

COMP284 Scripting Languages
Lecture 7: Perl (Part 6)
Handouts

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I/O Connections

- Perl programs interact with their environment via **I/O connections**
- A **filehandle** is the name in a Perl program for such an **I/O connection**, given by a Perl identifier
Beware: Despite the terminology, no files might be involved
- There are six **pre-defined filehandles**

| | |
|---------|---|
| STDIN | Standard Input, for user input, typically the keyboard |
| STDOUT | Standard Output, for user output, typically the terminal |
| STDERR | Standard Error, for error output, typically defaults to the terminal |
| DATA | Input from data stored after <code>__END__</code> at the end of a Perl program |
| ARGV | Iterates over command-line filenames in <code>@ARGV</code> |
| ARGVOUT | Points to the currently open output file when doing edit-in-place processing with <code>-i</code> <code>perl -pi -e 's/cat/dog/' file</code> |

I/O Connections

Except for the six predefined I/O connections, all other I/O connections

- need to be opened before they can be used

`open filehandle, mode expr`

- should be closed once no longer needed

`close filehandle`

- can be used to read from

`<filehandle>`

- can be used to write to

`print filehandle list`

`printf filehandle list`

- can be selected as default output

`select filehandle`

I/O Connections

Example:

```
open INPUT, "<", "oldtext.txt" or die "Cannot open file";
open OUTPUT, ">", "newtext.txt";
while (<INPUT) {
    s!(\d+) degrees Fahrenheit!
        sprintf("%d", (($1-32)*5/9)+0.5)."_degrees_Celsius"!e;
    print OUTPUT;
}
close(INPUT);
close(OUTPUT);
```

oldtext.txt:

105 degrees Fahrenheit is quite warm

newtext.txt:

41 degrees Celcius is quite warm

Opening a filehandle

`open filehandle, expr`

`open filehandle, mode, expr`

- Opens an I/O connection specified by `mode` and `expr` and associates it with `filehandle`

- `expr` specifies a file or command

- `mode` is one of the following

| Mode | Operation | Create | Truncate |
|------|-------------------|--------|----------|
| < | read file | | |
| > | write file | yes | yes |
| >> | append file | yes | |
| +< | read/write file | | |
| +> | read/write file | yes | yes |
| +>> | read/append file | yes | |
| - | write to command | yes | |
| #! | read from command | yes | |

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Closing a filehandle

```
close
```

```
close filehandle
```

- Flushes the I/O buffer and closes the I/O connection associated with *filehandle*

- Returns true if those operations succeed
- Closes the currently selected filehandle if the argument is omitted

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Reading

<filehandle>

- In a **scalar context**, returns a string consisting of all characters from *filehandle* up to the next occurrence of `$/` (the **input record separator**)
- In a **list context**, returns a list of strings representing the whole content of *filehandle* separated into string using `$/` as a separator (Default value of `$/`: newline `\n`)

```
1 open INPUT, "<", "oldtext.txt" or die "Cannot open file";
2 $first_line = <INPUT>;
3 while ($other_line = <INPUT>) { ... }
4 close INPUT;
5
6 open LS, "-|", "ls -1";
7 @files = <LS>;
8 close LS;
9 foreach $file (@files) { ... }
```


Selecting a filehandle as default output

```
select
```

```
select filehandle
```

If *filehandle* is supplied, sets the new current default filehandle for output

→ `write` or `print` without a filehandle default to *filehandle*

→ References to variables related to output will refer to *filehandle*

- Returns the currently selected filehandle

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Printing

```
print filehandle list  
print filehandle  
print list  
print
```

- Print a string or a list of strings to *filehandle*
- If *filehandle* is omitted, prints to the last selected filehandle
- If *list* is omitted, prints `$_`
- The current value of `$,` (if any) is printed between each *list* item (Default: `undef`)
- The current value of `$\` (if any) is printed after the entire *list* has been printed (Default: `undef`)

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Printing: Formatting

`sprintf(format, list)`

- Returns a string formatted by the usual printf conventions of the C library function `sprintf` (but does not by itself print anything)

```
sprintf "(%10.3f)" 1234.5678
```

format a floating-point number with minimum width 10 and precision 3 and put the result in parentheses:

```
( 1234.568)
```

See <http://perldoc.perl.org/functions/vsprintf.html> for further details

Printing: Formatting

```
printf filehandle format, list
```

```
printf format, list
```

• Equivalent to

```
print filehandle sprintf(format, list)
```

except that `$\` (the output record separator) is not appended

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Printing: Formatting

Format strings can be stored in variables and can be constructed on-the-fly:

```
@list = qw(wilma dino pebbles)
$formatt = "The items are:\n" . "%10s\n" x @list;
printf $formatt, @list;
```

Output:

```
The items are:
      wilma
      dino
      pebbles
```

(The code above uses the `quote word` function `qw()` to generate a list of words.

See http://perlmeme.org/howtos/perlfunc/qw_function.html for details)

Here documents

- A **here document** is a way of specifying multi-line strings in a scripting or programming language

- The basic syntax is

```
<<identifier  
here document  
identifier
```

- *identifier* declares the **terminating string** that will indicate where the **here document** ends
- *identifier* might optionally be surrounded by double-quotes, single-quotes or backticks
An unquoted identifier works like a double-quoted one
- The **here document** starts on the following line
- The **terminating string** *identifier* must appear by itself (unquoted and with no surrounding whitespace) after the last line of the **here document**

Here documents: Double-quotes

```
$title = "My HTML document"
```

```
print <<"END";
```

```
Content-type: text/html
```

```
!DOCTYPE html
```

```
<HTML>
```

```
<HEADER><TITLE>$title</TITLE></HEADER>
```

```
<BODY>
```

```
<H1>$title</H1>
```

```
Lots of HTML markup here
```

```
</BODY>
```

```
</HTML>
```

```
END
```

```
Content-type: text/html
```

```
<!DOCTYPE html>
```

```
<HTML>
```

```
<HEADER><TITLE>My HTML document</TITLE></HEADER>
```

```
<BODY>
```

```
<H1>My HTML document</H1>
```

```
Lots of HTML markup here
```

```
</BODY>
```

```
</HTML>
```

The double-quotes in "END"

indicate that everything be-

tween the opening "END" and

the closing END should be

treated like a double-quoted

string

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Here documents: Single-quotes

```
$title = "My HTML document"
```

```
print <<'END';
```

```
Content-type: text/html
```

```
<!DOCTYPE html>
```

```
<HTML><HEADER><TITLE>$title</TITLE></HEADER>
```

```
<BODY></BODY></HTML>
```

```
END
```

The **single-quotes** in 'END' indicate that everything between 'END' and END should be treated like a **single-quoted string**

→ no **variable interpolation** is applied

→ **\$title** will not be expanded

```
Content-type: text/html
```

```
<!DOCTYPE html>
```

```
<HTML><HEADER><TITLE>$title</TITLE></HEADER>
```

```
<BODY></BODY></HTML>
```

```
END
```

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Here documents: Backticks

```
$command = "ls";  
print <<'END';  
$command = 1;  
END
```

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The **backticks** in 'END' tell Perl to run the **here document** as a **shell script** (with the here document treated like a **double-quoted string**)

```
handouts.aux  
handouts.log  
handouts.pdf  
handouts.tex
```

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Here documents: Variables

Here documents can be assigned to variables and manipulated using string operations

```
$header = <<"HEADER";  
content_type: text/html
```

```
<!DOCTYPE html>
```

```
<HTML><HEADER><TITLE>$title</TITLE>/HEADER>
```

```
HEADER
```

```
$body = <<"BODY";
```

```
<BODY>
```

```
  <H1>$title</H1>
```

```
  Lots of HTML markup here
```

```
</BODY>
```

```
</HTML>
```

```
BODY
```

```
$html = $header.$body;
```

```
print $html;
```

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Invocation Arguments

- Another way to provide input to a Perl program are **invocation arguments** (command-line arguments)

perl program arg1 arg2 arg3

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- The **invocation arguments** given to a Perl program are stored in the special array **@ARGV**

```
perl_program1:  
print "Number of arguments: ", $#ARGV+1, "\n";  
for ($index=0; $index <= $#ARGV; $index++) {  
    print "Argument $index: $ARGV[$index], "\n";  
}
```

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```
./perl_program1 ada 'bob' 2
```

Output:

```
Number of arguments: 3  
Argument 0: ada  
Argument 1: bob  
Argument 2: 2
```

Options

- There are various Perl modules that make it easier to process command-line options

```
-scale=5 -debug -file='image.png'
```

- One such module is `Getopt::Long`:
<http://perldoc.perl.org/Getopt/Long.html>
- The module provides the `GetOptions` function
- `GetOptions` parses the command line arguments that are present in `@ARGV` according to an option specification
- Arguments that do not fit to the option specification remain in `@ARGV`
- `GetOptions` returns true if `@ARGV` can be processed successfully

Options: Example

```
perl_program2:
```

```
use Getopt::Long;
```

```
my $file = "photo.jpg";
```

```
my $scale = 2;
```

```
my $debug = 0;
```

```
$result = GetOptions("debug" => \$debug, # flag  
                    "scale=i" => \$scale, # numeric  
                    "file=s" => \$file); # string
```

```
print "Debug: $debug; Scale: $scale; File: $file\n";
```

```
print "Number of arguments: $#ARGV+1.\n";
```

```
print "Arguments: " . join(", ", @ARGV) . "\n";
```

```
./perl_program2 --scale=5 --file='image.png' arg1 arg2
```

```
Debug: 0; Scale: 5; File: image.png
```

```
Number of arguments: 2
```

```
Arguments: arg1, arg2
```

Revision

Read

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Chapter 5: Input and Output
of

R. L. Schwartz, brian d foy, T. Phoenix:
Learning Perl.

O'Reilly, 2011.

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- <http://perldoc.perl.org/perlop.html#I%2fO-Operators>
- <http://perldoc.perl.org/perlop.html#Quote-Like-Operators>
- <http://perldoc.perl.org/Getopt/Long.html>