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Protocol status: Working
We use this protocol and it's working

Building a phenotype-o-mat: A low-cost DIY plate reader for high-throughput phenotype measurements

Ben Braverman¹¹Arcadia Science

Ben Braverman: This device was made by biologists, not electrical engineers. If anything is unclear please let us know!

Arcadia Science



Arcadia Science

Arcadia Science

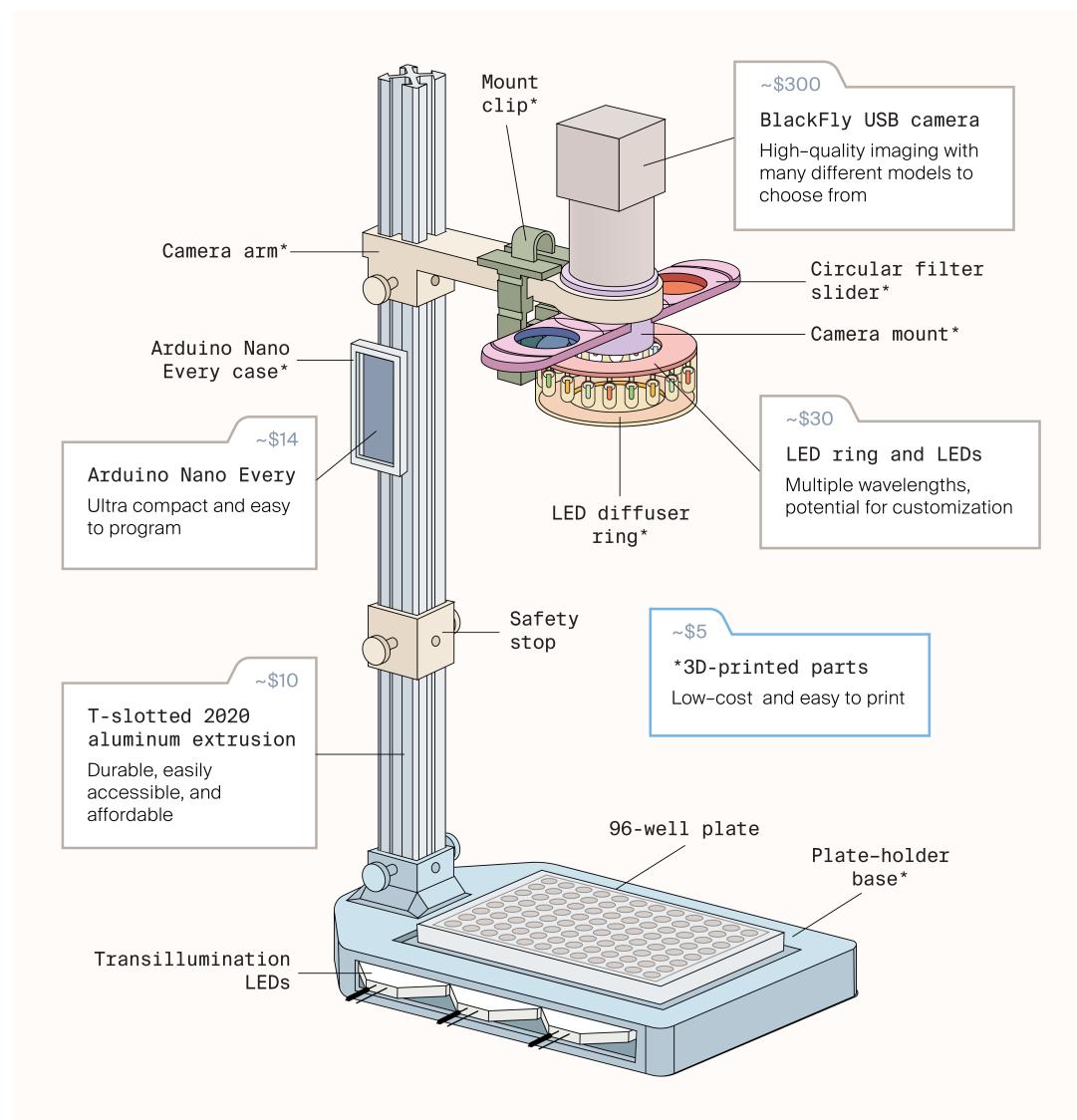
Created: Feb 13, 2024

ABSTRACT

Last Modified: Mar 15, 2024

PROTOCOL integer ID: 95184

Keywords: diy, phenotype, measurement, plate reader, imaging, imager, phenotype-o-mat, low-cost, cheap, assemble, assembly, high-throughput, high throughput, cell biology, cell bio, organism, 96-well, single-cell, bulk



The phenotype-o-mat with labeled parts and approximate costs

We've developed a DIY, low-cost, 96-well plate imager called the **phenotype-o-mat**. This protocol outlines the steps to assemble it yourself. We cover:

- 1) 3D-printing components
- 2) Adding threaded inserts
- 3) Soldering LEDs
- 4) Setting up the Arduino Nano Every
- 5) Connecting the BlackFly camera
- 6) Running an assay

While you can 3D-print a few of the components, the rest are commercially available. Check out the "Materials" tab to see what you'll need before beginning assembly. The necessary 3D-printing files and code are available in our phenotype-o-mat [GitHub repo](#).

If you have any questions or suggestions about assembly, please feel free to reach out at ben.braverman@arcadiascience.com or comment on our forthcoming phenotype-o-mat pub at research.arcadiascience.com.

IMAGE ATTRIBUTION

Arcadia Science

MATERIALS

LEDs

- Three white LED backlight modules (Large, 45 mm × 86 mm)
- Five super bright blue 5 mm LEDs (25 pack)
- Five super bright red 5 mm LEDs (25 pack)
- Five super bright yellow 5 mm LEDs (25 pack)
- Five super bright green 5 mm LEDs (25 pack)

Camera

- BFS-U3-16S2M-CS USB camera
- 12 mm CS mount lens (The one we've linked is part of a kit)
- USB-A 3.0 "male" to USB micro B "male" cable (The screw-locking and down-angle version helps keep the connection secure and removes some tension as the cable pulls on the camera. We recommend at least 3 m in length to accommodate different physical setups)
- 25 mm optical filters (optional)

Hardware

- Black PLA filament
- Clear PLA filament
- T-slotted framing rail (single four-slot rail, black, 20 mm square, solid - 40 cm)
- Assorted threaded inserts
- M3 thumb screws
- Custom LED ring PCB
- 18 100-ohm resistors
- Five 150-ohm resistors
- Solder
- Copper wire
- Colored wire (black, white, green, blue, yellow, and red)
- Arduino Nano Every
- Heat shrink
- Black corrugated plastic (at least 24 x 32 in), 4 mm thick
- Black duct tape
- Lab tape (optional)
- Zip ties
- Rubber bands (optional)

Tools

- FDM 3D printer
- Grippers

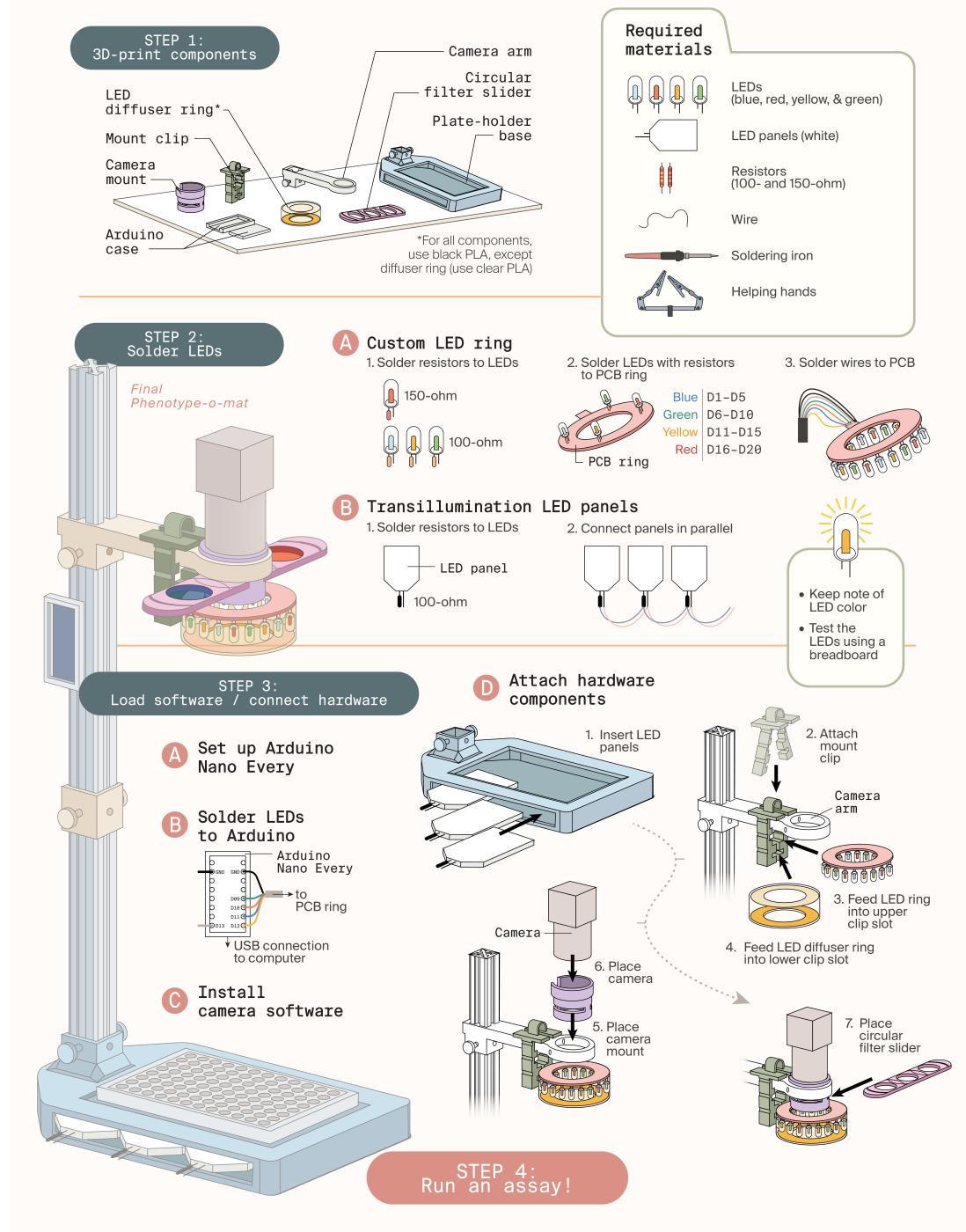
- [Soldering iron](#)
- [Helping hands](#)
- [Wire snips](#)
- [Wire strippers](#)
- [USB barcode reader](#)

SAFETY WARNINGS

 Use caution when working with a hot soldering iron

Overview

- 1 This protocol describes how to make a phenotype-o-mat in a step-by-step fashion. We've also included an overview figure below as an additional guide. It could be useful to print out as a reference as you work.



Assembling a phenotype-o-mat

3D-printing components

2 The phenotype-o-mat has the following 3D-printed components:

- Plate-holder base
- Camera arm
- Camera mount
- Circular filter slider
- LED ring and diffuser mount clip
- LED diffuser ring
- Arduino Nano Every case (credit: [leondl on Thingiverse](#))

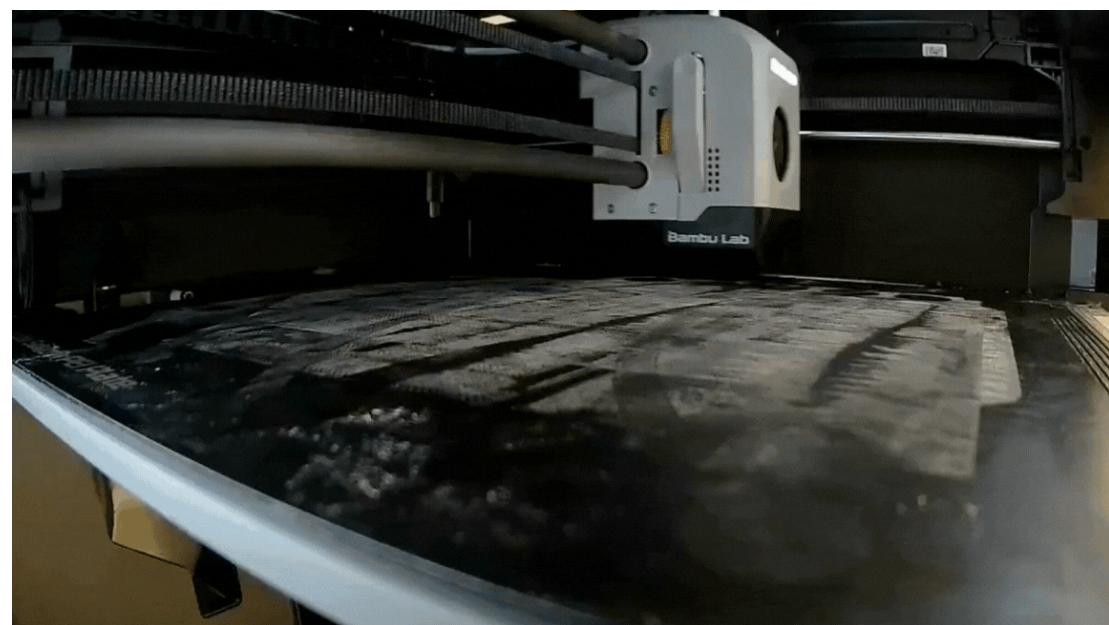
[Access STL files for these parts >](#)

Note

We used a Bambu Labs X1E 3D printer for the plate-holder base and a Prusa i3 MK3s for the rest of the pieces. The following steps outline how we printed these parts, but **many different printing methods/slicers/materials would also work.**

2.1 Plate-holder base

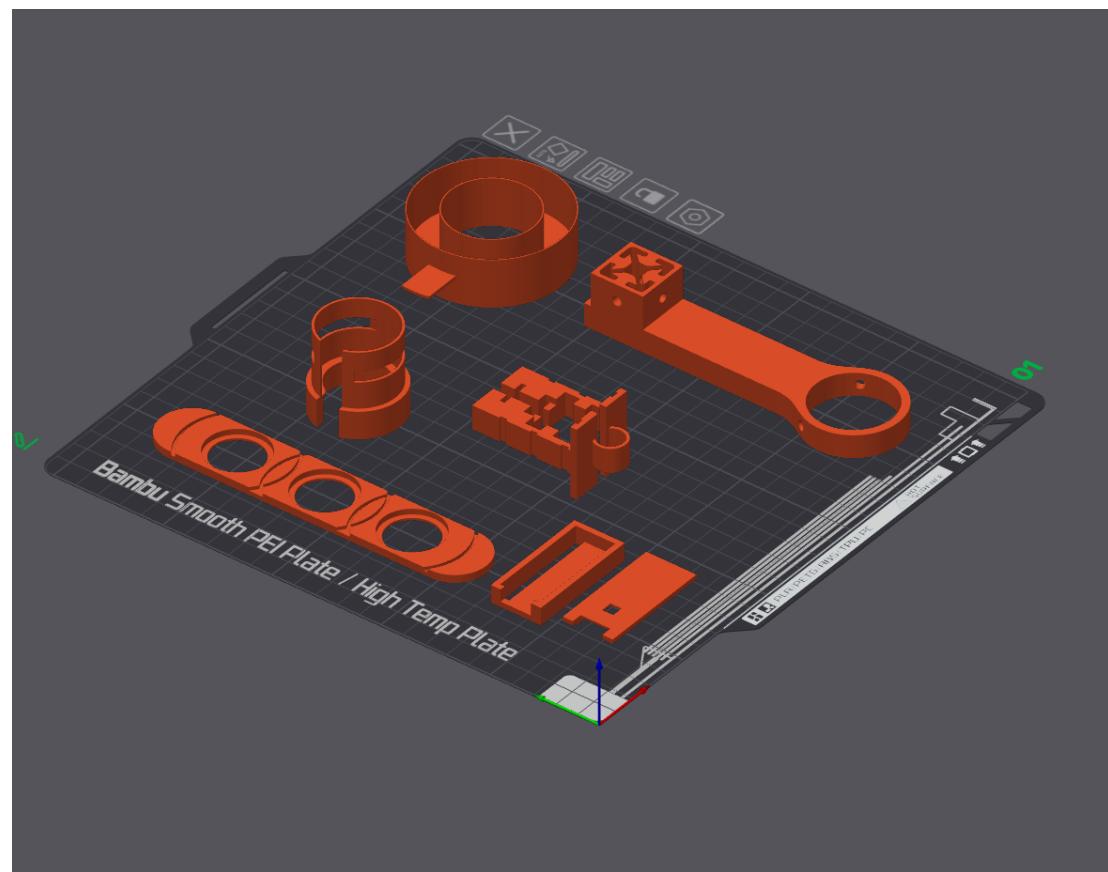
Place the model flat on the print bed and manually place supports under the LED slot. Print with PLA filament using a 15% grid infill.



Printing the plate-holder base (time-lapse)

2.2 Other attachments

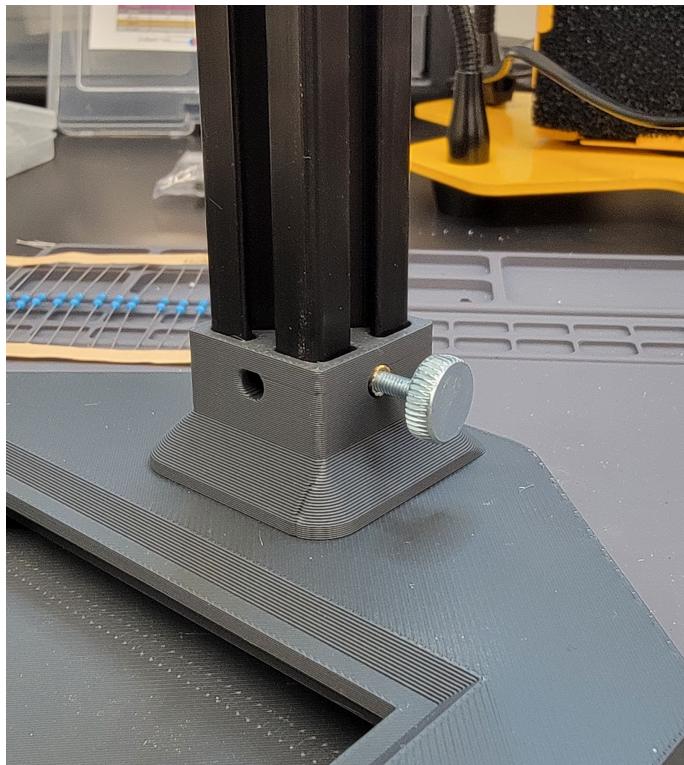
You can print all other phenotype-o-mat attachments **except the diffuser** in black PLA using a 20% grid infill and auto-generated supports. You must print the diffuser using a clear filament.



The other phenotype-o-mat attachments on a 3D printer bed

Adding threaded inserts

- 3 The heat-set threaded inserts allow you to add threaded metal screws to both the plate-holder base and the camera arm.



A thumb screw attached to the plate-holder base



An example of adding a heat-set threaded insert to a 3D print (credit: [orias on Lulzbot](#))

Place the 8 mm M3 threaded insert into the side hole on the plate-holder base, perpendicular to the surface. Heat a soldering iron to 200 °C and place it on the threaded insert. As the insert heats up, apply light

pressure. Allow the insert to melt the plastic around it and push it into place. Make sure not to press the threaded insert too far, as it will obstruct the aluminum extrusion.

Add threaded inserts to the camera arm in the same way. Add 8 mm M3 inserts at the neck attachment point and 4 mm M3 brass inserts at the camera holder.



Adding a 4 mm M3 threaded insert to the camera holder

Once you've added the threaded insert, you can add an M3 thumb screw to fasten it to the aluminum extrusion.

Soldering LEDs

- 4 The phenotype-o-mat uses transillumination LED panels to illuminate plates from below and a custom LED ring to illuminate plates with blue, green, yellow, and red LEDs. This section covers how to assemble the LED ring and LED panels. You'll need the following materials:
- Soldering iron
 - Soldering iron helping hands
 - Solder wire
 - Three white LED backlight modules (Large, 45 mm × 86 mm)
 - Five super bright blue 5 mm LEDs
 - Five super bright red 5 mm LEDs
 - Five super bright yellow 5 mm LEDs
 - Five super bright green 5 mm LEDs
 - 18 100-ohm resistors (used for green, blue, and yellow LEDs)
 - Five 150-ohm resistors (used for red LEDs)

For an introduction to soldering resistors to LEDs, check out this video:

<https://www.youtube.com/embed/hQsnxNG3IXM?si=aCzluPzqTVbMfju>

Credit: Random Making Encounters

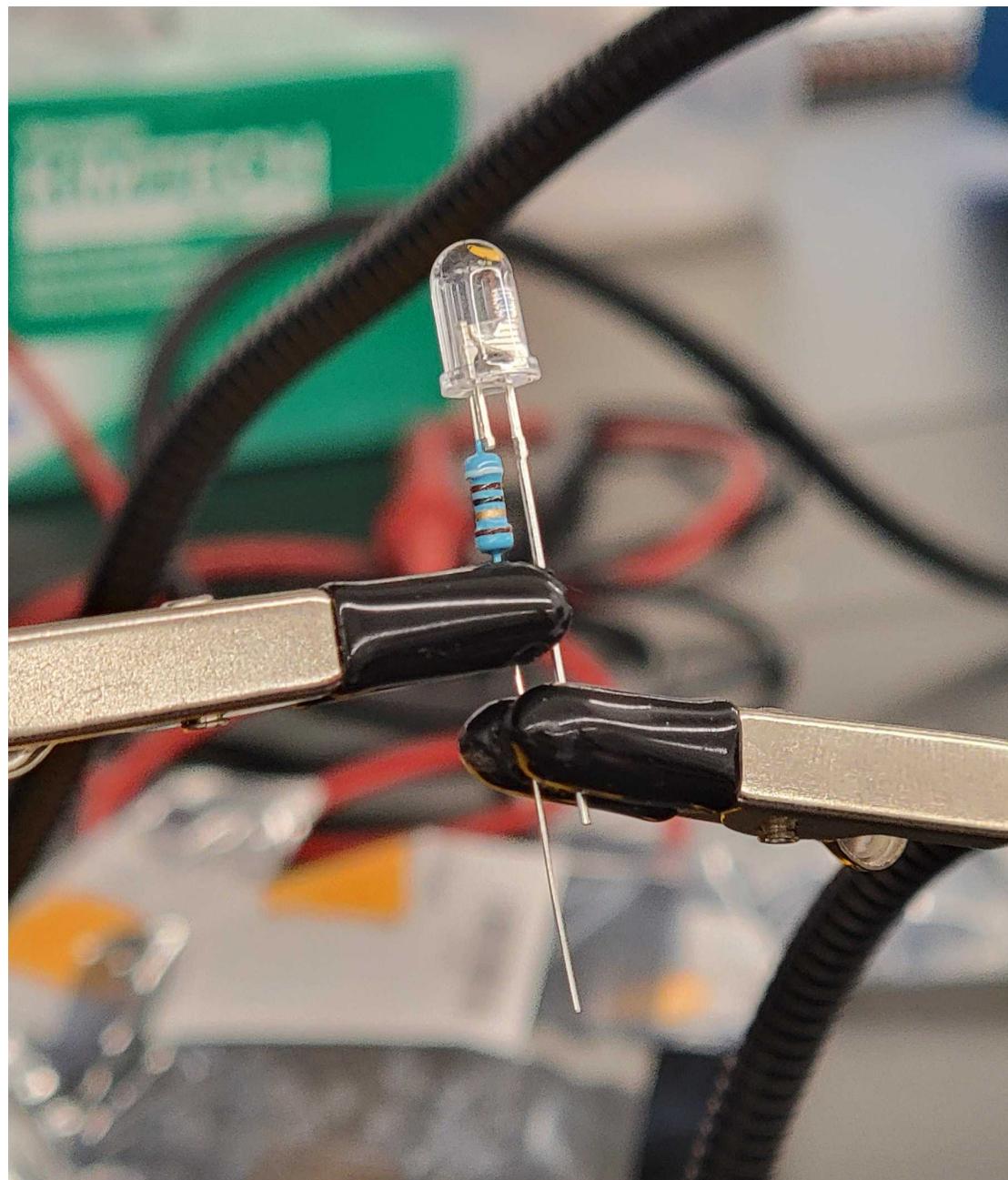
4.1 Soldering resistors to LEDs

Note

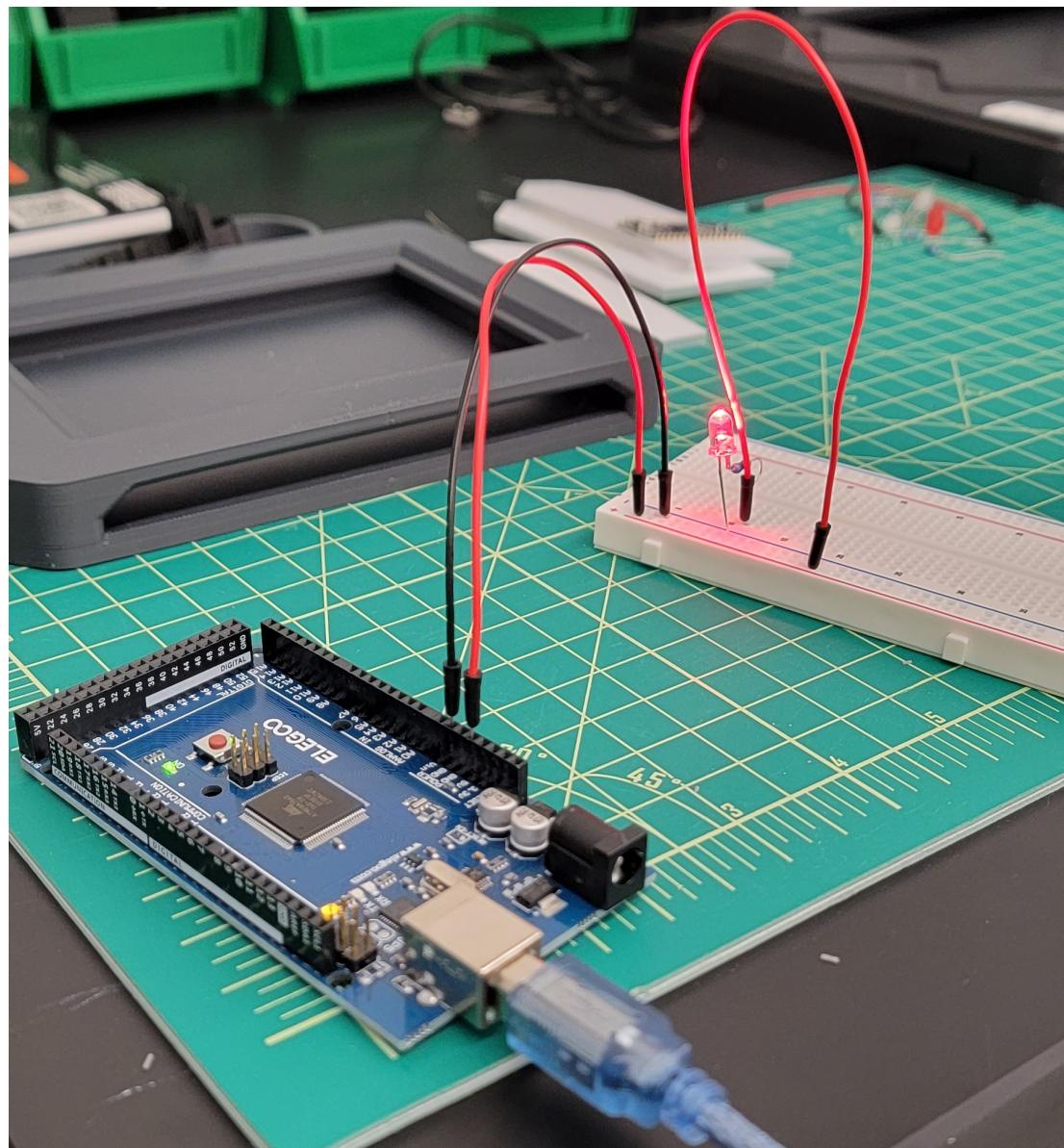
It's important not to mix up the colors, so keep LEDs in their respective bags until working with them.

The green, blue, and yellow LEDs need **100-ohm resistors** and the red LEDs need **150-ohm resistors**.

1. Snip the longer wire off the LED at the notch near the bulb.
2. Cut one side of the resistor wire so it is about the same length as the nub of wire left on the LED.
3. Using grippers, align the short end of the resistor with the short wire on the LED.
4. Carefully solder these two together.
5. Set the LED/resistor combo aside, making sure to keep note of the LED's color.
6. Test the LEDs with a breadboard to make sure they're working.



Lining up the resistor with LED before soldering



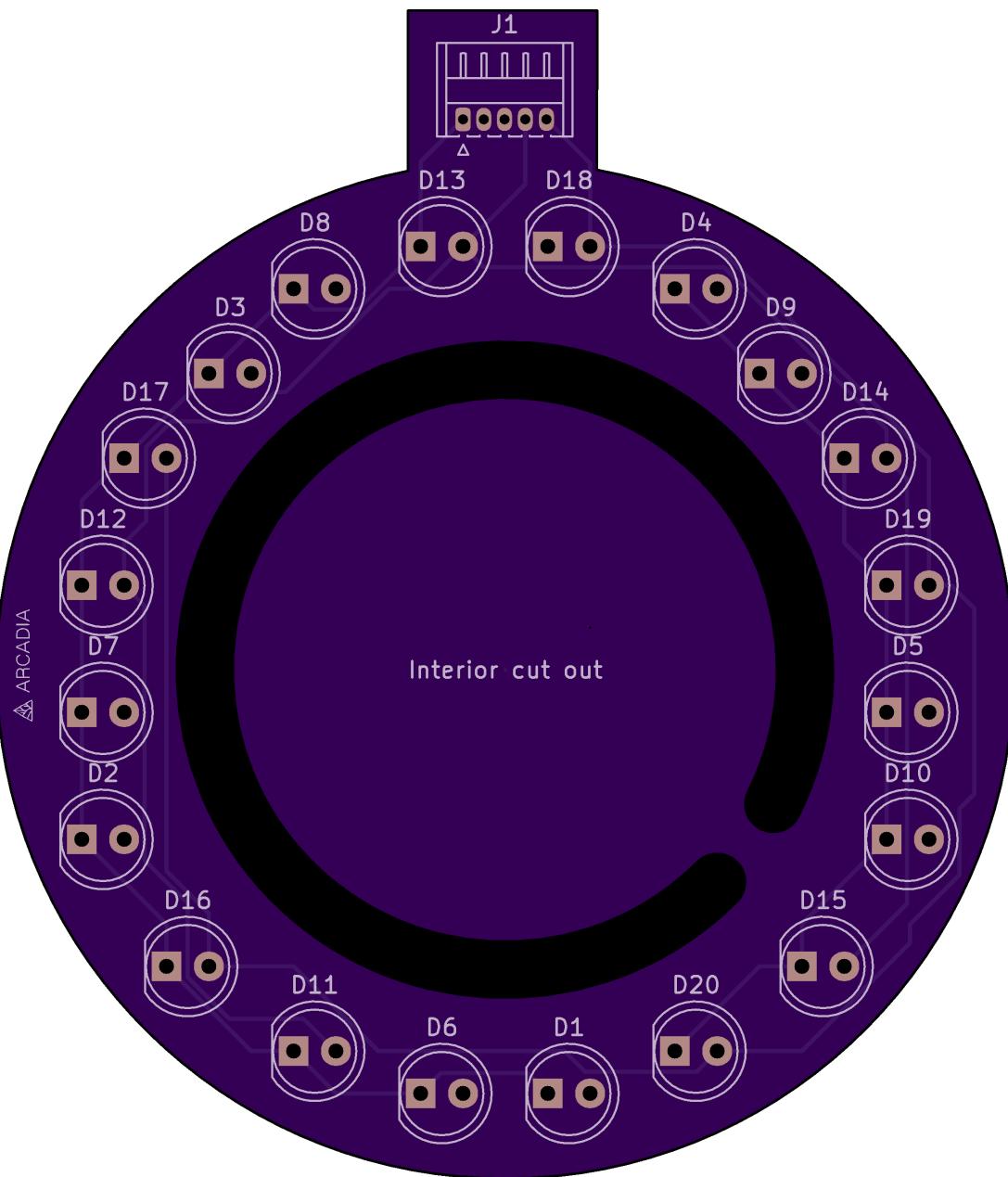
Testing the LED using a breadboard and an UNO R3 board

4.2 Soldering LEDs with resistors to the PCB ring

After all of the LEDs have a resistor, begin soldering them to the custom-printed circuit board (PCB ring) in the following positions:

	Color	Positions
	Blue	D1–D5
	Green	D6–D10
	Yellow	D11–D15

Color	Positions
Red	D16–D20

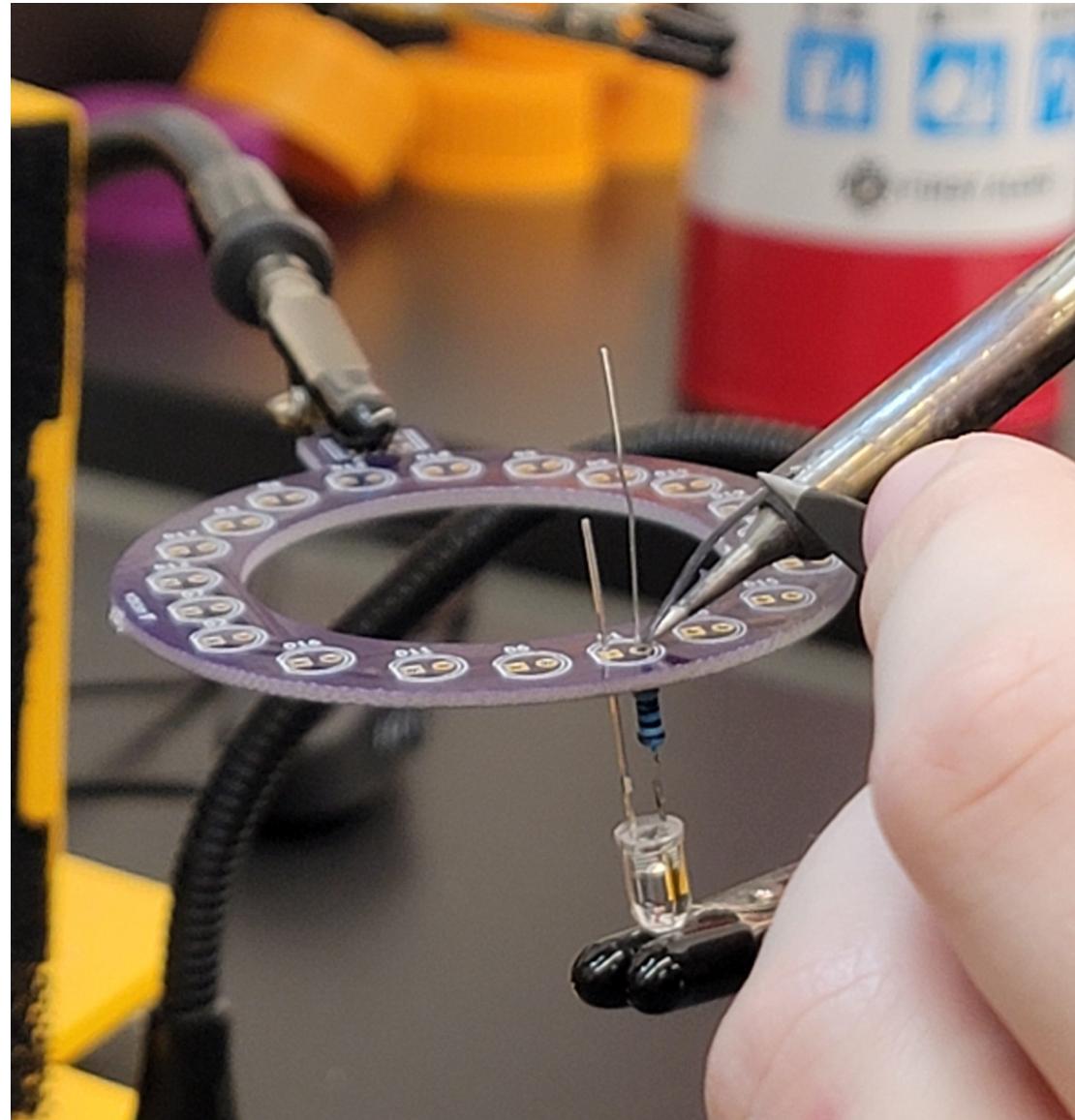


A diagram of the PCB ring with LED positions labeled

1. Hold the PCB ring in place with grippers.
2. Place the LED into the appropriate PCB holes with the resistor side going through the circular hole and the other side going through the square hole. Make sure the PCB is oriented with the

labels facing up. Get the resistor as close to the board as possible and try to make all the LEDs about the same height.

3. Solder these wires to the PCB by carefully heating the metal pads next to the wire, being mindful not to melt the board or accidentally solder the wires together.
4. Snip the excess wire off and continue soldering until all LEDs are attached.



Soldering an LED to the LED PCB ring

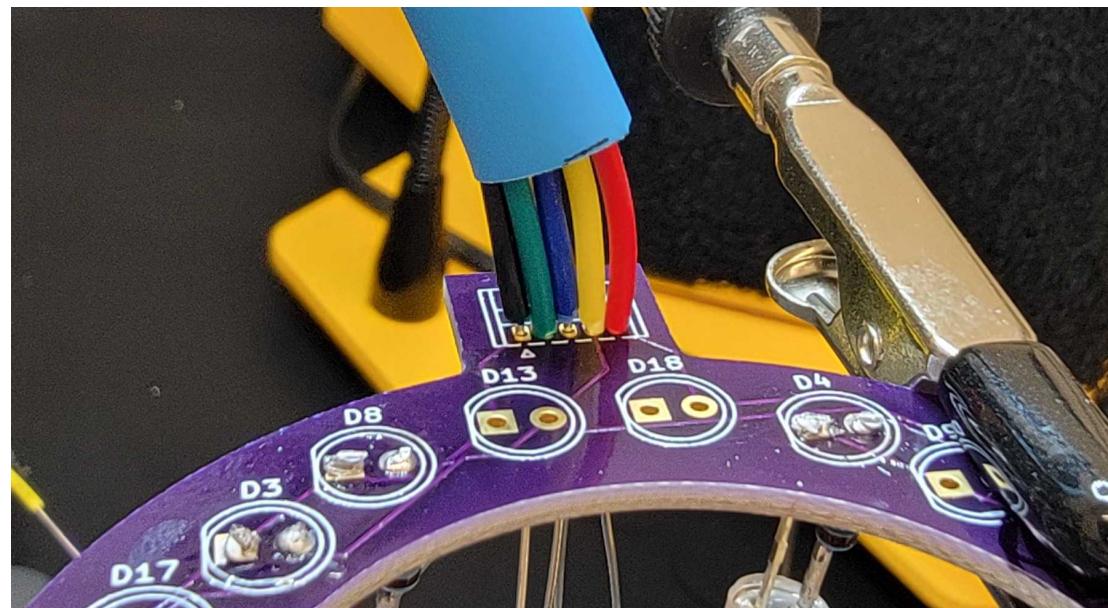
4.3 Soldering wires to the PCB

Once the LEDs with resistors are all attached to the PCB ring, wire the entire PCB to the Arduino Nano Every. Get two pieces of black wire and one piece each of white, green, blue, yellow, and red

wire. Each piece needs to be about a third of a meter long.

1. Remove about 2.5 cm of insulation from the ends of each wire using wire strippers.
2. On the PCB, place the wires in the following positions and solder them carefully to the board.
The arrow printed on the left indicates the "ground" position. Wrap the bundle of wires with heat shrink to keep them in place.

	Wire	Position
	Black (ground)	1 (arrow)
	Green	2
	Blue	3
	Yellow	4
	Red	5

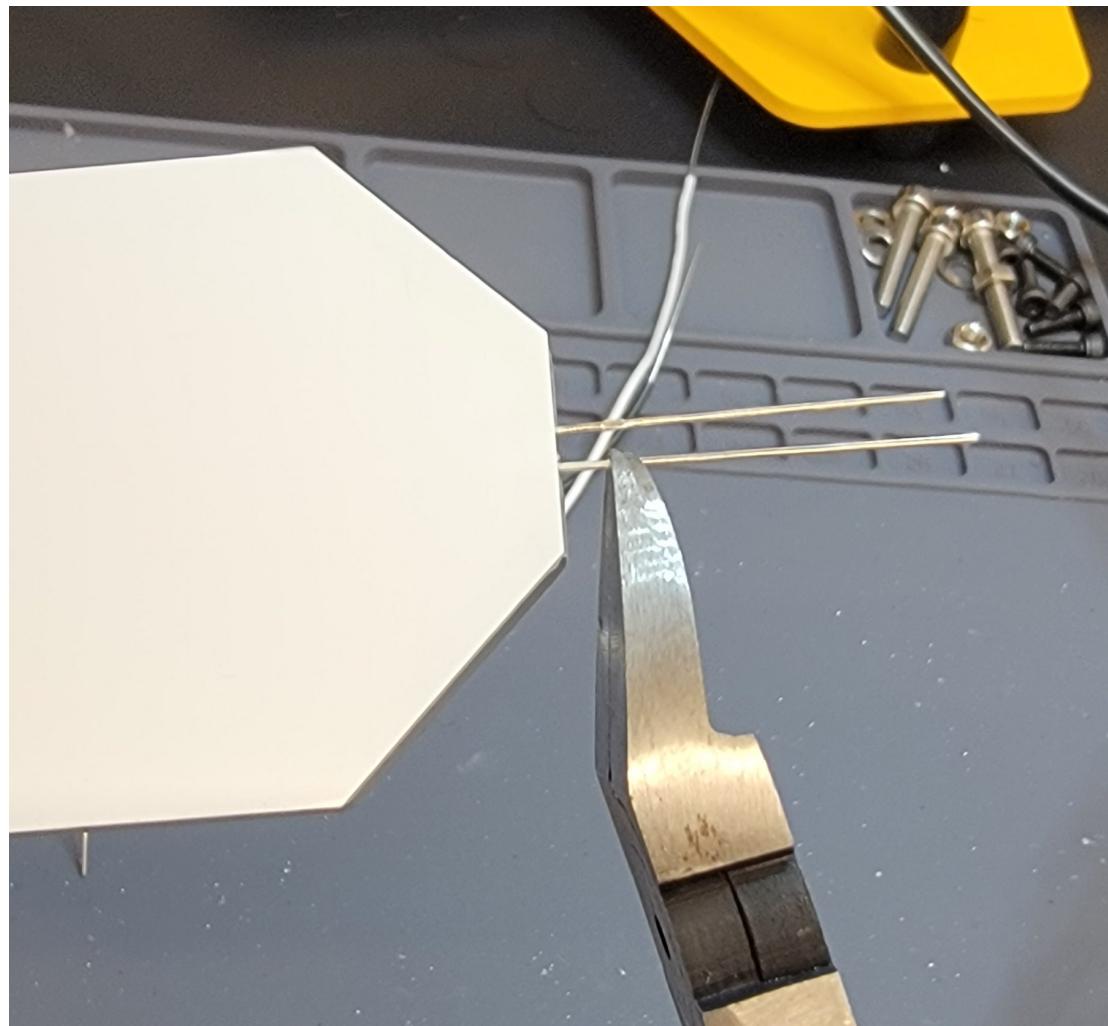


Attaching the wires to the PCB ring

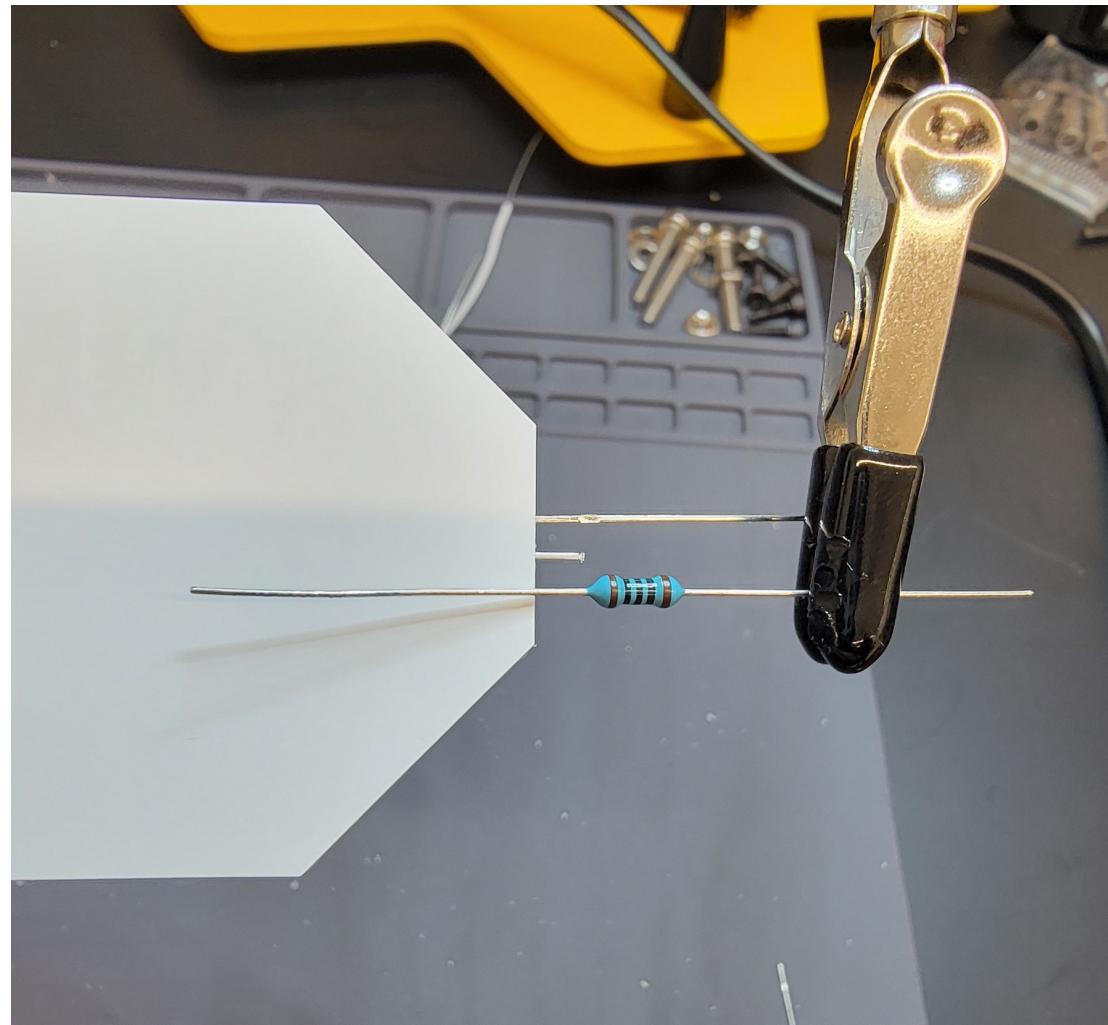
4.4 Soldering transillumination LED panels

Each LED panel requires a 100-ohm resistor. You can solder them to the wires of the LED panel in the same way as the other LEDs:

1. Snip the longer wire (anode) off the LED at the notch near the panel.
2. Cut one side of the resistor wire so it is about the same length as the nub of wire left on the LED.
3. Using grippers, align the short end of the resistor with the short wire on the LED.
4. Carefully solder these two together.
5. Do this for all three LED panels.



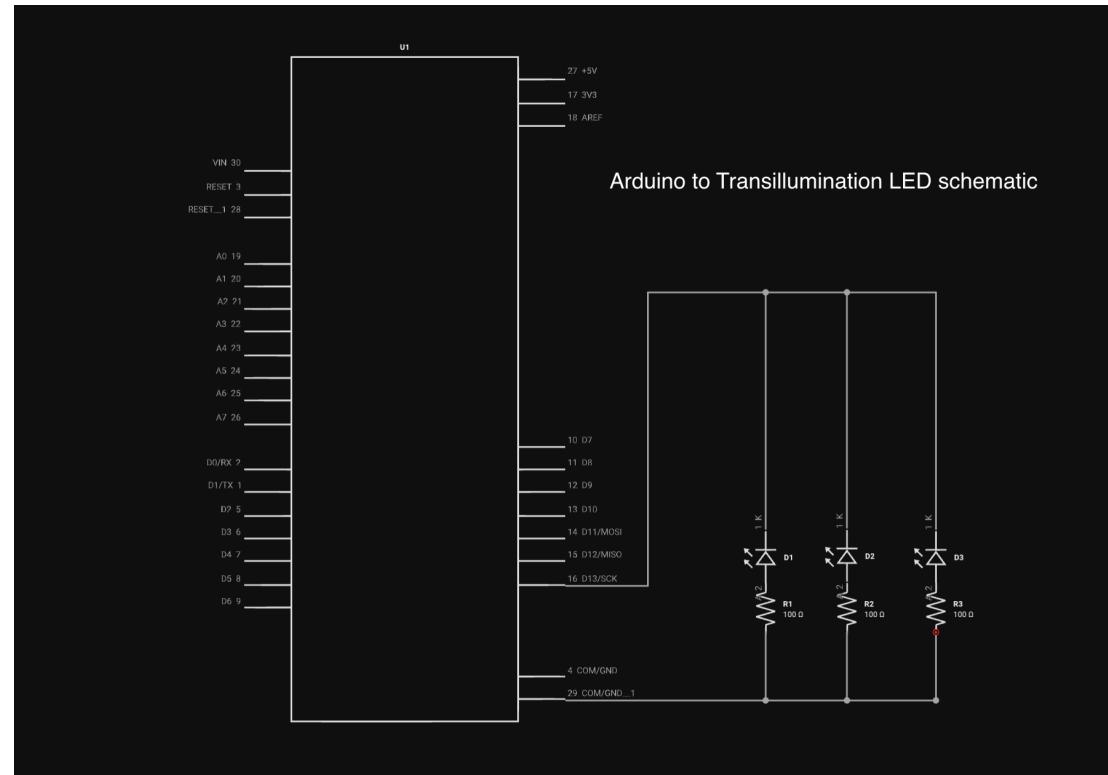
Snipping the anode to place a resistor



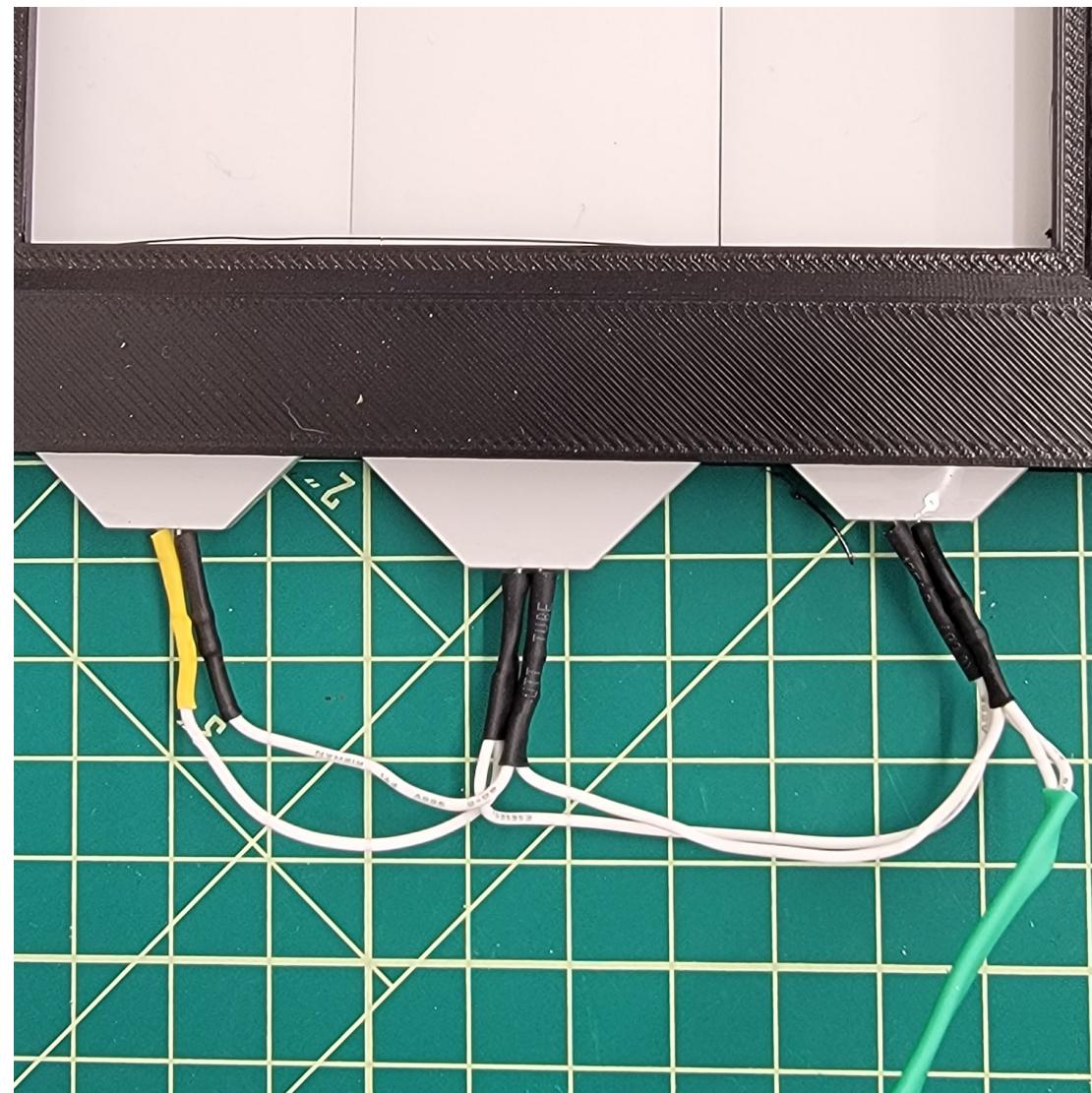
Measuring how much wire to cut from the resistor before attaching it to the transillumination LED

4.5 **Connecting transillumination LED panels in parallel**

Using ~10 cm pieces of white wire, solder together each anode (now with resistors), and each cathode. Hold them in place using shrink wrap.



Schematic of the transillumination LEDs connected to the Arduino Nano Every



Transillumination LEDs wired together in parallel

Cut pieces of black wire and white wire about 0.3 meters long. Strip the ends of each. Solder the black wire to the cathode of the rightmost LED panel and solder the white wire to the anode of the same LED panel.

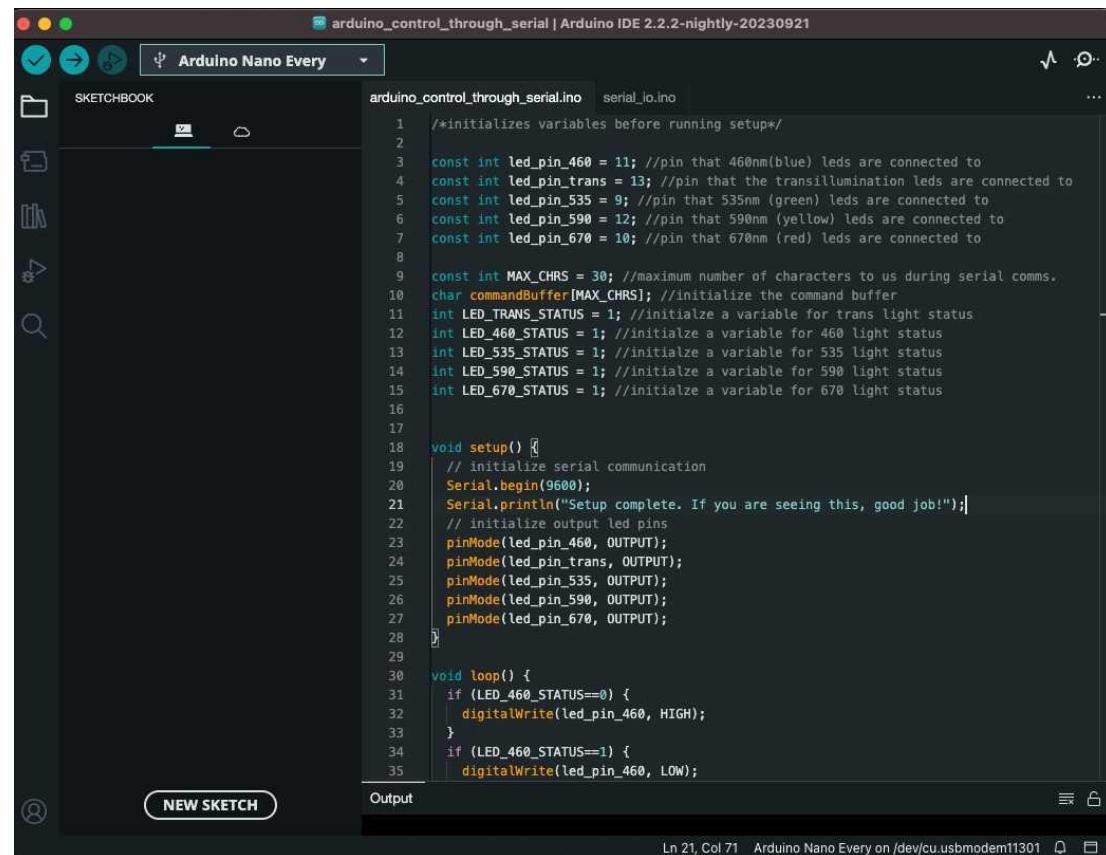
Setting up the Arduino

- 5 The phenotype-o-mat uses an Arduino Nano Every to control its LEDs. This section covers how to set up the Arduino Nano Every and how to connect it to the LEDs.

If you haven't already, [install the Arduino IDE](#).

5.1 Loading the firmware

1. Connect the Arduino Nano Every to your computer via USB.
2. From our [GitHub repo](#), download "arduino_control_through_serial.ino" and "serial_io.ino."
3. Open both of these files in the Arduino IDE and upload them to your device.



```

1  /*initializes variables before running setup*/
2
3  const int led_pin_460 = 11; //pin that 460nm(blue) leds are connected to
4  const int led_pin_trans = 13; //pin that the transillumination leds are connected to
5  const int led_pin_535 = 9; //pin that 535nm (green) leds are connected to
6  const int led_pin_590 = 12; //pin that 590nm (yellow) leds are connected to
7  const int led_pin_670 = 10; //pin that 670nm (red) leds are connected to
8
9  const int MAX_CHRS = 30; //maximum number of characters to us during serial comms,
10 char commandBuffer[MAX_CHRS]; //initialize the command buffer
11 int LED_TRANS_STATUS = 1; //initialize a variable for trans light status
12 int LED_460_STATUS = 1; //initialize a variable for 460 light status
13 int LED_535_STATUS = 1; //initialize a variable for 535 light status
14 int LED_590_STATUS = 1; //initialize a variable for 590 light status
15 int LED_670_STATUS = 1; //initialize a variable for 670 light status
16
17
18 void setup() {
19     // initialize serial communication
20     Serial.begin(9600);
21     Serial.println("Setup complete. If you are seeing this, good job!");
22     // initialize output led pins
23     pinMode(led_pin_460, OUTPUT);
24     pinMode(led_pin_trans, OUTPUT);
25     pinMode(led_pin_535, OUTPUT);
26     pinMode(led_pin_590, OUTPUT);
27     pinMode(led_pin_670, OUTPUT);
28 }
29
30 void loop() {
31     if (LED_460_STATUS==0) {
32         digitalWrite(led_pin_460, HIGH);
33     }
34     if (LED_460_STATUS==1) {
35         digitalWrite(led_pin_460, LOW);
36     }
}

```

Ln 21, Col 71 Arduino Nano Every on /dev/cu.usbmodem11301

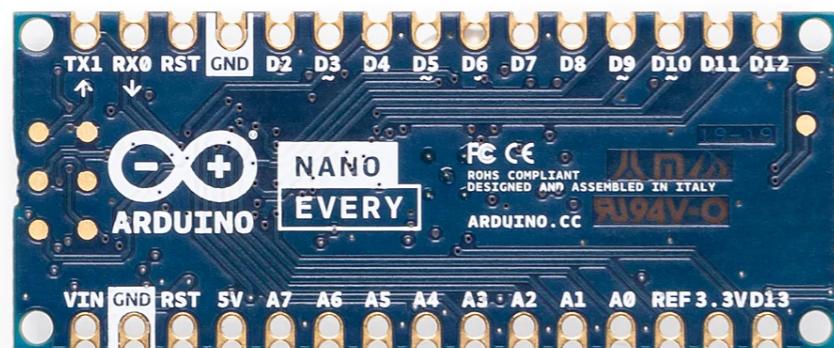
Arduino IDE with the firmware scripts open

5.2 Connecting LEDs to the Arduino

Bundle the wires together with heat shrink to keep them in place. Solder the wires from the LEDs to the Arduino in the following positions:

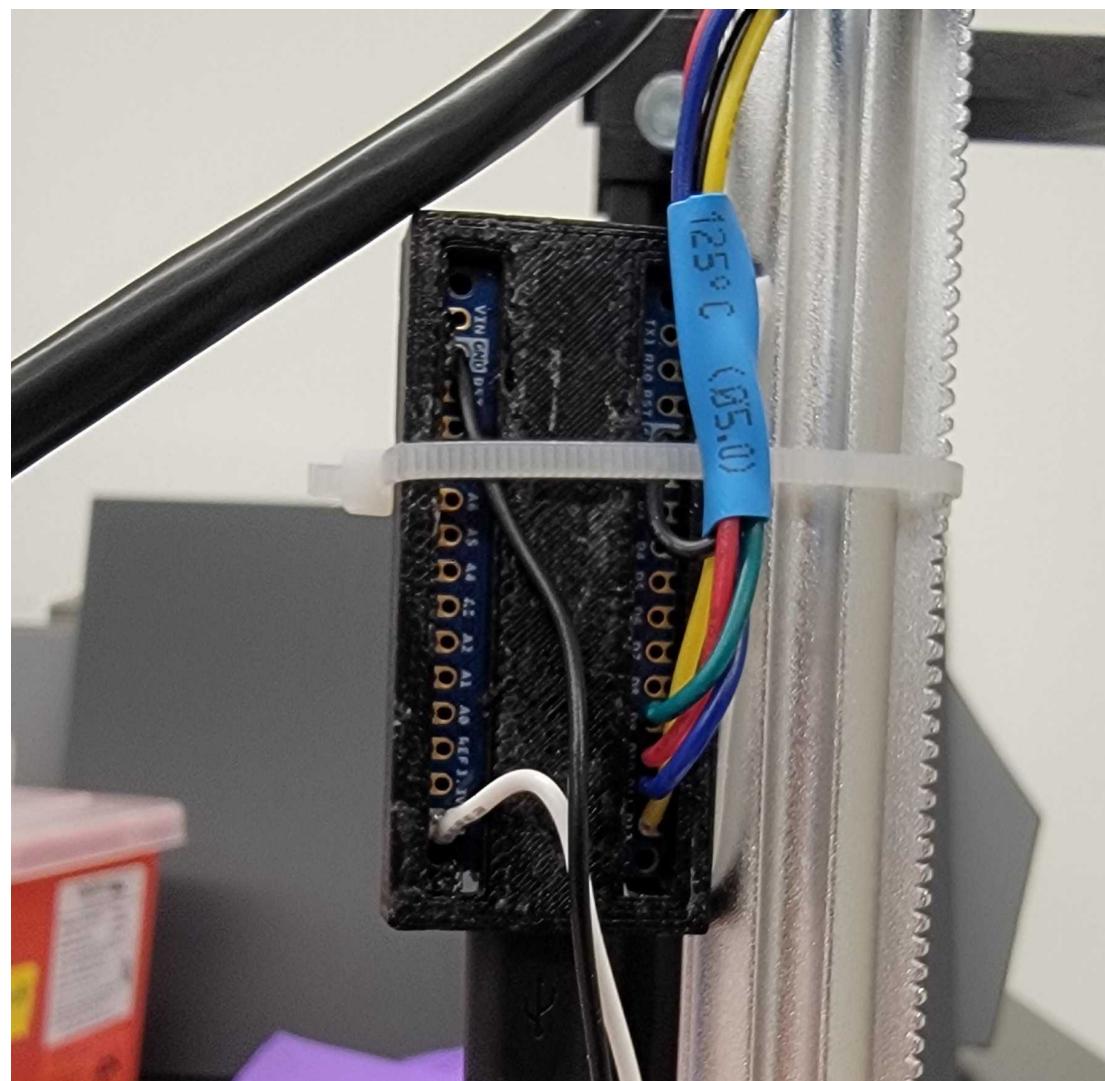
	Wire color	Arduino position
	Green	D9
	Red	D10
	Blue	D11

	Wire color	Arduino position
	Yellow	D12
	White	D13
	Black	GND
	Black	GND



The Arduino Nano Every and its labeled positions

Place the Arduino Nano Every in the 3D-printed case and carefully feed the wires through. Connect the Arduino Nano Every to your computer via USB.



Arduino Nano Every wired together in its case

Installing Spinnaker SDK

- 6 To use the FLIR BlackFly camera, you need to make a free account and download the [Spinnaker Software Development Kit](#).

Note

We've only tested using Linux Ubuntu 22.04, specifically the "64-bit AMD" and "Python 3.10 for 64-bit AMD" downloads.



Easy to use Vision Application Development for 2D Cameras

Spinnaker SDK

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The Spinnaker SDK is FLIR's next generation GenICam3 API library built for machine vision developers. It features an intuitive GUI called SpinView, rich example code, and comprehensive documentation designed to help you build your application faster. The Spinnaker SDK supports FLIR and Dalsa USB3, GigE, 5GigE, and most 10GigE area scan cameras.

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Screenshot of the Spinnaker SDK website

Linux

Ubuntu 22.04

STATUS	DESCRIPTION	FILENAME	RELEASE DATE	VERSION	
Bug Fix	64-bit ARM	spinnaker-3.1.0.79-arm64-pkg.tar.gz	April 28, 2023	3.1.0.79	Download
Bug Fix	ARM Hard Float	spinnaker-3.1.0.79-armhf-pkg.tar.gz	April 28, 2023	3.1.0.79	Download
Bug Fix	64-bit AMD	spinnaker-3.1.0.79-amd64-pkg.tar.gz	April 28, 2023	3.1.0.79	Download

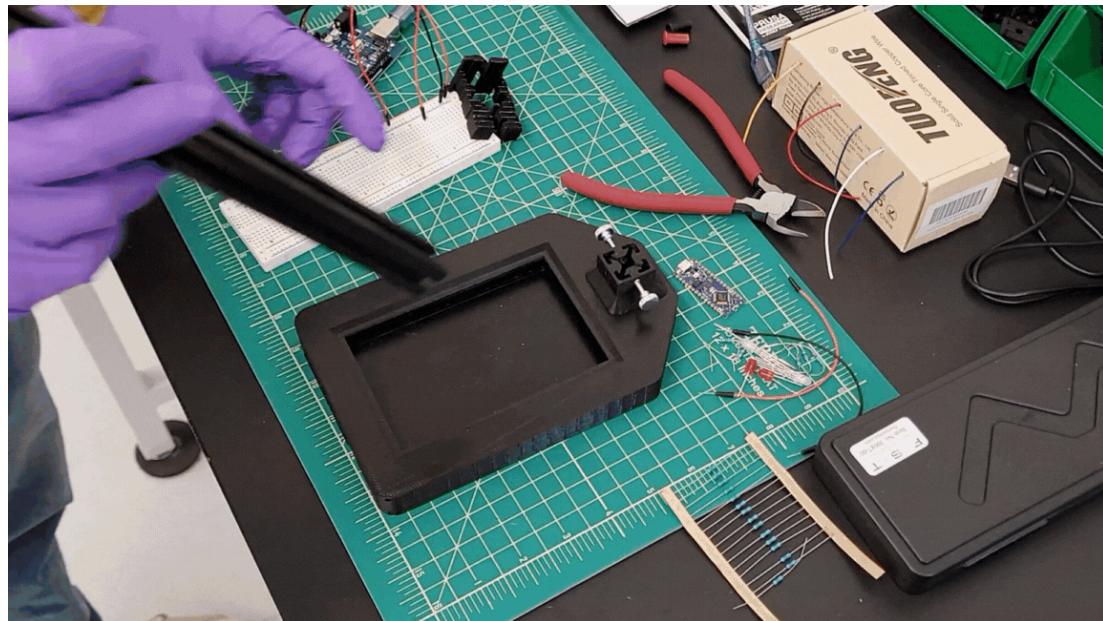
Ubuntu 22.04 Python

STATUS	DESCRIPTION	FILENAME	RELEASE DATE	VERSION	
Bug Fix	Python 3.10 for ARM Hard Float	spinnaker_python-3.1.0.79-cp310-cp310-linux_armv7l.tar.gz	April 28, 2023	3.1.0.79	Download
Bug Fix	Python 3.10 for 64-bit ARM	spinnaker_python-3.1.0.79-cp310-cp310-linux_aarch64.tar.gz	April 28, 2023	3.1.0.79	Download
Bug Fix	Python 3.10 for 64-bit AMD	spinnaker_python-3.1.0.79-cp310-cp310-linux_x86_64.tar.gz	April 28, 2023	3.1.0.79	Download

Attaching hardware and 3D-printed components

7 Add the aluminum extrusion to the base

Now that your LEDs are wired together, you can assemble the phenotype-o-mat. Start by inserting the aluminum extrusion and fastening it to the plate-holder base with M3 thumbscrews.



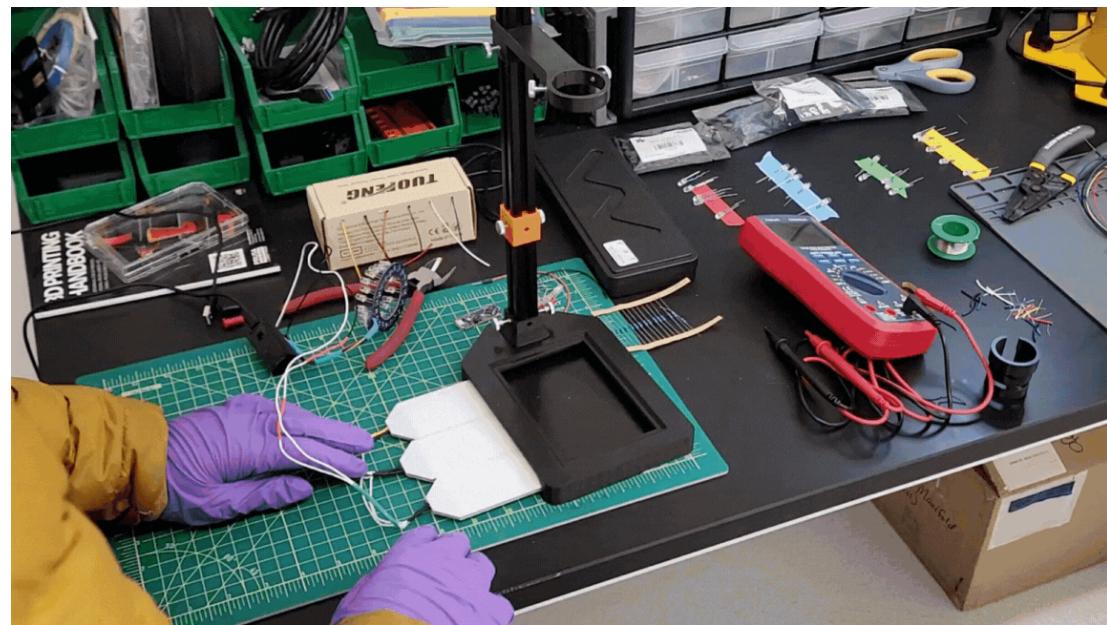
Attaching the aluminum extrusion to the plate-holder base

7.1 Attaching the transillumination LEDs to the plate-holder base

Carefully insert the LED panels face up, making sure not to scrape them on the edge on the way in.

Note

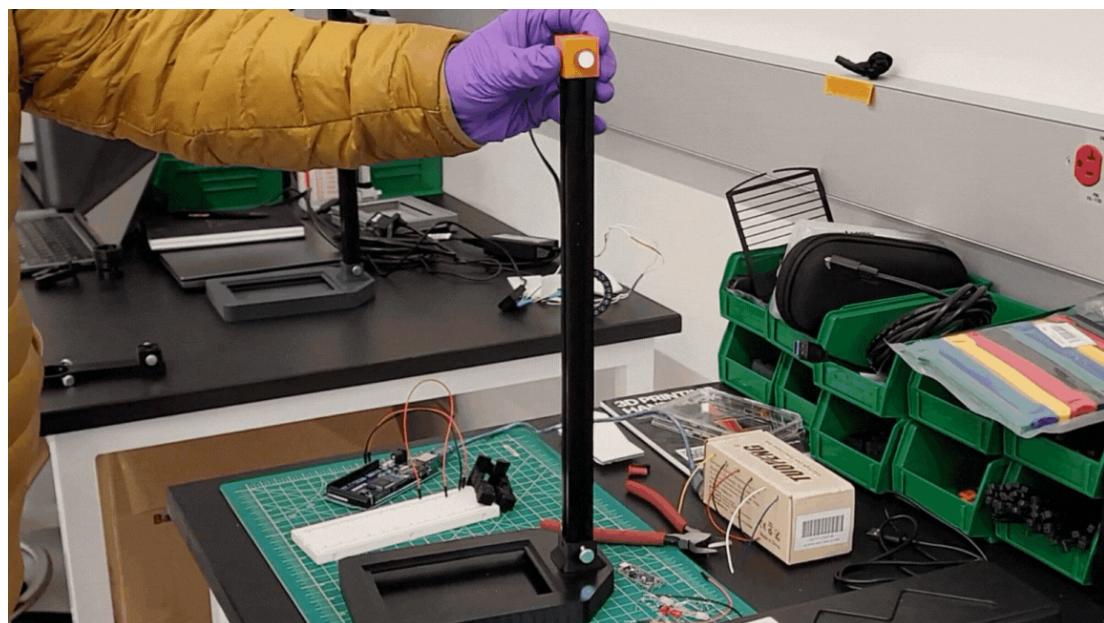
You can tape LEDs together from the bottom with lab tape to keep them together as a unit.



Sliding the transillumination LEDs into the plate-holder base

7.2 Attaching the camera arm

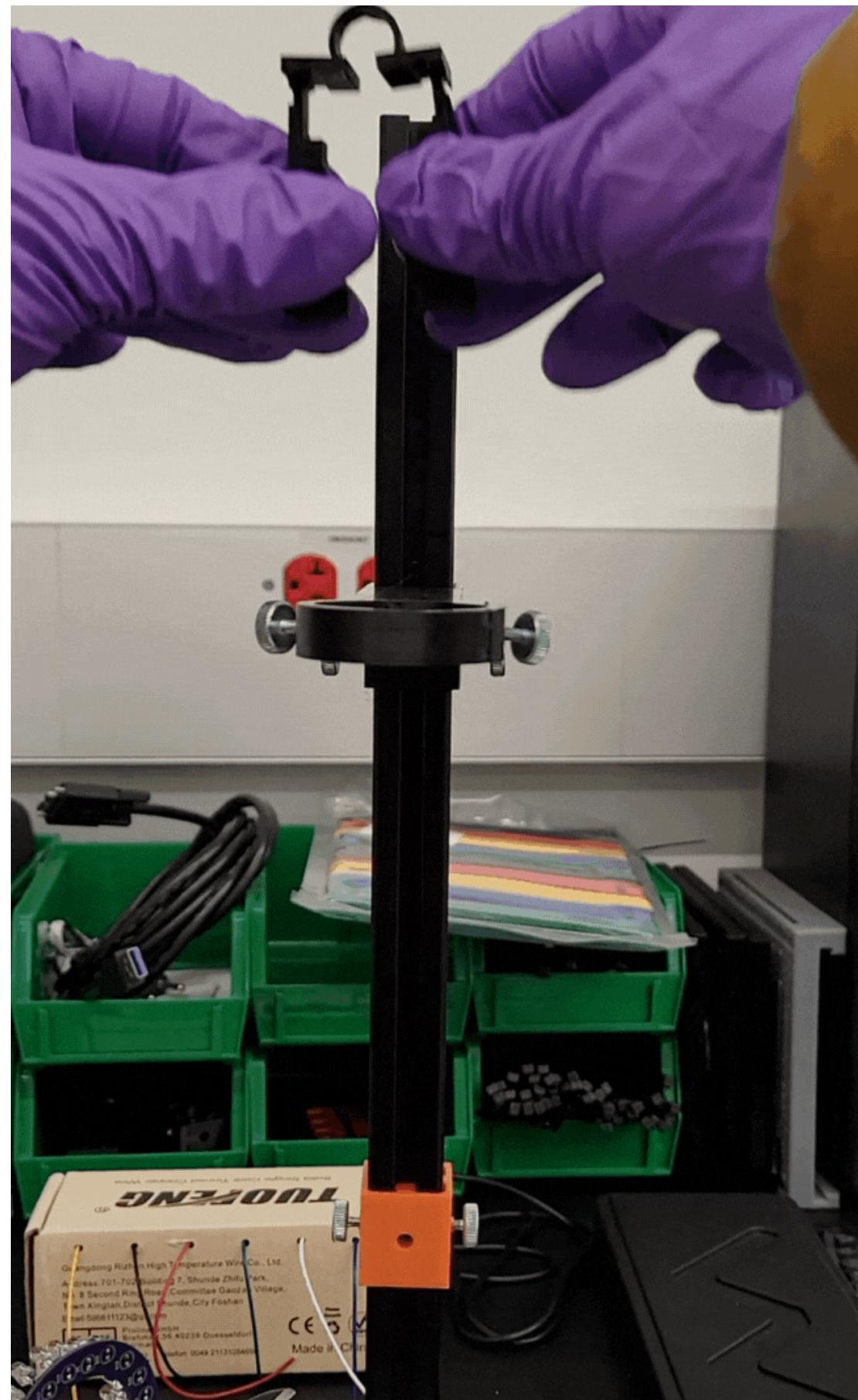
1. Slide the safety stop into place about 1/4 of the way from the base of the aluminum extrusion. Fasten it in place with the thumb screws.
2. Slide the camera arm into place and fasten it to the aluminum extrusion. You'll adjust it to the exact height once you attach the camera.

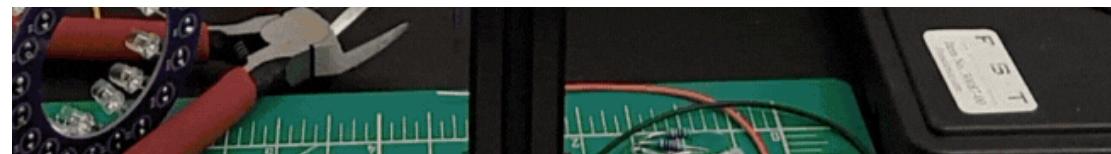


Attaching both the safety stop and the camera arm

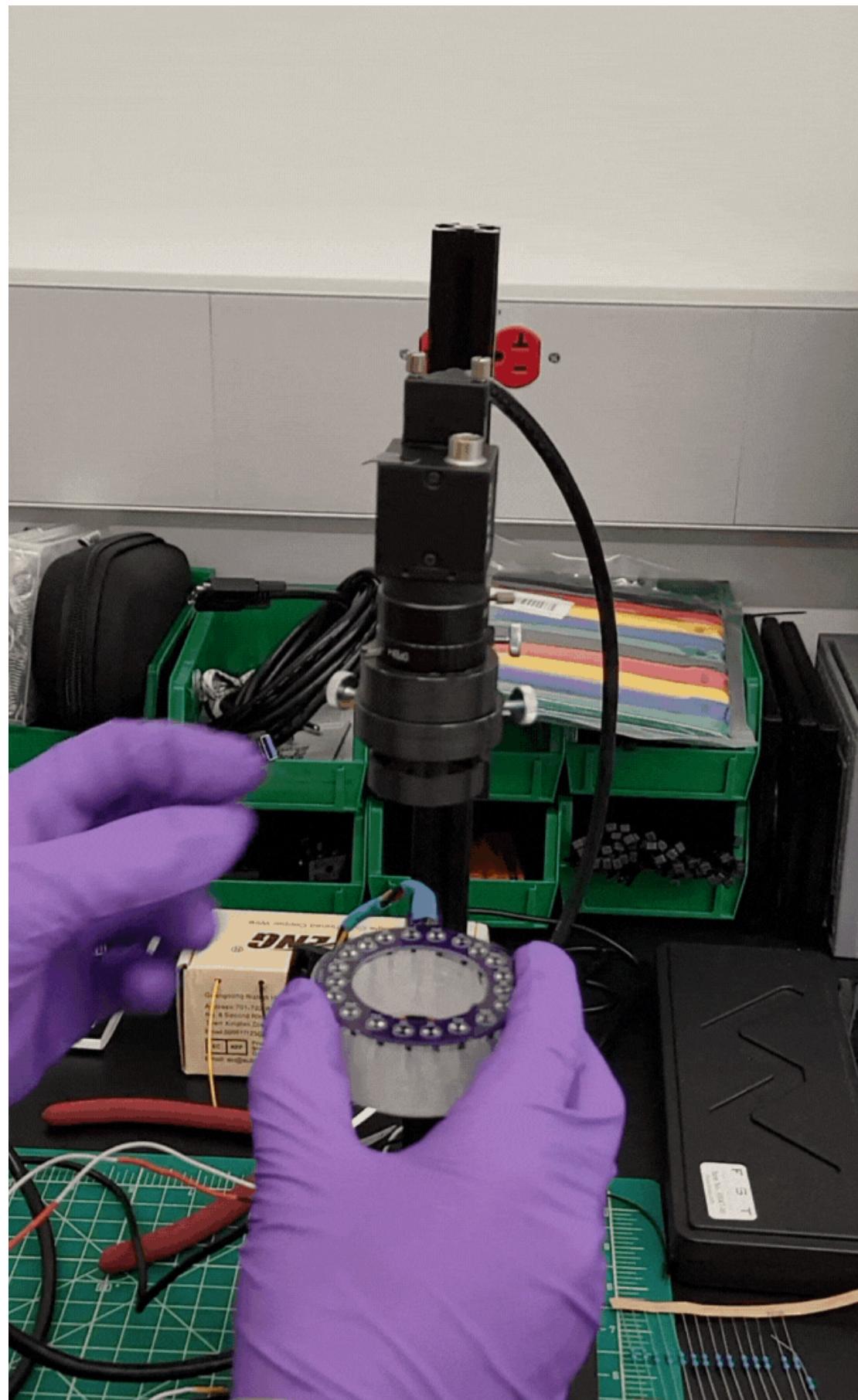
7.3 Attaching the wired PCB ring and diffuser with the mount clip

1. Separate the mount clip and snap it in place on the microscope stand.
2. Feed the PCB ring (now wired with LEDs) into the upper clip slot from the bottom, making sure there's room for the connected wires.
3. Feed the LED diffuser ring into the lower clip slot from the bottom.





Attaching the LED ring and diffuser mount clip to the camera arm





Attaching the LED ring and diffuser to the mount clip – it's helpful to hold them together, open the clip up, and secure both pieces into their respective slots at the same time

Note

Consider adding a rubber band around the mount clip for extra security.

7.4 Attaching the camera mount and securing the camera

1. Loosen the knobs on the camera holder and place the camera mount with the gap facing toward the neck of the stand.
2. Make sure the camera is plugged into your computer via USB. Turn on the live view of the camera using the SpinView Software. Put a test plate on the base to note the camera's orientation and focus. Turn the camera so the USB cable is on the right or left side. This will give a "landscape" view of the plate. Adjust the height of the camera arm as needed.
3. Once you have the right focus and orientation, tighten the screws around the camera hole to keep the BlackFly camera in place. Make sure there's enough loose wire above the camera to prevent tension from moving the camera out of position.

Note

Add a rubber band around the camera mount to provide extra security. Coil excess USB cable and zip-tie it to the neck as needed.

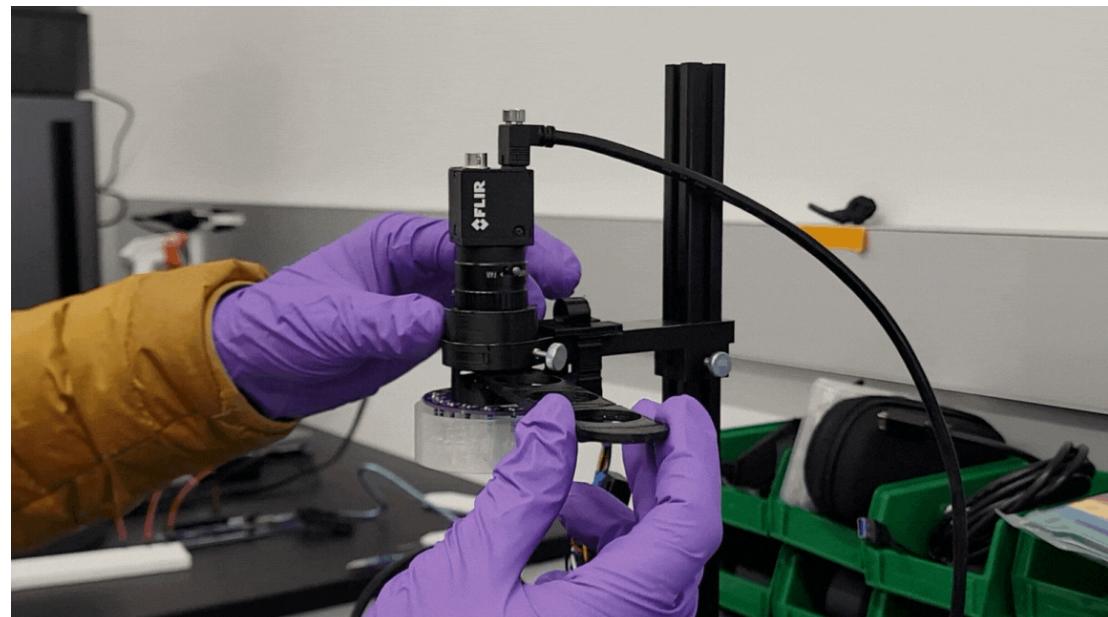




Attaching the camera mount to the camera arm and then attaching the camera to the mount

7.5 Attaching the filter slider

Insert the filter slider into the camera mount and use the visual indicators on the top to ensure the filter is directly underneath the camera lens.



Attaching the filter slider to the camera mount

7.6 Building a dark box

Using black duct tape and black corrugated plastic sheets, create a dark box to house the phenotype-o-mat while assays run. Create a door using either a blackout curtain or by folding corrugated plastic.



A phenotype-o-mat dark box made with duct tape

We've also [designed 3D-printable brackets](#) if you'd like to give your box more structure, but they only fit 4 mm thick pieces of corrugated plastic, and duct tape is still required to fill in the gaps.

You can use a piece of blackout curtain and velcro to make a door and magnets to secure the curtain to the sides of the box.



A phenotype-o-mat dark box made with 3D-printed brackets

If you decide to print the dark box brackets, you'll need to print:

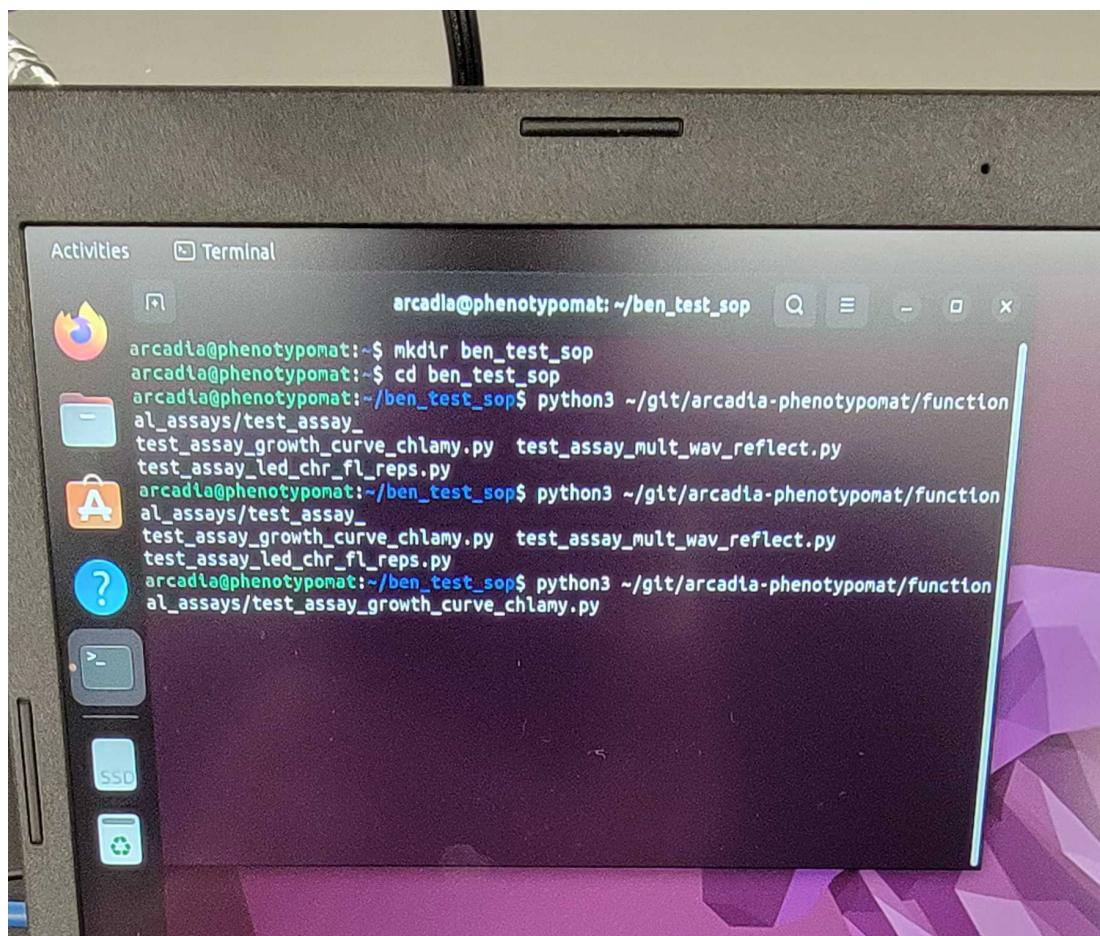
- 2x bottom_back_mag_bracket.stl
- 2x bottom_front_mag_bracket.stl
- 2x top_back_brackets.stl

- 1x top_leftBracket.stl
- 1x top_rightBracket.stl

Running an assay

- 8 To run an assay on the phenotype-o-mat, clone our [GitHub repo](#) onto your computer, then run the script from your command line. Create a new directory to save the output files into.

To write your own assays, refer to the instructions posted in our [GitHub](#).



An example of what running an assay from the command line looks like