

The advantages of using drones over space-borne imagery in the mapping of mangrove forests: Data Analysis Protocol

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Abstract

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[dx.doi.org/10.17504/protocols.io.qh7dt9n](https://doi.org/10.17504/protocols.io.qh7dt9n)

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Protocol

Geotagging Images

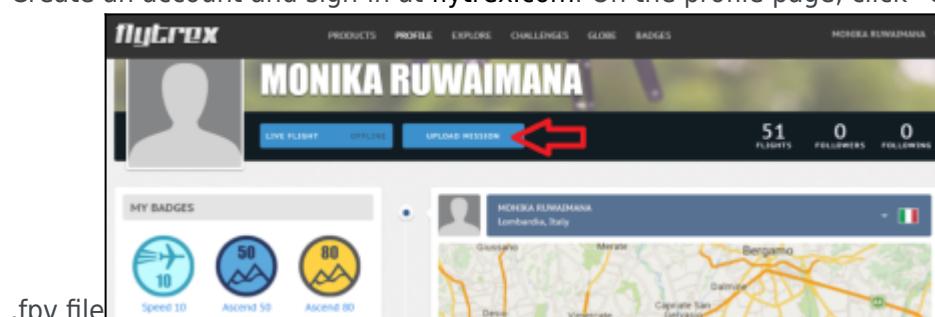
Step 1.

Take out the memory card from Flytrex device. Open it on a computer and copy the flight log data with extension .fvp

Geotagging Images

Step 2.

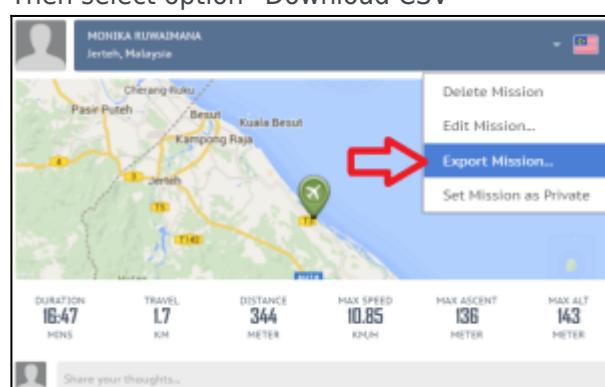
Create an account and sign-in at flytrex.com. On the profile page, click “Upload Mission”, and upload the



Geotagging Images

Step 3.

On the uploaded mission, click drop-down-arrow next to the country flag, and choose “Export Mission”. Then select option “Download CSV”



Geotagging Images

Step 4.

Open the .csv file using Microsoft Excel. This file contains complete flight information. Delete the columns, except latitude, longitude, altitude feet, and datetime. Divide datetime column into date and time. The original time is in GMT time, therefore, change the hour so it fits with the local time (in this case, add 8 hour as Malaysia is GMT+8). Save the file and close the Excel.

| A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | | | | | | | | |
|---|----------|-----------|----------|------|--------|---------|-------|----|----------|-----|-------|---------|---------|-----|--------|-------|-----------|--------|----------|-----------|-----------|----------|-------------|-----|
| 1 | latitude | longitude | altitude | feet | ascent | descent | speed | mp | distance | max | altit | max | asce | max | spee | max | distatime | (mill) | datetime | (datetim) | (satellit | pressure | (temperatur | (F) |
| 2 | 5.684014 | 102.704 | 24 | 0 | 0.07 | 0 | 24 | 0 | 0.07 | 0 | 0 | 58:13.0 | 58:13.0 | 10 | 100947 | 96.98 | | | | | | | | |
| 3 | 5.684014 | 102.704 | 24 | 0 | 0.07 | 0 | 24 | 0 | 0.07 | 0 | 250 | 58:13.0 | 58:13.0 | 10 | 100947 | 96.98 | | | | | | | | |
| 4 | 5.684014 | 102.704 | 24 | 0 | 0.06 | 0 | 24 | 0 | 0.07 | 0 | 500 | 58:13.1 | 58:13.1 | 10 | 100947 | 96.98 | | | | | | | | |
| 5 | 5.684014 | 102.704 | 25 | 1 | 0.16 | 0 | 25 | 1 | 0.16 | 0 | 750 | 58:13.1 | 58:13.1 | 10 | 100940 | 96.98 | | | | | | | | |
| 6 | 5.684014 | 102.704 | 25 | 1 | 0 | 0 | 25 | 1 | 0.16 | 0 | 1000 | 58:14.0 | 58:14.0 | 10 | 100940 | 96.98 | | | | | | | | |
| 7 | 5.684013 | 102.704 | 25 | 1 | 0.02 | 0 | 25 | 1 | 0.16 | 0 | 1250 | 58:14.0 | 58:14.0 | 10 | 100940 | 96.98 | | | | | | | | |

| A | B | C | D | E |
|---|----------|-----------|----------|-------------------|
| 1 | latitude | longitude | altitude | feet |
| 2 | 5.684014 | 102.704 | 24 | 7/3/2015 13:58:13 |
| 3 | 5.684014 | 102.704 | 24 | 7/3/2015 13:58:13 |
| 4 | 5.684014 | 102.704 | 24 | 7/3/2015 13:58:13 |
| 5 | 5.684014 | 102.704 | 25 | 7/3/2015 13:58:13 |
| 6 | 5.684014 | 102.704 | 25 | 7/3/2015 13:58:14 |
| 7 | 5.684013 | 102.704 | 25 | 7/3/2015 13:58:14 |

Geotagging Images

Step 5.

Open the file with Notepad, select all text and copy it. Open gpsvisualizer.com, select option “Convert to GPX”

The screenshot shows the GPS Visualizer interface. At the top, there's a green header bar with the title "flytrex_multirrotor_mission". Below it is a menu bar with "File", "Edit", "Format", "View", and "Help". The main content area contains a text box with the following data:

```
latitude,longitude,altitude feet,date,time
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,25,7/3/15,13:58:13
5.684014,102.703999,25,7/3/15,13:58:14
5.684013,102.703999,25,7/3/15,13:58:14
```

Below the text box, there's a note: "To set more options, use the detailed input pages:" followed by a list of options:

- Google Maps (with a red arrow pointing to it)
- Google Earth KML
- JPEG/PNG/SVG maps
- Plot data points
- Profiles (elevation, etc.)
- Convert to GPX (highlighted in green)
- Convert to plain text
- Sandbox (drawing)
- Geocoding
- KML overlays

Geotagging Images

Step 6.

Paste the text data from .csv file on the window “paste your data here”. Choose comma as “Plain text delimiter” and click “Convert”

Output format: Plain text GPX Google Earth KML

Upload your files here: (.zip/.gz is supported)

No file chosen

No file chosen

No file chosen

Or paste your data here:

```
latitude,longitude,altitude feet,date,time
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,24,7/3/15,13:58:13
5.684014,102.703999,25,7/3/15,13:58:13
5.684014,102.703999,25,7/3/15,13:58:14
```

Force text data to be this type:

Or provide the URL of a file on the Web:

Plain text delimiter: Plain text output units:

Add estimated fields: speed heading slope (%) distance VMG pace

Add DEM elevation data: No

Geotagging Images

Step 7.

Click the provided link and download the .gpx data.

Your data has been converted to GPX.

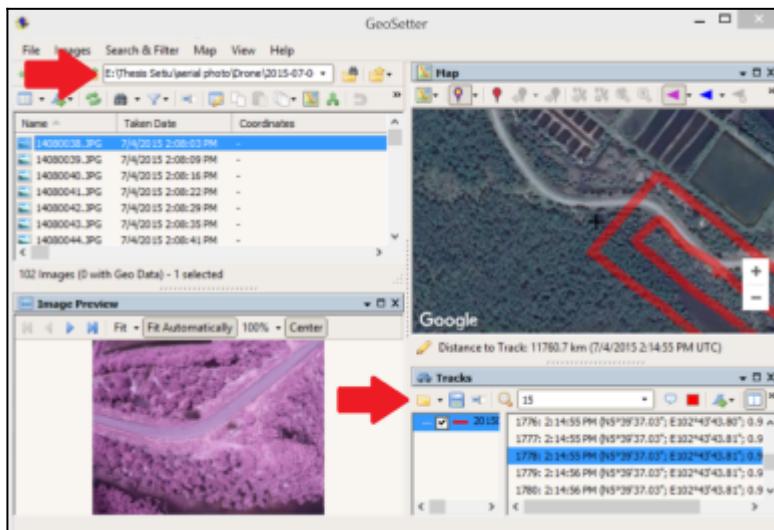
Right-click on the [following link](#) to download the file to your hard drive; you may want to give it a more sensible name.

[Click to download 20160525083529-21115-data.gpx](#)

Geotagging Images

Step 8.

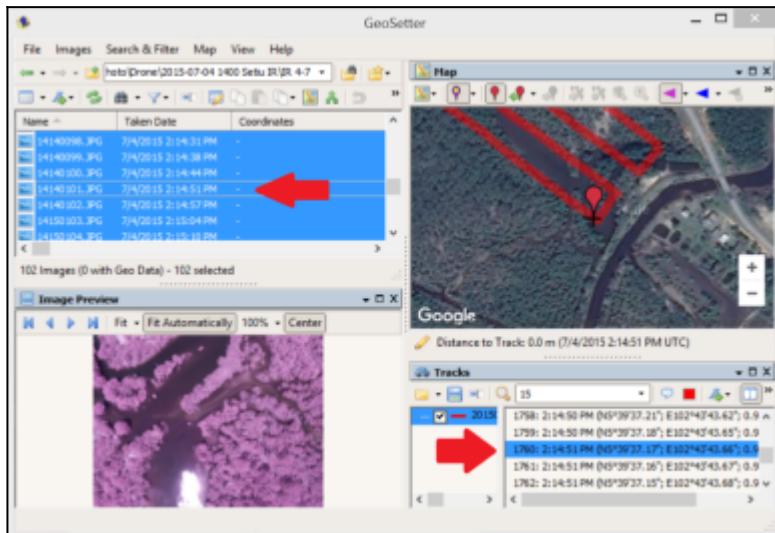
Download and install free software GeoSetter from <http://www.geosetter.de/en/>. Open the GeoSetter. On the upper left directory dropdown, select the folder containing the drone images. On the bottom right, click the icon open and open the .gpx file from the previous step. A Google map on the upper right window will show the drone track.



Geotagging Images

Step 9.

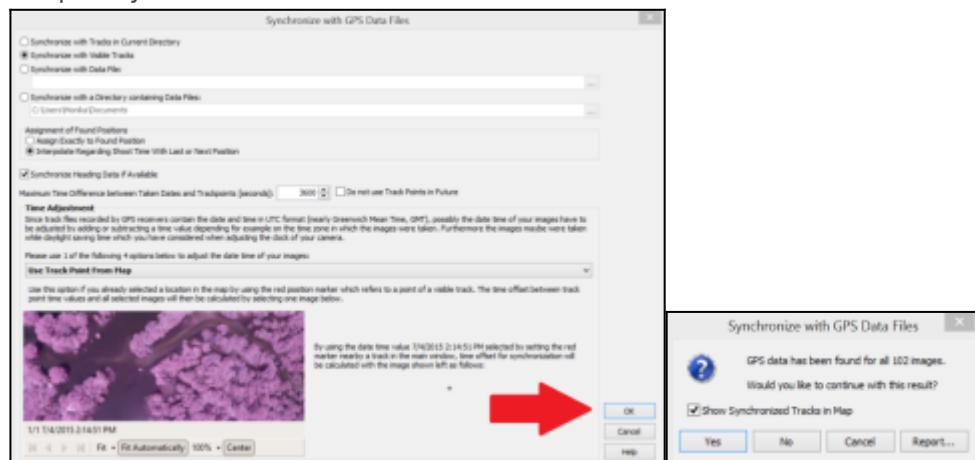
Select an image which is located more or less in the middle of image list, and select the record with same minutes and seconds from the window “Tracks”. Click shortcut ctrl-A to select all the images



Geotagging Images

Step 10.

Click menu “Images”, then choose “Synchronize with GPS data file” or just push the shortcut button ctrl-G to open Synchronize window. Click “OK” button on the bottom left. Then click “Yes” on the pop-up window.



Geotagging Images

Step 11.

The coordinates for each image will appear. Click the save icon. Images are tagged and ready for processing.



| Name | Taken Date | Coordinates | City |
|--------------|---------------------|------------------------------|------|
| 14160120.JPG | 7/4/2015 2:16:53 PM | N5°39'42.46"; E102°43'38.96" | - |
| 14160121.JPG | 7/4/2015 2:17:00 PM | N5°39'42.86"; E102°43'38.48" | - |
| 14170122.JPG | 7/4/2015 2:17:06 PM | N5°39'43.19"; E102°43'38.07" | - |
| 14170123.JPG | 7/4/2015 2:17:13 PM | N5°39'43.30"; E102°43'37.86" | - |
| 14170124.JPG | 7/4/2015 2:17:19 PM | N5°39'43.48"; E102°43'37.97" | - |
| 14170125.JPG | 7/4/2015 2:17:26 PM | N5°39'43.86"; E102°43'38.37" | - |
| 14170126.JPG | 7/4/2015 2:17:32 PM | N5°39'44.14"; E102°43'38.66" | - |
| 14170127.JPG | 7/4/2015 2:17:39 PM | N5°39'44.26"; E102°43'38.81" | - |
| 14170128.JPG | 7/4/2015 2:17:45 PM | N5°39'44.13"; E102°43'39.05" | - |
| 14170129.JPG | 7/4/2015 2:17:52 PM | N5°39'43.73"; E102°43'39.42" | - |
| 14170130.JPG | 7/4/2015 2:17:58 PM | N5°39'43.41"; E102°43'39.70" | - |
| 14180131.JPG | 7/4/2015 2:18:05 PM | N5°39'43.11"; E102°43'40.06" | - |
| 14180132.JPG | 7/4/2015 2:18:11 PM | N5°39'42.88"; E102°43'40.45" | - |
| 14180133.JPG | 7/4/2015 2:18:18 PM | N5°39'42.59"; E102°43'40.95" | - |

Generating Mosaic Image

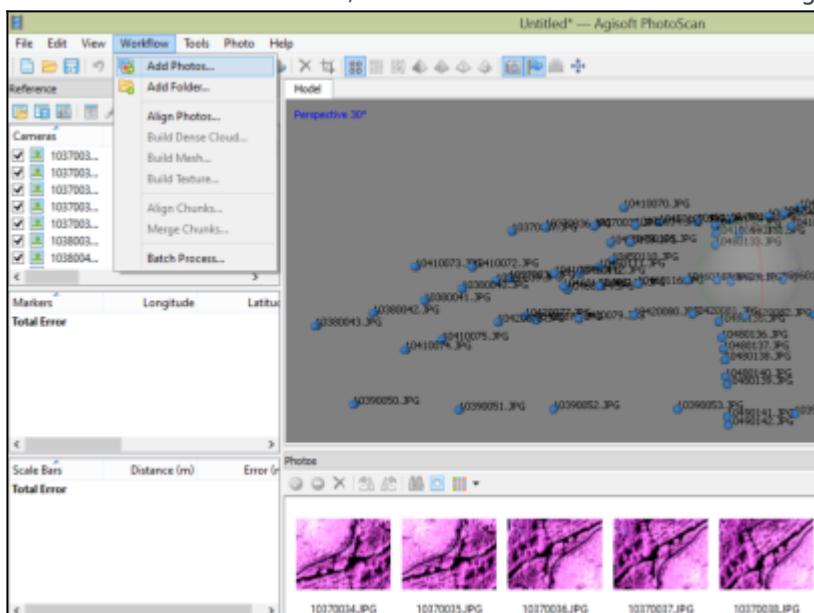
Step 12.

Install Agisoft Photoscan Professional with license.

Generating Mosaic Image

Step 13.

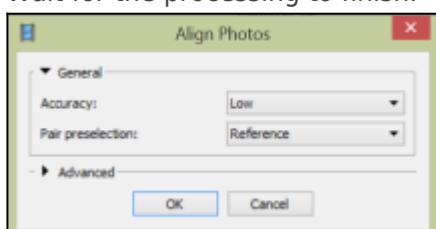
Click the menu “Workflow”, then “Add Photos”. Choose all the geotagged images from the directory.

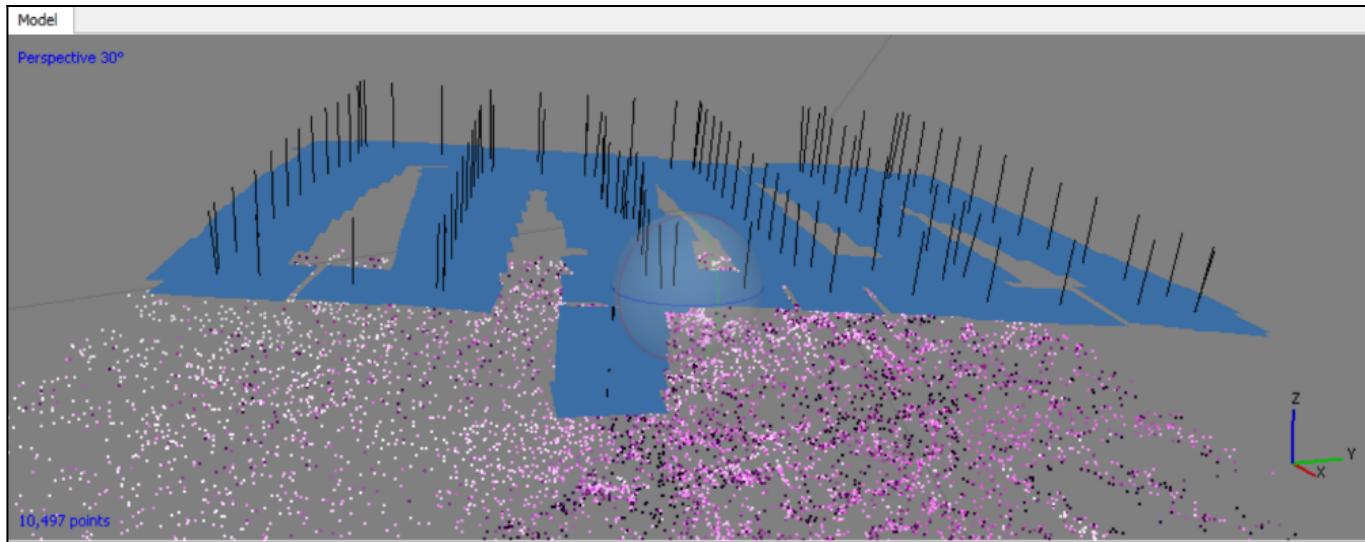


Generating Mosaic Image

Step 14.

Click the menu “Workflow”, then “Align photos”. Choose the “Accuracy” setting “Low”, then click “OK”. Wait for the processing to finish.

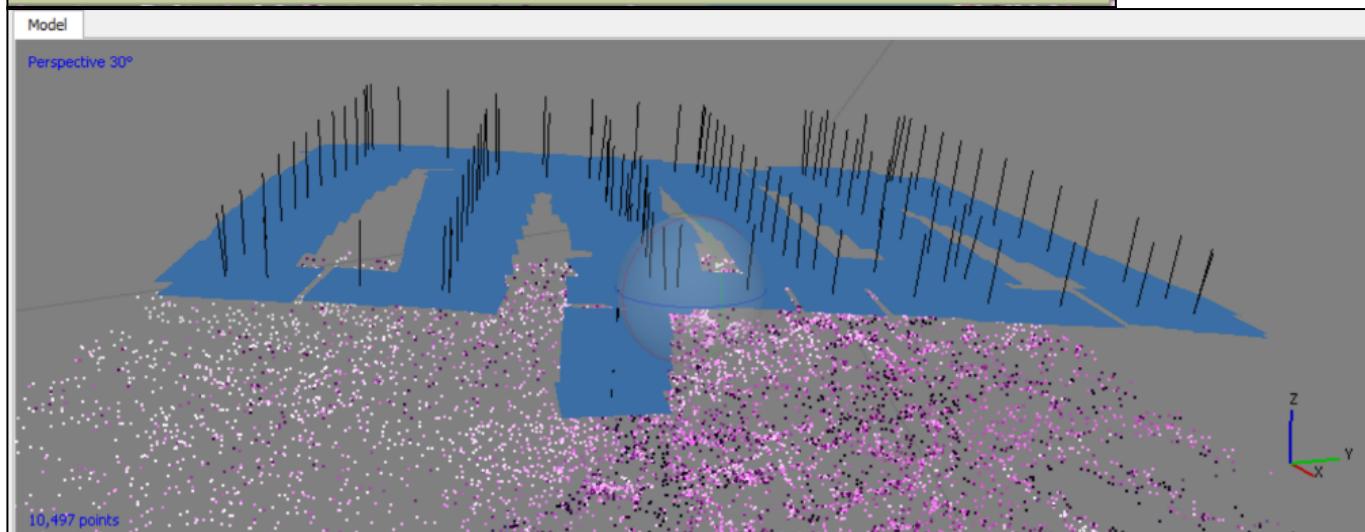
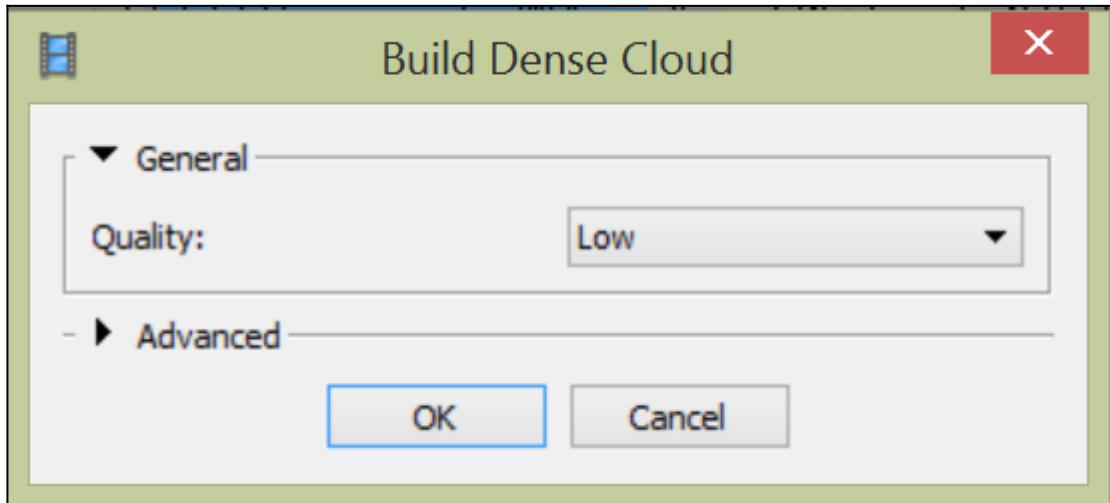




Generating Mosaic Image

Step 15.

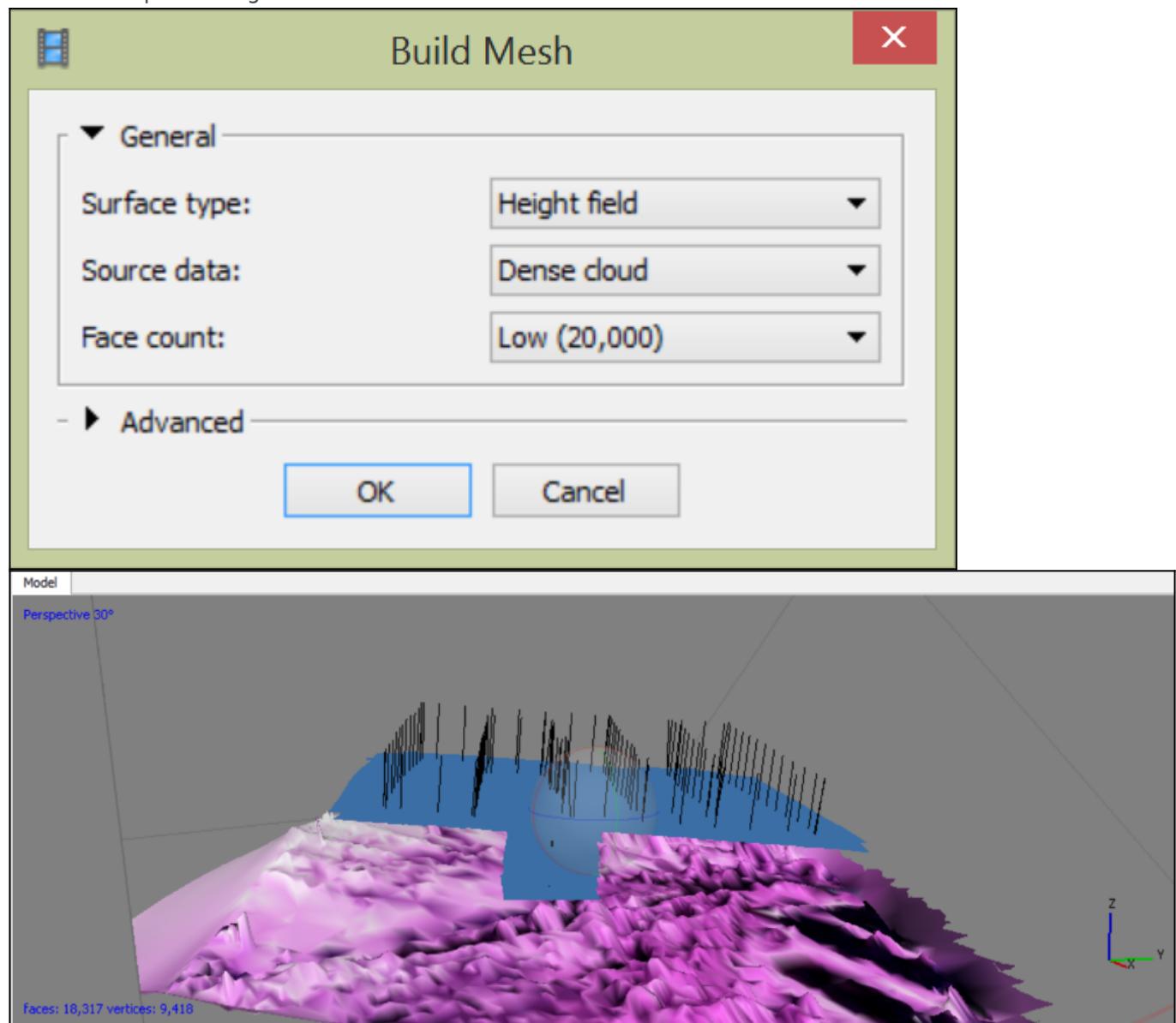
Click the menu “Workflow”, then “Build Dense Cloud”. Choose the “Quality” setting “Low”, then click OK. Wait for the processing to finish.



Generating Mosaic Image

Step 16.

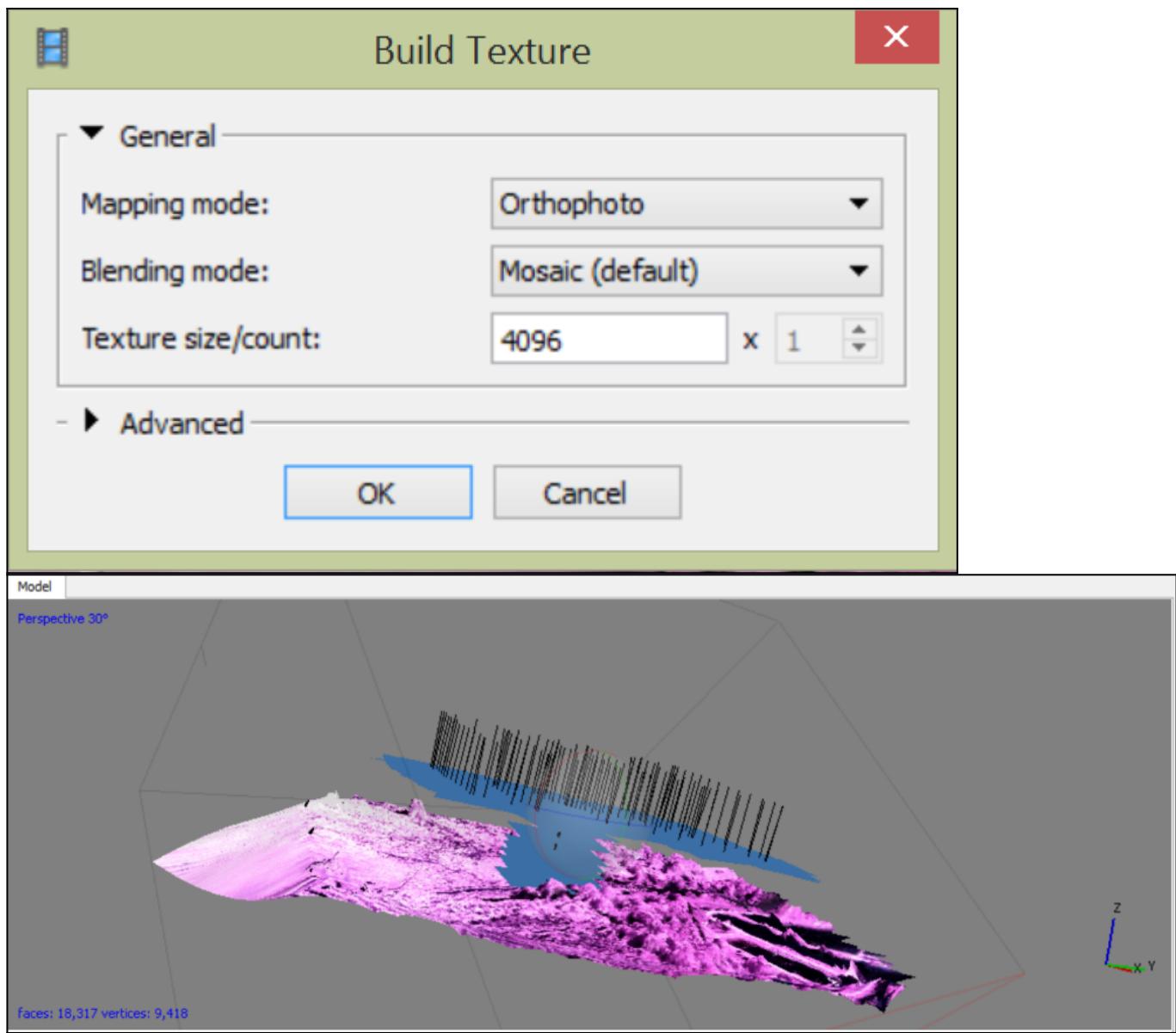
Click the menu “Workflow” then “Build Mesh”. Choose the “Face count” setting “Low”, then click “OK”. Wait for the processing to finish.



Generating Mosaic Image

Step 17.

Click the menu “Workflow” then “Build Texture”. Click “OK”. Wait for the processing to finish.



Generating Mosaic Image

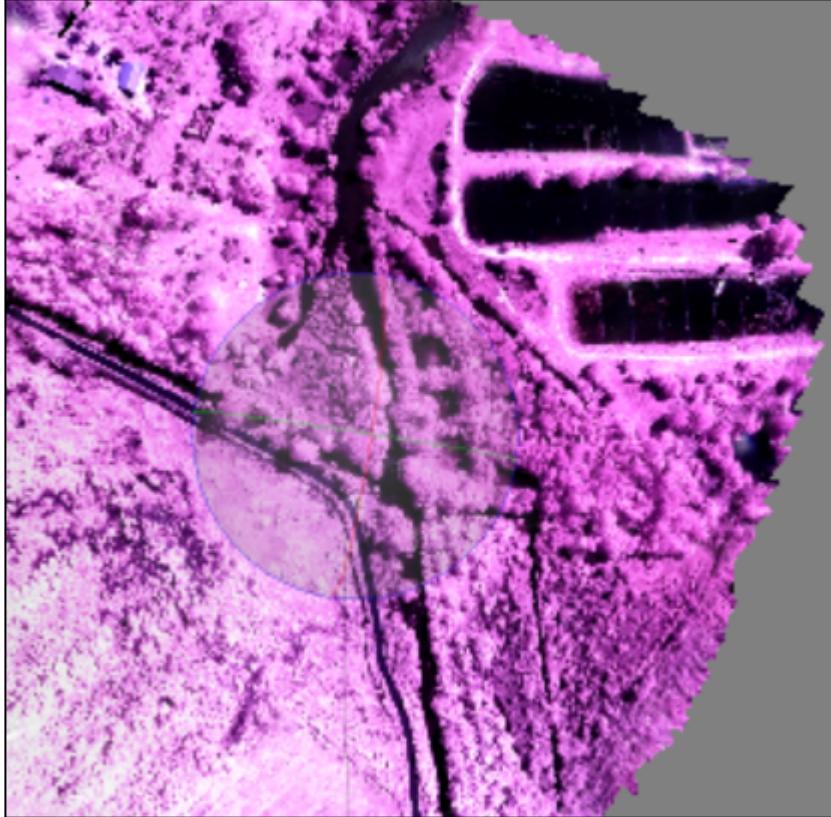
Step 18.

Click the icon camera for clear view of the image.

Generating Mosaic Image

Step 19.

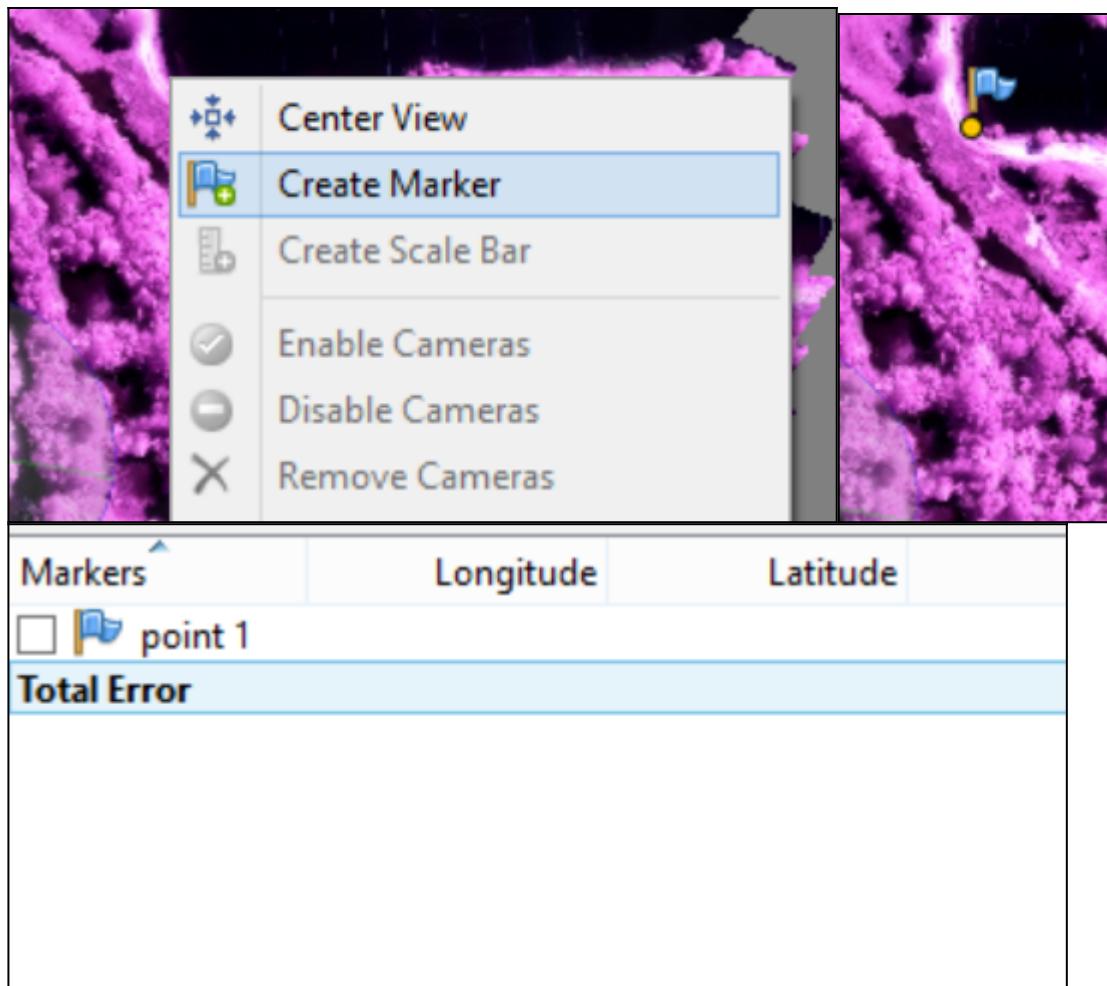
Open Google Earth, and zoom into the exact same area. Find a corresponding feature which can be useful for creating the control point.



Generating Mosaic Image

Step 20.

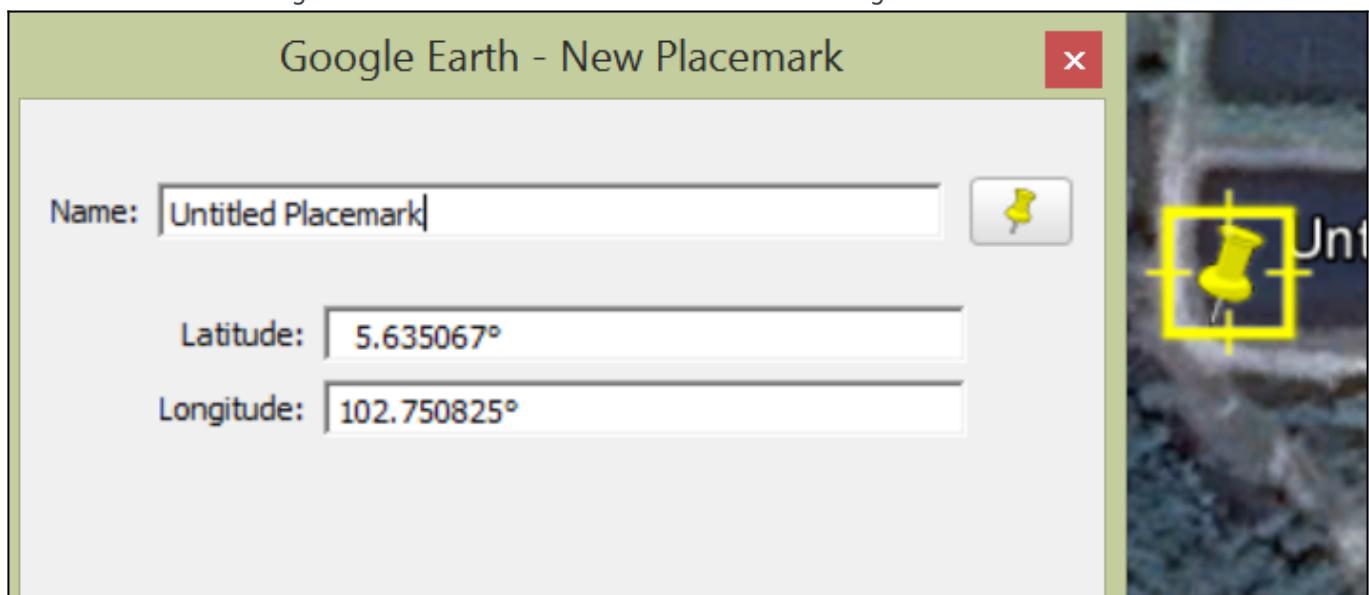
On Agisoft, right click on the point and click “Create Marker”. A flag will appear on the image and a marker named “point 1” will appear on the Markers Panel on the left side of the screen.



Generating Mosaic Image

Step 21.

On Google Earth, place a mark over the correspond point, and copy the latitude and longitude values to the Markers Panel in Agisoft. The coordinates must be in decimal degree format.



| Markers | Longitude | Latitude |
|---|------------|----------|
| <input checked="" type="checkbox"/>  point 1 | 102.750825 | 5.635067 |
| Total Error | | |

Generating Mosaic Image

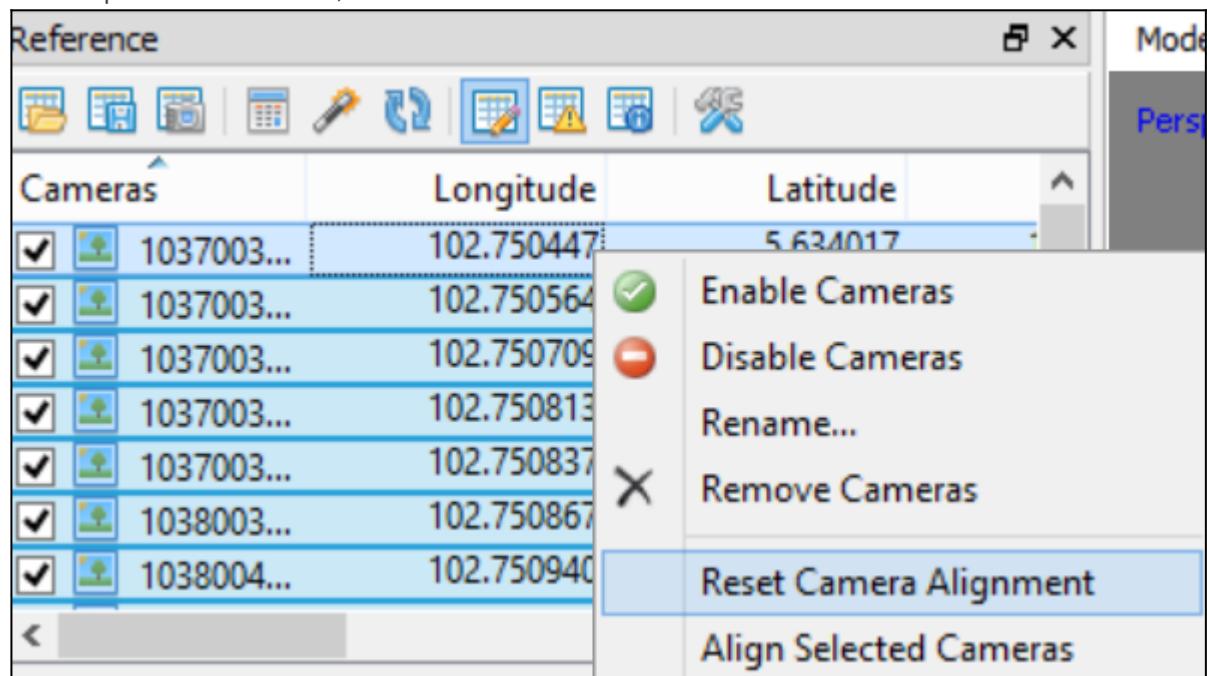
Step 22.

Repeat the process until at least 5 control points generated.

Generating Mosaic Image

Step 23.

On the panel “Reference”, located o



The screenshot shows the "Reference" panel from a software application. The panel has a toolbar with various icons at the top. Below the toolbar is a table titled "Cameras" with columns for "Longitude" and "Latitude". There are eight rows in the table, each representing a camera with a unique ID starting with "1037003..." and specific longitude and latitude coordinates. A context menu is open over the first camera in the list. The menu items are: "Enable Cameras" (with a green checkmark icon), "Disable Cameras" (with a red minus sign icon), "Rename...", "Remove Cameras" (with a red X icon), "Reset Camera Alignment" (highlighted with a blue selection bar), and "Align Selected Cameras".

In the upper left, select all the cameras, then right click and choose “Reset Camera Alignment”, click “Yes” on the pop up window

Generating Mosaic Image

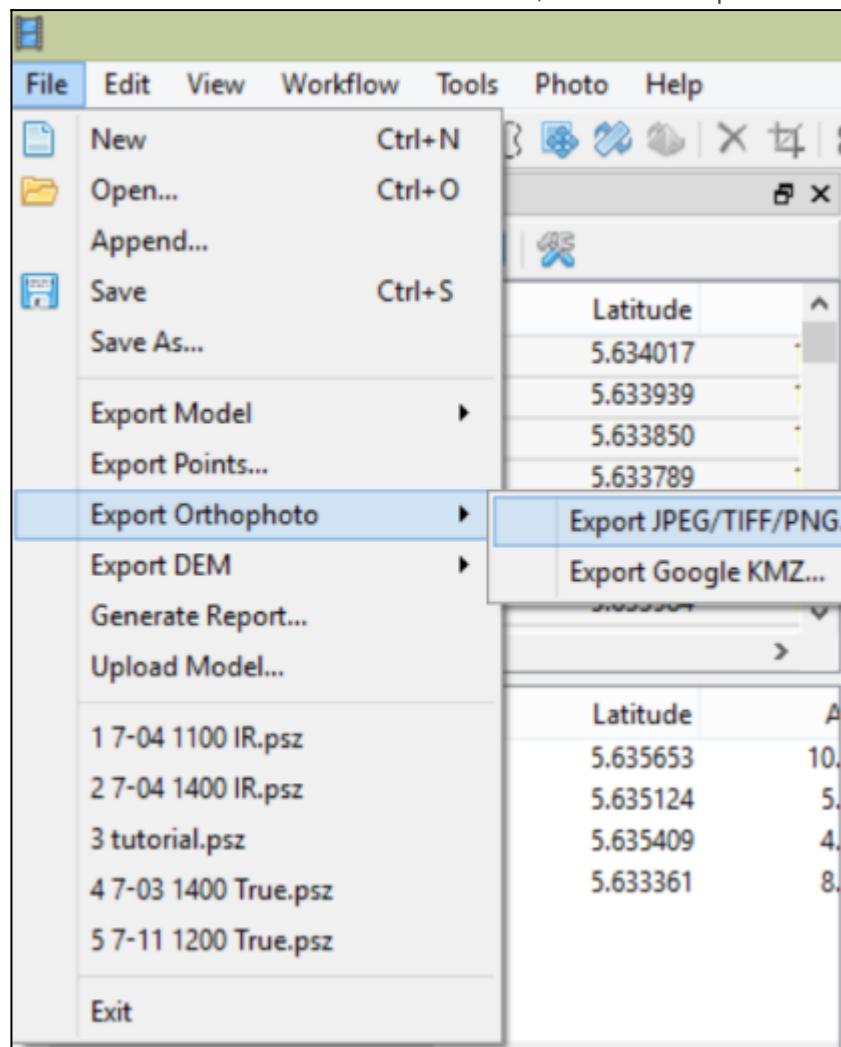
Step 24.

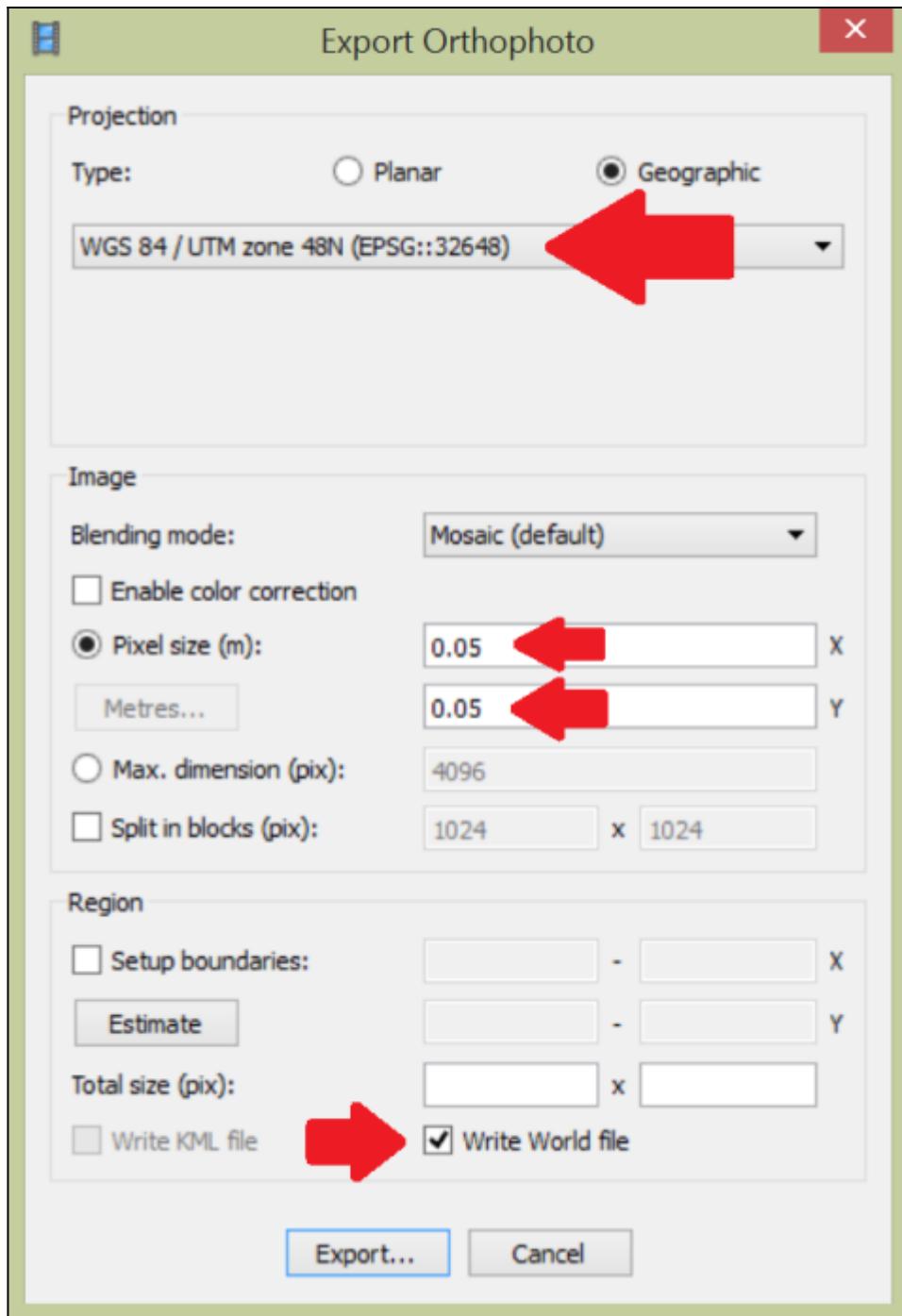
Repeat the “Workflow” process from “Align Photos” to “Build Texture”, but with setting medium or high. This depends on the capacity of the computer; using a computer with 2.6GHz processor and 8GB RAM, medium setting will take approximately 6 hours and high setting approximately 20 hours. This research was using medium setting.

Generating Mosaic Image

Step 25.

Click menu “File” then “Export Orthophoto” then “Export JPEG/TIF..”. On the pop up window, choose coordinate system WGS 84/UTM zone 48N (Setiu’s UTM zone). On the “Pixel size”, fill 0.05 to give 5cm resolution. Tick the “Write World file” box, and click “Export”. Give name to the file and then click “Save”

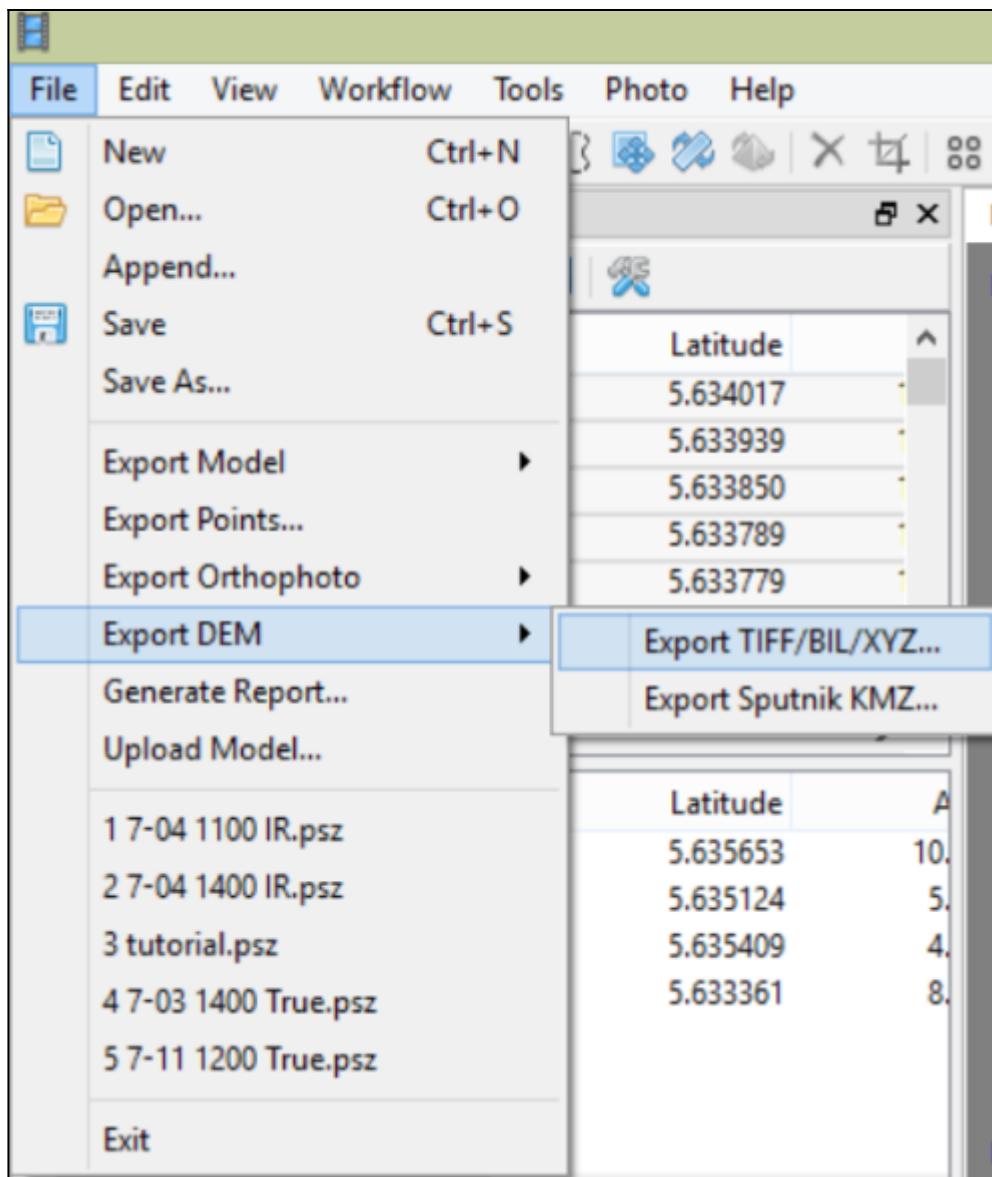




Generating Mosaic Image

Step 26.

Click menu “File” then “Export DEM” then “Export TIFF/BIL...”. On the pop up window, choose coordinate system WGS 84/UTM zone 48N (Setiu’s UTM zone). On the “Pixel size”, fill 0.05 to give 5cm resolution. Tick the “Write World file” box, and click “Export”. Give a name to the file and then click “Save”



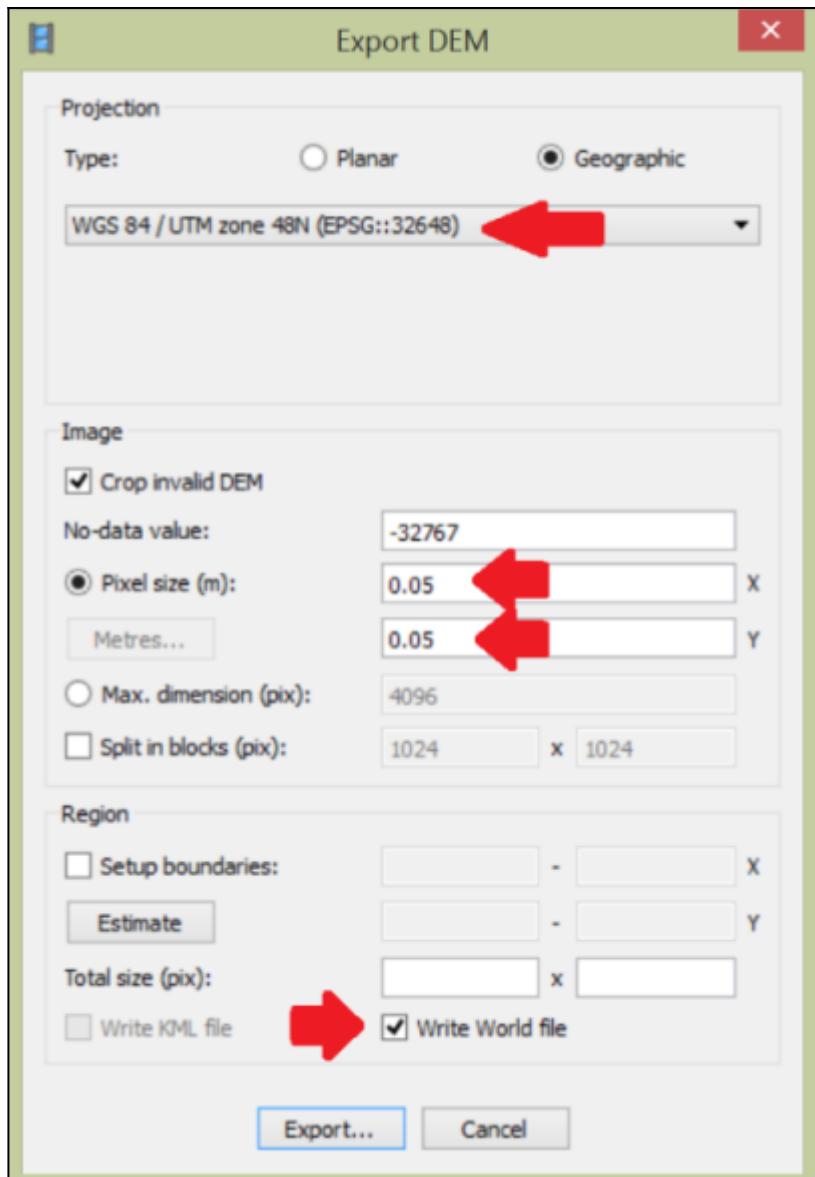


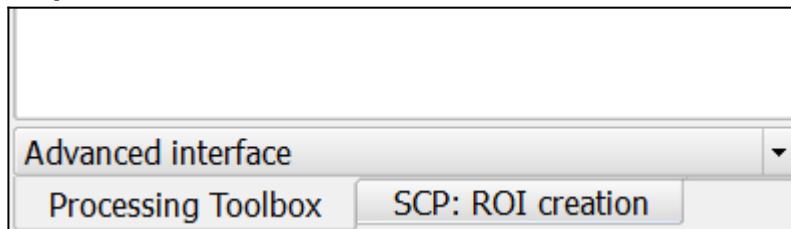
Image joining and georeferencing with satellite image

Step 27.

Download and install QGIS OSGeo4W advance package from qgis.org. This package is including ORFEO Toolbox and SAGA GIS.

Image joining and georeferencing with satellite image

Step 28.



Open QGIS. On the bottom left of

"Processing Toolbox" panel, choose "Advanced Interface"

Image joining and georeferencing with satellite image

Step 29.

Click menu “Layer” then “Add Layer” then “Add Raster Layer” or by clicking shortcut Ctrl-Shift-R. Open 3 complementary mosaic images : RGB, IR and DEM (for DEM, choose one of the RGB or IR, this research was using DEM from RGB, because RGB camera have a higher number of images on the same area, therefore, providing more detailed DEM)

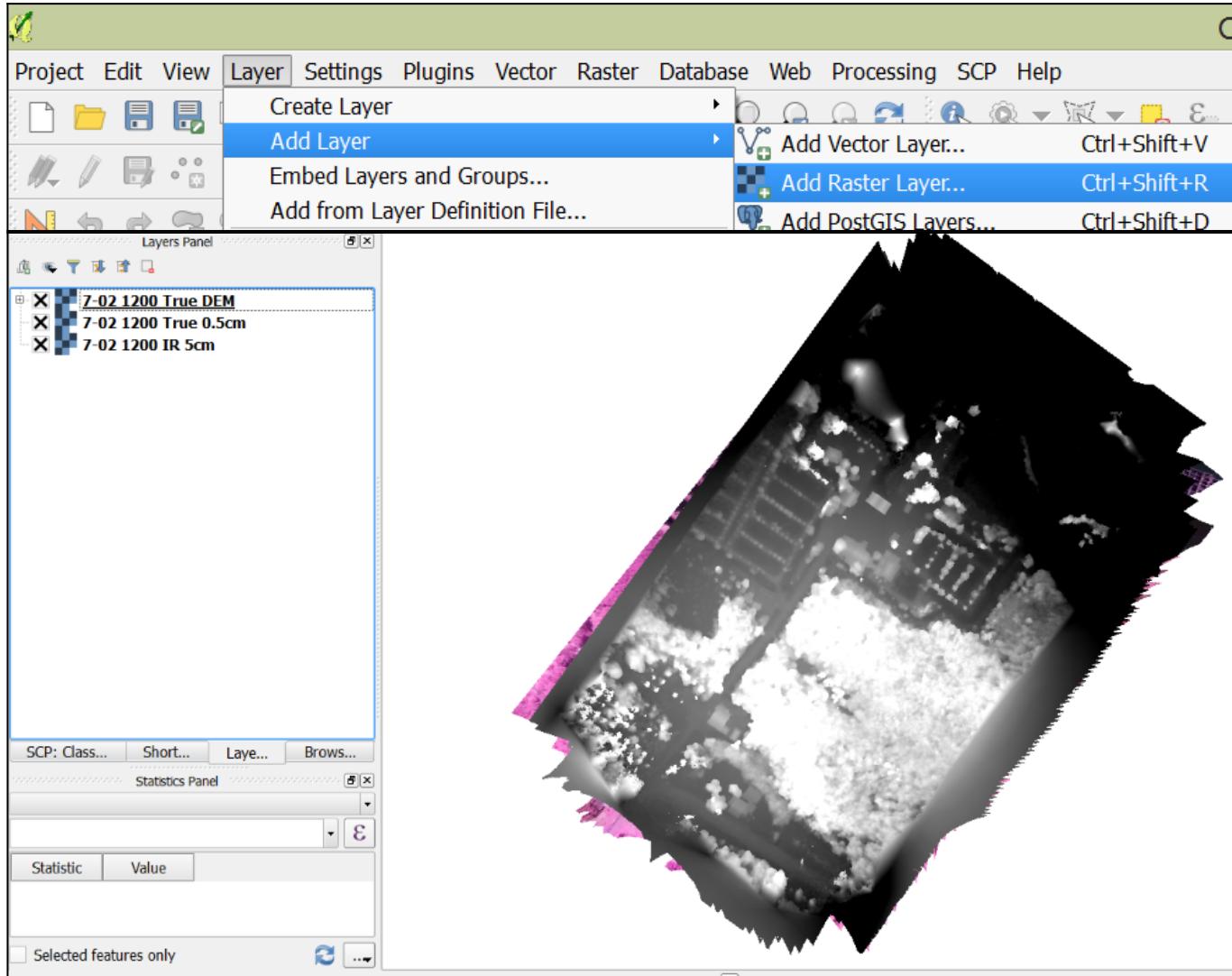


Image joining and georeferencing with satellite image

Step 30.

To make QGIS works faster, especially when zooming the images, right click on the image list, and choose “Properties”. On the pop up window, choose tab “Pyramids”. Select all list on the “Resolutions” tab, then click “Apply”. Repeat the process for all the images.

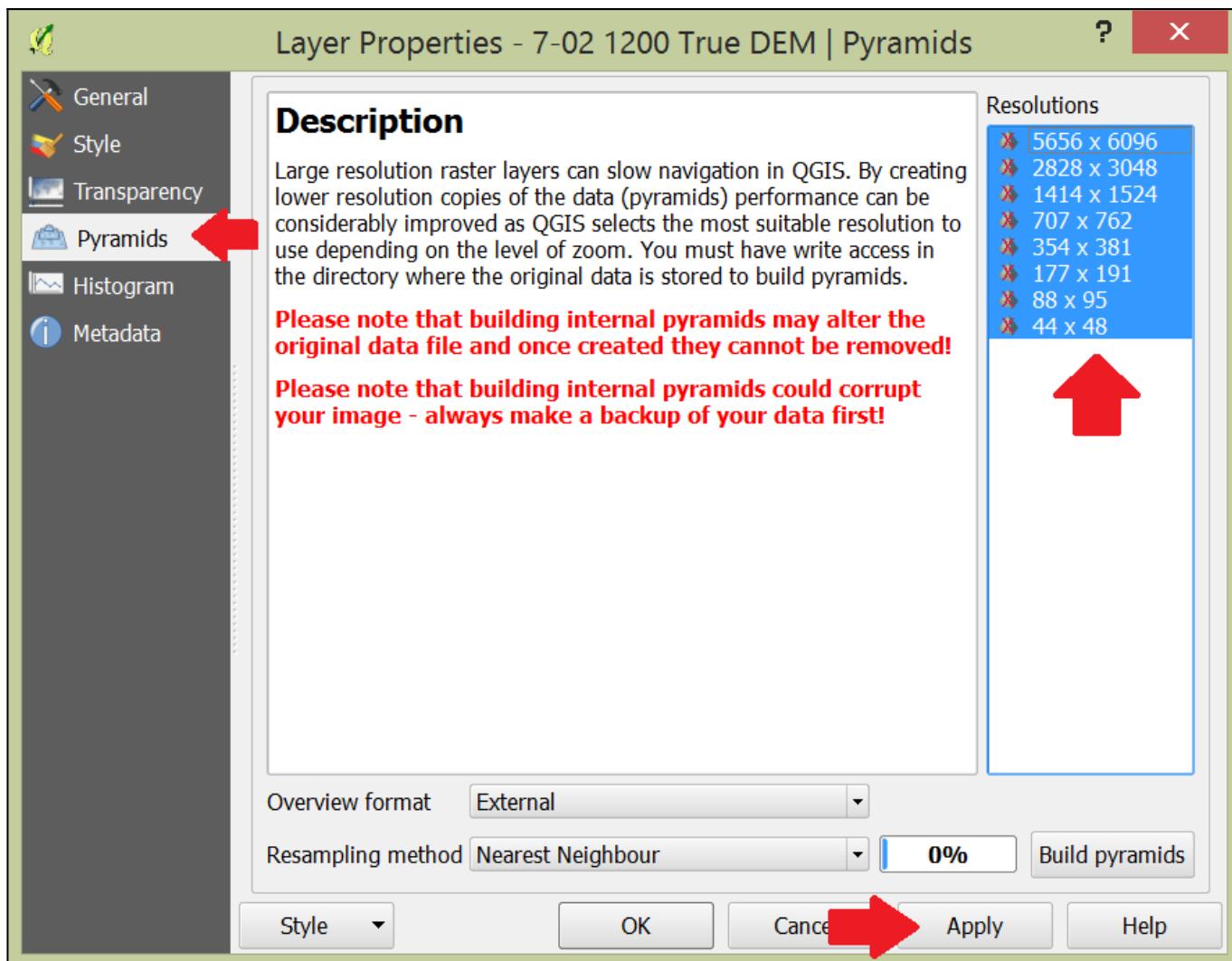
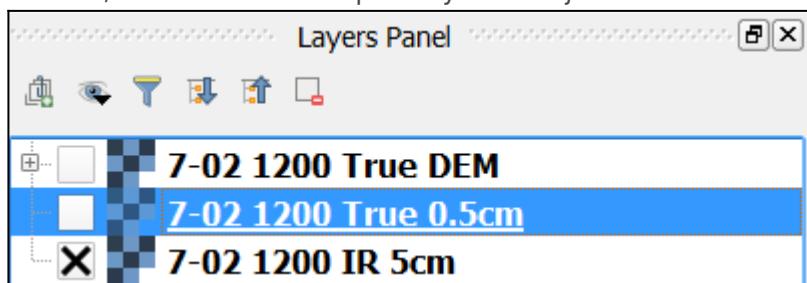


Image joining and georeferencing with satellite image

Step 31.

Check if the IR and RGB images are perfectly overlapped or not. Click and un-click the tick boxes next to image list on “Layers Panel” to make them appear or disappear. Additionally, open image “Properties” window, click on tab “Transparency” and adjust the “Global transparency”.



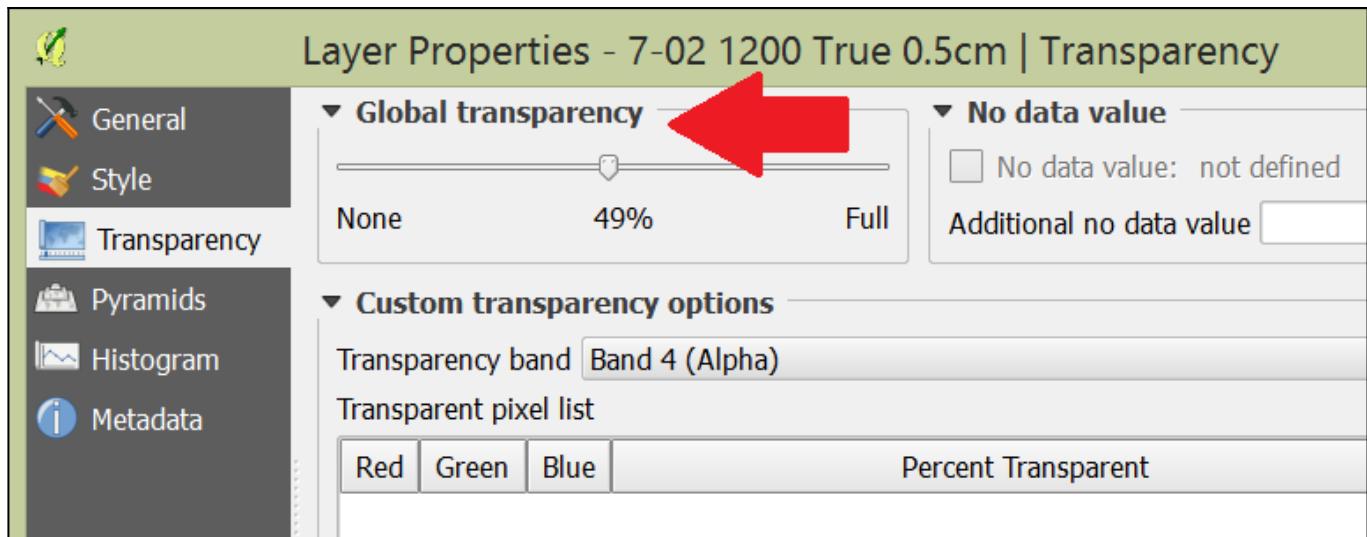


Image joining and georeferencing with satellite image

Step 32.

(Optional) Reference the IR image with RGB image if they are not perfectly overlapped. On the menu “Raster” choose “Georeferencer”. On the opened Georeferencer window, click menu “File” and then “Open Raster”. Choose the IR image file.

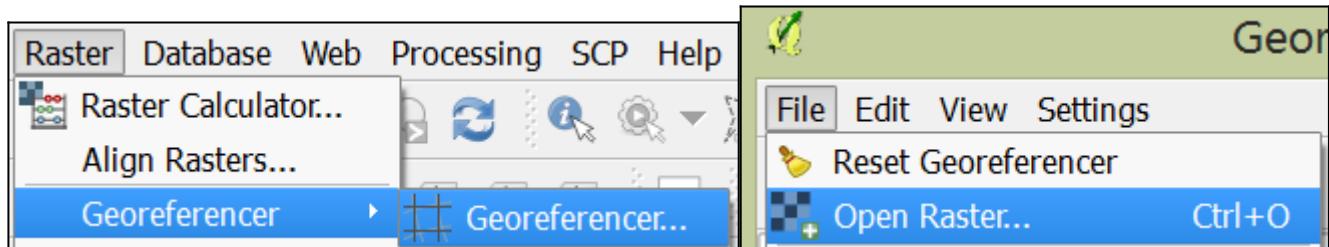


Image joining and georeferencing with satellite image

Step 33.

(Optional) On the Georeferencer window, click on the landmark which clearly visible on the image as the reference point (corner of a building or small individual tree etc.). On the pop up window, click “From map canvas”. Click corresponding point from the RGB image. The coordinates of reference will fill automatically. Repeat the process to obtain at least 3 points (more is better; this research was using 7-8 points)

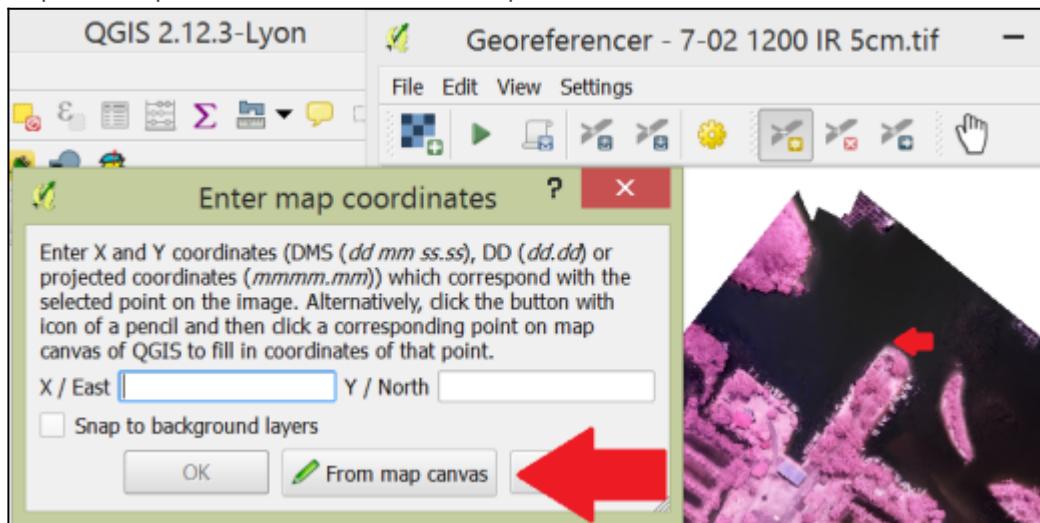




Image joining and georeferencing with satellite image

Step 34.

(Optional) On the Georeferencer window, click menu “Setting” and “Transformation Setting”. On the Transformation type choose one type (this is trial and error process, so far the Polynomial Transformation gives better result). On the output raster, give the filename. Click OK and wait for the process. Close the Georeferencer window.

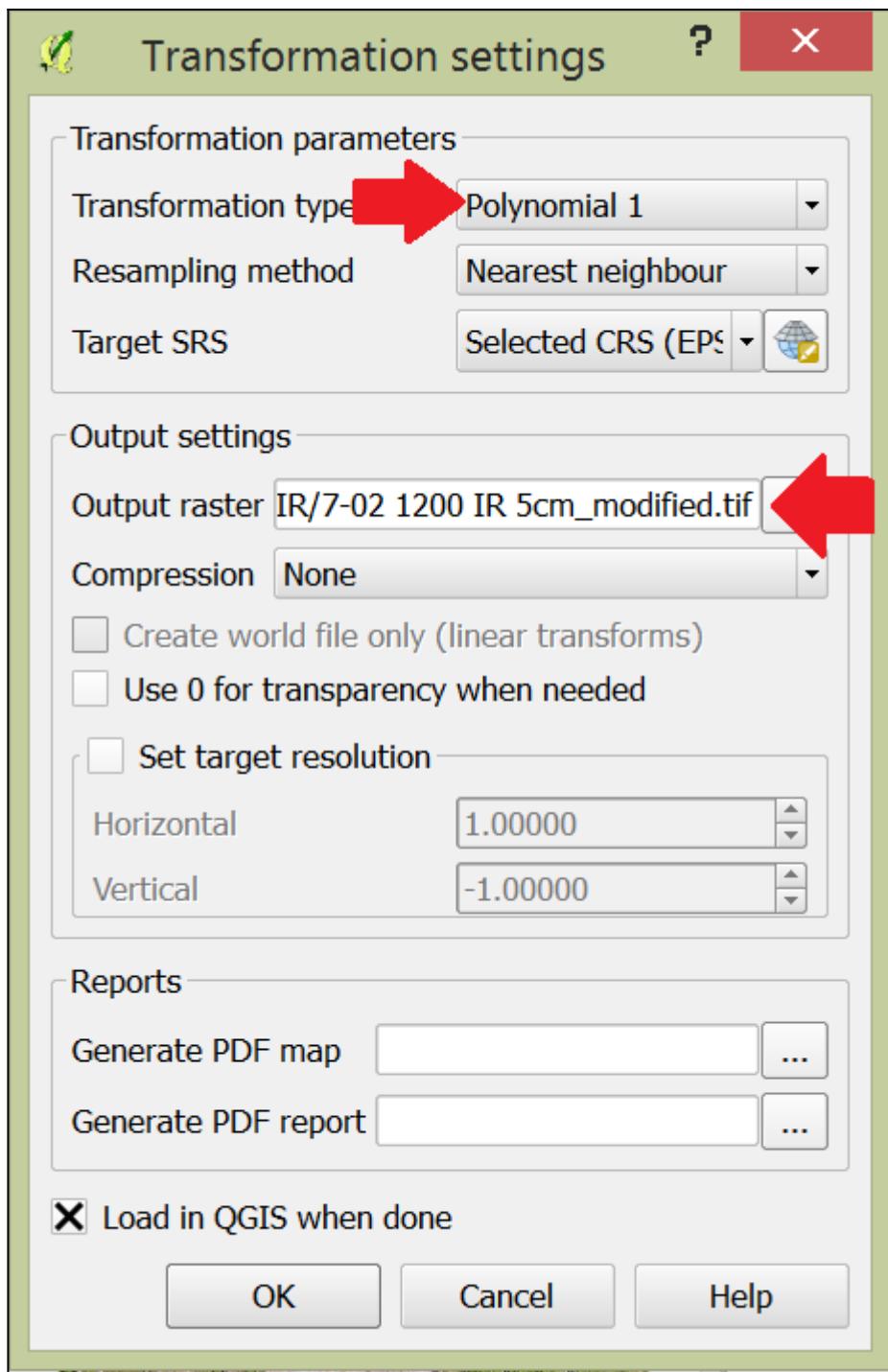


Image joining and georeferencing with satellite image

Step 35.

If the images are perfectly overlapped, join all the images. On the Processing Toolbox, type "Merge" and double-click on the GDAL Merge algorithm. On the opened Merge window, click on the Input layers and select all the images (IR, RGB and DEM). Tick the "Layer Stack". On the Merged tab, put the output file name, then, click Run. Wait until the process is finished (approximately 1-2 hours)

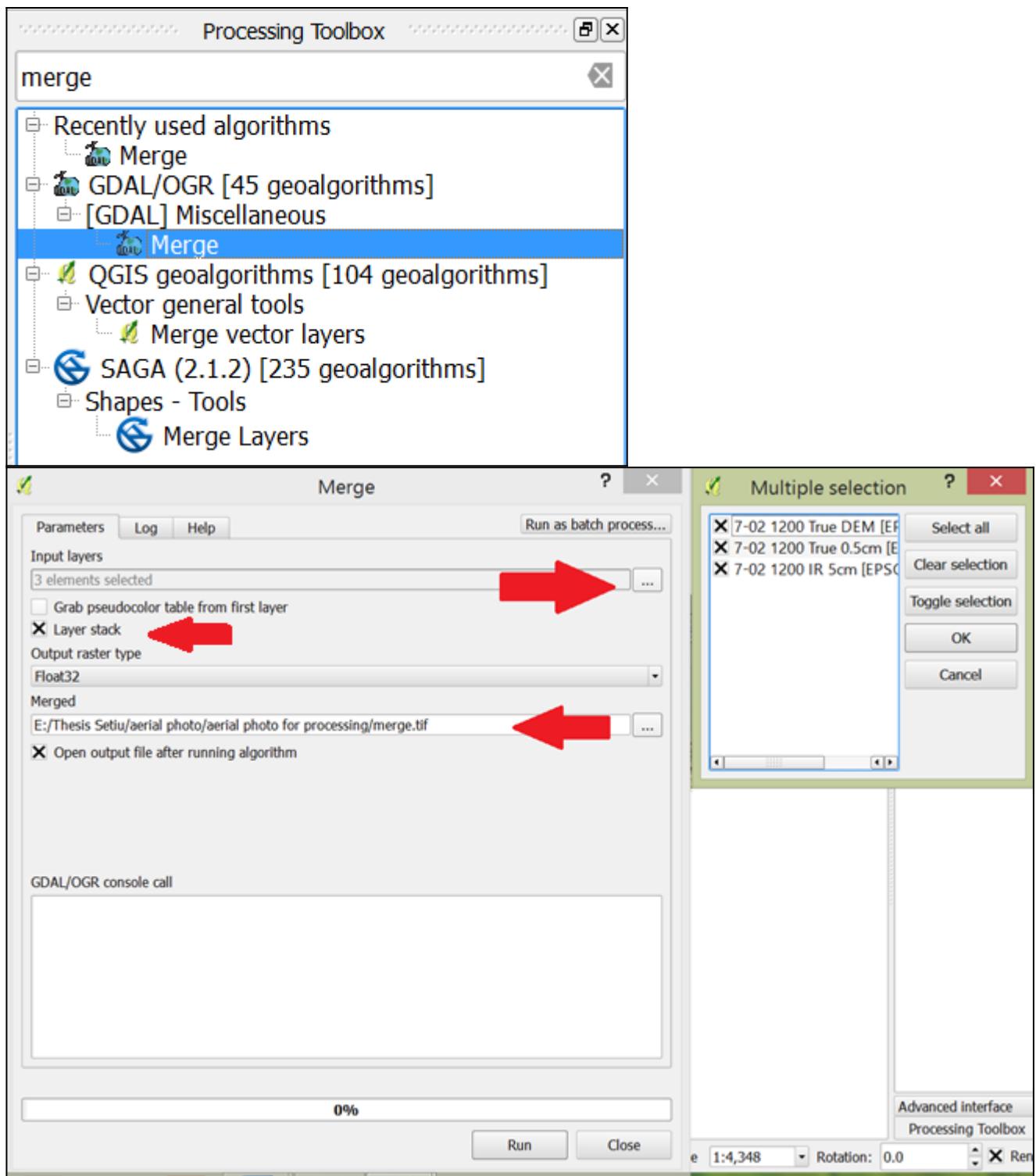


Image joining and georeferencing with satellite image

Step 36.

Build pyramid for the new merged image (as explained in the step 1)

Image joining and georeferencing with satellite image

Step 37.

Georeference the image again, but this time use the Satellite Image as the reference coordinate point. Follow the step 6-8 for this process. Build pyramid for the referenced image.

Parallax and Invalid DEM Cropping

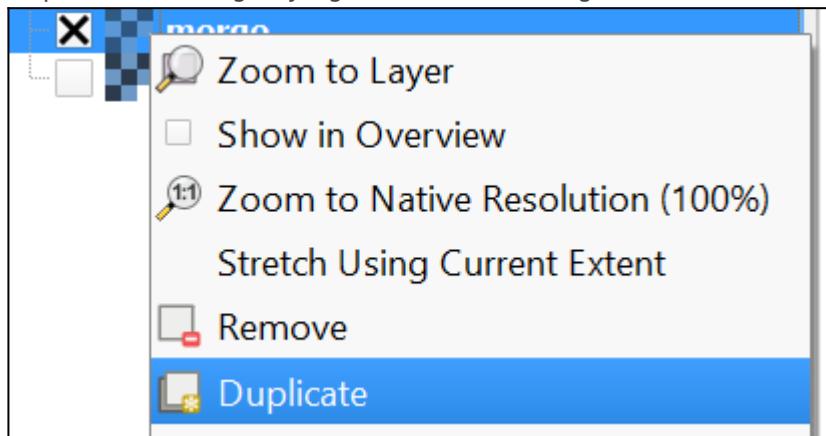
Step 38.

Open the merged and georeferenced image in the QGIS (by Add Raster Layer or ctrl-shift-R)

Parallax and Invalid DEM Cropping

Step 39.

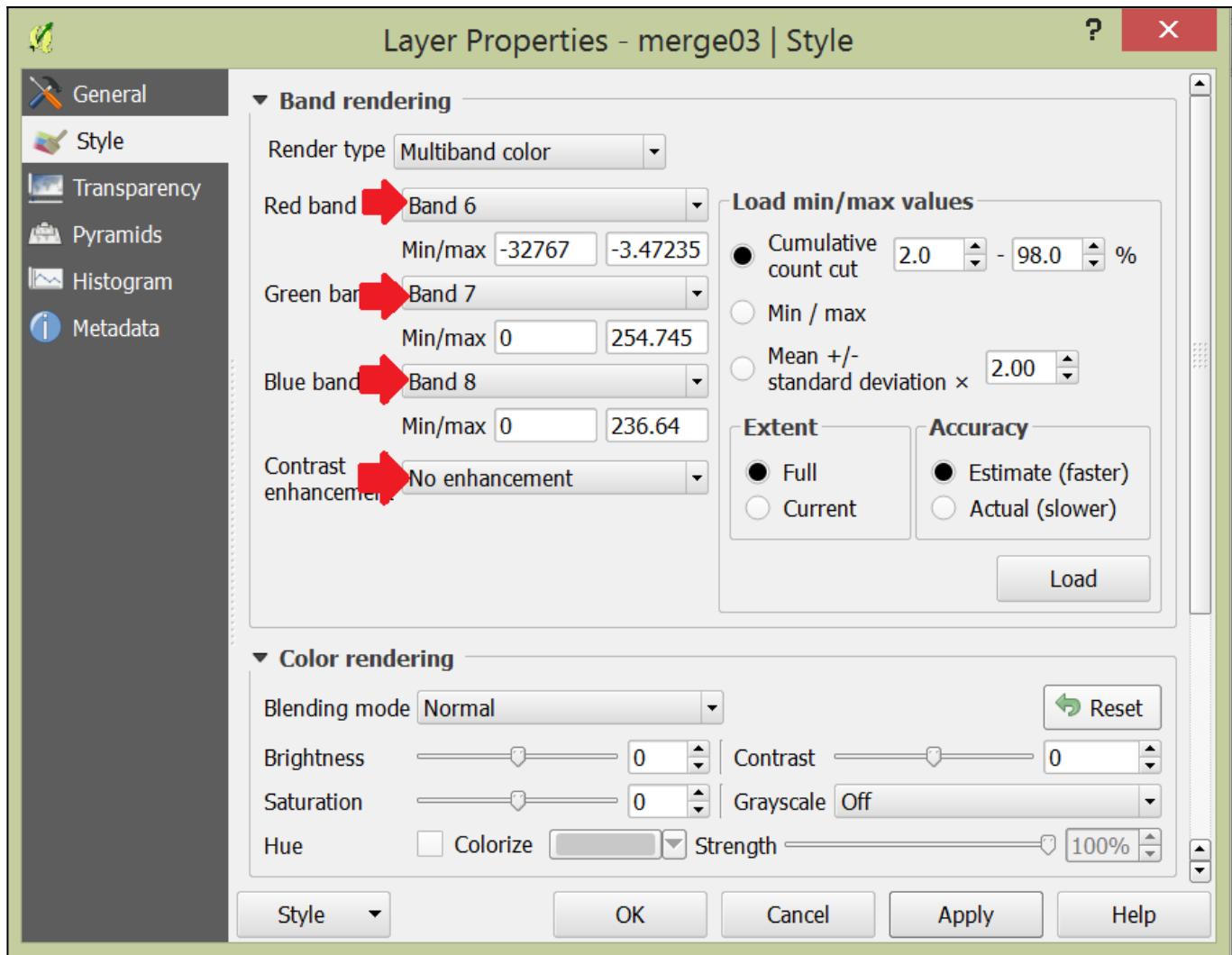
Duplicate the image by right click on the image list, then click "Duplicate"



Parallax and Invalid DEM Cropping

Step 40.

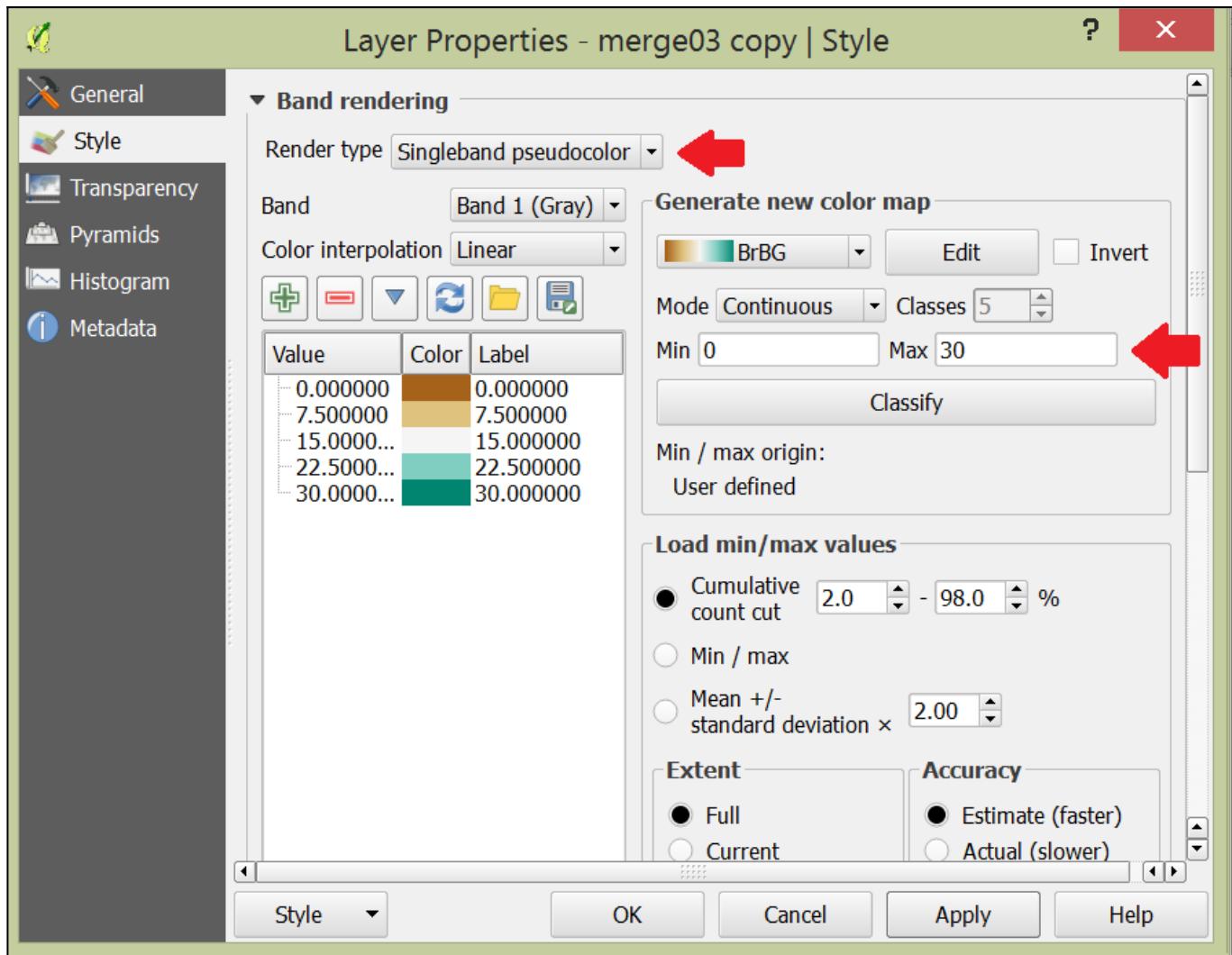
On the merged image, right click and click "Properties". On the tab "Style", chose "Multiband color" as Render type. Choose Band 5-6-7 (R, G, B) for true color views. Choose "No Enhancement" for contrast enhancement, and click "Apply".



Parallax and Invalid DEM Cropping

Step 41.

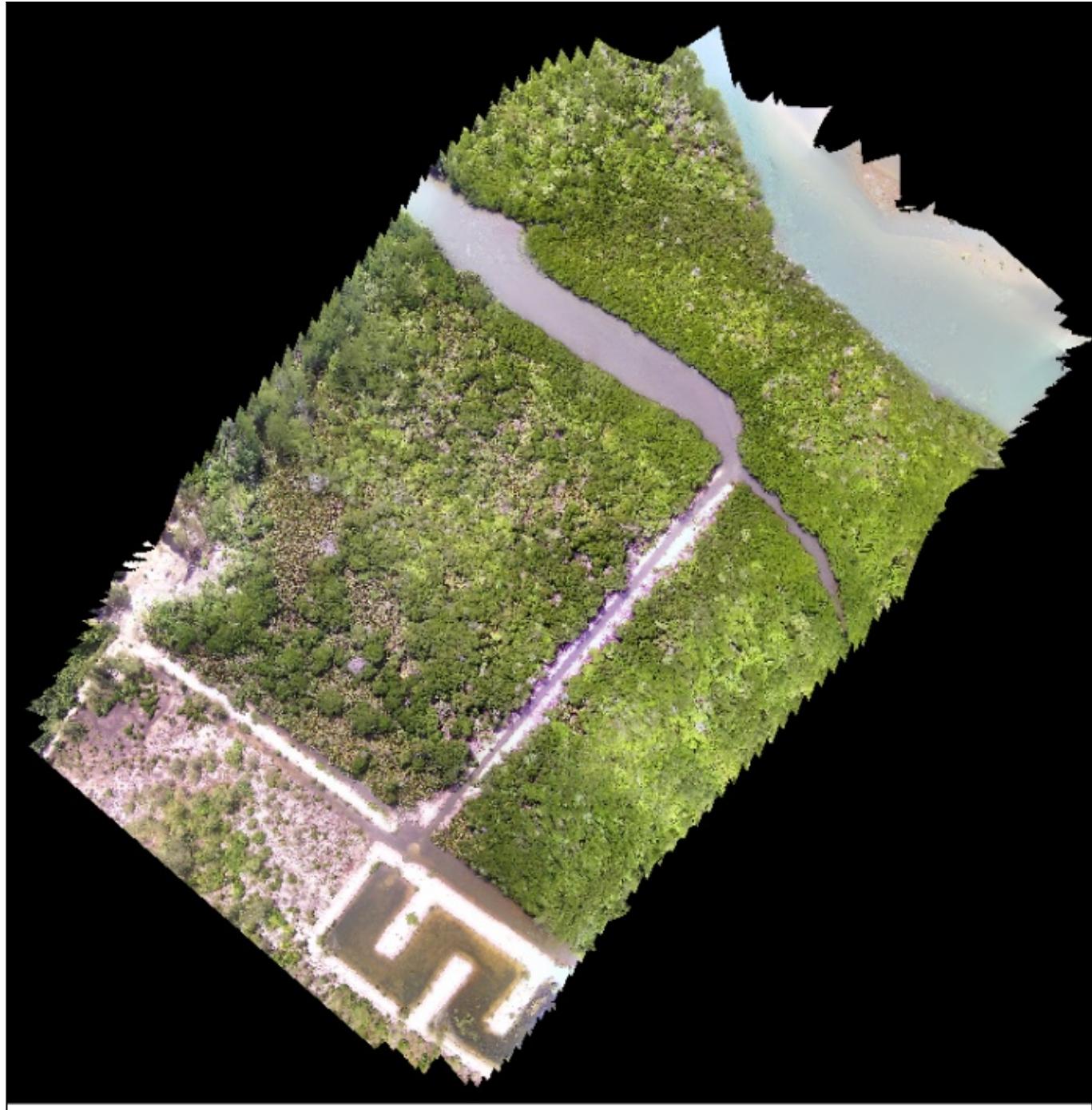
On the copy of merged image, right click and click “Properties”. In the tab “Style”, chose “Singleband pseudocolor” as Render type. Choose Band 1 (DEM), put value 0-30 (to view DEM of 0 m to 30 m). Click “Classify”, then click “Apply”.

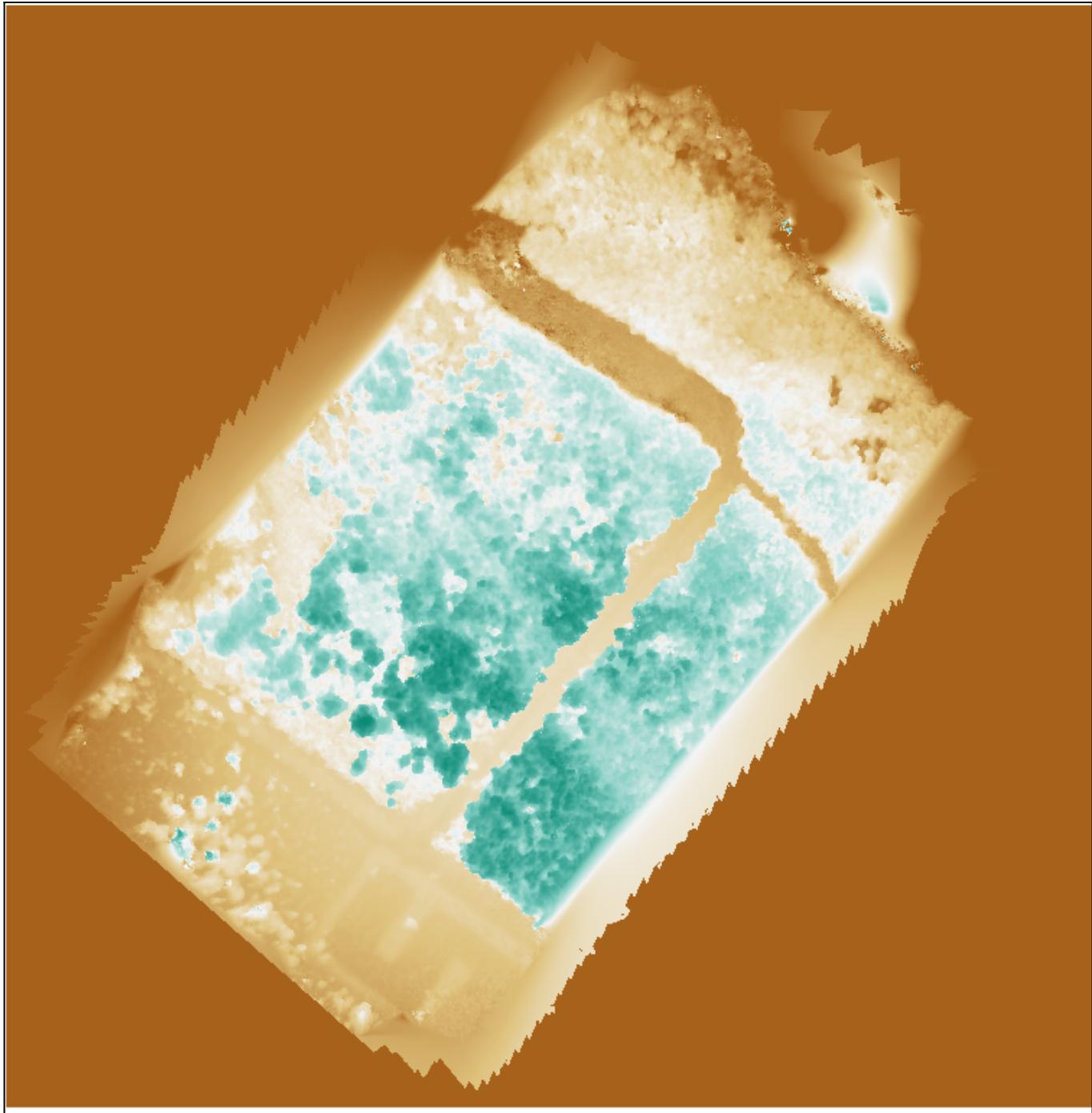


Parallax and Invalid DEM Cropping

Step 42.

Compare both image in the format true color/RGB and in the DEM, observe the parallax area (where the trees look elongated outward) and invalid DEM area. This area needs to be cropped.

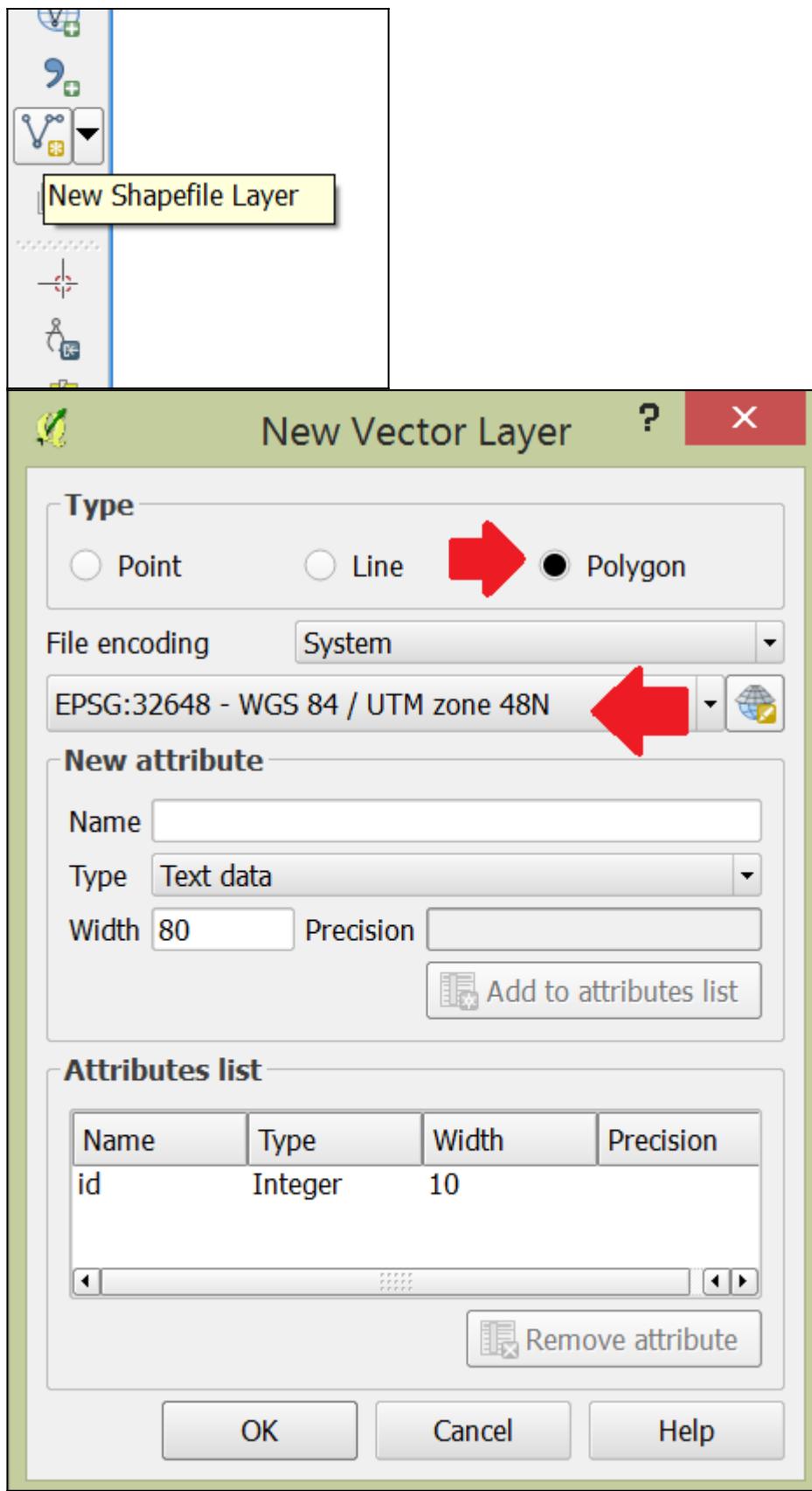




Parallax and Invalid DEM Cropping

Step 43.

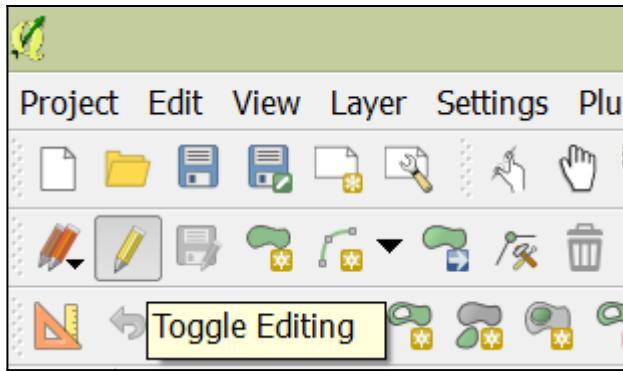
On the bottom left panel, click icon “New Shapefile Layer”. In the pop-up window, click “polygon” as type, and choose the UTM Zone 48 as coordinate reference system. Click OK and give the file name (“03clip”).



Paralax and Invalid DEM Cropping

Step 44.

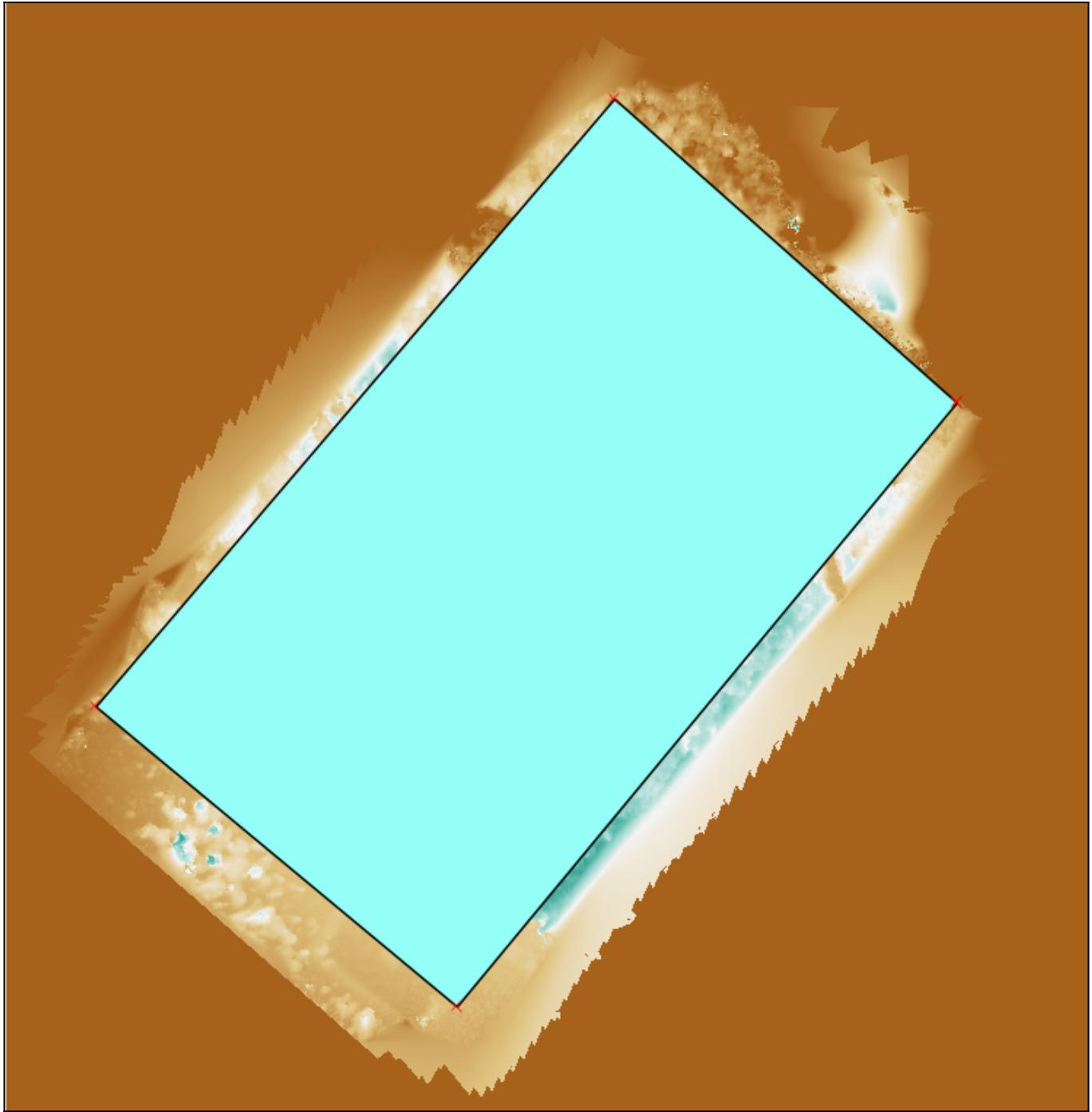
Click the icon “Toggle Editing” on Digitizing Toolbar. Then click icon “Add feature”



Parallax and Invalid DEM Cropping

Step 45.

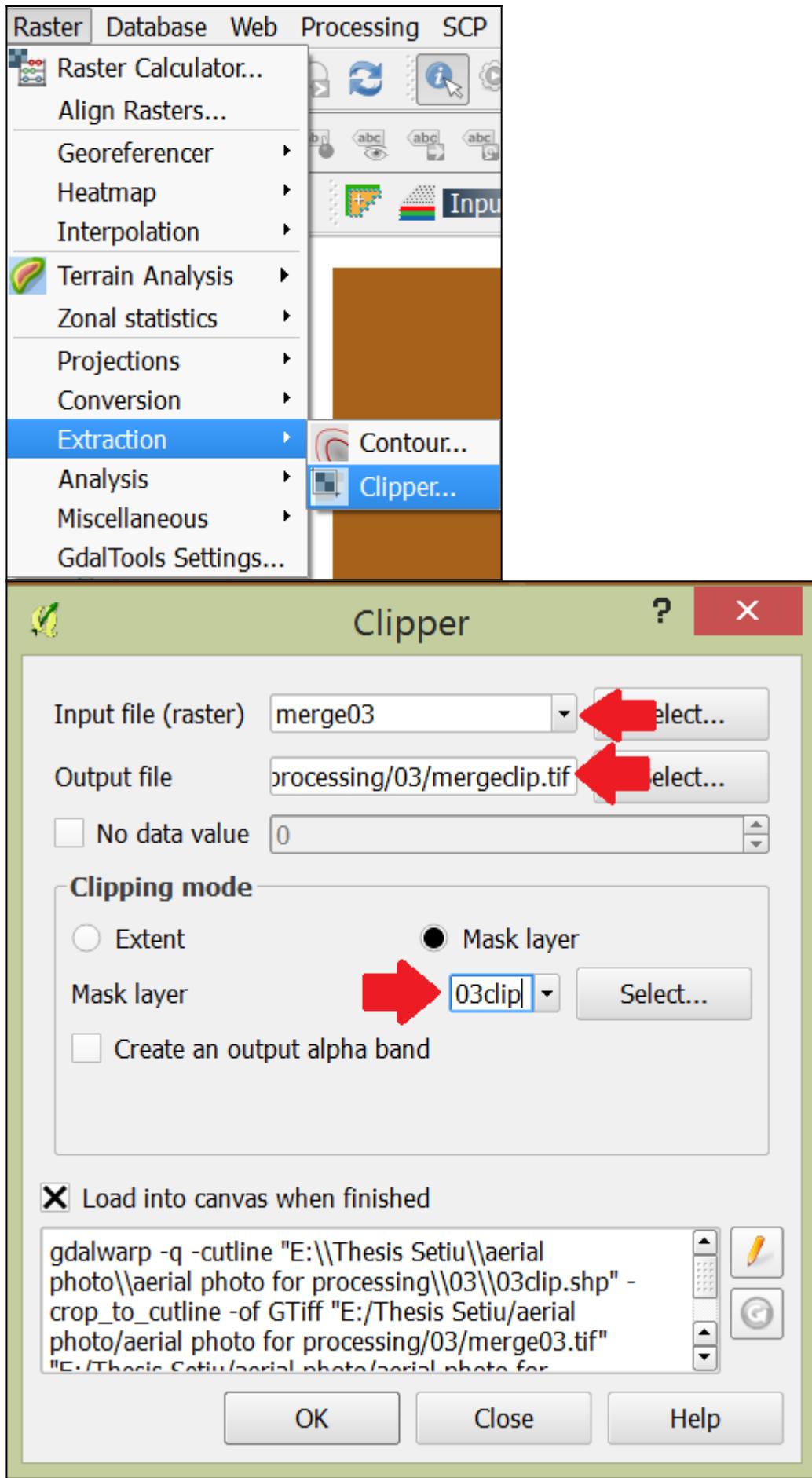
Create a polygon over the image, excluding the parallax and invalid DEM area. After create the polygon, save it by clicking on “toggle editing” again



Parallax and Invalid DEM Cropping

Step 46.

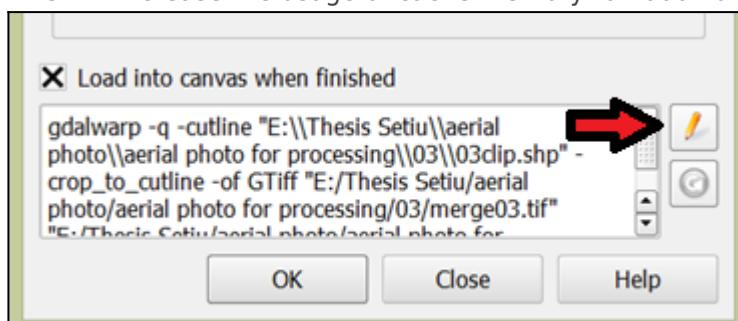
Click menu “Raster – Extraction – Clipper”. On the pop-up window, put the merged image as input. Give name for the output file. On the clipping mode, choose “Mask Layer” and select the vector polygon layer that just made (“03clip”). Click OK. Wait for approximately 0.5-1 hour until the process is finished. Repeat this process to the Satellite Image, crop it with same vector file (“03clip”).



Paralax and Invalid DEM Cropping

Step 47.

(Optional, only need to be applied for a large image) To make the clipping process faster, click edit button on the Clipper Window and add this text to the end of script: `--config GDAL_CACHEMAX 1000 -wm 1000`. This will increase the usage of cache memory to 1000Mb. Increase this cache memory for faster process.



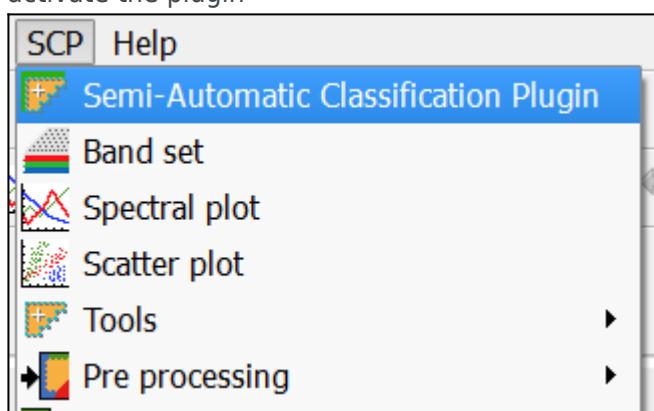
ROI creation

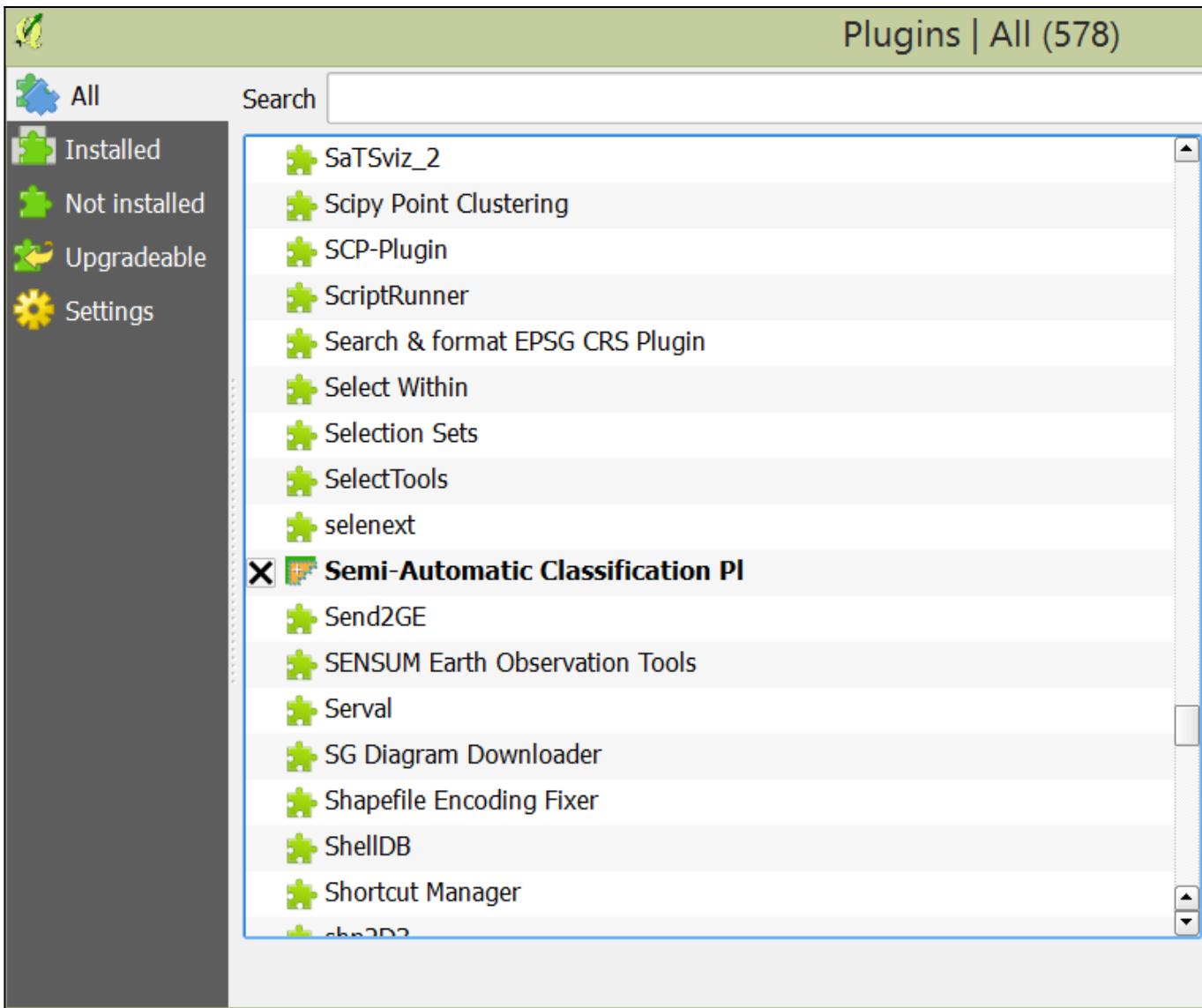
Step 48.

Complete and original tutorial of SCP Plugin is available in this link

<http://semiautomaticclassificationmanual-v4.readthedocs.io/en/latest/Tutorials.html>.

Click menu “Plugins – Manage and Install Plugin”. Scroll to find Semi-Automatic Classification Plugin and click “Install Plugin”. Menu “SCP” will appear, open it and click “Semi-Automatic Classification Plugin” to activate the plugin





ROI creation

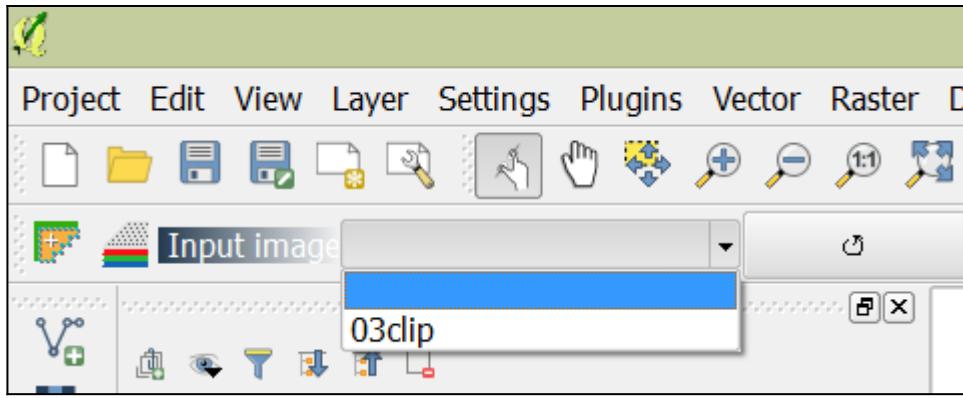
Step 49.

Open the cropped or clipped raster image from previous section (Open raster layer or Ctrl-Shift-R)

ROI creation

Step 50.

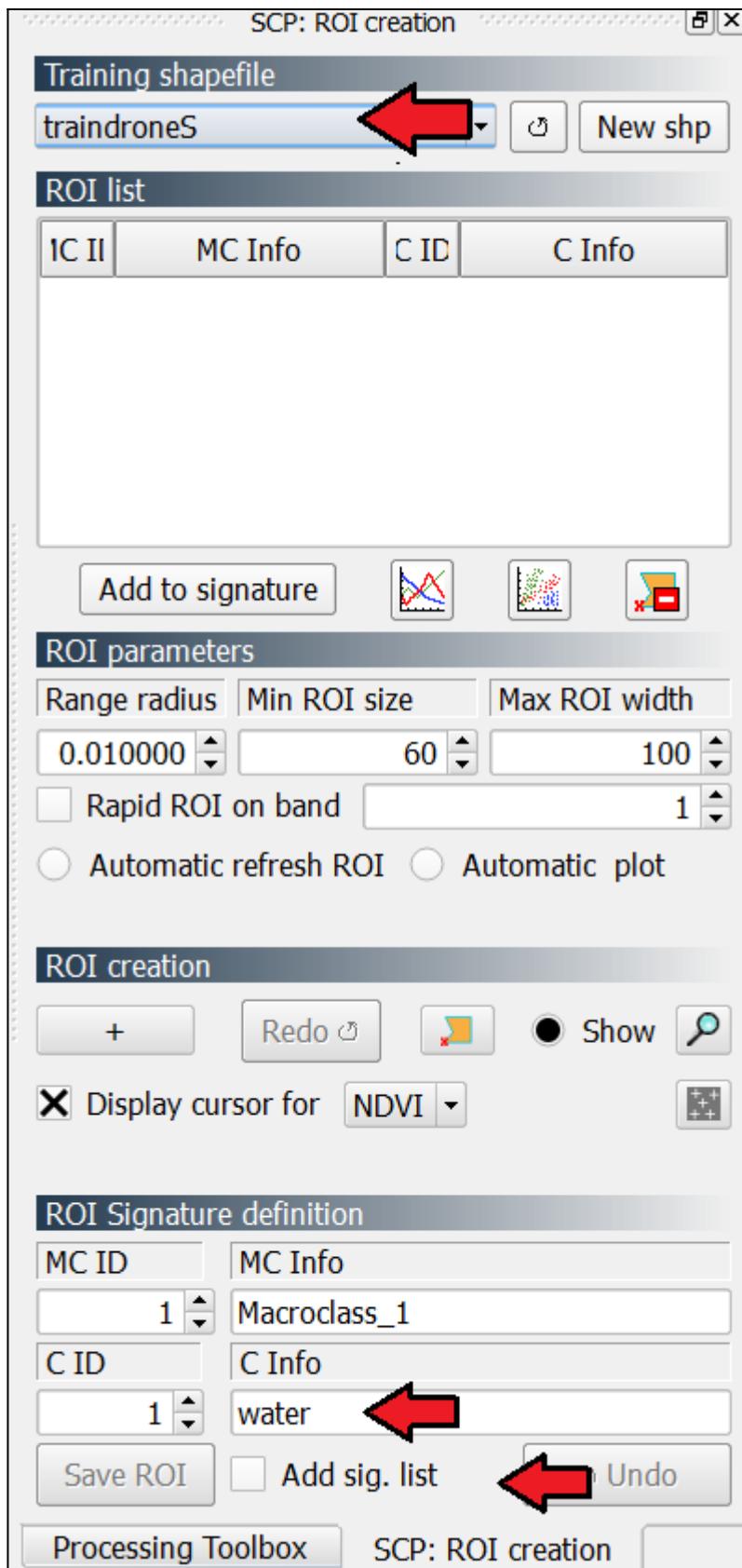
Load the image to plugin. Click the refresh button in SCP toolbar, and chose the raster file name (in this case it is "03clip")



ROI creation

Step 51.

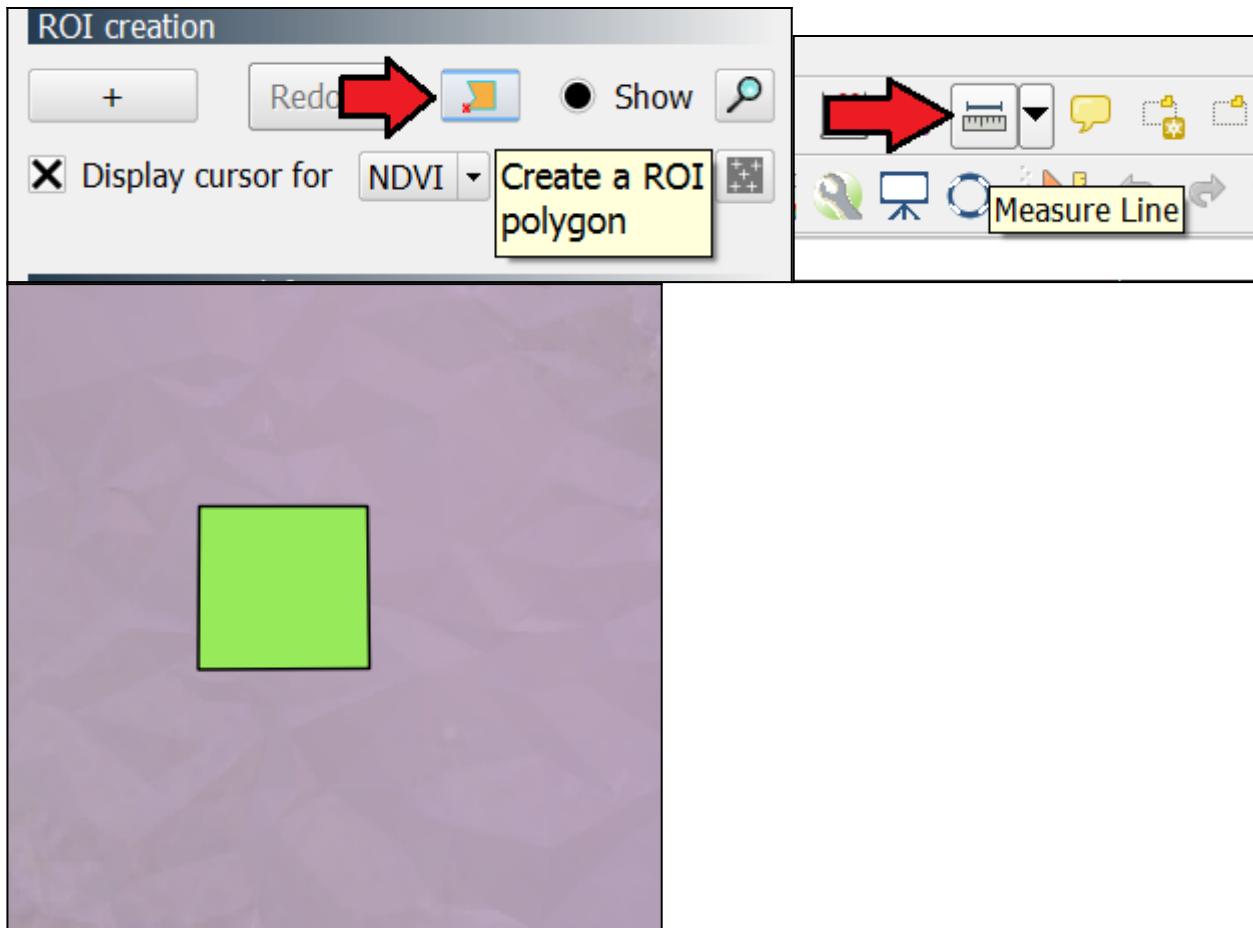
Open the “SCP: ROI creation” Panel (located on the right side of the window). Click “New shp” and give a name to the shapefile (in this case it is “traindroneS”). Choose the class ID (as example “1”) and give the class name (as example “water”). Un-click the “Add. Sig list”



ROI creation

Step 52.

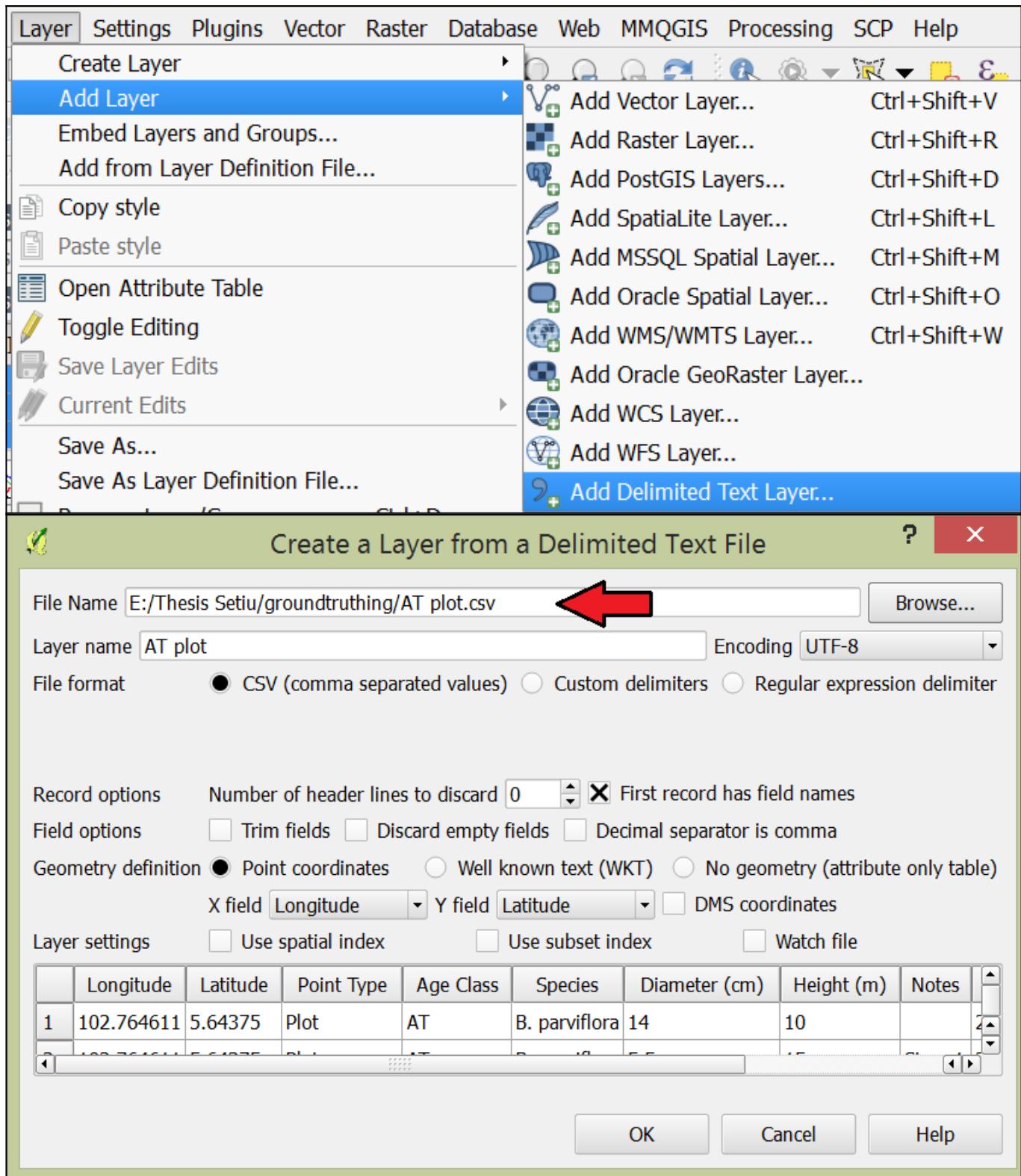
Click the “Create ROI Polygon”, and draw the polygon over the image. Additionally, you could make sure the polygons have same size by using a measuring tool. Then click “Save ROI”

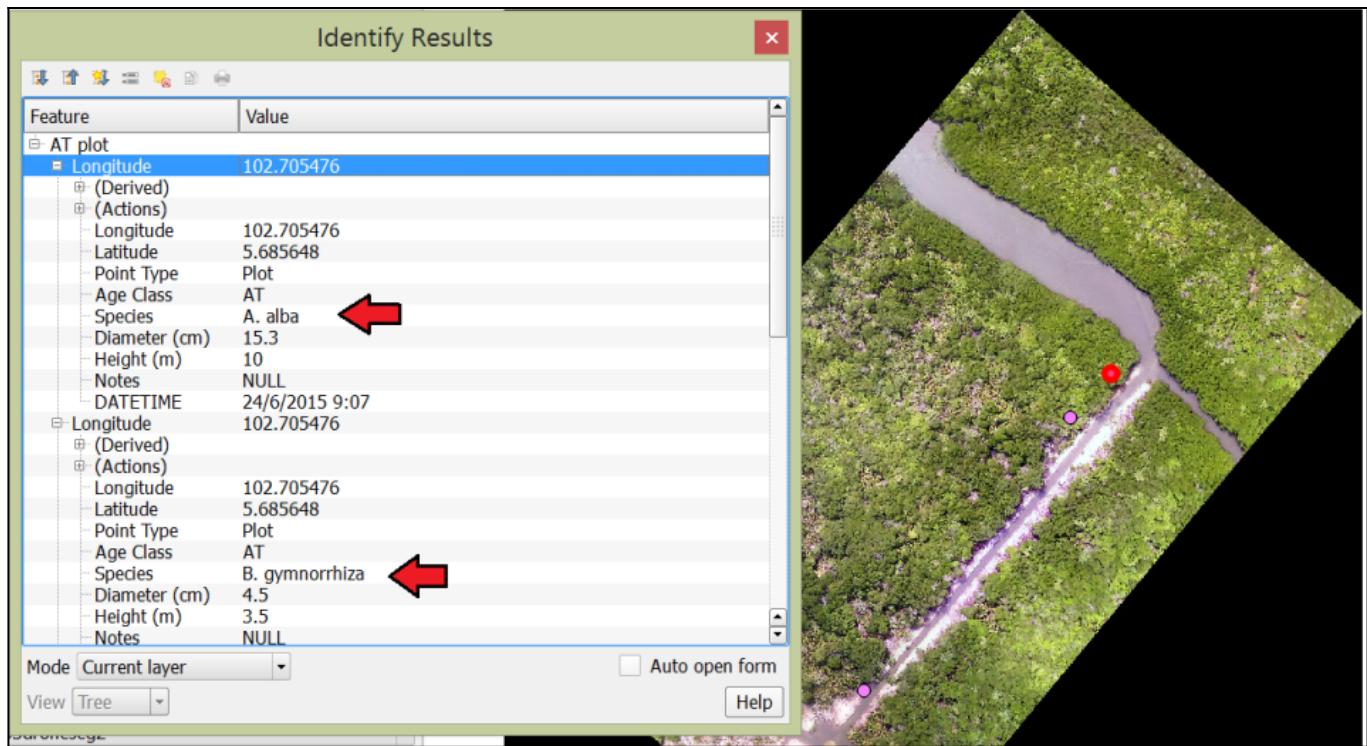


ROI creation

Step 53.

Repeat the polygon creating process until every class covered by same number of polygons with same coverage area. Use information from field surveys data and photographs. Load the plot data by click menu "Layer - Add Layer - Add delimited Text Layer". On the opened window, click data contain Adult Tree ("AT plot.csv") and click OK. The plot data will load into the display. Use icon "identify features" to click on the plot and to see the information.

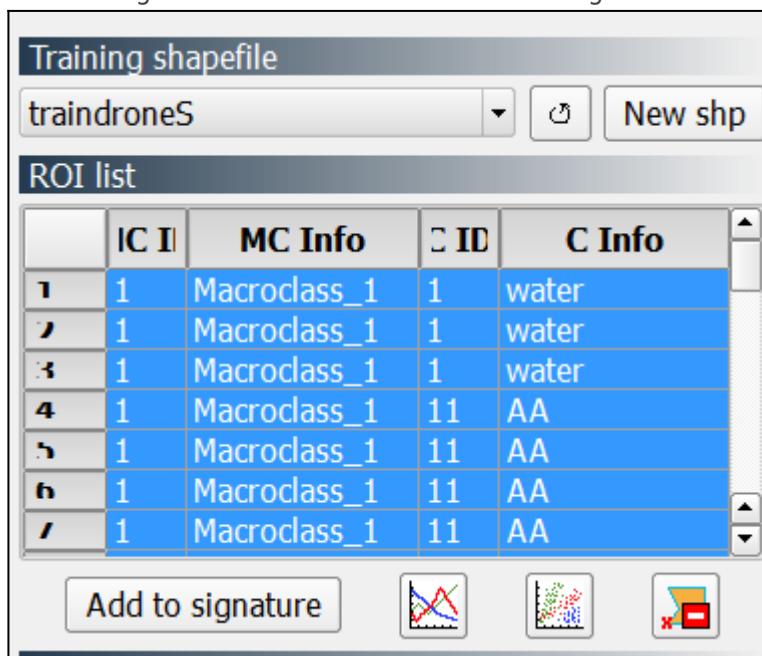




ROI creation

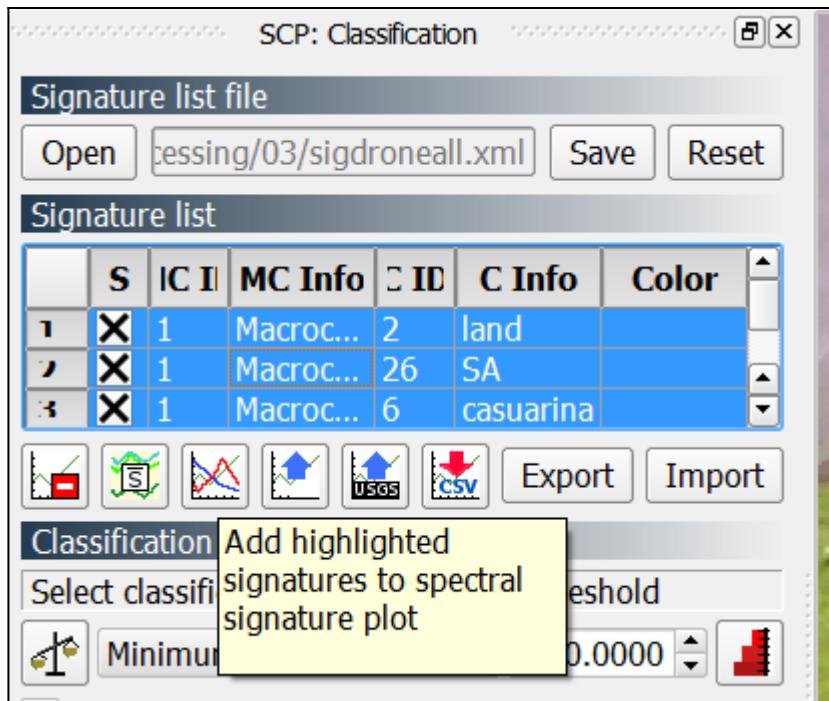
Step 54.

After ROI polygons are created, select all the ROIs and click “Add to signature”. Wait for 20-30 minutes for drone image and 2-3 minutes for satellite image.



ROI creation

Step 55.

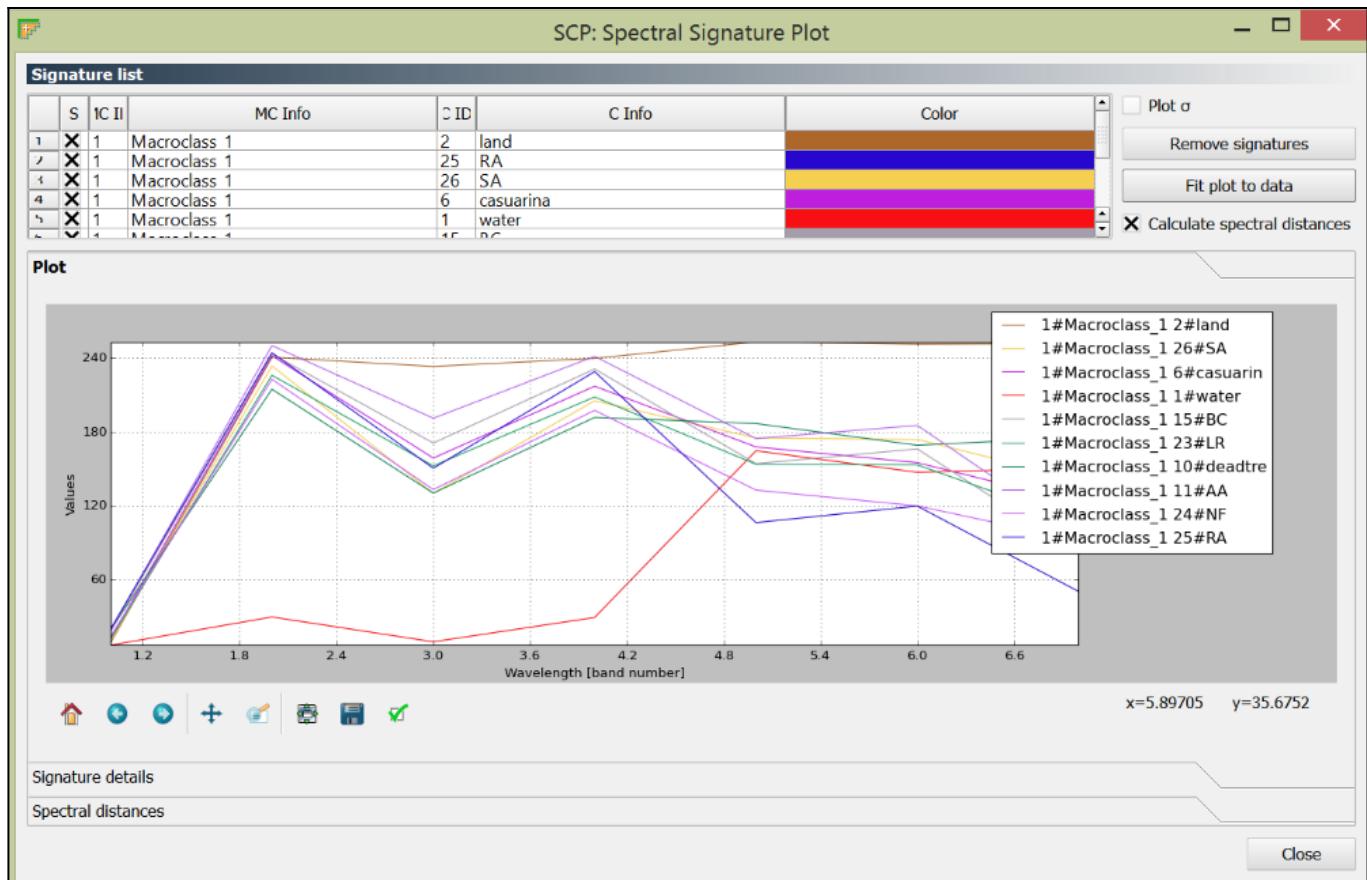


On the “SCP: Classification” Panel (on the left side) the signatures will appear. Click “Save” and give a name to the signature file (“sigdroneall”). Select all signatures and click icon “Create signature plot” .

ROI creation

Step 56.

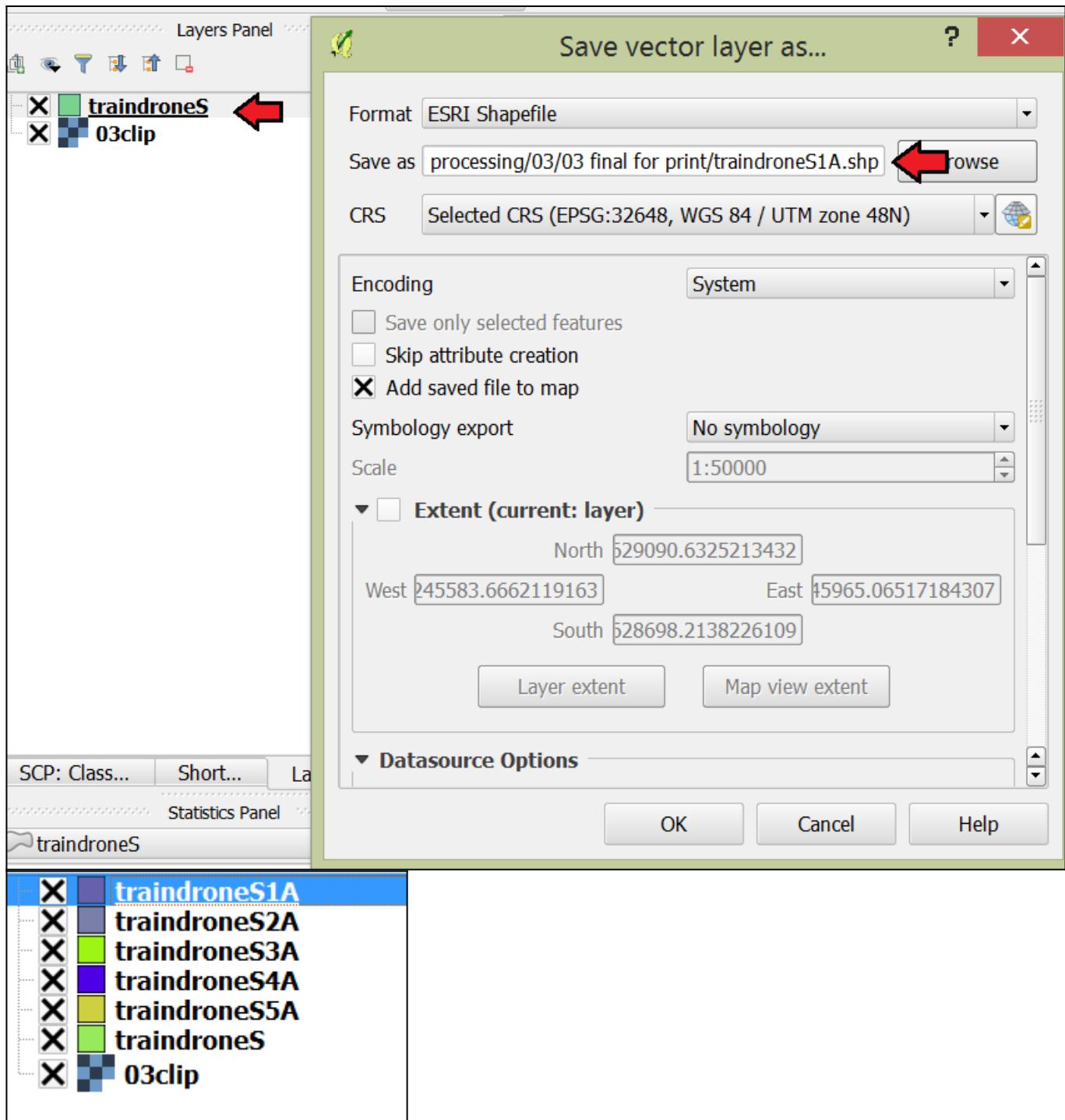
Review the signature, by zooming on the plot. Click on the tab “Signature file” and “Signature distance” to evaluate separation between classes. This overall signature will be used to write manual rule-set. Close the SCP Plot.



ROI creation

Step 57.

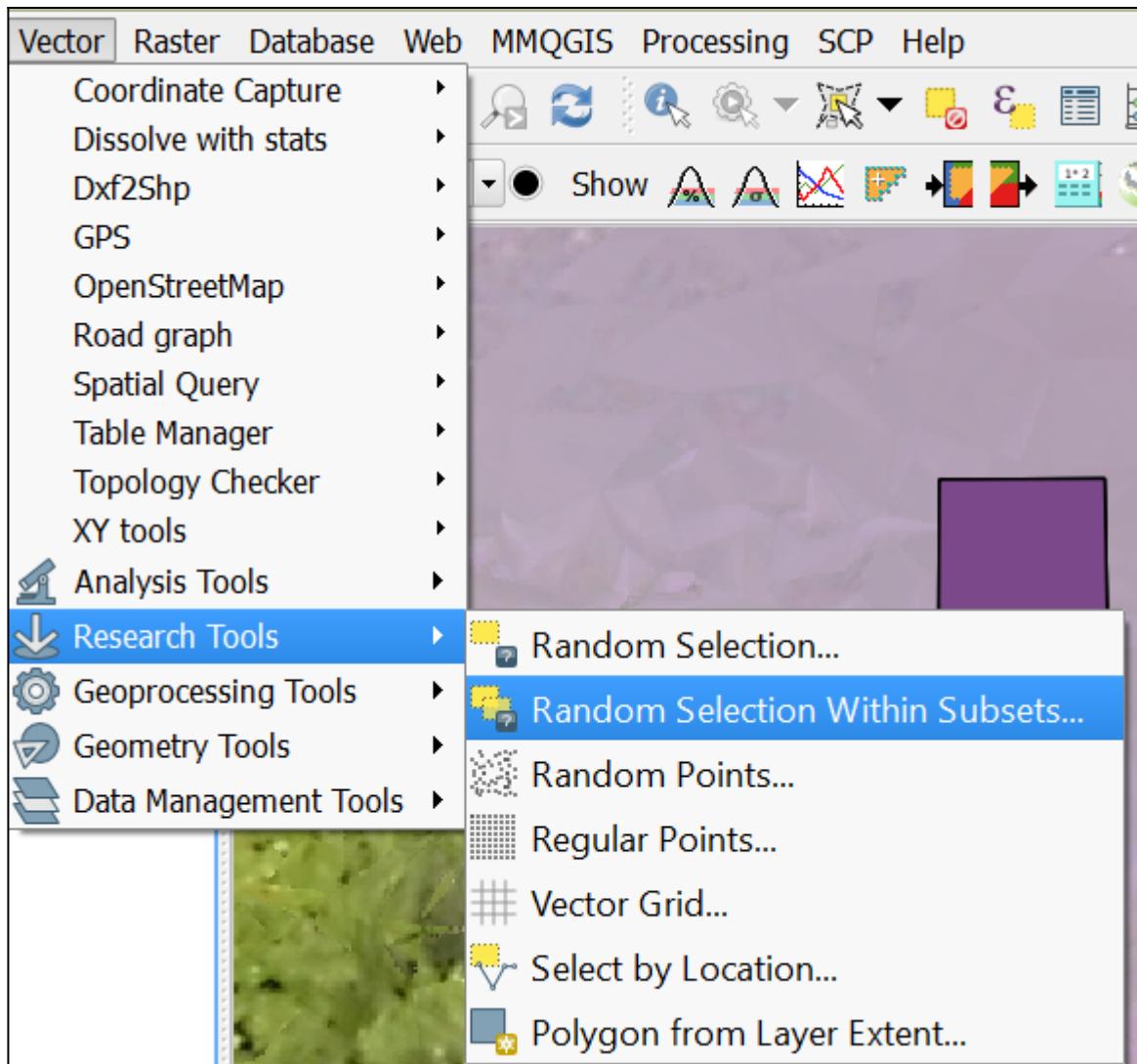
On the Layers panel, right click on “traindroneS” and click “Save as”. On the opened window, give a name to the file (“traindroneS1A”) and click OK. Repeat the process to 4 more time to create files labeled up to “traindroneS5A”.



ROI creation

Step 58.

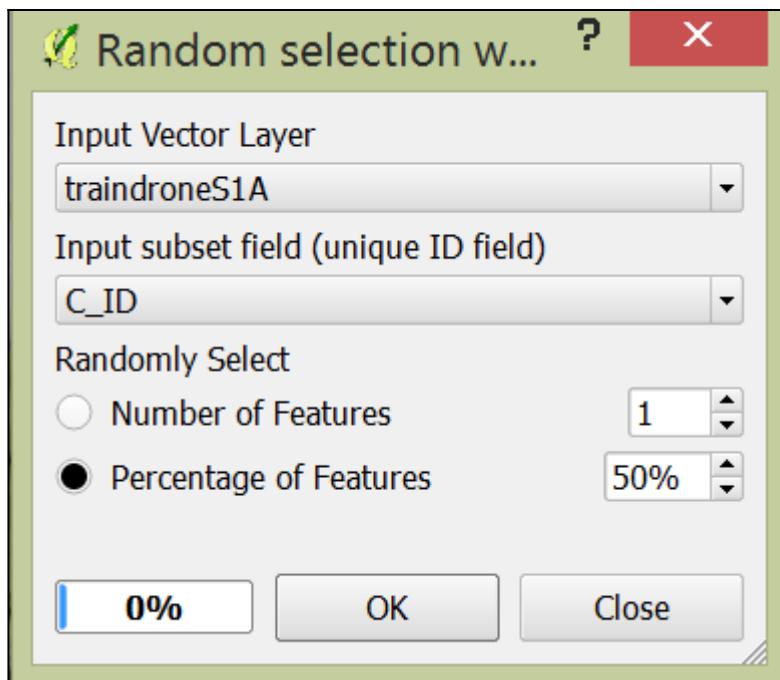
Click menu "Vector - Research Tools - Random Selection Within Subsets".



ROI creation

Step 59.

On the opened window, choose “traindroneS1A” as Input Vector Layer. Choose “C_ID” as unique ID field. Choose 50% for percentage of features. Click “OK”. Half of the polygons per class is selected and will be colored yellow on the display.

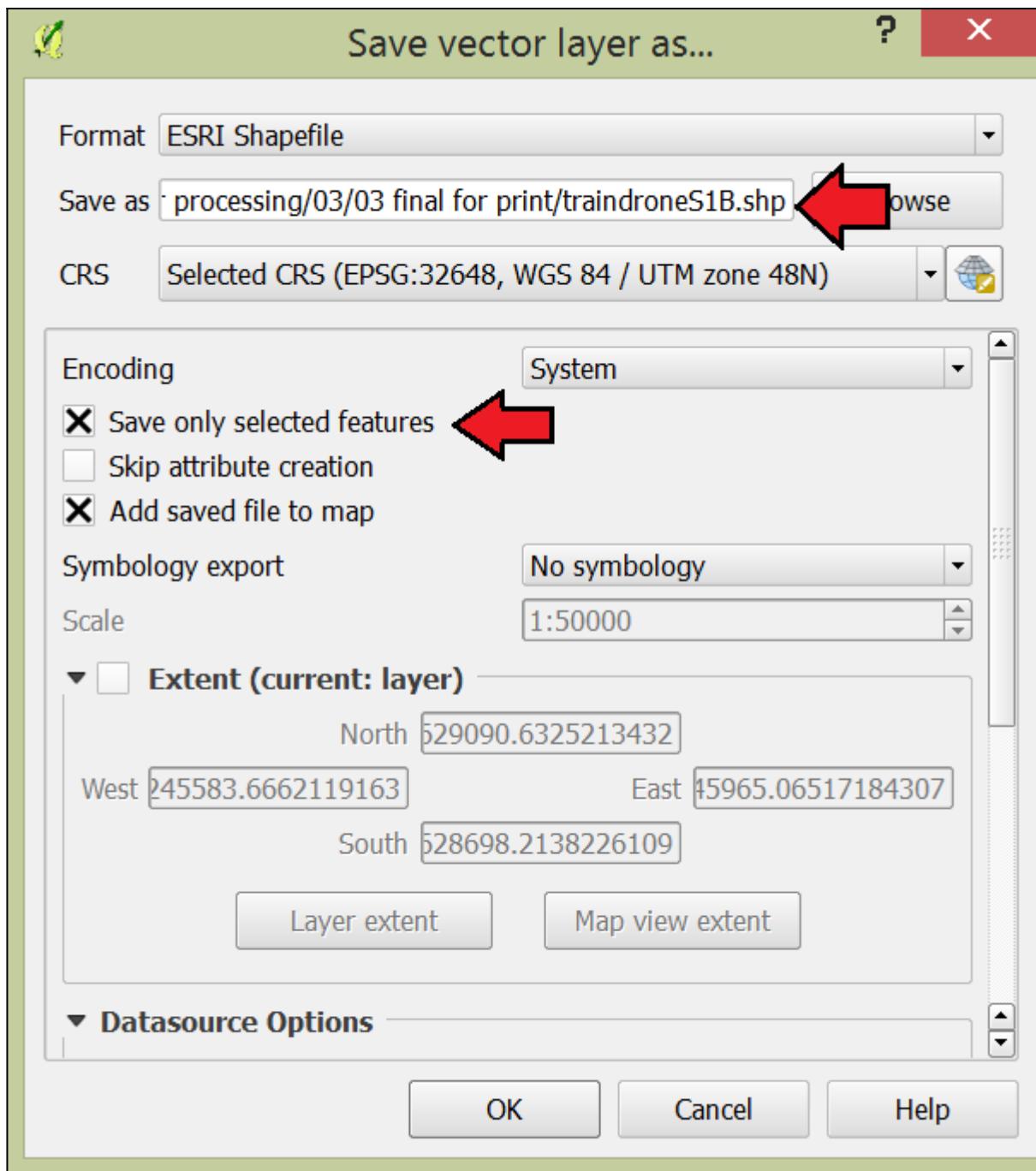




ROI creation

Step 60.

Right click on “traindroneS1A” in layer panel and click “Save as”. Give the file name “traindroneS1B”. Click “Save only selected features” and click OK. This new shapefile will be loaded into the display



ROI creation

Step 61.

Click again on "traindrone1A" and click icon "toggle editing" on the digitizing toolbar. Click icon "delete" to delete the selected polygons. Then click again on the icon "toggle editing" to save the change. Now a pair of training sites is finished. Repeat the process to "traindrone2A" to create "trainedrone2B" and so on.

Segmentation

Step 62.

This part is based on this tutorial

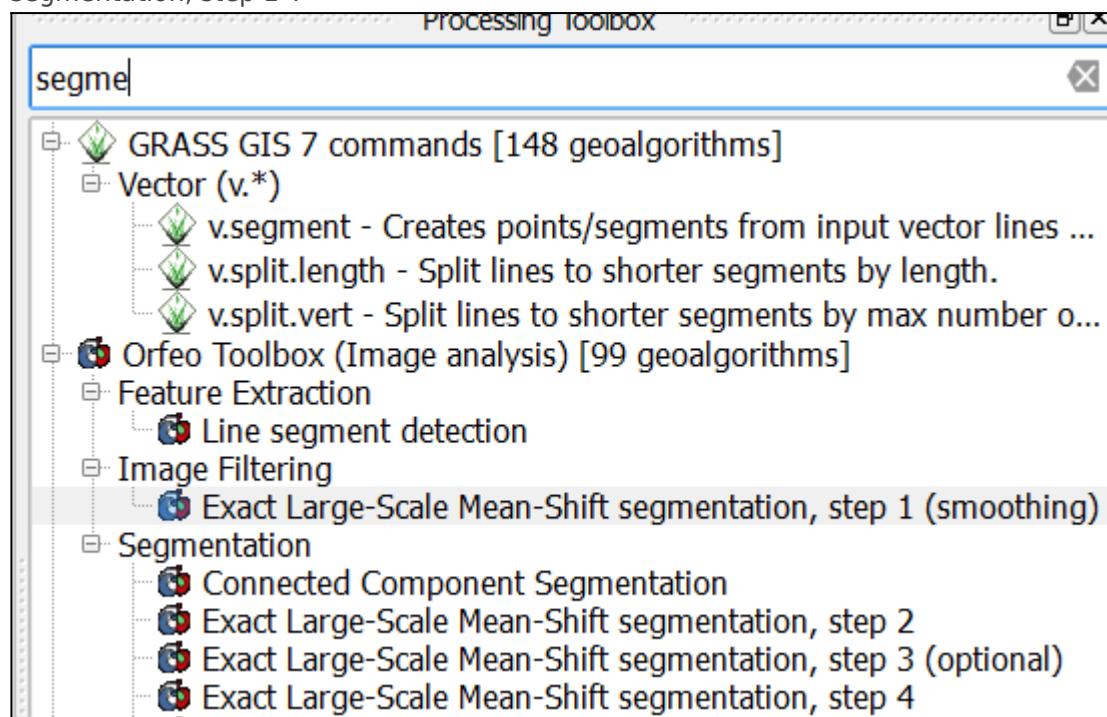
[http://wiki.awf.forst.uni-goettingen.de/wiki/index.php/Object-based_classification_\(Tutorial\)](http://wiki.awf.forst.uni-goettingen.de/wiki/index.php/Object-based_classification_(Tutorial))

Open clipped/cropped raster image in QGIS (Add raster layer/ctrl-shift-R).

Segmentation

Step 63.

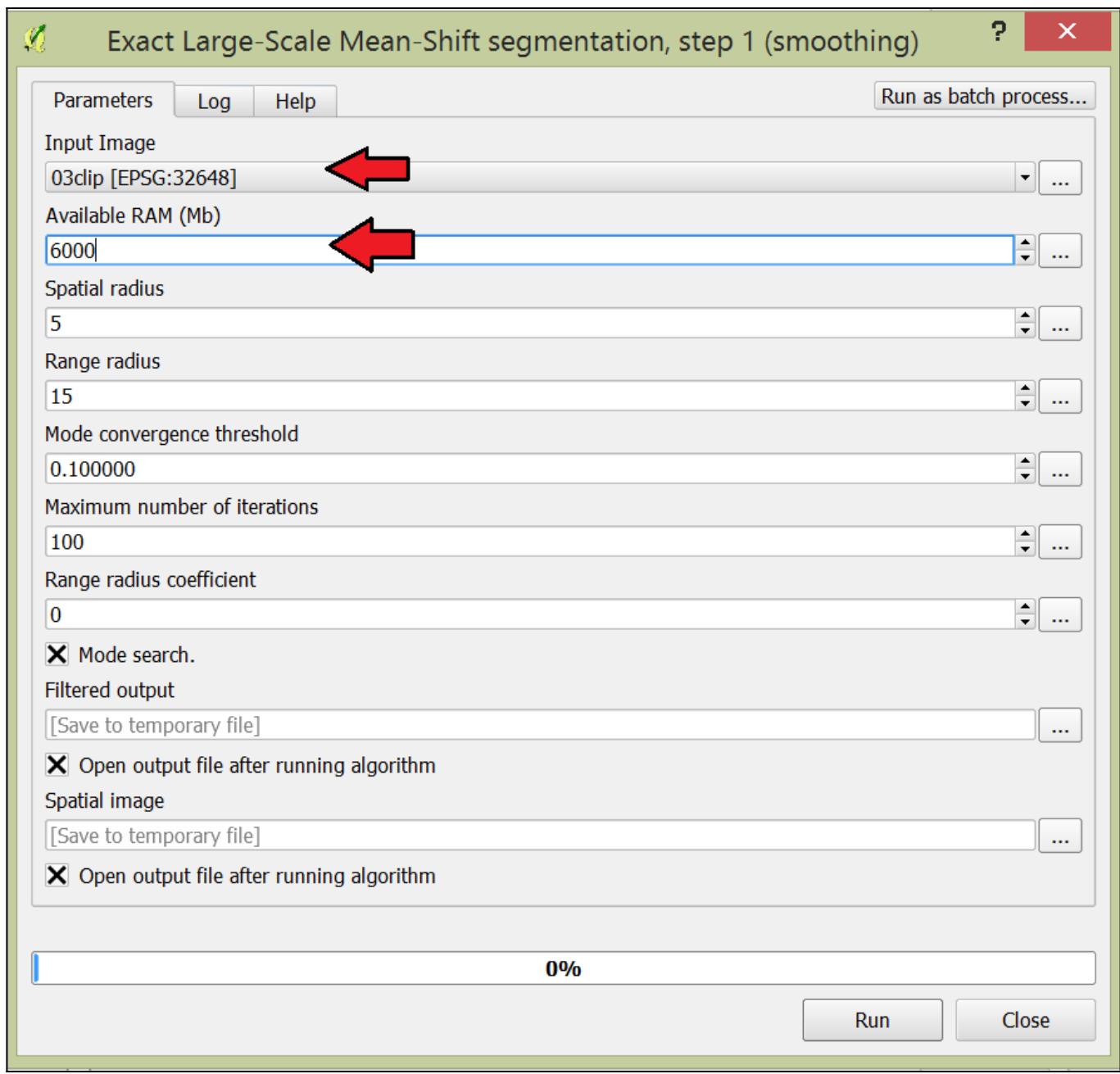
On the Processing Toolbox panel, type “segmentation”. Click on the “Exact Large-Scale Mean-Shift segmentation, step 1”.



Segmentation

Step 64.

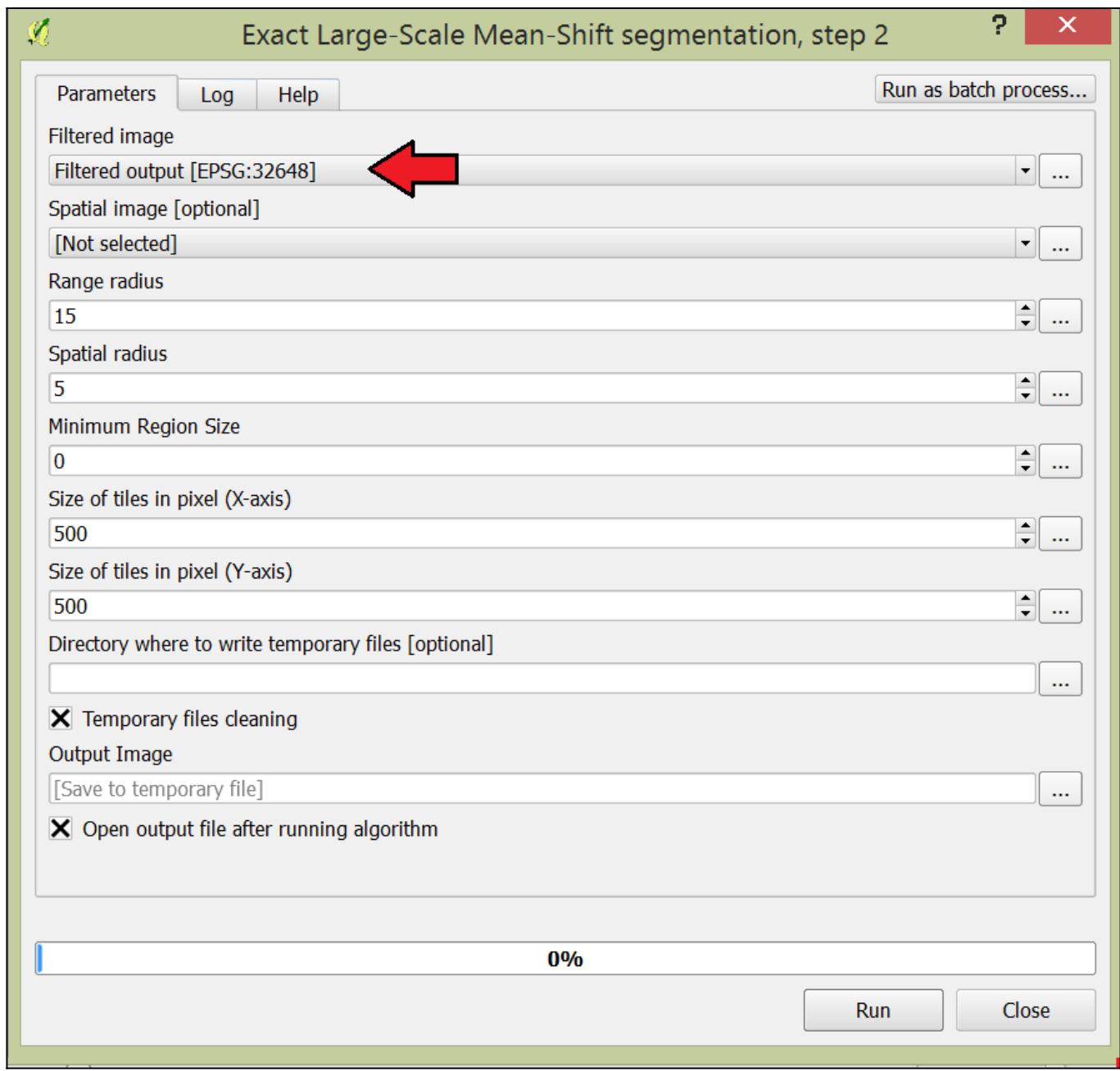
On the opened window, put the raster file name (“03clip”) and put the Available RAM (Mb) based on the computer’s capacity. The standard was 128 Mb, but higher RAM allocation will make the process runs faster. Click “Run”. Wait 3-4 hours until the process is finished, then a result called “Filtered output” will appears on the Layers panel.



Segmentation

Step 65.

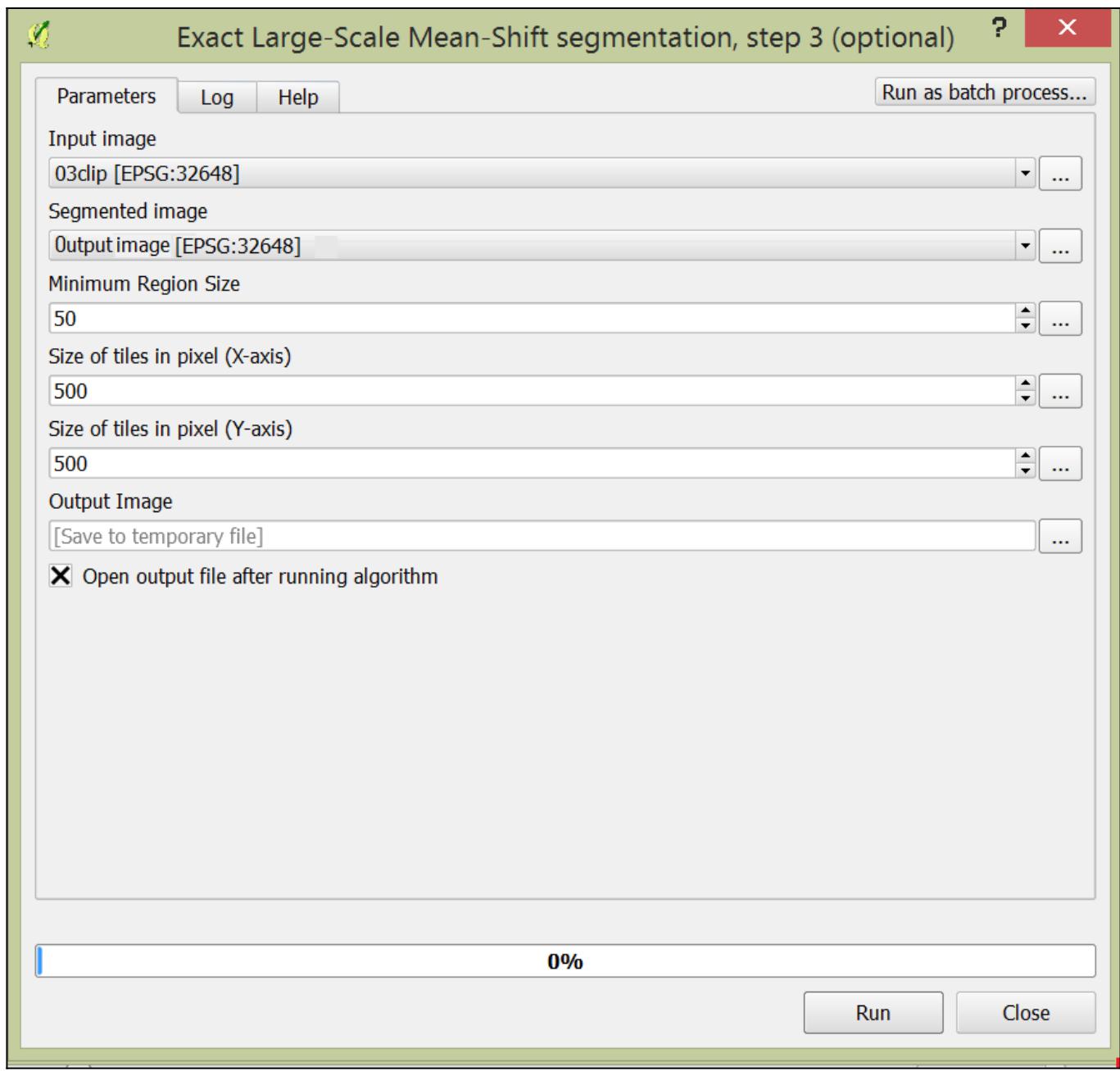
Click "Exact Large-Scale Mean-Shift segmentation, step 2". Put the "Filtered Output" as filtered image. Then click Run. Wait around 1 hour until the process is finished, then a result called "Output image" will appear on the Layers panel.



Segmentation

Step 66.

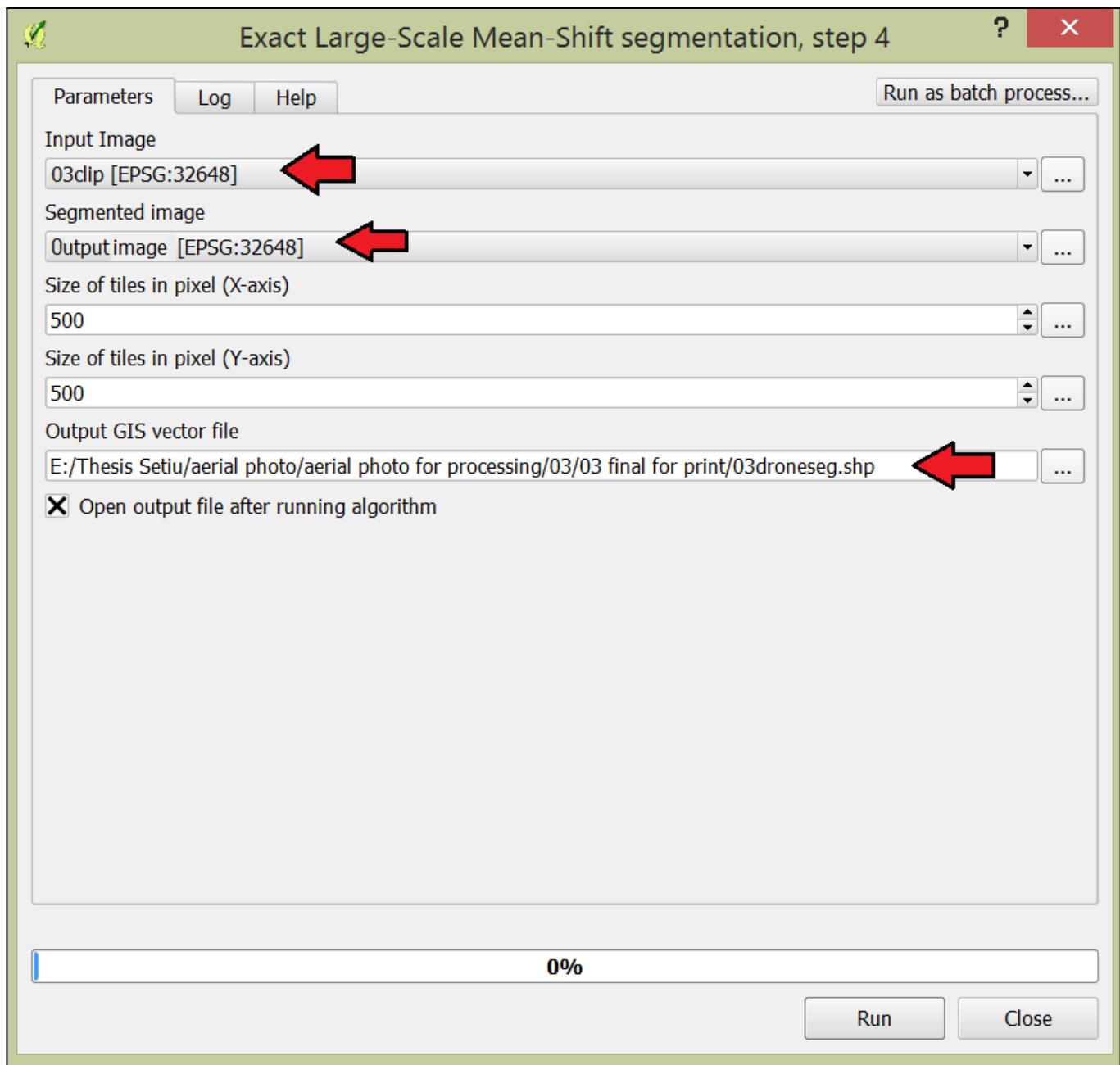
Click "Exact Large-Scale Mean-Shift segmentation, step3". Put the "03clip" as Input image and "Output image" as segmented image. Then click "Run". Wait around 1 hour until the process is finished, then a result called "Output image" will appears on the Layers Panel. As there is 2 "Output image", delete the previous one from step 2.

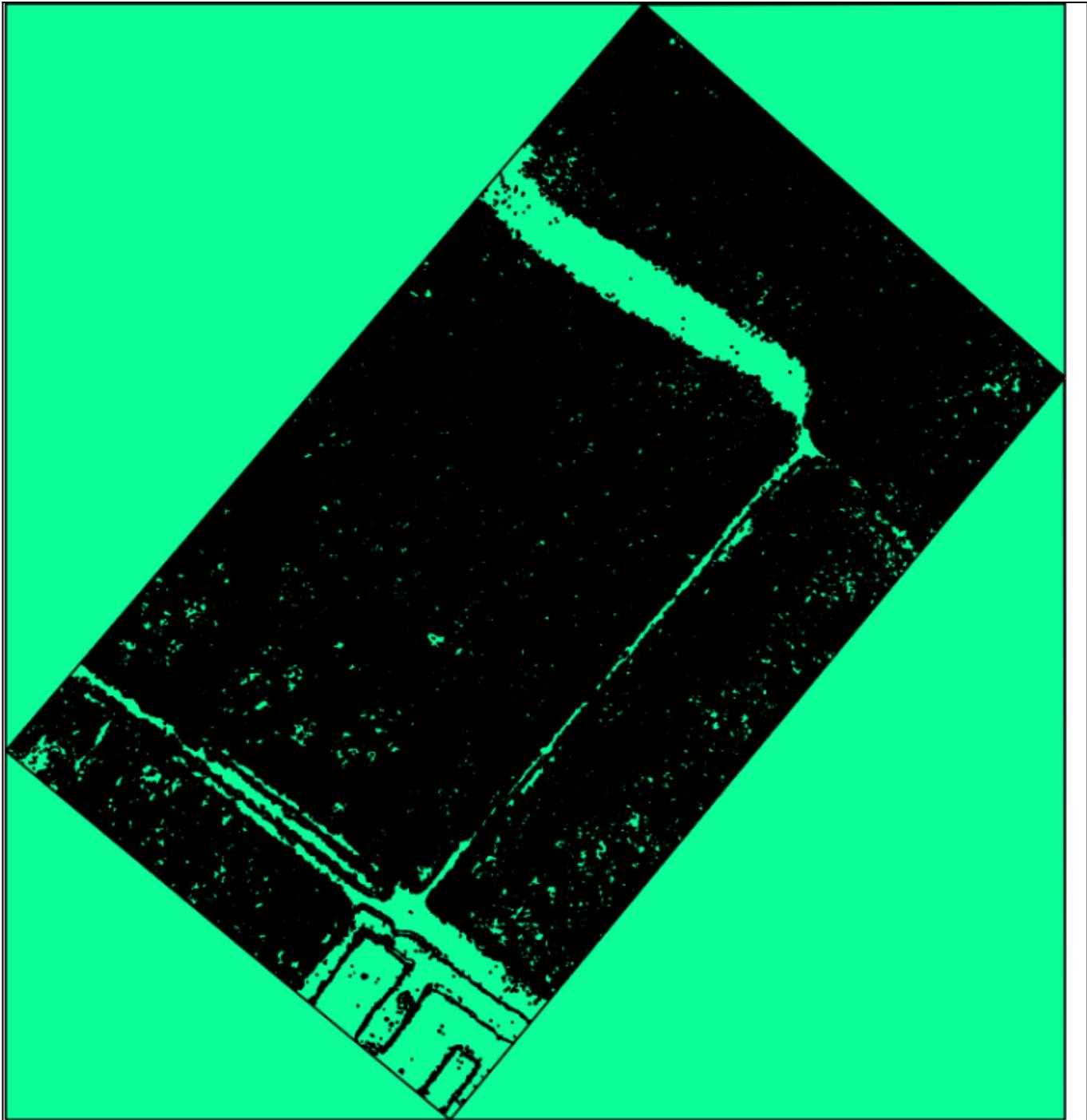


Segmentation

Step 67.

Click "Exact Large-Scale Mean-Shift segmentation, step3". Put the "03clip" as Input image and "Output image" as segmented image. Give the file name for segmentation result ("03droneseg"). Then click "Run". Wait around 2 hours until the process is finished. Open the resulting segmentation file (Open vector layer/ctrl -shift-V).





Segmentation

Step 68.

Repeat the segmentation process on the satellite image.

Object-based Manual Classification

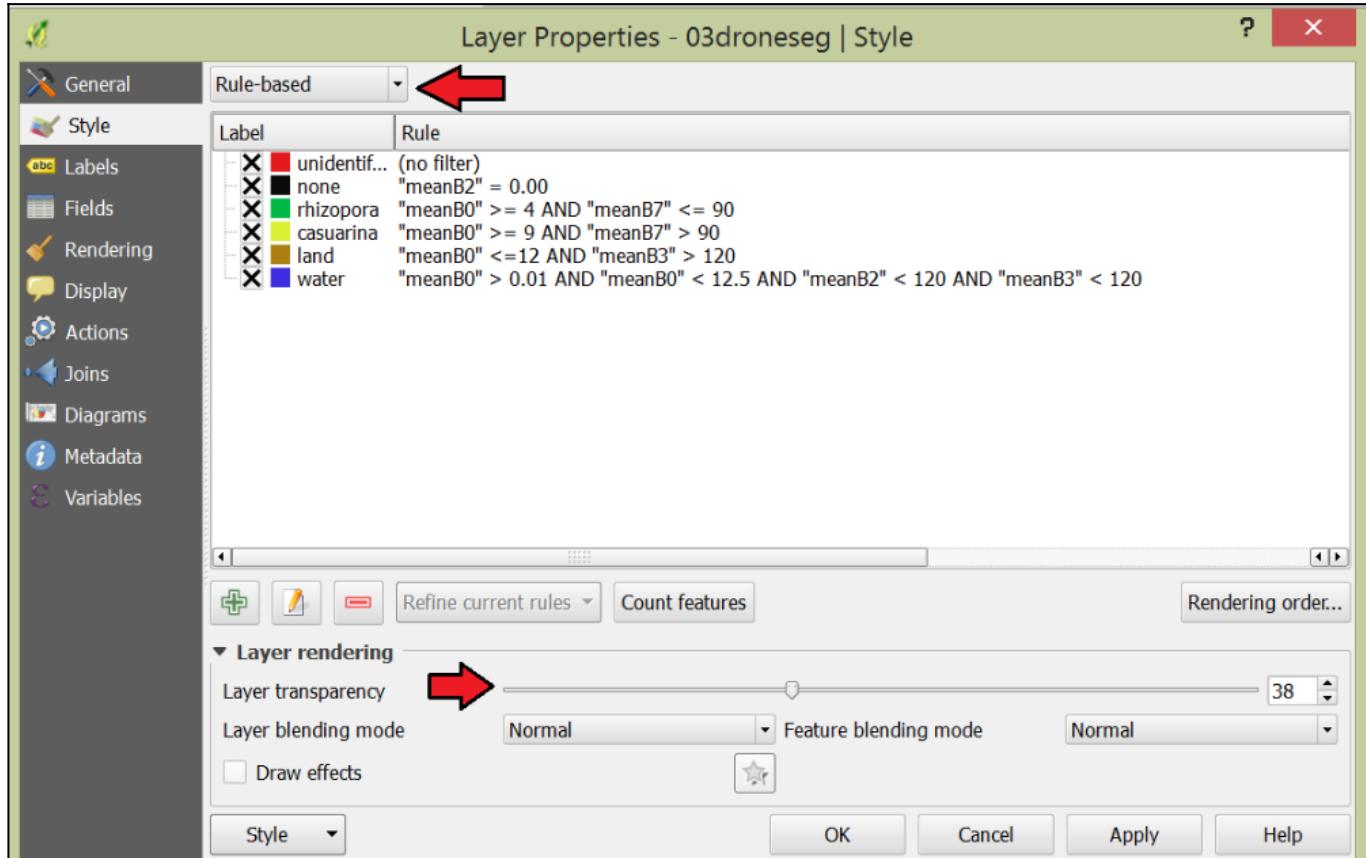
Step 69.

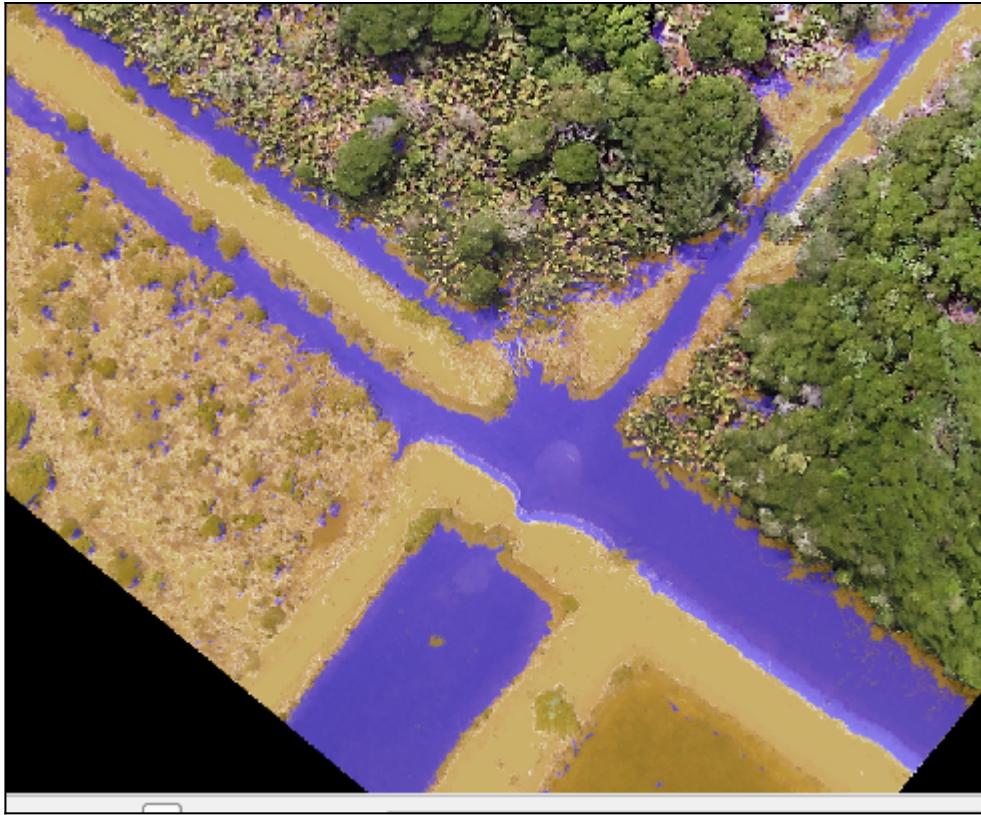
Load the signature file “sigdroneall” on the “SCP: Classification” Panel and observe the signature plot. Use also the icon “identify features” and click on the segment to inquire the information of that particular certain segment.

Object-based Manual Classification

Step 70.

Open “droneseg03” properties. Click the tab Style and choose “Rule Based”. Start to write the rule from easiest feature to classify (e.g. water and land), until all designed features are covered. Increase the layer transparency. Click Apply to see the result. Add, refine and change the rule based on your visual judgment until a good classification is achieved.





Object-based Manual Classification

Step 71.

After the rule is finished, click icon “Open Attribute Table” to open attribute table of the segments. On the opened window, click icon “Open Field Calculator” to open the Field Calculator

| | label | nbPixels | meanB0 | meanB1 | meanB2 | meanB3 | meanB4 | meanB5 | meanB6 | varB0 | varB1 | varB2 | varB3 | varB4 |
|---|-------|----------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| 0 | 1 | 37072892 | 0.0000086... | 0.0000371... | 0.0000030... | 0.0000339... | 0.0001371... | 0.0001236... | 0.0001035... | 0.0000693... | 0.0013966... | 0.000163... | 0.0010626... | 0.0170051... |
| 1 | 14 | 83 | 11.808319... | 253.74699... | 211.03614... | 253.25300... | 114.48192... | 127.75903... | 46.783130... | 0.0034894... | 9.0182924... | 150.74389... | 19.536584... | 14.862804... |
| 2 | 11 | 986 | 11.442484... | 251.73326... | 194.06085... | 249.30831... | 113.01825... | 125.41987... | 55.001014... | 0.1047826... | 20.454822... | 350.19696... | 55.589847... | 298.26092... |
| 3 | 53 | 140 | 11.066762... | 249.77856... | 165.35000... | 243.75714... | 95.742858... | 109.09285... | 42.607143... | 0.3072167... | 59.021583... | 241.91366... | 189.50718... | 51.588130... |
| 4 | 60 | 177 | 11.054908... | 252.90960... | 196.58192... | 252.32203... | 101.74011... | 113.59322... | 45.011299... | 0.0442560... | 3.1818182... | 103.24716... | 5.7329545... | 183.54545... |
| 5 | 94 | 59 | 9.8573532... | 251.88136... | 173.18644... | 246.83050... | 111.22033... | 125.18643... | 60.627117... | 0.0122491... | 10.172413... | 111.22413... | 58.831897... | 411.14007... |
| 6 | 206 | 62 | 10.641984... | 251.98387... | 182.33871... | 248.90322... | 67.354835... | 78.161293... | 24.935483... | 0.0107581... | 9.9836063... | 408.39138... | 97.860656... | 134.19979... |

Object-based Manual Classification

Step 72.

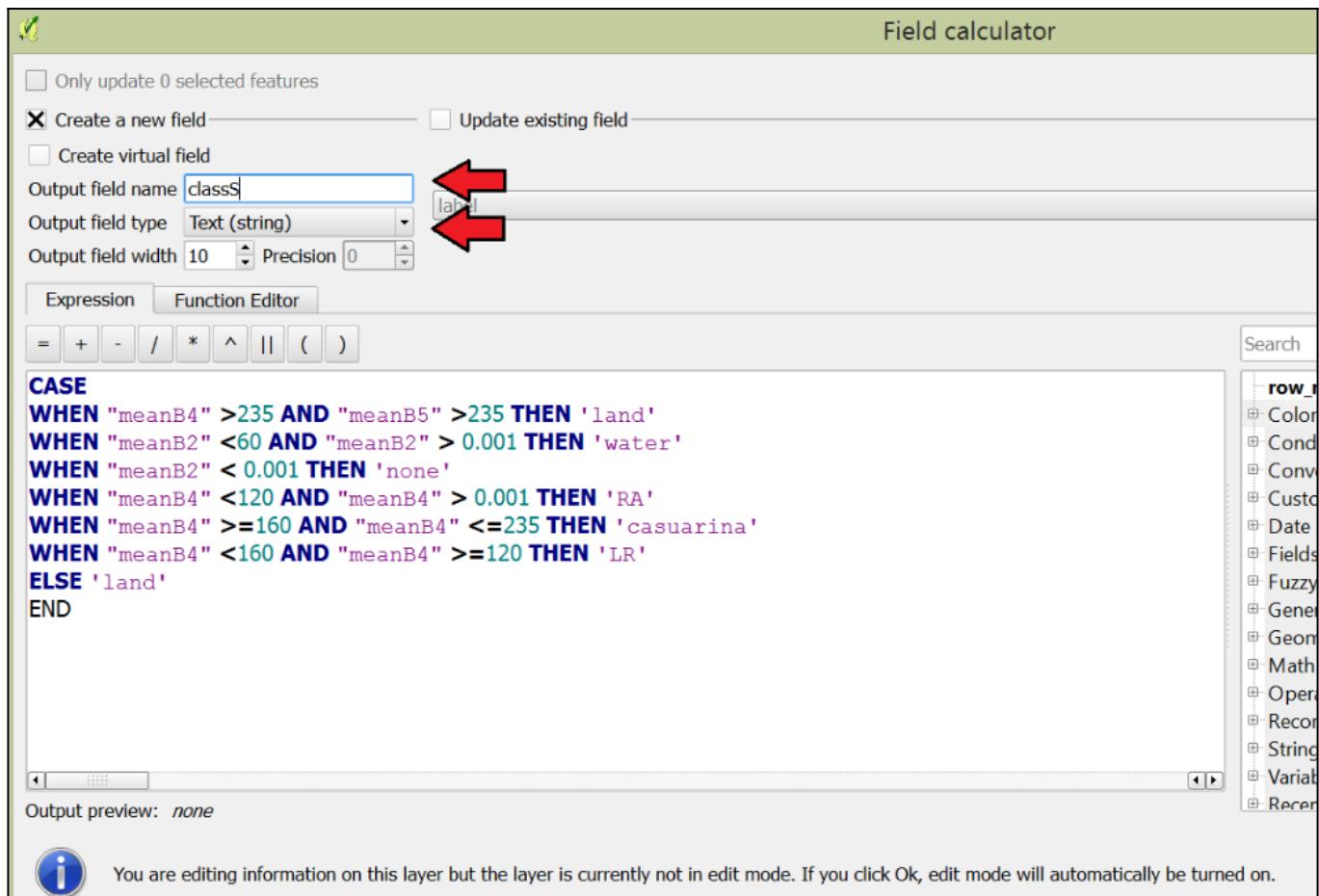
Put “classS” as Output field name. Choose “Text/String” as Output field type, and rewrite the rules from the previous step. As example:

CASE

```

WHEN "meanB1" <120 AND "meanB0" <12 THEN 'water'
WHEN "meanB1" > 120 AND "meanB0" < 12 THEN 'land'
WHEN "meanB0" >=12 AND "meanB0" <=18 THEN 'NF'
WHEN "meanB4" <160 AND "meanB0" > 18 THEN 'RA'
WHEN "meanB4" >=160 AND "meanB2" <160 AND "meanB0" >18 THEN 'deadtree'
WHEN "meanB4" >=160 AND "meanB0" > 18 THEN 'AA'
ELSE 'RA'
```

END



Object-based Manual Classification

Step 73.

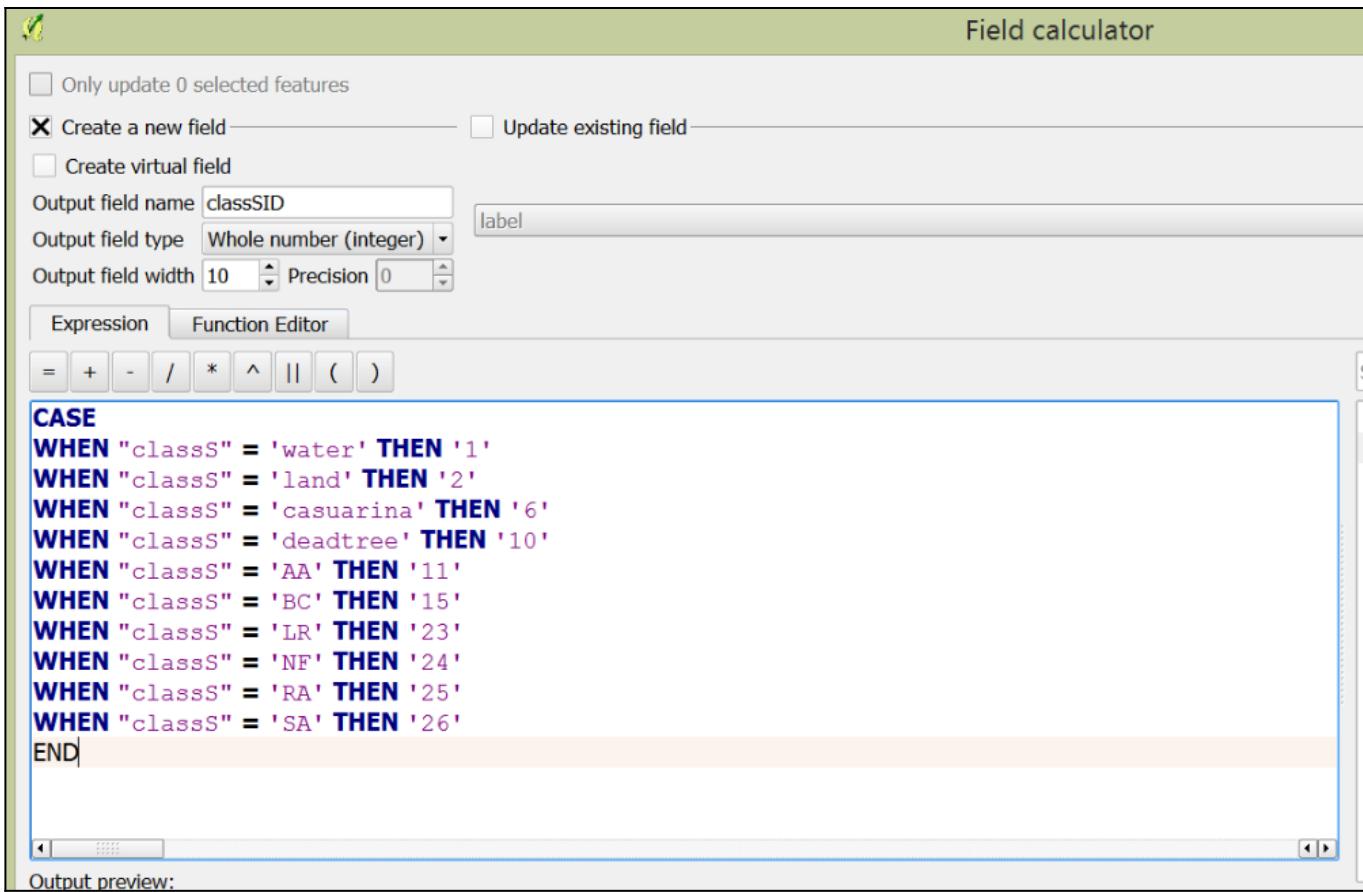
Click OK. Wait until the process is finished. A new column “classS” will appear. Click icon to save the change. Now the segment is classified based on the rule.

| | label | nbPixels | meanB0 | meanB1 | meanB2 | meanB3 | meanB4 | meanB5 | meanB6 | classS |
|---|---------|----------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------|
| 0 | 1 | 37072892 | 0.0000086... | 0.0000371... | 0.0000030... | 0.0000339... | 0.0001371... | 0.0001236... | 0.0001035... | none |
| 1 | 6605290 | 415 | 10.289288... | 254.57350... | 174.27711... | 237.50602... | 111.13735... | 117.74939... | 74.327713... | RA |
| 2 | 6606086 | 62 | 9.7583398... | 252.45161... | 163.06451... | 229.41935... | 130.38710... | 136.01612... | 95.564514... | LR |
| 3 | 6607018 | 55 | 10.131184... | 236.18182... | 141.36363... | 208.09091... | 85.345451... | 92.236366... | 57.963634... | RA |

Object-based Manual Classification

Step 74.

Give the class integer code, using field calculator. This step is necessary because accuracy analysis only accept integer class label. Click icon to save the change. Now the segment is having integer label.

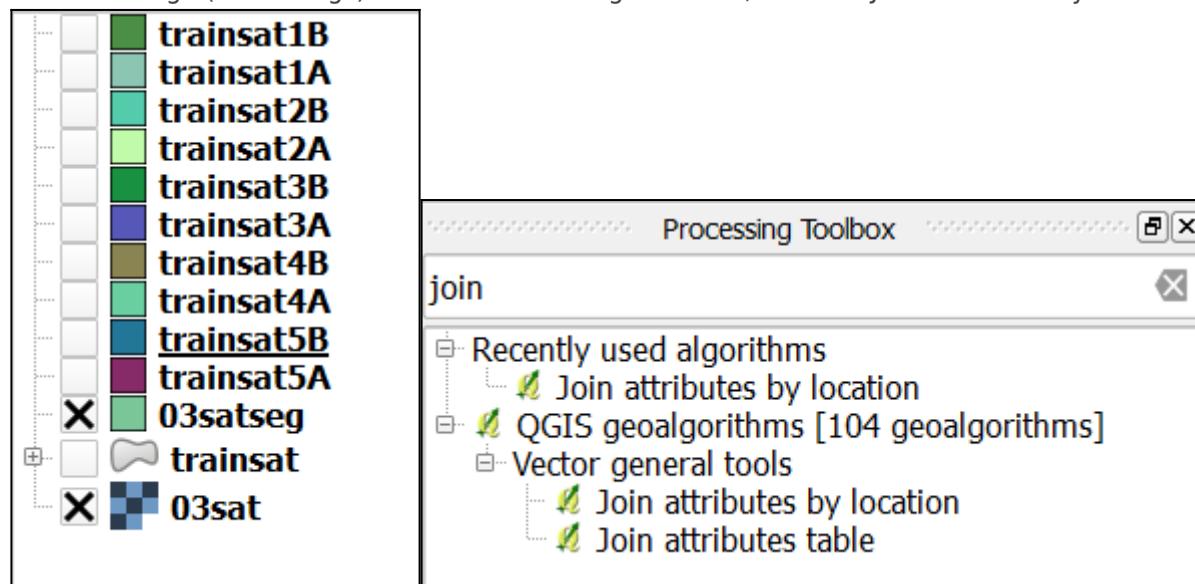


Object-based Automatic Classification

Step 75.

We use satellite image in batch process as example here.

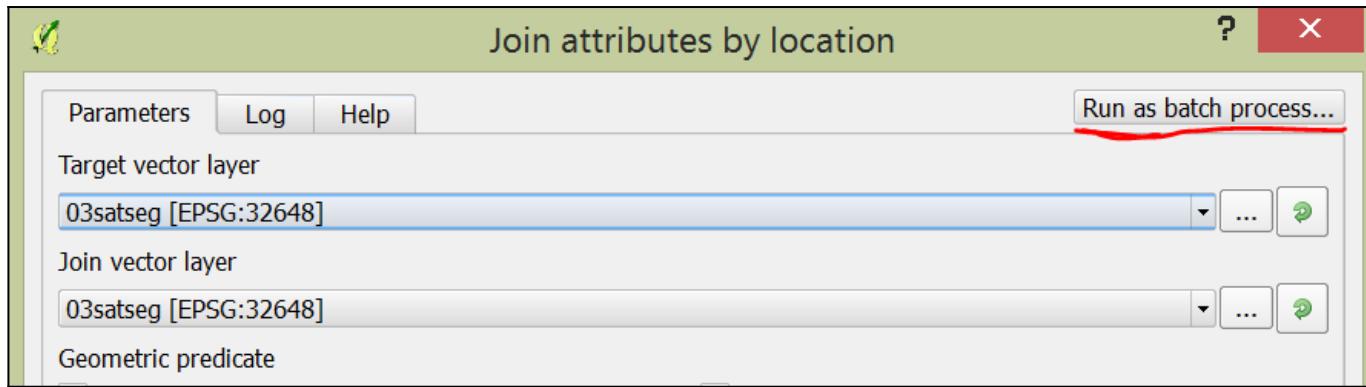
Open all of the paired training files (trainsat1A-1B to trainsat5A-5B). Open also the segmentation result of satellite image ("03satseg"). On the "Processing Toolbox", choose "Join attributes by location"



Object-based Automatic Classification

Step 76.

On the opened window, click “Run as batch process”. Click icon “add row / +” to add more rows. Open 10 rows in total.



Object-based Automatic Classification

Step 77.

Add “03satseg” as Target vector layer. Add paired training files (trainsat1A-1B to trainsat5A-5B) as Join vector layer.

| Target vector layer | Join vector layer |
|---------------------|-------------------|
| 03satseg | trainsat1A |
| 03satseg | trainsat1B |
| 03satseg | trainsat2A |
| 03satseg | trainsat2B |
| 03satseg | trainsat3A |
| 03satseg | trainsat3B |
| 03satseg | trainsat4A |
| 03satseg | trainsat4B |
| 03satseg | trainsat5A |
| 03satseg | trainsat5B |

Object-based Automatic Classification

Step 78.

Scroll right, tick “contains”, “equal”, “touches”, “overlaps”, and “within”.

| Geometric predicate | | | | | | | | | | | |
|-------------------------------------|--|-----------------------------------|--|---|--|--|----------------------------------|--|--|--|--|
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |
| <input type="checkbox"/> intersects | <input checked="" type="checkbox"/> contains | <input type="checkbox"/> disjoint | <input checked="" type="checkbox"/> equals | <input checked="" type="checkbox"/> touches | <input checked="" type="checkbox"/> overlaps | <input checked="" type="checkbox"/> within | <input type="checkbox"/> crosses | | | | |

Object-based Automatic Classification

Step 79.

Scroll more to the right. In joined layer, give the file name “orgsat1A” to “orgsat5B”. Then click “Run”.

| Parameters | Log | Help |
|--|----------------------------|---|
| | | |
| Statistics for summary (comma separated) | Joined table | Joined layer |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat1A.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat1B.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat2A.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat2B.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat3A.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat3B.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat4A.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat4B.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat5A.shp |
| sum,mean,min,max,median | Only keep matching records | <input type="button" value="..."/> ial photo for processing/03/orgsat5B.shp |

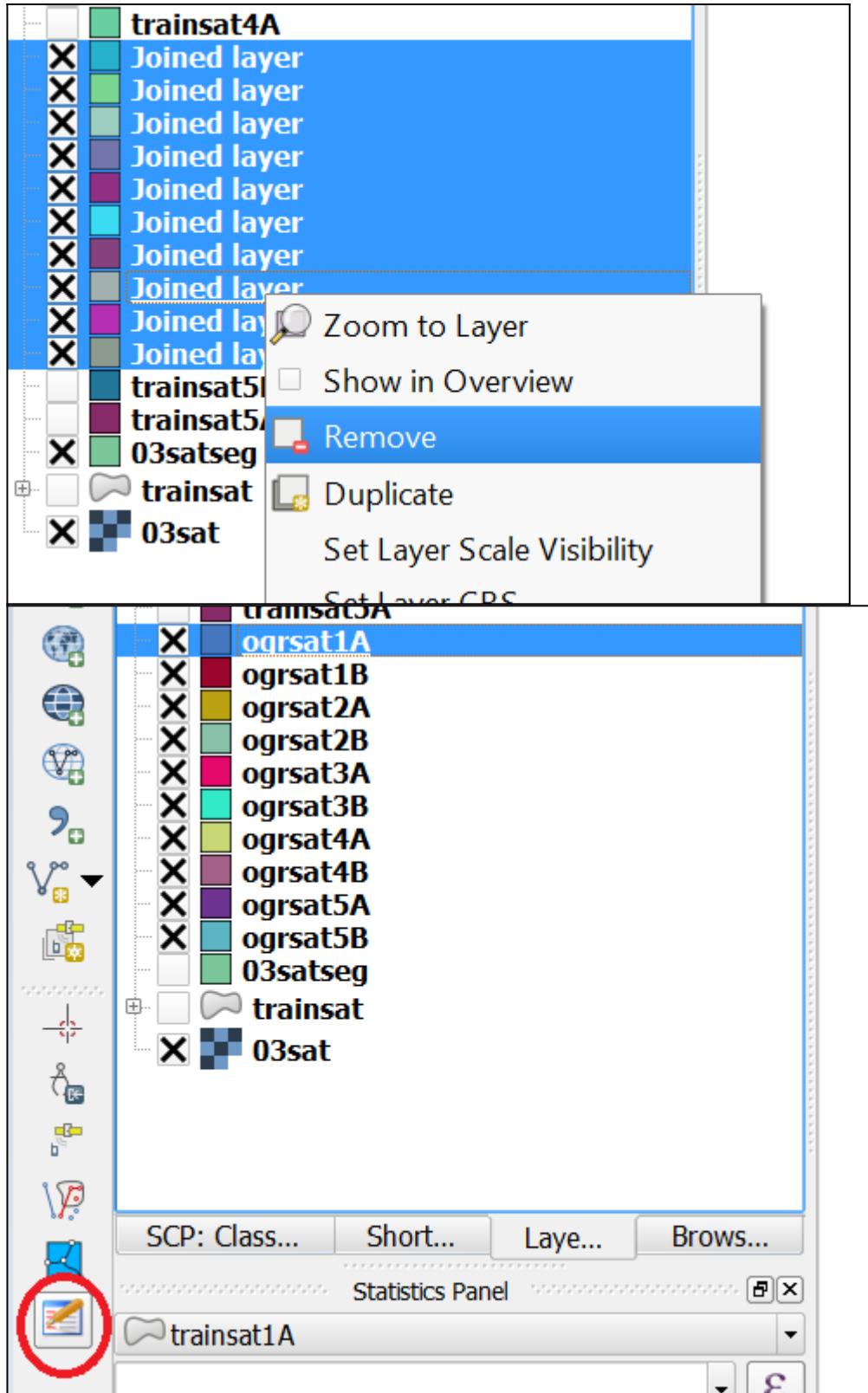
0%

Object-based Automatic Classification

Step 80.

Remove the joined layer. Open the vector file “orgsat1A” to “orgsat5B” and click icon Table Manager . If

you do not have table manager, install this plugin.



Object-based Automatic Classification

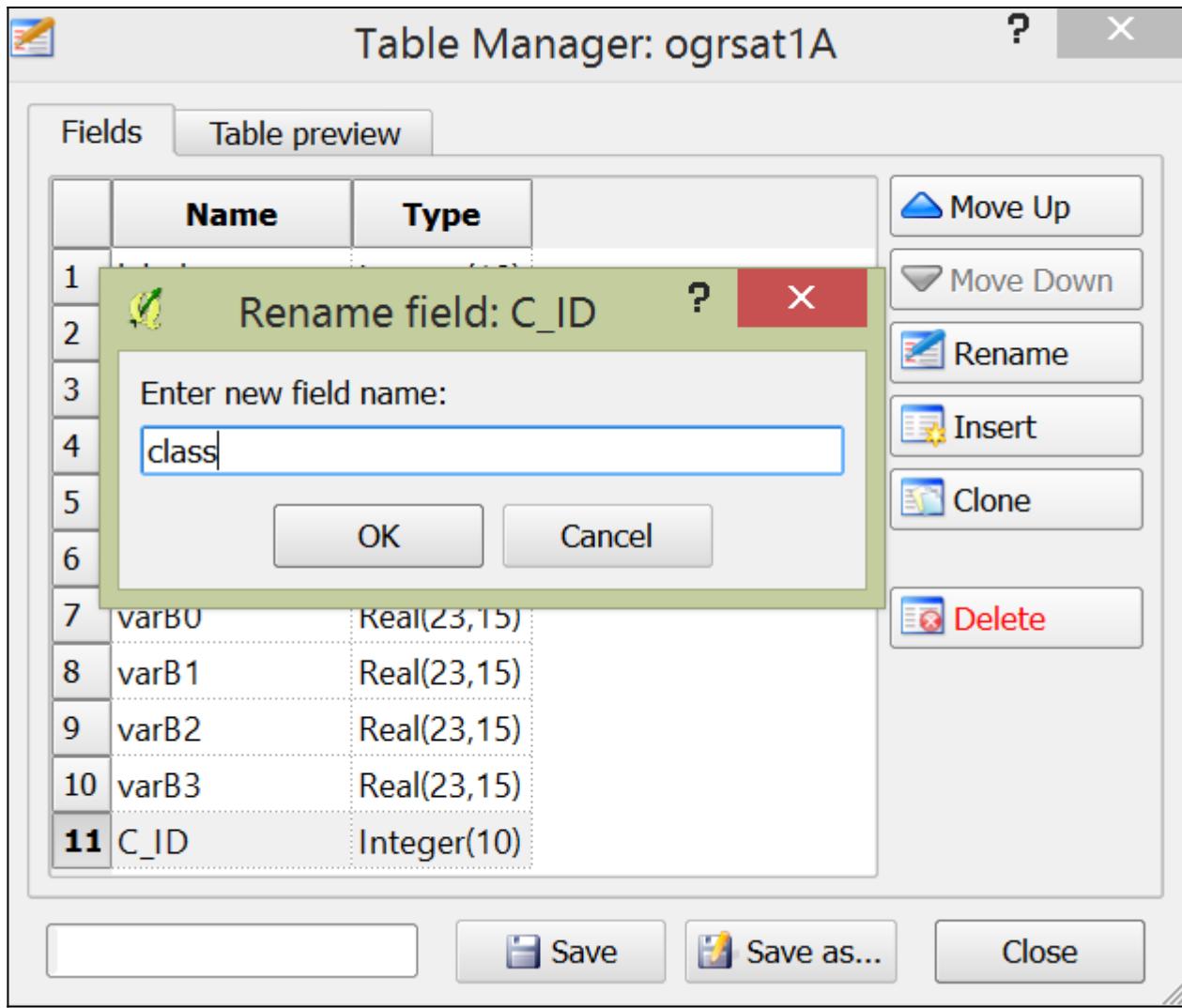
Step 81.

On the opened window, delete the fields "MC_ID", "MC_info" and "C_info". Change the "classID" to "class". Click "Save".

Table Manager: ogrsat1A

Fields Table preview

| | Name | Type |
|-----------|---------|-------------|
| 4 | meanB1 | Real(23,15) |
| 5 | meanB2 | Real(23,15) |
| 6 | meanB3 | Real(23,15) |
| 7 | varB0 | Real(23,15) |
| 8 | varB1 | Real(23,15) |
| 9 | varB2 | Real(23,15) |
| 10 | varB3 | Real(23,15) |
| 11 | MC_ID | Integer(10) |
| 12 | MC_info | String(254) |
| 13 | C_ID | Integer(10) |
| 14 | C_info | String(254) |



Object-based Automatic Classification

Step 82.

Minimize the QGIS. Open software called OSGeo4WShell, which is installed together with QGIS.



Object-based Automatic Classification

Step 83.

Type `otbgui_ComputeOGLayersFeaturesStatistics` and press enter.



The screenshot shows a terminal window titled "OSGeo4W Shell". The output of the command "otbgui --list" is displayed, listing various tools: otbgui_VertexComponentAnalysis, pct2rgb, ps2pdf, ps2pdf12, ps2pdf13, ps2pdf14, ps2pdfxx, python-qgis, pyuic4, qgis-browser, qgis-designer, qgis, rgb2pct, saga_gui, setup-test, and setup. Below this, the version "GDAL 1.11.3, released 2015/09/16" is shown. Two failed commands are listed: "C:\>otbgui_ComputeOGRLayersFeaturesClassifiers" and "C:\>otbgui_ComputeOGRLayersFeaturesStatistics", both resulting in errors about being unrecognized commands.

```
otbgui_VertexComponentAnalysis
pct2rgb
ps2pdf
ps2pdf12
ps2pdf13
ps2pdf14
ps2pdfxx
python-qgis
pyuic4
qgis-browser
qgis-designer
qgis
rgb2pct
saga_gui
setup-test
setup

GDAL 1.11.3, released 2015/09/16

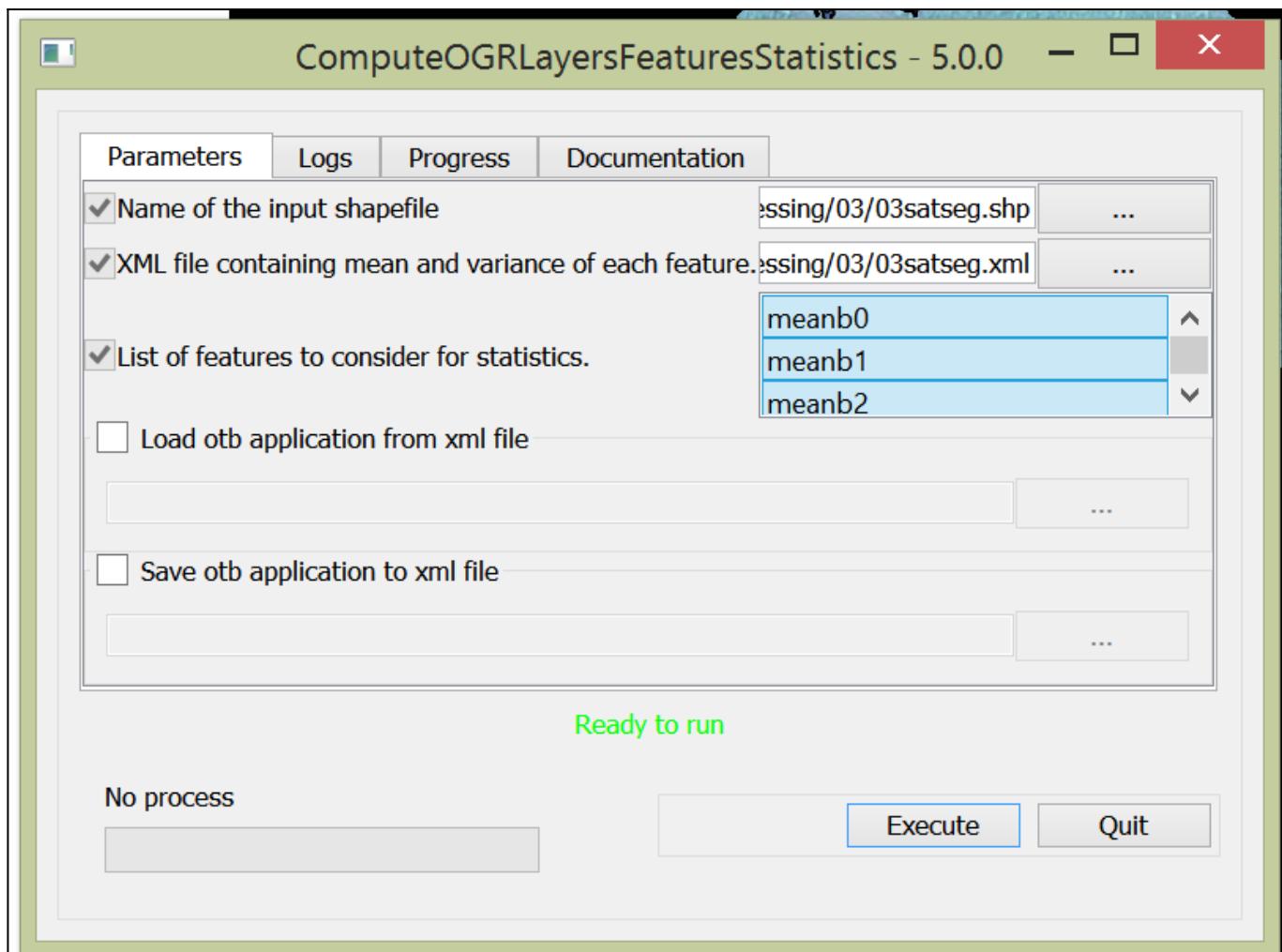
C:\>otbgui_ComputeOGRLayersFeaturesClassifiers
'otbgui_ComputeOGRLayersFeaturesClassifiers' is not recognized as an internal or
external command,
operable program or batch file.

C:\>otbgui_ComputeOGRLayersFeaturesStatistics
```

Object-based Automatic Classification

Step 84.

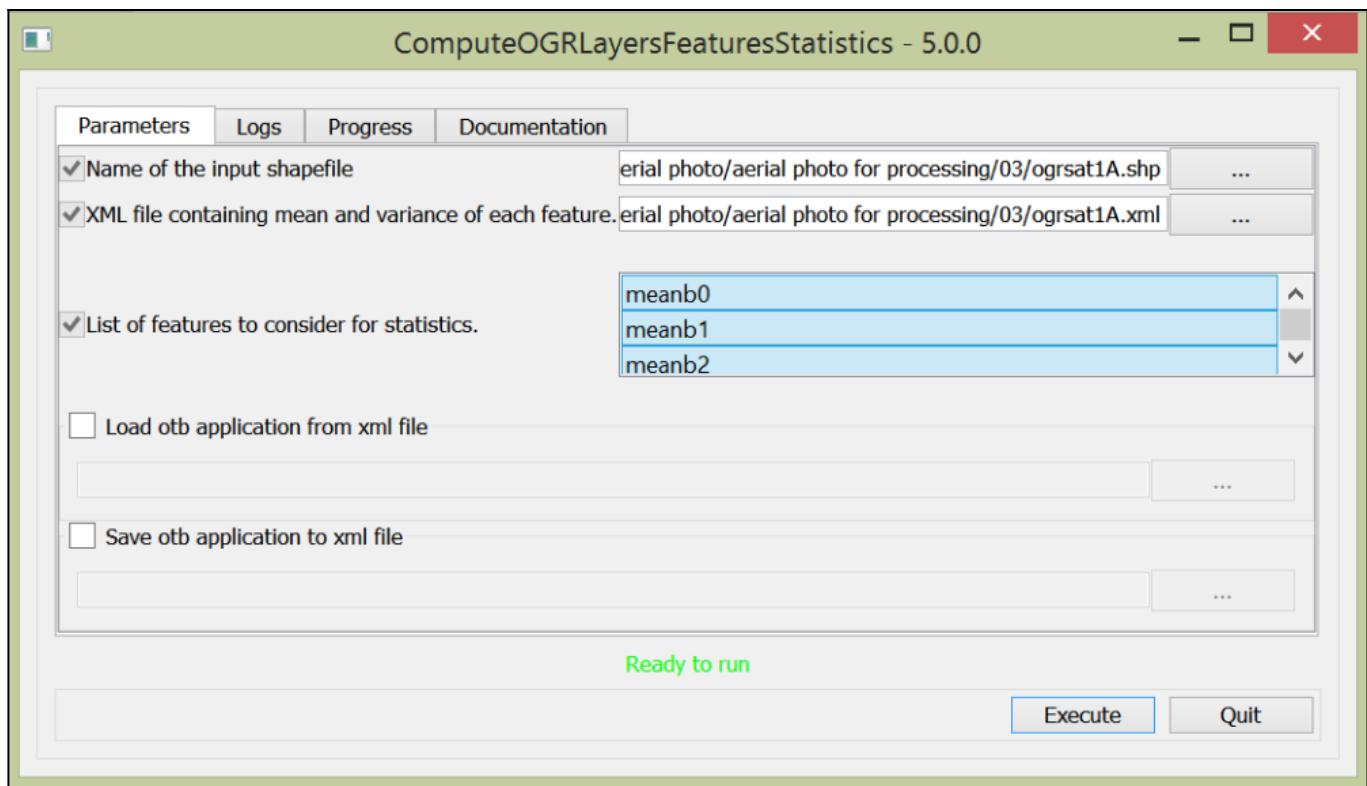
On the opened window, put the “03satseg.shp” as input shapefile, and create “03satseg.xml” as XML file containing mean and variance of each feature. Click “meanB0” to “meanB6” as features to consider. Click “Execute”.



Object-based Automatic Classification

Step 85.

Put the “orgsat1A.shp” as input shapefile, and create “orgsat1A.xml” as XML file containing mean and variance of each feature. Click “meanB0” to “meanB6” as feature to consider. Click Execute. Repeat this process to “orgsat1B” and so on. Close the ComputeOGR window.



Object-based Automatic Classification

Step 86.

Type `otbgui_TrainOGRLayersClassifier` and press enter

```
ps2pdf
ps2pdf12
ps2pdf13
ps2pdf14
ps2pdfxx
python-qgis
pyuic4
qgis-browser
qgis-designer
qgis
rgb2pct
saga_gui
setup-test
setup

GDAL 1.11.3, released 2015/09/16

C:\>otbgui_ComputeOGRLayersFeaturesClassifiers
'otbgui_ComputeOGRLayersFeaturesClassifiers' is not recognized as an internal or
external command,
operable program or batch file.

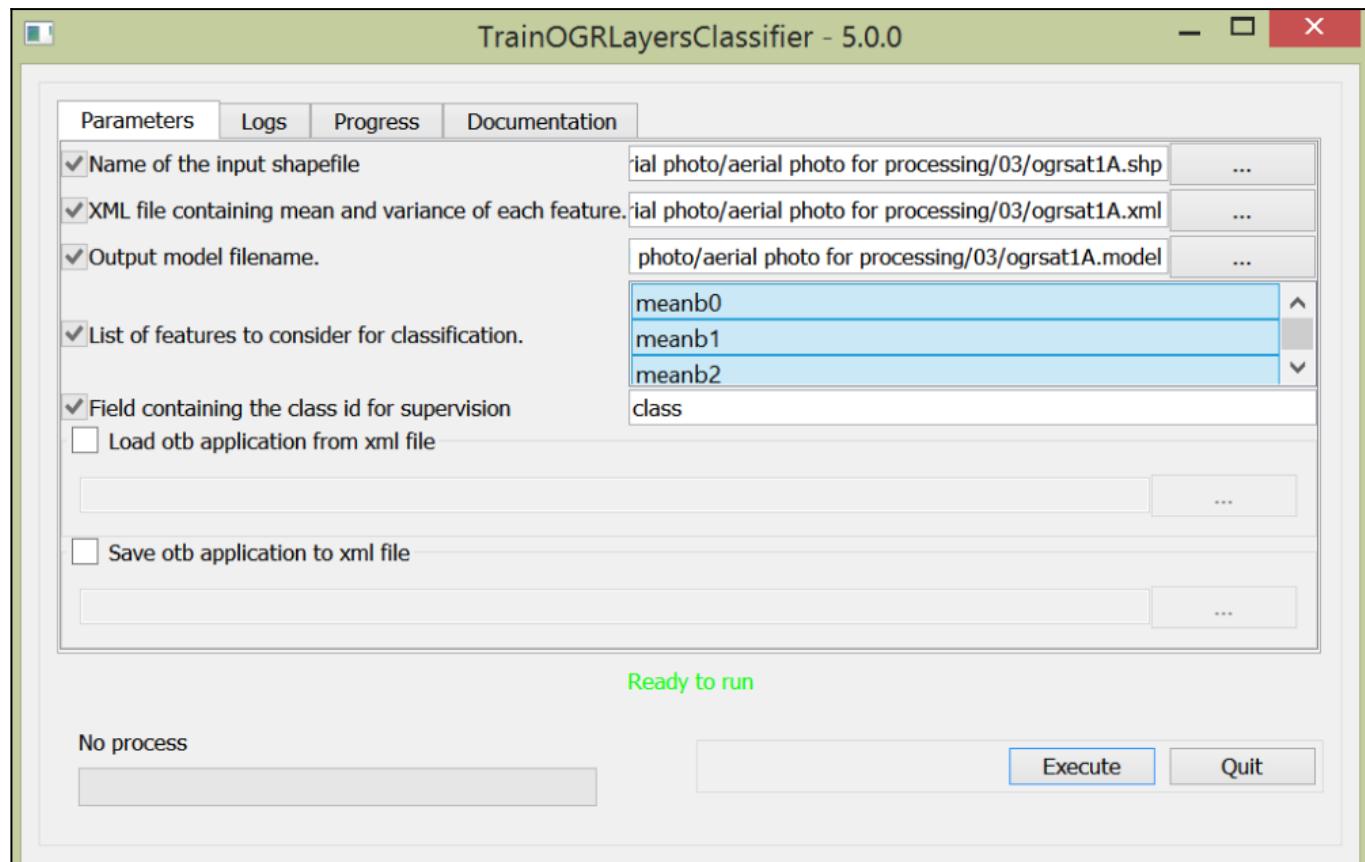
C:\>otbgui_ComputeOGRLayersFeaturesStatistics

C:\>otbgui_TrainOGRLayersClassifier
```

Object-based Automatic Classification

Step 87.

Put the “orgsat1A.shp” as input shapefile, and put “orgsat1A.xml” as XML file containing mean and variance of each feature. Create Output model filename and name it “orgsat1A.model”. Click “meanB0” to “meanB6” as features to consider. Click “Execute”. Repeat this process to orgsat1B and so on. Close the TrainOGR window.



Object-based Automatic Classification

Step 88.

Type `otbgui_OGRLayeClassifier` and press enter.

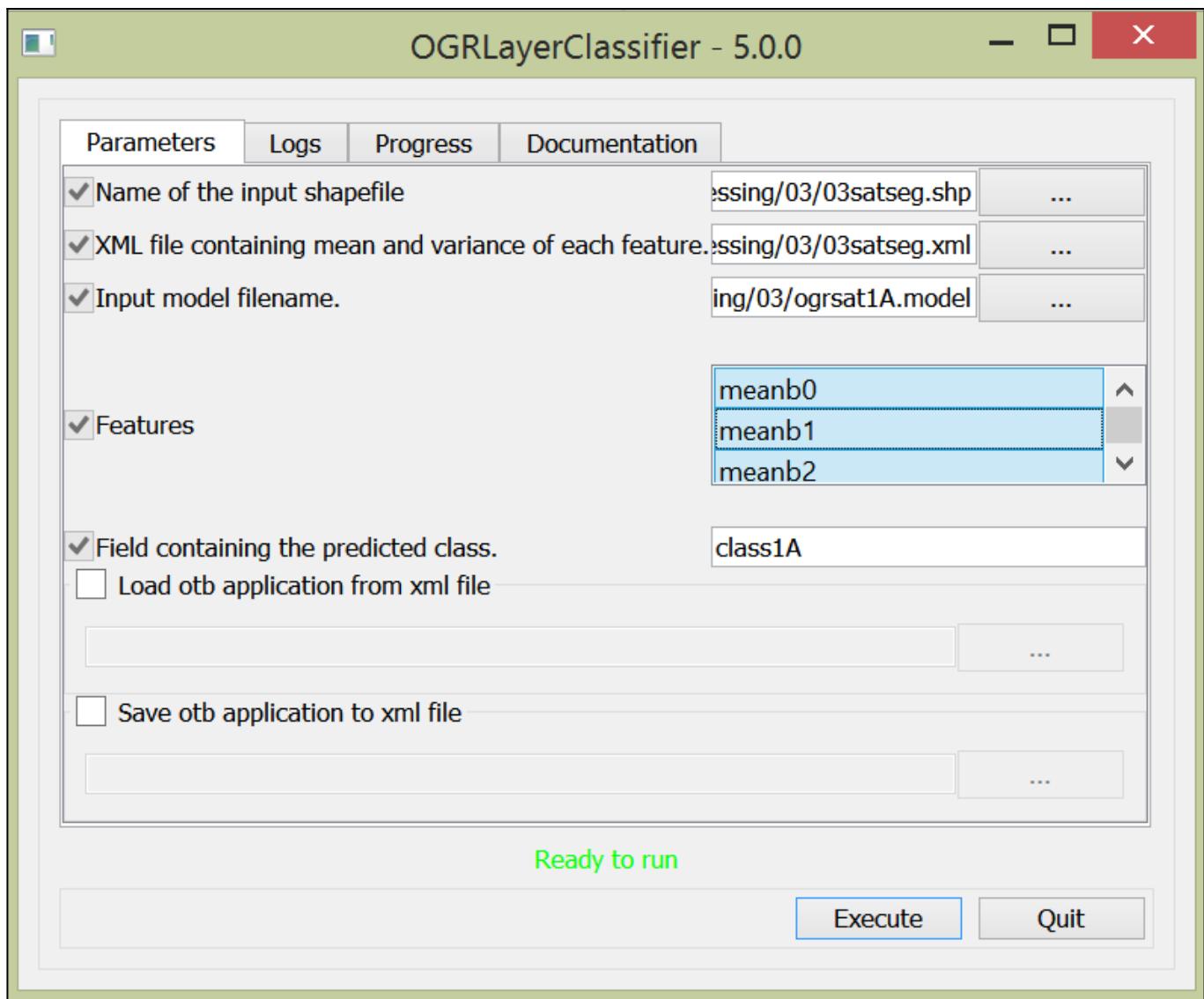
```
optimization finished, #iter = 15
nu = 0.000375
obj = -1.420470, rho = -1.182607
n$U = 3, nBSU = 0
.....*..
WARNING: using -h 0 may be faster
*.....*.....*...
optimization finished, #iter = 4902
nu = 0.562042
obj = -4320.553428, rho = 2.336041
n$U = 84, nBSU = 79
*
optimization finished, #iter = 11
nu = 0.000577
obj = -2.523580, rho = 1.831821
n$U = 3, nBSU = 0
Total n$U = 136

C:\>otbgui_OGRLayerClassifier
```

Object-based Automatic Classification

Step 89.

Put the “03satseg” as input shapefile, and put “03satseg.xml” as XML file containing mean and variance of each feature. Put “orgsat1A.model” as input model filename. Click “meanB0” to “meanB6” as features to consider. Type “class1A” on the “Field containing predicted class”. Click “Execute”. Repeat this process, using “orgsat1B.model” to create “class1B” and so on. Close the window and close OSGeo4WShell



Object-based Automatic Classification

Step 90.

On QGIS, close and load 03satseg.shp. Click icon to open attribute file. Now the shapefile is containing class1A – class5B, which contain classification for each segments

Attribute table - 03satseg :: Features total: 20641, filtered: 20641, selected: 0

| | varB0 | varB1 | varB2 | varB3 | class1A | class1B | class2A | class2B | class3A | class3B | class4A | class4B | class5A | class5B |
|----|--------------|--------------|--------------|--------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| 0 | 0.0000000... | 0.0000000... | 0.0000000... | 0.0000000... | 25 | 25 | 25 | 25 | 25 | 25 | 25 | 25 | 25 | 25 |
| 1 | 239.00781... | 338.79687... | 774.96875... | 1437.2500... | 6 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 24 | 6 |
| 2 | 149.89166... | 441.28332... | 533.36663... | 3415.8666... | 6 | 24 | 24 | 6 | 24 | 24 | 24 | 24 | 24 | 6 |
| 3 | 139.57954... | 306.15908... | 322.38635... | 1446.5454... | 6 | 11 | 11 | 6 | 11 | 6 | 11 | 11 | 11 | 6 |
| 4 | 50.587501... | 186.47500... | 277.54998... | 1153.0000... | 6 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 6 |
| 5 | 227.13392... | 601.00000... | 835.39288... | 5296.0000... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 6 | 201.45832... | 539.93334... | 696.53332... | 3743.1999... | 6 | 11 | 11 | 6 | 11 | 6 | 11 | 11 | 11 | 6 |
| 7 | 220.11805... | 498.15277... | 717.44445... | 3006.4443... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 8 | 31.681818... | 89.272727... | 217.43182... | 866.18182... | 24 | 24 | 11 | 24 | 11 | 24 | 24 | 24 | 24 | 24 |
| 9 | 97.250000... | 266.06817... | 396.11364... | 2058.5454... | 6 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 6 |
| 10 | 33.150001... | 119.87500... | 91.449996... | 1384.8000... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 11 | 47.740383... | 120.28845... | 178.57691... | 1266.3077... | 11 | 11 | 24 | 11 | 24 | 11 | 11 | 11 | 11 | 24 |
| 12 | 232.26042... | 818.29168... | 808.68750... | 2873.0000... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 13 | 91.479164... | 228.01388... | 321.13888... | 1691.8889... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 6 |
| 14 | 371.30554... | 917.12500... | 1330.1666... | 9277.8886... | 24 | 25 | 25 | 24 | 25 | 24 | 25 | 24 | 25 | 24 |
| 15 | 242.41667... | 616.23333... | 840.73333... | 4649.8666... | 6 | 11 | 11 | 11 | 11 | 6 | 11 | 11 | 11 | 6 |
| 16 | 333.14422... | 699.00000... | 1148.0384... | 4080.6154... | 6 | 11 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 |
| 17 | 63.134616... | 178.01922... | 254.34616... | 1664.0000... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 18 | 273.07812... | 655.81250... | 866.25000... | 4741.5000... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 |
| 19 | 97.137496... | 242.98750... | 335.04998... | 2271.3999... | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 11 | 6 |
| 20 | 46.670455... | 138.45454... | 268.40908... | 1204.9090... | 24 | 25 | 11 | 25 | 25 | 25 | 25 | 25 | 25 | 25 |

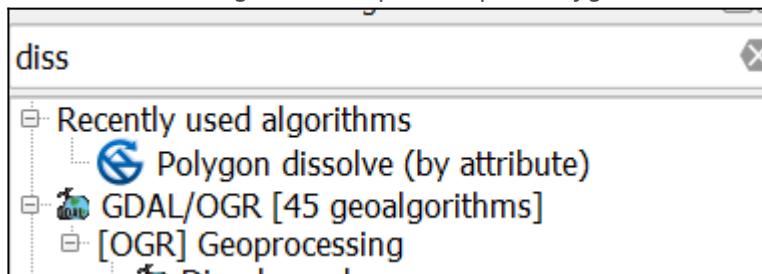
Show All Features

Merging Classified Vector and Convert to Raster

Step 91.

In this example we merge the class in batch process.

On the “Processing Toolbox” panel, open Polygon dissolve (by attribute), then click “Batch Process”



Merging Classified Vector and Convert to Raster

Step 92.

Add more rows (we need 10 rows). Put “03satseg” as Polygons, and put “class1A” to “class5B” as attribute. Choose “No” for Keep inner boundaries.

Batch Processing - Polygon dissolve (by attribute)

| Parameters | | Log | Help | | | |
|------------|-----|--------------|--------------|--------------|-----------------------|-----------|
| Polygons | | 1. Attribute | 2. Attribute | 3. Attribute | Keep inner boundaries | Dissolved |
| 03satseg | ... | class1A | | | No | |
| 03satseg | ... | class1B | | | No | |
| 03satseg | ... | class2A | | | No | |
| 03satseg | ... | class2B | | | No | |
| 03satseg | ... | class3A | | | No | |
| 03satseg | ... | class3B | | | No | |
| 03satseg | ... | class4A | | | No | |
| 03satseg | ... | class4B | | | No | |
| 03satseg | ... | class5A | | | No | |
| 03satseg | ... | class5B | | | No | |

Merging Classified Vector and Convert to Raster

Step 93.

Give the name of dissolved file “SOA1A” to “SOA5B” – for Satellite Object-based Automatic classification.
Click Run.

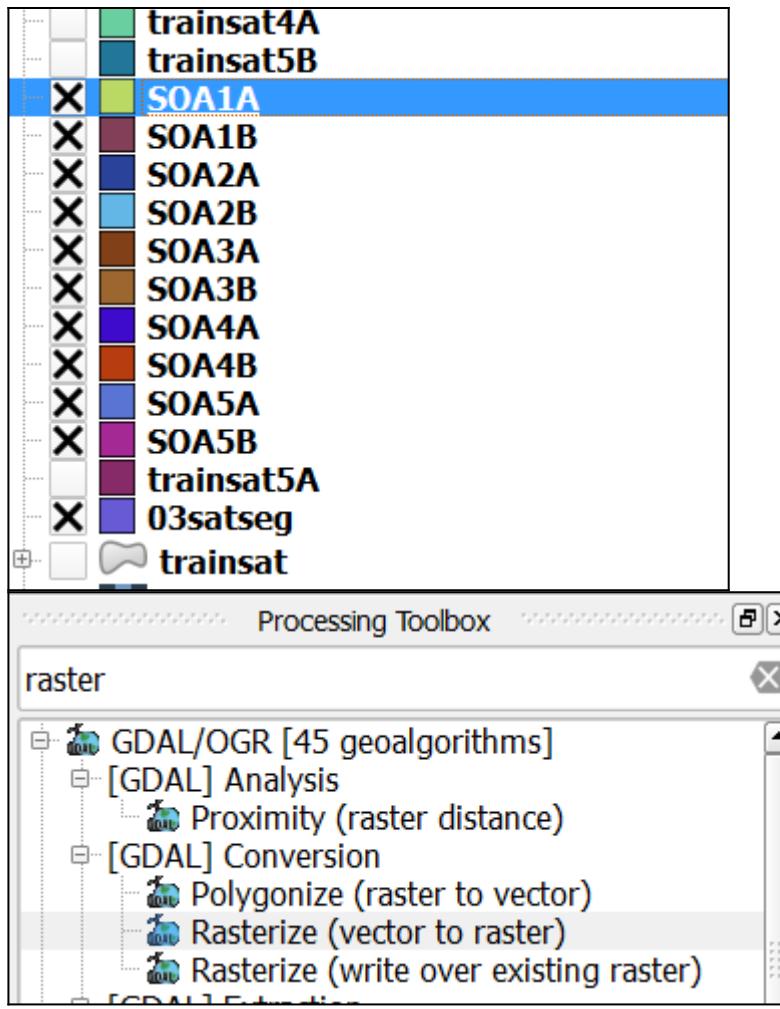
Batch Processing - Polygon dissolve (by attribute)

| Parameters | | Log | Help | | | | | |
|------------|---------|--------------|--------------|--------------|-----------------------|---|--------------|-----|
| | | 1. Attribute | 2. Attribute | 3. Attribute | Keep inner boundaries | Dissolved | Load in QGIS | |
| .. | class1A | | | | No | erial photo for processing/03/SOA1A.shp | ... | Yes |
| .. | class1B | | | | No | erial photo for processing/03/SOA1B.shp | ... | Yes |
| .. | class2A | | | | No | erial photo for processing/03/SOA2A.shp | ... | Yes |
| .. | class2B | | | | No | erial photo for processing/03/SOA2B.shp | ... | Yes |
| .. | class3A | | | | No | erial photo for processing/03/SOA3A.shp | ... | Yes |
| .. | class3B | | | | No | erial photo for processing/03/SOA3B.shp | ... | Yes |
| .. | class4A | | | | No | erial photo for processing/03/SOA4A.shp | ... | Yes |
| .. | class4B | | | | No | erial photo for processing/03/SOA4B.shp | ... | Yes |
| .. | class5A | | | | No | erial photo for processing/03/SOA5A.shp | ... | Yes |
| .. | class5B | | | | No | erial photo for processing/03/SOA5B.shp | ... | Yes |

Merging Classified Vector and Convert to Raster

Step 94.

Open the vector files “SOA1A” to “SOA5B”. On the “Processing Toolbox” panel, click “Rasterize (vector to raster)”



Merging Classified Vector and Convert to Raster

Step 95.

Click Batch Process. Put “SOA1A” to “SOA5B” as input layer, and “class1A” to “class 5B” as attribute field.

| Input layer | | Attribute field | Set output raster size (ignored if output is vector) |
|-------------|-----|-----------------|--|
| SOA1A | ... | class1A | Output size in pixels |
| SOA1B | ... | class1B | Output size in pixels |
| SOA2A | ... | class2A | Output size in pixels |
| SOA2B | ... | class2B | Output size in pixels |
| SOA3A | ... | class3A | Output size in pixels |
| SOA3B | ... | class3B | Output size in pixels |
| SOA4A | ... | class4A | Output size in pixels |
| SOA4B | ... | class4B | Output size in pixels |
| SOA5A | ... | class5A | Output size in pixels |
| SOA5B | ... | class5B | Output size in pixels |

Merging Classified Vector and Convert to Raster

Step 96.

Scroll to the right. Put 1000 for Horizontal and Vertical value (for drone put 3000).

| Horizontal | Vertical | Force the generation of an associated ESRI world file (.tfw) |
|------------|----------|--|
| 1000 | 1000 | No |

Merging Classified Vector and Convert to Raster

Step 97.

Scroll to the right. Give name to the raster .tif file "SOA1A" to "SOA5B". Click "Run"

Parameters Log Help

| SRI world file (.tfw) | Rasterized | Load in QGIS |
|---|------------|--------------|
| 'aerial photo for processing/03/SOA1A.tif | ... | Yes |
| 'aerial photo for processing/03/SOA1B.tif | ... | Yes |
| 'aerial photo for processing/03/SOA2A.tif | ... | Yes |
| 'aerial photo for processing/03/SOA2B.tif | ... | Yes |
| 'aerial photo for processing/03/SOA3A.tif | ... | Yes |
| 'aerial photo for processing/03/SOA3B.tif | ... | Yes |
| 'aerial photo for processing/03/SOA4A.tif | ... | Yes |
| 'aerial photo for processing/03/SOA4B.tif | ... | Yes |
| 'aerial photo for processing/03/SOA5A.tif | ... | Yes |
| 'aerial photo for processing/03/SOA5B.tif | ... | Yes |

Merging Classified Vector and Convert to Raster

Step 98.

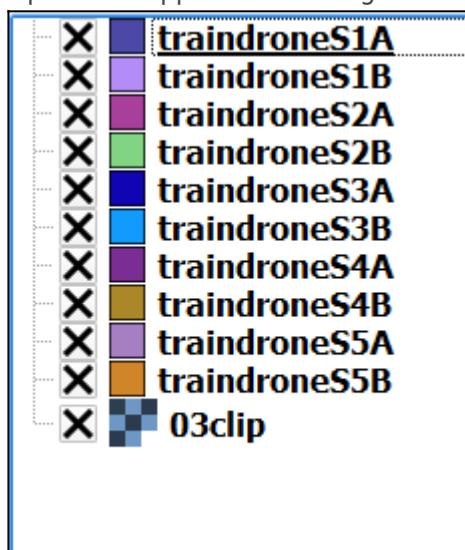
Also dissolve and convert (without using the batch process) the manual-rule result using same step.

Pixel-based Maximum Likelihood and Spectral Angle Mapping Classification

Step 99.

This example is using drone image with 10 classes.

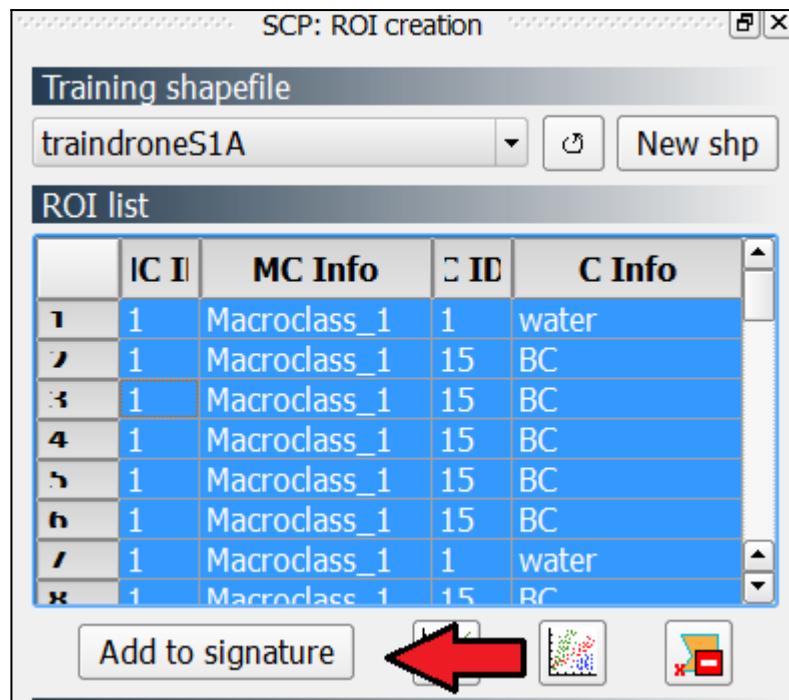
Open the clipped drone image and ROI sets “traindroneS1A” to “traindroneS5B”.



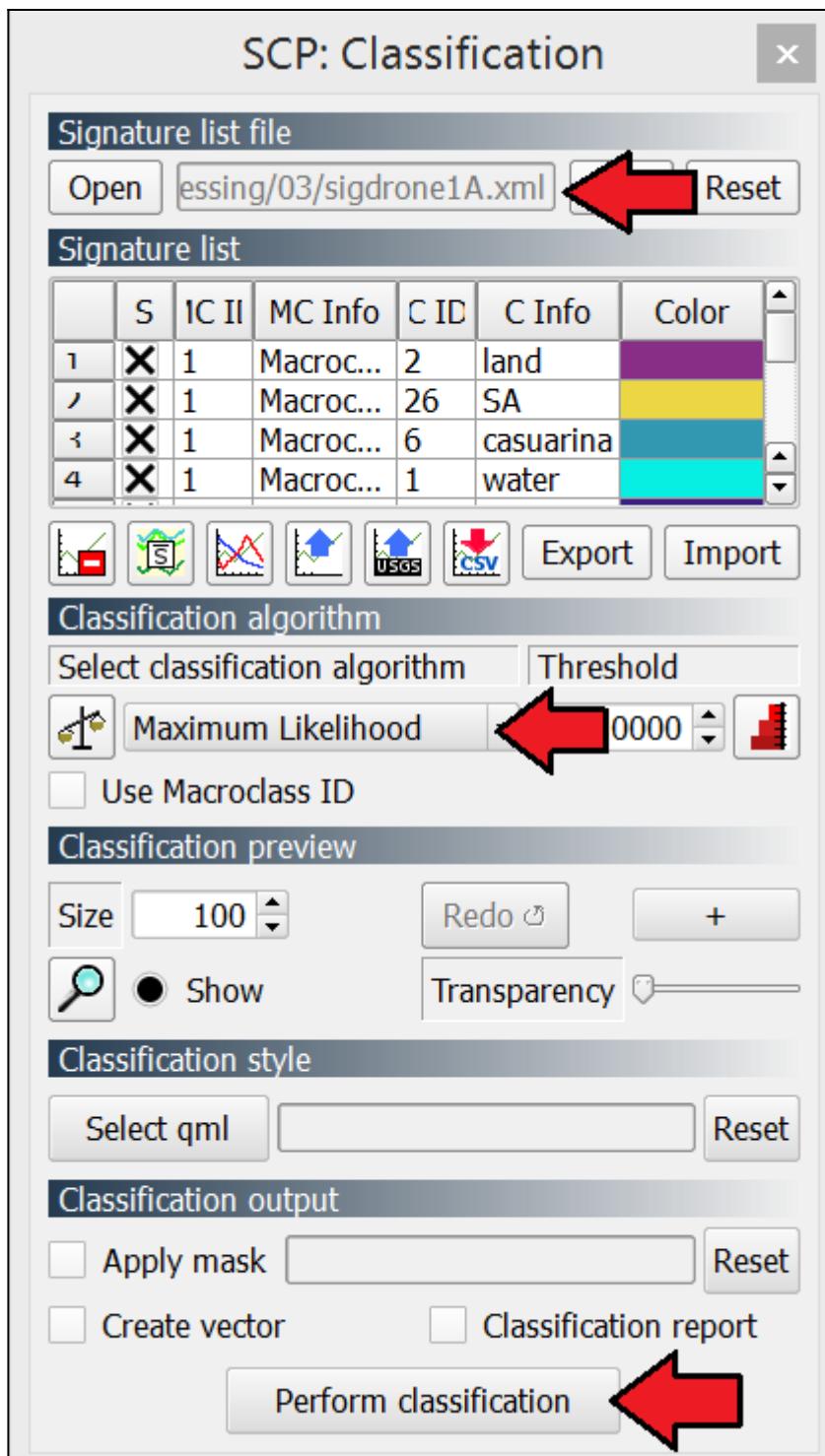
Step 100.

On “SCP: ROI creation” panel, Choose “traindroneS1A” as the training shapefile. Click “Add to signature”.

Wait around 30 minutes to 1 hour

**Step 101.**

On the “SCP: Classification” Panel, save the signature file and give a name (“sigdrone1A.xml”). On the “Select Classification algorithm”, choose “Maximum Likelihood”. Then click on the “Perform Classification”. Give the file name “DSPML1A”. Wait until the process is finished (around 45 minutes to 1 hour).



Pixel-based Maximum Likelihood and Spectral Angle Mapping Classification

Step 102.

Repeat step 3, but change the classification algorithm to Spectral Angle Mapping and save the filename as "DSPSAM1A".

Pixel-based Maximum Likelihood and Spectral Angle Mapping Classification

Step 103.

Repeat from step 2-4 for different ROI, from "traindroneS1B" to "traindroneS5B"

Accuracy Analysis

Step 104.

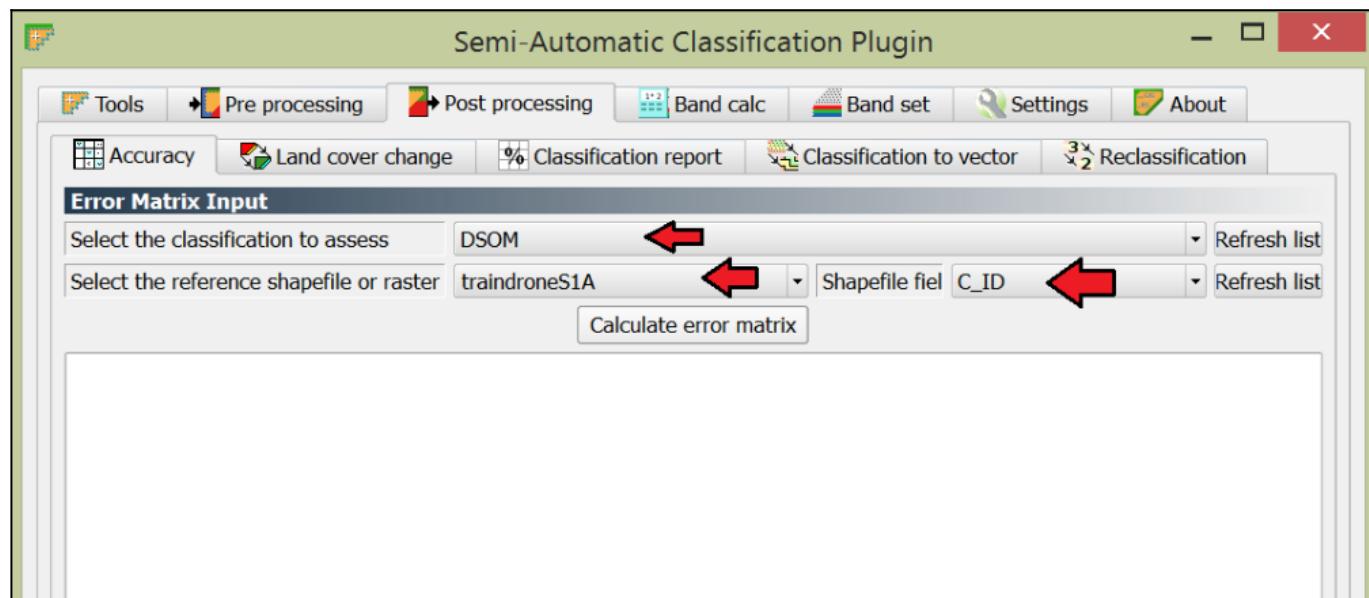
In this example, we are assessing the Drone Manual-rule results.

Click on the icon “Post Processing” in SCP Toolbar .

Accuracy Analysis

Step 105.

Choose classification result file (in this case named “DSOM”) as classification to assess, and the training site “traindroneS1A” as reference. Choose “C_ID” on the Shapefile field. Click Calculate Error Matrix. Give the filename to results “DSOM1A”



Accuracy Analysis

Step 106.

This will resulting in an error matrix. Result also available in a .csv document, located in the same directory. This “accDSOM1A.csv” can be opened in Microsoft Excel.

Semi-Automatic Classification Plugin

Tools Pre processing Post processing Band calc Band set Settings About

Accuracy Land cover change Classification report Classification to vector Reclassification

Error Matrix Input

Select the classification to assess DSOM

Select the reference shapefile or raster traindroneS1A Shapefile file C_ID Refresh list

Calculate error matrix

| V Classification | 0.0 | 1.0 | 2.0 | 6.0 | 10.0 | 11.0 | 15.0 | 23.0 | 24.0 | 25.0 |
|------------------|-----|------|------|------|------|------|------|------|------|------|
| 0.0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1.0 | 0 | 3704 | 11 | 0 | 0 | 0 | 0 | 55 | 21 | 0 |
| 2.0 | 0 | 1 | 3906 | 974 | 0 | 0 | 0 | 208 | 702 | 0 |
| 6.0 | 0 | 0 | 68 | 1005 | 0 | 0 | 0 | 1023 | 0 | 0 |
| 10.0 | 0 | 0 | 0 | 0 | 909 | 0 | 0 | 0 | 0 | 0 |
| 11.0 | 0 | 0 | 0 | 0 | 1198 | 2705 | 2027 | 38 | 54 | 58 |
| 15.0 | 0 | 0 | 0 | 0 | 1241 | 503 | 148 | 0 | 0 | 0 |
| 23.0 | 0 | 0 | 0 | 1524 | 0 | 0 | 0 | 674 | 0 | 0 |
| 24.0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 677 | 3353 | 0 |
| 25.0 | 0 | 395 | 0 | 450 | 382 | 1011 | 2127 | 920 | 46 | 4145 |
| 26.0 | 0 | 0 | 0 | 0 | 137 | 0 | 0 | 82 | 0 | 0 |
| 30.0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Total | 0 | 4100 | 3985 | 3953 | 3868 | 4219 | 4302 | 3677 | 4176 | 4203 |

Overall accuracy [%] = 55.8836126131
 Class 0.0 producer accuracy [%] = nan user accuracy [%] = nan Kappa hat = nan
 Class 1.0 producer accuracy [%] = 90.3414634146 user accuracy [%] = 97.705091005 Kappa hat = 0.974221778148
 Class 2.0 producer accuracy [%] = 98.017565872 user accuracy [%] = 67.4494905888 Kappa hat = 0.635627024666
 Class 6.0 producer accuracy [%] = 25.4237288136 user accuracy [%] = 47.9484732824 Kappa hat = 0.417889257562
 Class 10.0 producer accuracy [%] = 23.5005170631 user accuracy [%] = 99.5618838992 Kappa hat = 0.995112827324
 Class 11.0 producer accuracy [%] = 64.1147191278 user accuracy [%] = 42.0226813733 Kappa hat = 0.34641459632
 Class 15.0 producer accuracy [%] = 3.44026034403 user accuracy [%] = 7.82241014799 Kappa hat = -0.0417383838611
 Class 23.0 producer accuracy [%] = 18.3301604569 user accuracy [%] = 30.6642402184 Kappa hat = 0.230947622125
 Class 24.0 producer accuracy [%] = 80.2921455939 user accuracy [%] = 83.1803522699 Kappa hat = 0.810635766409
 Class 25.0 producer accuracy [%] = 98.6200333095 user accuracy [%] = 42.9000206996 Kappa hat = 0.356615585371
 Class 26.0 producer accuracy [%] = 37.4857142857 user accuracy [%] = 59.9634369287 Kappa hat = 0.590032090777

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J132

| A | B | C | D | E | F | G | H | I | J | K | L | M |
|--------------------------------------|------------|-------------------|-------------|-----------|------------|-------------|-------------|-------------|------|------|-----|-------|
| 115 V Classification | 0 | 1 | 2 | 6 | 10 | 11 | 15 | 23 | 24 | 25 | 26 | Total |
| 116 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 117 1 | 0 | 4055 | 11 | 9 | 0 | 0 | 0 | 91 | 11 | 0 | 0 | 4177 |
| 118 2 | 0 | 45 | 3966 | 3 | 0 | 0 | 0 | 61 | 168 | 0 | 0 | 4243 |
| 119 6 | 0 | 0 | 8 | 2692 | 0 | 0 | 0 | 1374 | 0 | 0 | 0 | 4074 |
| 120 10 | 0 | 0 | 0 | 0 | 2370 | 310 | 256 | 20 | 0 | 24 | 151 | 3131 |
| 121 11 | 0 | 0 | 0 | 0 | 0 | 2106 | 959 | 0 | 0 | 3 | 22 | 3454 |
| 122 15 | 0 | 0 | 0 | 0 | 231 | 652 | 1114 | 0 | 0 | 47 | 0 | 2044 |
| 123 23 | 0 | 0 | 0 | 1117 | 0 | 0 | 0 | 918 | 0 | 0 | 0 | 2035 |
| 124 24 | 0 | 0 | 0 | 0 | 33 | 0 | 5 | 767 | 3997 | 0 | 0 | 4802 |
| 125 25 | 0 | 0 | 0 | 132 | 801 | 952 | 1968 | 350 | 0 | 4129 | 190 | 8522 |
| 126 26 | 0 | 0 | 0 | 0 | 69 | 199 | 0 | 96 | 0 | 0 | 512 | 876 |
| 127 Total | 0 | 4100 | 3985 | 3953 | 3868 | 4219 | 4302 | 3677 | 4176 | 4203 | 875 | 37358 |
| 128 | | | | | | | | | | | | |
| 129 Overall accuracy [%] | 69.2194443 | | | | | | | | | | | |
| 130 Class 0.0 producer accuracy [%] | nan | user accuracy [%] | nan | Kappa hat | nan | Quantity | Exchange | Shift | | | | |
| 131 Class 1.0 producer accuracy [%] | 98.902439 | user accuracy [%] | 97.0792435 | Kappa hat | 0.96719177 | 0.22506436 | 0.057540005 | 0.130502245 | | | | |
| 132 Class 2.0 producer accuracy [%] | 99.523212 | user accuracy [%] | 93.4716003 | Kappa hat | 0.92692058 | 0.541758596 | 0.070076155 | 0.00391117 | | | | |
| 133 Class 6.0 producer accuracy [%] | 68.1001771 | user accuracy [%] | 66.077565 | Kappa hat | 0.62063334 | 0.144496684 | 1.42368179 | 1.41759276 | | | | |
| 134 Class 10.0 producer accuracy [%] | 61.2719752 | user accuracy [%] | 75.69466662 | Kappa hat | 0.72887469 | 5.362684876 | 1.105566672 | 0.228948393 | | | | |
| 135 Class 11.0 producer accuracy [%] | 49.917042 | user accuracy [%] | 60.9727852 | Kappa hat | 0.56004143 | 6.102966511 | 2.841085127 | 0.306246581 | | | | |
| 136 Class 15.0 producer accuracy [%] | 25.8949326 | user accuracy [%] | 54.5009785 | Kappa hat | 0.48579609 | 11.84475765 | 2.878074421 | 0.88260607 | | | | |
| 137 Class 23.0 producer accuracy [%] | 24.9660049 | user accuracy [%] | 45.1105651 | Kappa hat | 0.39118212 | 4.905683073 | 1.41114564 | 0 | | | | |
| 138 Class 24.0 producer accuracy [%] | 95.7136015 | user accuracy [%] | 83.2361516 | Kappa hat | 0.81126398 | 1.264229081 | 0 | 0.759564407 | | | | |
| 139 Class 25.0 producer accuracy [%] | 98.2393528 | user accuracy [%] | 48.4510678 | Kappa hat | 0.41916302 | 27.49488982 | 0.239147546 | 3.55271E-15 | | | | |
| 140 Class 26.0 producer accuracy [%] | 58.5142857 | user accuracy [%] | 58.4474886 | Kappa hat | 0.57450903 | 1.165353063 | 0.122288877 | 0.251855272 | | | | |
| 141 Kappa hat classification | 0.65520117 | | | | | 29.52594186 | 5.074303118 | 1.990613448 | | | | |
| 142 | | | | | | | | | | | | |

Accuracy Analysis

Step 107.

Repeat the process for all ROIs and all classified image. For Manual rule, test them with each ROI. For other classification (Automatic/OGR, ML and SAM), test them with complimentary training file (1A tested by 1B,

3B tested by 3A and so on)

Pontius Matrix

Step 108.

Download the Pontius Matrix Excel file from <http://www2.clarku.edu/rpontius/PontiusMatrix41.xlsx>

Pontius Matrix

Step 109.

On the tab Sample Count, rename the category into the classes names (water, land etc)

| C3 | J4 | water | D | E | F | G | H | I | J | K | L | M | |
|------------|----|-----------|--------|------------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|----|
| A | B | C | Sample | DomainName | Reference | |
| Population | | Error | | water | land | casuarina | deadtree | AA | BC | LR | NF | RA | SA |
| Comparison | | water | | | | | | | | | | | |
| Comparison | | land | | | | | | | | | | | |
| Comparison | | casuarina | | | | | | | | | | | |
| Comparison | | deadtree | | | | | | | | | | | |
| Comparison | | AA | | | | | | | | | | | |
| Comparison | | BC | | | | | | | | | | | |
| Comparison | | LR | | | | | | | | | | | |
| Comparison | | NF | | | | | | | | | | | |
| Comparison | | RA | | | | | | | | | | | |
| Comparison | | SA | | | | | | | | | | | |

Pontius Matrix

Step 110.

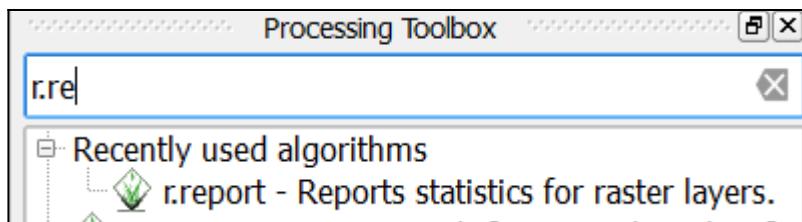
Copy and paste the error matrix into Pontius.

| A | B | C | D | E | F | G | H | I | J | K | L | M |
|------------|------------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| Sample | DomainName | Error | Reference |
| Population | | water | water | land | casuarina | deadtree | AA | BC | LR | NF | RA | SA |
| Comparison | | water | 4055 | 11 | 9 | 0 | 0 | 0 | 91 | 11 | 0 | 0 |
| Comparison | | land | 45 | 3966 | 3 | 0 | 0 | 0 | 61 | 168 | 0 | 0 |
| Comparison | | casuarina | 0 | 8 | 2692 | 0 | 0 | 0 | 1374 | 0 | 0 | 0 |
| Comparison | | deadtree | 0 | 0 | 0 | 2370 | 310 | 256 | 20 | 0 | 24 | 151 |
| Comparison | | AA | 0 | 0 | 0 | 364 | 2106 | 959 | 0 | 0 | 3 | 22 |
| Comparison | | BC | 0 | 0 | 0 | 231 | 652 | 1114 | 0 | 0 | 47 | 0 |
| Comparison | | LR | 0 | 0 | 1117 | 0 | 0 | 0 | 918 | 0 | 0 | 0 |
| Comparison | | NF | 0 | 0 | 0 | 33 | 0 | 5 | 767 | 3997 | 0 | 0 |
| Comparison | | RA | 0 | 0 | 132 | 801 | 952 | 1968 | 350 | 0 | 4129 | 190 |
| Comparison | | SA | 0 | 0 | 0 | 69 | 199 | 0 | 96 | 0 | 0 | 512 |

Pontius Matrix

Step 111.

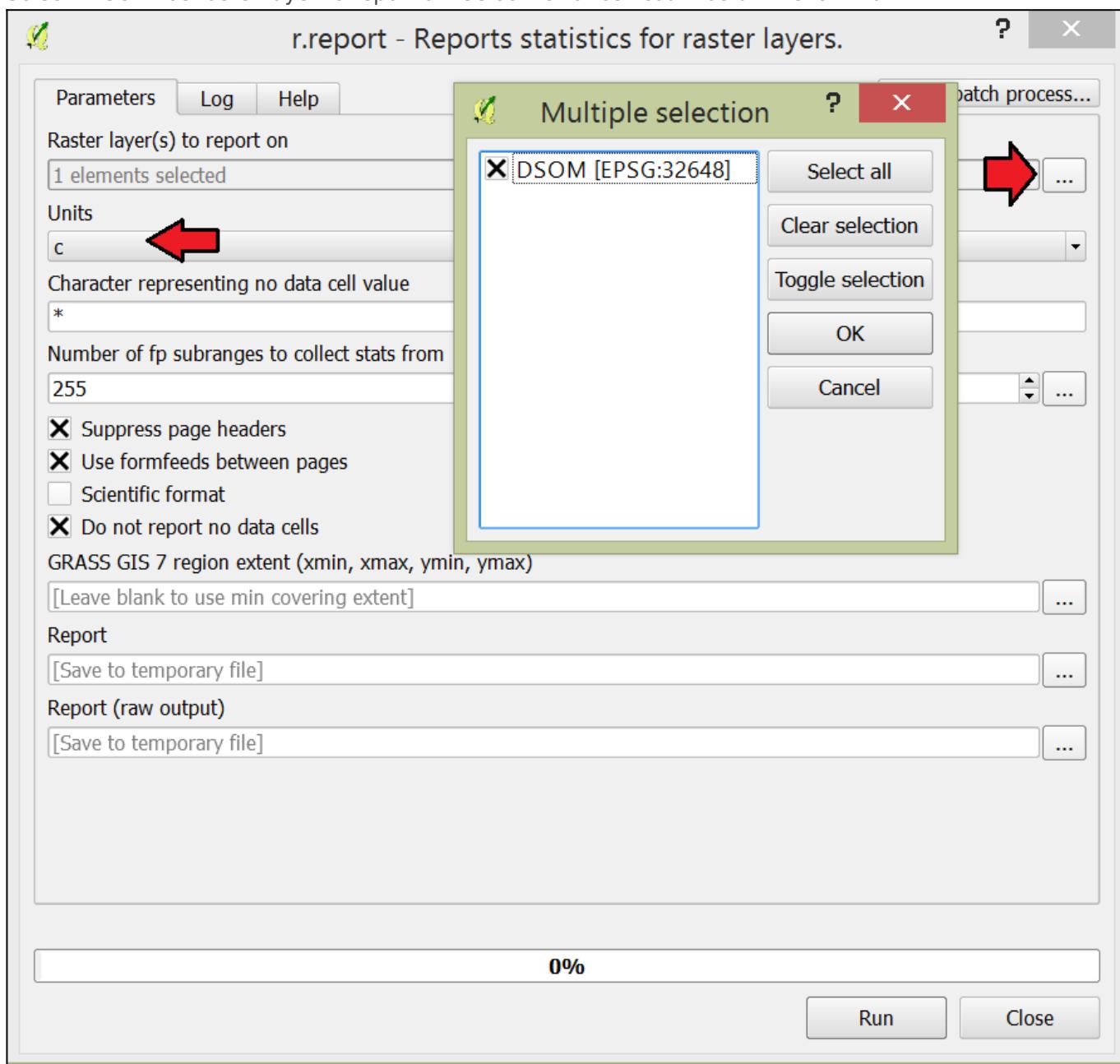
For sample population, open QGIS and open the classified map (in this case “DSOM”). On the “Processing Toolbox”, chose “r.report” algorithm.



Pontius Matrix

Step 112.

Select "DSOM" as raster layer to report on. Select "c" or cell count as unit. Click "Run".



Pontius Matrix

Step 113.

Copy the cell count (leave the value 0 as it is unclassified) then paste it into pontius matrix.

Pontius Matrix

Step 114.

On the tab "Figures Data", Quantity, Exchange and Shift values can be obtained.

| B | C | D | E | F | G | H | I | J |
|---------|-----------|------------|------|----------|----------|---------|-----------------|----|
| Mission | Agreement | Commission | Sign | Quantity | Exchange | Shift | Figure Of Merit | On |
| 0 | 11 | 0 | - | 0.22506 | 0.05754 | 0.13050 | 96 | |
| 0 | 8 | 1 | - | 0.54176 | 0.07008 | 0.00391 | 93 | |
| 2 | 3 | 1 | + | 0.14450 | 1.42368 | 1.41759 | 48 | |
| 6 | 2 | 1 | + | 5.36268 | 1.10557 | 0.22895 | 24 | |
| 8 | 2 | 2 | + | 6.10297 | 2.84109 | 0.30625 | 21 | |
| 14 | 2 | 2 | + | 11.84476 | 2.87807 | 0.88261 | 13 | |
| 6 | 1 | 1 | + | 4.90568 | 1.41115 | 0.00000 | 8 | |
| 0 | 8 | 2 | - | 1.26423 | 0.00000 | 0.75956 | 80 | |
| 0 | 26 | 28 | - | 27.49489 | 0.23915 | 0.00000 | 48 | |
| 1 | 0 | 0 | + | 1.16535 | 0.12229 | 0.25186 | 15 | |
| 37 | 63 | 37 | | 29.52594 | 5.07430 | 1.99061 | | |

on SampleCount PopulationCount Proportion Transpose Exchange FiguresData 0

Pontius Matrix

Step 115.

On the tab “Category Component”, we could see which class is over or underestimate. Here the dead tree quantity is overestimated and land quantity is underestimated.

