

COMP284 Scripting Languages

Lecture 4: Perl (Part 3)

Handouts (8 on 1)

Ullrich Hustadt

Department of Computer Science
School of Electrical Engineering, Electronics, and Computer Science
University of Liverpool

Regular expressions (1)

Introduction

Regular expressions: Introductory example

```
\Ahttps?:\/\/[^\|]+\|\.w\.\/(cat|dog)\|1
```

- \A is an **assertion** or **anchor**
- h, t, p, s, :, \|, c, a, t, d, o, g are **characters**
- ? and + are **quantifiers**
- [^\|] is a **character class**
- . is a **metacharacter** and \|w is a **special escape**
- (cat|dog) is **alternation** within a **capture group**
- \|1 is a **backreference** to a **capture group**

COMP284 Scripting Languages

Lecture 4

Slide L4 – 4

Contents

- 1 Regular expressions (1)
 - Introduction
 - Characters

Assignment Project Exam Help

https://powcoder.com

Regular expressions (1)

Introduction

Pattern match operation

- To match a **regular expression** *regex* against the special variable \$_ simply use one of the expressions */regex/* or *m/regex/*
 - This is called a **pattern match**
 - \$_ is the **target string** of the pattern match
- In a **scalar context** a pattern match returns **true** (1) or **false** (‘’) depending on whether *regex* matches the target string

```
if (/Ahttps?:\/\/[^\|]+\|\.w\.\/(cat|dog)\|1/) {  
    ...  
}  
  
if (m/Ahttps?:\/\/[^\|]+\|\.w\.\/(cat|dog)\|1/) {  
    ...  
}
```

COMP284 Scripting Languages

Lecture 4

Slide L4 – 4

COMP284 Scripting Languages

Lecture 4

Slide L4 – 5

Regular expressions (1)

Introduction

Regular expressions: Motivation

Suppose you are testing the performance of a new sorting algorithm by measuring its runtime on randomly generated arrays of numbers of a given length:

```
Generating an unsorted array with 10000 elements took 1.250 seconds  
Sorting took 7.220 seconds  
Generating an unsorted array with 10000 elements took 1.243 seconds  
Sorting took 10.486 seconds  
Generating an unsorted array with 10000 elements took 1.216 seconds  
Sorting took 8.951 seconds
```

Your task is to write a program that determines the average runtime of the sorting algorithm:

```
Average runtime for 10000 elements is 8.886 seconds
```

Solution: The regular expression */^Sorting took (\d+\.\d+) seconds/* allows us to get the required information

~ Regular expressions are useful for information extraction

COMP284 Scripting Languages

Lecture 4

Slide L4 – 2

Regular expressions (1)

Characters

Regular expressions: Characters

The simplest **regular expression** just consists of a sequence of alphanumeric characters and

- non-alphanumeric characters escaped by a backslash:

that matches exactly this sequence of characters occurring as a substring in the target string

```
$_ = "ababcbcdcdde";  
if (/cbc/) { print "Match\n"} else { print "No match\n" }
```

Output:

```
Match
```

```
$_ = "ababcbcdcdde";  
if (/dbd/) { print "Match\n"} else { print "No match\n" }
```

Output:

```
No match
```

COMP284 Scripting Languages

Lecture 4

Slide L4 – 6

Regular expressions (1)

Introduction

Regular expressions: Motivation

Suppose you have recently taken over responsibility for a company's website. You note that their HTML files contain a large number of URLs containing superfluous occurrences of '.', e.g.

```
http://www.myorg.co.uk/info/refund/./vat.html
```

Your task is to write a program that replaces URLs like these with equivalent ones without occurrences of '.':

```
http://www.myorg.co.uk/info/vat.html
```

while making sure that relative URLs like

```
../video/disk.html
```

are preserved

Solution: *s!/[^\|]+\|\.w\.\/(cat|dog)\|1/*; removes a superfluous dot-segment

~ Substitution of regular expressions is useful for text manipulation

COMP284 Scripting Languages

Lecture 4

Slide L4 – 3

Regular expressions (1)

Characters

Regular expressions: Special variables

- Often we do not just want to know whether a regular expression matches a target string, but retrieve additional information
- The **special variable** *\$-[0]* can be used to retrieve the start position of the match
 - Note that positions in strings are counted starting with 0
- The **special variable** *\$+[0]* can be used to retrieve the first position after the match
- The **special variable** *\$&* returns the match itself

```
$_ = "ababcbcdcdde";  
if (/cbc/) { print "Match found at position $-[0]: $&\n" }
```

Output:

```
Match found at position 4: cbc
```

COMP284 Scripting Languages

Lecture 4

Slide L4 – 7

Regular expressions (1)

Characters

Regular expressions: Special escapes

There are various **special escapes** and **metacharacters** that match more than one character:

.	Matches any character except \n
\w	Matches a 'word' character (alphanumeric plus '_', plus other connector punctuation characters plus Unicode characters)
\W	Matches a non-'word' character
\s	Match a whitespace character
\S	Match a non-whitespace character
\d	Match a decimal digit character
\D	Match a non-digit character
\p{UnicodeProperty}	Match UnicodeProperty characters
\P{UnicodeProperty}	Match non- UnicodeProperty characters

COMP284 Scripting Languages

Lecture 4

Slide L4 – 8

Regular expressions (1)

Quantifiers

Quantifiers

regexpr*	Match regexpr 0 or more times
regexpr+	Match regexpr 1 or more times
regexpr?	Match regexpr 1 or 0 times
regexpr{n}	Match regexpr exactly n times
regexpr{n,}	Match regexpr at least n times
regexpr{n,m}	Match regexpr at least n but not more than m times

Example:

```
$_ = "Sorting took 10.486 seconds";
if (/d+\.\d+/) {
    print "Match at positions $_-[0] to $_, $+[0]-1, ":_.$&\n";
}
$_ = "E00481370";
if (/[A-Z]0{2}(\d+)/) {
    print "Match at positions $_-[1] to $_, $+[1]-1, ":_.$1\n";
}
```

Output:

```
Match at positions 13 to 18: 10.486
Match at positions 3 to 8: 481370
```

COMP284 Scripting Languages

Lecture 4

Slide L4 – 12

Regular expressions (1)

Characters

Regular expressions: Unicode properties

- Each **unicode character** has one or more **properties**, for example, which script it belongs to
- \p{UnicodeProperty} matches all characters that have a particular property
- \P{UnicodeProperty} matches those that do not
- Examples of unicode properties are

Arabic	Arabic characters
ASCII	ASCII characters
Currency_Symbol	Currency symbols
Digit	Digits in all scripts
Greek	Greek characters
Han	Chinese kanji or Japanese kanji characters
Space	Whitespace characters

See <http://perldoc.perl.org/perlunicprops.html> for a complete list

COMP284 Scripting Languages

Lecture 4

Slide L4 – 9

Regular expressions (1)

Quantifiers

Quantifiers

Example:

```
$_ = "E00481370";
if (/d+/) {
    print "Match at positions $_-[0] to $_, $+[0]-1, ":_.$&\n";
}
```

Output:

```
Match at positions 1 to 8: 00481370
```

- The regular expression \d+ matches 1 or more digits
- As the example illustrates, the regular expression \d+
 - matches as early as possible
 - matches as many digits as possible
- Quantifiers are greedy by default

COMP284 Scripting Languages

Lecture 4

Slide L4 – 13

Regular expressions (1)

Character classes

Regular expressions: Character class

- A **character class**, a list of characters, special escapes, metacharacters and unicode properties enclosed in square brackets, matches any **single character** from within the class, for example, [ad\t\n\-\009]
- One may specify a range of characters with a **hyphen** -, for example, [b-u]
- A **caret** ^ at the start of a character class negates/complements it, that is, it matches any **single character** that is **not** from within the class, for example, [^01a-z]

```
$_ = "ababcdbcde";
if (/[bc][b-e][^bcd]/) {
    print "Match at positions $_-[0] to $_, $+[0]-1, ":_.$&\n";
}
```

Output:

```
Match at positions 8 to 10: cde
```

COMP284 Scripting Languages

Lecture 4

Slide L4 – 10

Regular expressions (1)

Quantifiers

Revision

Read

- Chapter 7: In the World of Regular Expressions
- Chapter 8: Matching with Regular Expressions

of

R. L. Schwartz, brian d foy, T. Phoenix:
Learning Perl.
O'Reilly, 2011.

- <http://perldoc.perl.org/perlre.html>
- <http://perldoc.perl.org/perlretut.html>
- <http://www.perlfect.com/articles/regextutor.shtml>

COMP284 Scripting Languages

Lecture 4

Slide L4 – 14

Regular expressions (1)

Quantifiers

Quantifiers

- The constructs for regular expressions that we have so far are not sufficient to match, for example, natural numbers of arbitrary size
- Also, writing a regular expressions for, say, a nine digit number would be tedious

This is made possible with the use of **quantifiers**

regexpr*	Match regexpr 0 or more times
regexpr+	Match regexpr 1 or more times
regexpr?	Match regexpr 1 or 0 times
regexpr{n}	Match regexpr exactly n times
regexpr{n,}	Match regexpr at least n times
regexpr{n,m}	Match regexpr at least n but not more than m times

Quantifiers are greedy by default and match the longest leftmost sequence of characters possible

COMP284 Scripting Languages

Lecture 4

Slide L4 – 11

Regular expressions (1)

Quantifiers

Quantifiers

COMP284 Scripting Languages

Lecture 4

Slide L4 – 11