## Initial count value

```
→ 0x4004ef <main+8> mov DWORD PTR [rbp-0x4], 0x0
```

Loop will continue as long as current count value is 9 or lesser, aka < 10

```
→ 0x400512 <main+43> cmp DWORD PTR [rbp-0x4], 0x9
0x400516 <main+47> jle 0x4004f8 <main+17>
```

Rsi: current count value

Rdi: message to be printed plus format string

```
→ 0x4004f8 <main+17> mov eax, DWORD PTR [rbp-0x4]
0x4004fb <main+20> mov esi, eax
0x4004fd <main+22> lea rdi, [rip+0xa0] # 0x4005a4
0x400504 <main+29> mov eax, 0x0
0x400509 <main+34> call 0x4003f0 <printf@plt>
```

## Increment count by 2

```
\rightarrow 0x40050e <main+39> add DWORD PTR [rbp-0x4], 0x2
```

If current count value is 10 or 0xa

OxA is greater than 0x9, as such jump is not taken

```
gef> x/wx $rbp-4
0x7fffffffffe41c: 0x00000000a
gef>
```

```
gef> print $eflags
$5 = [ IF ]
gef>
```