mind the constraint that the probability value should lie in [0, 1].
- In essence, logistic regression means applying the logistic function to a linear function of the data. However, note that it is still a linear classier.

$$\sigma(z) = \frac{1}{1 + \exp(-z)}$$

Logistic Regression

Assume the following functional form for $P(Y \mid X)$:

$$P(Y = 1 \mid X) = \frac{1}{1 + \exp(-(w_0 + \sum_i w_i X_i))},$$

$$P(Y = 0 \mid X) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}.$$
(4.1)

$$P(Y = 0 \mid X) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}.$$
 (4.2)

Logistic Regression as a Linear Classifier

Note that $P(Y = 1 \mid X)$ can be rewritten as

$$P(Y = 1 \mid X) = \frac{\exp(w_0 + \sum_i w_i X_i)}{1 + \exp(w_0 + \sum_i w_i X_i)}.$$

We would assign label 1 if $P(Y = 1 \mid X) > P(Y = 0 \mid X)$, which is equivalent to

$$\exp(w_0 + \sum_i w_i X_i) > 1 \Leftrightarrow w_0 + \sum_i w_i X_i > 0.$$

Similarly, we would assign label 0 if $P(Y = 1 \mid X) < P(Y = 0 \mid X)$, which is equivalent to

$$\exp(w_0 + \sum_i w_i X_i) < 1 \Leftrightarrow w_0 + \sum_i w_i X_i < 0.$$

In other words, the decision boundary is the line $w_0 + \sum_i w_i X_i$, which is linear.

- Given training data $\{(x_i, y_i)\}_{i=1}^n$ where the input has d features, we want to learn the parameters w_0, w_1, \ldots, w_d
- We can do so by Maximum Conditional Likelihood Estimation (MCLE):

$$\hat{w}_{MCLE} = \underset{w}{\arg\max} \prod_{i=1}^{n} P(y^{(i)} \mid x^{(i)}, w). \tag{4.3}$$

 Discriminative philosophy: don't waste effort learning P(X), focus on P(Y | X) that's all that matters for classification!

Using (4.1) and (4.2), we can then compute the log-likelihood:

$$l(w) = \ln\left(\prod_{i=1}^{n} P(y^{(i)} \mid x^{(i)}, w)\right)$$

$$= \sum_{i=1}^{n} \left[y^{(i)}(w_0 + \sum_{j=1}^{d} w_i x_j^{(i)}) - \ln(1 + \exp(w_0 + \sum_{j=1}^{d} w_i x_j^{(i)})) \right]. \tag{4.4}$$

Assume the following functional form for $P(Y \mid X)$:

$$P(Y = 1 \mid X) = \frac{1}{1 + \exp(-(w_0 + \sum_i w_i X_i))},$$
(4.1)

$$P(Y = 1 \mid X) = \frac{1}{1 + \exp(-(w_0 + \sum_i w_i X_i))},$$

$$P(Y = 0 \mid X) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}.$$
(4.1)

There is no closed-form solution to maximize I(w)

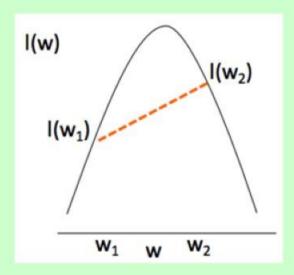
$$\frac{\partial l(w)}{\partial w_k} = \sum_{i=1}^n \left[y^{(i)} x_k^{(i)} - \frac{\exp\left(w_0 + \sum_{j=1}^d w_j x_j^{(i)}\right)}{1 + \exp\left(w_0 + \sum_{j=1}^d w_j x_j^{(i)}\right)} x_k^{(i)} \right]$$

$$\frac{\partial l(w)}{\partial w_k} = \sum_{i=1}^n \left[y^{(i)} x_k^{(i)} - \text{sigmoid} \left(w_0 + \sum_{j=1}^d w_j x_j^{(i)} \right) x_k^{(i)} \right]$$

Concave Function

However, it is a concave function.

A function l(w) is called *concave* if the line joining two points $l(w_1), l(w_2)$ on the function does not lie above the function on the interval $[w_1, w_2]$.



Equivalently, a function l(w) is concave on $[w_1, w_2]$ if

$$l(tx_1 + (1-t)x_2) \ge tl(x_1) + (1-t)l(x_2)$$

for all $x_1, x_2 \in [w_1, w_2]$ and $t \in [0, 1]$. If the sign is reversed, l is a *convex* function.

Concave and Convex Function

- Concave: A function is concave if the line segment between any two points on the graph of the function lies on or below the graph.
- Convex: A function is convex if the line segment between any two points on the graph of the function lies on or above the graph.
- So what about straight line?
 Its both concave and convex

Proving I(w) is Concave

We first note the following lemmas:

- 1. If f is convex then -f is concave and vice versa.
- 2. A linear combination of n convex (concave) functions f_1, f_2, \ldots, f_n with nonnegative coefficients is convex (concave).
- 3. Another property of twice differentiable convex function is that the second derivative is nonnegative. Using this property, we can see that $f(x) = \log(1 + \exp x)$ is convex.
- 4. If f and g are both convex, twice differentiable and g is non-decreasing, then $g \circ f$ is convex.

Proving I(w) is Concave

For convenience we denote $x_0^{(i)} = 1$, so that $w_0 + \sum_{i=j}^d w_i x_j^{(i)} = w^T x^{(i)}$. Now we rewrite l(w) as follows:

$$l(w) = \sum_{i=1}^{n} y^{(i)} w^{T} x^{(i)} - \log(1 + \exp(w^{T} x^{(i)}))$$

$$= \sum_{i=1}^{n} y^{(i)} w^{T} x^{(i)} - \sum_{i=1}^{n} \log(1 + \exp(w^{T} x^{(i)}))$$

$$= \sum_{i=1}^{n} y^{(i)} f_{i}(w) - \sum_{i=1}^{n} g(f_{i}(w)),$$

where $f_i(w) = w^T x^{(i)}$ and $g(z) = \log(1 + \exp z)$.

 $f_i(w)$ is of the form Ax + b where $A = x^{(i)}$ and b = 0, which means it's affine (i.e., both concave and convex). We also know that g(z) is convex, and it's easy to see g is non-decreasing. This means $g(f_i(w))$ is convex, or equivalently, $-g(f_i(w))$ is concave.

To sum up, we can express l(w) as

$$l(w) = \underbrace{\sum_{i=1}^{n} y^{(i)} f_i(w)}_{\text{concave}} + \underbrace{\sum_{i=1}^{n} -g(f_i(w))}_{\text{concave}},$$

hence l(w) is concave.

Gradient Ascent Algorithm

As such, it can be optimized by the Gradient Ascent Algorithm.

Initialize: Pick w at random.

Gradient:

$$\nabla_w E(w) = \left(\frac{\partial E(w)}{\partial w_0}, \frac{\partial E(w)}{\partial w_1}, \dots, \frac{\partial E(w)}{\partial w_d}\right).$$

Update:

$$\Delta w = \eta \nabla_w E(w)$$
$$w_t^{(t+1)} \leftarrow w_i^{(t)} + \eta \frac{\partial E(w)}{\partial w_i},$$

where $\eta > 0$ is the learning rate.

Initialize: Pick w at random and a learning rate η . Update:

• Set an $\epsilon > 0$ and denote

$$\hat{P}(y^{(i)} = 1 \mid x^{(i)}, w^{(t)}) = \frac{\exp(w_0^{(t)} + \sum_{j=1}^d w_j^{(t)} x_j^{(i)})}{1 + \exp(w_0^{(t)} + \sum_{j=1}^d w_j^{(t)} x_j^{(i)})}.$$

• Iterate until $|w_0^{(t+1)} - w_0^{(t)}| < \epsilon$:

$$w_0^{(t+1)} \leftarrow w_0^{(t)} + \eta \sum_{i=1}^n \left[y^{(i)} - \hat{P}(y^{(i)} = 1 \mid x^{(i)}, w^{(t)}) \right].$$

• For $k = 1, \ldots, d$, iterate until $|w_k^{(t+1)} - w_k^{(t)}| < \epsilon$:

$$w_k^{(t+1)} \leftarrow w_k^{(t)} + \eta \sum_{i=1}^n x_j^{(i)} \left[y^{(i)} - \hat{P}(y^{(i)} = 1 \mid x^{(i)}, w^{(t)}) \right].$$

THANK YOU