

# G6021: Comparative Programming

## Exercise Sheet 3

### 1 Functions on lists

1. Write a function `addOneToAll` that will add one to all the elements of a list. Write this two ways, first using pattern matching, then using list comprehensions.

**Answer:**

```
addOneToAll [] = []
addOneToAll (h:t) = (h+1):addOneToAll t
```

```
addOneToAllLC l = [x+1 | x<-l]
```

2. Write a function `timesTwoToAll` that will multiply all the elements of a list by two. Write this function using pattern matching on lists, and compare your answer with that of the previous question.

**Answer:**

```
timesTwoToAll [] = []
timesTwoToAll (h:t) = (h*2):timesTwoToAll t
```

The structure of the code is the same - only the function changes.

3. Haskell provides a useful function called `map`:

```
map :: (a -> b) -> [a] -> [b]
```

This function takes a function `a -> b` and a list `[a]` and returns a list `[b]`.

Write functions `addOne` and `timesTwo`, and use these as arguments to `map` to generate the same answers as the previous two questions.

**Answer:**

```
map addOne [1,2,3]
map timesTwo [1,2,3]
```

4. Write your own version of `map`.

**Answer:**

```
mymap f [] = []
mymap f (h:t) = (f h) : mymap f t
```

5. Haskell also provides a way of creating functions for one-off use. For example:

```
map (\x -> x*2) [1,2,3]
```

This saves us having to write the `timesTwo` function first. Think of the notation `\x -> x*2` as meaning a function that takes an argument `x` and returns `x*2`.

Try to understand the following examples, testing them to confirm your intuitions:

- (a) `map (\x -> if x==0 then False else True) [0,1,0,1]`
- (b) `map (\(x,y) -> x*y) [(1,3),(4,5),(1,9)]`
- (c) `map (\(x,y) -> (y,x)) [(1,3),(4,5),(1,9)]`

We remark that other patterns can also be used in these functions.

6. Using the notation of the previous question, use `map` to write the following:

- (a) A function that converts a list of Booleans (`True`, `False`) to a List of binary numbers.  
Example: `[True,False,True,True]` should be converted to `[1,0,1,1]`.

**Answer:**

```
map (\x -> if x then 1 else 0) [True,False,True,True]
```

- (b) A function that converts a list of lists to a list containing just the head of each list.  
Example: `[[1,2,3],[9,3,4],[7,4,1]]` should give `[1,9,7]`.

**Answer:**

```
map (\(x:_) -> x) [[1,2,3],[9,3,4],[7,4,1]]
```

7. The infix function `++` concatenates (or appends) two lists, for example:

```
[1,2,3] ++ [4,5,6] = [1,2,3,4,5,6]
```

Write your own version, called `append`, of this function. How many recursive calls are needed to append two lists?

**Answer:**

```
append [] l = l
append (h:t) l = h:append t l
```

The number of recursive calls depends of the size of the first list.

8. Quick Sort. If a list is empty, then it is already sorted. Otherwise, we can sort a list by:

- Selecting an element, called the *pivot*, from the list (for example the first element).
- Collecting and sorting all the elements less than or equal to the pivot.
- Collecting and sorting all the elements greater than the pivot.
- Joining the above two lists with the pivot in the middle.

Write this function using Haskell (you may find the use of list comprehensions useful).

**Answer:**

```
qsort [] = []
qsort (h:t) = qsort [x | x <- t, x<=h] ++ [h] ++ qsort [x | x <- t, x>h]
```

## 2 Trees

Here is a data type for binary trees:

```
data BinaryTree a = EmptyTree | Node a (BinaryTree a) (BinaryTree a)
```

Add this definition to your file. If you try to create a tree, for example: `Leaf 6`, you will see that Haskell does not know how to print it. What we need to do is to provide details how we would like expressions of type `Tree` to be printed. One easy way is to ask Haskell to simply derive automatically a function, and this is done by:

```
data BinaryTree a = EmptyTree | Node a (BinaryTree a) (BinaryTree a) deriving (Show)
```

Try again some examples:

- `EmptyTree`
- `Node 3 (Node 4 EmptyTree EmptyTree) EmptyTree`

1. Write a function to convert a binary tree to a list. The elements should be generated *in-order*: for a tree `Node v l r`, the list should contain all the elements of `l` in-order, followed by the element `v`, followed by all the elements of `r` in-order.

Example: `toList (Node 3 (Node 4 EmptyTree EmptyTree) EmptyTree) = [4,3]`  
(You may find it useful to draw the binary tree.)

**Answer:**

```
toList EmptyTree = []  
toList (Node v l r) = (toList l) ++ [v] ++ (toList r)
```

2. We will say that binary tree is *sorted* if the list generated in-order from the tree is a sorted list. Using only the functions we have defined so far, and function composition, write a function that will test if a Tree of integers is sorted in ascending order.

**Answer:**

```
(inorder . toList)
```

Example: `(inorder.toList) (Node 3 (Node 4 EmptyTree EmptyTree) EmptyTree)` gives false.

3. Write a function `insertTree` that takes an integer `x` and a sorted tree, and returns a tree with `x` inserted in the correct place.

**Answer:**

```
insertTree x EmptyTree = Node x EmptyTree EmptyTree  
insertTree x (Node v l r)  
  | x<=v = Node v (insertTree x l) r  
  | otherwise = Node v l (insertTree x r)
```

### 3 Additional questions (if you have time)

1. Write two functions `preOrderTree`, `postOrderTree` that generate lists from trees using *pre-order* and *post-order* respectively.

- For a binary tree `(Node v l r)` *pre-order* means a list with `v`, then all the elements `l` in pre-order, followed by all the elements of `r` in pre-order.
- For a binary tree `(Node v l r)` *post-order* means a list with all the elements `l` in post-order, followed by all the elements of `r` in post-order, followed by `v`.

**Answer:**

```
preOrderTree EmptyTree = []
preOrderTree (Node v l r) = v: (preOrderTree l) ++ (preOrderTree r)

postOrderTree EmptyTree = []
postOrderTree (Node v l r) = (postOrderTree l) ++ (postOrderTree r) ++ [v]
```

2. Write a function to reverse a list:

Example: `revList [1,3,5] = [5,3,1]`

**Answer:**

```
revList [] = []
revList (h:t) = (revList t) ++ [h]
```

3. Write a function to reverse a binary tree.

**Answer:**

```
revTree EmptyTree = EmptyTree
revTree (Node v l r) = Node v (revTree r) (revTree l)
```