



Assignment Project Exam Help

Algorithms:
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COMP3121/9101

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School of Computer Science and Engineering
University of New South Wales

10. LINEAR PROGRAMMING

Problem:

- You are given a list of food sources f_1, f_2, \dots, f_k ;

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Linear Programming problems - Example 1

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- Your task: to find a combination of quantities of food sources such that:
 - the total number of calories in all of the chosen food is equal to a recommended daily value of 2000 calories;

Linear Programming problems - Example 1

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- Your task: to find a combination of quantities of food sources such that:
 - the total number of calories in all of the chosen food is equal to a recommended daily value of 2000 calories;
 - the total intake of each vitamin V_j is at least the recommended daily intake of w_j milligrams for all $1 \leq j \leq 13$;

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 - the total number of calories in all of the chosen food is equal to a recommended daily value of 2000 calories;
 - the total intake of each vitamin V_j is at least the recommended daily intake of w_j milligrams for all $1 \leq j \leq 13$;
 - the price of all food per day is as low as possible.

Linear Programming problems - Example 1 cont.

- To obtain the corresponding constraints let us assume that we take x_i grams of each food source f_i for $1 \leq i \leq n$. Then:

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Linear Programming problems - Example 1 cont.

- To obtain the corresponding constraints let us assume that we take x_i grams of each food source f_i for $1 \leq i \leq n$. Then:
 - the total number of calories must satisfy

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$$\sum_{i=1}^n x_i c_i = 2000$$

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$$\sum_{i=1}^n x_i c_i = 2000;$$

- for each vitamin V_j the total amount in all food must satisfy

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$$\sum_{i=1}^n x_i a(i, j) \geq w_j \quad (1 \leq j \leq 13),$$

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$$\sum_{i=1}^n x_i v(i, j) \geq w_j \quad (1 \leq j \leq 13),$$

- an implicit assumption is that all the quantities must be non-negative numbers,

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$$x_i \geq 0, \quad 1 \leq i \leq n.$$

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- Our goal is to minimise the objective function which is the total cost

$$y = \sum_{i=1}^n x_i p_i.$$

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- Note that all constraints and the objective function, are **linear**.

Problem:

- Assume now that you are politician and you want to make certain promises to the electorate which will ensure that your party will win in the forthcoming elections.

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Linear Programming problems - Example 2

Problem:

- Assume now that you are politician and you want to make certain promises to the electorate which will ensure that your party will win in the forthcoming elections.
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 - a certain number of bridges, each 3 billion a piece;

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 - each bridge you promise brings you 5% of city votes, 7% of suburban votes and 9% of rural votes;

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 - each bridge you promise brings you 5% of city votes, 7% of suburban votes and 9% of rural votes;
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 - each rural airport you promise brings you no city votes, 2% of suburban votes and 15% of rural votes;
 - each olympic swimming pool promised brings you 12% of city votes, 3% of suburban votes and no rural votes.

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- In order to win, you have to get at least 51% of each of the city, suburban and rural votes.

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- In order to win, you have to get at least 51% of each of the city, suburban and rural votes.
- You wish to win the election by cleverly making a promise that **appears** that it will blow as small hole in the budget as possible, i.e., that the total cost of your promises is as low as possible.

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- We can let the number of bridges to be built be x_b , number of airports x_a and the number of swimming pools x_p .

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Linear Programming problems - Example 2

- We can let the number of bridges to be built be x_b , number of airports x_a and the number of swimming pools x_p .
- We now see that the problem amounts to minimising the objective $y = 3x_b + 2x_a + x_p$ while making sure that the following constraints are satisfied

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$$0.05x_b + 0.12x_p \geq 0.51 \quad (\text{securing majority of city votes})$$

$$0.07x_b + 0.02x_a + 0.03x_p \geq 0.51 \quad (\text{securing majority of suburban votes})$$

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$$x_b, x_a, x_p \geq 0.$$

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- The second example is an example of an **Integer Linear Programming problem**, which requires all the solutions to be integers.
- Such problems are MUCH harder to solve than the “plain” Linear Programming problems whose solutions can be real numbers.

- In the **standard form** the *objective* to be maximised is given by

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Linear Programming problems

- In the **standard form** the *objective* to be maximised is given by

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- the *constraints* are of the form

$$\sum_{j=1}^n a_{ij}x_j \leq b_i, \quad 1 \leq i \leq m; \quad (1)$$

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- Let the boldface \mathbf{x} represent a (column) vector, $\mathbf{x} = \langle x_1 \dots x_n \rangle^T$.
- To get a more compact representation of linear programs we introduce a partial ordering on vectors $\mathbf{x} \in \mathbf{R}^n$ by $\mathbf{x} \leq \mathbf{y}$ if and only if the corresponding inequalities hold coordinate-wise, i.e., if and only if $x_j \leq y_j$ for all $1 \leq j \leq n$.

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- Letting $\mathbf{c} = \langle c_1, \dots, c_n \rangle^T \in \mathbf{R}^n$ and $\mathbf{b} = \langle b_1, \dots, b_m \rangle^T \in \mathbf{R}^m$, and letting A be the matrix $A = (a_{ij})$ of size $m \times n$, we get that the above problem can be formulated simply as:

- maximize $\mathbf{c}^T \mathbf{x}$
- subject to the following two (matrix-vector) constraints:

$$\mathbf{Ax} \leq \mathbf{b}$$

and

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- Thus, to specify a Linear Programming optimisation problem we just have to provide a triplet $(A, \mathbf{b}, \mathbf{c})$;

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- Thus, to specify a Linear Programming optimisation problem we just have to provide a triplet $(A, \mathbf{b}, \mathbf{c})$;
- This is the usual form which is accepted by most standard LP solvers.

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- The value of the objective for any value of the variables which makes the constraints satisfied is called a *feasible solution* of the LP problem.

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- Equality constraints of the form $\sum_{i=1}^n a_{ij}x_i = b_j$ can be replaced by two inequalities: $\sum_{i=1}^n a_{ij}x_i \geq b_j$ and $\sum_{i=1}^n a_{ij}x_i \leq b_j$; thus, we can assume that all constraints are inequalities.

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- However, in the standard form such constraints are required for all of the variables.

- This poses no problem, because each occurrence of an unconstrained variable x_j can be replaced by the expression $x'_j - x^*_j$ where x'_j, x^*_j are new variables satisfying the constraints $x'_j \geq 0, x^*_j \geq 0$.

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- If $\mathbf{x} = (x_1, \dots, x_n)$ is a vector, we let $|\mathbf{x}| = (|x_1|, \dots, |x_n|)$. Some problems are naturally translated into constraints of the form $|\mathbf{Ax}| \leq \mathbf{b}$. This also poses no problem because we can replace such constraints with two linear constraints: $\mathbf{Ax} \leq \mathbf{b}$ and $-\mathbf{Ax} \leq \mathbf{b}$ because $|x| \leq y$ if and only if $x \leq y$ and $-x \leq y$.

- Standard Form: maximize $\mathbf{c}^T \mathbf{x}$ subject to $A\mathbf{x} \leq \mathbf{b}$ and $\mathbf{x} \geq \mathbf{0}$.

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$$\text{maximize} \quad z(x_1, x_2, x_3) = 3x_1 + x_2 + 2x_3 \quad (3)$$

subject to the constraints

$$x_1 + x_2 + 3x_3 \leq 30 \quad (4)$$

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- If we add inequalities (4) and (5), we get

$$3x_1 + 3x_2 + 8x_3 \leq 54 \quad (8)$$

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- If we add inequalities (4) and (5), we get

$$3x_1 + 3x_2 + 8x_3 \leq 54 \quad (8)$$

- Since all variables are constrained to be non-negative, we are assured that

$$3x_1 + x_2 + 2x_3 \leq 3x_1 + 3x_2 + 8x_3 \leq 54$$

Linear Programming - Standard Form

$$\text{maximize:} \quad z(x_1, x_2, x_3) = 3x_1 + x_2 + 2x_3 \quad (3)$$

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- Thus the objective $z(x_1, x_2, x_3)$ is bounded above by 54 i.e., $z(x_1, x_2, x_3) \leq 54$.

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Linear Programming - Standard Form

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- Thus the objective $z(x_1, x_2, x_3)$ is bounded above by 54 i.e., $z(x_1, x_2, x_3) \leq 54$.
- Can we obtain a tighter bound? We could try to look for coefficients $y_1, y_2, y_3 \geq 0$ to be used to for a linear combination of the constraints:

$$y_1(x_1 + x_2 + 3x_3) \leq 30y_1$$

$$y_2(2x_1 + 2x_2 + 5x_3) \leq 24y_2$$

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- Then, summing up all these inequalities and factoring, we get

$$x_1(y_1 + 2y_2 + 4y_3) + x_2(y_1 + 2y_2 + y_3) + x_3(3y_1 + 5y_2 + 2y_3) \leq 30y_1 + 24y_2 + 36y_3$$

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- If we compare this with our objective (3) we see that if we choose y_1, y_2 and y_3 so that:

$$\begin{aligned} y_1 + 2y_2 + 4y_3 &\geq 3 \\ y_1 + 2y_2 + y_3 &\geq 1 \\ 3y_1 + 5y_2 + 2y_3 &\geq 2 \end{aligned}$$

then

$$3x_3 + x_2 + 2x_3 \leq x_1(y_1 + 2y_2 + 4y_3) + x_2(y_1 + 2y_2 + y_3) + x_3(3y_1 + 5y_2 + 2y_3)$$

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Combining this with (9) we get:

$$30y_1 + 24y_2 + 36y_3 \geq 3x_1 + x_2 + 2x_3 = z(x_1, x_2, x_3)$$

Linear Programming - Standard Form

- Consequently, in order to find as tight upper bound for our objective $z(x_1, x_2, x_3)$ of the problem P :

$$\text{maximize:} \quad z(x_1, x_2, x_3) = 3x_1 + x_2 + 2x_3 \quad (3)$$

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we have to look for y_1, y_2, y_3 which solve problem P^* :

$$\text{minimise:} \quad z^*(y_1, y_2, y_3) = 30y_1 + 24y_2 + 36y_3 \quad (10)$$

$$\text{with constraints} \quad y_1 + 2y_2 + 4y_3 \geq 3 \quad (11)$$

$$y_1 + 2y_2 + y_3 \geq 1 \quad (12)$$

$$3y_1 + 5y_2 + 2y_3 \geq 2 \quad (13)$$

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then $z^*(y_1, y_2, y_3) = 30y_1 + 24y_2 + 36y_3 \geq 3x_1 + x_2 + 2x_3 = z(x_1, x_2, x_3)$
will be a tight upper bound for $z(x_1, x_2, x_3)$

- The new problem P^* is called the *dual problem* for the problem P .

- Let us now repeat the whole procedure with P^* in place of P , i.e., let us find the dual program $(P^*)^*$ of P^* .

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Linear Programming - Standard Form

- Let us now repeat the whole procedure with P^* in place of P , i.e., let us find the dual program $(P^*)^*$ of P^* .
- We are now looking for $z_1, z_2, z_3 \geq 0$ to multiply inequalities (11)-(13) and obtain

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- Summing these up and factoring produces

$$y_1(z_1 + z_2 + 3z_3) + y_2(2z_1 + 2z_2 + 5z_3) + y_3(4z_1 + z_2 + 2z_3) \geq 3z_1 + z_2 + 2z_3 \quad (15)$$

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- So, at the first sight, looking for the multipliers y_1, y_2, y_3 did not help much, because it only reduced a maximisation problem to an equally hard minimisation problem.

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- So, at the first sight, looking for the multipliers y_1, y_2, y_3 did not help much, because it only reduced a maximisation problem to an equally hard minimisation problem.
- It is now useful to remember how we proved that the Ford - Fulkerson Max Flow algorithm in fact produces a **maximal flow**, by showing that it terminates only when we reach the capacity of a **minimal cut**.

Linear Programming - primal/dual problem forms

- The original, *primal* Linear Program P and its *dual* Linear Program can be easily described in the most general case:

P : maximize

$$z(\mathbf{x}) = \sum_{j=1}^n c_j x_j,$$

subject to the constraints

$$\sum_{j=1}^n a_{ij} x_j \leq b_i; \quad 1 \leq i \leq m$$

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P^* : minimize

$$z^*(\mathbf{y}) = \sum_{i=1}^m b_i y_i,$$

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subject to the constraints

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$$y_1, \dots, y_m \geq 0,$$

or, in matrix form,

P : maximize $z(\mathbf{x}) = \mathbf{c}^T \mathbf{x}$, subject to the constraints $\mathbf{A}\mathbf{x} \leq \mathbf{b}$ and $\mathbf{x} \geq 0$;

P^* : minimize $z^*(\mathbf{y}) = \mathbf{b}^T \mathbf{y}$, subject to the constraints $\mathbf{A}^T \mathbf{y} \geq \mathbf{c}$ and $\mathbf{y} \geq 0$.

Weak Duality Theorem

- Recall that any vector \mathbf{x} which satisfies the two constraints, $A\mathbf{x} \leq \mathbf{b}$ and $\mathbf{x} \geq 0$ is called a *feasible solution*, regardless of what the corresponding objective value $\mathbf{c}^T \mathbf{x}$ might be.

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- Theorem** If $x = \langle x_1, \dots, x_n \rangle$ is any basic feasible solution for P and $y = \langle y_1, \dots, y_m \rangle$ is any basic feasible solution for P^* , then

$$z(x) = \sum_{j=1}^n c_j x_j \leq \sum_{i=1}^m b_i y_i = z^*(y)$$

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Weak Duality Theorem

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Proof: Since x and y are basic feasible solutions for P and P^* respectively, we can use the constraint inequalities, first from P^* and then from P to obtain

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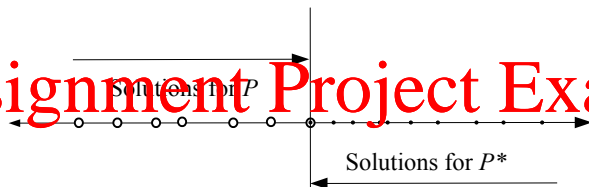
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- Thus, the value of (the objective of P^* for) any feasible solution of P^* is an upper bound for the set of all values of (the objective of P for) all feasible solutions of P , and
- every feasible solution of P is a lower bound for the set of feasible solutions for P^* .

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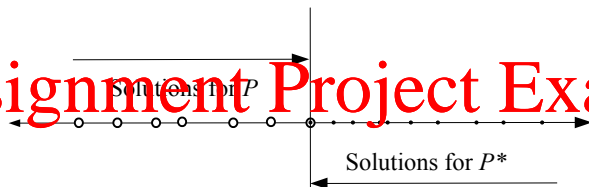


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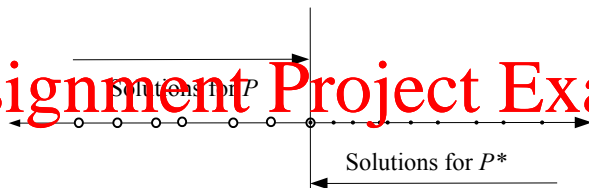


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- Thus, if we find a feasible solution for P which is equal to a feasible solution to P^* , such solution must be the maximal feasible value of the objective of P and the minimal feasible value of the objective of P^* .
- If we use a search procedure to find an optimal solution for P we know when to stop: when such a value is also a feasible solution for P^* .

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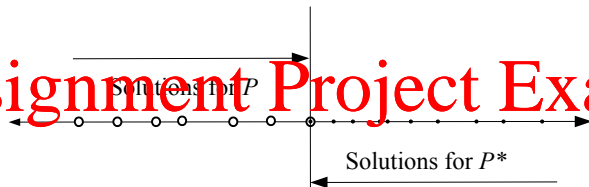
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- See the Lecture Notes for the details and an example of how the SIMPLEX algorithm runs.

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Five sisters are alone in their house. Sharon is reading a book, Jennifer is playing chess, Catherine is cooking and Anna is doing laundry. What is Helen, the fifth sister, doing?

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