

INotifyPropertyChanged

```
classDiagram
    class INotifyPropertyChanged {
    }
    class VolumeControl_Audio_Interfaces_IDevice {
        + Name
        + DeviceID
        + NativeEndpointVolume
        + EndpointVolume
        + EndpointMuted
    }
    INotifyPropertyChanged <|-- VolumeControl_Audio_Interfaces_IDevice
```

The diagram illustrates an inheritance relationship. At the top is the `INotifyPropertyChanged` interface, represented by a rectangle with three horizontal compartments. The top compartment contains the name, while the others are empty. Below it is the `VolumeControl.Audio.Interfaces.IDevice` class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. The middle compartment lists five public attributes: `+ Name`, `+ DeviceID`, `+ NativeEndpointVolume`, `+ EndpointVolume`, and `+ EndpointMuted`. The bottom compartment is empty. A blue line with an open triangle arrow points from the top of the `IDevice` class to the `INotifyPropertyChanged` interface, indicating that `IDevice` inherits from `INotifyPropertyChanged`.

VolumeControl.Audio.Interfaces.  
IDevice

- + Name
- + DeviceID
- + NativeEndpointVolume
- + EndpointVolume
- + EndpointMuted