# <u>Sprint 4 Report</u> <u>Spotify Tags</u> <u>Tuesday, 14 March 2023</u>

### Actions to stop doing:

Stop putting off the peer reviews.

## **Actions to start doing:**

• Check on peer reviews more often.

#### Actions to keep doing:

- Finish all of our tasks.
- Keep giving feedback so everyone can learn what they are doing wrong.

#### Work completed:

- Function to add a tag to a song from Spotify or Library (2 hours) [Victor]
- Create a React component for selecting a tag to add to songs. (3 hours) [Ryan]
- Create database update method/change insert to update too. (4 hours) [Dustin]
- Put real data into the database. (4 hours) [Brandon and Dustin]
- On login, load the user's library from the database. (3 hours) [Brandon]
- Write functions to wrap our backend calls. (3 hours) [Brandon]
- Turn userID into state. (2 hours) [Victor]
- Add tags to a song when viewing its details. (6 hours) [Ryan]
- Add tags to the expression. (6 hours) [Ryan]
- Create HTML titles for clarity on clickable elements. (4 hours) [Diana]

• Remove URIs as titles of s representing songs. (2 hours) [Diana]

Adding a tag to a song in SpotifyResults adds it to the library (and database). (3

hours) [Ryan]

Removing all of a song's tags removes it from the library. (2 hours) [Ryan]

• Check for if someone changes the library/updatedLib while playing a song. (3

hours) [Armaan]

• Create a react component to show the song progress. (3 hours) [Armaan]

• Be able to scrub through the song progress bar to change the song position. (5

hours) [Armaan]

Create and implement volume controls (4 hours) [Diana]

Not completed: (will update once pull requests for tasks are finished)

Finished all tasks besides the extra tasks.

# Work completion rate:

• 8 out of 8 user stories were completed

Sprint 4 was 14 days long

Ideal work hours:

○ Brandon: 8

o Dustin: 6

o Ryan: 20

o Armaan: 11

o Diana: 10

- o Victor: 2
- Average stories:
  - o Through 4 sprints, the average number of user stories is 7.
- Average ideal hours:
  - $\circ\quad$  Through three sprints, the average number of ideal work hours is 50.

# Sprint 4 Burn-up

