

COMP284 Scripting Languages
Lecture 3: Perl (Part 2)
Handouts

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Control structures: conditional statements

The general format of **conditional statements** is very similar to that in Java:

```
if (condition) {  
    statements  
}  
elseif (condition) {  
    statements  
}  
else {  
    statements  
}
```

- *condition* is an arbitrary expression
- the **elseif-clause** is optional and there can be more than one
- the **else-clause** is optional but there can be at most one
- in contrast to Java, the **curly brackets must be present** even if *statements* consist only of a single statement

Control structures: conditional statements

- Perl also offers two shorter conditional statements:

```
statement if (condition);
```

and

```
statement unless (condition);
```

- In analogy to conditional statements, Perl offers conditional expressions:

```
condition ? if_true_expr : if_false_expr
```

Examples:

```
$descr = ($distance < 50) ? "near" : "far";
```

```
$size = ($width < 10) ? "small" :  
        ($width < 20) ? "medium" :  
        "large";
```

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Blocks

- A sequence of statements in curly brackets is a **block**
↪ an alternative definition of **conditional statements** is

```
if (condition) block  
elsif (condition) block  
else block
```

- In <https://powcoder.com>

```
statement if (condition);  
statement unless (condition);
```

only a single statement is allowed
but `do block` counts as a single statement,
so we can write

```
do block if (condition);  
do block unless (condition);
```

Control structures: switch statement/expression

Starting with Perl 5.10 (released Dec 2007), the language includes a `switch statement` and corresponding `switch expression`

But these are considered `experimental` and need to be enabled explicitly

Example:

```
use feature "switch";

given ($month) {
    when ([1,3,5,7,8,10,12]) { $days = 31 }
    when ([4,6,9,11]) { $days = 30 }
    when (2) { $days = 28 }
    default { $days = 0 }
}
```

Note: No explicit `break` statement is needed

Control structures: while- and until-loops

- Perl offers **while-loops** and **until-loops**

```
while ( condition ) {  
    statements  
}
```

```
until ( condition ) {  
    statements  
}
```

- A 'proper' **until-loop** where the loop is executed at least once can be obtained as follows

```
do { statements } until ( condition );
```

The same construct also works for **if**, **unless** and **while**

In case there is only a single statement it is also possible to write

```
statement until ( condition );
```

Again this also works for **if**, **unless** and **while**

Control structures: for-loops

- **for-loops** in Perl take the form

```
for (initialisation; test; increment) {  
    statements  
}
```

Again, the curly brackets are required even if the body of the loop only consists of a single statement.

- Such a **for-loop** is equivalent to the following **while-loop**:

```
initialisation;  
while (test) {  
    statements;  
    increment;  
}
```


Lists and Arrays

- A **list** is an ordered collection of scalars
- An **array** (**array variable**) is a variable that contains a list

Array variables start with `@` followed by a Perl identifier

```
@identifier
```

An **array variable** denotes the entire list stored in that variable

- Perl uses

```
$identifier[index]
```

to denote the element stored at position *index* in *@identifier*

The first array element has index 0

- Note that

```
$identifier
```

```
@identifier
```

are two unrelated variables (but this situation should be avoided)

List literals

- A **list** can be specified by a **list literal**, a comma-separated list of values enclosed by parentheses

```
(1, 2, 3)
("adam", "ben", "colin", "david")
("adam", 1, "ben", 3)
( )
(1..10, 15, 20..30)
($start..$end)
```

- List literals** can be assigned to an **array**:

```
@numbers = (1..10, 15, 20..30);
@names = ("adam", "ben", "colin", "david");
```

- Examples of more complex assignments, involving **array concatenation**:

```
@numbers = (1..10, undef, @numbers, ( ));
@names = (@names, @numbers);
```

- Note that arrays do **not** have a pre-defined size/length

Size of an array

- There are three different ways to determine the size of an array

```
$arraySize = scalar(@array);  
$arraySize = @array;  
$arraySize = $#array + 1;
```

- One can access all elements of an array using indices

in the range 0 to `$#array`

- But Perl also allows negative array indices:

The expression `$array[-index]`

is equivalent to `$array[scalar(@array)-index]`

Example:

`$array[-1]` is the same as `$array[scalar(@array)-1]`

is the same as `$array[$#array]`

that is the last element in `@array`

Array index out of bound

- Perl, in contrast to Java, allows you to access array indices that are out of bounds

The value `undef` will be returned in such a case

```
@array = (0, undef, 22, 33);  
print '$array[1] = ', $array[1], ', which ',  
      (defined($array[1]) ? "IS NOT" : "IS", "undef\n");  
print '$array[5] = ', $array[5], ', which ',  
      (defined($array[5]) ? "IS NOT" : "IS", "undef\n");  
$array[1] = , which IS undef  
$array[5] = , which IS undef
```

- The function `exists` can be used to determine whether an array index is within bounds and has a value (including `undef`) associated with it

```
print '$array[1] exists: ', exists($array[1]) ? "T":"F", "\n";  
print '$array[5] exists: ', exists($array[5]) ? "T":"F", "\n";  
$array[1] exists: T  
$array[5] exists: F
```

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Scalar context versus list context

- Scalar context

when an expression is used as an argument of an operation that requires a scalar value, the expression will be evaluated in a scalar context

Example:

```
$arraySize = @array;
```

→ @array stores a list, but returns the number of elements of @array in a scalar context

- List context

when an expression is used as an argument of an operation that requires a list value, the expression will be evaluated in a list context

Example:

```
@sorted = sort 5;
```

→ A single scalar value is treated as a list with one element in a list context

Scalar context versus list context

Expressions behave differently in different contexts following these rules:

- Some operators and functions automatically return different values in different contexts

```
$line = <IN>;      # return one line from IN  
@lines = <IN>;     # return a list of all lines from IN
```

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- If an expression returns a **scalar value** in a **list context**, then **by default** Perl will convert it into a list value with the returned scalar value being the one and only element

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- If an expression returns a **list value** in a **scalar context**, then **by default** Perl will convert it into a scalar value by take the last element of the returned list value

List functions

| Function | Semantics |
|-----------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>grep(<i>expr</i>, <i>list</i>)</code> | in a list context, returns those elements of <i>list</i> for which <i>expr</i> is true; in a scalar context, returns the number of times the expression was true |
| <code>join(<i>string</i>, <i>list</i>)</code> | returns a string that contains the elements of <i>list</i> connected through a separator <i>string</i> |
| <code>reverse(<i>list</i>)</code> | returns a list with elements in reverse order |
| <code>sort(<i>list</i>)</code> | returns a list with elements sorted in standard string comparison order |
| <code>split(/<i>regexpr</i>/, <i>string</i>)</code> | returns a list obtained by splitting <i>string</i> into substring using <i>regexpr</i> as separator |
| <code>(<i>list</i>) x <i>number</i></code> | returns a list composed of <i>number</i> copies of <i>list</i> |

Array functions: push, pop, shift, unshift

Perl has no **stack** or **queue** data structures,
but has **stack** and **queue** functions for **arrays**:

| Function | Semantics |
|-----------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------|
| <code>push(@array1, value)</code> <code>push(@array1, list)</code> | appends an element or an entire list to the end of an array variable; returns the number of elements in the resulting array |
| <code>pop(@array1)</code> | extracts the last element from an array and returns it |
| <code>shift(@array1)</code> | shift extracts the first element of an array and returns it |
| <code>unshift(@array1, value)</code> <code>unshift(@array1, list)</code> | insert an element or an entire list at the start of an array variable; returns the number of elements in the resulting array |

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Array operators: push, pop, shift, unshift

Example:

```
1 @planets = ("earth");  
2 unshift(@planets, "mercury", "venus");  
3 push(@planets, "mars", "jupiter", "saturn");  
4 print "Array\@1: ", join(" ", @planets), "\n";  
5 $last = pop(@planets);  
6 print "Array\@2: ", join(" ", @planets), "\n";  
7 $first = shift(@planets);  
8 print "Array\@3: ", join(" ", @planets), "\n";  
9 print "Array\@4: ", $first, " ", $last, "\n";
```

Output:

```
Array@1: mercury venus earth mars jupiter saturn  
Array@2: mercury venus earth mars jupiter  
Array@3: venus earth mars jupiter  
@4: mercury saturn
```

Array operators: delete

- It is possible to **delete** array elements

- delete**(\$array[index])

Removes the value stored at *index* in *@array* and returns it
 – only if *index* equals \$#array will the array's size shrink to the position of the highest element that returns true for **exists**()

```
@array = (0, 11, 22, 33);
delete($array[2]);
print '$array[2] exists: ', exists($array[2]) ? "T" : "F", "\n";
print 'Size of $array: ', $#array+1, "\n";
delete($array[3]);
print '$array[3] exists: ', exists($array[3]) ? "T" : "F", "\n";
print 'Size of $array: ', $#array+1, "\n";
```

```
$array[2] exists: F
Size of $array: 4
$array[3] exists: F
Size of $array: 2
```

Control structures: foreach-loop

Perl provides the `foreach`-construct to 'loop' through the elements of a list

```
foreach $variable (list) {
    statements
}
```

where `$variable`, the `foreach-variable`, stores a different element of the list in each iteration of the loop

Example:

```
@my_list = (1..5,20,11..18);
foreach $number (@my_list) {
    $max = $number if (!defined($max) || $number > $max);
}
print("Maximum number in ",join(', ',@my_list)," is $max\n");
```

Output:

```
Maximum number in 1,2,3,4,5,20,11,12,13,14,15,16,17,18 is 20
```

Control structures: foreach-loop

Changing the value of the **foreach-variable** changes the element of the list that it currently stores

Example:

```
@my_list = (1..5,20,11..18);  
print "Before:␣".join(",␣",@my_list)."\n";  
foreach $number (@my_list) {  
    $number++;  
}  
print "After:␣␣".join(",␣",@my_list)."\n";
```

Output:

```
Before: 1, 2, 3, 4, 5, 20, 11, 12, 13, 14, 15, 16, 17, 18  
After:  2, 3, 4, 5, 6, 21, 12, 13, 14, 15, 16, 17, 18, 19
```

Note: If no variable is specified, then the special variable `$_` will be used to store the array elements

Control structures: foreach-loop

An alternative way to traverse an array is

```
foreach $index (0..$#array) {  
    statements  
}
```

where an element of the array is then accessed using `$array[$index]` in `statements`

Example:

```
@my_list = (1..5,20,11..18);  
foreach $index (0..$#my_list) {  
    $max = $my_list[$index] if ($my_list[$index] > $max);  
}  
print ("Maximum number in ", join(', ', @my_list), " is $max\n");
```

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Control structures: foreach-loop

- In analogy to `while`- and `until`-loops, there are the following variants of `foreach`-loops:

```
do { statements } foreach list  
statement foreach list;
```

In the execution of the statements within the loop, the special variable `$_` will be set to consecutive elements of `list`.

- Instead of `foreach` we can also use `for`:

```
do { statements } for list;  
statement for list;
```

Example:

```
print "Hello_$_!\n" foreach ("Peter","Paul",  
                             "Mary");
```

Control structures: last and next

- The `last` command can be used in while-, until-, and foreach-loops and discontinues the execution of a loop

```
while ($value = shift($data)) {
    $written = print(FILE $value);
    if (!$written) { last; }
}
# Execution of 'last' takes us here
```

- The `next` command stops the execution of the current iteration of a loop and moves the execution to the next iteration

```
foreach $x (-2..2) {
    if ($x == 0) { next; }
    printf("10 / %2d = %3d\n", $x, (10/$x));
}
```

```
10 / -2 = -5
10 / -1 = -10
10 / 1 = 10
10 / 2 = 5
```

Hashes

- A **hash** is a **data structure** similar to an **array** but it **associates scalars** with a **string** instead of a number

Alternatively, a hash can be seen as a **partial function** mapping **strings** to **scalars**

- Remember that Perl can auto-magically convert any **scalar** into a **string**
- **Hash variables** start with a percent sign followed by a Perl identifier

```
%identifier
```

A **hash variable** denotes the entirety of the hash

- Perl uses

```
$identifier{key}
```

where **key** is a **string**, to refer to the value associated with **key**

Hashes

- Note that

```
$identifier
```

```
$identifier
```

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are two unrelated variables (but this situation should be avoided)

- An easy way to print all key-value pairs of a hash *%hash* is the following

```
use Data::Dumper;  
$Data::Dumper::Terse = 1;  
print Dumper \%hash;
```

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Note the use of `\%hash` instead of `%hash`
(`\%hash` is a reference to `%hash`)

`Data::Dumper` can produce string representations for arbitrary Perl data structures

Basic hash operations

- Initialise a hash using a list of key-value pairs

```
%hash = (key1, value1, key2, value2, ...);
```

- Initialise a hash using a list in [big arrow notation](#)

```
%hash = (key1 => value1, key2 => value2, ...);
```

- Associate a single value with a key

```
$hash{key} = value;
```

- Remember that [undef](#) is a scalar value

```
$hash{key} = undef;
```

extends a hash with another key but unknown value

Basic hash operations

- One can use the `exists` or `defined` function to check whether a key exists in a hash:

```
if (exists $hash{key}) { ... }
```

Note that if `$hash{key}` eq `undef`, then `exists $hash{key}` is true

- The `delete` function removes a given key and its corresponding value from a hash.

```
delete($hash{key});
```

After executing `delete($hash{key})`, `exists $hash{key}` will be false

- The `undef` function removes the contents and memory allocated to a hash:

```
undef %hash
```

Basic hash operations

- It is also possible to assign one hash to another

```
%hash1 = %hash2;
```

In contrast to `clone` or `save` this operation creates a copy of `%hash2` that is then assigned to `%hash1`

Example:

```
%hash1 = ( 'a' => 1, 'b' => 2 );  
%hash2 = %hash1;  
$hash1{'b'} = 4;  
print "\$hash1{'b'} = " . $hash1{'b'} . "\n";  
print "\$hash2{'b'} = " . $hash2{'b'} . "\n";
```

Output:

```
$hash1{'b'} = 4  
$hash2{'b'} = 2
```

The each, keys, and values functions

| | |
|---------------------------|---------------------------------------------------------------------------------------------------------------------------------------|
| <code>each %hash</code> | returns a 2-element list consisting of the key and value for the next element of <code>%hash</code> , so that one can iterate over it |
| <code>values %hash</code> | returns a list consisting of all the values of <code>%hash</code> , resets the internal iterator for <code>%hash</code> |
| <code>keys %hash</code> | returns a list consisting of all keys of <code>%hash</code> , resets the internal iterator for <code>%hash</code> |

Examples:

```
while ( (key, $value) = each %hash ) {  
    statements  
}
```

```
foreach $key (sort keys %hash) {  
    $value = $hash{$key};  
}
```

Example: Two-dimensional hash as a 'database'

```
1 use List::Util "sum";
2 $name{'200846369'} = 'Jan_Olser';
3 $marks{'200846369'}{'COMP201'} = 61;
4 $marks{'200846369'}{'COMP207'} = 57;
5 $marks{'200846369'}{'COMP213'} = 43;
6 $marks{'200846369'}{'COMP219'} = 79;
7
8 $average = sum(values($marks{'200846369'}))/
9             scalar(values($marks{'200846369'}));
10 print("avg: $average\n");
```

Output:

```
avg: 60
```

Example: Frequency of words

```
1 # Establish the frequency of words in a string
2 $string = "peter_paul_mary_paul_jim_mary_paul";
3
4 # Split the string into words and use a hash
5 # to accumulate the word count for each word
6 ++$count{$_} foreach split(/\s+/, $string);
7
8 # Print the frequency of each word found in the
9 # string
10 while( ($key, $value) = each %count ) {
11     print("$key => $value; ");
12 }
```

Output:

```
jim => 1; peter => 1; mary => 2; paul => 3
```

Revision

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- Chapter 3: Lists and Arrays

- Chapter 6: Hashes

of

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R. L. Schwartz, brian d foy, T. Phoenix:

Learning Perl.

O'Reilly, 2011.

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