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ShortestSplitlineAlgorithm

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1

protocol .

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Takes the US Census results and geographic data and creates electoral districts that are iso-populous (same population in each district). This eliminates gerrymandering since it only uses openly available census data, with an algorithm that can be checked by anybody with a common computer.

<https://rangevoting.org/SplitLR.html>

Jamal Thomas 2022. ShortestSplitlineAlgorithm. **protocols.io**
<https://protocols.io/view/shortestsplitlinealgorithm-b5cwq2xe>

protocol ,

Feb 20, 2022

Feb 21, 2022

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- [Ubuntu 20.04.3 LTS](#) or similar distro.

- [Libglew 2.1.0](#) or newer.

- [Freeglut 3.2.2](#) or newer.

- [Gcc 11.2](#) or newer.

- Make 0.75 or newer.

*The above libraries can be installed on a Ubuntu system using the following commands:

```
sudo apt install libglew-dev freeglut3-dev -y
```

```
sudo apt install gcc make -y
```

- state geo_uf1, population uf1, and state district data (provided here: [State_Data.zip](#))

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Make sure to install the required libraries and Linux distros. Program requires sudo (root) access so check with your system administrator if elevations of permissions is needed.

1 Place [block_display.c](#) , [geoproc.cpp](#) , "MakeFile":

```
all: block_display geoproc

block_display:
    gcc -g -Wall block_display.c -o block_display -lGL -lglut -lm

geoproc:
    g++ -g -Wall geoproc.cpp -o geoproc

clean:
    rm -rf geoproc block_display *.o
```

into a new folder.

and "run":

```
#!/bin/sh

path=$(realpath .)
if [ $# -gt 0 ]
then
    path=$(realpath $1)
fi
```

```

##### Check all the files #####
regions=(al ak az ar ca co ct de dc fl ga hi id il in ia ks ky la
me md ma mi mn ms mo mt ne nv nh nj nm ny nc nd oh ok or pa pr ri
sc sd tn tx ut vt va wa wv wi wy)
blockss=(01 02 04 05 06 08 09 10 11 12 13 15 16 17 18 19 20 21 22
23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 72 44
45 46 47 48 49 50 51 53 54 55 56)
reg_prefix=00001_uf1.zip
geo_prefix=geo_uf1.zip
blk_suffix=st
blk_prefix=_d00_ascii.zip

display_param_1=(01 02 04 05 06 08 09 10 11 12 13 15 16 17 18 19 20
21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42
72 44 45 46 47 48 49 50 51 53 54 55 56)
display_param_2=(7 1 8 4 53 7 5 1 0 25 13 2 2 19 9 5 4 6 7 2 8 10
15 8 4 9 1 3 3 2 13 3 29 13 1 18 5 5 19 0 2 6 1 9 32 3 1 11 9 3 8
1)

function check_file_status() {
    if [[ ! -f $(echo $1/$2) ]]
    then
        echo ""
        echo "File $1 don't exists..."
        exit 1
    fi
}

echo "Checking binary files..."
check_file_status . block_display
echo "    block_display...OK"
check_file_status . geoprocs
echo "    geoprocs.....OK"
echo ""

i=0
echo "...Checking ${#regions[@]} region data file status...";
for region in ${regions[@]}
do
    echo "Checking region $region..."
    file1=$(echo $region$reg_prefix)
    file2=$(echo $region$geo_prefix)
    file3=$(echo $blk_suffix${blockss[$i]}$blk_prefix)

    check_file_status $path $file1

```

```

echo "  $file1.....OK"

check_file_status $path $file2
echo "  $file2.....OK"

check_file_status $path $file3
echo "  $file3...OK"

i=`expr $i + 1`
done

echo ""
echo "Check done!"
echo ""

#####

##### Extract, generate block data, generate
image #####

function unzip_file() {
  unzip -q -o -d $1 $2
  if [ $? -ne 0 ]
  then
    echo "Unzipping $2 failed"
    exit 1
  fi
}

img_fol=images

mkdir -p out
mkdir -p $img_fol

i=0

echo "...Extracting, generating block data, generating image...";
for region in ${regions[@]}
do
  echo "Unzipping $region..."
  file1=$(echo $region$reg_prefix)
  file2=$(echo $region$geo_prefix)
  file3=$(echo $blk_suffix${blockss[$i]}$blk_prefix)

  unzip_file $region $(echo $path/$file1)
  unzip_file $region $(echo $path/$file2)
  unzip_file $region $(echo $path/$file3)

```

```

echo ""
echo "Executing geoproc program..."
cd $region
../geoproc $region 101 > pop_data.dat.blocks

echo ""
echo "Executing block_display program..."
cd ..
./block_display $region ${display_param_1[$i]} blocks
${display_param_2[$i]} noimage &> log.txt

echo ""
echo "Storing generated image files..."
mkdir -p $img_fol/$region
mv $region/*.bmp $img_fol/$region
mv out/*.bmp $img_fol/$region
rm -rf $region

echo ""
echo "Converting bmp to png..."
cd $img_fol/$region
for j in *.bmp; do convert "$j" "`basename "$j" .bmp`.png"; done

cd ../../..

echo ""
i=`expr $i + 1`
done

rm -rf out

echo ""
echo "Images saved to `realpath $img_fol`"
echo ""

```

into the folder labeled: "State_Data"

- 2 Unzip the "State_Data" folder. (Warning: Be sure to only unzip the State_Data folder and nothing else as anything else will interfere with program execution)

3



Compile the "geoproc.cpp" and "block_display.c" program

- 3.1 Change permission to execute `geoproc.cpp` , `block_display.c` and "MakeFile" by using the following command:

```
chmod a+x geoproc.c
chmod a+x blockdisplay.c
chmod a+x Makefile
```

- 3.2 Compile both programs using the following command:

```
make MakeFile
```

4

Compile the "run" program in the State_Data folder

- 4.1 Change permission using the following command:

```
chmod a+x run
```

- 4.2 Run the "run" script using the following command:

```
bash run
```

OR

```
./run
```

- 5 Check for newly-created "images" folder for completed results. (Warning: If images are not present, check log file located in the "State_Data" folder for trouble-shooting help.)