Database Design ----- CS 6360 ----- Project 1

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Project Design Decisions:

- 1. The project consisted of implementing an application that interacts with a SQL database to store and retrieve and modify a user's contacts.
- 2. The project was implemented in Eclipse.
- 3. A Java GUI interface was chosen for implementing the contact manager app.
- 4. The Java application interacts with the SQL database to retrieve, add, or modify information about contacts.
- 5. The application interacts with the SQL database using the **Java Database Connection** (JDBC) API in Java.
- 6. The SQL database was implemented in MySQL.
- The schema for the application database was made as per the requirements given. The SQL database 'contact_list' consists of 4 relation tables contact, address, phone, and date.
- 8. The contents of the **contacts.csv** file given were imported into the MySQL database under different tables(relations).
- 9. A Java **JFrame** Object was used to design the window which displays the contacts. The contacts are displayed in the JFrame using a JTable Object. It includes
 - 1. a button for searching a contact
 - 2. a button for adding a new contact
 - 3. a button for modifying a contact
- 10. A Java JDialog Object was used to retrieve information from the user to add a new contact/modify an existing contact. **JLabels, JButtons** and **JTextField** objects are used to acquire user input in the JDialog Object. It includes:
 - 1. A button for saving the new/modifying information
 - 2. A 'cancel' button to return to the search interface

- 11. The application code consists of 4 java classes:
 - 1. ContactDAO, which contains methods to interact with the SQL database using JDBC
 - 2. **ContactForm**, which creates an object that represents a contact every time we require to pass to and from the SQL database via the methods in ContactDAO
 - 3. **ContactTableModel**, which is a class responsible for displaying all contacts/ contacts which are searched for in the JTable of the JFrame object
 - 4. **ContactManagerApp**, which creates a JFrame object and starts the application
 - 5. **addContact**, which creates a JDialog object for adding a contact to the database
- 12. The ContactDAO class contains methods such as searchForContact(contact), getAllContacts(), modifyContact(contact) and addContact(contact) which interface with the SQL database.
- 13. The Application can be accessed by running the **ContactManagerApp** class.