

VolumeControl.Audio.Audio  
API.ReloadSessionList

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graph LR; A[VolumeControl.Audio.Audio API.ReloadSessionList] --> B[VolumeControl.Audio.Audio Device.GetAudioSessions]; A --> C[VolumeControl.Audio.Audio API.ReloadDeviceList];
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VolumeControl.Audio.Audio  
Device.GetAudioSessions

VolumeControl.Audio.Audio  
API.ReloadDeviceList