

Question 1: APPY: A simple parser generator

Don't worry, be 'APPY!

In the course we have looked primarily at language-integrated parsing in Haskell. In many other languages, parser combinators cannot be expressed so concisely and elegantly; in particular, backtracking may be quite hard to accommodate in a language that cannot immediately support it as an instance of the monadic framework. In such languages, it is common to instead write parsers and/or lexers in a dedicated, domain-specific language. Such a language provides a concrete, machine-processable notation for expressing context-free grammars, together with a way to specify how to build the intended structured representation of the the parsed text, typically as some form of abstract syntax tree

This approach was popularized for C in the 1970s by the `yacc` and `lex` tools, subsequently reimplemented as the Free variants `bison` and `flex`, and with more or less direct ports to other languages, both imperative and functional. A parser specification in this style combines a grammar specification with snippets of host-language code that get embedded directly into the generated parser, and get executed when that parser is then run on some concrete input.

A main advantage of a dedicated parser-specification language is that it may allow more grammars to be expressed directly, or to improve efficiency. A disadvantage is that it complicates the development process somewhat in that it is necessary to first run the parser-generator to obtain the parser program, and then compile and run the parser program to actually get a runnable parser. This means that any syntactic or semantic issues with the embedded host-language snippets are only discovered when the constructed parser is compiled, at which time it may be hard to trace back a compile-time error to the specific location in the parser-specification file that caused it, and that needs to be fixed.

In this task, you will implement a simple parser generator for Haskell along these lines. An open-source parser generator for Haskell, with an interface quite similar to the `yacc` tool (but with many Haskell-specific adaptations) exists under the name `HAPPY`. Accordingly, our much less ambitious version will be called `APPY`. Note, however, that apart from the similar name and overall goal, `APPY` is very substantially different from both `yacc` and `HAPPY`; in particular, it is highly unlikely that you will find anything of value for this task in either the `HAPPY` documentation or its source code.

A tour of APPY

The following section gives an informal overview of the `APPY` features from a user's point of view. The next section goes into more detail on what you are asked to implement.

Basic BNFs The grammar is specified in a syntax similar to the one in the parser notes, with literal tokens written between double quotes, and all rules terminated by a period:

```
-- A simple expression grammar:  
Exp ::= Exp "+" Term | Exp "-" Term | Term.  
Term ::= num | "(" Term ")".
```

A nonterminal name can by any sequence of letters, digits, and underscores, starting with a letter. (The *case* of the letter matters; see the paragraph “tokens and whitespace” below.)

A literal can be any *non-empty* sequence of *printable* characters between double-quotes. If the literal itself contains a double-quote, it must be doubled; for example, the 3-character token `==""` would be written as `"=""=""`.

ϵ -alternatives are written as simply an empty sequence of symbols, e.g.

```
Digits ::= Digit Digits.  
Digit ::= | Digit Digits.
```

(Note that these examples are not yet valid APPY inputs because they are missing the semantic actions, discussed next.)

Comments in the grammar specification start with `--` and end with the next newline.

Semantic actions The purpose of APPY is to generate a parser that not only checks whether an input string can be generated by a grammar, but to construct the semantic meaning of the string, typically as an abstract syntax tree. For this purpose, every alternative in a rule ends with a *semantic action* specifying how to construct the meaning of this alternative from the meanings of the constituents in the sequence. For example, we could specify:

```
Exp ::= Exp "+" Term {Plus _1 _3}  
| Exp "-" Term {Minus _1 _3}  
| Term {_1}.  
Term ::= num {Cst _1}  
| "(" Term ")" {_2}.
```

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A semantic action is simply an arbitrary Haskell expression, in which each special variables `_1`, `_2`, ... will be bound to the meaning constructed by the corresponding element of the preceding sequence of symbols.

The action will always be treated as a complete, parenthesized expression, and should not rely on indentation; instead, if needed, semicolons should be used to separate bindings in a `do` or `let`, alternatives in a `case`, etc. The semantic action can contain any number of arbitrary characters, and will not be modified or analyzed by APPY itself. However, if an action itself is to contain the characters `{` or `}` anywhere (even in string constants, etc., they must be doubled. For example,

```
Exp ::= ...  
| "let" id "=" Exp "in" Exp { Let {{var = _2, def = _4, body = _6}} }.
```

Such doubled braces are replaced by single ones in the actual Haskell code. A sole `}` immediately terminates the action, whereas a sole `{` is illegal.

Literal tokens, such as `"+"`, have the semantic meaning `()`. They would normally not be explicitly referenced in the semantic action, but they are still counted for the purpose of numbering.

Conversely, if some phrase has no semantic meaning (for example, a comment, as discussed), its semantic action should be given as `{()}`.

All semantic actions in a single rule must be of the same type. (If the exact semantic action for a particular alternative has not been determined yet, it may be written as `{undefined}`, which makes it typable in any context.)

If a sequence of grammar elements in an alternative is of length exactly one, the action may be omitted and corresponds to simply propagating the meaning of the single element in the sequence, as if the action had been written as `{_1}`.

Finally, mainly to aid the human reader (since Haskell's type inferencer can almost always deduce it), the type of a nonterminal's meaning can be optionally given on the left-hand side of the rule, as follows:

```
Exp { :Expr } ::= Exp "+" Term {Plus _1 _3} | ...
```

Again, the text in `{ : ... }` can be any well formed Haskell type, using the same convention for brace-doubling as in the semantic actions.

Nested choices Sometimes it is convenient to specify a simple choice in the middle of a grammar rule, as in EBNF, by enclosing the alternatives in parentheses. Correspondingly, in APPV we can write:

```
Exp ::= ...
      | Exp ("+" [Plus] | "-" [Minus] | Term {_12} | {_3})
```

Variables in nested actions refer to constituents of the preceding sequence, *not* those in the outer rule. For example, in

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```
Addr ::= reg ({\r -> RegPlain r} | "+" num {\r -> RegOffset r _2}) {_2 _1}
```

the first occurrence of `_2` refers to the value of the numeric constant `num`, whereas the second `_2` is the function resulting from the parenthesized choice.

Also like in EBNF, there are convenient shorthands for introducing optional and repeated grammar elements. Their meanings have `Maybe` and `list` types, respectively. For example:

```
Exps{:[Expr]} ::= Exp Exp* {_1 : _2}.
Addr ::= reg ("+" num {_2} | "-" num {negate _2})?
      {case _2 of Nothing -> RegPlain _1; Just n -> RegOffset _1 n}.
```

(Note how we must separate the case-branches with ; instead of indentation in the semantic action.)

Thus, the EBNF notation “[...]” can be expressed as `(...)?` in APPV, and “{...}” as `(...)*`.

Predicated and negated parsers Semantic actions and nested choices do not change what kinds of languages we can parse; they merely allow us to express the meanings of various phrases as we parse them, or specifying the syntax more compactly. However, APPY also contains two extensions to the context-free paradigm specifically meant for expressing practical parsers.

The first, *predicated* parsers, allow the semantic *meaning* of a phrase to affect whether it is *syntactically* well formed. It allows any element in a sequence to be followed by a *predicate* (expressed in general Haskell, like the semantic actions). For example,

```
var ::= Word{? `notElem` ["let", "in", "if", "then", "else"]}.
Word ::= Char{?isAlpha} *.
```

The Haskell expression in `{? ... }` uses the same conventions for brace-doubling as semantic actions. It should have type $t \rightarrow \text{Bool}$ where t is the type of the meaning of the element it follows.

Since predicates (like `?` and `*`) are always attached to the preceding grammar element, the convention is to write them immediately next to the preceding element without intervening whitespace (but such whitespace is still formally allowed).

The second extension is negated parsers. A sequence element can be preceded by an exclamation mark (`!`), meaning that it should *not* be possible to successfully call that parser at that point in the input. For example, we can say

```
Num ::= Digit Digit* !Digit {_1:_2}
```

This will parse a maximal sequence of digits (similarly to how `num` in `ReadP`).

Again, the negation is conventionally written immediately before the element it negates. Only a single `?`, `*`, or `!` decoration is allowed on a grammar element, since combinations of them very rarely make sense in practice.

For efficiency the parser to be negated should be simple, often just a single character. The semantic value of a negated parser is always `()` (like for token literals), regardless of the type of the parser being negated.

In a grammar specification, predication groups tighter than the prefix/postfix decorations; for example, `!A{?p}` parses as `!(A{?p})`, not `(!A){?p}` (which wouldn't make much sense, anyway). Nested predictions *are* allowed, as in `as Char{?isAscii}{?isLetter}`.

Tokens and whitespace Like parser combinators, APPY can be used to specify both lexical and syntactic grammars in a unified framework. This requires careful attention to where whitespace can or must occur. APPY uses the standard convention of letting designated *token parsers* (only) skip any following whitespace. Tokens in the grammar are either literals (i.e., strings between double quotes) or symbols with names starting with *lowercase* letter. Note that whitespace-skipping is added to each token parser at its *definition* (like with `lexeme`), not at its *uses*.

Character parsers Since double-quoted (i.e. token) literals skip following whitespace, we also need a way to express that whitespace is *not* allowed after some characters, such

as the digits within a number, or the letters in an identifier. For that purpose, APPY allows *character literals*, written between single quotes:

```
num ::= '-'? Digits {maybe _2 (\_ -> negate _2) _1}
```

(where `Data.Maybe.maybe` is a concise way of writing a case-expression over a `Maybe` type.) Here, there can be no whitespace between the optional sign and the digits.

A character literal consists of exactly one *printable* character between single quotes. (So a literal single-quote character can be written directly as '' without any doubling or escaping.)

Quite commonly, we want to allow a choice between a fair-sized number of characters. While we could write, e.g., `('0' | '1' | ... | '9')` (with ... replaced by an actual enumeration of the remaining digits, this gets cumbersome. Instead, we can use predication with a general single-character parser:

```
Digit ::= @{?isDigit}.
```

Here, `@` accepts any single character, further constrained by the predicate. This also allows us to specify individual non-printable characters by escaping to Haskell's general character syntax, e.g.,

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Token-separation parser The character parsers can be used to express the precise whitespace and comment rules of the grammar as a nonterminal. Then, this designated *token-separation parser* named `_` (suggesting whitespace) is automatically called after each token parser, as well as initially. It is not possible to invoke `_` directly as part of a grammar rule.

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However, there is a complication in that certain literal tokens (typically keywords) often must not be followed by additional letters or digits, while others (such as symbols) have no such restrictions; yet this difference is not evident from the token literals, and we don't want to hard-code any particular conventions into the parser generator.

Therefore, as a special case, the separation parser is told which literal it follows, so that it can make any special arrangements. The literal is available in the special `String`-typed variable `_0`, and may be used in predicates to influence the behavior of the parser. When the separation parser is invoked after a nonterminal designated as a token, as well as when skipping initial whitespace, `_0` is bound to the empty string (recall that token literals must be non-empty.)

For example, to ensure that keyword literals are not immediately followed by a letter, we can say:

```
_ ::= !Letter{?\_ -> _0 `elem` keywords} (@{?isSpace})* {()}
```

When `_0` is *not* a keyword, the predicate `_ -> ...` will always return `False` regardless of its argument, so the predicated parser `Letter{?...}` will fail, and therefore the *negated*

parser `!Letter{?...}` will succeed, and go on to skip any following space characters. Similarly, if `_0` is a keyword but the next character is *not* a letter, the negated parser will succeed.

But when `_0` is a keyword (e.g., "not") and next character in the input is (e.g., 'x'), the negated parser will correctly fail, since the input string "notx" should not parse as a negation, but only as an identifier.

Note that `_0` is *not* bound in any parsers invoked from the separation parser; this includes any parsers arising from nested choices or sequences.

Preamble and top-level parsers In many cases, the semantic actions in the parser specification use task-specific abstract-syntax datatypes, which need to be defined or imported. Similarly, predicates often refer to the various character-classification `isXXX` predicates from `Data.Char`. Finally, the generated parser will usually be a separate module with a suitable header and export list, which includes the generated parsers.

To accommodate this, a APPY grammar specification starts with a *preamble*, which is an arbitrary fragment of Haskell code that will be copied verbatim (without even treating open/close braces specially) to the generated parser file. For example,

```
module Expressions (Exp(..), parseExp) where
```

```
import Data.Foldable
import Text.ParserCombinators.ReadP as RP {- needed by Backend
import Data.Char (isDigit)
```

```
data Exp = Cst Int | Plus Exp Exp | Minus Exp Exp
deriving Show
```

```
parseExp :: String -> Either String Exp
parseExp = parseTop
```

```
---
```

```
E ::= T {_1} | E "+" T {_1 `Plus` _3} | E "-" T {_1 `Minus` _3}.
T ::= num {Cst _1} | "(" E ")" {_2}.
num ::= Digit Digit* {read (_1:_2) :: Int}.
Digit ::= @{?isDigit}.
_ ::= ' ' * {()}.  
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```

The preamble is separated from the grammar specification by a line containing only --- (three consecutive dashes). The generated code expects `ReadP` (or a work-alike) to be available as `RP`.

The code in the preamble can use the function

```
parseTop :: RP.ReadP a -> String -> Either String a
```

to invoke one of the generated parsers, with `p_` prepended to its name. (For debugging, all parsers can be invoked directly with `readP_to_S` as usual. For ease of testing (since the object grammars might be ambiguous), the top-level parser will return the `Left`-tagged error

message "ambiguous" (instead of calling `error`, as is usually recommended). Additionally, the generated code may contain some internal type and function definitions, all with names ending in a final underscore, which will hopefully not clash with any names introduced in the preamble.

Implementing APPY

The APPY application is divided into four main modules:

1. The Parser, which parses a grammar specification into an abstract syntax (or complains if the specification is ill-formed).
2. The Transformer, which transforms the user-written grammar into a form that can be directly used as the basis for an implementation, for instance by eliminating left recursion.
3. The Generator, which converts the suitably transformed grammar into a parser using the ReadP parser combinators as back end. (A back end using Parsec or some other combinator library would in principle also be possible, but would often require additional transformations, such as judicious insertions of `try`.)
4. The Main program which handles command-line processing, file IO, and invoking the relevant parts of the other modules.

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A suitable a Generator and main program are already given, so you only need to implement the other two modules. They are weighted equally, but demonstrate different skills, so you should work on both.

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All modules share the same mechanism for reporting errors:

```
type ErrMsg = String -- human-readable error messages
type EM = Either ErrMsg -- can be used directly as a Monad
```

Question 1.1: The Parser module

The concrete grammar of an APPY specification is shown in Figure 1. For consistency, we use the basic APPY syntax for literals and rules, but none of the other features, such as semantic actions, nested choices, etc. The lexical rules are also specified in English text, not as a formal grammar.

The corresponding abstract grammar is as follows (omitting the standard deriving-clauses):

```
type EGrammar = [ERule]
type ERule = (RLHS, ERHS)

type RLHS = (NTName, RKind, Maybe Type)
type NTName = String
data RKind = RPlain | RTOKEN | RSep
```

```

Spec ::= preamble ERules.

ERule ::= ERule | ERule ERules.

ERule ::= LHS "::=" Alts "."

LHS ::= name OptType | "_".

OptType ::= | "{:" htext "}".

Alts ::= Seq | Seq "|" Alts.

Seq ::= Simple | Simplez "{" htext "}".

Simplez ::= | Simple Simplez.

Simple ::= Simple0 | Simple0 "?" | Simple0 "*" | "!" Simple0

```

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Simple0 ::= Atom | Simple0 "??" | Simple0 "*" | "!" Simple0

Atom ::= name | tokLit "@" | charLit "(" "spec ")"

preamble Any sequence of characters, terminated by --- on a single line. (The terminator is not included in the preamble text)

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name Any sequence of (Unicode) letters, digits, and underscores, starting with a letter. There are no reserved names.

htext Any sequence of arbitrary characters, including any leading whitespace. Characters { and } to be included in the sequence must be written as {{ and }}}, respectively. When following an opening {, the htext must not start with a : or ?.

tokLit Any *non-empty* sequence of *printable* characters, enclosed in double-quotes. If the sequence is itself to contain a double-quote, it must be written as "".

charLit Any *printable* character (including '), enclosed in single-quotes.

Tokens may be surrounded by arbitrary whitespace and comments (from -- up to and including the terminating newline).

Figure 1: Concrete syntax of APY specifications

```

data ERHS =
  ESimple Simple
  | ESeq [ERHS] HText
  | EBar ERHS ERHS
  | EOption ERHS
  | EMany ERHS
  | EPred ERHS HText
  | ENot ERHS

data Simple =
  SLit String
  | SNTerm String
  | SAnyChar
  | SChar Char
  | SPred Simple HText
  | SNot Simple
  | SDummy

```

type HText = String

The left-hand side of a rule contains a nonterminal name, its *kind* (“plain”, “token”, or “separator”), and an optional type. The right-hand side covers all the ways of combining grammar elements, some of which are grouped in the auxiliary data type `Simple`. Your parser should use the `EPred` and `ENot` constructors for the abstract syntax trees. (The `S`-variants may be used in the final BNF grammar.)

Your parser should export just a single function

`parseSpec :: String -> EM (Preamble, EGrammar)`

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That is, given an input string (typically read from a file), it should either return as a parse result the preamble and the abstract syntax of the grammar specification. Alternatively, it should fail with an (not necessarily particularly informative) error message.

For implementing your parser, you may use either `ReadP` or `Parsec`. If you use `Parsec`, then only plain `Parsec` is allowed, namely the following submodules of `Text.Parsec`: `Prim`, `Char`, `Error`, `String`, and `Combinator` (or the compatibility modules in `Text.ParserCombinators.Parsec`); in particular you are *disallowed* to use `Text.Parsec.Token`, `Text.Parsec.Language`, and `Text.Parsec.Expr`. As always, don’t worry about providing informative syntax-error messages if you use `ReadP`.

Note, however, that since the grammar specification consists of a sequence of relatively short grammar rules, it may be possible for even a `ReadP`-based parser to give an error message with some indication of how much of the input string it was able to process before encountering a syntax error. This is *not* a requirement, but you may want to consider it to aid your own fault-finding. If you do something clever, you may want to briefly mention it in the report. (Note that this is for *failed* parses; if `parseSpec` returns a normal result, it should mean that the entire string was successfully and unambiguously processed.)

Question 1.2: The Transformer module

The Transformer has three main tasks:

1. Conversion from EBNF to BNF.
2. Left-recursion elimination (LRE)
3. Left-factorization.

Question 1.2.1: Conversion

The first task of the transformer is to convert grammar specifications that may contain EBNF extensions (nested sequences, choices, and repetitions) to plain BNF. At the same time, it should perform some basic validation: check that all nonterminals referenced in the grammar are actually defined, but only once. (It should not check that any parsers referenced in the preamble are actually defined in the grammar; that's the user's responsibility.) Also, the grammar should always contain a token-separator definition. (If whitespace-skipping is not relevant for a particular grammar, the user must explicitly say so by defining "`_ := { () }.`".)

Note that even such a valid input grammar may be ambiguous, or otherwise unsuitable for top-down parsing. That is the user's responsibility; the conversion function should not attempt to detect or correct that.

The BNF grammar has a much more regular structure than the EBNF one

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`type Grammar = [Rule]`
`type Rule = (RLHS, [(Simple][-seq-], Action)]{-alts-})`

That is, a rule RHS contains a number of alternatives, possibly zero, each of which is a sequence of simple elements and a corresponding semantic action.

The actions are given by the following datatype

```
data Action =
  AUser HText
  | AVar String
  | ALam String Action
  | AApp Action Action
  | ACst String

type HText = String    -- Haskell text from user
type Type = Action
```

AUser represents Haskell text taken from directly from the input grammar, and may contain occurrences of `_i` variables. It will always be parenthesized when used. The other constructors are used for wrapping the user actions in extra lambda-abstractions and/or applications, as well as closed Haskell terms, such as Just, which is used when transforming

away EOption. Constructors with multiple arguments, such as (:) can be handled by nested uses of AApp.

When producing the parsers, the Generator will take care of inserting parentheses, spaces, etc. in accordance with the rules of Haskell's lambda-abstraction and application syntax. ACst should be able to be inserted in any context (so it should include its own outer parentheses if needed), and should not use any `_`-variables.

For this subtask, your Transformer module should export a function

convert :: EGrammar -> EM Grammar

If the input grammar does not use any of the EBNF features, the conversion should be completely straightforward. But when, e.g., a nested EBar occurs inside a ESeq, a new auxiliary nonterminal with a corresponding rule must be generated. For example, if the input grammar has the shape

$A ::= B \ (C \mid D \ E \ \{ \dots (a) \dots \}) \ F \ G \ \{ \dots (b) \dots \}$

the transformed one should look like

A ::= B A' F G { ... (b) ... }.
A' ::= (C | D E { ... (a) ... })

where A' is some fresh nonterminal (which doesn't need to have a name related to A , but must be globally unique in the output grammar). The semantic actions (a) and (b) are simply moved along with the sequences they are attached to.

Note that lexical specification of the APPY grammar does not allow primes in nonterminal names, so you can use them in freshly generated names to be sure that they do not clash with those of unrelated nonterminals. However, you may still need to introduce multiple unique names, e.g. in the original rule contains more than one embedded choice.

Optional and repeated elements are handled analogously. For example,

A ::= ... B? ...
C ::= ... D*

should be converted to

```
A ::= ... A' ...
A' ::= B {Just _1} | {Nothing}.
C ::= ... C' ...
C' ::= D C' {-1:-2} | {}.
```

(Again A' and C' are some fresh names). More generally, B and D may themselves contain nested choices or sequences; for example

A ::= ... (B1 | B2 | B3)? ...
C ::= ... (D1 D2 {(-1,-2)})* ...

can be transformed to

```
A ::= ... A' ...
A' ::= B1 {Just _1} | B2 {Just _1} | B3 {Just _1} | Nothing.
C ::= ... C' ....
C' ::= D1 D2 C' {(_1,_2):_3} | {}.
```

Question 1.2.2: Left-recursion elimination (LRE)

An essential transformation to make many grammars suitable for use as parsers is elimination of left recursion. Recall from that a grammar of the form

$$A ::= A \alpha_1 | \dots | A \alpha_n | \beta_1 | \dots | \beta_m$$

where none of the sequences β_i start with the nonterminal A , can be transformed to the grammar

$$\begin{aligned} A &::= \beta_1 A' | \dots | \beta_m A' \\ A' &::= \alpha_1 A' | \dots | \alpha_n A' | \epsilon \end{aligned}$$

where A' is a fresh nonterminal name. (Note that the alternatives in the original grammar may have the α_i and β_j interleaved, or even in $A \alpha_i \beta_j$ form, nicely separated.) This transformation will fail if $m = 0$ (no base cases), or if one of the α_i is empty (in which case the resulting grammar will still be left-recursive).

When the grammar contains semantic actions, we also have to transform those to match the transformed syntax. Consider the concrete example:

E ::= E "+" num {Plus _1 (Cst _2)} | var {Var _1}

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After transformation it should become something of the form

```
E ::= var E' {???}.
E' ::= "+" T E' {???} | {???}.
```

What should the new semantic actions be? In the transformed parsers with attributes, the parser for E' takes an extra accumulating parameter containing the expression built up so far, and extends it with zero or more further addends. In our formulation, the semantic meaning of an E' -phrase should therefore itself be a function from expressions to expressions, which we can apply to the accumulator:

```
E ::= var E' { _2 (Var _1)}.
E' ::= "+" num E' { \e -> _3 (Plus e (Cst _2)}
| { \e -> e }.
```

However, this seemingly requires us to do a substantial modification to the original semantic actions, which could be arbitrarily complex Haskell code. This is because, in the transformed

code, the positions of the constituents got shifted when we removed the initial left-recursive call to E.

However, with a simple trick, we can make the transformed grammar have almost the same structure as the original one, by introducing a dummy nonterminal symbol D with no meaningful semantics:

```
E ::= var E'      {_2 (Var _1)}
E' ::= D "+" T E'  {\_1 -> _4 (Plus _1 (Cst _3)}
|  D E'          {\_1 -> _1}.
D ::=              {undefined}.
```

Here, the semantic actions for the two alternatives in E' will not actually depend on the meaning of the initial D in $_1$, because that variable is immediately shadowed by the inner lambda-binding of $_1$. Now the semantic actions Var $_1$ and Plus $_1$ (Cst $_3$) can now be used *verbatim* (only with some wrappers around them, which can be expressed with ALam, AApp and AVar) in the semantic actions of the transformed grammar. This transformation generalizes straightforwardly to the general case of a self-left recursive grammar where n and/or m may be greater than 1, and the sequences α_i and β_j can likewise be of any length.

In practice, there's no need to introduce a separate 'D' for every instance of the transformation; they can all share the same "built-in" element EDummy.

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Your Transformer module should export a function

lre :: Grammar \rightarrow EM_Grammar
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that eliminates all left-recursion in the grammar, as outlined above. It is only expected to handle *direct* (self) left-recursion, not more complicated instances, such as when the left-recursive reference happens through a chain of other nonterminals, or when the recursive invocation is not syntactically leftmost in the sequence, but is preceded by other elements that may all succeed without reducing the input string. If the input grammar contains no left-recursive rules, lre should not modify it.

The function should return a suitable error message (via EM, not by error!) when the transformation fails. This includes at least the situation in which there is no base case (i.e. $m = 0$), or when an α_i is empty. It is also *allowed* to detect other cases where the grammar is patently left-recursive in the general sense (and hence unsuitable for top-down parsing), but your code is unable to transform it, such as:

```
A ::= B | "a".
B ::= A | "b".
```

Question 1.2.3: Left-factorization

A second transformation that is frequently relevant in practice, even if not as essential as lre (at least in a fully backtracking parser such as ReadP), is left-factorization. Again, we

only consider the case where opportunity is syntactically evident, such as a rule of the form

$$A ::= \alpha\beta_1 | \cdots | \alpha\beta_n | \gamma_1 | \cdots | \gamma_m.$$

where α is non-empty, $n \geq 2$ (but $m \geq 0$), not all the β_i start with the same element, and the γ_i do not start with α . (As for LRE, the alternatives need not be nicely listed in that order.) Here, a top-down parser may repeatedly re-parse the sequence alpha, even if only the last alternative β_n succeeds. When alpha itself may involve (non-leftmost, and possibly indirect) recursive references to A, this duplication of work easily cause exponential slowdowns. To address this, we transform the grammar to parse the α only once and share it across all the β s:

$$\begin{aligned} A &::= \alpha A' | \gamma_1 | \cdots | \gamma_m \\ A' &::= \beta_1 | \cdots | \beta_n \end{aligned}$$

Again, when the grammar contains semantic actions, we also need to transform those correspondingly. For a simple example, consider:

$$\begin{aligned} T &::= \text{base} & \{RBase_1\} \\ &| \text{base } " \rightarrow " & \{Arrow (RBase_1) _3\} \\ &| "(" T ", " T ")" & \{Prod_2_4\}. \end{aligned}$$

Here we can again use the trick of introducing dummy elements in the transformed sequences, corresponding to the shared part, and passing the actual semantic values instead as function arguments:

$$\begin{aligned} T &::= \text{base } T' & \text{Add WeChat powcoder} \\ &| "(" T ", " T ")" & \{Prod_2_4\}. \\ T' &::= D & \{\lambda_1 \rightarrow RBase_1\} \\ &| D " \rightarrow " T & \{\lambda_1 \rightarrow Arrow (LBase_1) _3\}. \end{aligned}$$

Note that the common prefix may contain more than one element; in that case, we just use multiple Ds as placeholders. For example, the grammar

$$\begin{aligned} T &::= \text{base } " ." \text{ num} & \{RBaseN_1_3\} \\ &| \text{base } " ." \text{ num } " \rightarrow " T & \{Arrow (LBaseN_1_3) _5\}. \end{aligned}$$

is transformed into:

$$\begin{aligned} T &::= \text{base } " ." \text{ num } T' & \{\lambda_4 \lambda_1 \lambda_2 \lambda_3\}. \\ T' &::= D D D & \{\lambda_1 \lambda_2 \lambda_3 \rightarrow RBaseN_1_3\} \\ &| D D D " \rightarrow " T & \{\lambda_1 \lambda_2 \lambda_3 \rightarrow Arrow (LBaseN_1_3) _5\}. \end{aligned}$$

Again, we can use the original semantic actions unmodified, only with some wrappers. (Recall that, in Haskell, $\lambda x \ y \rightarrow E$ is just syntactic sugar for $\lambda x \rightarrow \lambda y \rightarrow E$, and $f \ E1 \ E2$ for $(f \ E1) \ E2$, so we can express everything with just single-argument ALam and AApp.)

Note also that, since the semantic actions in the original grammar did not use $_2$ (i.e., the semantic value of the “”, which is just $()$), we don’t strictly need to pass it to the function denoted by T' , but we do so for uniformity.

Finally, keep in mind that – unlike for left-recursion – there may be multiple opportunities for left-factorization within a single rule. For example, in the original pattern, some of the γ_i may also share a separate common prefix, which can be independently factored out. More subtly, α may share a common prefix with a γ_i , or some (but not all) β s may start with the same symbol. For example, consider the following grammar:

```

T ::= "(" " " )" "->" T           {Arrow0 _4}
| "(" T ")" " ->" T             {Arrow1 _2 _5}
| "(" T "," T ")" " ->" T     {Arrow2 _2 _4 _7}
| base                           {Base _1}

```

Here, the first 3 alternatives share the prefix “(”, but only the last 2 share the longer “(” T , so we can left-factorize the common parts in two stages:

```

T ::= "(" T'                         {_2 _1}
| base                            {TBase _1}.
T' ::= D ")" " ->" T            {\_1 -> Arrow0 _4}
| A "(" S" " ->" T          {\_1 \_3 -> Arrow0 _4}
T'' ::= D D ")" " ->" T        {\_1 \_2 -> Arrow1 _2 _5}
| D D "," T ")" " ->" T      {\_1 \_2 -> Arrow2 _2 _4 _7}.

```

Clearly, performing this left-factorization by hand is both error-prone and leaves the result rather less readable and maintainable than the original grammar (even if we remove the D s and renumber the variables in the semantic actions), which is precisely why it should be automated.

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Your Transformer module should export a function

```
lfactor :: Grammar -> EM Grammar
```

that performs as much left-factorization as possible. (If there are no opportunities, it should leave the grammar unmodified.) You may assume that the input grammar does not contain any left recursion.

`lfactor` is only expected to factor each rule locally, independently of the others. Sometimes it may be possible to introduce more factoring opportunities by expanding (possibly recursively) the definitions of some nonterminals used in a rule. But that pre-transformation can (if relevant) be performed by the user already in the original grammar.

Although left-factorization cannot strictly speaking fail (it just may do nothing), it should recognize and report *blatant* ambiguities in the grammar, i.e., when two or more alternatives in a rule consist of exactly the same (possibly empty) sequence of elements, regardless of whether the associated semantic actions are the same or not. (Even if the actions are syntactically identical, a ReadP-based parser will succeed with the same result more than once, which still gets treated as ambiguous, especially since the parse results need not be Eq-types.)

In your report, you should briefly explain how you implemented left-factorization, for example if you used some kind of auxiliary data structure for keeping track of the tree of prefixes. If you only implement some restricted patterns of left-factorization, document it; even those may help, such as in the first example with a right-associative infix operator.

Your transformations should preserve any optional type signatures of nonterminals in the input grammars. They are *not* required to provide type annotations for any auxiliary nonterminals introduced as part of the transformations (but if they do, those annotations must be correct, i.e., not introduce any type errors in the generated Haskell programs).

For all three functions, your code should – in addition to being correct – adhere to the general principles for separating concerns. In particular, they should use suitable monad(s) as you deem appropriate. Think carefully about RWSE, and justify your choice in the report.

While the three functions can be implemented completely independently of each other, you may find it convenient to share some infrastructure (such as fresh-name generation) between them.

Generator and driver

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The generator (which is already provided) exports a single function and a string

`render :: Grammar -> String`
`prelude :: String`

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The function `render` generates straightforward parser-combinator code from a grammar, essentially as sketched in the paper roles. The `prelude` (to be confused with the user-supplied *preamble*) contains a few auxiliary definitions that may be used by the code generated by `render` and/or referenced from the preamble (such as `parseTop`).

Note that `render` performs no sanity checking of its own; hence the output is not of EM type. If the input Grammar is erroneous (for example, uses undefined or multiply defined nonterminals, or contains flawed Haskell code in the semantic actions or predicates), the resulting code (when combined with the `prelude` and `preamble`) may fail to even compile.

For your own *development* and *testing* work, you may modify the Generator module as you see fit (for example, make it print debugging output, or ignore the semantic actions); we will not use it for anything in our own tests. Note, however, that the output produced by your Transformer still needs to work correctly with the *standard* Generator module, so you cannot introduce any incompatible changes to the semantics of the parser combinators, for instance.

If you believe that there is a significant design or implementation flaw in the Generator that causes it to generate incorrect or inappropriate parser code from your otherwise correct Grammar, you may ask for clarification on the forum, just like for any other dubious-looking aspects of the specification in this document.

The Driver module is completely optional, and will not be used for anything. Again, you may modify it entirely as you see fit for your own development process.

How to get started

As usual, it is not a recommended strategy to work only on Parser (or Transformer); although they both work in the domain of parsing, they demonstrate complementary skills, and it's easier to collect the low-hanging fruits in each than to code up a near-perfect implementation of one module. And also as usual, try to work in a breadth-first manner, implementing (and testing!) some basic functionality before adding more complicated features.

For the Parser, start with the basic grammar specifications, i.e., rules with alternatives, sequences, alternatives, (non-token) nonterminals, (string) literals, and semantic actions. Unless you immediately see how to handle them, wait with the default actions, embedded sequences and choices, and predicated, negated, character, and whitespace parsers. Also, don't fret about non-essential lexical issues such as quote- and brace-doubling, comments, preamble, etc.

For the Transformer, start by getting the basic functionality of convert to work, i.e., the cases with no embedded choices or sequences, so that you don't need to generate multiple output rules for a single input rule. Leave that, and possibly (some of the) error checking, for later.

Second, implement lre. This will give you practice in working with rule generation and transforming semantic actions in a relatively simple setting.

Then, do at least some simple instances of lfactor, for example, if all the alternatives start with the same sequence (i.e., if $m = 0$), or only considering α has length 1. Generalize as you see fit, interleaving with implementing more of the convert functionality.

For all three functions, work out some specific examples of input and output grammars on paper before you try to write the code to do so automatically,

Testing

As usual, to support your assessment, you should do systematic testing of your code. Your tests should be predominantly (or exclusively) black-box, but we have made accommodations for white-box testing if there are parts or aspects of your code that you cannot test adequately otherwise. Specifically, your actual code should go in the ParserImpl and TransformerImpl modules, which export everything; then the actual Parser and Transformer are just wrappers that import from the implementation modules, and re-export only the API functionality. Your black-box tests (in tests/BlackBox.hs) should only import from the API modules, while the ones in tests/WhiteBox.hs also have access to any internal definitions.

Moreover, the white-box tests are allowed to assume particular choices for the otherwise unspecified aspects of the desired functionality, such as the exact names of fresh nonterminals, or the order in which rules or alternatives are listed. But note that this is a two-edged sword at best: tying the tests too closely to your implementation risks not

detecting genuine problems due to a misreading of the specification, because the test case just replicates whatever your code happens to be doing. Also, even minor changes to your code (for example, to fix an unrelated problem) may cause a large number of white-box tests to spuriously fail, requiring them to be reworked.

Note that we *may* evaluate the quality of your black-box tests separately from the code they are testing, such as whether they correctly find planted bugs in a sample implementation of the Parser or Transformer, as well as not reporting spurious errors for correct implementation. In particular, if you do anything clever when testing the mostly relational specifications of the Transformer, for example property-based testing, or symbolic evaluation of our generated parsers, you should mention it in the report. However, your primary focus and priority should still be on correctness and completeness of your own code, not of its test suite. ***

For your amusement, and to demonstrate a real-word use of the system, in the `code/appy/examples` directory we have included the Warmup and BoaParser grammars from Assignment 3, re-expressed as APPY specifications. The latter exercises much, but far from all, of the desired functionality. While you may use the Boa parser as a final acceptance test (it should produce a fully functional parser), it is *not* suitable for test-driven development of either the Parser or the Transformer module, especially if you also use A3 OnlineTA to run the tests. For one thing, it makes for a fairly long turnaround time, but it's also quite hard to use a failed test to isolate and diagnose the problem. Write your own, smaller tests that exercise each feature separately; you will need these for the test suite anyway.

Keep in mind that many problems in the Transformer will manifest themselves by the generated parser containing type (or, if you mangle the actions or predicates too badly, syntax) errors. It will generally be easier to see what went wrong than by looking at the resulting Grammar, not the messy Haskell parser code that the Generator produces from it.

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General instructions

All your code should be put into the provided skeleton files under `code/appy/`, as indicated. In particular, the actual code for each module `Mod` should go into `src/ModImpl.hs`. Do not change any of the other files, especially `Definitions.hs`, which contains the common type definitions presented above; nor should you modify the type signatures of the exported functions in the APIs. Doing so will likely break our automated tests, which may affect your grade. Be sure that your codebase builds against the provided `app/Generator.hs` with `stack build`; if any parts of your code contain syntax or type errors, be sure to comment them out for the submission.

In your report, you should describe your main design and implementation choices for each module in a separate (sub)section. Be sure to cover *at least* the specific points for each module asked about in the text above (and emphasized with *** in the margin), as well as anything else you consider significant. Low-level, technical details about the code should normally be given as comments in the source itself.

For the assessment, we recommend that you use the same (sub)headings as in the weekly Haskell assignments (Completeness, Correctness, Efficiency, Robustness, Maintainability, Other). Feel free to skip aspects about which you have nothing significant to say. You

may assess each module separately, or make a joint assessment in which you assess each aspect for all modules (but then be clear about which module you are referring to, when discussing any specific issues).

For assessment of performance and robustness of especially the Transformer module, it is potentially relevant to consider these aspects for both the transformation code itself, and for the parser generated from output. (On the other hand, correctness of a transformer function intrinsically includes correctness of the resulting parser.)

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