

Analysing scanf

Load integer variable into rsi – 2nd argument

Load format specifier into rdi – 1st argument

```
→ 0x40060c <main+37>    lea    rax, [rbp-0x4]
    0x400610 <main+41>    mov     rsi, rax
    0x400613 <main+44>    lea     rdi, [rip+0x117]      # 0x400731
    0x40061a <main+51>    mov     eax, 0x0
    0x40061f <main+56>    call   0x4004f0 <__isoc99_scanf@plt>
```

When the format specifier is integer, the value stored in that particular memory location is also in integer as opposed to string

```
gef> x/wx $rbp-4
0x7fffffffef41c: 0x00000004
gef> |
```

Printing newline on the console

```
→ 0x400624 <main+61>    mov     edi, 0xa
    0x400629 <main+66>    call   0x4004c0 <putchar@plt>
```

Load current count value into rsi register: 2nd argument

Load message to be displayed and format specifier into rdi register: 1st argument

```
→ 0x40062e <main+71>    mov     eax, DWORD PTR [rbp-0x4]
    0x400631 <main+74>    mov     esi, eax
    0x400633 <main+76>    lea     rdi, [rip+0xfa]      # 0x400734
    0x40063a <main+83>    mov     eax, 0x0
    0x40063f <main+88>    call   0x4004e0 <printf@plt>
```

Load current count value into eax, decrement it by 1.


After decrementing it by one, store the results into the same memory location of which is loaded before.

After that, a bitwise and is being done on eax register and if zero flag isn't set, continue looping

```

→ 0x400644 <main+93>      mov     eax, DWORD PTR [rbp-0x4]
0x400647 <main+96>      sub     eax, 0x1
0x40064a <main+99>      mov     DWORD PTR [rbp-0x4], eax
0x40064d <main+102>     mov     eax, DWORD PTR [rbp-0x4]
0x400650 <main+105>     test    eax, eax
0x400652 <main+107>     jg      0x40062e <main+71>

```

 Register `eax` will contain the return code from `strcmp`, after the call. The `test eax, eax` is the same as `and eax, eax` (bitwise `and`) except that it doesn't store the result in `eax`. So `eax` isn't affected by the test, but the zero-flag is, for example.

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```

→ 0x400652 <main+107>      jg      0x40062e <main+71>      TAKEN [Reason: !Z && S==0]
↳ 0x40062e <main+71>      mov     eax, DWORD PTR [rbp-0x4]

```

If count is 0, then test `eax, eax` will set the zero flag

```

→ 0x400652 <main+107>      jg      0x40062e <main+71>      NOT taken [Reason: !(Z && S==0)]
0x400654 <main+109>      lea     rdi, [rip+0xe5]      # 0x400740

```