

Ch22-Queues

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1 Queues

<http://openbookproject.net/thinkcs/python/english3e/queues.html> - another container adapter or ADT, which is typically a first-in-first-out (FIFO) data structure - mimics real-world queue/line of people waiting for something - rule that determines who goes next is called the queuing policy - the most general queuing policy is priority queuing, in which each item/person is assigned a priority and the element with highest priority goes first, regardless of the order of the arrival - built-in alternative - deque: <https://docs.python.org/3/library/collections.html#collections.deque>

1.1 The Queue ADT

- can be implemented using built-in list or linked list as the container to hold the elements
- queue ADT is defined by the following operations:
 - `__init__` : initialize the queue
 - `insert` : add a new item to the queue
 - `remove` : remove and return the first element that was added
 - `is_empty` : check whether the queue is empty

1.2 Linked Queue

```
[1]: class Node:
      def __init__(self, data):
          self.cargo = data
          self.next = None

      def __str__(self):
          return "{}".format(self.cargo)
```

```
[4]: class Queue:
      def __init__(self):
          self.length = 0
          self.head = None
          self.tail = None

      def is_empty(self):
          return self.length == 0
```

```

def insert(self, data):
    node = Node(data)
    if not self.head: # empty queue
        self.head = self.tail = node
    else:
        # add new node as the last node
        self.tail.next = node
        self.tail = node
    self.length += 1

def remove(self):
    data = self.head.cargo
    # make the head point to 2nd element
    self.head = self.head.next
    self.length -= 1
    # update tail if the queue becomes empty after removing the first node
    if self.length == 0:
        self.tail = None

    return data

def __len__(self):
    return self.length

```

1.2.1 quick test of Queue ADT

```

[5]: q = Queue()
q.insert(1)
q.insert(2)
q.insert('a')
assert q.remove() == 1
assert len(q) == 2
q.insert(100)
assert q.remove() == 2

```

1.3 Priority Queue ADT

- better built-in alternative: `heapq`- <https://docs.python.org/3/library/heapq.html>
- Priority Queue ADT implementation
- use the same methods/interfaces as Queue with only difference in remove function; where the item removed is the highest priority
 - item removed is not necessarily the first one that was added; rather an item in the queue with highest priority
 - e.g., if the items in the queue have names, we might choose item in alphabetical order
 - if they're bowling scores, we might go from highest to lowest, but if they're golf scores, we would go from lowest to highest

```
[6]: class PriorityQueue:
    def __init__(self):
        self.items = []

    def is_empty(self):
        return self.items == []

    def insert(self, data):
        self.items.append(data)

    def remove(self):
        maxi = 0
        for i in range(1, len(self.items)):
            if self.items[i] > self.items[maxi]:
                maxi = i
        item = self.items[maxi]
        del self.items[maxi]
        return item

    def __len__(self):
        return len(self.items)
```

1.3.1 test priority queue ADT

```
[7]: q = PriorityQueue()
    for num in [11, 12, 14, 13]:
        q.insert(num)
```

```
[8]: while not q.is_empty():
    print(q.remove())
```

```
14
13
12
11
```

1.4 The Golfer class

- keeps track of the names and scores of golfers

```
[10]: class Golfer:
    def __init__(self, name, score):
        self.name = name
        self.score = score

    def __str__(self):
        return "{0:16}: {1}".format(self.name, self.score)
```

```
# lowest score gets highest priority
def __gt__(self, other):
    return self.score < other.score # lower score has the higher priority
```

```
[11]: tiger = Golfer('Tiger Woods', 40)
      phil = Golfer('Phil Mickelson', 30)
      hal = Golfer('Hal Sutton', 20)
      pq = PriorityQueue()
      pq.insert(tiger)
      pq.insert(phil)
      pq.insert(hal)
      print(pq.remove())
```

```
Hal Sutton      : 20
```

```
[12]: while not pq.is_empty():
      print(pq.remove())
```

```
Phil Mickelson  : 30
Tiger Woods     : 40
```

1.5 exercises

1. Write an implementation of the Queue ADT using Python list. Compare the performance of this implementation to the ImprovedQueue for a range of queue lengths.
- Write an implementation of the Priority Queue ADT using linked list. You should keep the list sorted so that removal is a constant time operation. Compare the performance of this implementation with the Python list implementation.

1.6 Kattis problems that can be solved using Queue

1. Solve kattis problem Bank Queue: <https://open.kattis.com/problems/bank>
 - Server - <https://open.kattis.com/problems/server>
 - Ferry Loading III - <https://open.kattis.com/problems/ferryloading3>
 - Foosball Dynasty - <https://open.kattis.com/problems/foosball>
 - Disastrous Downtime: <https://open.kattis.com/problems/downtime>

```
[ ]:
```