1. Hash tables and hash functions

1.1. Hash tables

1.1.1. Constructors

```
(make-eq-hash-table) (make-eq-hash-table k)
```

Returns a newly allocated hash table that accepts arbitrary objects as keys, and compares those keys with eq?. If an argument is given, then the initial capacity of the hash table is set to k elements.

```
(make-eqv-hash-table) (make-eqv-hash-table k)
```

Returns a newly allocated hash table that accepts arbitrary objects as keys, and compares those keys with eqv?. If an argument is given, then the initial capacity of the hash table is set to k elements.

```
(make-hash-table procedure_1 procedure_2)
(make-hash-table procedure_1 procedure_2 k)
```

Returns a newly allocated mutable hash table using $procedure_1$ as the hash function and $procedure_2$ as the procedure used to compare keys. The hash function must accept a key and return a non-negative exact integer. If a third argument is given, then the initial capacity of the hash table is set to k elements.

1.1.2. Procedures

```
(hash-table? hash-table)
```

Returns #t if hash-table was created by one of the hash table constructors, otherwise returns #f.

```
(hash-table-size hash-table)
```

Returns the number of keys contained in hash-table as an exact integer.

```
(hash-table-ref hash-table key default)
```

Returns the value in *hash-table* associated with *key*. If *hash-table* does not contain an association for *key*, then *default* is returned.

```
(hash-table-set! hash-table key value)
```

Changes hash-table to associate key with value, replacing any existing association for key. Returns the unspecified value.

```
(hash-table-delete! hash-table key)
```

Removes any association for key within hash-table. Returns the unspecified value.

```
(hash-table-contains? hash-table key)
```

Returns #t if hash-table contains an association for key, otherwise returns #f.

(hash-table-update! hash-table procedure default) Equivalent to:

If hash-table does not contain an association for key, then default is passed to procedure.

(hash-table-update!/call hash-table procedure f) Equivalent to, but potentially more efficient than:

(hash-table-fold hash-table procedure init)

For every association in *hash-table*, calls *procedure* with three arguments: the association key, the association value, and an accumulated value. The accumulated value is *init* for the first invocation of *procedure*, and for subsequent invocations of *procedure*, it is the return value of the previous invocation of *procedure*. The order of the calls to *procedure* is indeterminate. The return value of hash-table-fold is the value of the last invocation of *procedure*. If any side effect is performed on the hash table while a hash-table-fold operation is in progress, then the behavior of hash-table-fold is unspecified.

```
(hash-table-copy hash-table)
(hash-table-copy hash-table immutable)
```

Returns a copy of *hash-table*. If the *immutable* argument is provided and is a true value, the returned hash table will be immutable, otherwise it will be mutable.

```
(hash-table-clear! hash-table)
```

Removes all associations from hash-table. Returns the unspecified value.

```
(hash-table-for-each procedure hash-table)
```

For every association in *hash-table*, calls *procedure* with two arguments: the association key and the association value. The *procedure* is called once for each association in hash-table. The order of these calls is indeterminate. If any side effect is performed on the hash table while a hash-table-for-each operation is in progress, then the behavior of hash-table-for-each is unspecified. The return value of hash-table-for-each is the unspecified value.

Equivalent to:

```
(hash-table-fold hash-table
                       (lambda (k v a)
                         (procedure k v))
                       (unspecified))
(hash-table->alist hash-table)
Equivalent to:
    (hash-table-fold hash-table
                      (lambda (k v a)
                         (cons (cons k v) a))
                       <sup>'</sup>())
(hash-table-keys hash-table)
Equivalent to:
    (hash-table-fold hash-table
                       (lambda (k v a) (cons k a))
                       <sup>'</sup>())
(hash-table-values hash-table)
Equivalent to:
    (hash-table-fold hash-table
                       (lambda (k v a) (cons v a))
                       ,())
```

1.1.3. Reflection

(hash-table-equivalence-predicate hash-table)

Returns the equivalence predicate used by *hash-table* to compare keys. For hash tables created with make-eq-hash-table and make-eqv-hash-table, returns eq? and eqv? respectively.

(hash-table-hash-function hash-table)

Returns the hash function used by hash-table. For hash tables created by make-eq-hash-table or make-eqv-hash-table, #f is returned.

(hash-table-mutable? hash-table)

Returns #t if hash-table is mutable, #f otherwise.

1.2. Hash functions

(equal-hash obj)

Returns an integer hash value for obj, based on its structure and current contents.

(string-hash string)

Returns an integer hash value for *string*, based on its current contents.

(string-ci-hash string)

Returns an integer hash value for string based on its current contents, ignoring case.

(symbol-hash symbol)

Returns an integer hash value for *symbol*.

1.3. Issues

1.3.1. Limit proposal scope

Should the specification be limited to eq and eqv hash tables, since those are the only kind which may not be implementable as a portable library? (Editors straw-poll: no)

1.3.2. Complexity

It may be appropriate to specify constraints on complexity, such as constant time for hash-table-size, or an appropriate constraint on accessor procedures.

1.3.3. Concurrency

R6RS does not deal with concurrency. Even if this proposal does not say anything about that, the issue should be considered. Any implementation that supports concurrency will have to implement some kind of mutual exclusion for operations that have side effects, and some will need mutual exclusion even for hash-table-ref. As specified, the updating operations are not atomic, so they create no new problems. The hash-table-fold and hash-table-for-each procedures already have a problem, even without concurrency.

1.3.4. Omit hash-table-update!

Are the functional update procedures hash-table-update! and hash-table-update!/call justified?

1.3.5. Side-effects

There is a potential problem with the higher-order procedures, if a procedure argument mutates the hash table being operated on. This should be addressed somehow, if only by a statement that the behavior caused by such procedures is unspecified.

1.3.6. hash-table-map

This has been omitted because a single appropriate specification is not obvious, and any reasonable specification can easily be implemented in terms of hash-table-fold.

1.3.7. Names

Should the type name be hash-table, hashtable, or something else?