Summer School on Hashing'14

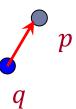
### **Dimension Reduction**

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# Nearest Neighbor Search (NNS)

- ▶ Preprocess: a set *D* of points
- Query: given a query point q, report a point  $p \in D$  with the smallest distance to q



#### Motivation

#### Generic setup:

- Points model objects (e.g. images)
- Distance models (dis)similarity measure

#### Application areas:

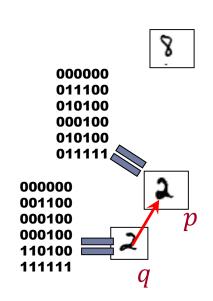
- machine learning: k-NN rule
- speech/image/video/music recognition, vector quantization, bioinformatics, etc...

#### Distance can be:

Hamming, Euclidean,
 edit distance, Earth-mover distance, etc...

#### Primitive for other problems:

• find the similar pairs in a set D, clustering...





### 2D case

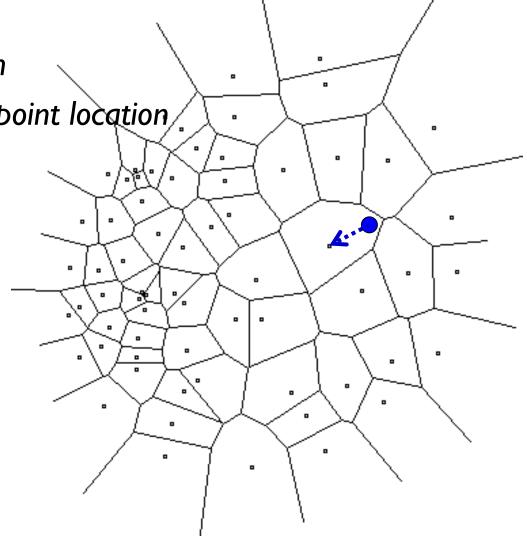
Compute Voronoi diagram

▶ Given query q, perform point location

Performance:

 $\triangleright$  Space: O(n)

• Query time:  $O(\log n)$ 



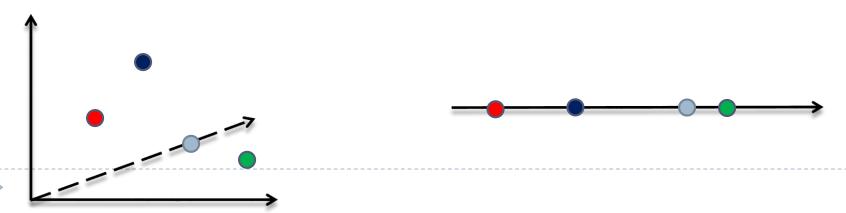
# High-dimensional case

 $\blacktriangleright$  All exact algorithms degrade rapidly with the dimension d

Algorithm	Query time	Space
Full indexing	$O(\log n \cdot d)$	$n^{O(d)}$ (Voronoi diagram size)
No indexing – linear scan	$O(n \cdot d)$	$O(n \cdot d)$

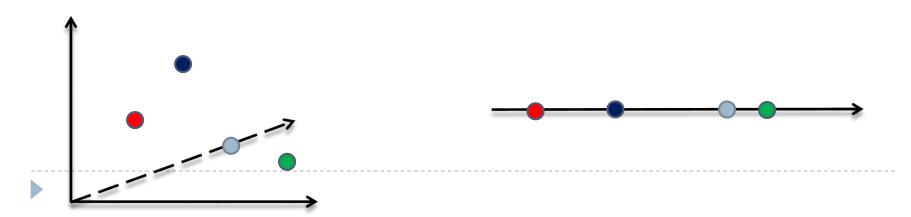
#### **Dimension Reduction**

- If high dimension is an issue, reduce it?!
  - "flatten" dimension d into dimension  $k \ll d$
- Not possible in general: packing bound
- ▶ But can if: for a fixed subset of  $\Re^d$ 
  - Johnson Lindenstrauss Lemma [JL'84]
- Application: NNS in  $\Re^d$ 
  - Trivial scan:  $O(n \cdot d)$  query time
  - Reduce to  $O(n \cdot k) + T_{dim-red}$  time if preprocess, where  $T_{dim-red}$  time to reduce dimension of the query point



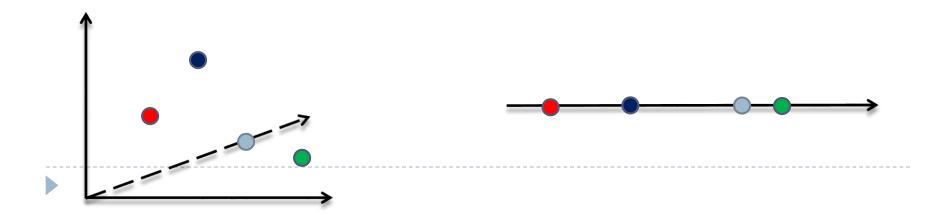
### Johnson Lindenstrauss Lemma

- There is a randomized linear map  $F: \ell_2^d \to \ell_2^k, k \ll d$ , that preserves distance between two vectors x, y
  - up to  $1 + \epsilon$  factor:  $||x - y|| \le ||F(x) - F(y)|| \le (1 + \epsilon) \cdot ||x - y||$
  - with  $1 e^{-C\epsilon^2 k}$  probability (*C* some constant)
- Preserves distances among n points for  $k = O\left(\frac{\log n}{\epsilon^2}\right)$
- Time to compute map:  $T_{dim-red} = O(kd)$



### Idea:

 $\blacktriangleright$  Project onto a random subspace of dimension k!



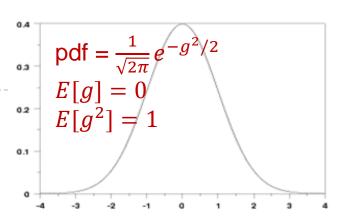
### 1D embedding

- ▶ How about one dimension (k = 1)?
- $\blacktriangleright$  Map  $f: \ell_2^d \to \Re$ 
  - $f(x) = \sum_i g_i \cdot x_i ,$ 
    - $\triangleright$  where  $g_i$  are iid normal (Gaussian) random variable
- Why Gaussian?
  - Stability property:  $\sum_i g_i \cdot x_i$  is distributed as  $||x|| \cdot g$ , where g is also Gaussian
  - Equivalently:  $\langle g_1, ..., g_d \rangle$  is centrally distributed, i.e., has random direction, and projection on random direction depends only on length of x

$$P(a) \cdot P(b) =$$

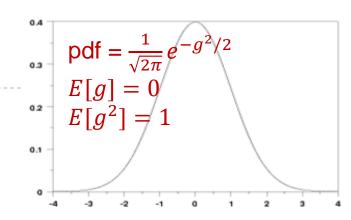
$$= \frac{1}{\sqrt{2\pi}} e^{-a^2/2} \frac{1}{\sqrt{2\pi}} e^{-b^2/2}$$

$$= \frac{1}{2\pi} e^{-(a^2+b^2)/2}$$



### 1D embedding

- - for any  $x, f(x) \sim ||x|| \cdot g$
  - Linear: f(x) f(y) = f(x y)
- Want:  $|f(x) f(y)| \approx ||x y||$
- Ok to consider z = x y since f linear
  - $|f(z)|^2 \approx ||z||^2$
- ▶ Claim: for any  $x, y \in \mathbb{R}^d$ , we have
  - Expectation:  $E[|f(z)|^2] = ||z||^2$
  - Standard deviation:
- Proof:
  - Expectation =  $E[(f(z))^2] = E[||z||^2 \cdot g^2]$ =  $||z||^2$



#### **Full Dimension Reduction**

- I Just repeat the ID embedding for k times!
  - $F(x) = (g_1 \cdot x, g_2 \cdot x, \dots g_k \cdot x) / \sqrt{k} = \frac{1}{\sqrt{k}} Gx$
  - where G is  $k \times d$  matrix of Gaussian random variables
- Again, want to prove:
  - $||F(z)|| = (1 \pm \epsilon) * ||z||$
  - for fixed z = x y
  - with probability  $1 e^{-\Omega(\epsilon^2 k)}$

#### Concentration

- F(z) is distributed as

  - $\triangleright$  where each  $a_i$  is distributed as Gaussian
- Norm  $||F(z)||^2 = ||z||^2 \cdot \frac{1}{k} \sum_i a_i^2$ 
  - $\sum_{i} a_{i}^{2}$  is called chi-squared distribution with k degrees
- ▶ Fact: chi-squared very well concentrated:
  - Equal to  $1 + \epsilon$  with probability  $1 e^{-\Omega(\epsilon^2 k)}$
  - Akin to central limit theorem

### Johnson Lindenstrauss: wrap-up

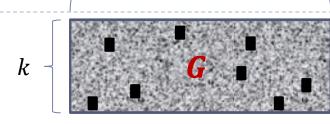
- $F(x) = (g_1 \cdot x, g_2 \cdot x, ... g_k \cdot x) / \sqrt{k} = \frac{1}{\sqrt{k}} Gx$
- $||F(x)|| = (1 \pm \epsilon)||x||$  with high probability
- Beyond Gaussians:
  - ▶ Can use ±1 instead of Gaussians [AMS'96,Ach'01,TZ'04...]



#### Faster JL?

- ightharpoonup Time: O(kd)
  - $\blacktriangleright$  To compute Gx
  - O(d+k) time ?
- Yes!
  - ▶ [AC'06,AL'08'11, DKS'10, KN'12...]
- ▶ Will show:  $O(d \log d + k^3)$  time [Ailon-Chazelle'06]





- Costly because *G* is dense
- Meta-approach: use sparse matrix G?
- Suppose sample s entries/row
- Analysis of one row:
  - ▶  $h: [d] \rightarrow \{0,1\}$  s.t. h(i) = 1 with probability s/d
  - $z_1 = \eta \cdot \sum_{i=1}^d h(i) \cdot g_i x_i$
  - Expectation of  $z_1^2$ :
  - $E[z_1^2] = \eta^2 E[\sum_i h(i)g_i^2 x_i^2] = \eta^2 \cdot \frac{s}{d} \cdot ||x||^2$

Set 
$$\eta = \sqrt{d/s}$$

▶ What about variance?

normalization constant

# Fast JLT: sparse projection

- ▶ Variance of  $z_1$  can be large  $\odot$ 
  - Bad case: *x* is sparse
    - think:  $x = e_1 e_2$

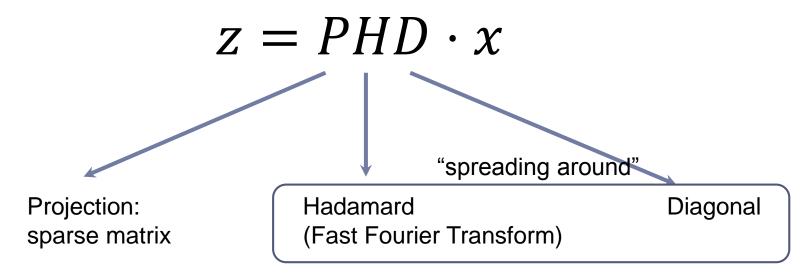


- ▶ two coordinates collide (bad) with probability  $\sim 1/k$
- $\blacktriangleright$  want exponential in k failure probability
- really would need  $s \approx d$
- But, take away: may work if x is "spread around"
- New plan:
  - "spread around" x
  - use sparse G



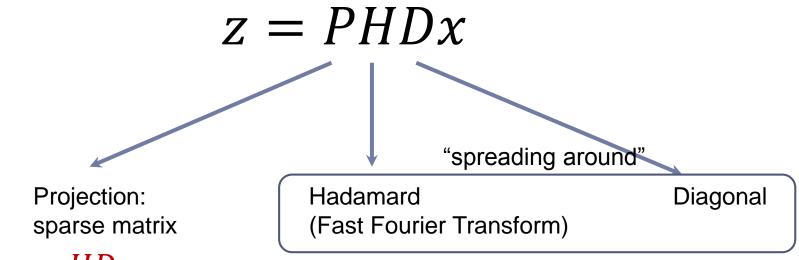
 $\chi$ 

#### FJLT: full



- $D = \text{matrix with } \pm 1 \text{ r.v. on diagonal}$
- $\rightarrow$  *H*= Hadamard matrix:
  - $\vdash$  Hx can be computed in time  $O(d \cdot \log d)$
  - *H* composed of  $\pm \frac{1}{\sqrt{d}}$  only
- ▶ P = sparse matrix as before, size  $k' \times d$ , with  $k' \approx k^2$

### Spreading around: intuition



- y = HDx
- ▶ Idea for Hadamard/Fourier Transform:
  - "Uncertainty principle": if the original x is sparse, then the transform is dense!
  - $\triangleright$  Though can "break" x's that are already dense

# Spreading around: proof

- y = HDx
- $\blacktriangleright$  Suppose ||x|| = 1
- Ideal spreading around:
  - $y_i = \pm 1/\sqrt{d}$
- ▶ Lemma:  $y_i^2 \le O\left(\log \frac{1}{\delta}\right) \cdot 1/d$  with probability at least  $1 \delta$ , for each coordinate i
- Proof:
  - - for some  $\pm \frac{1}{\sqrt{d}}$  vector  $g = H_i D$
  - ▶ Hence  $y_i$  is approx.  $\frac{1}{\sqrt{d}}$  × Gaussian (in fact, a bit better)
  - ▶ Hence  $y_i^2 \le O\left(\log \frac{1}{\delta}\right) \cdot 1/d$  with probability at least  $1 \delta$

### Why projection *P*?

$$z = PHDx$$

- Why aren't we done?
  - choose first few coordinates of y = HDx
  - $\triangleright$  each has same distribution:  $|x| \times gaussian$
  - Issue:  $y_1, y_2, ...$  are not independent
- Nevertheless:
  - |y| = |x| since H is a change of basis (rotation in  $\Re^d$ )

### Projection P

$$z = PHDx$$

- - $m = \max y_i^2 \le O\left(\log \frac{1}{\delta}\right) \cdot 1/d$  with probability  $1 d\delta$
- P = projection onto just k' random coordinates!
  - $\rightarrow s = 1$
- Proof: standard concentration
  - $y_1^2 + y_2^2 + \dots + y_d^2 = ||x||^2 = 1$
  - Chernoff: enough to sample  $O\left(dm \cdot \frac{1}{\epsilon^2} \cdot \log \frac{1}{\delta}\right)$  terms for  $1 + \epsilon$  approximation
  - Hence  $k' = O\left(\frac{1}{\epsilon^2} \cdot \log^2 \frac{1}{\delta}\right)$  suffices

### FJLT: wrap-up

$$z = PHDx$$

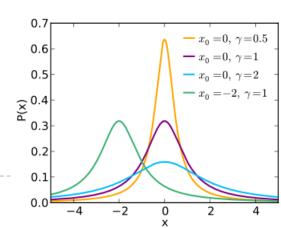
- Obtain:
  - $||z||^2 = (1 \pm \epsilon)||x||^2$  with probability at least  $1 2d\delta$
  - b dimension of z is  $k' = O\left(\frac{1}{\epsilon^2} \cdot \log^2 \frac{1}{\delta}\right)$
  - ightharpoonup time:  $O(d \log d + k')$
- Dimension not optimal: apply regular (dense) JL on z to reduce further to  $k = O\left(\frac{1}{\epsilon^2} \cdot \log \frac{1}{\delta}\right)$
- Final time:  $O(d \log d + k^3)$
- ► [AC'06, AL'08'11, WDLSA'09, DKS'10, KN'12, BN, NPW'14]

### Dimension Reduction: beyond Euclidean

- Johnson-Lindenstrauss: for Euclidean space
  - $O_{\epsilon}(\log n)$  dimension, oblivious
- ▶ Other norms, such as  $\ell_1$ ?
  - Essentially no: [CS'02, BC'03, LN'04, JN'10...]
  - For n points, D approximation: between  $n^{\Omega(1/D^2)}$  and O(n/D) [BC03, NR10, ANN10...]
    - even if map depends on the dataset!
  - But can do weak dimension reduction

### Towards dimension reduction for $\ell_1$

- Can we do the "analog" of Euclidean projections?
- For  $\ell_2$ , we used: Gaussian distribution
  - has stability property:
  - $p_1x_1 + g_2x_2 + \cdots + g_dx_d$  is distributed as  $g \cdot ||x||$
- ▶ Is there something similar for I-norm?
  - Yes: Cauchy distribution!
  - ▶ I-stable:
  - $c_1x_1 + c_2x_2 + \cdots + c_dx_d$  is distributed as  $c \cdot ||x||_1$
- What's wrong then?
  - Cauchy are heavy-tailed...
  - doesn't even have finite expectation



 $pdf(s) = \frac{1}{\pi(s^2 + 1)}$ 

# Weak embedding [Indyk'00]

- Still, can consider map as before
  - $f(x) = (c_1 x, c_2 x, ..., c_k x)$
  - $\triangleright$  Each coordinate distributed as  $|x|_1 \times Cauchy$
  - $||f(x)||_1$  does not concentrate at all, but...
- $\blacktriangleright$  Can estimate  $||x||_1$  by:
  - Median of absolute values of coordinates!
  - Concentrates because  $abs(||x||_1 \times Cauchy)$  is in the correct range for 90% of the time!
- Gives a sketch
  - OK for nearest neighbor search