

# Dynamic Web Development in JSP

## Spring 2024



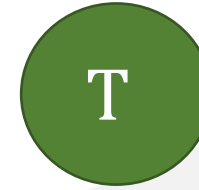
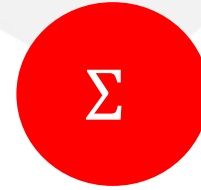
# EX 1: Simple Programming

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# The Imperial Particles

The Empire use Imperial Particles as a source of energy to power the Death Star. Imperial Particles are located on a quantum map and the location determines the type of particle.

There are four types of Imperial Particles



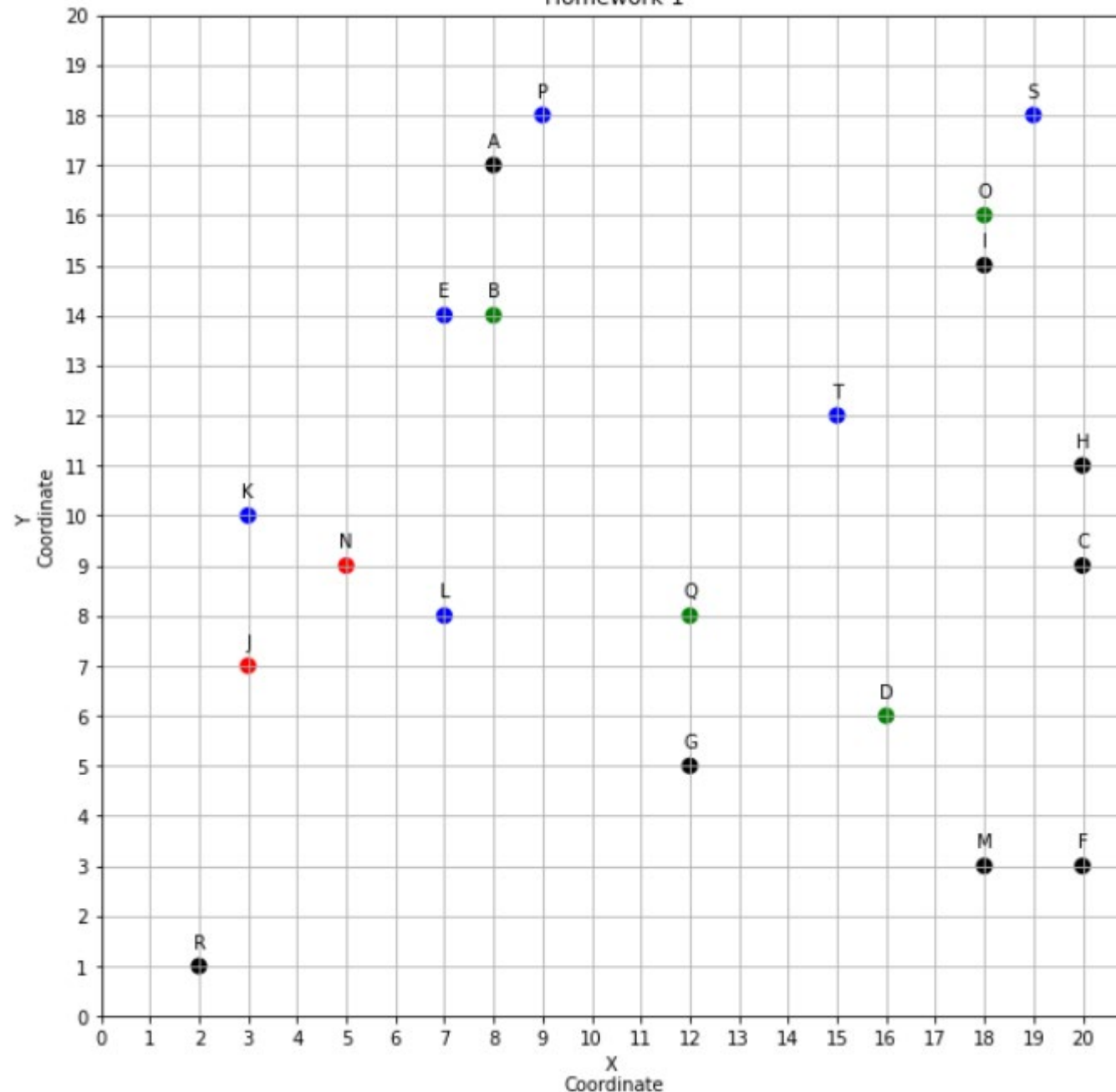
**Mu Particles:** Has an X Coordinate that is **ODD** and an Y Coordinate that is **EVEN** It has a mass that is equal to **1.5** times its distance to the map origin. The Mu particle color is **BLUE** and its spins in the **LEFT** direction.

**Sigma Particles:** Has an X Coordinate that is **ODD** and an Y Coordinate that is **ODD** It has a mass that is equal to **1.75** times its distance to the map origin. The Sigma particle color is **RED** and its spins in the **RIGHT** direction.

**Tau Particles:** Has an X Coordinate that is **EVEN** and an Y Coordinate that is **EVEN** It has a mass that is equal to **2.5** times its distance to the map origin. The Tau particle color is **GREEN** and its spins in the **UP** direction.

**Omega Particles:** Has an X Coordinate that is **EVEN** and an Y Coordinate that is **ODD** It has a mass that is equal to **2.75** times its distance to the map origin. The Omega particle color is **BLACK** and its spins in the **DOWN** direction.

### Imperial Particle Quantum Map Homework 1



### Task

- Given the quantum map of Imperial Particles shown on the left, **create the corresponding chart shown on slide 4.**
- The origin of the quantum map is 0,0.

### Program Specifications

- Your code must produce the output **EXACTLY** as shown on Slide 4.
- You **MAY NOT** hardcode any value that should be calculated. Distance, Average Distance, Smallest, etc.
- Your solution **MUST INCORPORATE** the use of one or more 1D arrays.
- All calculation and printing to the console must be conducted **INSIDE A SINGLE FOR OR WHILE LOOP. As shown on Slide 4.**

Distance							
Particle	X Coord	Y Coord	To Origin	Color	Spin	Mass	Particle Type
PA_A	8	17	18.79	Black	Down	51.67	Omega
PA_B	8	14	16.12	Green	Up	40.31	Tau
PA_C	20	9	21.93	Black	Down	60.31	Omega
PA_D	16	6	17.09	Green	Up	42.72	Tau
PA_E	7	14	15.65	Blue	Left	23.48	Mu
PA_F	20	3	20.22	Black	Down	55.62	Omega
PA_G	12	5	13.00	Black	Down	35.75	Omega
PA_H	20	11	22.83	Black	Down	62.77	Omega
PA_I	18	15	23.43	Black	Down	64.43	Omega
PA_J	3	7	7.62	Red	Right	13.33	Sigma
PA_K	3	10	10.44	Blue	Left	15.66	Mu
PA_L	7	8	10.63	Blue	Left	15.95	Mu
PA_M	18	3	18.25	Black	Down	50.18	Omega
PA_N	5	9	10.30	Red	Right	18.02	Sigma
PA_O	18	16	24.08	Green	Up	60.21	Tau
PA_P	9	18	20.12	Blue	Left	30.19	Mu
PA_Q	12	8	14.42	Green	Up	36.06	Tau
PA_R	2	1	2.24	Black	Down	6.15	Omega
PA_S	19	18	26.17	Blue	Left	39.26	Mu
PA_T	15	12	19.21	Blue	Left	28.81	Mu

Cumulative Particle Mass: 750.87 imperials  
Smallest Particle Mass: 6.15 imperials  
Largest Particle Mass: 64.43 imperials  
Average Particle Distance: 16.63 cm

This output must be printed inside the loop