

#### **VERSION 1**

MAR 26, 2024

## OPEN ACCESS



#### DOI:

 $\begin{array}{l} dx.doi.org/10.17504/protocols.io. \\ 8epv5r7k6g1b/v1 \end{array}$ 

Protocol Citation: Laura J Niedernhofer, David A Bernlohr 2024. GeoMx Digital Spatial Profiler (DSP) Protocol -University of Minnesota TMCs . protocols.io

https://dx.doi.org/10.17504/protoc ols.io.8epv5r7k6g1b/v1

License: This is an open access protocol distributed under the terms of the Creative Commons Attribution License, which permits unrestricted use, distribution, and reproduction in any medium, provided the original author and source are credited

# GeoMx Digital Spatial Profiler (DSP) Protocol - University of Minnesota TMCs V.1

Laura J Niedernhofer<sup>1</sup>, David A Bernlohr<sup>1</sup>

<sup>1</sup>University of Minnesota, Minneapolis, MN

Cellular Senescence Network (SenNet) Method Development Community

**UMN SenNet** 



Allie Pybas UMN

#### **ABSTRACT**

The nanoString GeoMx Digital Spatial Profiler (DSP) is a platform that allows high-plex profiling at the protein and RNA level, providing spatial and temporal assessment of tumors in frozen or formalin-fixed paraffin-embedded limited tissue sample.

The following protocols/manuals were used at the University of Minnesota TMCs in collaboration with the University of Minnesota Genomics Center.

Mar 26 2024



Protocol status: Working We use this protocol and it's

working

Created: Mar 22, 2024

Last Modified: Mar 26, 2024

PROTOCOL integer ID: 97153

#### Funders Acknowledgement:

Grant ID: 5U54AG076041-03

Grant ID: 5U54AG079754-02

### **Slide Preparation**

1 GeoMx DSP Manual Slide Preparation User Manual



MAN-10150-01.pdf 2.6MB

## **ROI Acquisition**

2 GeoMx DSP Instrument User Manual



MAN-10152-01.pdf 6.1MB

## **Library Preparation**

3 GeoMx DSP NGS Readout User Manual



MAN-10153-01.pdf 5.9MB

Note

Sequence with the read format 27,8,8,27



## **FASTQ Generation**

**4** BCL data from Illumina sequencer is demultiplexed and converted into FASTQ format using bcl2fastq version 2.20.0