

Version 2

Dec 11, 2020

Topological indexes and community structure for urban mobility networks: variations in a typical day V.2

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In Development

This protocol is published without a DOI.

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ABSTRACT

This work focused in the problem of Urban mobility, which in an unplanned urban growth scenario might generate negative impacts, like traffic jams, air pollution and infrastructure flaws. Based on real data for the city of São José dos Campos, the mobility of a typical day was represented. These data consist of an Origin-Destination survey: the city was divided into 55 traffic zones and more than 20 thousand people were asked about the time of departure and arrival of each trip. The development was divided in 3 steps, pre-processing, processing and post-processing. In preprocessing, an origin destination graph was generated with a 3-dimension matrix representation, in language C++, in which each vertex represents a traffic zone and the edges are weighted by the flux of people, with 24 time variations, one for each hour of the day. In the processing, in C, the igraph library was used to calculate the topological properties such as degree (number of connections), clustering coefficient (neighbors redundancy) and diameter (longest distance) of a network of mobility over a typical day and we also applied the textit walktrap algorithm for community detection. In the post-processing, using the concept of (geo) graphs, graphs represented with geolocation, the GeoCNet was developed. It is a tool that allows the creation of a textit shapefile with the topological properties of the graph.

PROTOCOL CITATION

Jessica Domingues Lamosa, Livia R Tomás, Marcos G. Quiles, Luciana R. Londe, Leonardo B L Santos, Elbert E. Macau 2020. Topological indexes and community structure for urban mobility networks: variations in a typical day. **protocols.io**
<https://protocols.io/view/topological-indexes-and-community-structure-for-urban-mobility-networks-variations-in-a-typical-day-bqm5w>
 Version created by Jessica Domingues Lamosa

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IMAGE ATTRIBUTION

Authors

CREATED

Dec 11, 2020

LAST MODIFIED

Dec 11, 2020

PROTOCOL INTEGER ID

45456

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The whole procedure

1 The whole procedure used:



The whole procedure used was divided in 3 steps with C++ language in preprocessing, C and igraph library in processing to calculate topological index and postprocessing with PostgreSQL/Postgis and python to creation (geo)graphs and Qgis to visualization.

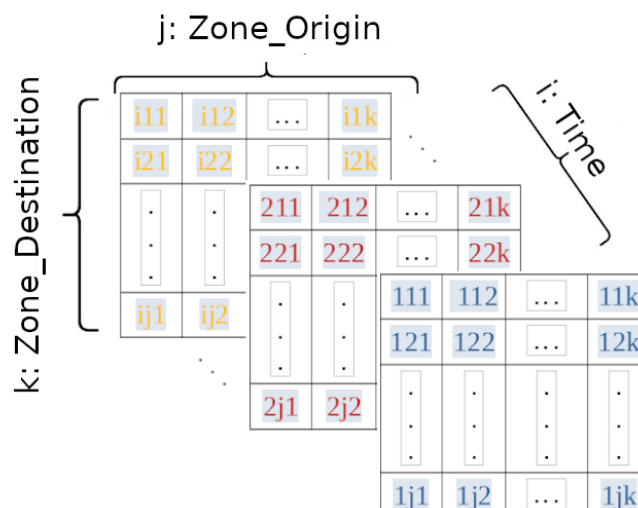
2 The mobility data can be found at https://www.sjc.sp.gov.br/media/56152/atlas_origem_destino_baixa_res.pdf

Preprocessing

3 Preprocessing in C++

3.1 **Input data:** csv file with 5 columns: ZONE_ORIGIN, STARTING_TIME, ZONE_DESTINATION, ARRIVAL_TIME, SAMPLING

3.2 Time, origin and destination represented in a matrix form in 3 dimensions.



3.3 Creation of the matrix

3.4 Matrix symmetrization: $kj + jk$

3.5 Resulting in the sum between the vertices and the diagonal zero

3.6 For the time window, the data were grouped at 60 min intervals, one for each hour of the day.

3.7 Code in C++ :

 [main.cpp](#)

3.8 **Output:** file containing matrix sequence for each interval.

First line: quantity of matrix

Second line: size

3.9 **matrix.in:** represents the matrix for the accumulated of the day

 [matrix.in](#)

matrix_all.in: represents the matrix for each time window

 [matrix_all.in](#)

Processing

4 Processing in C with igraph lib.

4.1 Calculated topological measures:

A
igraph
igraph_weighted_adjacency()
igraph_ecount()
igraph_degree()
igraph_transitivity_avglocal_undirected()
igraph_diameter()
igraph_community_walktrap()

- 5 To analyze complex networks geographically, the GeoCNET tool (Geographical Complex Networks) was developed. In python, communication is made with the PostgreSQL database and PostGIS extension, which allows the creation of a shapefile to visualize (geo) graphs.

5.1 You can get GeoCNet tools at <https://github.com/jessicadominguess/geocnet>