

# Program analysis

Tuesday, 24 March 2020 3:23 PM

First input

Rbp - 0x1 : A(0x41)

```
gef@ x/4gx $rbp -16
0x7fffffff410: 0x00007fffffff500      0x4100000000000000
0x7fffffff420: 0x0000000000400710      0x00007ffff7a05b97
gef@ x/gx $rbp
0x7fffffff420: 0x0000000000400710
```

2nd input

Rbp - 0x2:

```
→ 0x400684 <main+93>      lea    rax, [rbp-0x2]
0x400688 <main+97>      mov    rsi, rax
0x40068b <main+100>     lea    rdi, [rip+0x13d]      # 0x4007cf
0x400692 <main+107>     mov    eax, 0x0
0x400697 <main+112>     call  0x400530 <__isoc99_scanf@plt>
```

1st and 2nd input in memory

```
gef@ x/4gx $rbp -16
0x7fffffff410: 0x00007fffffff500      0x4142000000000000
0x7fffffff420: 0x0000000000400710      0x00007ffff7a05b97
gef@
```

Jump if less or equal

```
→ 0x40069c <main+117>     movzx  edx, BYTE PTR [rbp-0x1]
0x4006a0 <main+121>     movzx  eax, BYTE PTR [rbp-0x2]
0x4006a4 <main+125>     cmp    dl, al
0x4006a6 <main+127>     jle    0x4006cb <main+164>
```

0x41 is lesser than 0x42, so jump is taken

```
gef@ i r $edx
edx      0x41      0x41
gef@ i r $eax
eax      0x42      0x42
gef@
```

```
$eflags: [zero CARRY PARITY ADJUST SIGN trap INTERRUPT direction overflow resume virtualx86 identification]
```

0x42 is not lesser than 0x41, so jump is not taken

```
0x4006cb <main+164>     movzx  edx, BYTE PTR [rbp-0x2]
0x4006cf <main+168>     movzx  eax, BYTE PTR [rbp-0x1]
0x4006d3 <main+172>     cmp    dl, al
0x4006d5 <main+174>     jle    0x4006fa <main+211>
```

```
gef@ i r $edx
edx      0x42      0x42
gef@ i r $eax
eax      0x41      0x41
gef@
```