Eax – current loop iteration

 $(rbp - 0x8) \rightarrow Max loop$

JI – jump if lesser than max loop

Cdge – convert double word to quadword

```
0x400630 <main+105>
                                                        TAKEN [Reason: S!=0]
                        mov
   0x40060e <main+71>
                                  eax, DWORD PTR [rbp-0x4]
   0x400611 <main+74>
                           cdqe
                            movzx eax, BYTE PTR [rbp+rax*1-0x10]
   0x400613 <main+76>
   0x400618 <main+81>
                                  BYTE PTR [rbp-0x9], al
                            mov
   0x40061b <main+84>
                            movsx eax, BYTE PTR [rbp-0x9]
   0x40061f <main+88>
                                   edi, eax
                            mov
       // count=0x0, max_count=0x6
```

1st Rbp – 0x4 -> current loop iteration

2nd memory to register eax

3rd compare current loop iteration with max counter

4th jump if lesser

```
      0x400626 <main+95>
      add
      DWORD PTR [rbp-0x4], 0x1

      0x40062a <main+99>
      mov
      eax, DWORD PTR [rbp-0x4]

      0x40062d <main+102>
      cmp
      eax, DWORD PTR [rbp-0x8]

      0x400630 <main+105>
      jl
      0x40060e <main+71>
```

If both eax and rbp -0x8 tally, zero flag will be set and jl wouldn't be taken

```
gef> print $eflags
$1 = [ PF ZF IF ]
gef>
```