

Assignment Project Exam Help

Computational Complexity and Computability

Lecture 4 - Turing Machine Variations

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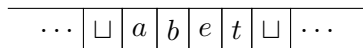
Standard Model

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Doubly infinite tape

Transition function: $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$

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move left/right

Variations

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- ▶ TM with stay option
- ▶ TM with singly infinite tape
- ▶ TM with reset option
- ▶ TM with multiple tapes
- ▶ TM with multidimensional tape
- ▶ Non-deterministic TM

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Same Power

Definition

Two TMs M_1 and M_2 are said to be **equivalent** if they recognize the same language, i.e., $\mathcal{L}(M_1) = \mathcal{L}(M_2)$.

N.B.: $\mathcal{L}(M) := \{w \in \Sigma^* \mid M \text{ accepts } w\}$.

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Definition

Two classes \mathcal{C}_1 and \mathcal{C}_2 of TMs are said to have **the same (computation) power** if for each TM $M_1 \in \mathcal{C}_1$ there is an equivalent TM $M_2 \in \mathcal{C}_2$, and vice versa.

Technique to prove same power

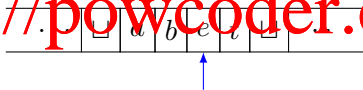
To prove two classes have the same power, “simulate” an arbitrary machine of one class with a machine of the other class.

Stay Option

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Transition function: $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, S\}$

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move left/right/stay

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Stay Option

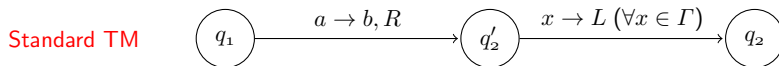
Theorem

The class of TMs with stay option has the same power as the class of standard TMs.

Proof

A standard TM is trivially a TM with stay option that never uses its S move.

Conversely, to simulate a TM with stay option on a standard TM, simulate L and R moves as usual, and replace an S move with an R move followed by an L move. More specifically,



Singly Infinite Tape

Semi-infinite tape Assignment Project Exam Help

a	b	e	t	\square	\dots
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Note: Need special care when trying to move head left of the leftmost cell.

Singly Infinite Tape

Theorem

The class of TMs with singly infinite tape has the same power as the class of standard TMs.

Proof

Simulating a TM with singly infinite tape on a standard TM is trivial: follow the instructions as is.

To simulate a standard TM on a TM with a singly infinite tape, choose a reference point on the doubly infinite tape and split it into two halves - a left half and right half. The intention is to move "forward" on the right half and "in reverse" on the left half, and properly transition from one to the other at the border.

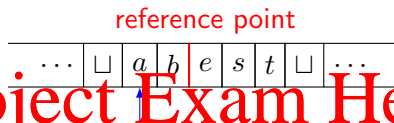
To do that, define

- ▶ states q_i^L and q_i^R for each state q_i of the standard TM, and
- ▶ the tape language of the new TM as

$$\Gamma' = \Sigma \cup \{\sqcup\} \cup (\Sigma \cup \{\sqcup\}) \times (\Sigma \cup \{\sqcup\}) \cup \{(\$,\$)\}.$$

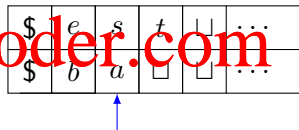
Singly Infinite Tape

Standard TM



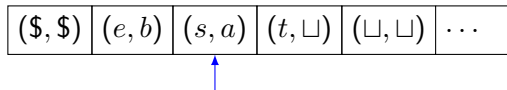
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TM with singly infinite tape
and multiple 'tracks'



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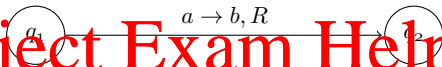
TM with singly infinite tape



Singly Infinite Tape

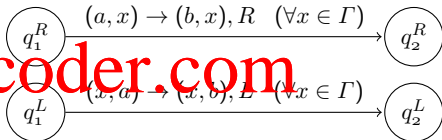
Transitions

- R transition of the standard machine



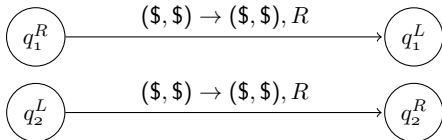
TM with singly infinite tape

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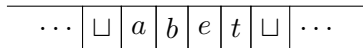
- analogous for an L transition of the standard machine
- transition at the left end

TM with singly infinite tape

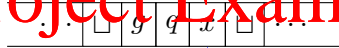


Multiple Tapes

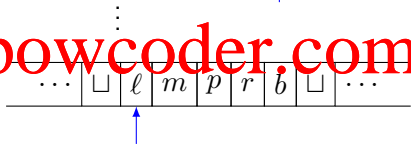
Tape 1



Tape 2



Tape k



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Transition function: $\delta : Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$

$$\delta(q_i, a_1, \dots, a_k) = (q_j, b_1, \dots, b_k, L, R, \dots, S, L).$$

Note: Initially, the machine starts with the input on the first tape and all other tapes being empty.

Multiple Tapes

Theorem

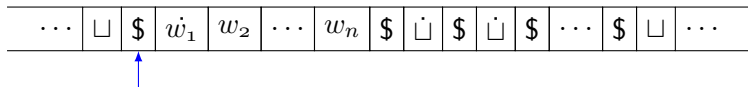
The class of TMs with multiple tapes has the same power as the class of standard TMs.

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A standard TM is trivially a TM with multiple tapes that doesn't use its other tapes.

To simulate a TM M with multiple tapes on a standard TM S , copy the contents of each tape of M on the single tape of S separated by a delimiter (say, \$). To track the location of the head on each tape, use new tape symbols which are old symbols with a "dot" on top, for example.

As an example, the initial configuration would be represented as:



Multiple Tapes

A single move on S involves

- ▶ scanning the tape from the first \$, which marks the left-hand end, to the $(k+1)^{st}$ \$, which marks the right-hand end;
- ▶ determining the symbols under the heads, aka the symbols with the dots;
- ▶ making a second pass to update those entries according to the way that M 's transition function dictates; and,
- ▶ marking the appropriate symbols with a "dot" for the next iteration.

Note. If at any point S moves one of the heads to the right/left onto a \$, this action signifies that M has moved the corresponding head onto the previously unread blank portion of that tape. In that case, S writes a blank symbol on this tape cell and shifts the tape contents, from this cell until the rightmost/leftmost \$, one unit to the right/left. Then it continues the simulation as before.

Computation Power is not same as Efficiency!

Consider a TM on the alphabet $\Sigma = \{0, 1, \$\}$ for the language

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 $\mathcal{L} = \{y\$y \mid y \in \{0, 1\}^*\}.$

A standard TM takes $\Theta(n^2)$ steps by matching the first character with the first character, moving back, matching second with second, moving back, matching third with third, etc.

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But a 2-tape TM takes $\Theta(n)$ steps by first copying the second half of the string after the delimiter to the second tape and matching character by character by using the two tape heads in one pass.