



Assignment Project Exam Help

Algorithms:
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COMP3121/9101

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School of Computer Science and Engineering
University of New South Wales

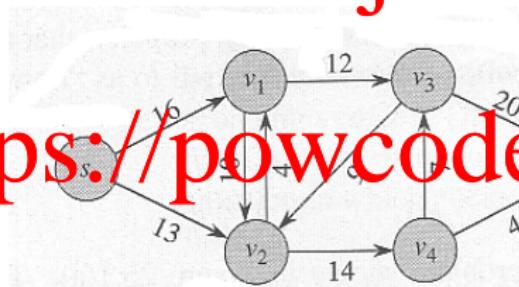
8. MAXIMUM FLOW

Flow Networks

- A **flow network** $G = (V, E)$ is a directed graph in which each edge $e = (u, v) \in E$ has a positive integer capacity $c(u, v) > 0$.

There are two distinguished vertices: a **source** s and a **sink** t ; no edge leaves the sink and no edge enters the source.

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- A flow function $f : E \rightarrow \mathbb{N}$ (or $f : (u, v) \mapsto f_{(u,v)}$) satisfies:
 - ① Capacity constraint: for all edges $e(u, v) \in E$ we require $f(u, v) \leq c(u, v)$.
 - ② Flow conservation: For all $v \in V - \{s, t\}$ we require

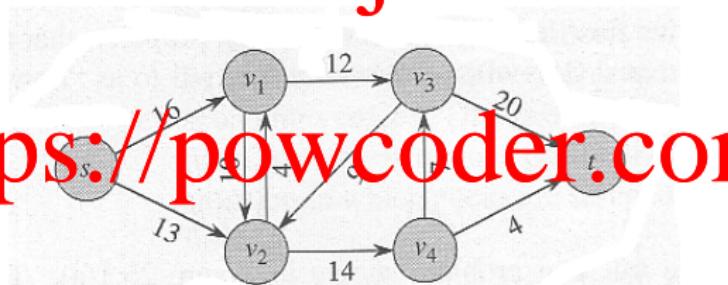
$$\sum_{(u,v) \in E} f(u, v) = \sum_{(v,w) \in E} f(v, w).$$

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There are two distinguished vertices: a **source** s and a **sink** t ; no edge leaves the sink and no edge enters the source.

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- A flow in G is a function $f : E \rightarrow \mathbb{R}^+$, $f(u, v) \geq 0$, which satisfies:
 - Capacity constraint:** for all edges $e(u, v) \in E$ we require $f(u, v) \leq c(u, v)$.
 - Flow conservation:** For all $v \in V - \{s, t\}$ we require

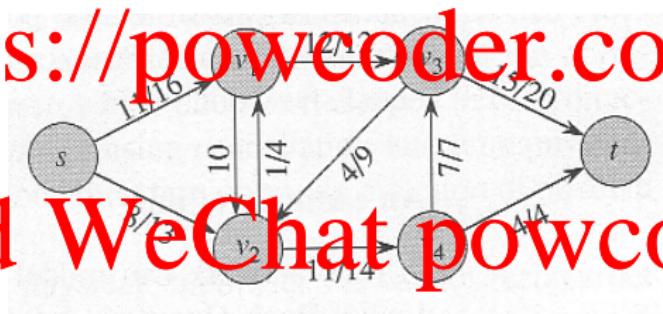
$$\sum_{(u,v) \in E} f(u, v) = \sum_{(v,w) \in E} f(v, w).$$

- The **value of the flow** is defined as $|f| = \sum_{v:(s,v) \in E} f(s, v)$.

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- Example of a flow network with some network flow in it:

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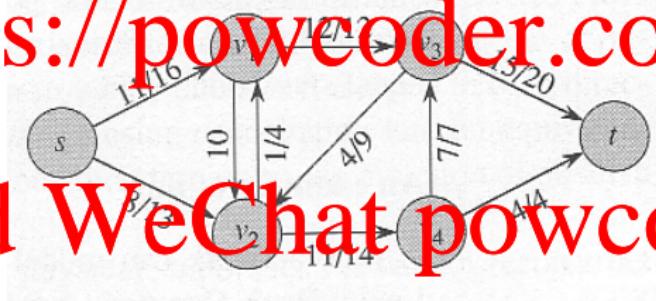
- The first number on an edge: the flow through that edge;
- The second number: the capacity of the edge.

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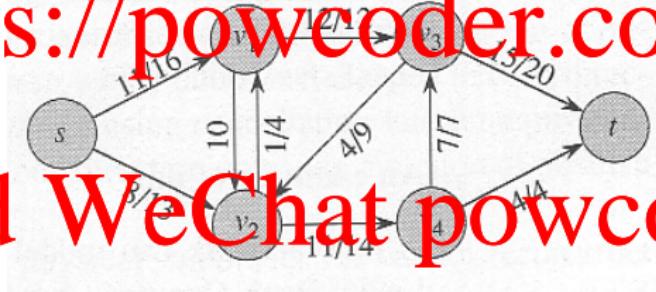
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Clearly, also $|f| = \sum_{v:(v,t) \in E} f(v, t)$.

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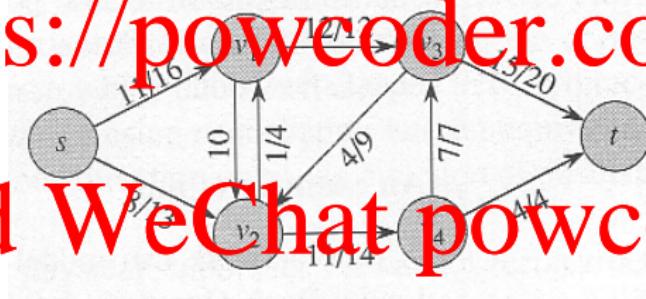
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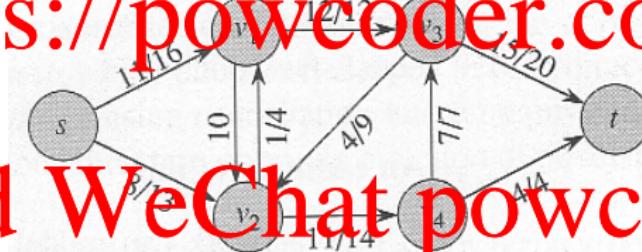
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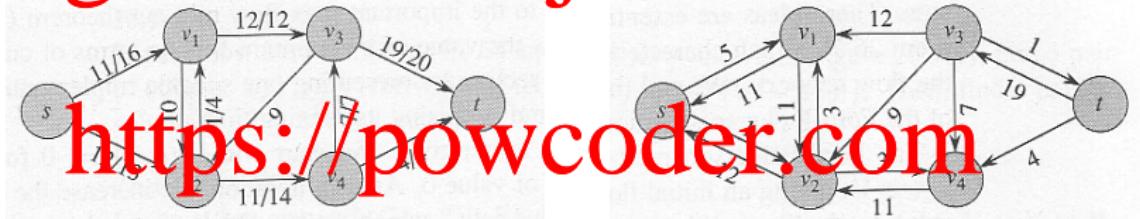
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Flow Networks

- Examples of flow networks (possibly with several sources and many sinks): transportation networks, gas pipelines, computer networks...

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- Each edge of the original network has a leftover capacity for more flow equal to the capacity of the edge minus the flow through the edge.
- If there is enough free capacity, the capacity of the edge will edge disappears in the residual network.
- New “virtual” edges appear in opposite direction of an original edge with some flow in it (unless there were already an edge in the opposite direction).
- They represent the possibility to reduce the flow through the original edge; thus their capacity is equal to the flow through the original edge (or, if there were already an edge in the opposite direction, the capacity of such an edge is increased for the amount of that flow; see vertices v_1 and v_2).

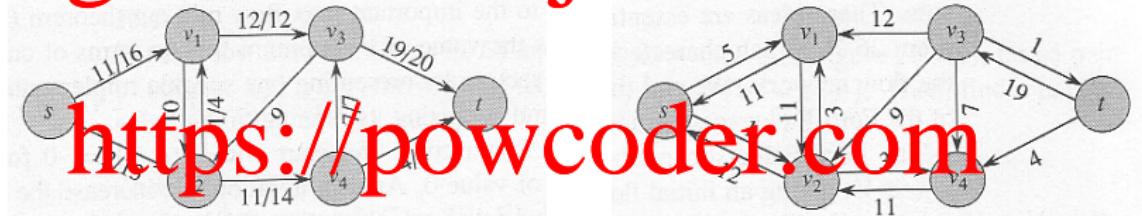
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- Examples of flow networks (possibly with several sources and many sinks): transportation networks, gas pipelines, computer networks...

- The **residual flow network** for a flow network with some flow in it: the network with the leftover capacities.

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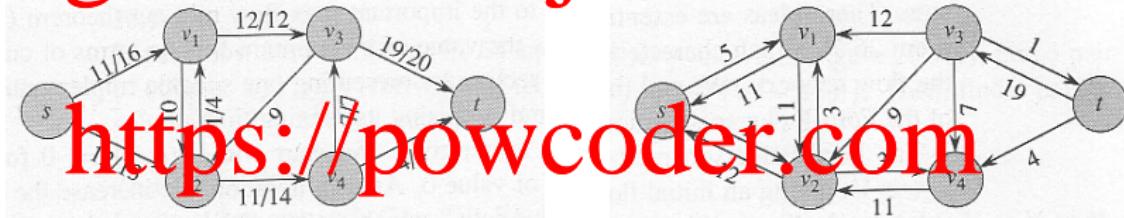
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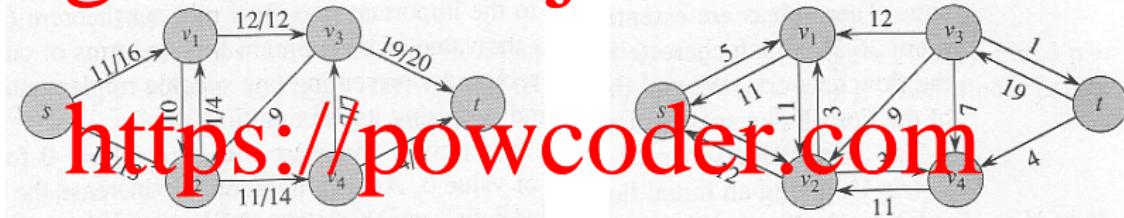
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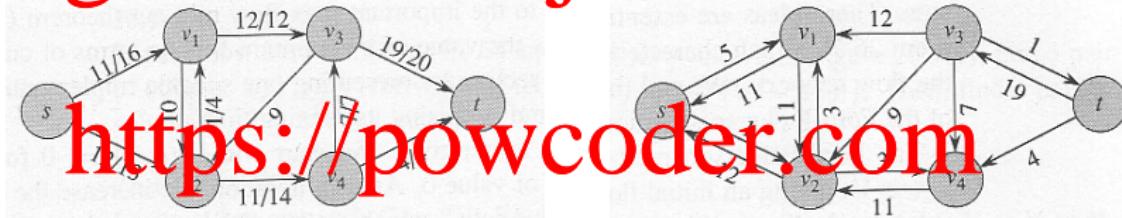
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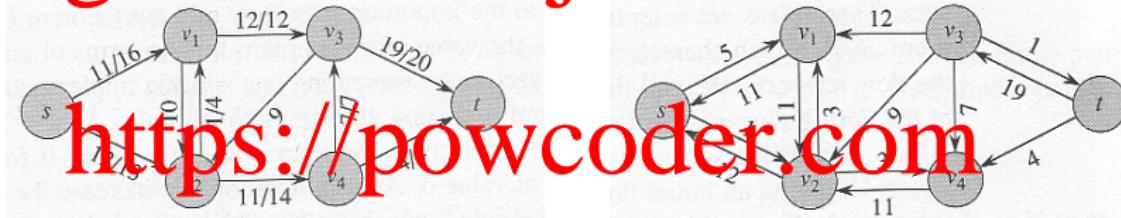
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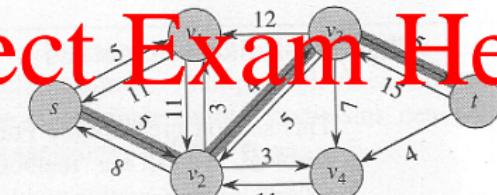
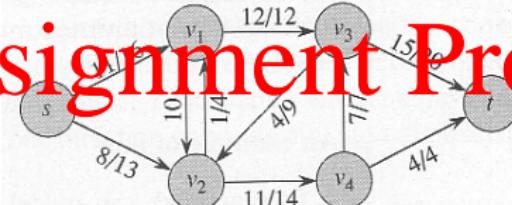
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Flow Networks

- Residual flow networks can be used to increase the total flow through the network by adding an **augmenting path**

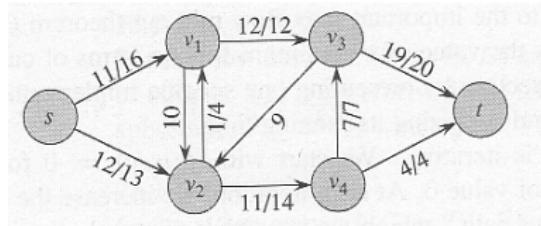
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- The capacity of an augmenting path is the capacity of its “bottleneck” edge, i.e., the capacity of the smallest capacity edge on that path.
- We can now recalculate the flow through all edges along the augmenting path by adding the additional flow through the path if the flow through the augmenting path is 0 (the one we take as the initial flow) or subtracting it if it is pp (the direction)

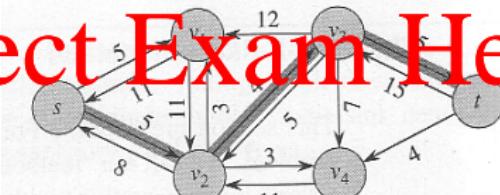
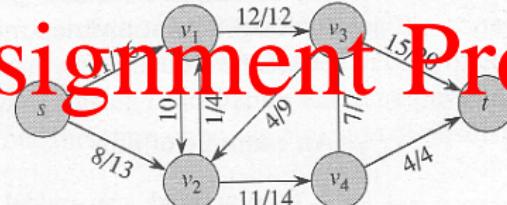
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Flow Networks

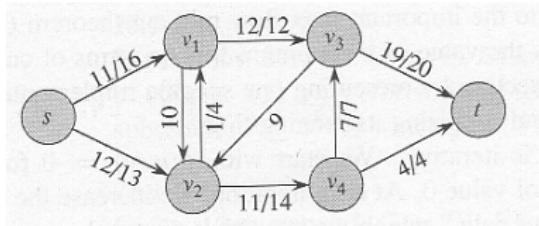
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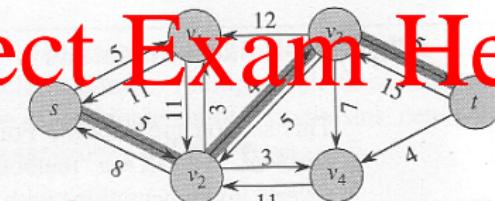
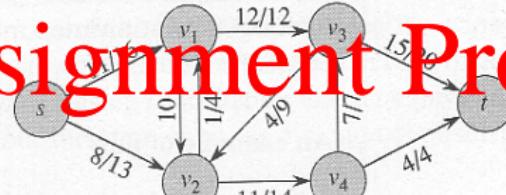
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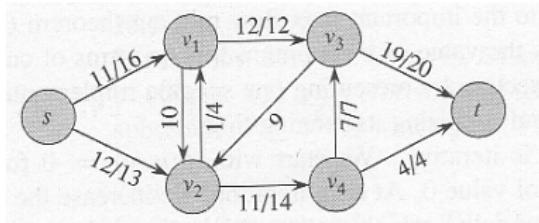
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Ford Fulkerson method for finding maximal flow

Ford - Fulkerson algorithm for finding maximal flow in a flow network:

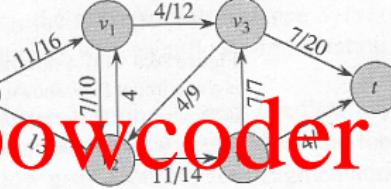
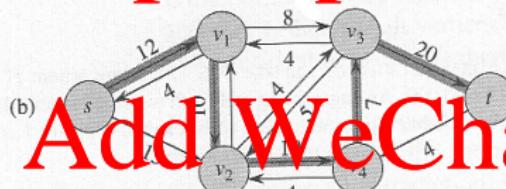
- Keep adding flow through new augmenting paths for as long as it is possible.
- When there are no more augmenting paths, you have achieved the largest possible flow in the network.

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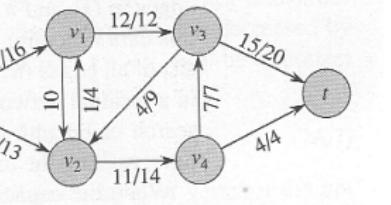
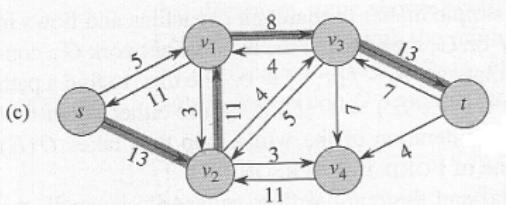
(a)



(b)



(c)



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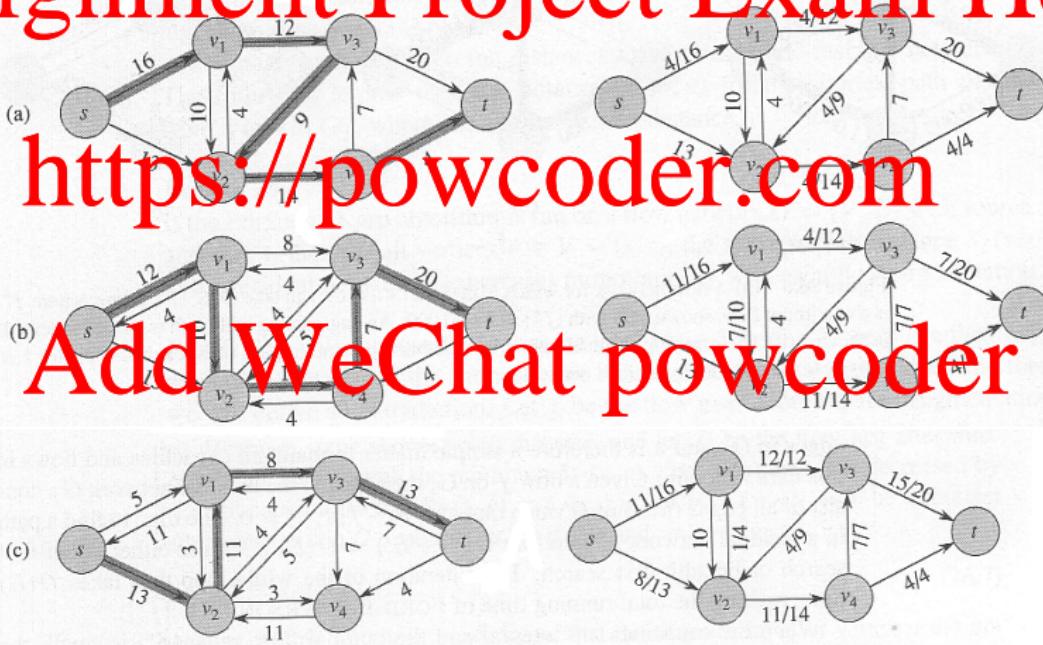
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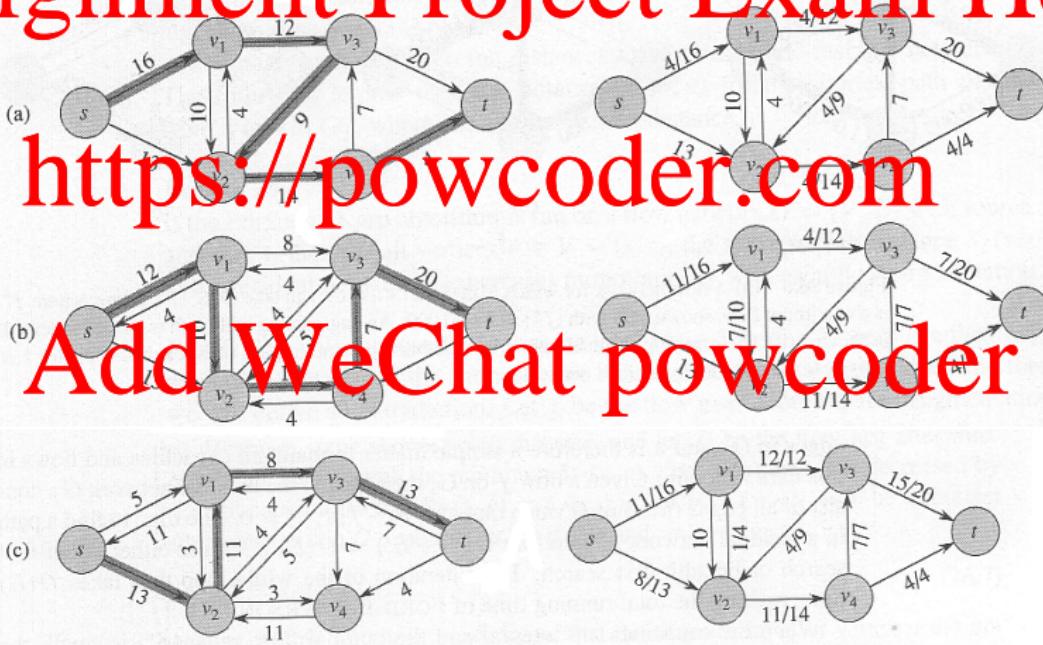


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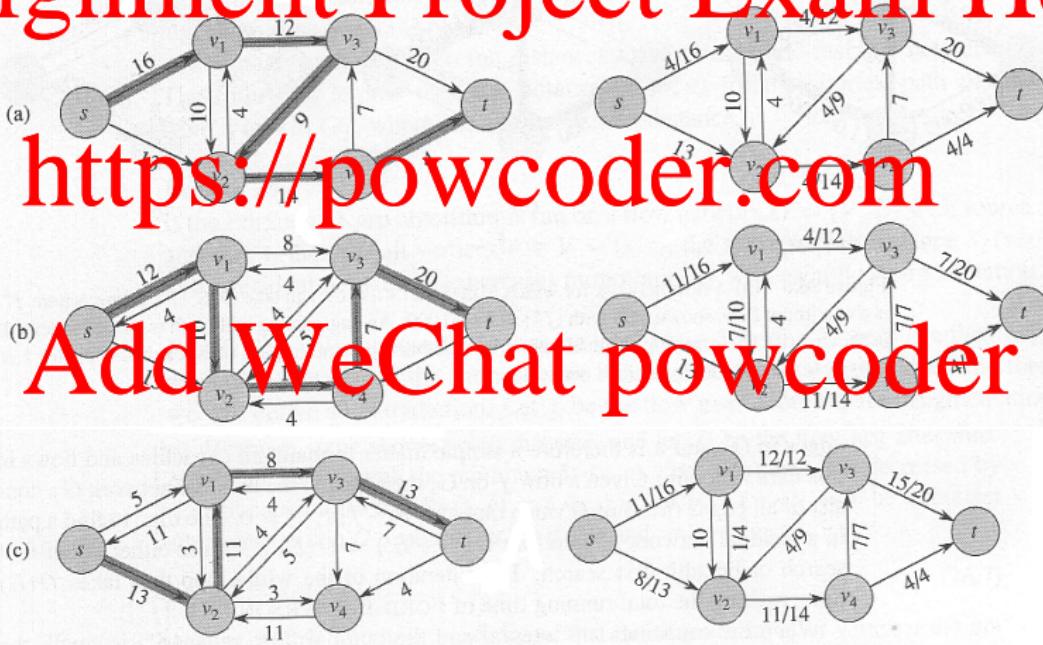


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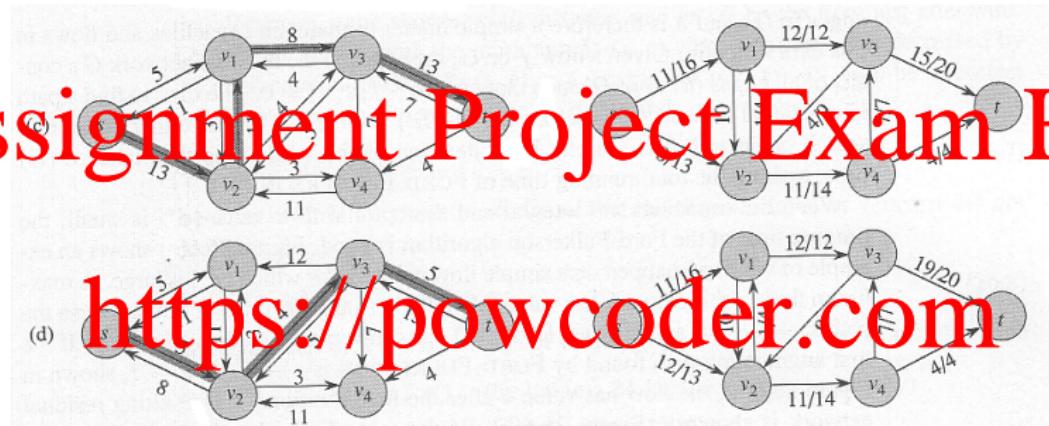
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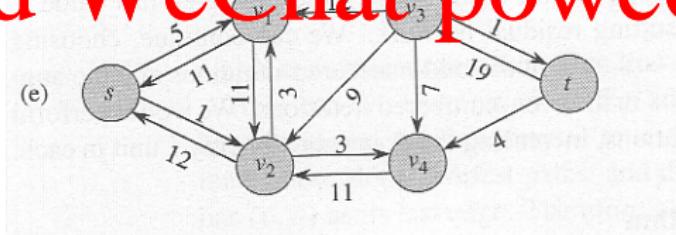
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- Why does this procedure terminate?
- Why can't we get stuck in a loop, which keeps adding augmenting paths forever?
- If all the capacities are integers, how much time is needed to find the flow through the network for at least 1 minute?
- the total flow cannot be larger than the sum of all capacities of all edges leaving the source, so eventually the process must terminate.

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- Why does this procedure terminate?
- Why can't we get stuck in a loop, which keeps adding augmenting paths forever?
- If all the capacities are integers, then each augmenting path increases the flow through the network for at least 1 unit,
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- Even if the procedure does terminate, why does it produce a flow of the largest possible value?

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- May we have created bottlenecks by choosing bad augmenting paths, maybe better choices of augmenting paths could produce a larger total flow through the network?

- This is not at all obvious, and to show that this is not the case we need a mathematical proof!
- The proof is based on the notion of a minimal cut in a flow network:

- A cut in a flow network is any partition of the vertices of the underlying graph into two sets, S and T , such that

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- $S \cup T = V$

- $S \cap T = \emptyset$

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- The proof is based on the notion of a minimal cut in a flow network:
- A **cut** in a flow network is any partition of the vertices of the underlying graph into two subsets S and T such that:
 - ① $S \cup T = V$
 - ② $S \cap T = \emptyset$
 - ③ $s \in S$ and $t \in T$.

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Cuts in flow networks

- The capacity $c(S, T)$ of a cut (S, T) is the sum of capacities of all edges leaving S and entering T , i.e.

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- Note that the capacities of edges going in the opposite direction, i.e., from T to S do not count.
- The flow through a cut $f(S, T)$ is the total flow through edges from S to T minus the total flow through edges from T to S :

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$$f(S, T) = \sum_{(u,v) \in E} \{f(u,v) : u \in S \text{ & } v \in T\} - \sum_{(u,v) \in E} \{f(u,v) : u \in T \text{ & } v \in S\}$$

- Clearly, $f(S, T) \leq c(S, T)$ because for every edge $(u, v) \in E$ we assumed $f(u, v) \leq c(u, v)$, and $f(u, v) \geq 0$.

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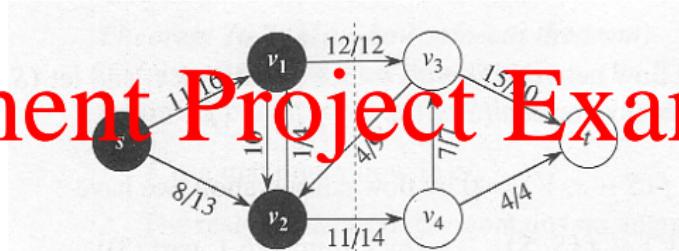
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Cuts in flow networks

- Example:



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- In the above example the net flow across the cut is given by

$$f(S, T) = f(v_1, v_3) + f(v_2, v_4) - f(v_2, v_3) = 12 + 11 - 4 = 19$$

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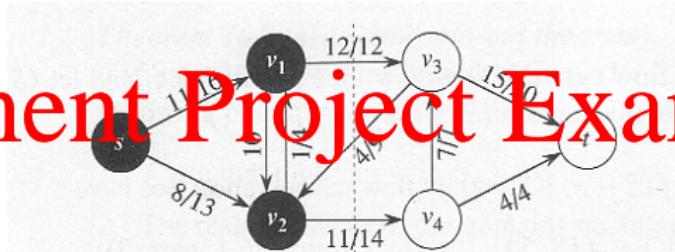
- Note that the flow in the opposite direction (from T to S) is subtracted.
- The capacity of the cut $c(S, T)$ is given by

$$c(S, T) = c(v_1, v_3) + c(v_2, v_4) = 12 + 14 = 26$$

- As we have mentioned, we add only the capacities of vertices from S to T and not of vertices in the opposite direction.

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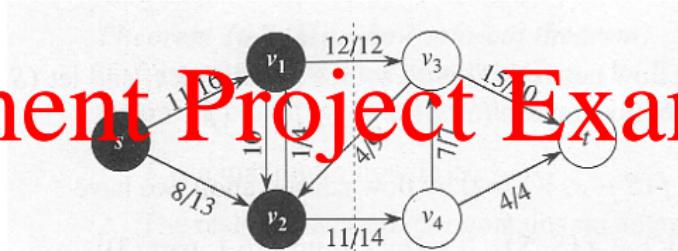
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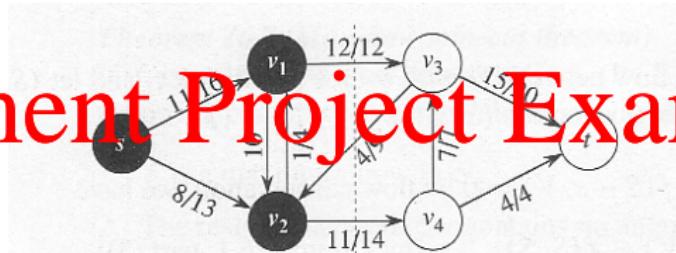
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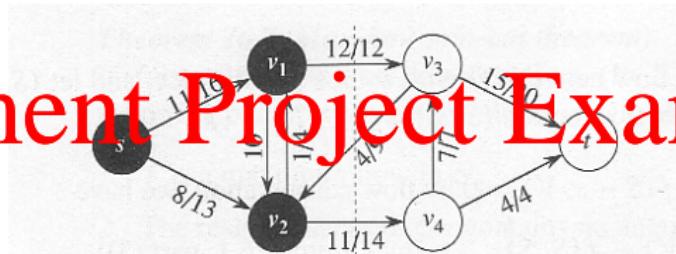
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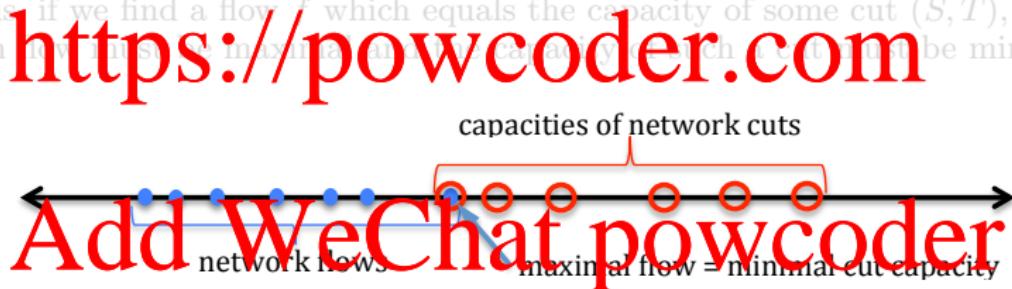
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- **Theorem:** The maximal amount of flow in a flow network is equal to the capacity of the cut of minimal capacity.

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- Since any flow has to cross every cut, any flow must be smaller than the capacity of any cut: $f = f(S, T) \leq c(S, T)$.
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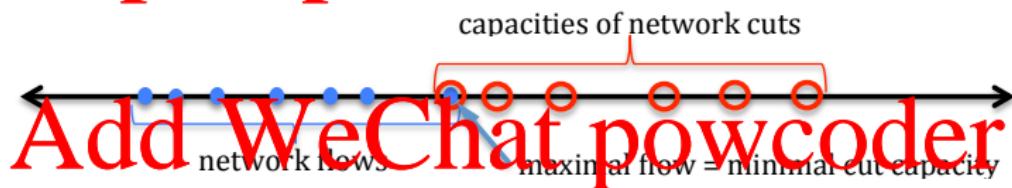


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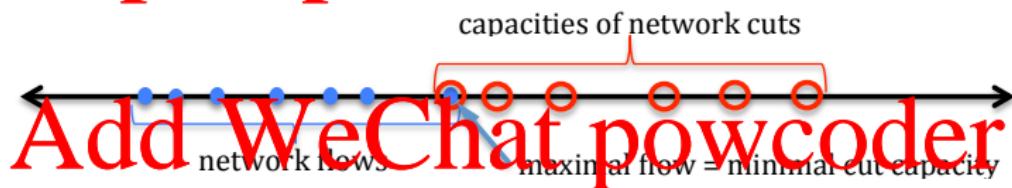
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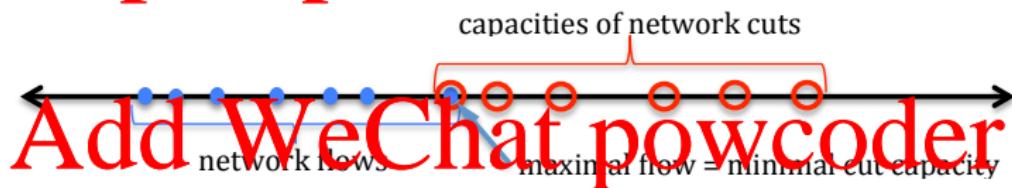
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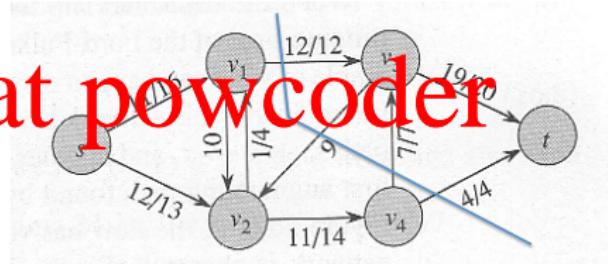
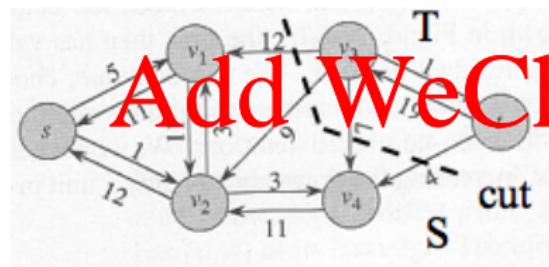


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- Assume that the Ford - Fulkerson algorithm has terminated and that there no more augmenting paths from the source s to the sink t in the last residual network flow.

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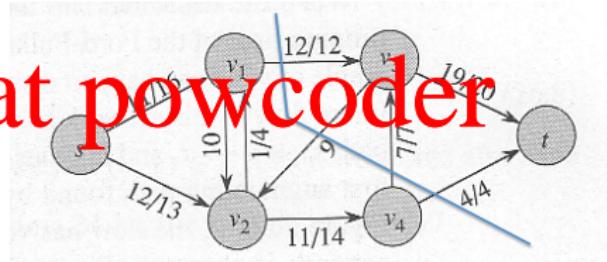
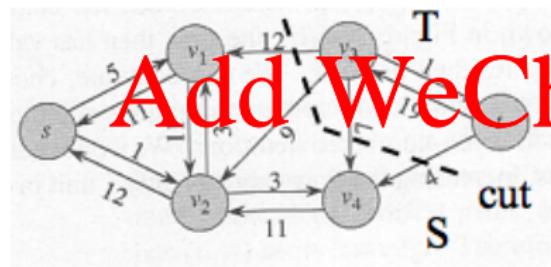
- Define S to be the source s and all vertices u such that there is a path in the residual network flow from the source s to that vertex u .
- Define T to be the set of all vertices for which there is no such path.
- Since there are no more augmenting paths from s to t , every vertex in T belongs to T .



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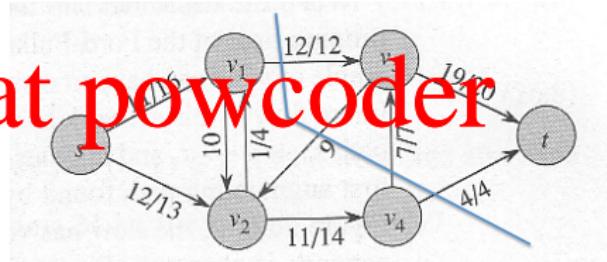
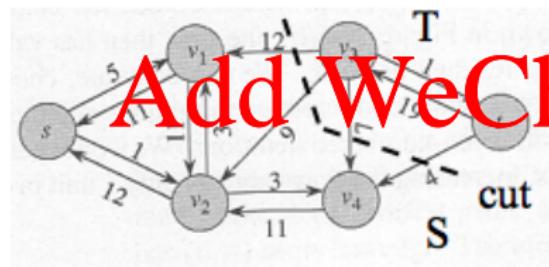
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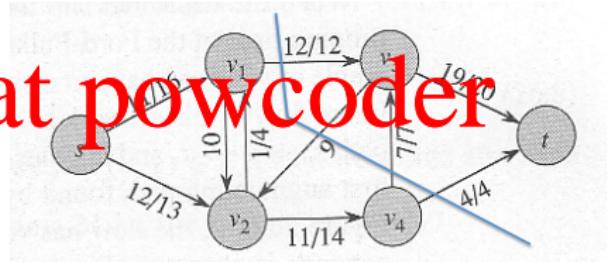
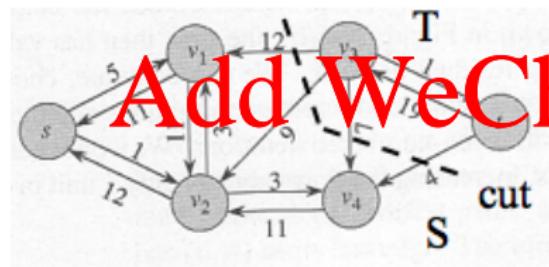


Cuts in flow networks

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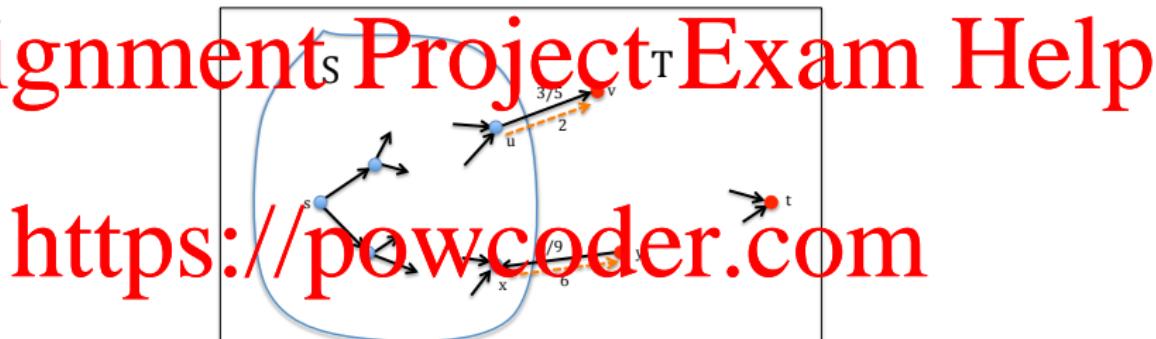
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Cuts in flow networks

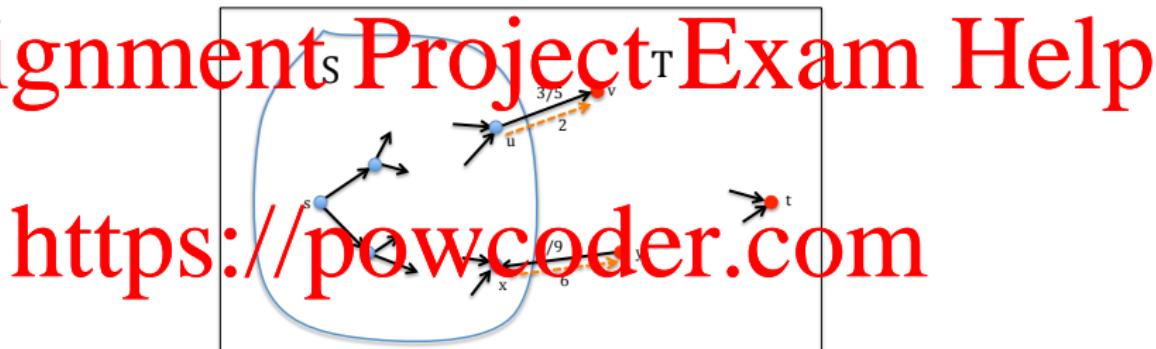
- **Claim:** all the edges from S to T are fully occupied with flow, and all the edges from T to S are empty.



- Proof:
 - If an edge (u, v) from S to T had some additional capacity left, then one could find a path from s to v which contradicts our assumption that $v \in T$.
 - If an edge (y, x) from T to S had any flow in it, then in the residual flow network the path from s to x could be extended to a path from x to y , which is again a contradiction with our assumption that $y \in T$.

Cuts in flow networks

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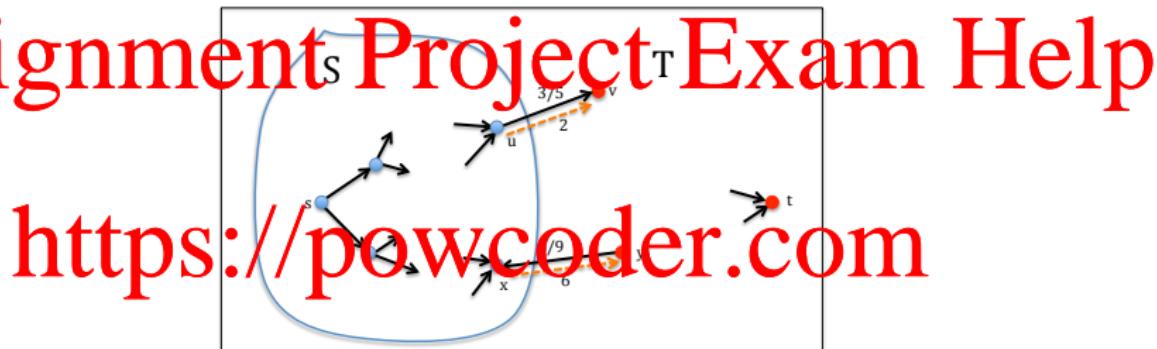


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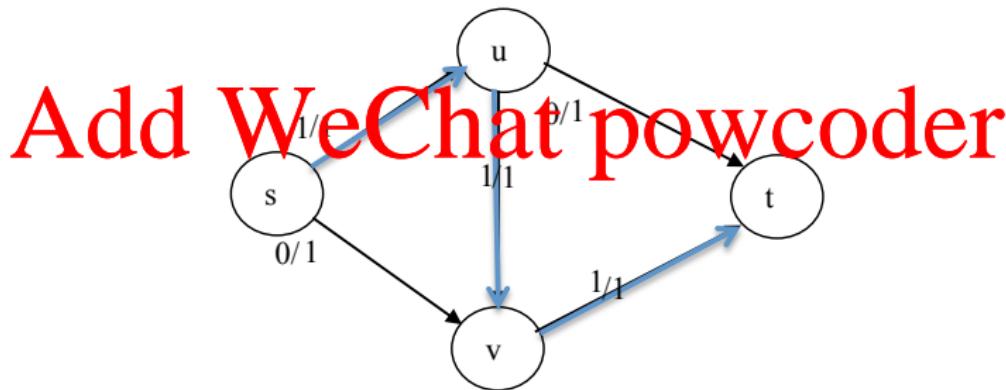
Cuts in flow networks

- Since all edges from S to T are occupied with flows to their full capacity and since there is no flow from T to S , the flow across the cut (S, T) is precisely equal to the capacity of this cut.

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of the particular way how the augmenting paths were chosen.

- Trying to do the Ford Fulkerson algorithm without constructing the residual flow can make you miss augmenting paths; on the network flow diagram below it might appear that there is no augmenting path.

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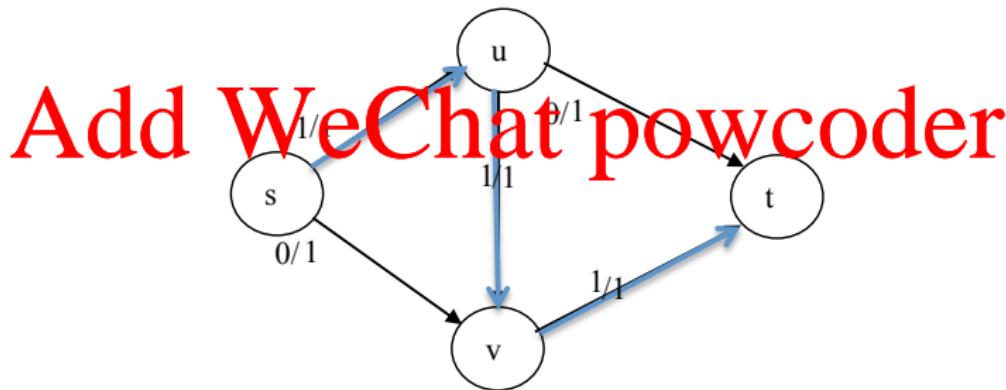
Cuts in flow networks

- Since all edges from S to T are occupied with flows to their full capacity and since there is no flow from T to S , the flow across the cut (S, T) is precisely equal to the capacity of this cut.

Thus, such a flow is maximal and the corresponding cut is a minimal cut, regardless of the particular way how the augmenting paths were chosen.

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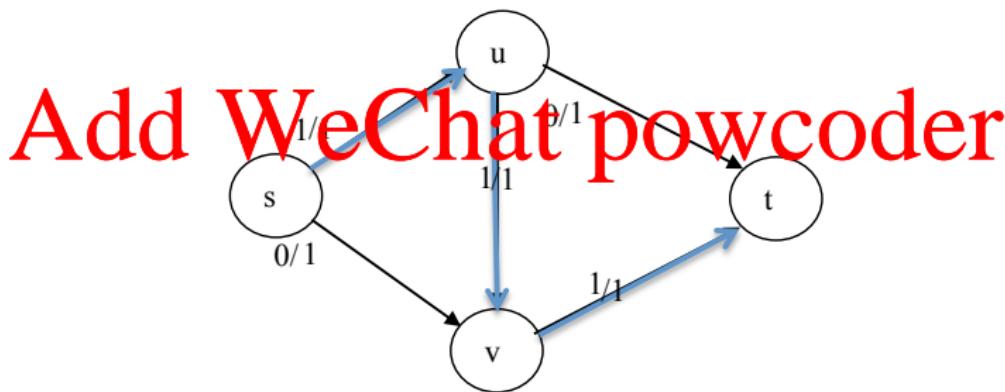
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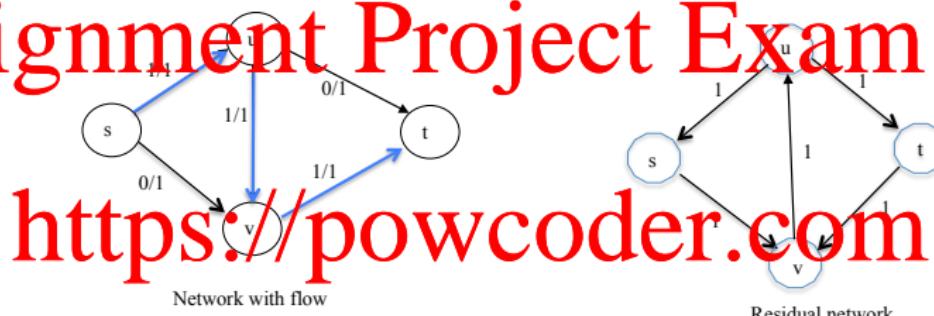
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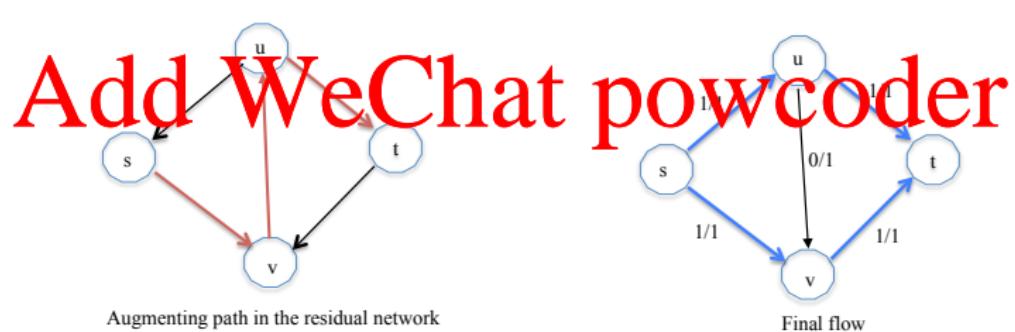
Cuts in flow networks

- But such a path is obvious in the residual network flow:

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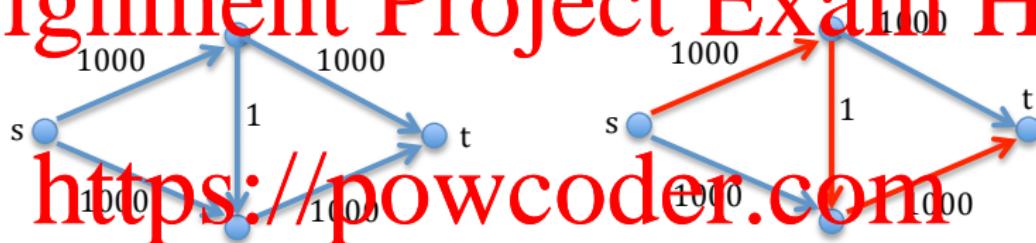
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Cuts in flow networks

- How efficient is the Ford-Fulkerson algorithm?

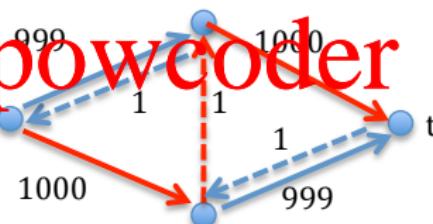
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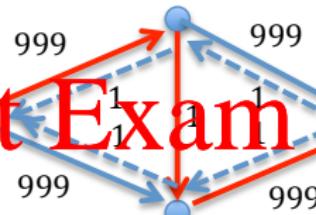
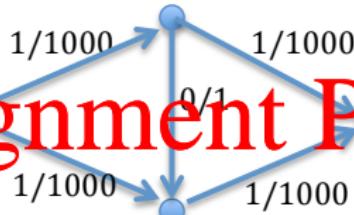
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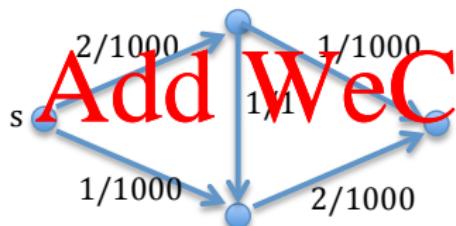
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Cuts in flow networks



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- The Ford-Fulkerson algorithm can potentially run in time proportional to the value of max flow, which can be exponential in the size of the input.

- The Edmonds-Karp algorithm improves the Ford-Fulkerson algorithm in a simple way: always choose the shortest path from the source s to the sink t , where the “shortest path” means the fewest number of edges, regardless of their capacities (i.e., each edge has the same unit weight).

- Note that this choice is somewhat counterintuitive: we preferably take edges with small capacities over edges with large capacities, so long as they are along a shortest path from s to t .

- Why does such a choice speed up the Ford-Fulkerson algorithm? To see this, one needs a tricky mathematical proof (see the textbook). One can prove that such edges always run in time $O(1)$.

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- The fastest max flow algorithm to date, an extension of the PREFLOW-PUSH algorithm runs in time $|V|^3$.

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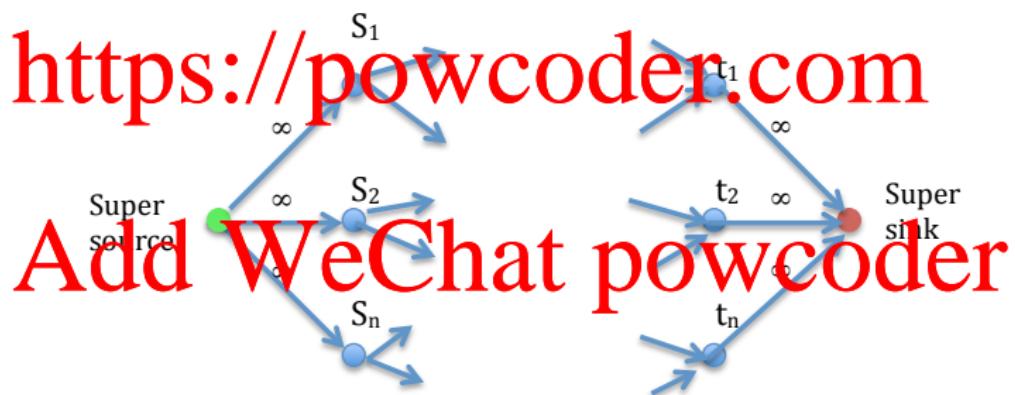
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Edmonds-Karp Max Flow Algorithm

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- Note that this choice is somewhat counter intuitive: we preferably take edges with small capacities over edges with large capacities, for as long as they are along a shortest path from s to t .
- Why does such a choice speed up the Ford - Fulkerson algorithm? To see this, one needs a tricky mathematical proof, see the textbook. One can prove that such algorithm runs in time $\tilde{O}(|V||E|^2)$.
- The fastest max flow algorithm to date, an extension of the PREFLOW-PUSH algorithm runs in time $|V|^3$.

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- Flow networks with multiple sources and sinks are reducible to networks with a single source and single sink by adding a “super-sink” and “super-source” and connecting them to all sources and sinks, respectively, by edges of infinite capacities.

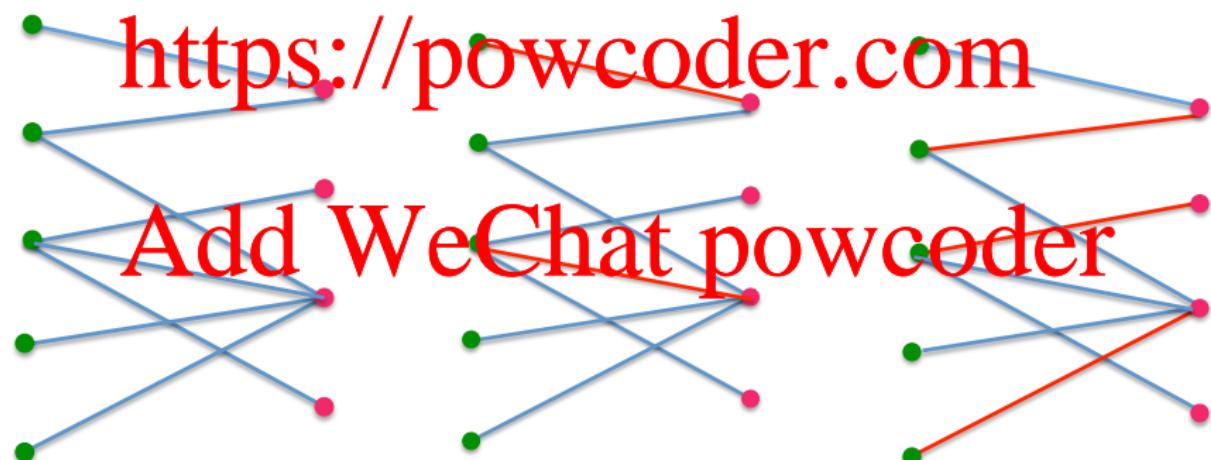


Maximum matching in bipartite graphs

- We will consider bipartite graphs; i.e., graphs whose vertices can be split into two subsets, L and R such that every edge $e \in E$ has one end in the set L and the other in the set R .

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graph belongs to at most one of the edges in the matching M .

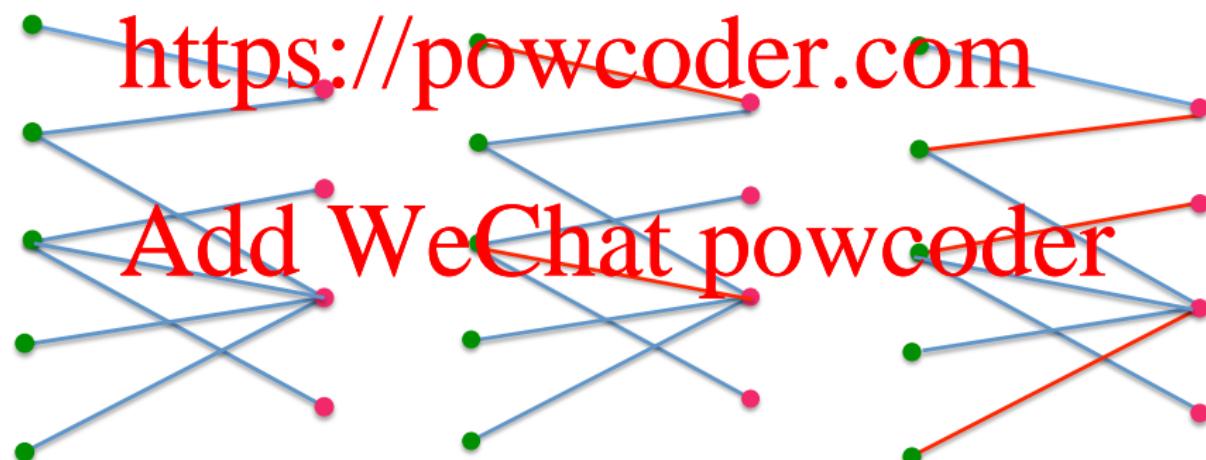


Maximum matching in bipartite graphs

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- A matching in a graph G is a subset M of all edges E such that each vertex of the graph belongs to at most one of the edges in the matching M .



Maximum matching in bipartite graphs

- A maximum matching in a bipartite graph G is a matching containing the largest possible number of edges.

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Maximum matching in bipartite graphs

- A maximum matching in a bipartite graph G is a matching containing the largest possible number of edges.

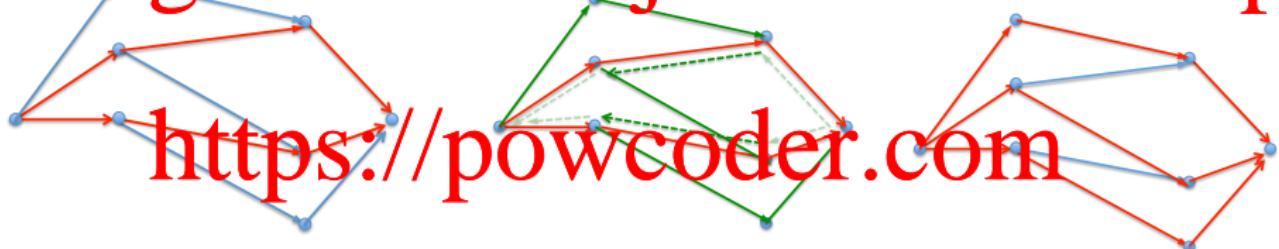
We turn the Maximum Matching problem into a Max Flow problem by adding a super source and a super sink, and by giving all edges a capacity of 1

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- Note how the residual flow network allows rerouting the flow in order to increase the total throughput.

Max Flow with vertex capacities

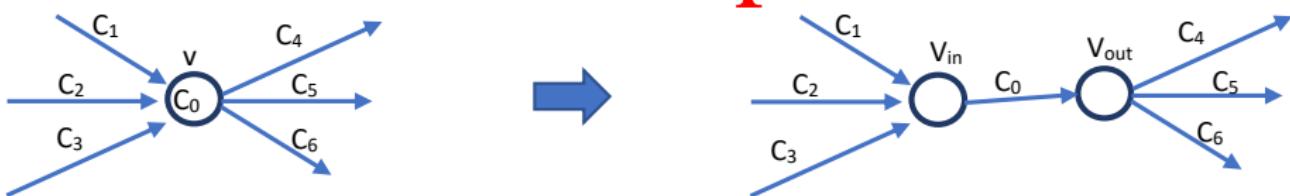
- Sometimes not only the edges v_i of the flow graph might have capacities $C(v_i)$, which limit the total throughput of the flow coming to the vertex (and, consequently, also leaving the vertex):

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$$\sum_{e(u,v) \in E} f(u,v) = \sum_{e(v,w) \in E} f(v,w) \leq C(v)$$

- In such cases we need to increase the vertex capacities by splitting each vertex v with limited capacity $C(v)$ into two vertices v_{in} and v_{out} so that all edges coming into v go into v_{in} , all edges leaving v now leave v_{out} and by connecting the new vertices v_{in} and v_{out} with an edge $e^* = (v_{in}, v_{out})$ with capacity equal to the capacity of the original vertex v :

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Max Flow with vertex capacities

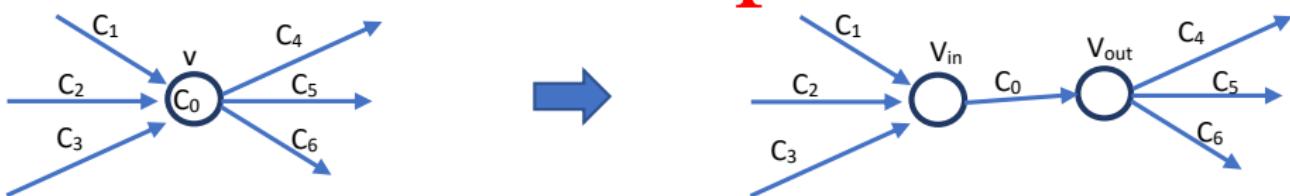
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$$\sum_{e(u,v) \in E} f(u,v) = \sum_{e(v,w) \in E} f(v,w) \leq C(v)$$

- Such cases are reduced to the case where only edges have capacities by splitting each vertex v with limited capacity $C(v)$ into two vertices v_{in} and v_{out} so that all edges coming into v go into v_{in} , all edges leaving v now leave v_{out} and by connecting the new vertices v_{in} and v_{out} with an edge $e^* = (v_{in}, v_{out})$ with capacity equal to the capacity of the original vertex v :

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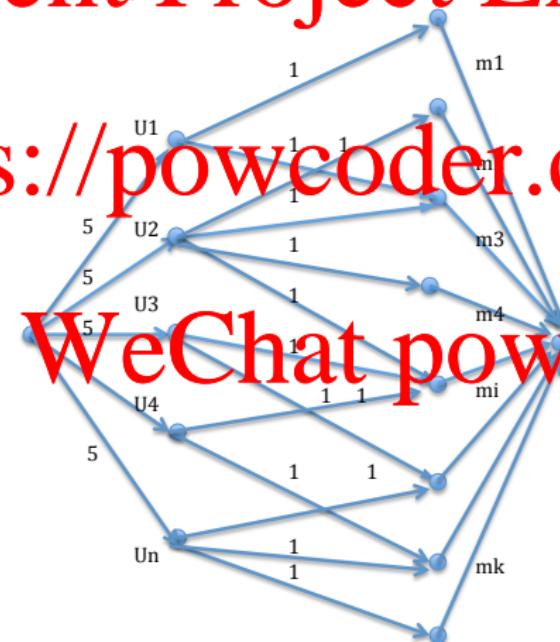
Applications of Max Flow algorithm

- Assume you have a movie rental agency. At the moment you have k movies in stock, with m_i copies of movie i . Each of n customers can rent out at most 5 movies at a time. The customers have sent you their preferences which are lists of movies they would like to see. Your goal is to dispatch the largest possible number of movies.

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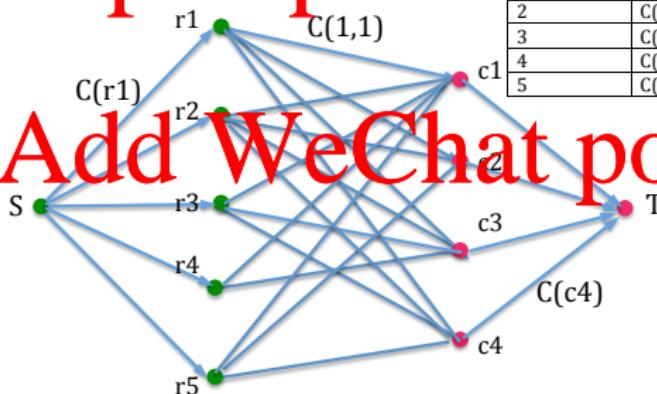
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Applications of Max Flow algorithm

- The storage space of a ship is in the form of a rectangular grid of cells with n rows and m columns. Some of the cells are taken by support pillars and cannot be used for storage, so they have 0 capacity. You are given the capacity of every cell; cell in row r_i and column c_j has capacity $C(i, j)$. To ensure the stability of the ship, the total weight in each row r_i must not exceed $C(r_i)$ and the total weight in each column c_j must not exceed $C(c_j)$. Find how to allocate the cargo weight to each cell to maximise the total load without exceeding the limits per column, limits per row and limits per available cell.

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row\column	1	2	3	4
1	$C(1,1)$	$C(1,2)$	$C(1,3)$	$C(1,4)$
2	$C(2,1)$	$C(2,2)$	$C(2,3)$	$C(2,4)$
3	$C(3,1)$	$C(3,2)$	0	$C(3,4)$
4	$C(4,1)$	0	$C(4,3)$	0
5	$C(5,1)$	$C(5,2)$	0	$C(5,4)$

row	capacity
r_1	$C(r_1)$
r_2	$C(r_2)$
r_3	$C(r_3)$
r_4	$C(r_4)$
r_5	$C(r_5)$

column	capacity
c_1	$C(c_1)$
c_2	$C(c_2)$
c_3	$C(c_3)$
c_4	$C(c_4)$

Applications of Max Flow algorithm

- You are given a connected, directed graph G with N vertices. Out of these N vertices k are painted red, m are painted blue, and the remaining $N - k - m > 0$ of the vertices are black. Red vertices have only outgoing edges and blue vertices have only incoming edges. Your task is to determine the largest possible number of disjoint (i.e., non-intersecting) paths in this graph, each of which starts at a red vertex and finishes at a blue vertex.

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You are taking two kinds of medicines, A and B ; pills of A are completely indistinguishable from pills of B . You take one of each every day and they both come in supply of 30 pills. One day you drop both bottles on the floor and you see that 3 pills have fallen on the floor but you do not know how many from each bottle and you cannot tell which ones (if any) are of type A and which are of type B . How can you solve the problem of continuing to take 1 of each every day without throwing away any pills?

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