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jminusminus

## Class JLiteralTrue

- [java.lang.Object](#)
- [jminusminus.AST](#)
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- [jminusminus.JLiteralTrue](#)

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```
class JLiteralTrue  
extends JExpression
```

The AST node for the boolean "true" literal.

- **Field Summary**
- **Fields inherited from class jminusminus.JExpression**  
[isStatementExpression](#), [type](#)
- **Fields inherited from class jminusminus.JAST**  
[compilationUnit](#), [line](#)
- **Constructor Summary**

Constructors

**Constructor and Description**

```
JLiteralTrue(int line)
```

Construct an AST node for a "true" literal given its line number.

- **Method Summary**

## Methods

### Modifier and Type

### Method and Description

JExpression	<b>analyze</b> (Context context) Analyzing a boolean literal is trivial.
void	<b>codegen</b> (CLEmitter output) Generating code for a boolean literal means generating code to push it onto the stack.
void	<b>codegen</b> (CLEmitter output, String targetLabel, boolean onTrue) Generating branch code for a boolean literal is trivial; it's either empty or an unconditional branch.
void	<b>writeToStdOut</b> (PrettyPrinter p) Write the information pertaining to this AST to STDOUT.

- **Methods inherited from class jminusminus.JExpression**

isStatementExpression, type

- **Methods inherited from class jminusminus.JAST**

line, partialCodegen

- **Methods inherited from class java.lang.Object**

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

- **Constructor Detail**

- **JLiteralTrue**

publicJLiteralTrue(intline)

Construct an AST node for a "true" literal given its line number.

**Parameters:**

line - line in which the literal occurs in the source file.

- **Method Detail**

- **analyze**

publicJExpressionanalyze(Contextcontext)

Analyzing a boolean literal is trivial.

**Specified by:**

analyze in class JExpression

**Parameters:**

context - context in which names are resolved (ignored here).

**Returns:**

the analyzed (and possibly rewritten) AST subtree.

- **codegen**

publicvoidcodegen(CLEmitteroutput)

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Generating code for a boolean literal means generating code to push it onto the stack.

**Specified by:**

`codegen` in class `JAST`

**Parameters:**

`output` - the code emitter (basically an abstraction for producing the .class file).

- **codegen**

```
public void codegen(CLEmitter output,
                   String targetLabel,
                   boolean onTrue)
```

Generating branch code for a boolean literal is trivial; it's either empty or an unconditional branch.

**Overrides:**

`codegen` in class `JExpression`

**Parameters:**

`output` - the code emitter (basically an abstraction for producing the .class file).

`targetLabel` - the label to which we should branch.

`onTrue` - do we branch on true?

- **writeToStdOut**

```
public void writeToStdOut(PrettyPrinter pp)
```

**Description copied from class: `JAST`**

Write the information pertaining to this AST to STDOUT.

**Specified by:**

`writeToStdOut` in class `JAST`

**Parameters:**

`pp` - for pretty printing with indentation.

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