

Intermediate Workshop to Python Programming

Building the Foundation for Coding Success

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Presentation Overview

Data Types: Deeper Dive

— Previously in Python Programming —



- `int`: Whole numbers without decimal points
- `float`: Numbers with decimal points
- `bool`: Represents the truth values `True` or `False`
- `NoneType` (`None`): Represents absence of a value (or null)
- `string`: Ordered sequence of characters

Collections

- `list`: Ordered and mutable sequence of elements
- `tuple`: Ordered and immutable sequence of elements
- `dict`: Unordered collection of key-value pairs

NoneType

NoneType

- `None` is a Singleton — there is only ever a single instance of it inside a running Python program
- Multiple variables may refer to that same instance

Comparisons using Keyword "is"

Keyword `is` checks whether two names refer to the same object

As `None` is a singleton, we can check for it via `is None`

```
1 a = [1, 2]
2 b = a
3 x = [1, 2]
4
5 a == b # True
6 a is b # True
7 a == x # True
8 a is x # False
```

```
1 if a is None:
2     print("a is None")
```

BoolType

BoolType

- The `bool` type is a built-in data type representing truth values
- It has two possible values: `True` and `False`

```
1 a = True
2 if a:
3     print('hello')
```

```
1 x, y = 10, 20
2 is_greater = x > y    # False
3 if is_greater:
4     print("x greater than y")
5 else:
6     print("x not greater than
    ↪ y")
```

Booleans are a subset of integers (subclass of `int`) where `True` behaves as 1 and `False` as 0 in numerical contexts

`False + True # 1`

Numbers

Operations with Numbers

- Integer Division: $10 // 3 = 3$
- Remainder: $10 \% 3 = 1$
- Exponentiation: $2 ** 3 = 8$

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Underscores in Numeric Literals for Enhanced Readability

- Revenue: 10000000000
- Revenue: 1_000_000_000

Integer Type Representations

Integers

- 1 Python supports integers of arbitrary size, allowing representation of very large numbers
- 2 It also supports different numeral systems
 - Decimal — `a = 42`
 - Binary — `b = 0b101010`
 - Octal — `c = 0o52`
 - Hexadecimal — `d = 0x2a`
 - Conversion from a string in binary to an integer — `e = int('101010', 2)`

Tip — Maximum Size of Integers on the Current System

```
1 import sys
2 print(sys.maxsize) # Maximum size
```


Float Type Representations

Integers

① Floating-point numbers in Python use 64 bits

- **Numbering** — `a = .12` or `b = 2.55`
- **Scientific Notation** — `c = 6e23`
- **Special Values** — `d = float('nan')` or `e = float('inf')`

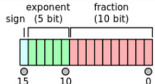
type	range	signi- ficant digits*		type	composed of
float16	$\pm(6.0 \times 10^{-8} \dots 65504)$	3	1bit 5bit 10bit	—	—
float32	$\pm(1.4 \times 10^{-45} \dots 3.4 \times 10^{38})$	6	1bit 8bit 23bit	complex64	two float32's
float64	$\pm(4.9 \times 10^{-324} \dots 1.8 \times 10^{308})$	15	1bit 11bit 52bit	complex128	two float64's
float128**	$\pm(3.7 \times 10^{-4951} \dots 1.1 \times 10^{4932})$	18	1bit 15bit 64bit	complex256	two float128's

Figure: Based on IEEE 754 — Standardized Floating-point Arithmetic

Float Type Representations

Warning!

Floating-point numbers, while versatile, can't perfectly represent all real numbers. This limitation leads to rounding errors, causing some numbers to be approximations rather than precise representations

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In the decimal system:

- 1 Fractions like $1/3$ and $1/7$ can't be represented exactly
- 2 Constant like π isn't fully representable without approximation

In binary floats:

- 1 Decimals like $1/2$ and $1/10$ can't be precisely represented
- 2 Fractions like $1/3$ and even π suffer from approximation

Float Rounding Errors

Warning!

As a consequence to not being able to perfectly represent all real numbers, float numbers will lead to rounding error mismatches

Example 1 — Precision Limitations

- 1 Computing $\pi + \pi$ might yield 6.2 when using decimal numbers with a precision of 2, whereas a more precise result would be 6.3

Example 1 — Arithmetic Precision

- 1 Simple addition like $0.1 + 0.2$ might oddly evaluate to $\approx 0.30000000000000004$ due to limitations in 64-bit floats

```
1 0.1 + 0.2 == 0.3 # Returns False if float assigned
2
3 import math      # tolerance = 1e-09
4 math.isclose(0.1 + 0.2, 0.3) # Returns True
```

Complex Type and Augmented Assignment

A complex number is a numerical type used to represent numbers that have both a real part and an imaginary part: $a = 1 + 2j$

Let us increment the real part (1) of the variable a

$$a = a + 1 \quad \text{or} \quad a += 1$$

Augmented Assignment

This operation means "add 1 to the current value of a and assign the result back to a "

Calculation:

$$a = 1 + 2j + 1$$

Result:

$$a = 2 + 2j$$

Other operations include: $-=$, $*=$, \dots

Character Encodings

Character encodings are used to represent characters in a form that computers can understand and manipulate — mapping characters to bit sequences

Types of Character Encodings

- 1 ASCII (American Standard Code for Information Interchange)
 - Encodes the first 128 Unicode characters using 7 bits, covering basic English characters, digits, and symbols
 - Represents characters like 'A', '!', '\$', space, and line breaks
- 2 Latin1 (ISO 8859-1)
 - Extends ASCII to encode the first 256 Unicode characters using 8 bits
 - Adds additional characters like 'ä', 'á', 'ß', '§', etc
- 3 UTF-8, UTF-16, UTF-32
 - Encode the entire Unicode character set
 - UTF-8, a popular encoding, uses variable-width encoding

Character Encodings

Examples in ASCII / Latin1 / UTF-8:

Character	Byte Representation
!	00100001
A	01000001
Line Feed — Line Break — "\n"	00001010

Examples in Latin1:

Character	Byte Representation
Ä	11000100

Examples in UTF-8:

Character	Byte Representation
Ä	11000011 10100100
😊	11110000 10011111 10011001 10000010

Strings

Strings represent sequences of Unicode characters, allowing the manipulation and representation of text data



① **String Literals** — Representations of strings in Python

- Single quotes: `a = 'test'`
- Double quotes: `b = "test"`

② **Multi-line String Literals** — Multi-line representation

```
a = """this  
is a multi-line  
string literal """
```

③ **Escape Sequences** — `a = "He said:\n\"Hi!\""` `\n` for line feed or line break!

Strings

If there is no need to use any escape sequences in a string

```
1 path = r"C:\documents\course\news.txt"
```

Handy when writing directory paths and regular expressions

Useful String Methods

- `.lower()` and `.upper()`
- `.startswith(...)` and `.endswith(".xlsx")`
- `.center(10)` — centered in 10 chars
- `.ljust(10)` — left justified or `.rjust(10)` — right justified
- `.strip()` — removes leading and trailing spaces
- `.split(' ')` — splits a string into a list of substrings
- `' '.join(list)` — join a list of strings into a single string

String Exercises

Exercises

① Later

String Formatting

String formatting allows for the inclusion of values within strings

```
1 name = "Ricardo"
2 # Concatenation
3 greeting = "Hello, " + name + "!"
4
5 # f-string (formatted string literals)
6 greeting = f"Hello, {name}!"
```

There are other formatting ways which are currently a bit obsolete

```
1 city, temperature = 'Graz', 5.7
2 'weather in %s: %f°C' % (city, temperature)
3 'weather in {0}: {1}°C'.format(city, temperature)
4 'weather in {}: {}°C'.format(city, temperature)
5 'weather in {c}: {t}°C'.format(c=city, t=temperature)
6 f'weather in {city}: {temperature}°C' # fstring pref
```

Format Specifications

If we want to specify the format value itself — ie, `.4g` or `.4f`

```
1 # Four decimal places after the decimal point
2 print(f"Pi is {math.pi:.4f}") # Output: Pi is 3.1416
3
4 # Four significant digits
5 print(f"Pi is {math.pi:.4g}") # Output: Pi is 3.142
```

If we want to specify the sentence alignment

```
1 first_name, last_name = "Ricardo", "Chin"
2
3 # Right-aligned (total width 8 characters)
4 print(f"{first_name:>8}") # Output: " Ricardo"
5 print(f"{last_name:>8}") # Output: "      Chin"
```

- String Formatting Reference — [Hyperlink](#)

Format Specifications

Exercise

- Create a program that formats a set of names and associated floating-point numbers representing current spare money, finds longest name, returns the names aligned to the right (longest name) and the spare money with 1 floating point

```
1 # Names
2 data = [("Ricardo", 12.51), ("Anand", 8.75),
3         ("Simon", 15.32), ("Khaled", 10.27)]
```

Format Specifications

Exercise

- Create a program that formats a set of names and associated floating-point numbers representing current spare money, finds longest name, returns the names aligned to the right (longest name) and the spare money with 1 floating point

```
1 # Names
2 data = [("Ricardo", 12.51), ("Anand", 8.75),
3         ("Simon", 15.32), ("Khaled", 10.27)]
```

```
1 # Find the length of the longest name
2 longest_name = max(len(name) for name, _ in data)
3
4 # Aligned to longest name and spare money with .1f
5 for name, value in data:
6     print(f"{name:>{longest_name}}{value:.1f}")
```

Bytes and Hexadecimal Notation

Bytes

- Sequences of integers (8 bits) in the range of 0 to 255
- Represent various data types, including images, text, and more
- Commonly used with storage media or network responses

Hexadecimal

- Bytes are often written in hexadecimal notation
- Values 0 to 15 represented by digits 0-9 and letters A-F

Decimal	Hexadecimal
1	0x1
9	0x9
10	0xa
15	0xf
16	0x10
17	0x11
31	0x1f
32	0x20

- Python uses the '0x' prefix to denote hexadecimal literals

Bytes and String Encodings

Creating Bytes from Lists

```
1 a = bytes([0, 64, 112, 160, 255])
2 b = bytes([0, 0x40, 0x70, 0xa0, 0xff])
3 print(bytes([0x00, 0x40, 0x70, 0xa0, 0xff])) # 'a'
```

- Illustrates creating bytes from a list of numbers
- Hexadecimal values can also be used directly

Creating Bytes from Byte Literal Strings

```
1 c = b"\x00\x40\x70\xa0\xff"
```

- 'b' prefix indicates a byte string
- Bytes usually hold encoded text, so we can do:
'ä'.encode('utf-8') and b'34'.decode('utf-8')
- Also possible to represent it with ASCII characters

Lists

Lists

- Dynamic arrays for storing sequences of objects
- Versatile and mutable
- Ideal for homogenous entries of the same type and structure

```
1 primes = [2, 3, 5, 7, 11]
2 users = ["Ricardo", "Anand", "Blazhe"]
```

List Operations

- Indexing

```
1 primes[0] # returns 2
2 primes[-1] # returns last element of the list -> 11
```

- Accessing multiple elements (sublists)

```
1 primes[1:4] # returns [3, 5, 7]
```

Lists

- Modifying lists (append, insert, pop)

```
1 primes.append(13) # add 13 to the list primes
2 primes.insert(0, "Khaled") # Khaled to beginning
3 primes.pop() # pops last element of the list
4 primes.pop(0) # pops element at index 0
```

- Characteristics of the list

```
1 len(primes) # returns the size of the list
2 max(primes) # returns the max value of the list
3 min(primes) # returns the min value of the list
```

- Sorting lists

```
1 primes.sort() # increasing, alphabet for strings
2 primes.sort(reverse = True) # sorts decreasingly
3 primes.sort(key = len) # sorts by length
```

Lists

- Iterating through lists

```
1 for prime in primes:  
2     print(prime)
```

- Conditionals in lists

```
1 if "Ricardo" in users:  
2     print("Ricardo is here.")
```

Example:

```
1 users.sort(key = len)  
2  
3 def count_a(s):  
4     return s.count("a")  
5  
6 users.sort(key=count_a)
```

List Exercises

Exercises

- Create a list of your favorite colors
Print the length of the list
Access and print the first and last elements of the list
- Create a list of characters from 'a' to 'e'
Print a slice of the list containing elements 'b' and 'c'
Modify the original list to replace 'c' with 'z' and print it
- More...

Tuples

Tuples

- Lightweight and immutable sequences of objects
- Entries separated by commas, typically surrounded by round brackets
- Commonly used for grouping related data

```
1 single_value = ('Ricardo', ) # or
2 single_value = 'Ricardo', # notice the comma
3 values = ('Ricardo', 'Chin') # or
4 values = 'Ricardo', 'Chin'
```

- Elements in a tuple can be accessed using indexing
- `values[0]` returns 'Ricardo'

```
1 first_name, last_name = two_values # var to tuple
2 first_name, last_name = last_name, first_name
```

Interesting References

Books

- Automate the Boring Stuff with Python by Al Sweigart
- Think Python, 2nd Edition by Allen B. Downey
- Python for Everybody by Dr. Charles Severance

Online Courses and Tutorials

- String Formatting
- Codecademy - Beginner Course
- Learn X in Y Minutes - Python
- Python Cheat Sheets by Eric Matthes

Thank you!