

# Java Exception Handling Overview

## 1. Unchecked Exceptions

-----

Unchecked exceptions are subclasses of `java.lang.RuntimeException`. They are not checked at compile time and usually indicate programming bugs.

Common Unchecked Exceptions:

- `NullPointerException`
- `ArrayIndexOutOfBoundsException`
- `ArithmeticException`
- `ClassCastException`
- `IllegalArgumentException`
- `NumberFormatException`
- `IllegalStateException`
- `ConcurrentModificationException`

Package Hierarchy:

`java.lang`

`RuntimeException`

`ArithmeticException`

`ArrayIndexOutOfBoundsException`

`ClassCastException`

`IllegalArgumentException`

`NumberFormatException`

`IllegalStateException`

`NullPointerException`

## ConcurrentModificationException

### 2. Checked Exceptions

-----

Checked exceptions are subclasses of `java.lang.Exception` (excluding `RuntimeException`). They must be handled with try-catch or declared with throws.

Common Checked Exceptions:

- `IOException`
- `FileNotFoundException`
- `EOFException`
- `SQLException`
- `ClassNotFoundException`
- `ParseException`
- `InterruptedException`
- `InvocationTargetException`
- `NoSuchMethodException`

Package Hierarchy:

`java.lang`

`Exception`

`IOException`

`FileNotFoundException`

`SQLException`

`ClassNotFoundException`

`ParseException`

`InterruptedException`

InvocationTargetException

NoSuchMethodException

### 3. try-catch vs throws

-----

try-catch:

- Handles the exception locally.
- Good for immediate logging, retry, or fallback logic.

throws:

- Declares that a method might throw an exception.
- Lets the caller handle it.
- Useful in layered architecture or libraries.

Use try-catch when:

- You want to handle the issue where it occurs.

Use throws when:

- You want to pass the responsibility to the caller.